## Exam topics for Assembly language programming III E

- 1. assembler operation
- 2. main assembler pseudo instruction
- 3. integer number representation in C1, C2 and Sign and Value
- 4. real number representation in IEEE short format
- 5. I-8086 addressing modes
- 6. physical and effective address
- 7. CPU registers and their functions
- 8. arithmetical and logical instructions
- 9. shift and rotate instructions
- 10. data transfer instructions
- 11. address transfer and stack instructions
- 12. input output instructions
- 13. jump, conditional jump and loop instructions
- 14. software interrupts
- 15. procedures
- 16. macro definitions
- 17. macro and procedure libraries
- 18. single and multiple segment programs
- 19. single and multiple module programs
- 20. protected mode operation of I-80x86 processor
- 21. memory management
- 22. main data structures used in protected mode operation
- 23. system function calls
- 24. math coprocessor structure and operation
- 25. math coprocessor data types
- 26. math coprocessor data transfer and constant load instructions
- 27. math coprocessor arithmetic and control instructions
- 28. math coprocessor mathematical functions
- 29. MMX extensions, data types and operating principles
- 30. multimedia calculus and main instruction families
- 31. program optimization, general issues, optimization levels
- 32. non optimal code determination methods
- 33. optimization techniques in ALP