

### RECEIVE ACCELEROMETER DATA

- units of gravitational force
- X, Y, and Z domain accelerations
- Timestamps in seconds
- .csv format
- Ignore or zero out Z domain



### APPLY LOWPASS FILTERING

- 2nd order filter
- 0.001 cutoff frequency
- Windowing average



### REMOVE OFFSETS

- Subtract 0.02371321966479816 from X domain
- Subtract 0.11895615670204282 from Y domain



### GENERATE VELOCITY

- Integrate acceleration every 5 seconds at each index for X and Y domains
- Maintain original time domain



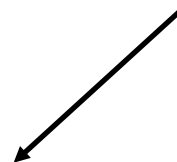
### GENERATE DISPLACEMENT

- Integrate velocity every 5 seconds at each index for X and Y domains
- Maintain original time domain



### STITCHING CORRECTION

- Take each interval's last X and Y data point and use that to offset the first data points of the next interval, repeating for each interval
- Store the corrected data in a new vector
- Maintain original time domain



### PLOT DISPLACEMENT & POSITION

- Plot X and Y displacements versus time individually
- Plot X and Y as (X, Y) coordinates to show trajectories