

Part IX.

Syntax Directed Translation and Intermediate Code

Syntax-Directed Translation

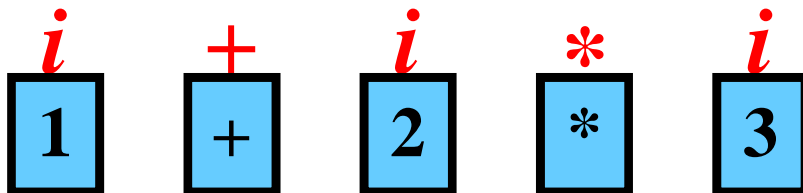
Gist: *Semantic actions* are attached to grammatical rules. Most importantly, these actions make intermediate code generation and type checking.

Example:

Rule:	Semantic Action:
$E_i \rightarrow E_j + E_k$	$\{ E_i.a := E_j.a + E_k.a \}$
$E_i \rightarrow E_j * E_k$	$\{ E_i.a := E_j.a * E_k.a \}$
$E_i \rightarrow (E_j)$	$\{ E_i.a := E_j.a \}$
$E_i \rightarrow i$	$\{ E_i.a := i.val \}$

Rule:

Action:



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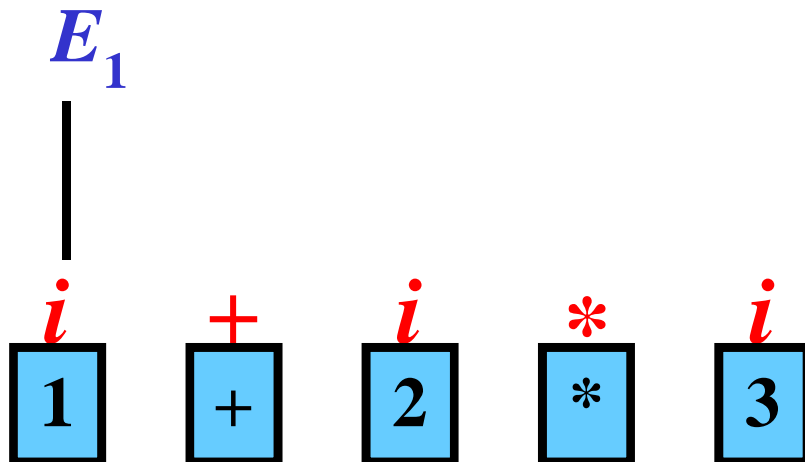
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Rule:

$E_1 \rightarrow i$

Action:



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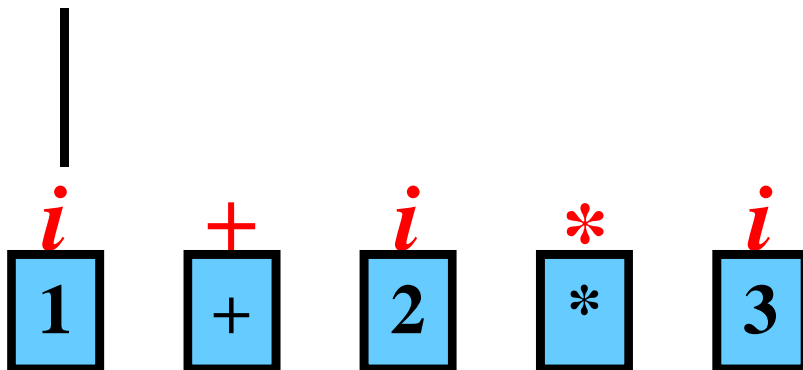
Rule:

$E_1 \rightarrow i$

Action:

$E_1.a := i.val$

$E_1.a = 1$
 E_1



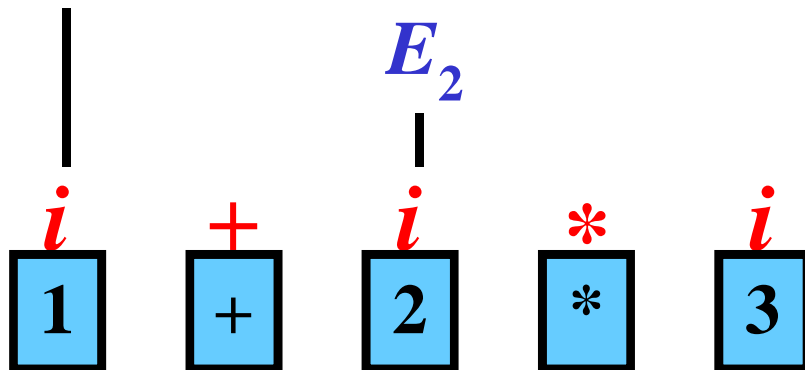
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$E_1.a = 1$
 E_1



Rule:

$E_1 \rightarrow i$

$E_2 \rightarrow i$

Action:

$E_1.a := i.val$

Syntax-Directed Translation

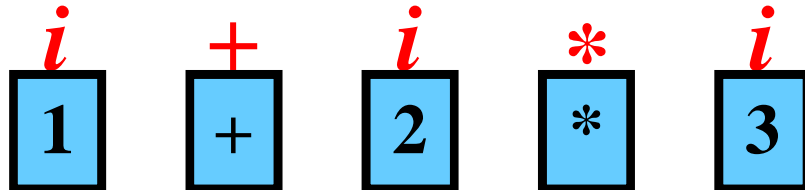
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$E_i \rightarrow i$	$\{ E_i.a := i.val \}$

$E_1.a = 1$
 E_1

$E_2.a = 2$
 E_2



Rule:

$E_1 \rightarrow i$

$E_2 \rightarrow i$

Action:

$E_1.a := i.val$

$E_2.a := i.val$

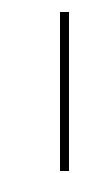
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$E_i \rightarrow i$	$\{ E_i.a := i.val \}$

$E_1.a = 1$
 E_1



i
1

+

$E_2.a = 2$
 E_2



i
2

E_3

i
3

Rule:

$E_1 \rightarrow i$

$E_2 \rightarrow i$

$E_3 \rightarrow i$

Action:

$E_1.a := i.val$

$E_2.a := i.val$

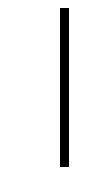
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$E_i \rightarrow i$	$\{ E_i.a := i.val \}$

$E_1.a = 1$
 E_1



i
1

+

$E_2.a = 2$
 E_2



i
2

*

$E_3.a = 3$
 E_3



i
3

Rule:

$E_1 \rightarrow i$

$E_2 \rightarrow i$

$E_3 \rightarrow i$

Action:

$E_1.a := i.val$

$E_2.a := i.val$

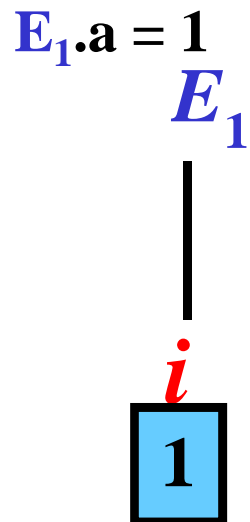
$E_3.a := i.val$

Syntax-Directed Translation

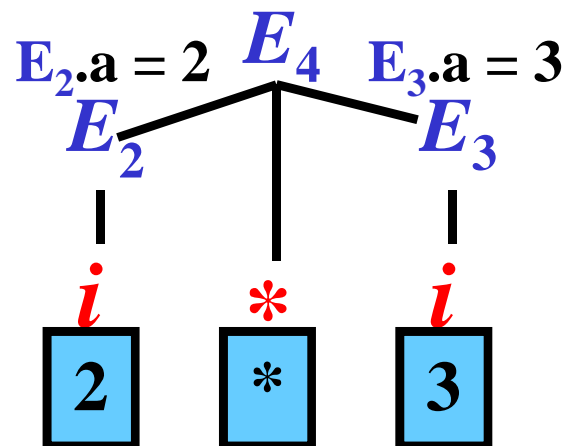
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$E_i \rightarrow (E_j)$	$\{ E_i.a := E_j.a \}$
$E_i \rightarrow i$	$\{ E_i.a := i.val \}$



+



*

i

3

Rule:

$E_1 \rightarrow i$
 $E_2 \rightarrow i$
 $E_3 \rightarrow i$
 $E_4 \rightarrow E_2 * E_3$

Action:

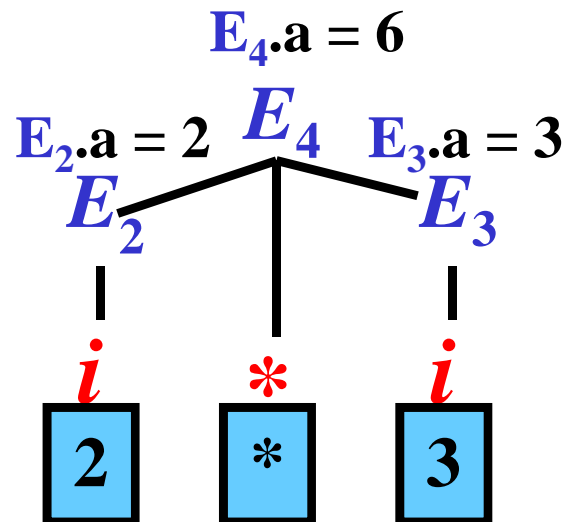
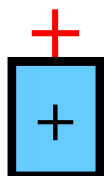
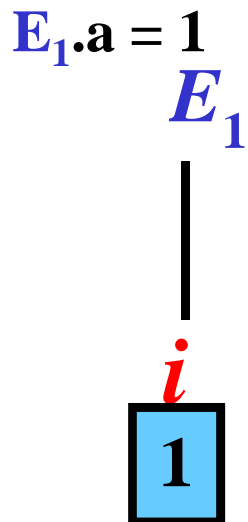
$E_1.a := i.val$
 $E_2.a := i.val$
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Rule:

$E_1 \rightarrow i$

$E_2 \rightarrow i$

$E_3 \rightarrow i$

$E_4 \rightarrow E_2 * E_3$

Action:

$E_1.a := i.val$

$E_2.a := i.val$

$E_3.a := i.val$

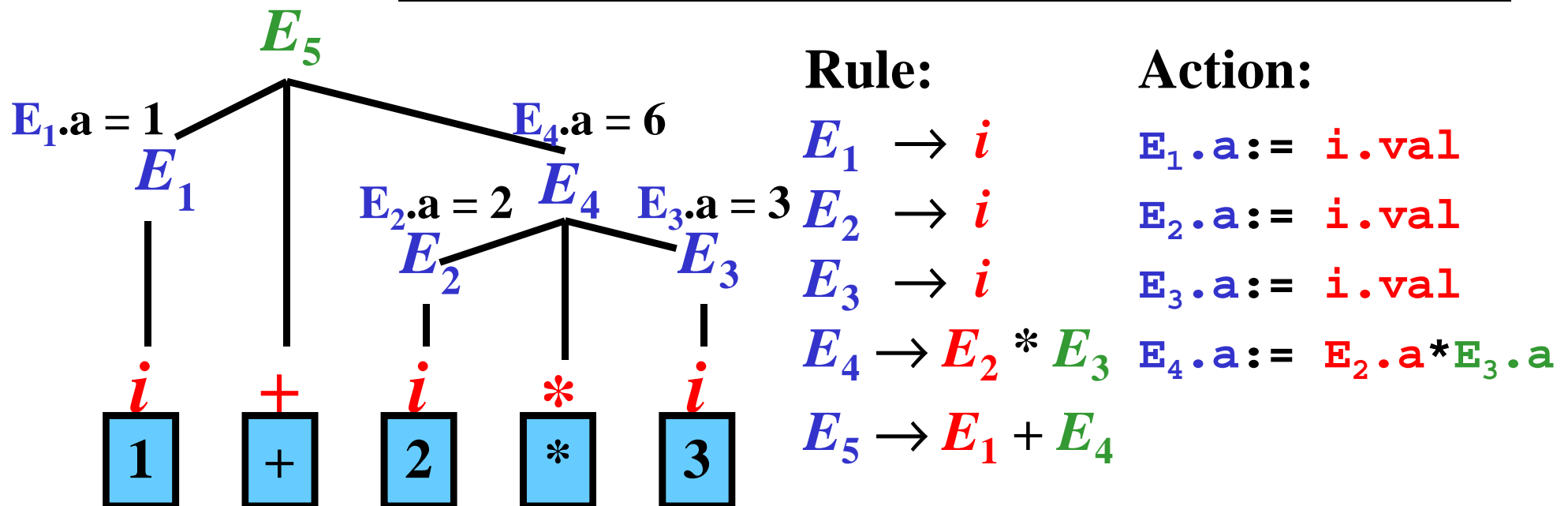
$E_4.a := E_2.a * E_3.a$

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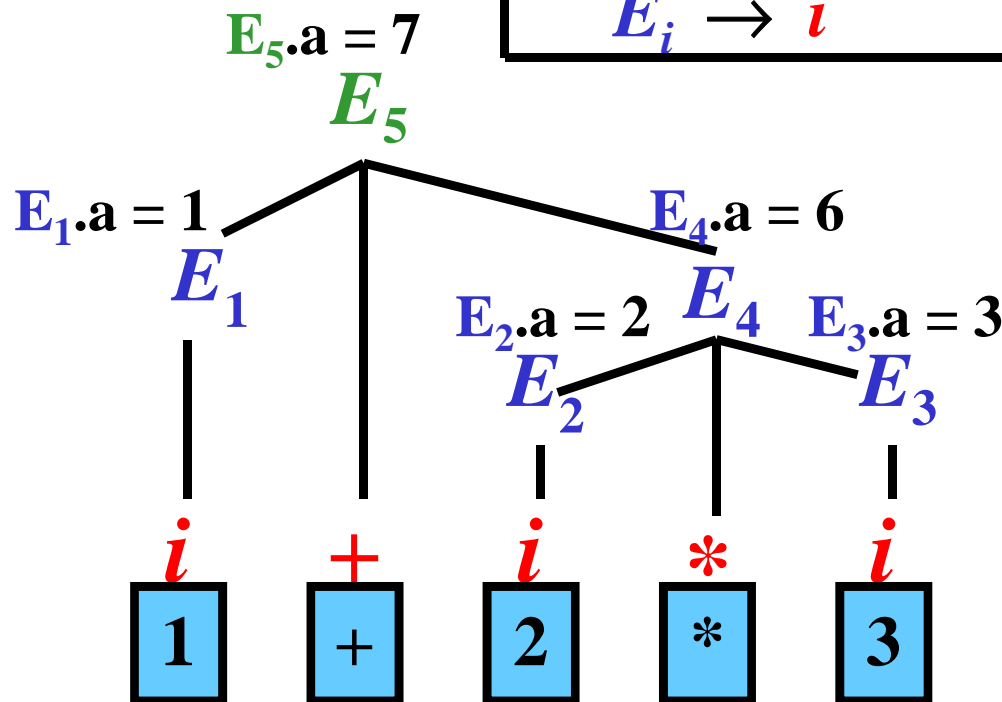


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$E_i \rightarrow i$	$\{ E_i.a := i.val \}$



Rule:

$E_1 \rightarrow i$
 $E_2 \rightarrow i$
 $E_3 \rightarrow i$
 $E_4 \rightarrow E_2 * E_3$
 $E_5 \rightarrow E_1 + E_4$




Action:

$E_1.a := i.val$
 $E_2.a := i.val$
 $E_3.a := i.val$
 $E_4.a := E_2.a * E_3.a$
 $E_5.a := E_1.a + E_4.a$

Intermediate Code: Three–Address Code

- Instruction in **three–address code (3AC)** has the form:

(**o** ,  **a** ,  **b** ,  **r**)

- **o** – operator (+, −, *, ...)
- **a** – operand 1 ( **a** = address of **a**)
- **b** – operand 2 ( **b** = address of **b**)
- **r** – result ( **r** = address of **r**)

Examples:

(:= , a , , c) ... *c := a*

(+ , a , b , c) ... *c := a + b*

(not , a , , b) ... *b := not(a)*

(goto , , , L1) ... *goto L1*

(goto , a , , L1) ... *if a = true then goto L1*

(lab , L1 , ,) ... *label L1:*

Syntax-Directed Generation of 3AC

Basic approaches:

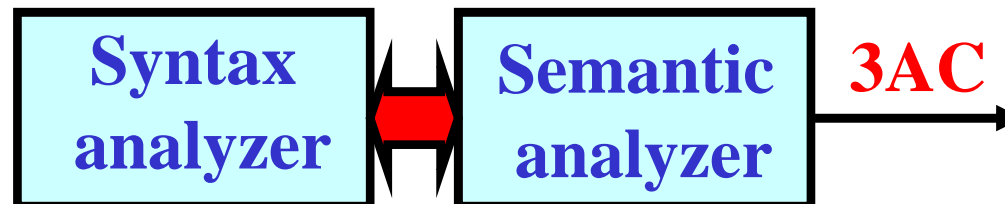
- 1) Parser directs the creation of an *abstract-syntax tree (AST)*, which is then converted to **3AC**.



- 2) Parser directs the creation of a *postfix notation (PN)*, which is then converted to **3AC**.



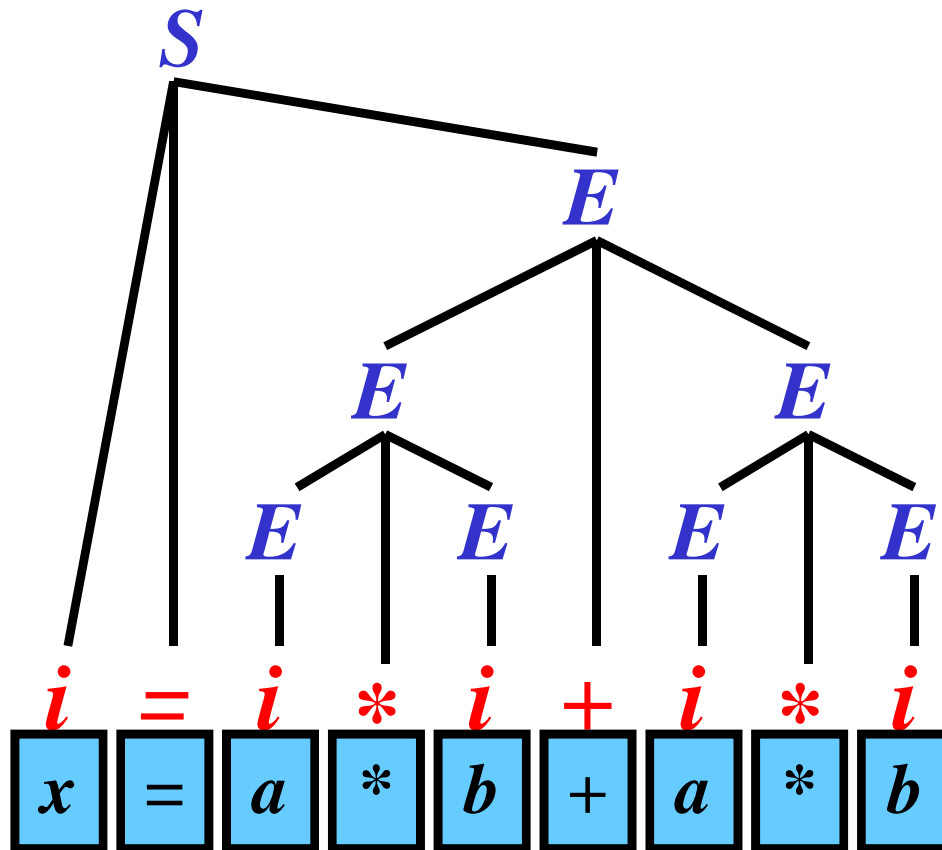
- 3) A parser directs the creation of **3AC**.



From a Parse Tree (PT) to an AST: Example

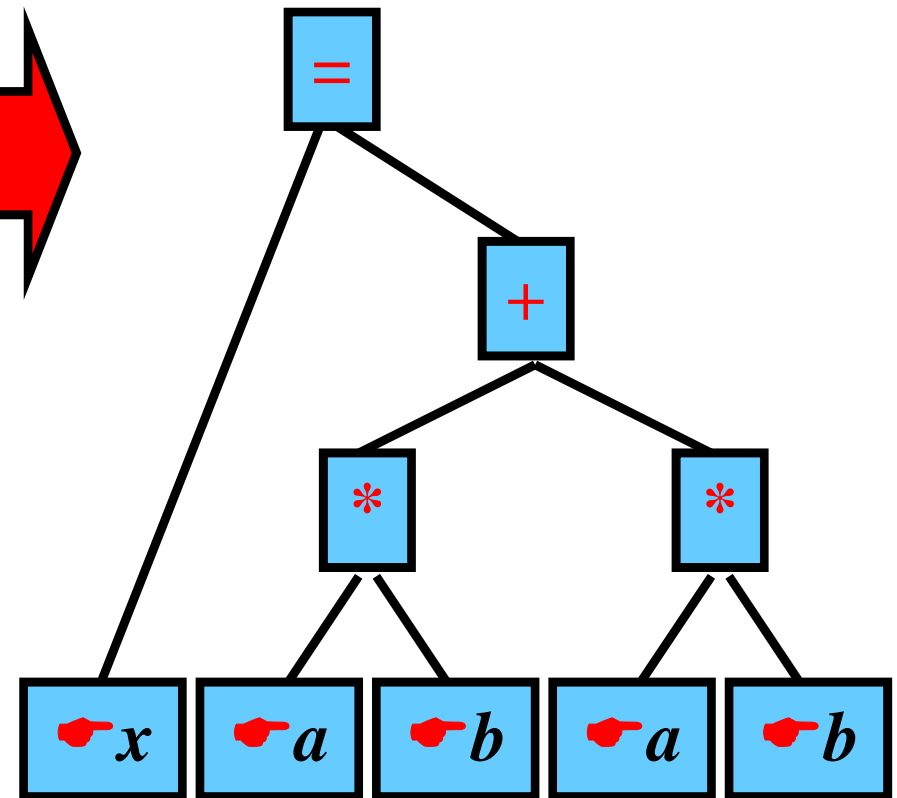
• PT for

$$x = a * b + a * b :$$



• AST for

$$x = a * b + a * b :$$



Generation of AST

Gist: A parser simulates the construction of PT and, simultaneously, calls some semantic actions to create AST.

Example:

Rule:	Semantic Action:
$S \rightarrow i := E_k$	{ $S.a := \text{MakeTree}('=', i.a, E_k.a)$ }
$E_i \rightarrow E_j + E_k$	{ $E_i.a := \text{MakeTree}('+', E_j.a, E_k.a)$ }
$E_i \rightarrow E_j * E_k$	{ $E_i.a := \text{MakeTree}('*', E_j.a, E_k.a)$ }
$E_i \rightarrow (E_j)$	{ $E_i.a := E_j.a$ }
$E_i \rightarrow i$	{ $E_i.a := \text{MakeLeaf}(i.a)$ }

Notes:

- **MakeTree(*o*, *a*, *b*)** creates a new node *o*, attaches sons *a* (left) and *b*, and returns a pointer to node *o*
- **MakeLeaf(*i.a*)** creates a new node *i.a* (*i.a* is a symbol-table address) and returns a pointer to this new node

AST Generation: Example 1/2

Pushdown	Input	Rule	Semantic action
\$	$i = (i + i) * i\$$		
$\$i$	$= (i + i) * i\$$		
$\$i =$	$(i + i) * i\$$		
$\$i = ($	$i + i) * i\$$		
$\$i = (i$	$+ i) * i\$$	$E_1 \rightarrow i$	$E_1.a := \text{MakeLeaf}(i.a)$
$\$i = (E_1$	$+ i) * i\$$		
$\$i = (E_1 +$	$i) * i\$$		
$\$i = (E_1 + i$	$) * i\$$	$E_2 \rightarrow i$	$E_2.a := \text{MakeLeaf}(i.a)$
$\$i = (E_1 + E_2$	$) * i\$$	$E_3 \rightarrow E_1 + E_2$	$E_3.a := \text{MakeTree}('+', E_1.a, E_2.a)$
$\$i = (E_3$	$) * i\$$		
$\$i = (E_3)$	$* i\$$	$E_4 \rightarrow (E_3)$	$E_4.a := E_3.a$
$\$i = E_4$	$* i\$$		
$\$i = E_4 *$	$i\$$		
$\$i = E_4 * i$	$\$$	$E_5 \rightarrow i$	$E_5.a := \text{MakeLeaf}(i.a)$
$\$i = E_4 * E_5$	$\$$	$E_6 \rightarrow E_4 * E_5$	$E_6.a := \text{MakeTree}('*', E_4.a, E_5.a)$
$\$i = E_6$	$\$$	$S \rightarrow i = E_6$	$S.a := \text{MakeTree}('=', i.a, E_6.a)$
$\$S$	$\$$		

Bottom-Up parsing

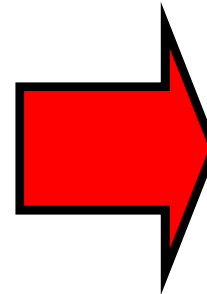
Semantic actions

AST Generation: Example 2/2

Rule:	Semantic Action:

Simulated Parse tree:

Abstract syntax tree:



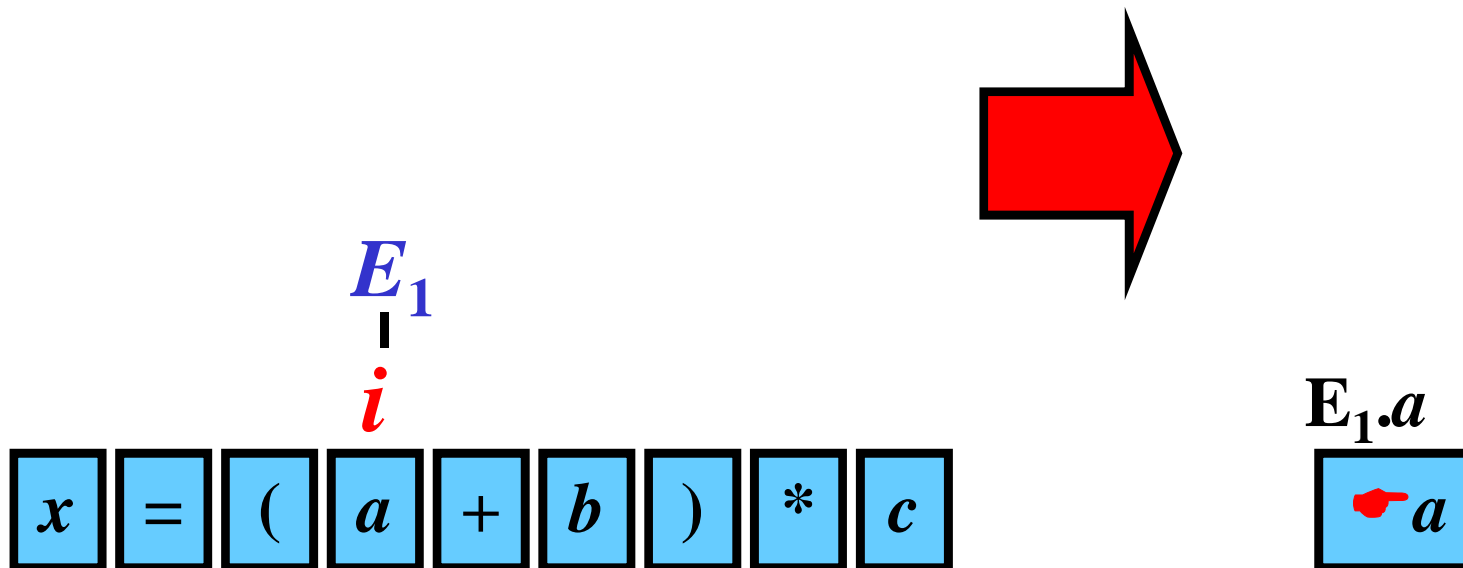
x	=	(a	+	b)	*	c
-----	---	---	-----	---	-----	---	---	-----

AST Generation: Example 2/2

Rule:	Semantic Action:
$E_1 \rightarrow i$	$E_1.a := \text{MakeLeaf}(i.a)$

Simulated Parse tree:

Abstract syntax tree:

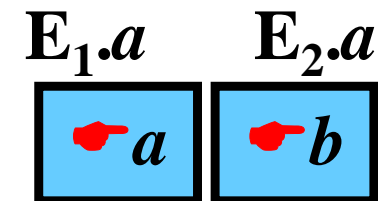
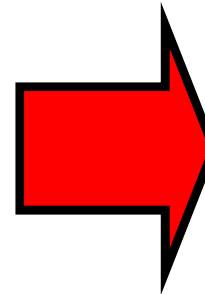
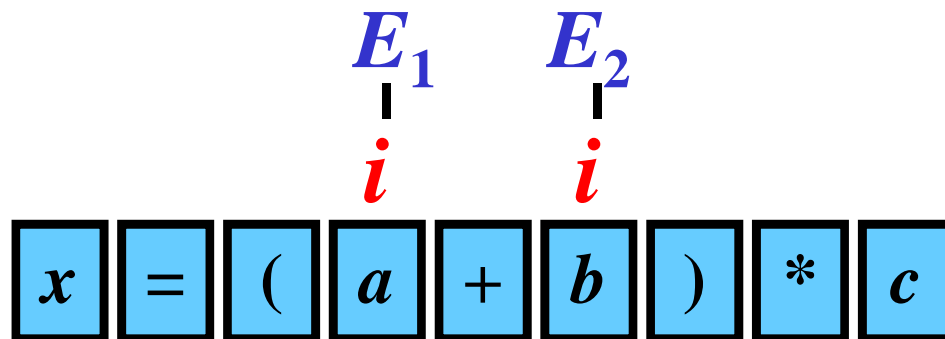


AST Generation: Example 2/2

Rule:	Semantic Action:
$E_1 \rightarrow i$ $E_2 \rightarrow i$	$E_1.a := \text{MakeLeaf}(i.a)$ $E_2.a := \text{MakeLeaf}(i.a)$

Simulated Parse tree:

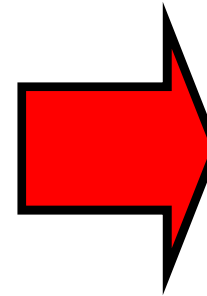
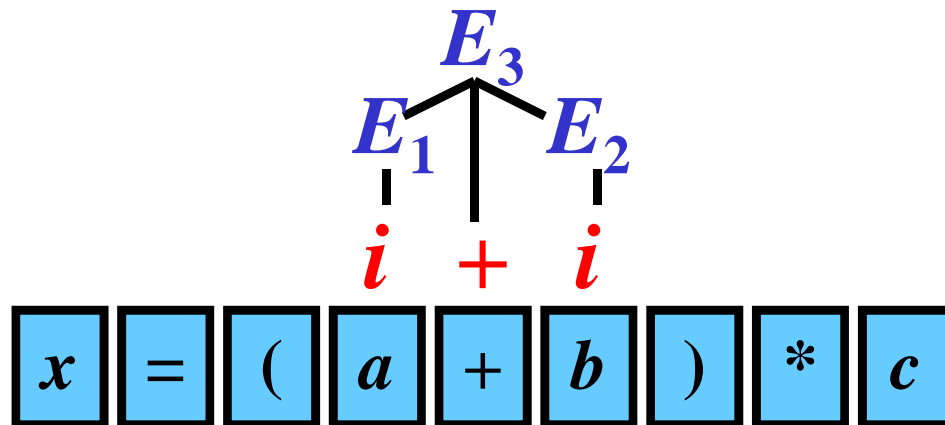
Abstract syntax tree:



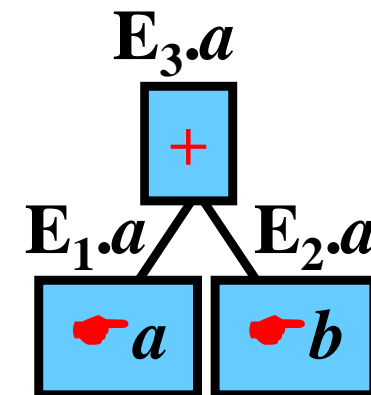
AST Generation: Example 2/2

Rule:	Semantic Action:
$E_1 \rightarrow i$ $E_2 \rightarrow i$ $E_3 \rightarrow E_1 + E_2$	$E_1.a := \text{MakeLeaf}(i.a)$ $E_2.a := \text{MakeLeaf}(i.a)$ $E_3.a := \text{MakeTree}('+', E_1.a, E_2.a)$

Simulated Parse tree:



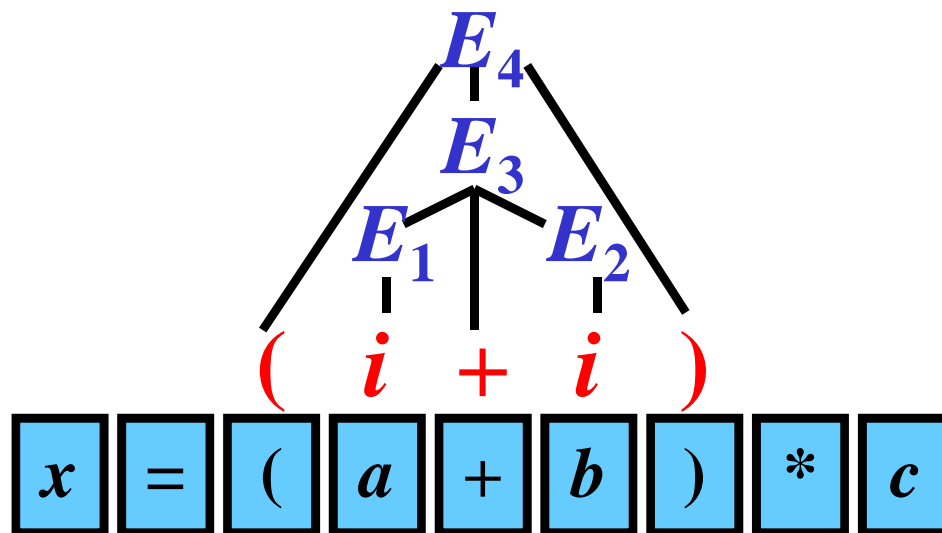
Abstract syntax tree:



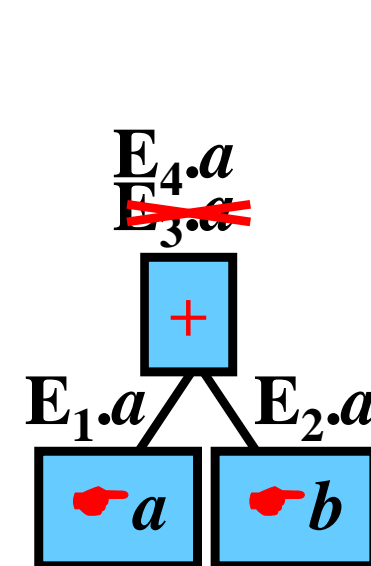
AST Generation: Example 2/2

Rule:	Semantic Action:
$E_1 \rightarrow i$ $E_2 \rightarrow i$ $E_3 \rightarrow E_1 + E_2$ $E_4 \rightarrow (E_3)$	$E_1.a := \text{MakeLeaf}(i.a)$ $E_2.a := \text{MakeLeaf}(i.a)$ $E_3.a := \text{MakeTree}('+', E_1.a, E_2.a)$ $E_4.a := E_3.a$

Simulated Parse tree:



Abstract syntax tree:

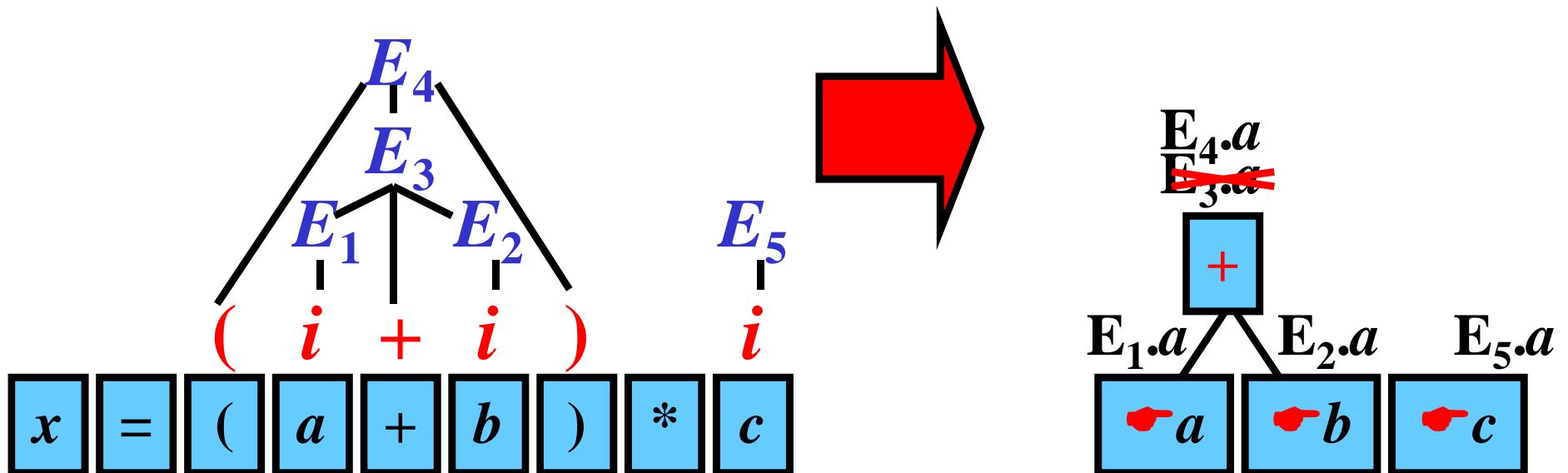


AST Generation: Example 2/2

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$E_1 \rightarrow i$	$E_1.a := \text{MakeLeaf}(i.a)$
$E_2 \rightarrow i$	$E_2.a := \text{MakeLeaf}(i.a)$
$E_3 \rightarrow E_1 + E_2$	$E_3.a := \text{MakeTree}(' + ', E_1.a, E_2.a)$
$E_4 \rightarrow (E_3)$	$E_4.a := E_3.a$
$E_5 \rightarrow i$	$E_5.a := \text{MakeLeaf}(i.a)$

Simulated Parse tree:

Abstract syntax tree:

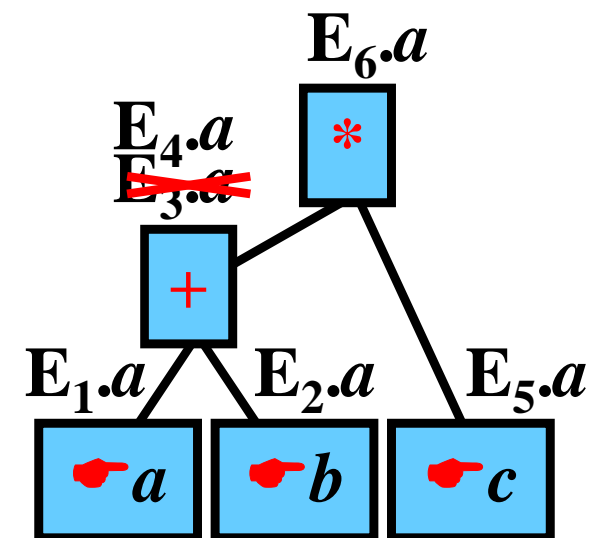
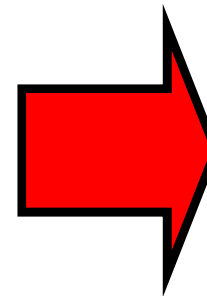
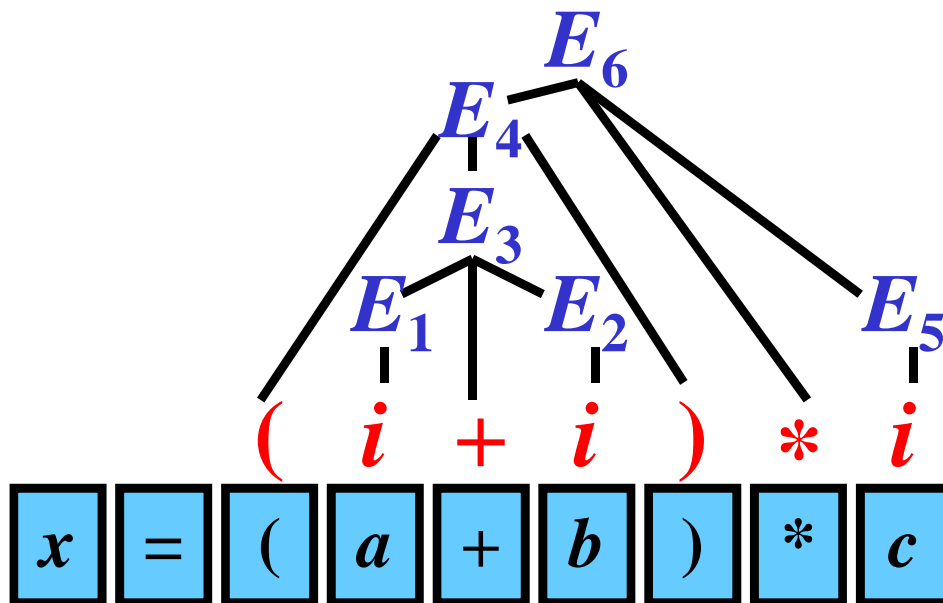


AST Generation: Example 2/2

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$E_1 \rightarrow i$	$E_1.a := \text{MakeLeaf}(i.a)$
$E_2 \rightarrow i$	$E_2.a := \text{MakeLeaf}(i.a)$
$E_3 \rightarrow E_1 + E_2$	$E_3.a := \text{MakeTree}('+', E_1.a, E_2.a)$
$E_4 \rightarrow (E_3)$	$E_4.a := E_3.a$
$E_5 \rightarrow i$	$E_5.a := \text{MakeLeaf}(i.a)$
$E_6 \rightarrow E_4 * E_5$	$E_6.a := \text{MakeTree}('*', E_4.a, E_5.a)$

Simulated Parse tree:

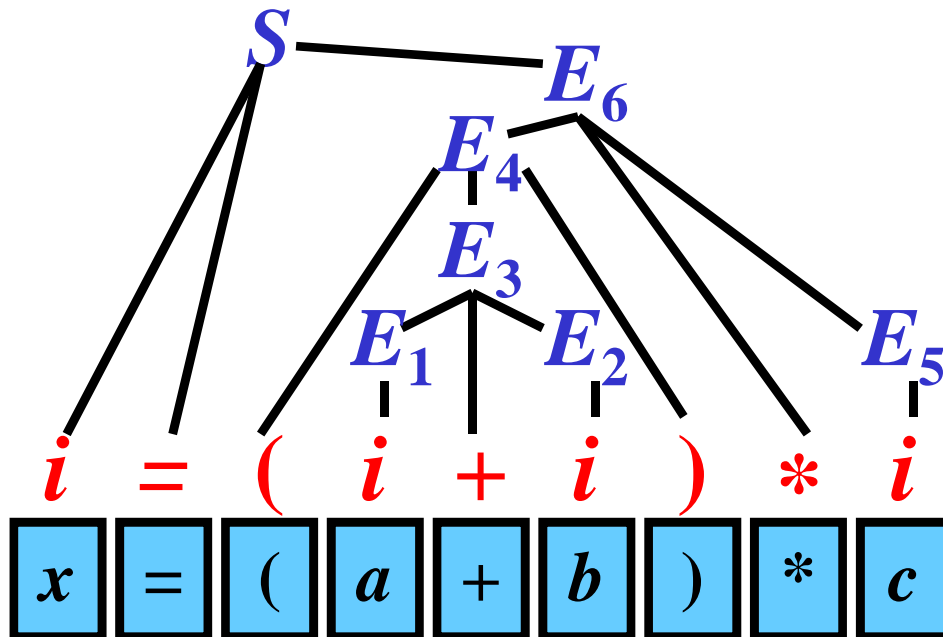
Abstract syntax tree:



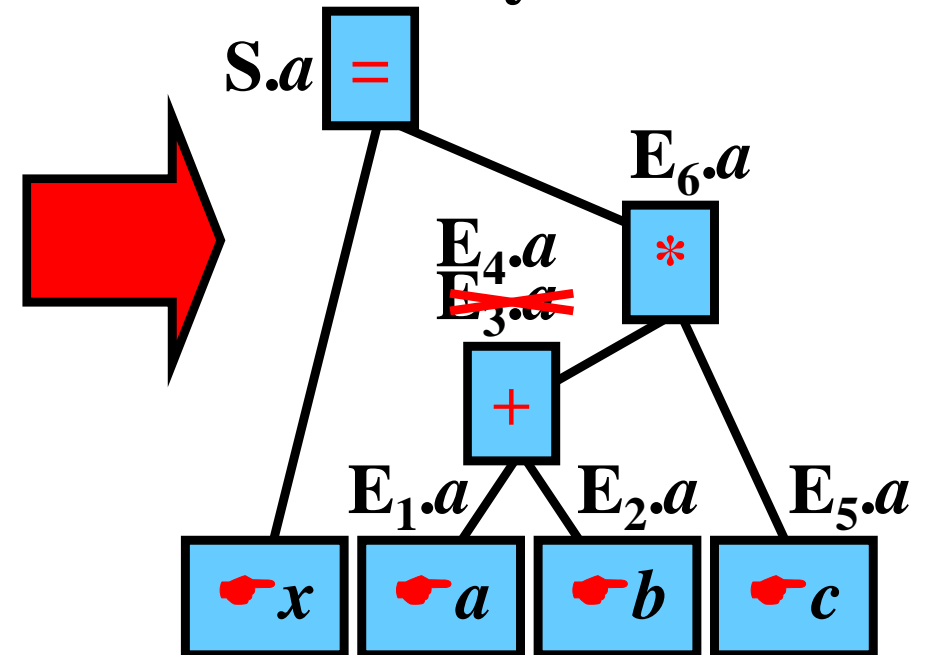
AST Generation: Example 2/2

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$E_3 \rightarrow E_1 + E_2$	$E_3.a := \text{MakeTree}('+', E_1.a, E_2.a)$
$E_4 \rightarrow (E_3)$	$E_4.a := E_3.a$
$E_5 \rightarrow i$	$E_5.a := \text{MakeLeaf}(i.a)$
$E_6 \rightarrow E_4 * E_5$	$E_6.a := \text{MakeTree}('*', E_4.a, E_5.a)$
$S \rightarrow i = E_6$	$S.a := \text{MakeTree}('=', i.a, E_6.a)$

Simulated Parse tree:



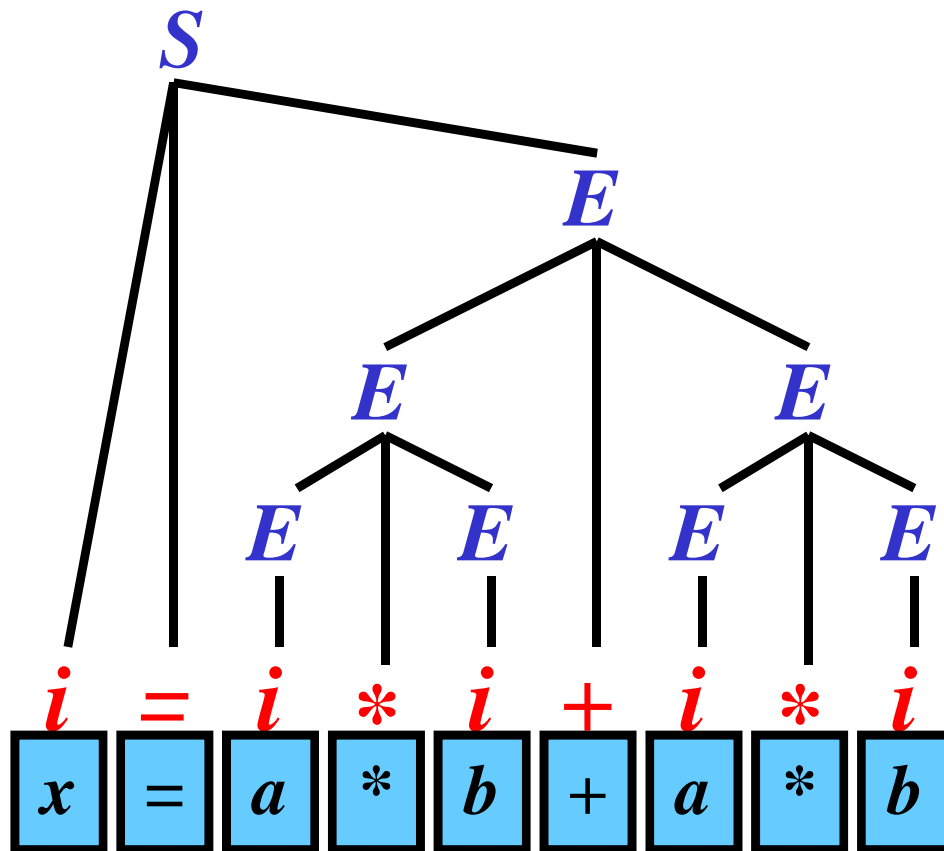
Abstract syntax tree:



Direct Acyclic Graph(DAG): Example

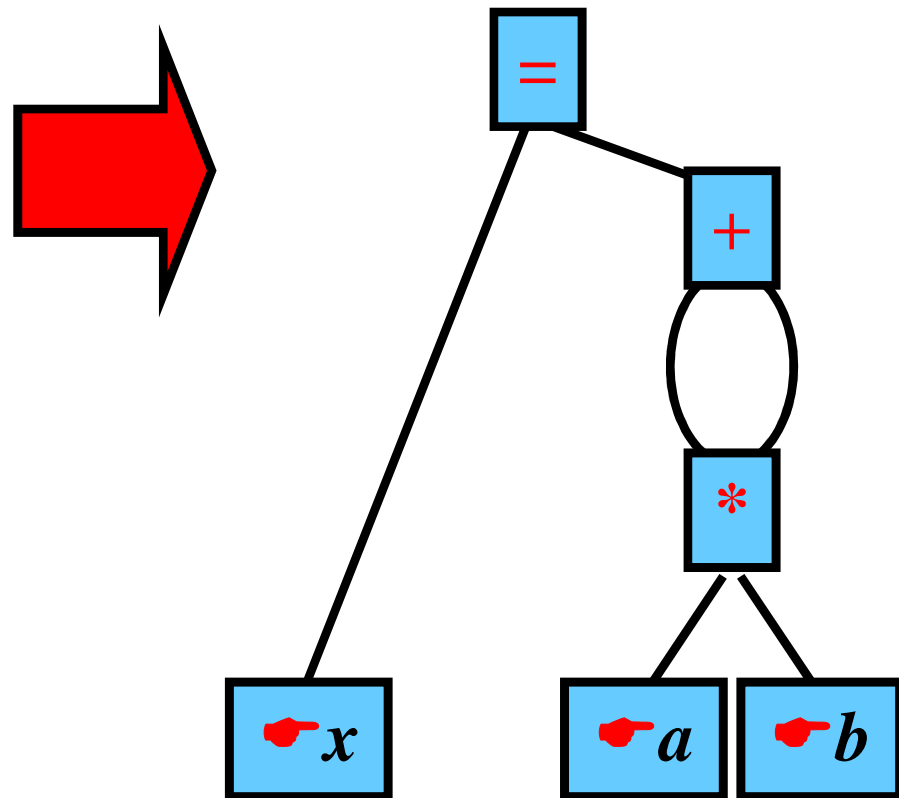
- Parse tree for

$$x = a*b + a*b:$$



- DAG for

$$x = a*b + a*b:$$



Note: DAG has no redundant nodes.

Postfix Notation

Gist: Every operator occurs behind its operands.

Example:

Infix notation	Postfix notation
$a + b$	$a b +$
$a = b$	$a b =$
if C then S_1 else S_2	$C S_1 S_2$ if-then-else

Note: Postfix notation is achievable by the postorder traversal of AST.

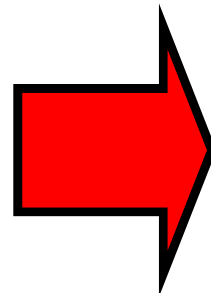
Infix to Postfix Directed by a BU Parser

Gist: Semantic actions produce the postfix version of the tokenized source program.

Example:

Rule:	Semantic Action:
1: $E \rightarrow E + E$	$\{generate(' + ')\}$
2: $E \rightarrow E * E$	$\{generate(' * ')\}$
3: $E \rightarrow (E)$	$\{ - \}$
4: $E \rightarrow i$	$\{generate(i.a) \}$

Input: a $+$ b $*$ c



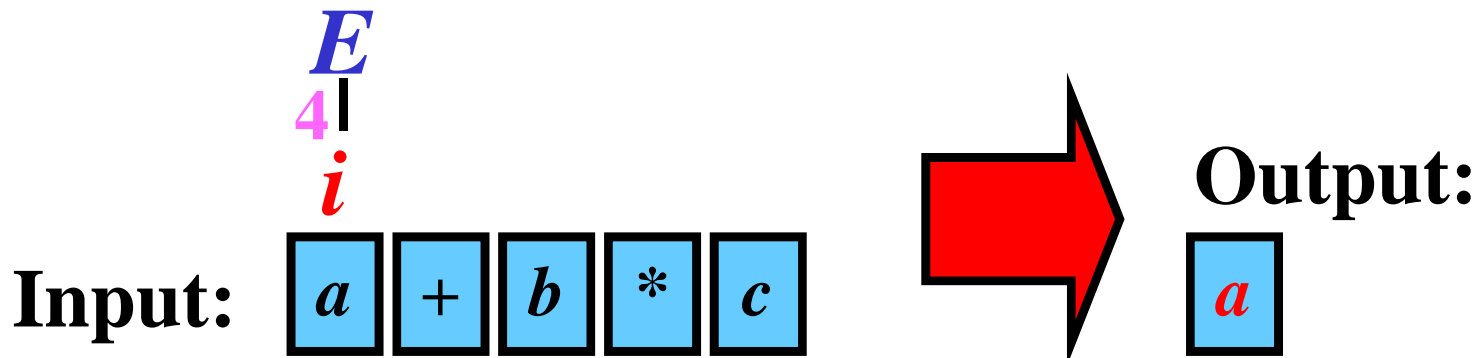
Output:

Infix to Postfix Directed by a BU Parser

Gist: Semantic actions produce the postfix version of the tokenized source program.

Example:

Rule:	Semantic Action:
1: $E \rightarrow E + E$	$\{generate(' + ')\}$
2: $E \rightarrow E * E$	$\{generate(' * ')\}$
3: $E \rightarrow (E)$	$\{ - \}$
4: $E \rightarrow i$	$\{generate(i.a)\}$

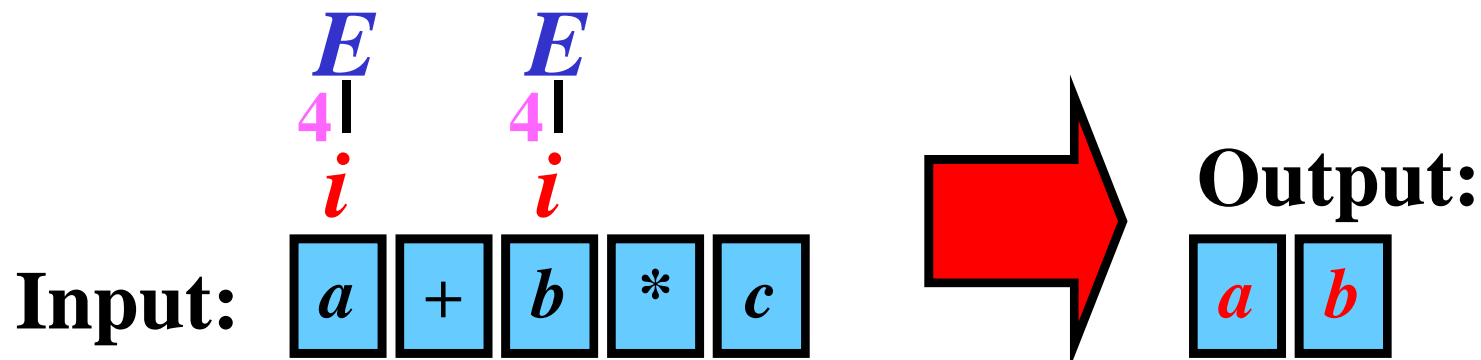


Infix to Postfix Directed by a BU Parser

Gist: Semantic actions produce the postfix version of the tokenized source program.

Example:

Rule:	Semantic Action:
1: $E \rightarrow E + E$	$\{generate(' + ')\}$
2: $E \rightarrow E * E$	$\{generate(' * ')\}$
3: $E \rightarrow (E)$	$\{ - \}$
4: $E \rightarrow i$	$\{generate(i.a)\}$

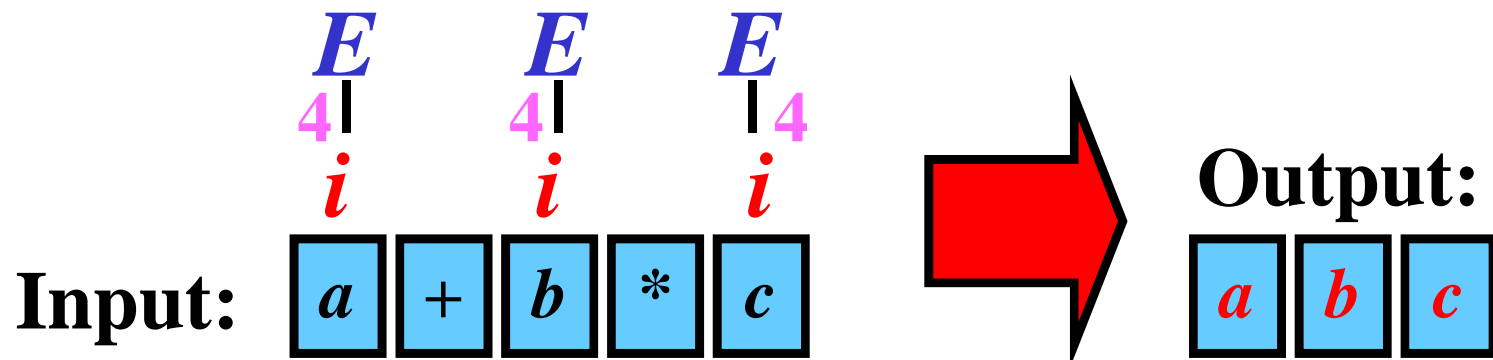


Infix to Postfix Directed by a BU Parser

Gist: Semantic actions produce the postfix version of the tokenized source program.

Example:

Rule:	Semantic Action:
1: $E \rightarrow E + E$	$\{generate(' + ')\}$
2: $E \rightarrow E * E$	$\{generate(' * ')\}$
3: $E \rightarrow (E)$	$\{ - \}$
4: $E \rightarrow i$	$\{generate(i.a)\}$

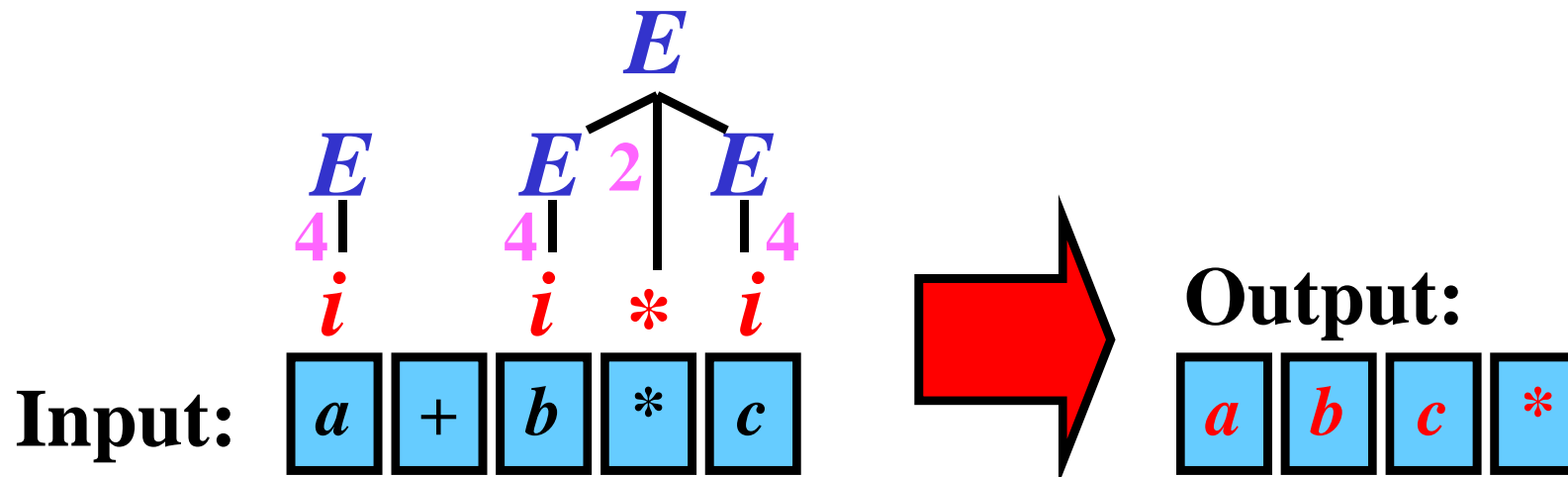


Infix to Postfix Directed by a BU Parser

Gist: Semantic actions produce the postfix version of the tokenized source program.

Example:

Rule:	Semantic Action:
1: $E \rightarrow E + E$	$\{generate(' + ')\}$
2: $E \rightarrow E * E$	$\{generate(' * ')\}$
3: $E \rightarrow (E)$	$\{ - \}$
4: $E \rightarrow i$	$\{generate(i.a)\}$

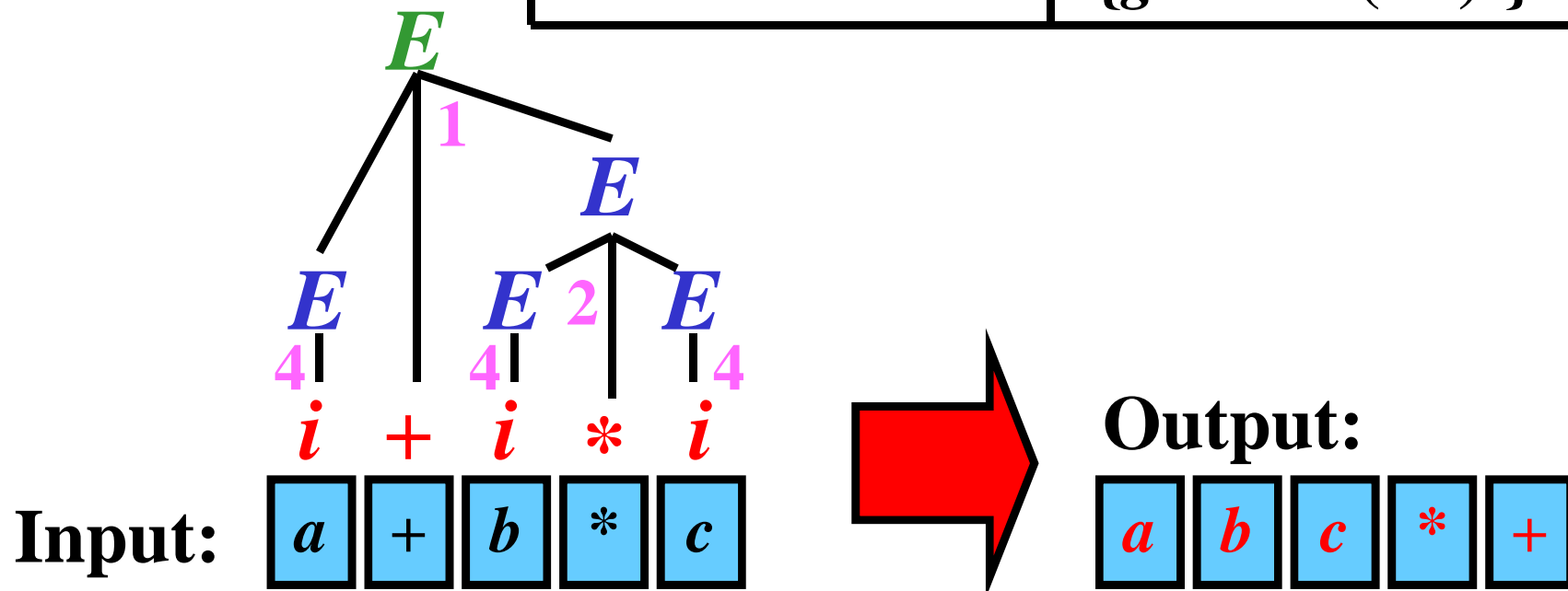


Infix to Postfix Directed by a BU Parser

Gist: Semantic actions produce the postfix version of the tokenized source program.

Example:

Rule:	Semantic Action:
1: $E \rightarrow E + E$	$\{generate(' + ')\}$
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3: $E \rightarrow (E)$	$\{ - \}$
4: $E \rightarrow i$	$\{generate(i.a)\}$



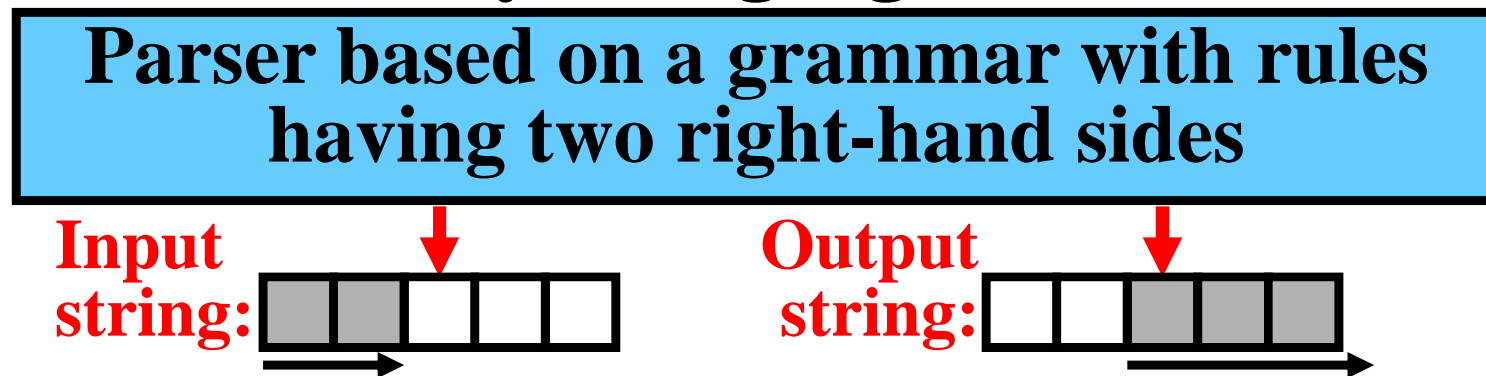
Translation Grammars

Gist: Translation grammars translate input strings to output strings

1) Translation by two grammars:



2) Translation by a single grammar



Note: During the parse of an input string, a simultaneous generation of an output string occurs

Two-Grammar Translation

Infix to postfix
translation:

Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$

E

E



Left parse:

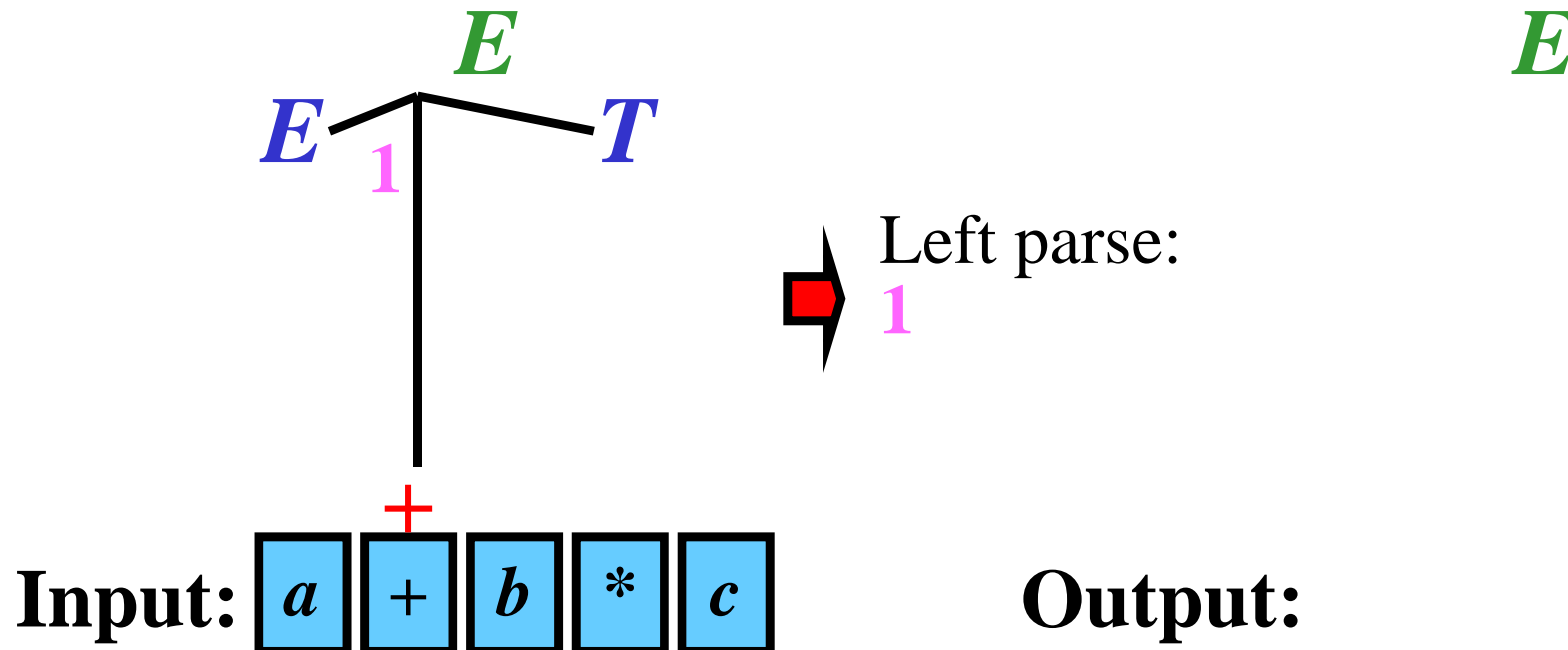
Input: a + b * c

Output:

Two-Grammar Translation

Infix to postfix
translation:

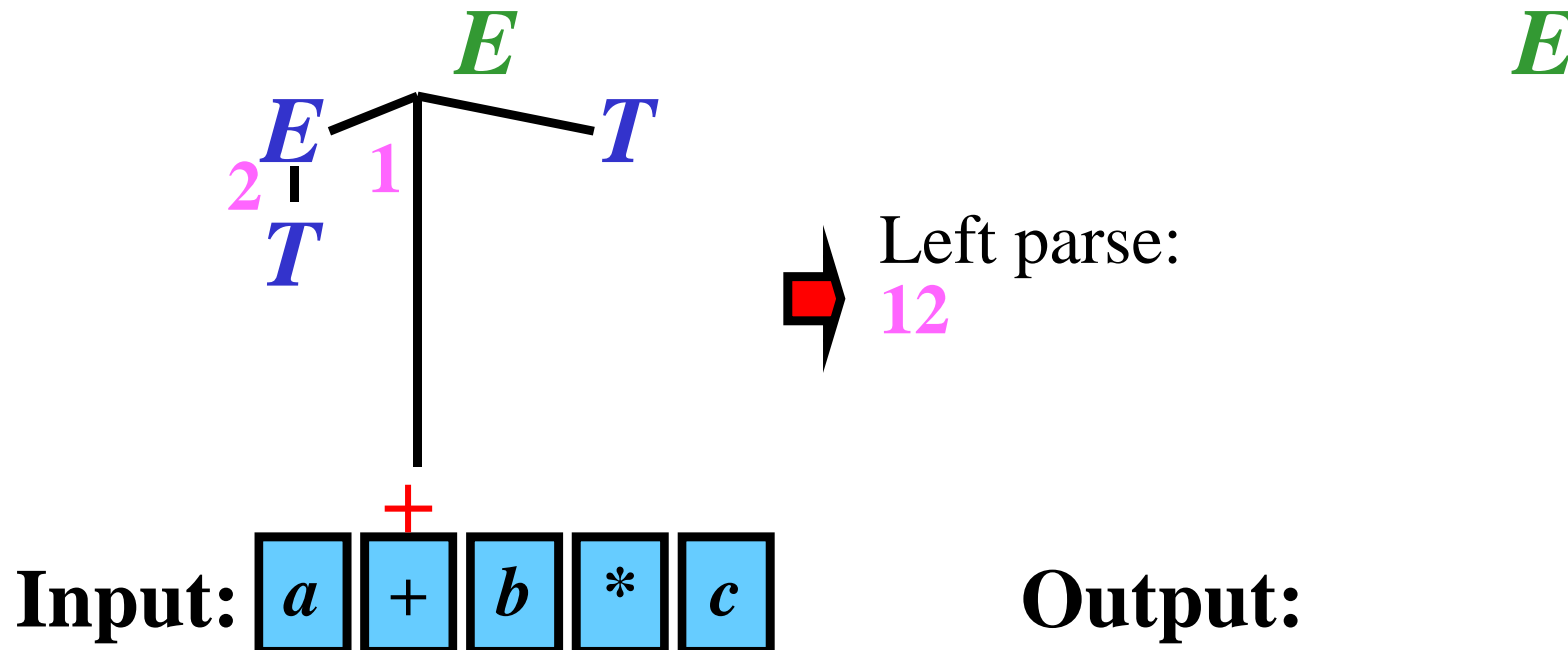
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

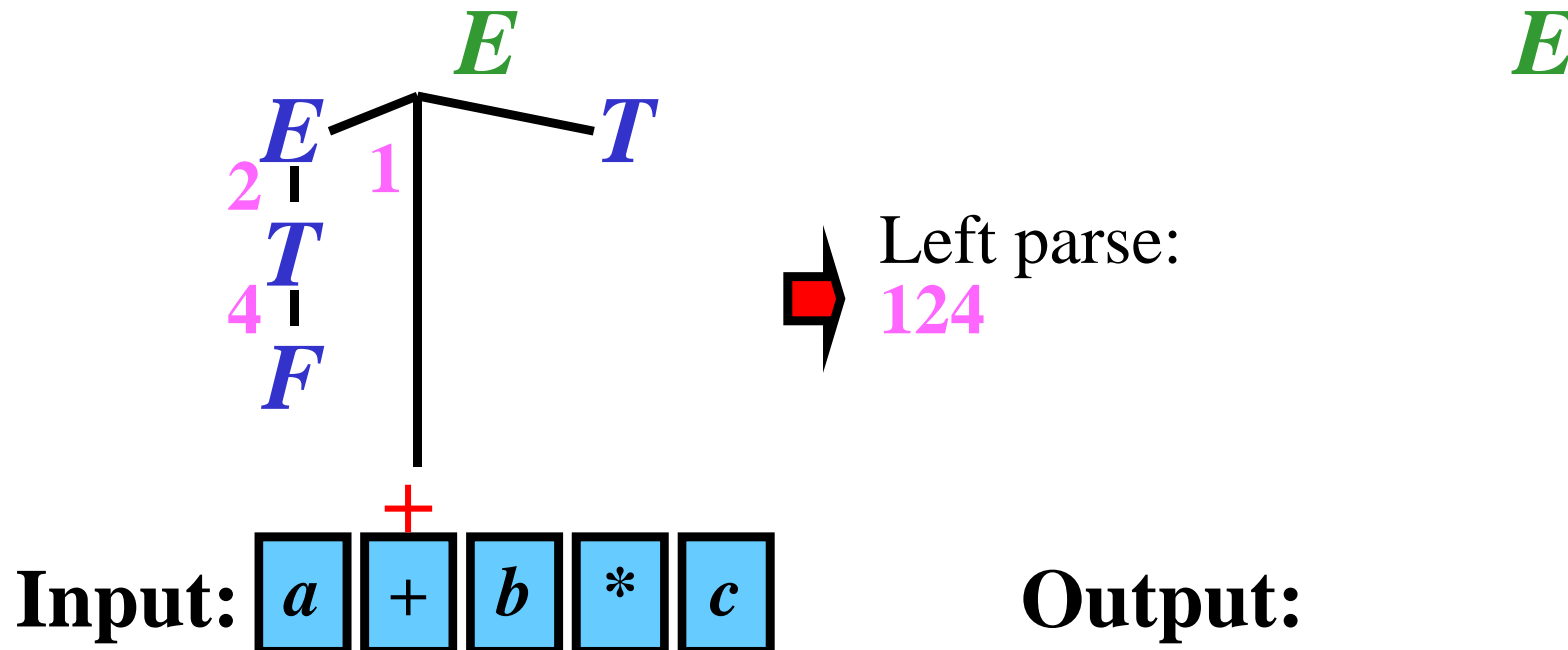
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

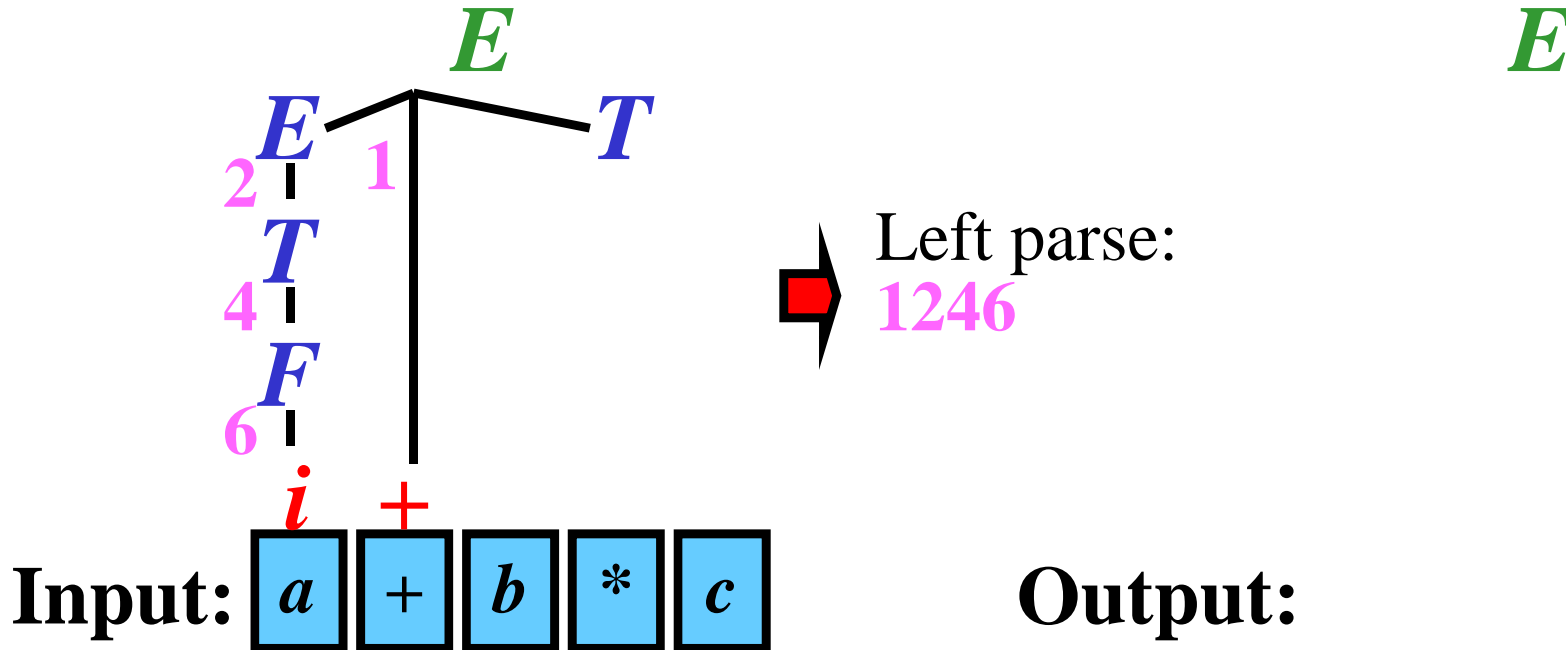
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix translation:

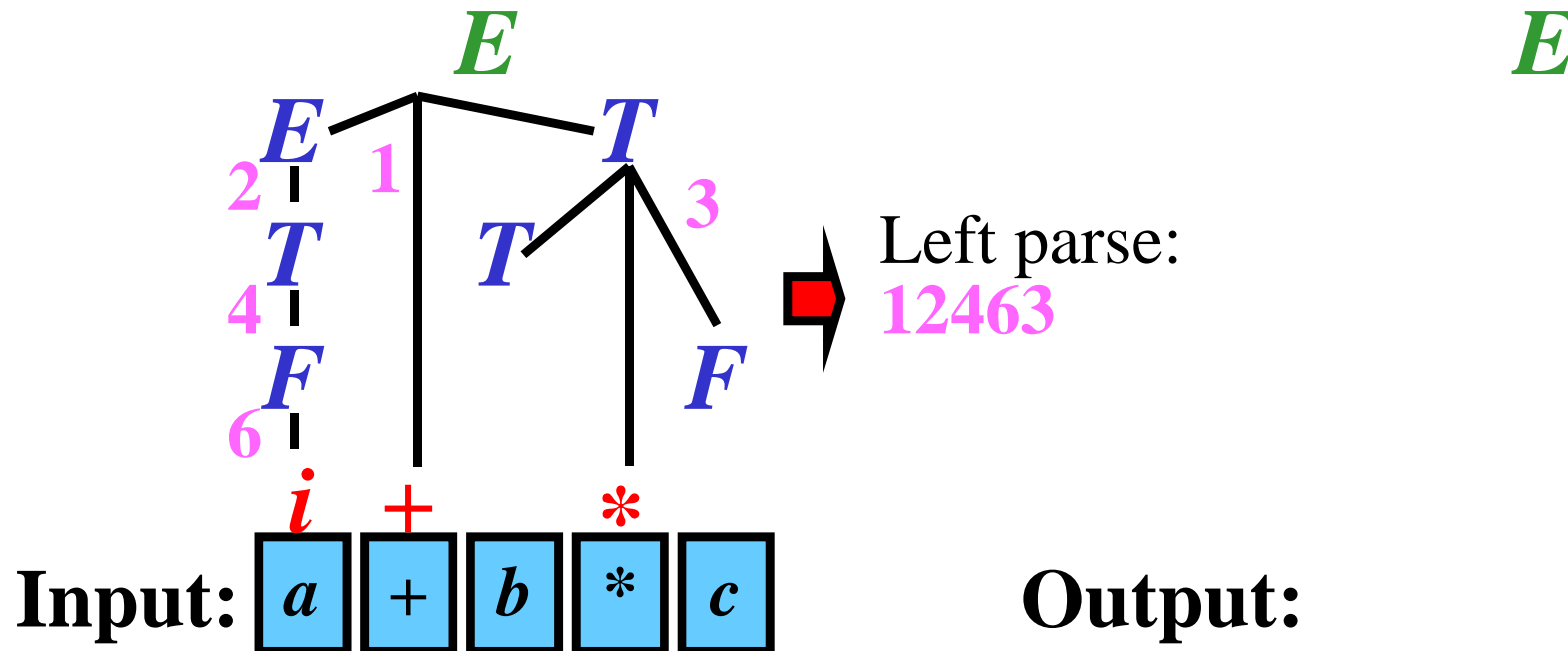
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

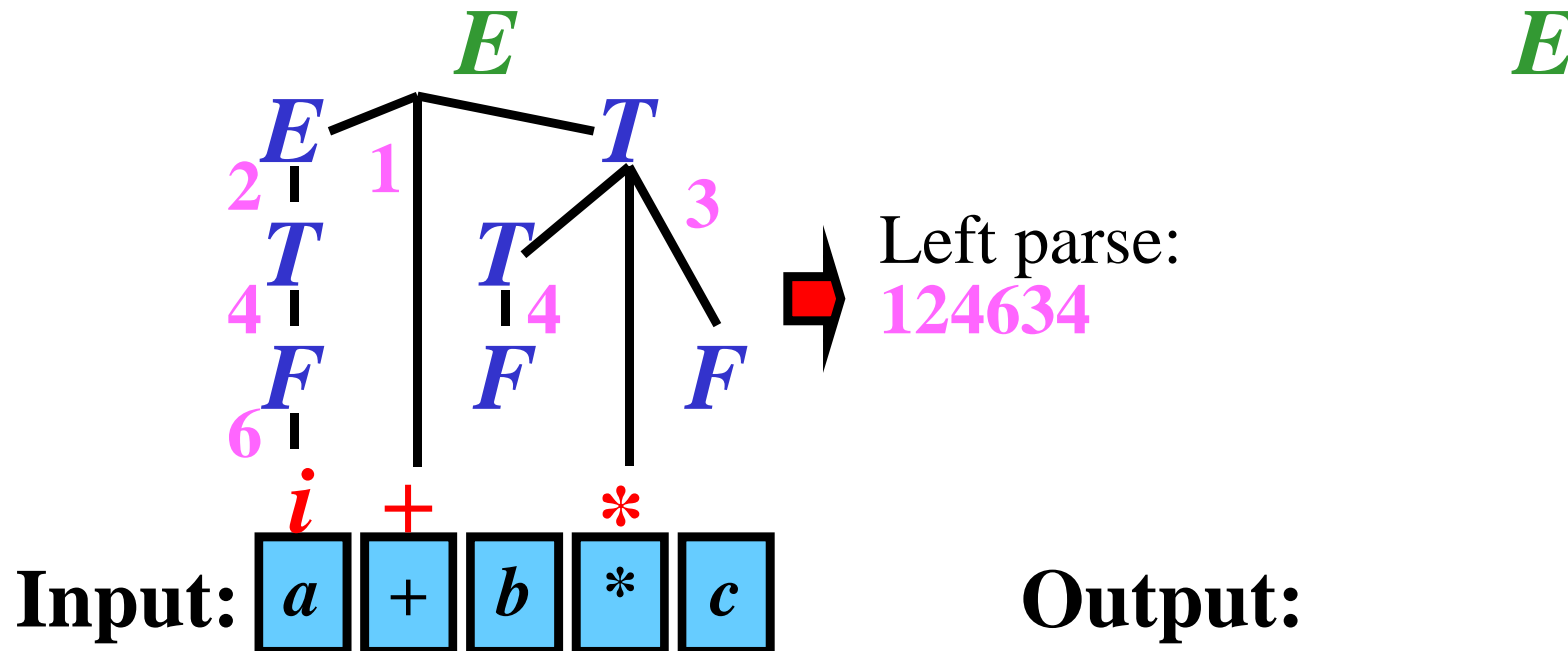
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

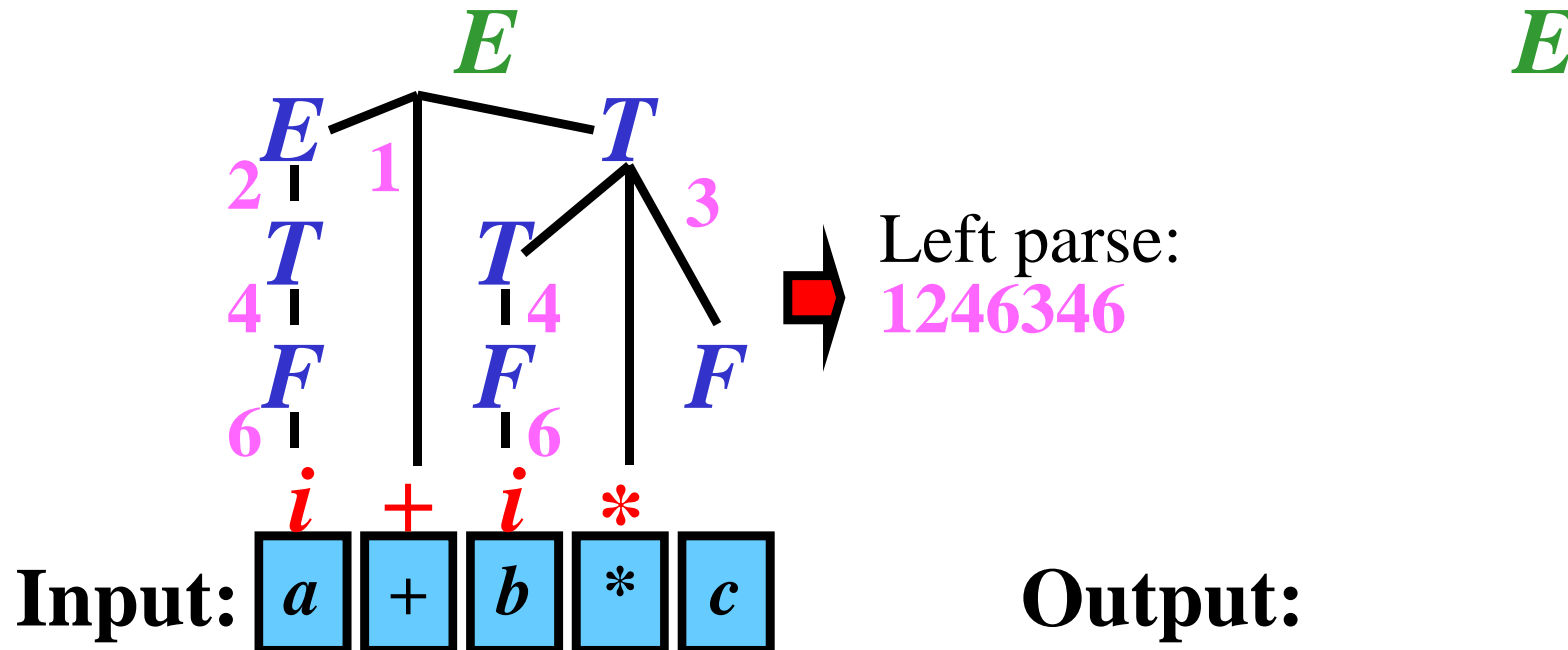
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix translation:

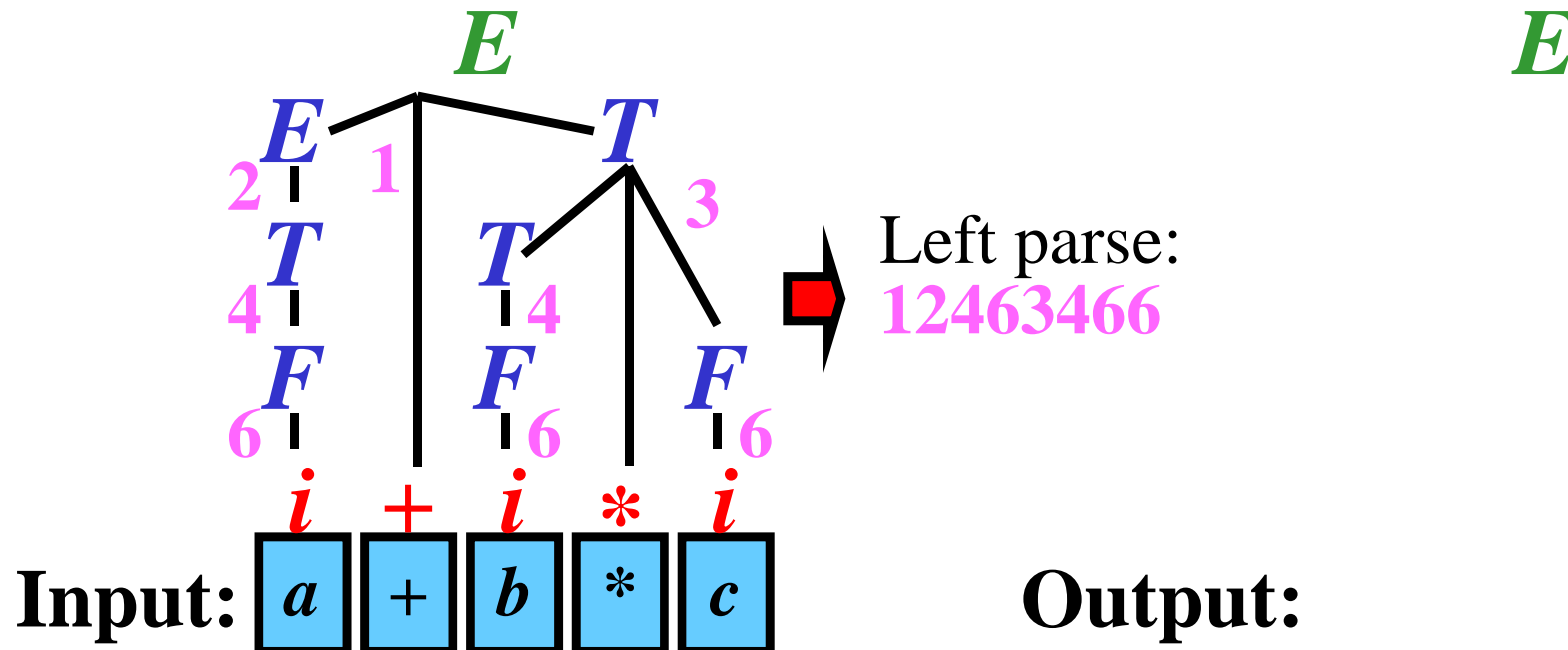
Rules of G_1	Rules of G_2
1: $E \rightarrow E + T$	1: $E \rightarrow ET +$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T * F$	3: $T \rightarrow TF *$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

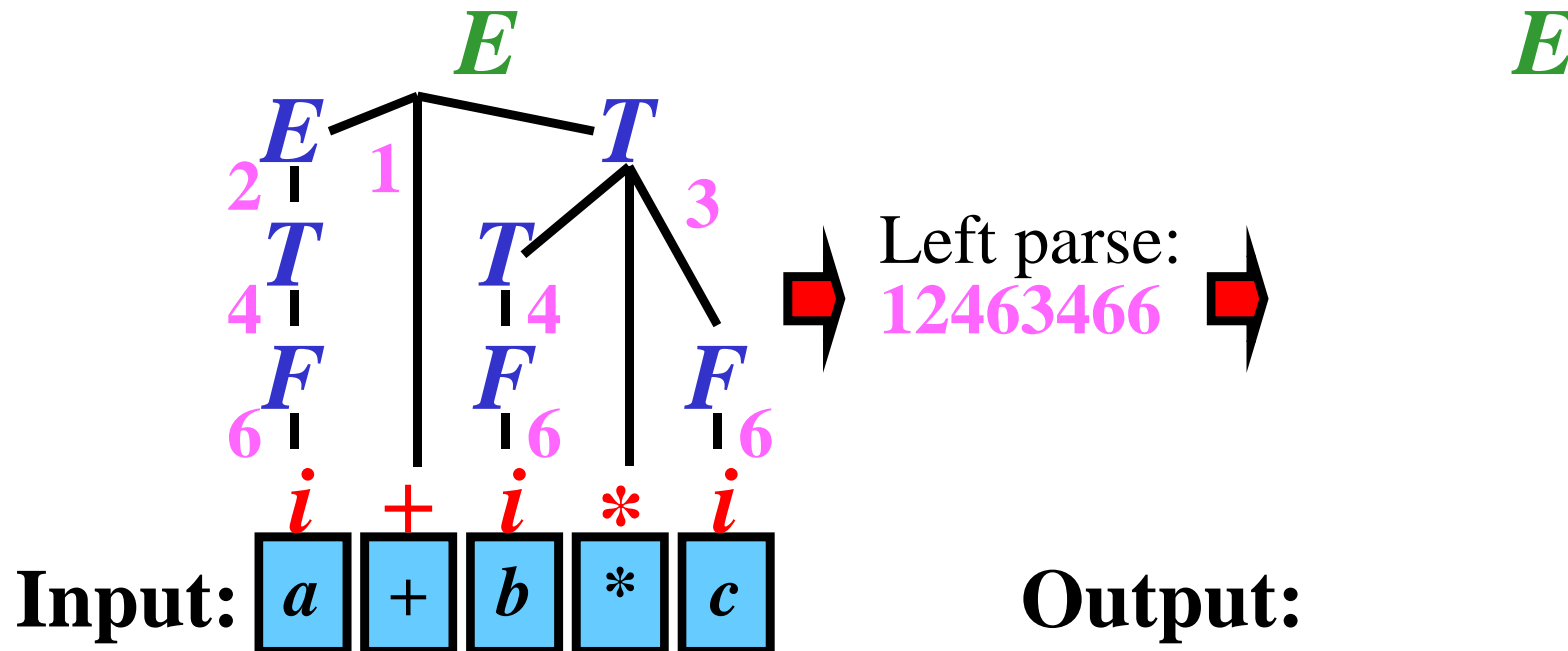
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

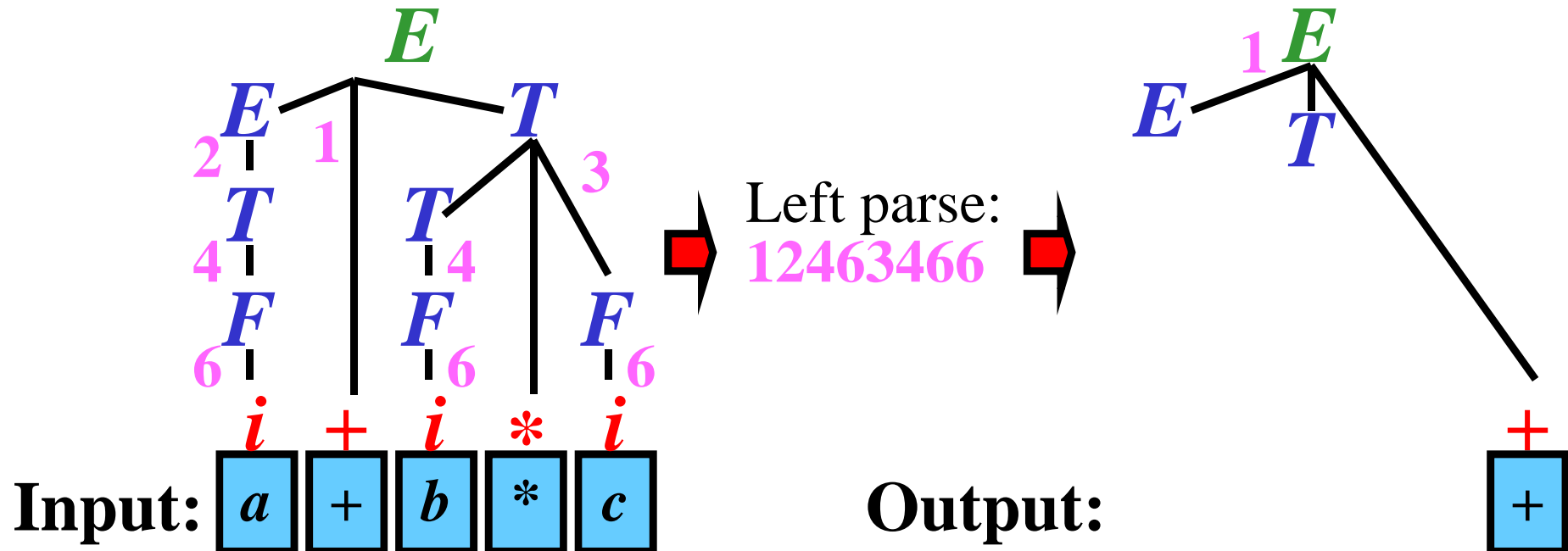
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

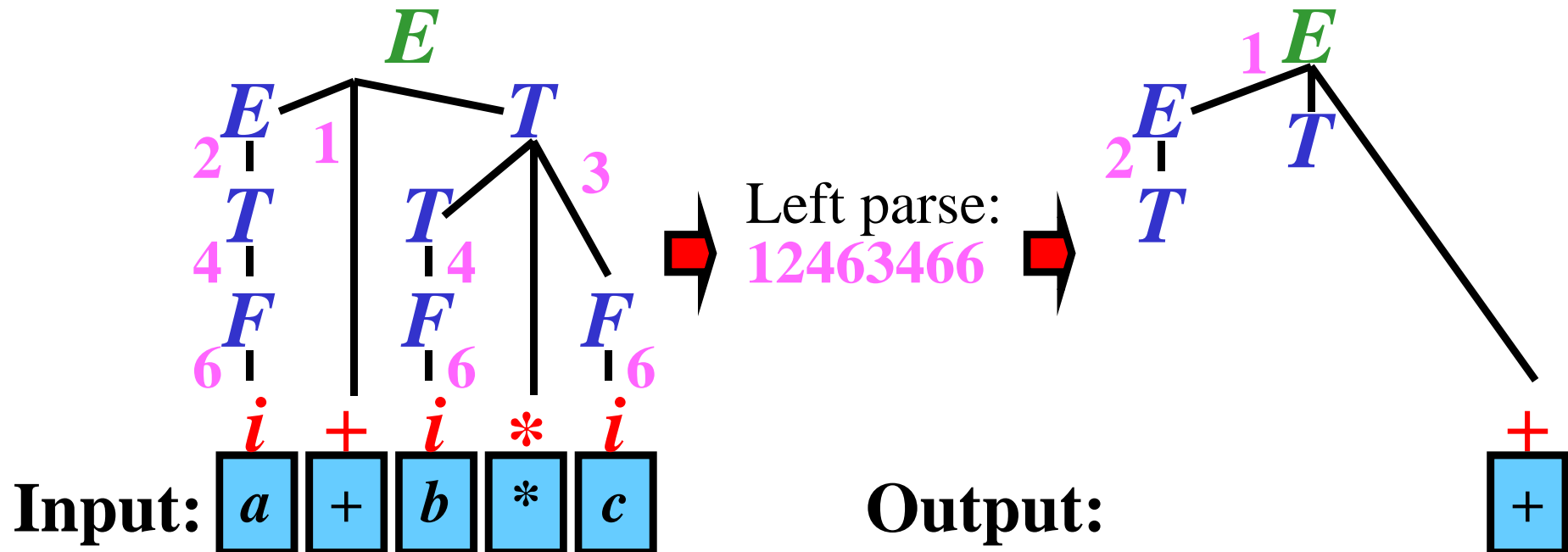
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

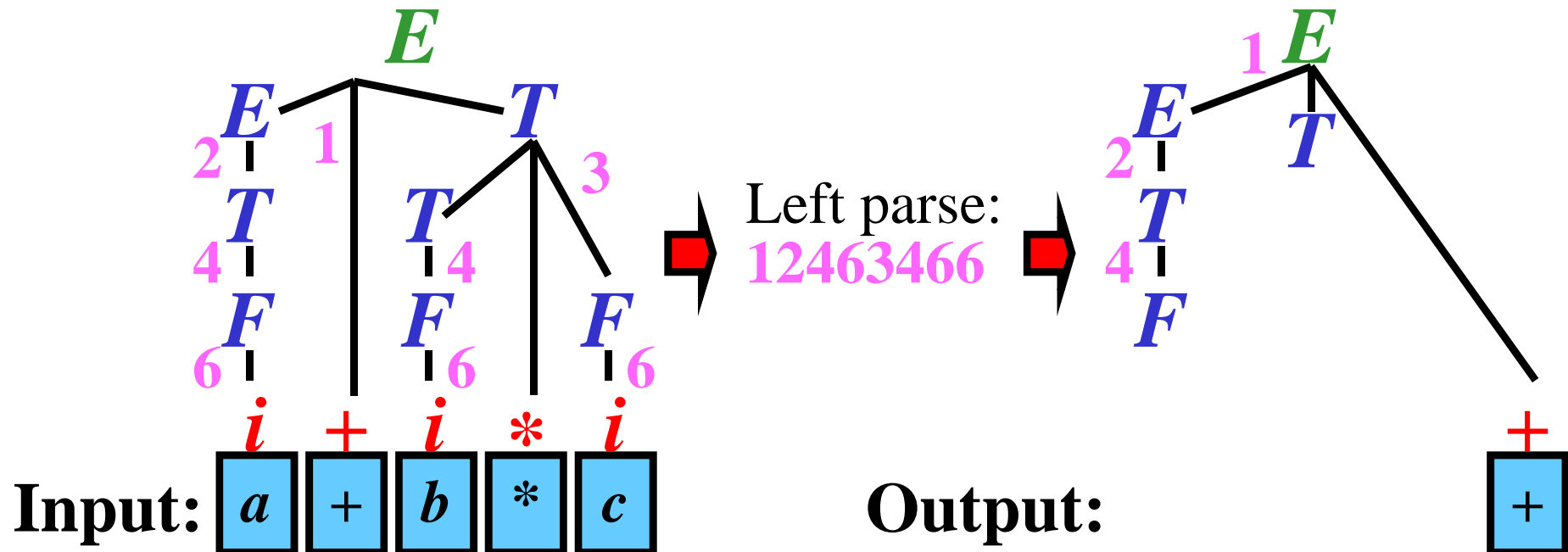
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

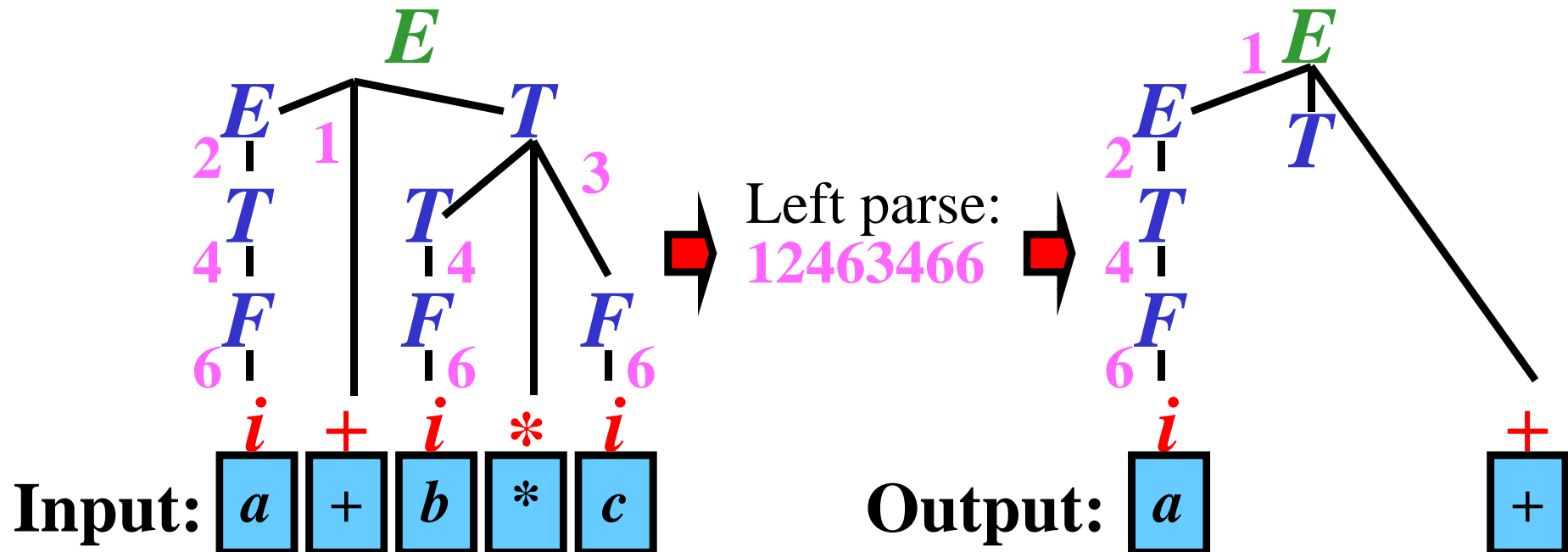
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

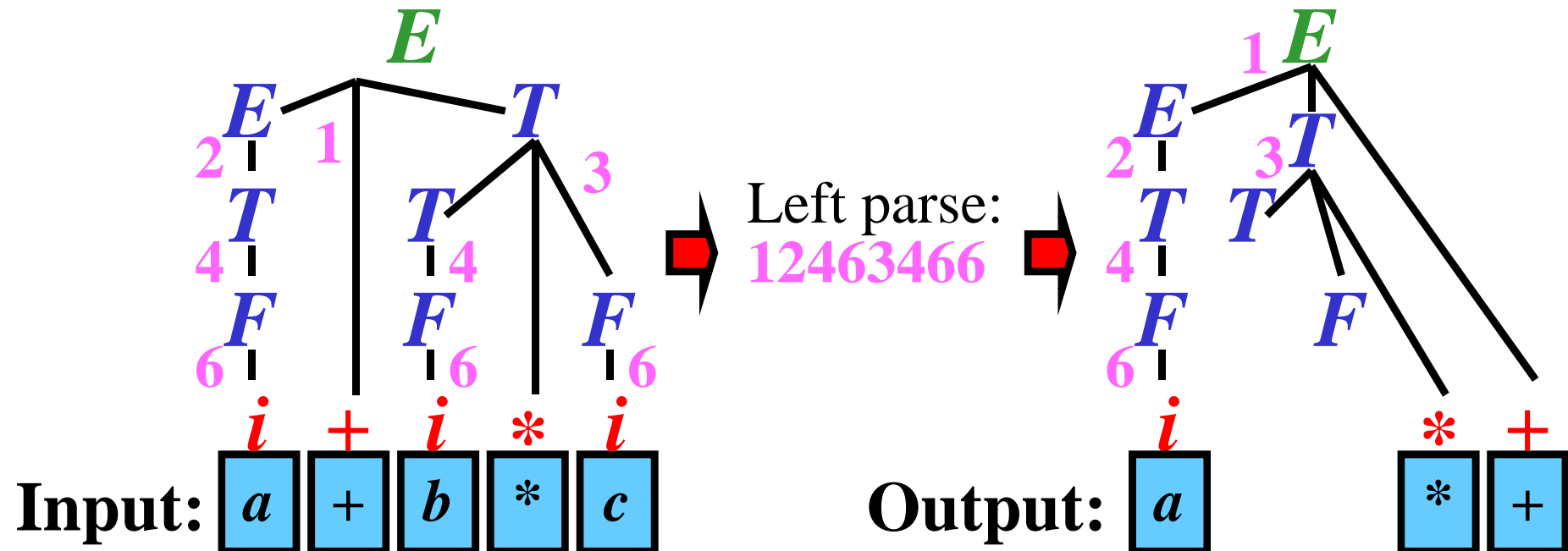
Rules of G_1	Rules of G_2
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2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

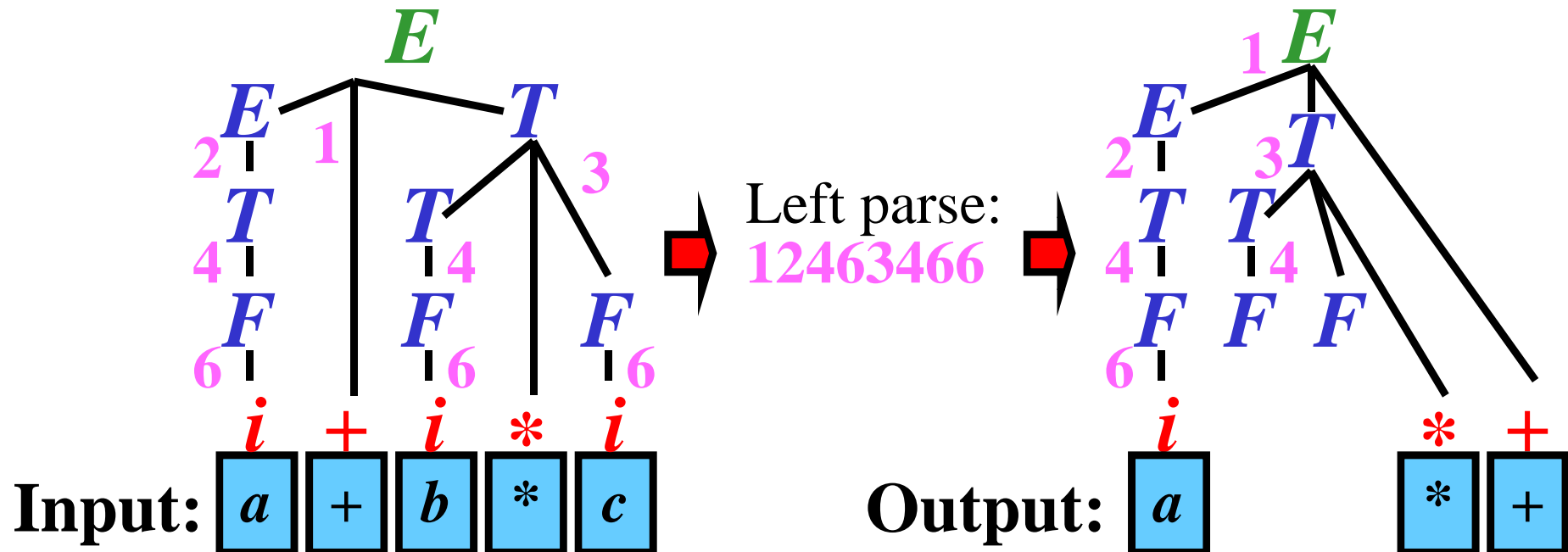
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

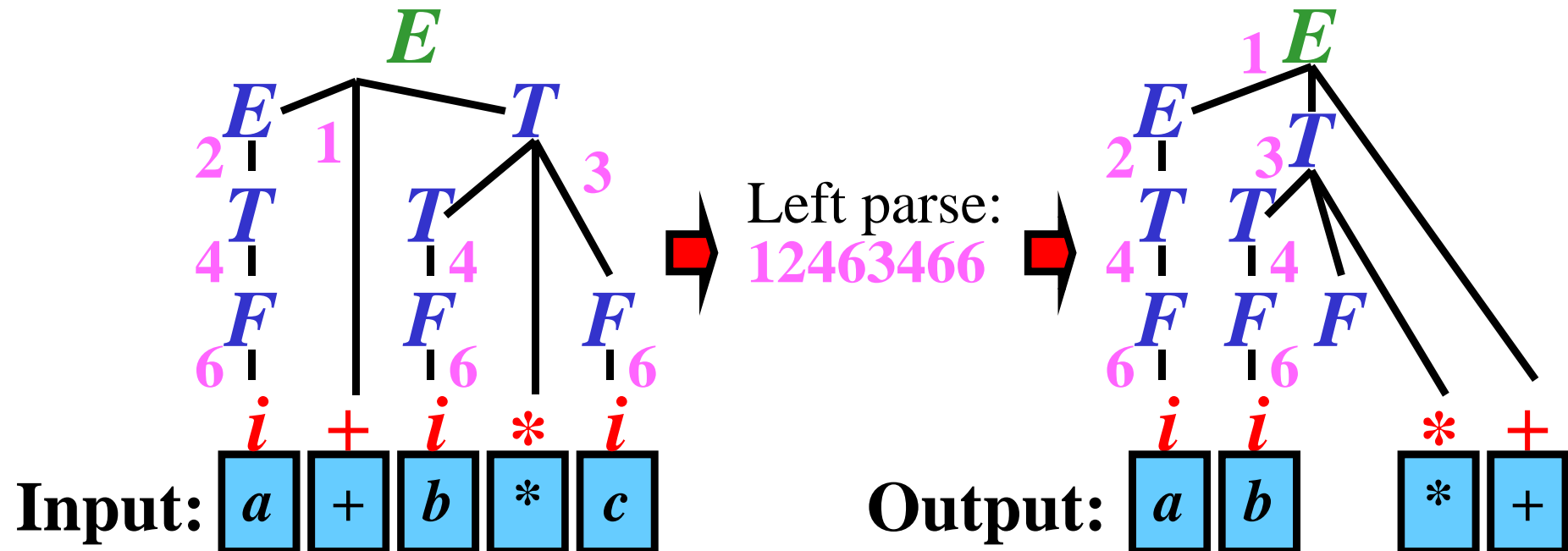
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



Two-Grammar Translation

Infix to postfix
translation:

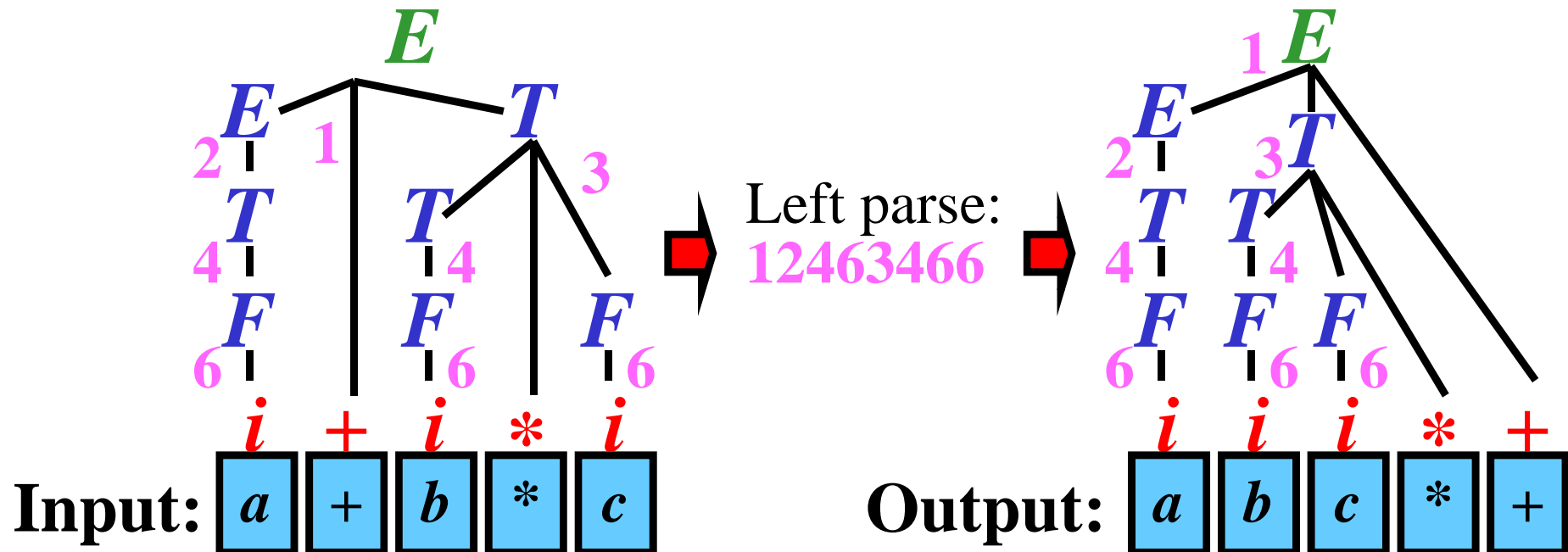
Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
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Two-Grammar Translation

Infix to postfix
translation:

Rules of G_1	Rules of G_2
1: $E \rightarrow E+T$	1: $E \rightarrow ET+$
2: $E \rightarrow T$	2: $E \rightarrow T$
3: $T \rightarrow T*F$	3: $T \rightarrow TF*$
4: $T \rightarrow F$	4: $T \rightarrow F$
5: $F \rightarrow (E)$	5: $F \rightarrow E$
6: $F \rightarrow i$	6: $F \rightarrow i$



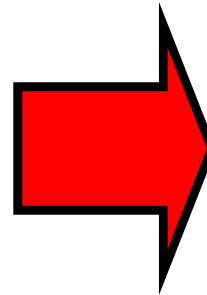
One-Grammar Translation

Infix to postfix
translation:

Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i

E

E



Input:

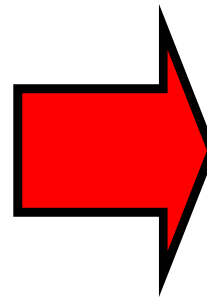
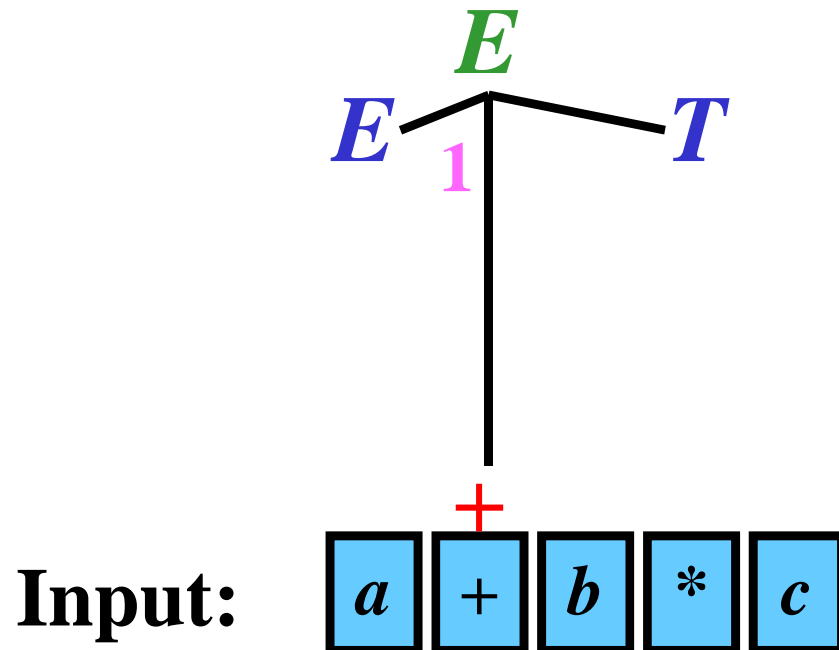
a $+$ b $*$ c

Output:

One-Grammar Translation

Infix to postfix
translation:

Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i



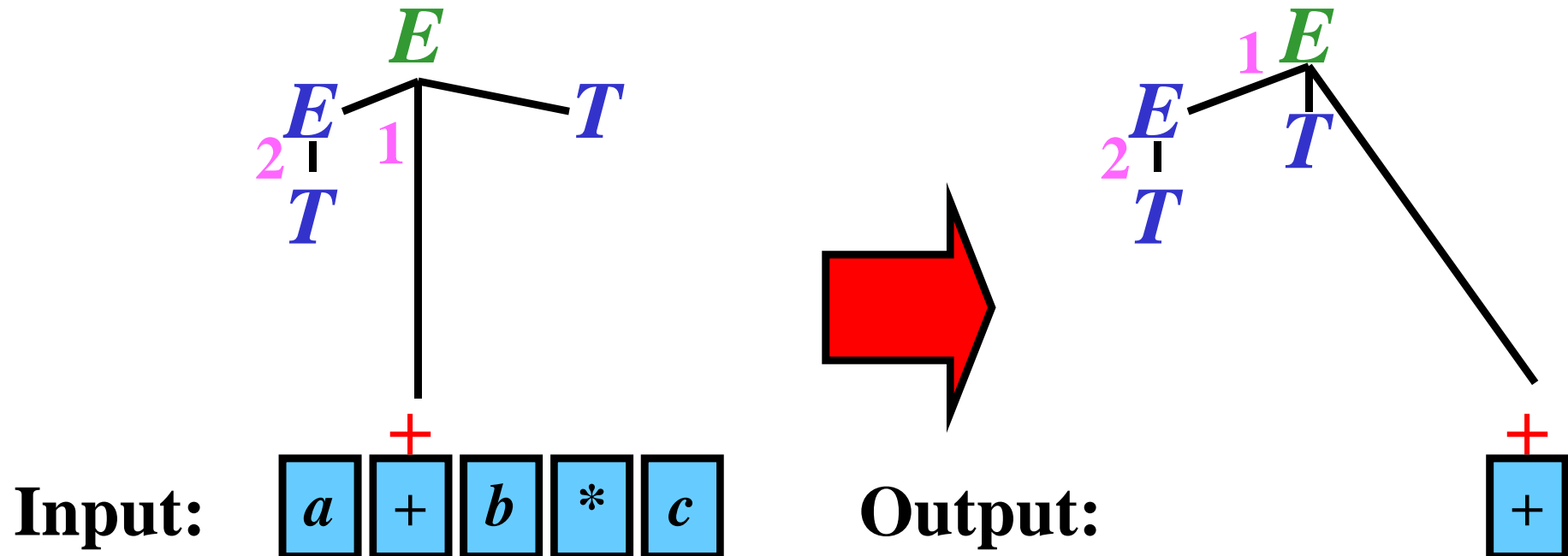
Output:



One-Grammar Translation

Infix to postfix
translation:

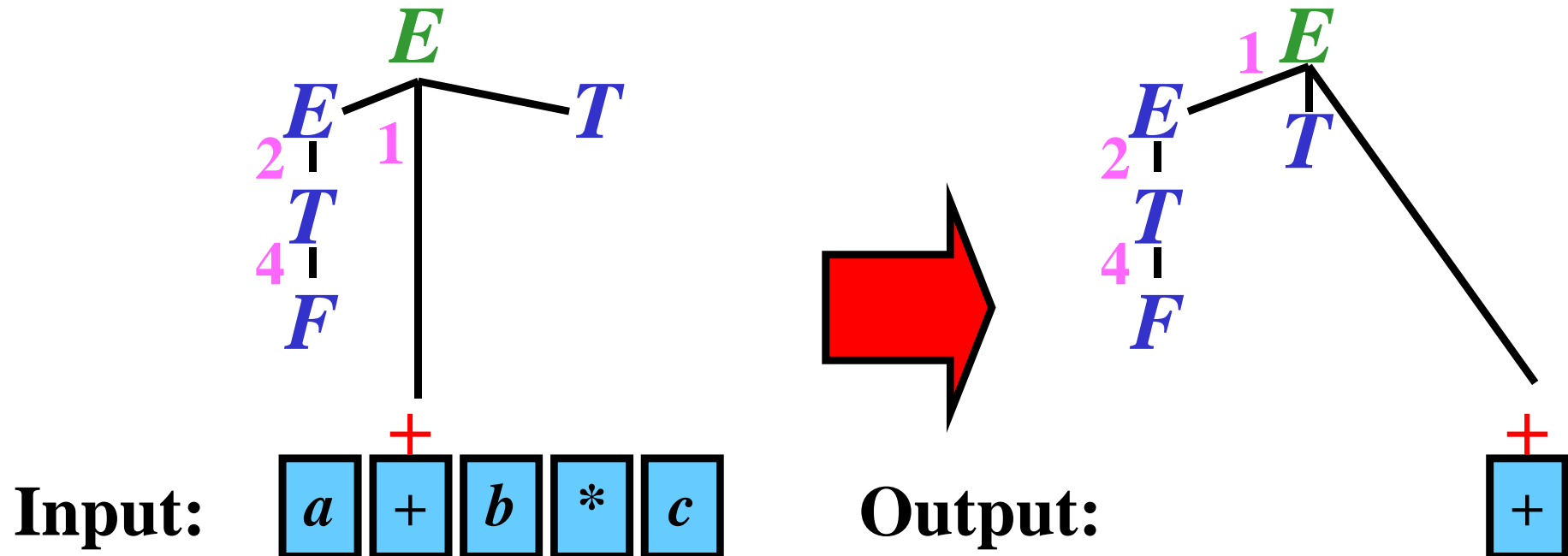
Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i



One-Grammar Translation

Infix to postfix
translation:

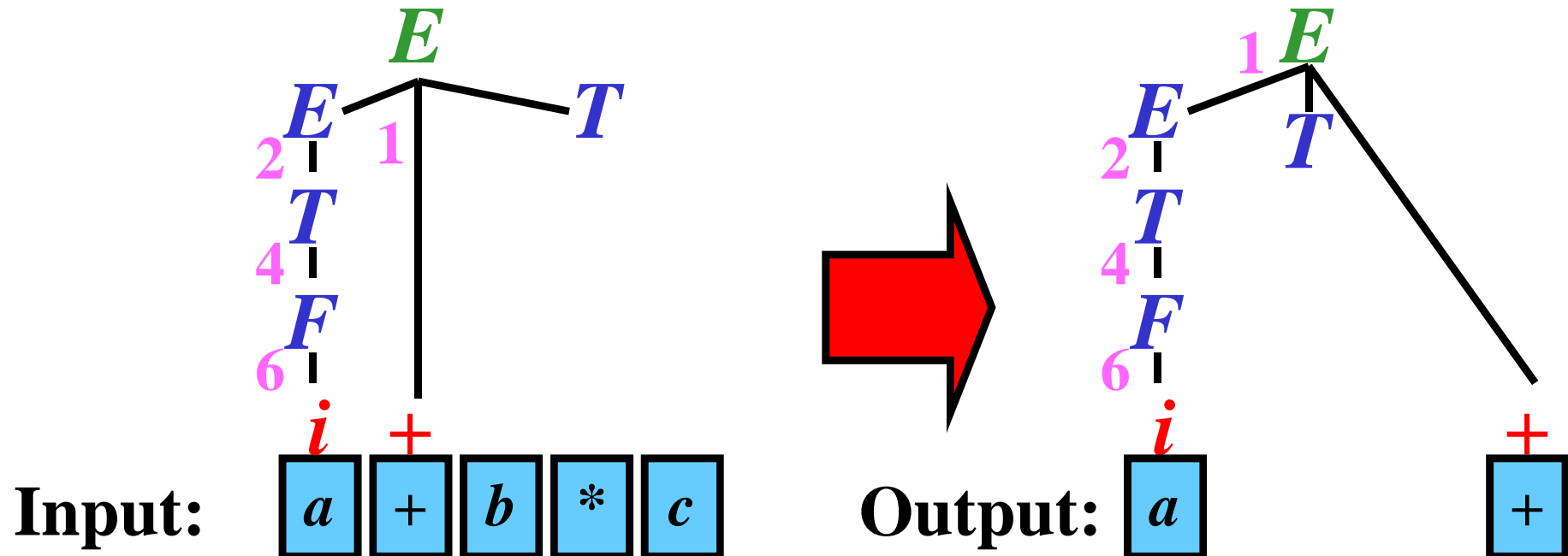
Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i



One-Grammar Translation

Infix to postfix
translation:

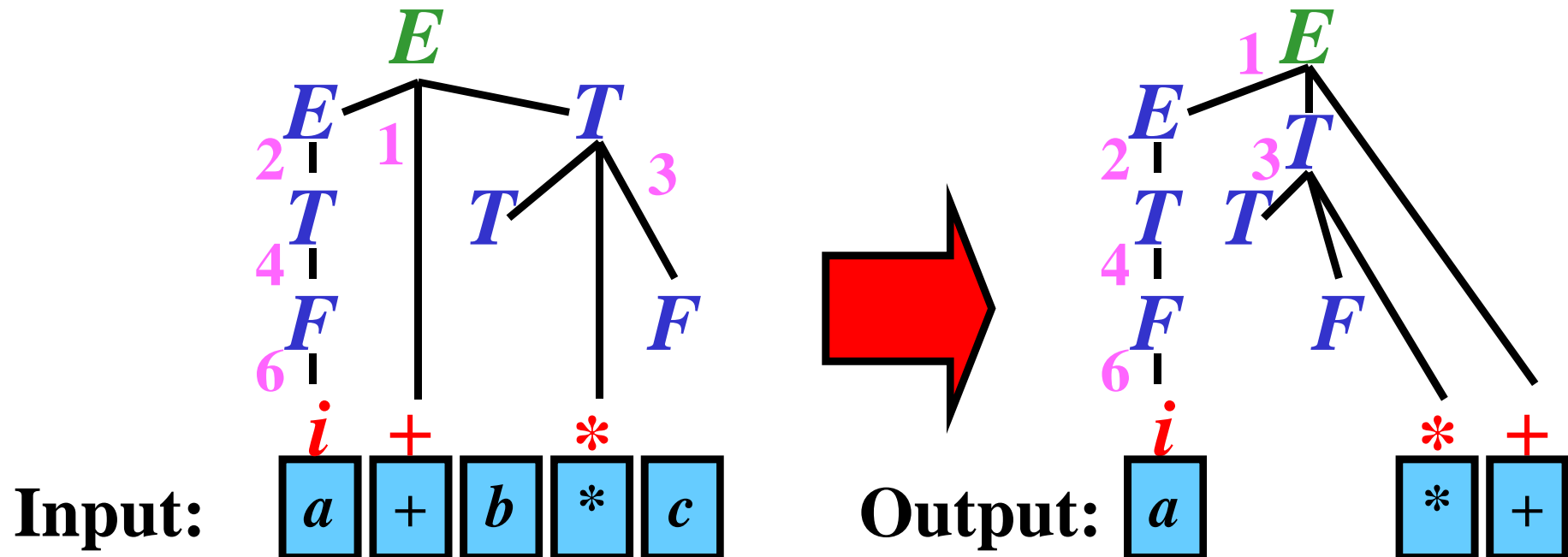
Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i



One-Grammar Translation

Infix to postfix
translation:

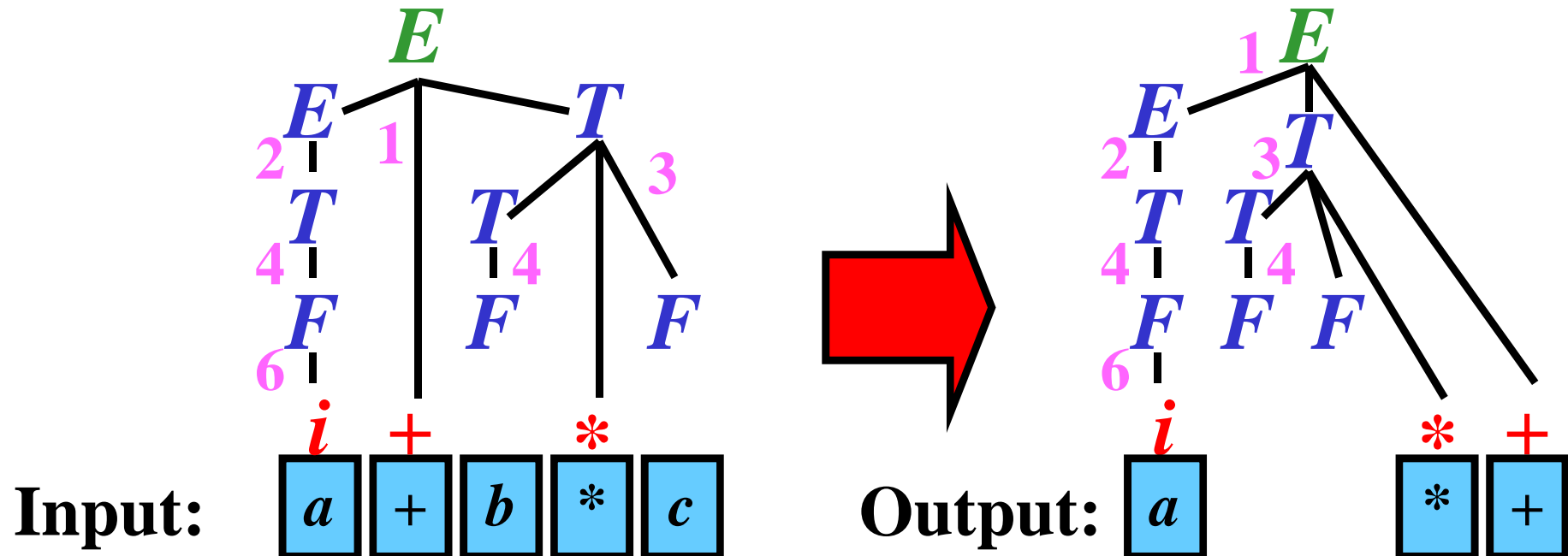
Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i



One-Grammar Translation

Infix to postfix translation:

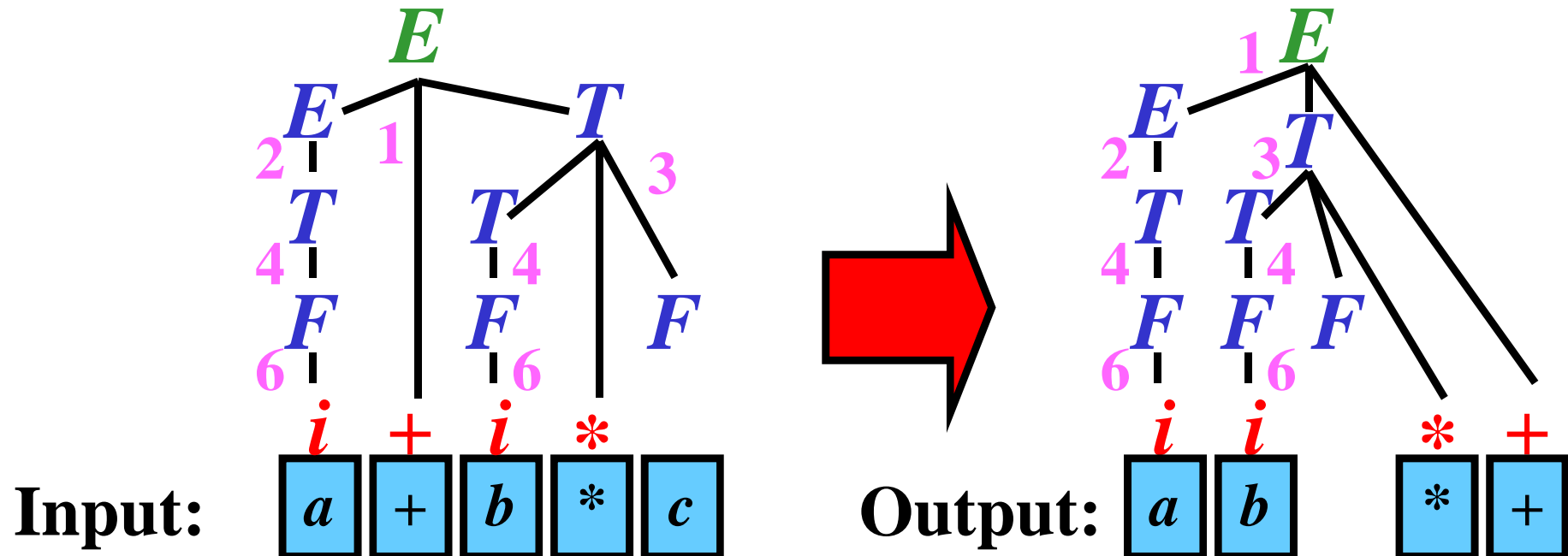
Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i



One-Grammar Translation

Infix to postfix translation:

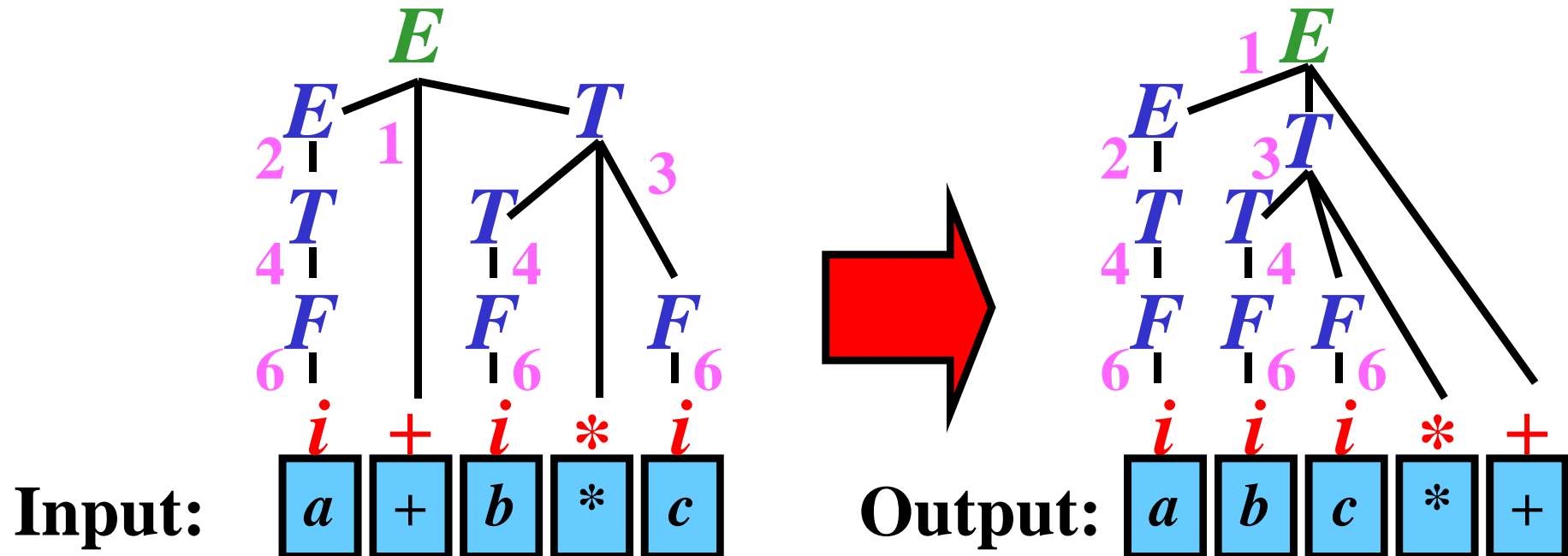
Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
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One-Grammar Translation

Infix to postfix translation:

Rule	Tran. Element
1: $E \rightarrow E+T$	$ET+$
2: $E \rightarrow T$	T
3: $T \rightarrow T*F$	$TF*$
4: $T \rightarrow F$	F
5: $F \rightarrow (E)$	E
6: $F \rightarrow i$	i



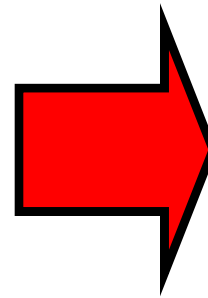
Direct Generation of 3AC

Gist: BU parser directs the generation of 3AC directly.

Example:

Rule:	Semantic Action:
1: $S \rightarrow i = E_k$	{ generate('=', $E_k.loc$, , $i.loc$) }
2: $E_i \rightarrow E_j + E_k$	{ generate('+', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
3: $E_i \rightarrow E_j * E_k$	{ generate('*', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
4: $E_i \rightarrow (E_j)$	{ generate('=', $E_j.loc$, , $E_i.loc$) }
5: $E_i \rightarrow i$	{ generate('=', $i.loc$, , $E_i.loc$) }

Output:



Input: x = a + b * c

Direct Generation of 3AC

Gist: BU parser directs the generation of 3AC directly.

Example:

Rule:	Semantic Action:
1: $S \rightarrow i = E_k$	{ generate('=', $E_k.loc$, , $i.loc$) }
2: $E_i \rightarrow E_j + E_k$	{ generate('+', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
3: $E_i \rightarrow E_j * E_k$	{ generate('*', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
4: $E_i \rightarrow (E_j)$	{ generate('=', $E_j.loc$, , $E_i.loc$) }
5: $E_i \rightarrow i$	{ generate('=', $i.loc$, , $E_i.loc$) }

Output:

('=', $\color{red}{a}$, , $E_1.loc$)

Input: x $=$ a $+$ b $*$ c

E_1
5 |
 i

Direct Generation of 3AC

Gist: BU parser directs the generation of 3AC directly.

Example:

Rule:	Semantic Action:
1: $S \rightarrow i = E_k$	{ generate('=', $E_k.loc$, , $i.loc$) }
2: $E_i \rightarrow E_j + E_k$	{ generate('+', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
3: $E_i \rightarrow E_j * E_k$	{ generate('*', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
4: $E_i \rightarrow (E_j)$	{ generate('=', $E_j.loc$, , $E_i.loc$) }
5: $E_i \rightarrow i$	{ generate('=', $i.loc$, , $E_i.loc$) }

Output:

(='', $\leftarrow a$, , $E_1.loc$)
 (='', $\leftarrow b$, , $E_2.loc$)

Input: x $=$ a $+$ b $*$ c

E_1
 $5 |$
 i

E_2
 $5 |$
 i

Direct Generation of 3AC

Gist: BU parser directs the generation of 3AC directly.

Example:

Rule:	Semantic Action:
1: $S \rightarrow i = E_k$	{ generate('=', $E_k.loc$, , $i.loc$) }
2: $E_i \rightarrow E_j + E_k$	{ generate('+', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
3: $E_i \rightarrow E_j * E_k$	{ generate('*', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
4: $E_i \rightarrow (E_j)$	{ generate('=', $E_j.loc$, , $E_i.loc$) }
5: $E_i \rightarrow i$	{ generate('=', $i.loc$, , $E_i.loc$) }

Output:

(='', $\leftarrow a$, , $E_1.loc$)
 (='', $\leftarrow b$, , $E_2.loc$)
 (='', $\leftarrow c$, , $E_3.loc$)

Input: $x = a + b * c$

E_1
 $5 \mid$
 i

E_2
 $5 \mid$
 i

E_3
 $5 \mid$
 i

Direct Generation of 3AC

Gist: BU parser directs the generation of 3AC directly.

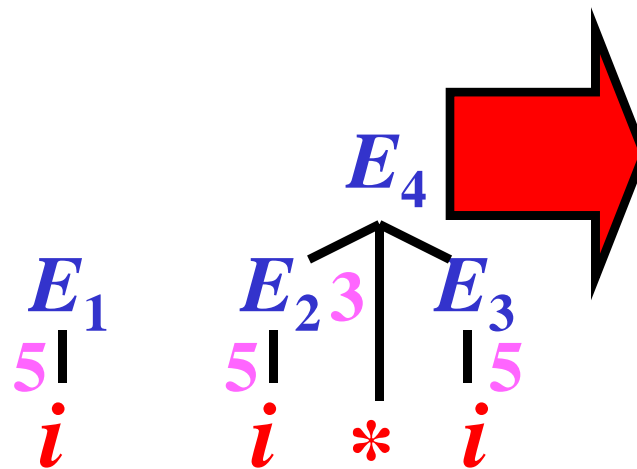
Example:

Rule:	Semantic Action:
1: $S \rightarrow i = E_k$	{ generate('=', $E_k.loc$, , $i.loc$) }
2: $E_i \rightarrow E_j + E_k$	{ generate('+', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
3: $E_i \rightarrow E_j * E_k$	{ generate('*', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
4: $E_i \rightarrow (E_j)$	{ generate('=', $E_j.loc$, , $E_i.loc$) }
5: $E_i \rightarrow i$	{ generate('=', $i.loc$, , $E_i.loc$) }

Output:

(='=', $\leftarrow a$, , $E_1.loc$)
 (='=', $\leftarrow b$, , $E_2.loc$)
 (='=', $\leftarrow c$, , $E_3.loc$)
 (*, $E_2.loc$, $E_3.loc$, $E_4.loc$)

Input: x = a + b * c



Direct Generation of 3AC

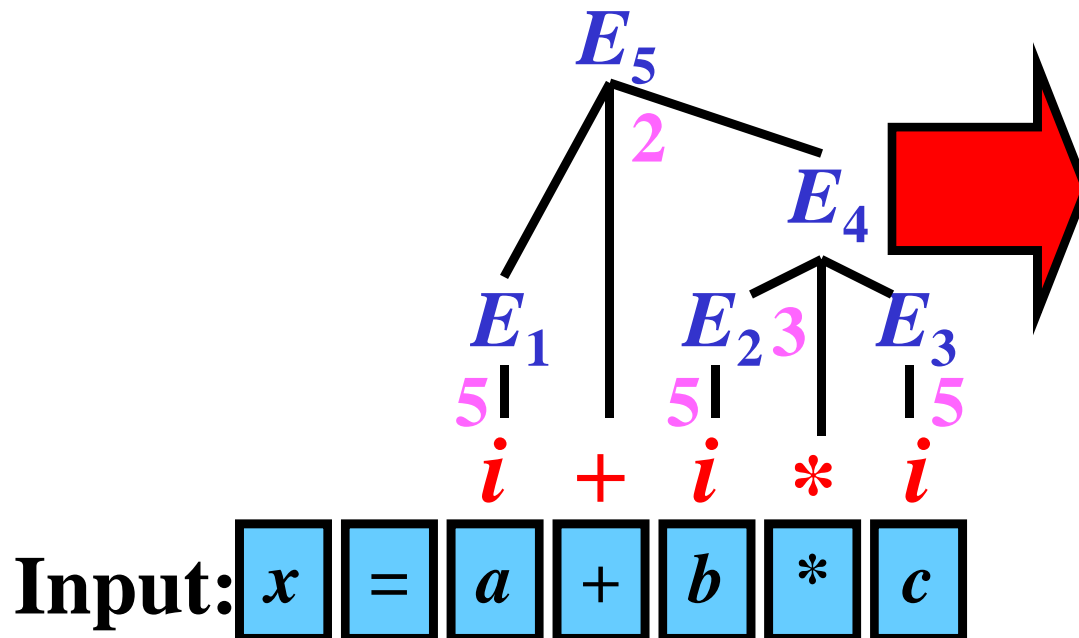
Gist: BU parser directs the generation of 3AC directly.

Example:

Rule:	Semantic Action:
1: $S \rightarrow i = E_k$	{ generate('=', $E_k.loc$, , $i.loc$) }
2: $E_i \rightarrow E_j + E_k$	{ generate('+', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
3: $E_i \rightarrow E_j * E_k$	{ generate('*', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
4: $E_i \rightarrow (E_j)$	{ generate('=', $E_j.loc$, , $E_i.loc$) }
5: $E_i \rightarrow i$	{ generate('=', $i.loc$, , $E_i.loc$) }

Output:

('=', $\leftarrow a$, , $E_1.loc$)
 ('=', $\leftarrow b$, , $E_2.loc$)
 ('=', $\leftarrow c$, , $E_3.loc$)
 ('*', $E_2.loc$, $E_3.loc$, $E_4.loc$)
 ('+', $E_1.loc$, $E_4.loc$, $E_5.loc$)



Direct Generation of 3AC

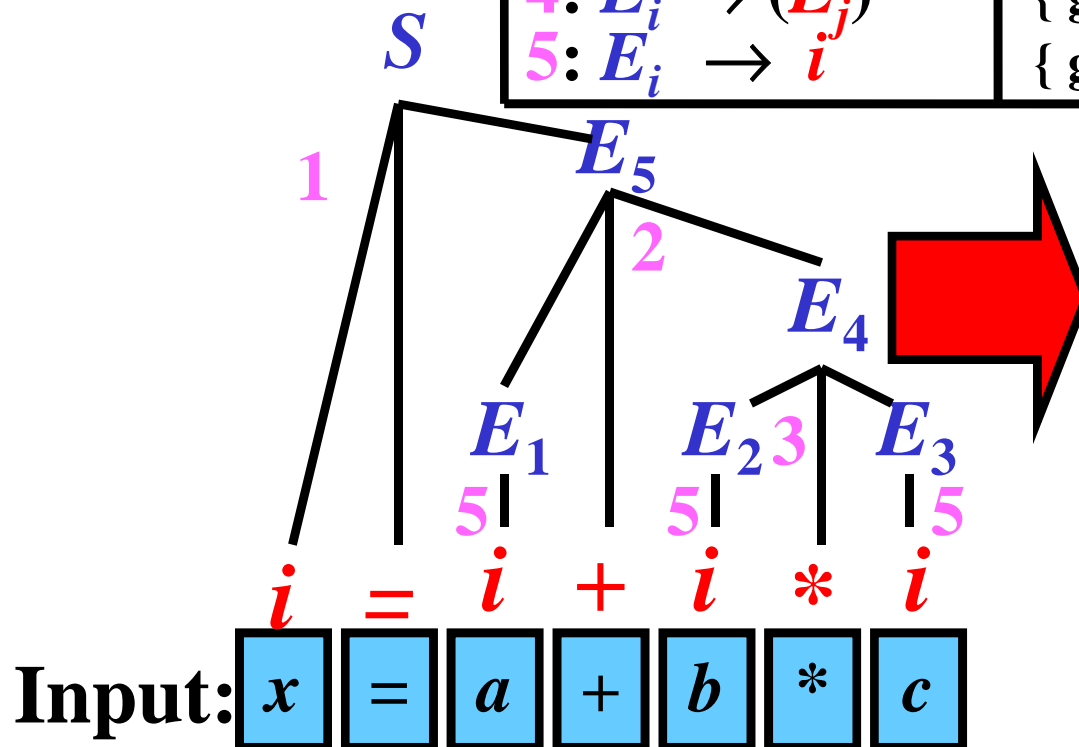
Gist: BU parser directs the generation of 3AC directly.

Example:

Rule:	Semantic Action:
1: $S \rightarrow i = E_k$	{ generate('=', $E_k.loc$, , $i.loc$) }
2: $E_i \rightarrow E_j + E_k$	{ generate('+', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
3: $E_i \rightarrow E_j * E_k$	{ generate('*', $E_j.loc$, $E_k.loc$, $E_i.loc$) }
4: $E_i \rightarrow (E_j)$	{ generate('=', $E_j.loc$, , $E_i.loc$) }
5: $E_i \rightarrow i$	{ generate('=', $i.loc$, , $E_i.loc$) }

Output:

('=', $\leftarrow a$, , $E_1.loc$)
 ('=', $\leftarrow b$, , $E_2.loc$)
 ('=', $\leftarrow c$, , $E_3.loc$)
 ('*', $E_2.loc$, $E_3.loc$, $E_4.loc$)
 ('+', $E_1.loc$, $E_4.loc$, $E_5.loc$)
 ('=', $E_5.loc$, , $\leftarrow x$)

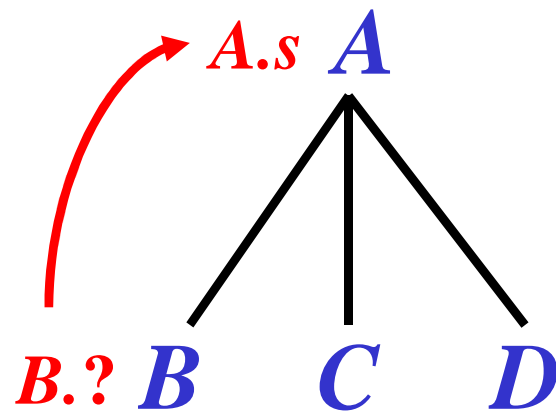


Top-Down Translation: Introduction

- LL-grammar with attributes
- Two pushdown:
 - **parser pushdown** × **semantic pushdown**
- Two type of attributes:

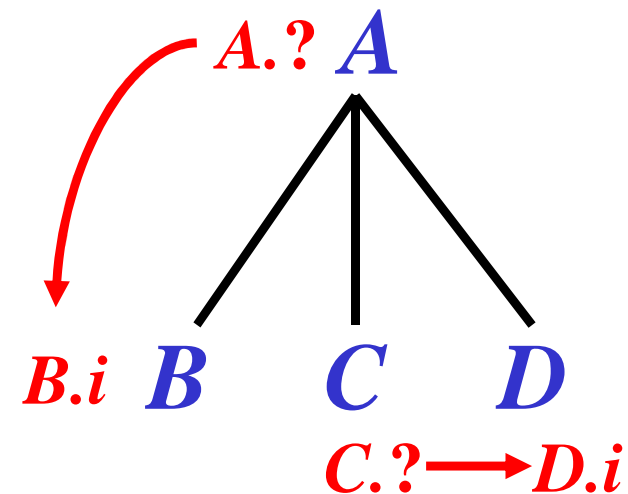
- **synthesized:**

(from children to parent)



- **inherited:**

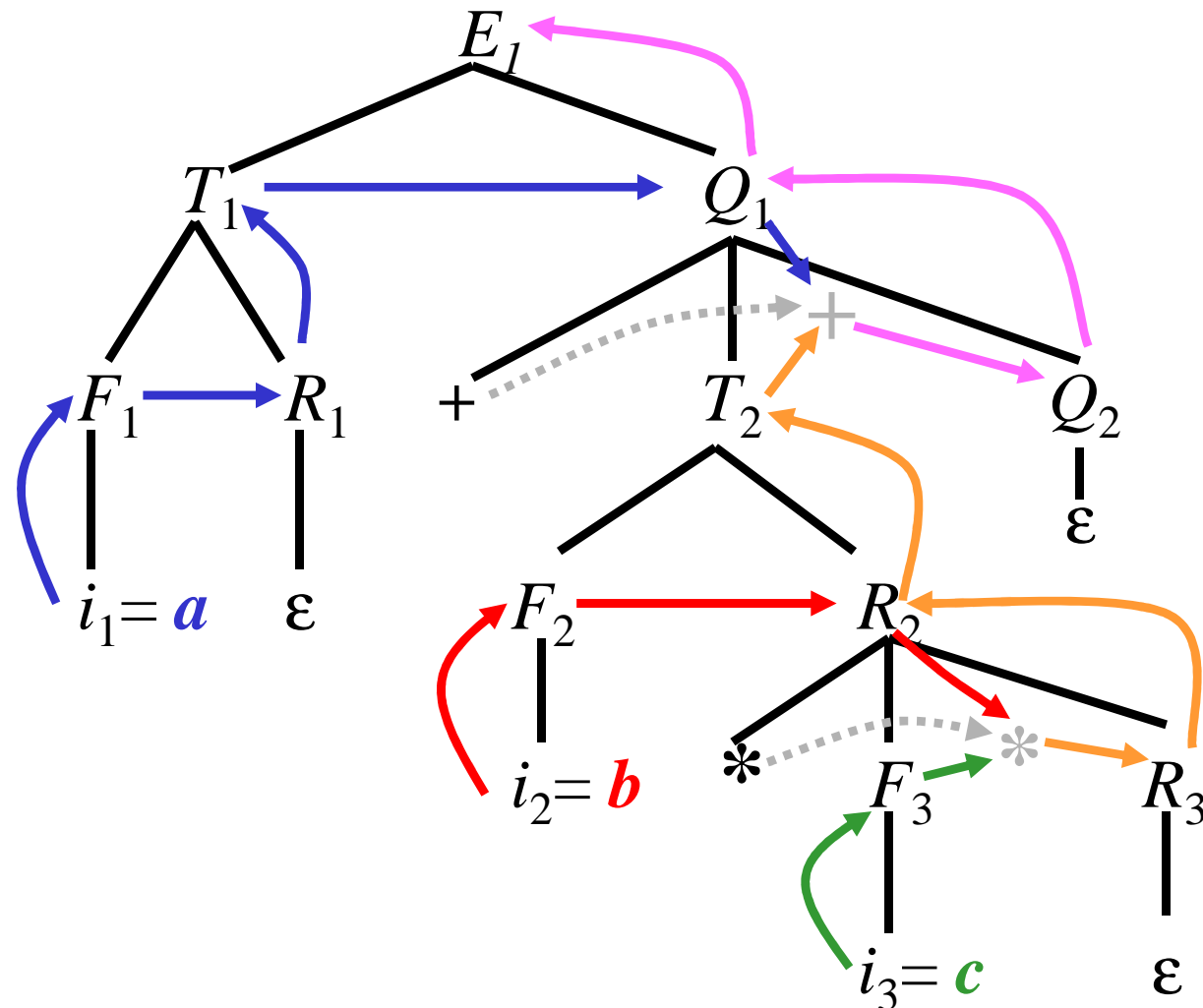
(from parent to children or between siblings)



Top-Down Translation: Expressions

Grammar: **Parse tree for $a + b * c$:**

$E \rightarrow TQ$
 $Q \rightarrow +TQ$
 $Q \rightarrow \varepsilon$
 $T \rightarrow FR$
 $R \rightarrow *FR$
 $R \rightarrow \varepsilon$
 $F \rightarrow (E)$
 $F \rightarrow i$



Expressions: Variable & Parentheses

Variable:

F
|
 i

$F \rightarrow i$

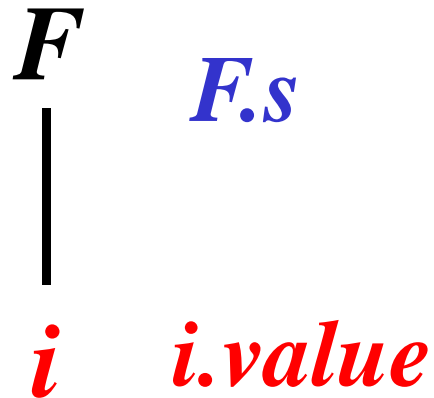
Parentheses:

F
/ | \
 (E)

$E \rightarrow (F)$

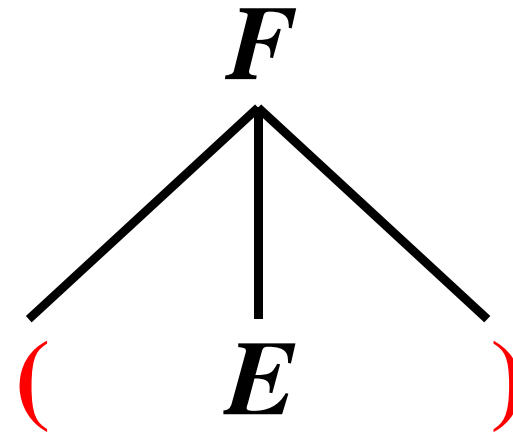
Expressions: Variable & Parentheses

Variable:



$F \rightarrow i$

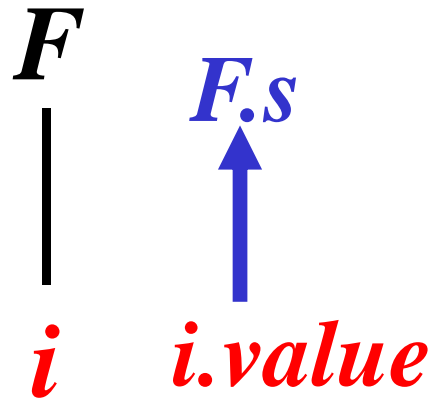
Parentheses:



$E \rightarrow (F)$

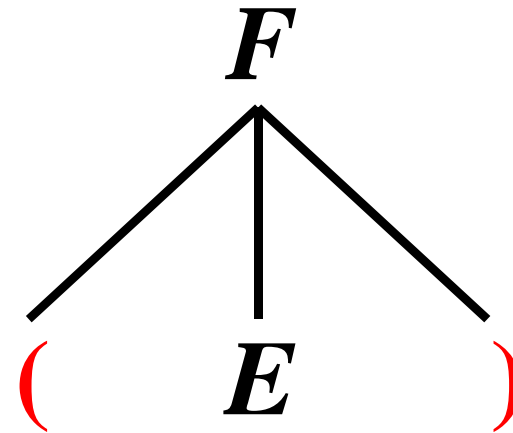
Expressions: Variable & Parentheses

Variable:



$F \rightarrow i \{F.s := i.value\}$

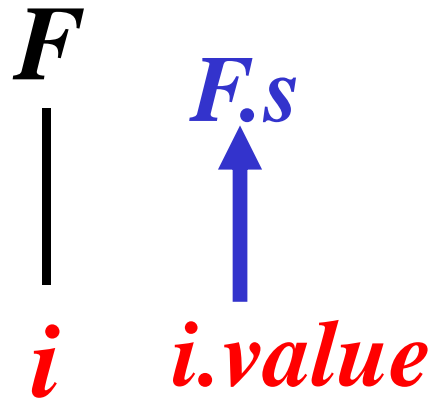
Parentheses:



$E \rightarrow (F \quad)$

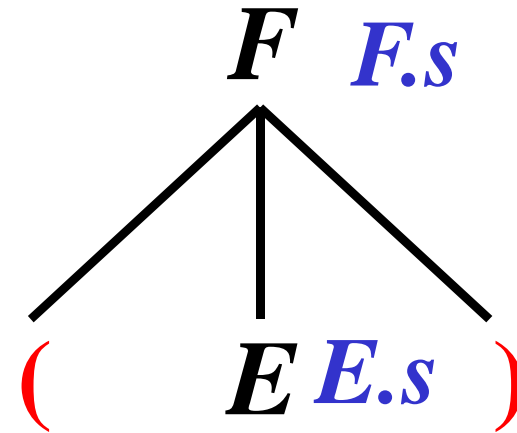
Expressions: Variable & Parentheses

Variable:



$F \rightarrow i \{F.s := i.value\}$

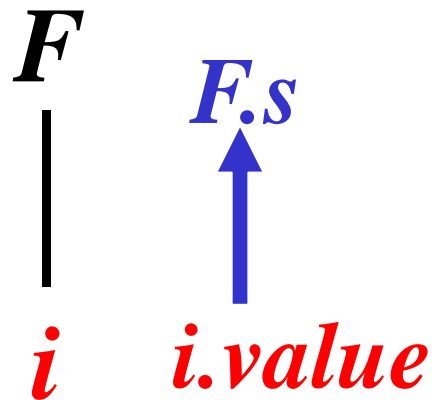
Parentheses:



$E \rightarrow (F \quad)$

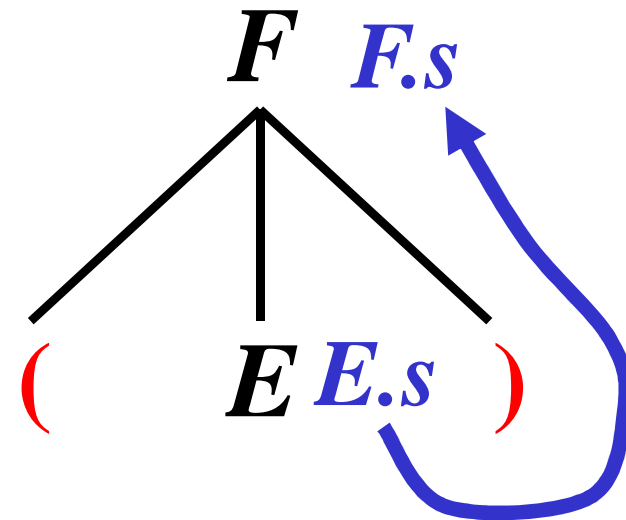
Expressions: Variable & Parentheses

Variable:



$F \rightarrow i \{F.s := i.value\}$

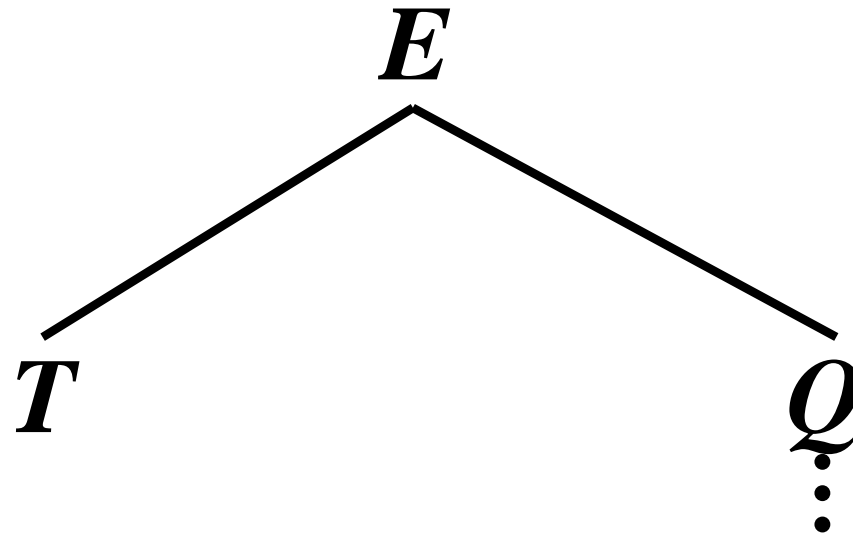
Parentheses:



$E \rightarrow (F \{F.s := E.s\})$

Expressions: Addition 1/4

I.

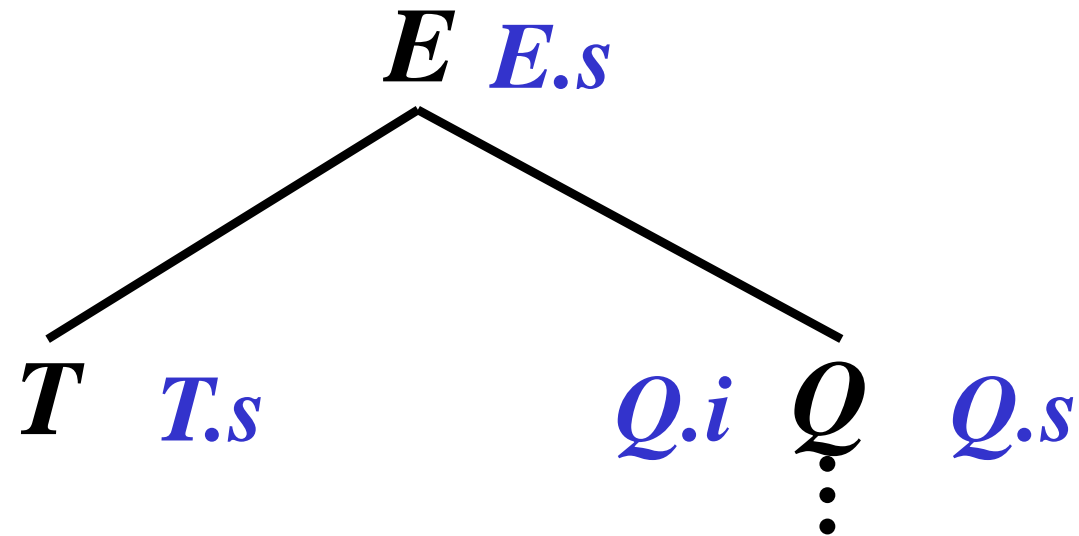


$E \rightarrow T$

Q

Expressions: Addition 1/4

I.

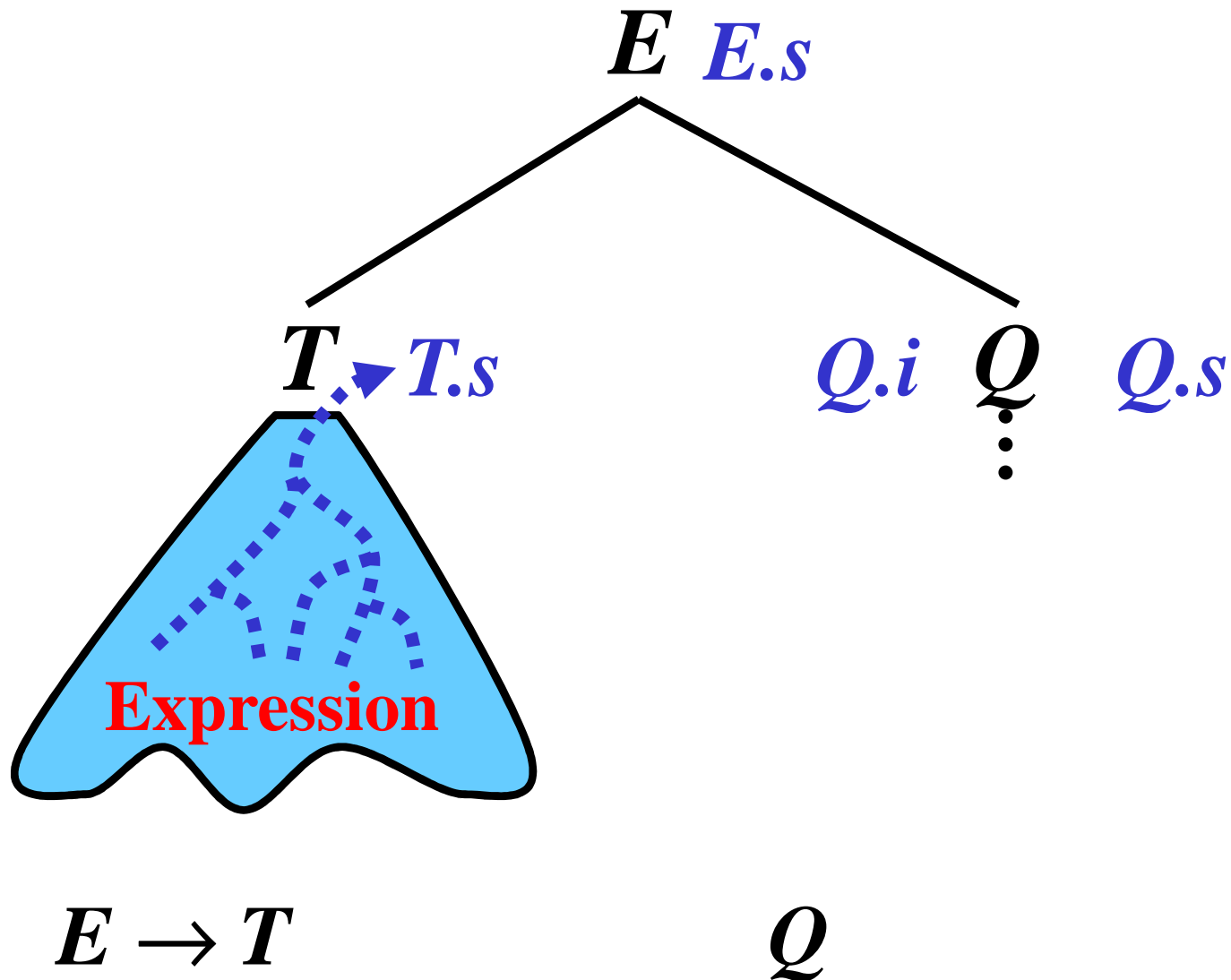


$E \rightarrow T$

Q

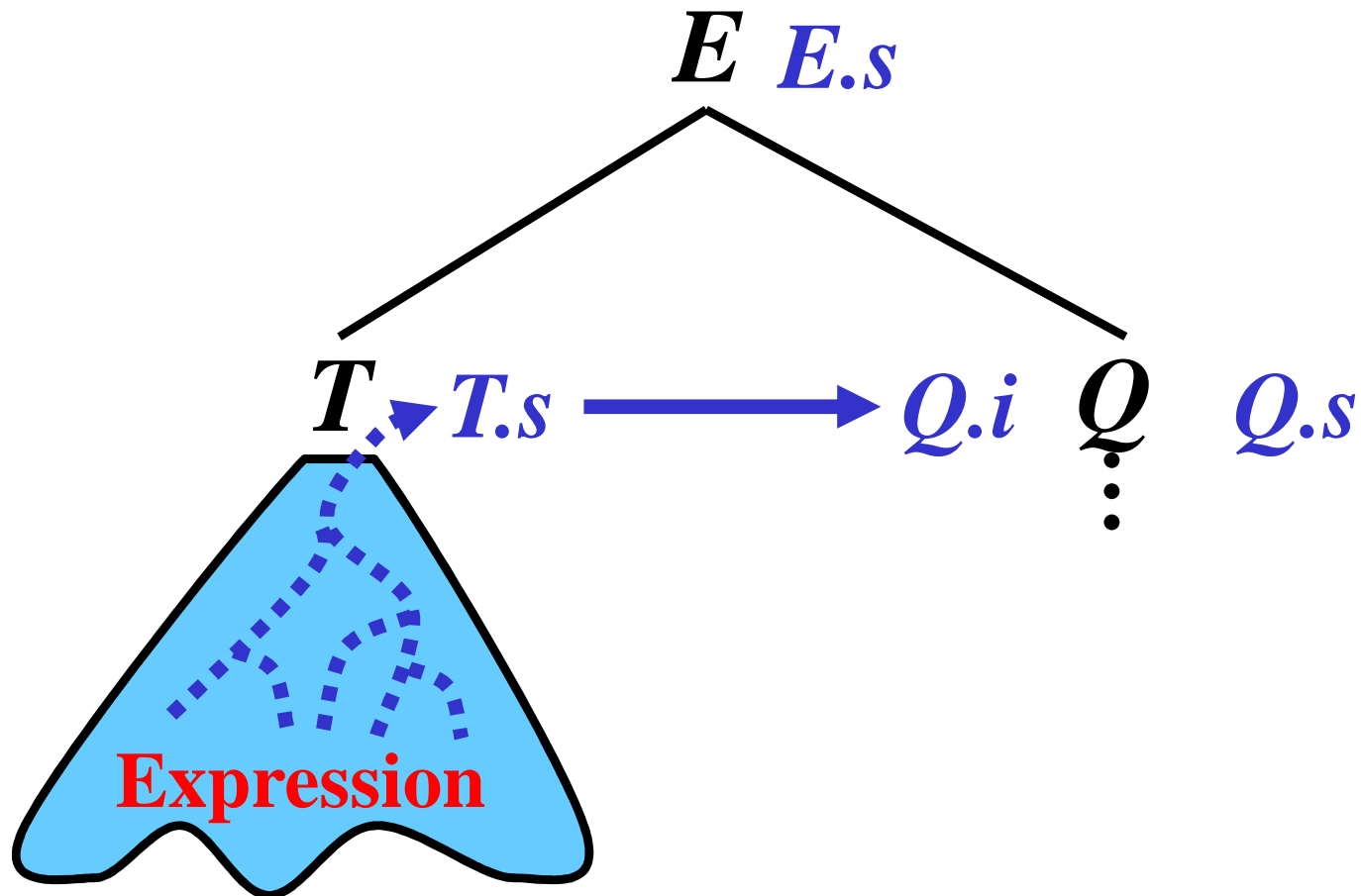
Expressions: Addition 1/4

I.



Expressions: Addition 1/4

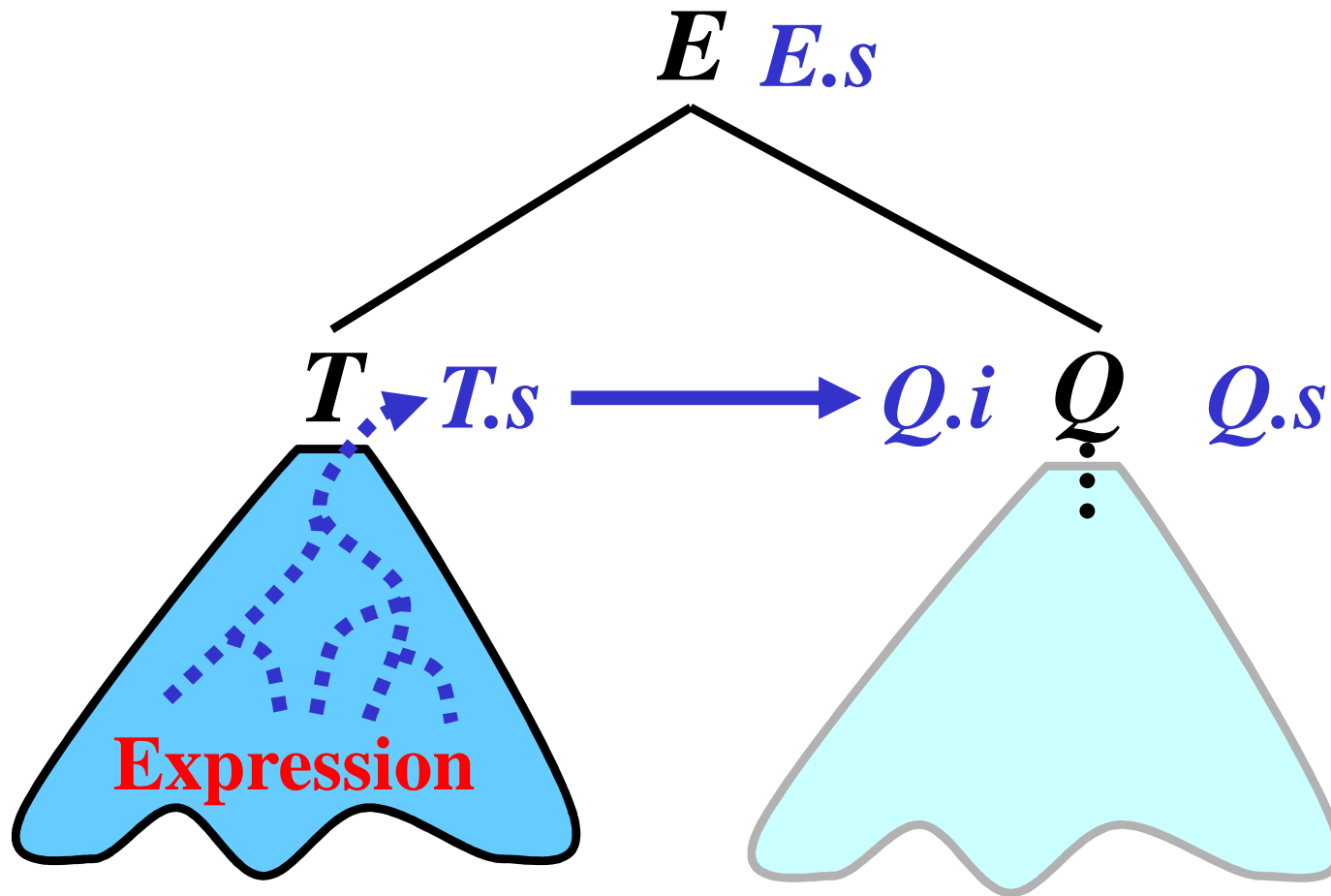
I.



$$E \rightarrow T \{ Q.i := T.s \} Q$$

Expressions: Addition 1/4

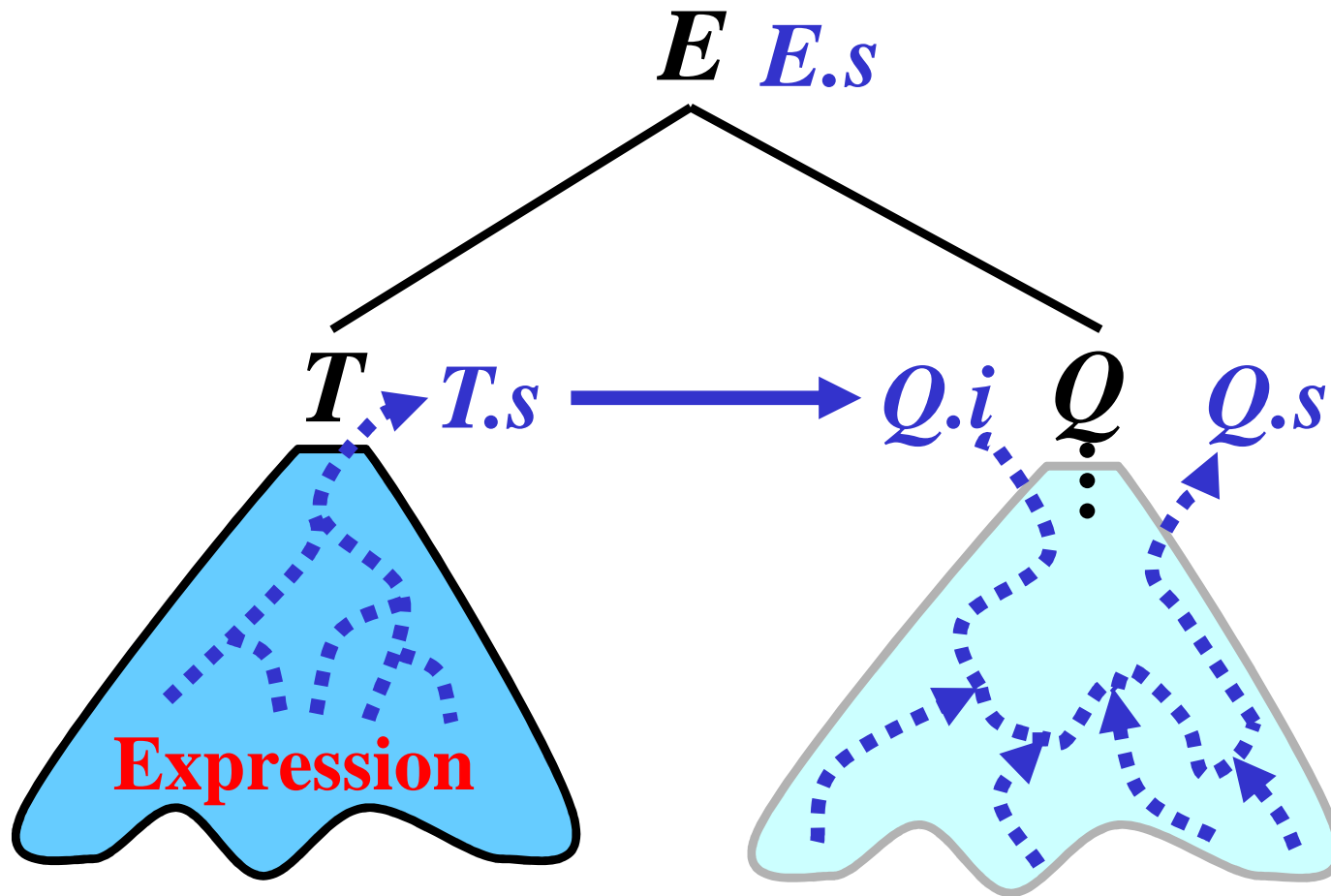
I.



$$E \rightarrow T \{ Q.i := T.s \} Q$$

Expressions: Addition 1/4

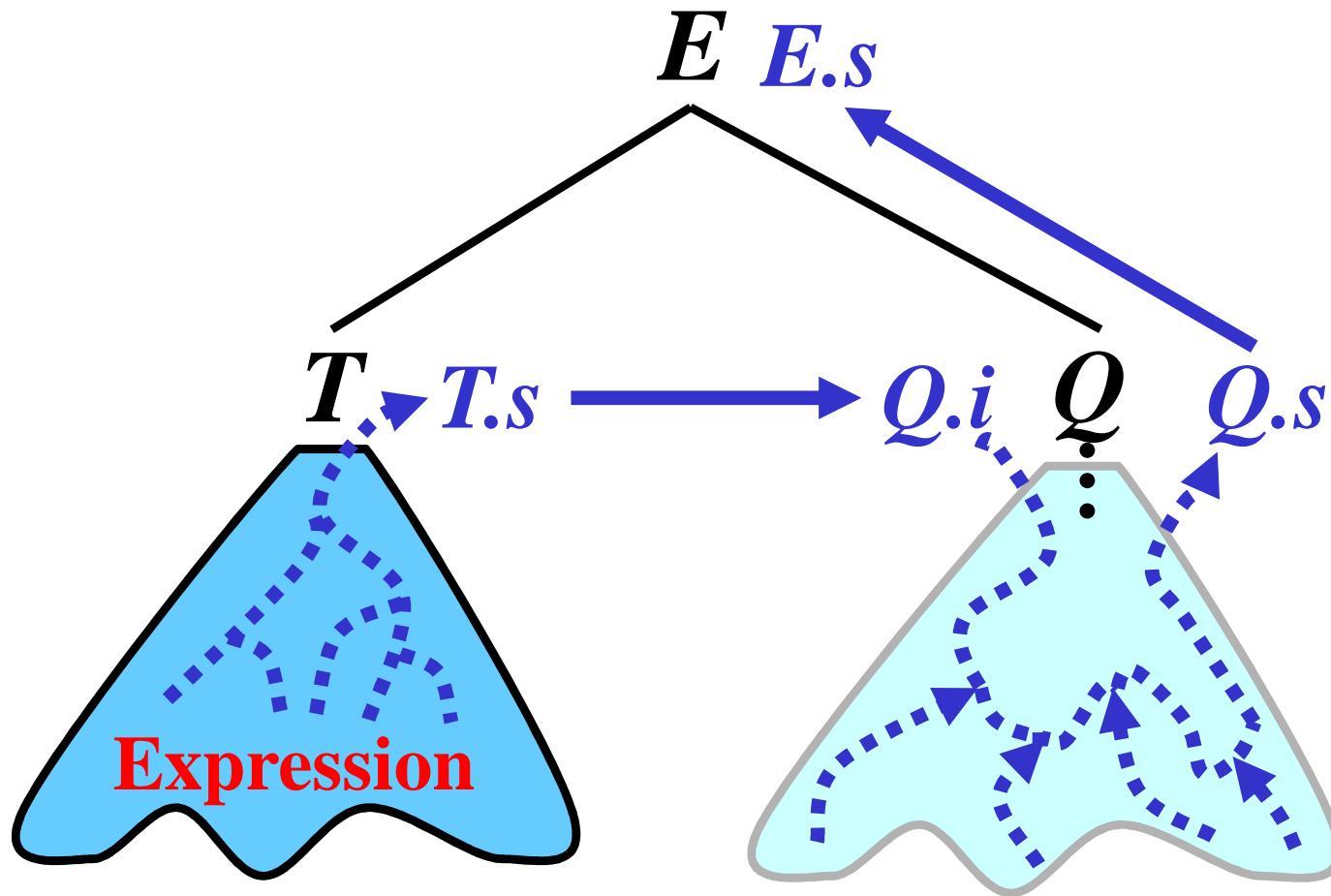
I.



$$E \rightarrow T \{ Q.i := T.s \} Q$$

Expressions: Addition 1/4

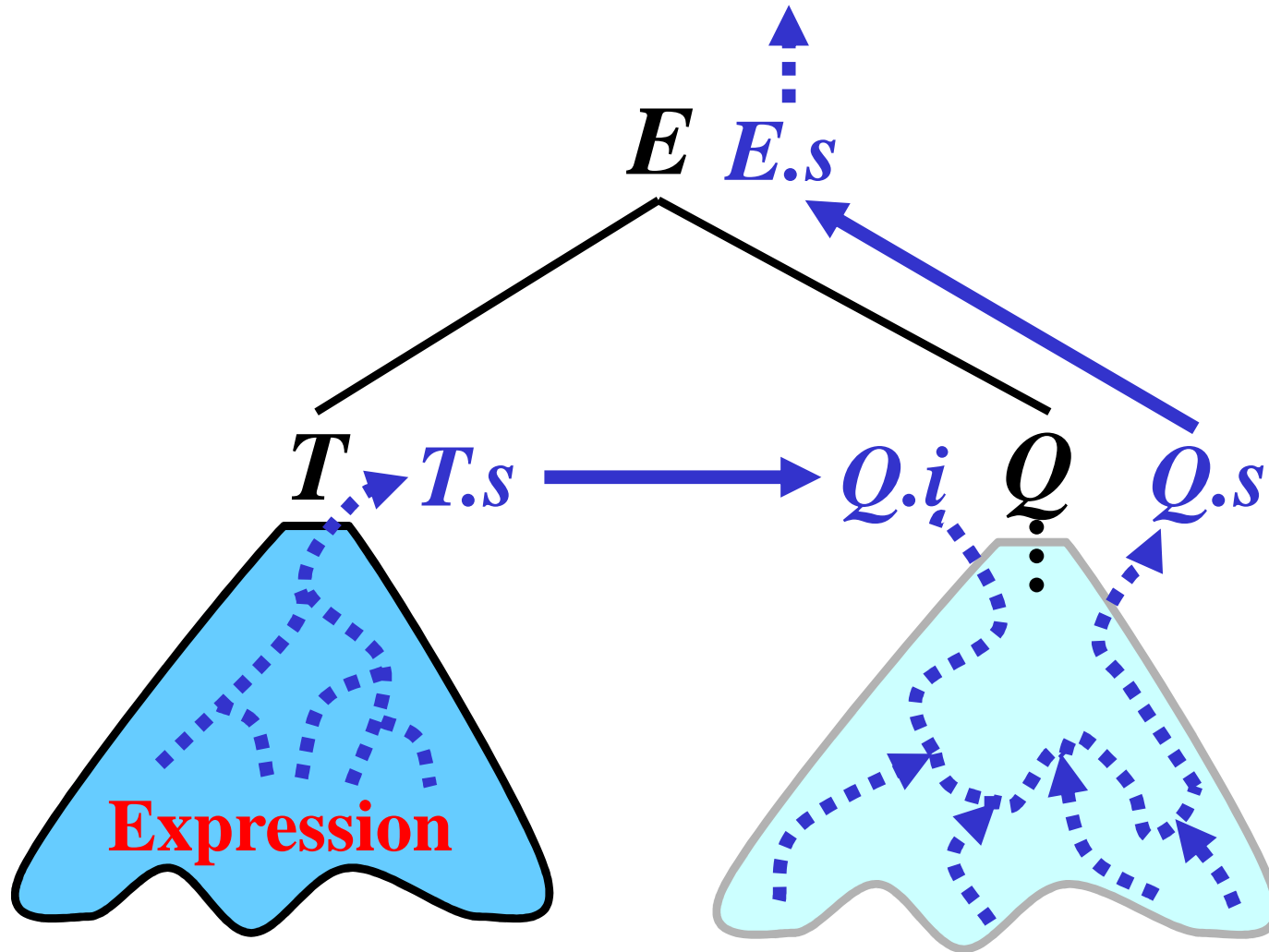
I.



$$E \rightarrow T \{ Q.i := T.s \} Q \{ E.s := Q.s \}$$

Expressions: Addition 1/4

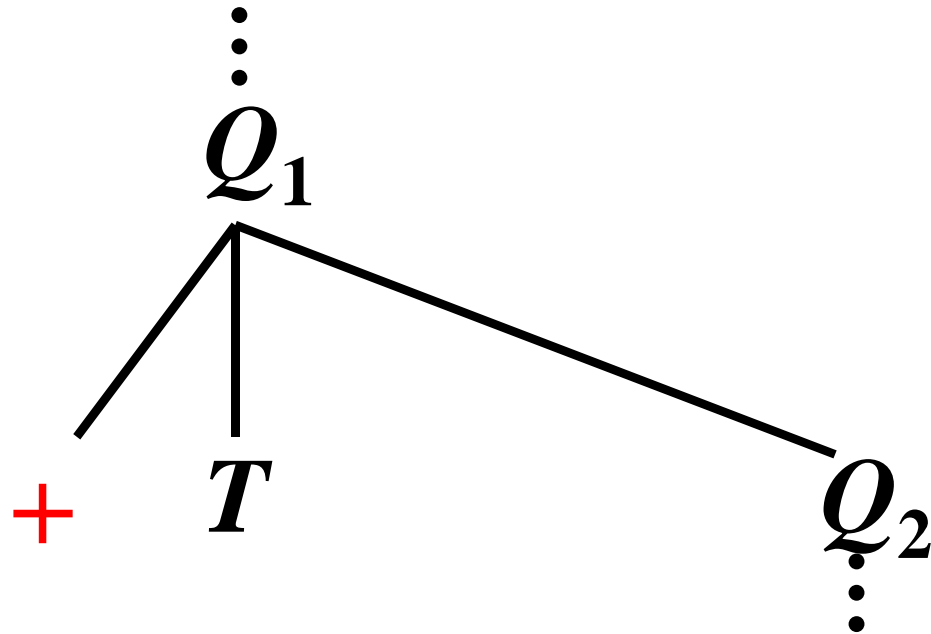
I.



$$E \rightarrow T \{ Q.i := T.s \} Q \{ E.s := Q.s \}$$

Expressions: Addition 2/4

II.

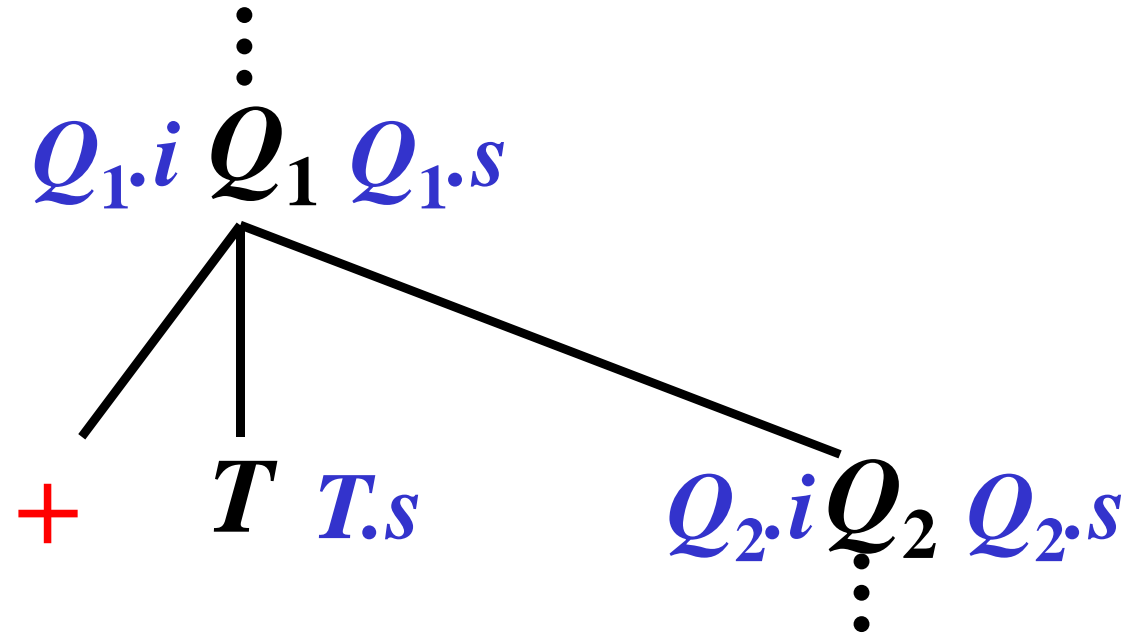


$Q_1 \rightarrow +T$

Q_2

Expressions: Addition 2/4

II.

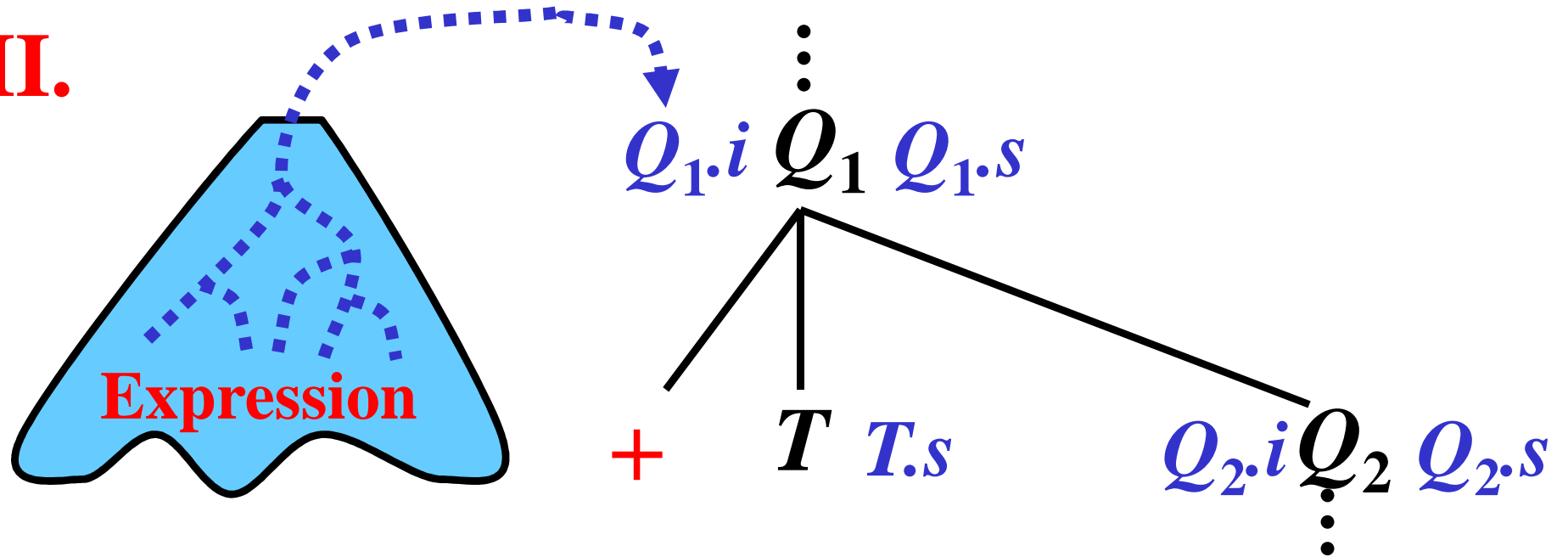


$Q_1 \rightarrow +T$

Q_2

Expressions: Addition 2/4

II.



$$Q_1 \rightarrow +T$$

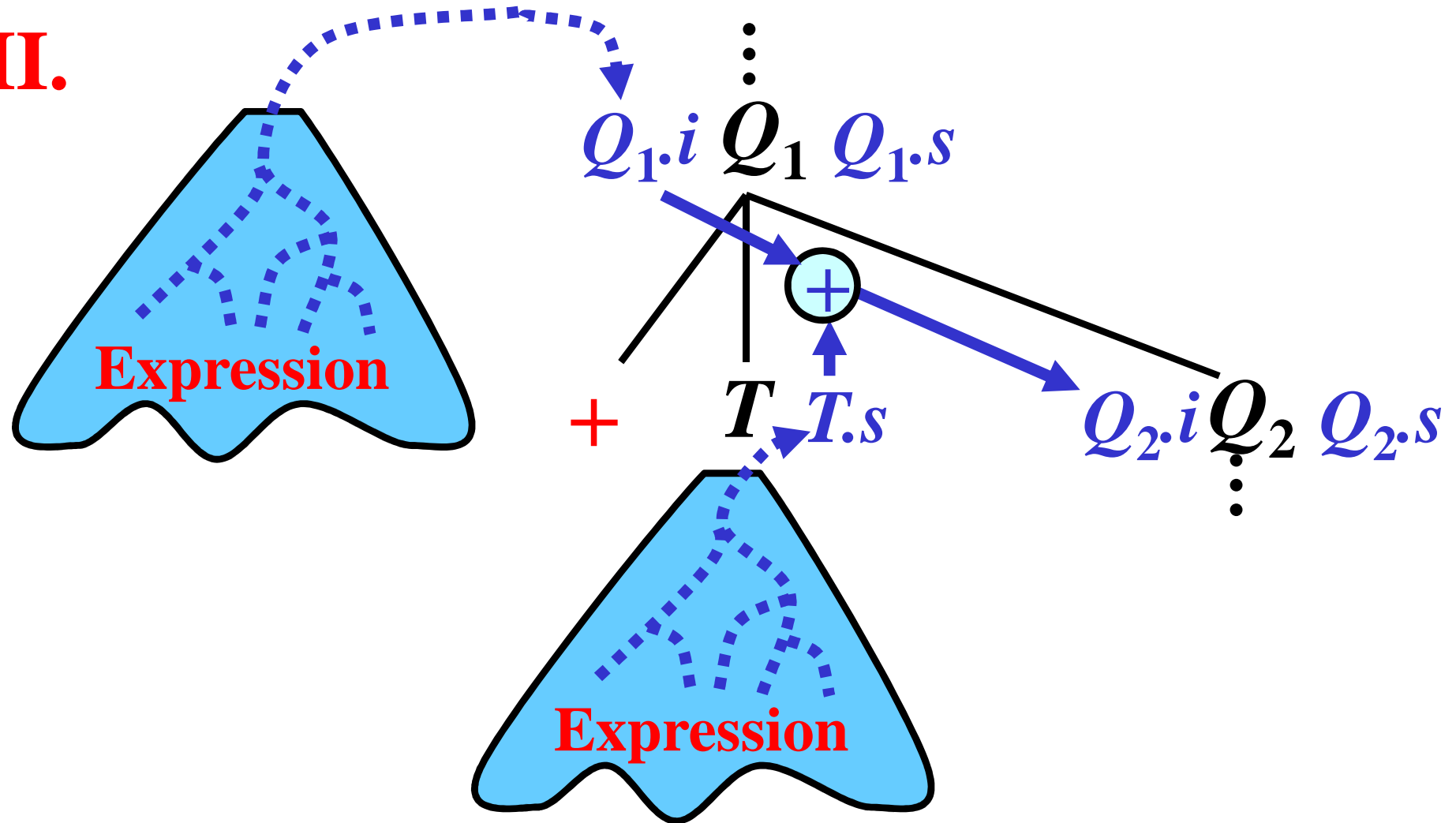
$$Q_2$$

Diagram illustrating the decomposition of a quantum state into a sum of terms. Two blue regions labeled "Expression" are shown. The top region is connected by a dashed blue arrow to a set of terms: $Q_{1.i}$, Q_1 , and $Q_{1.s}$. The bottom region is connected by a dashed blue arrow to a set of terms: T , $T.s$, $Q_{2.i}$, Q_2 , and $Q_{2.s}$. A red plus sign is between the two regions, indicating a sum.

$$Q_2$$

Expressions: Addition 2/4

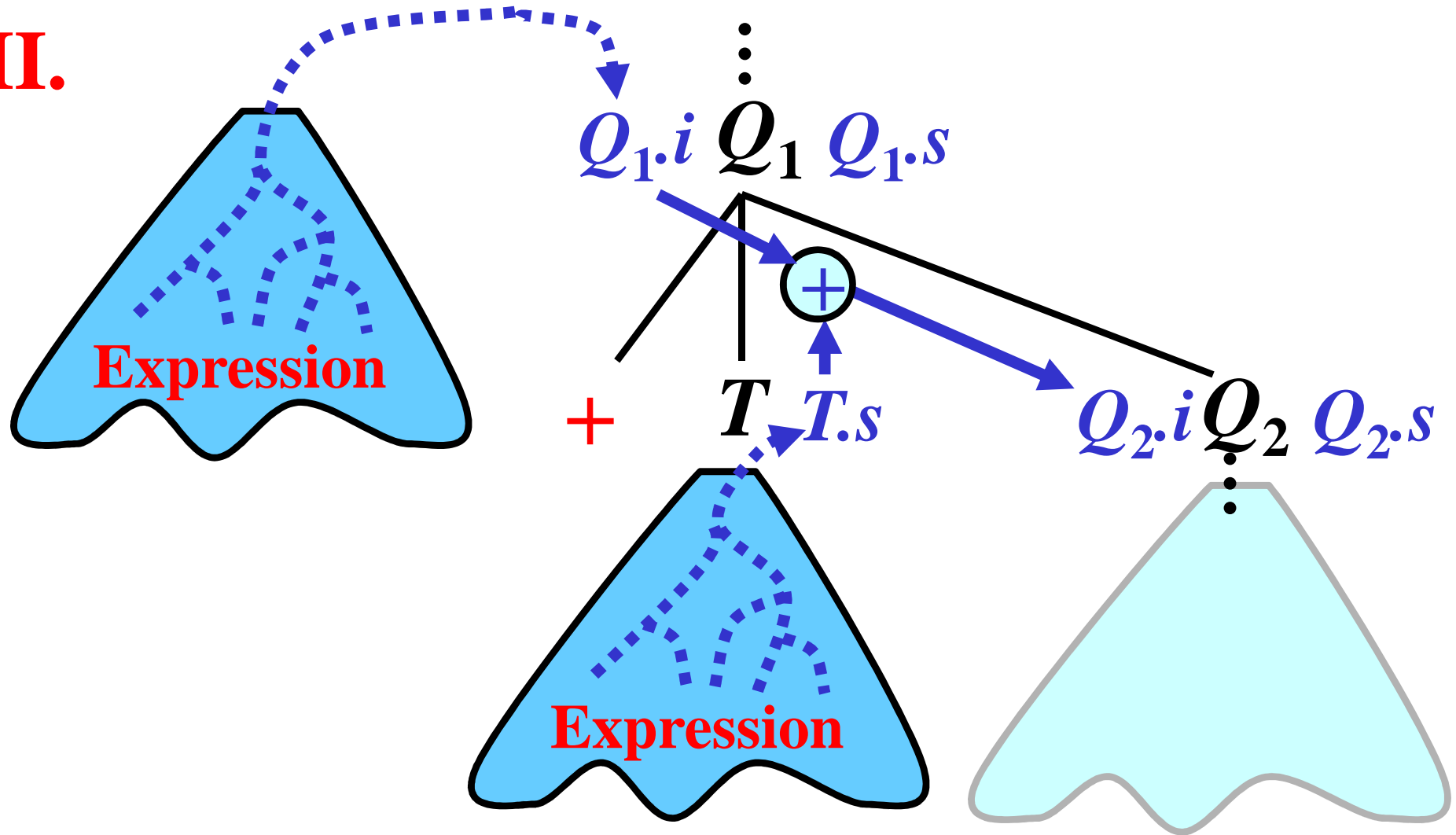
II.



$$Q_1 \rightarrow +T \{ Q_2.i := Q_1.i + T.s \} Q_2$$

Expressions: Addition 2/4

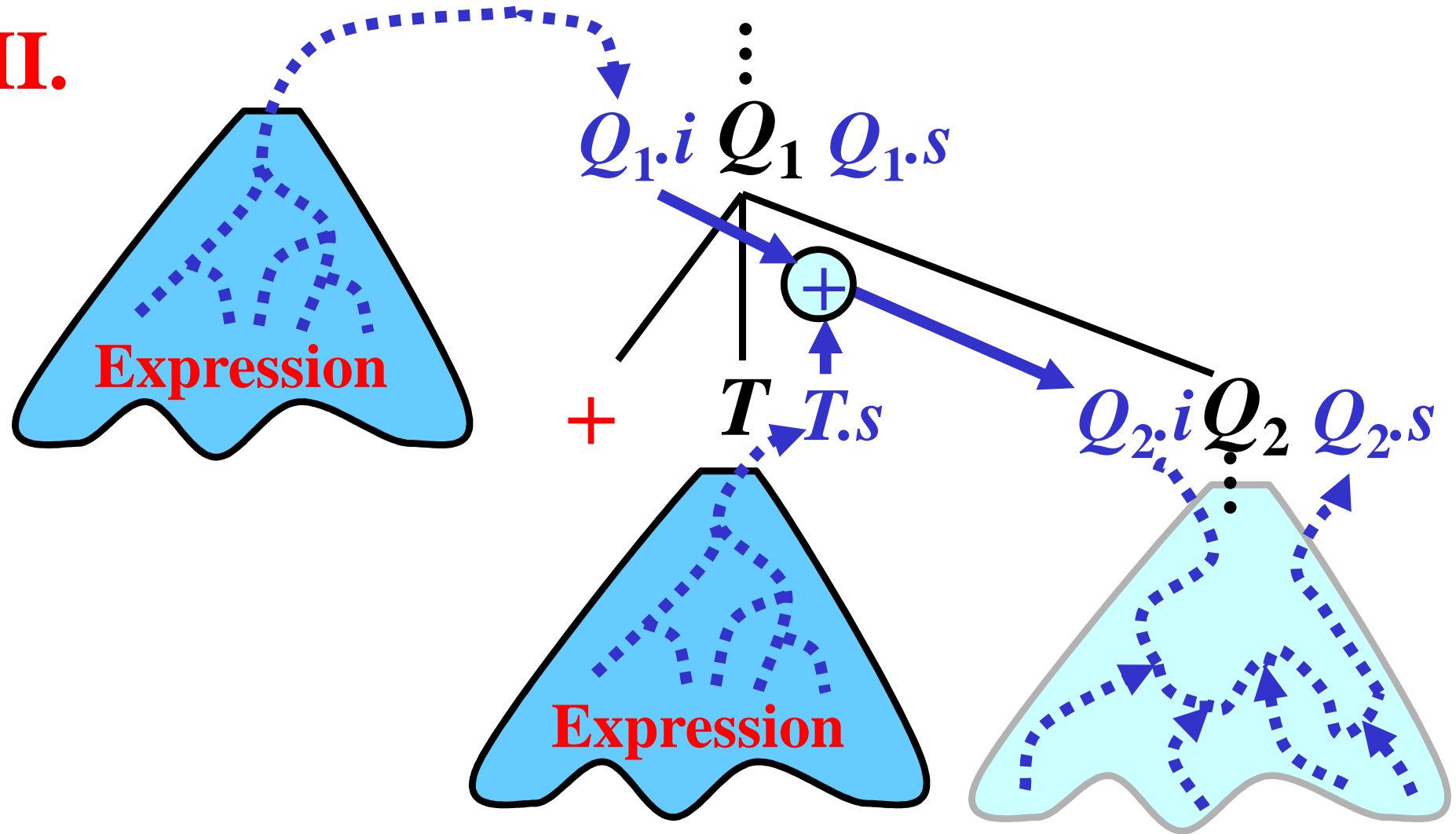
II.



$$Q_1 \rightarrow +T \{ Q_{2.i} := Q_{1.i} + T.s \} Q_2$$

Expressions: Addition 2/4

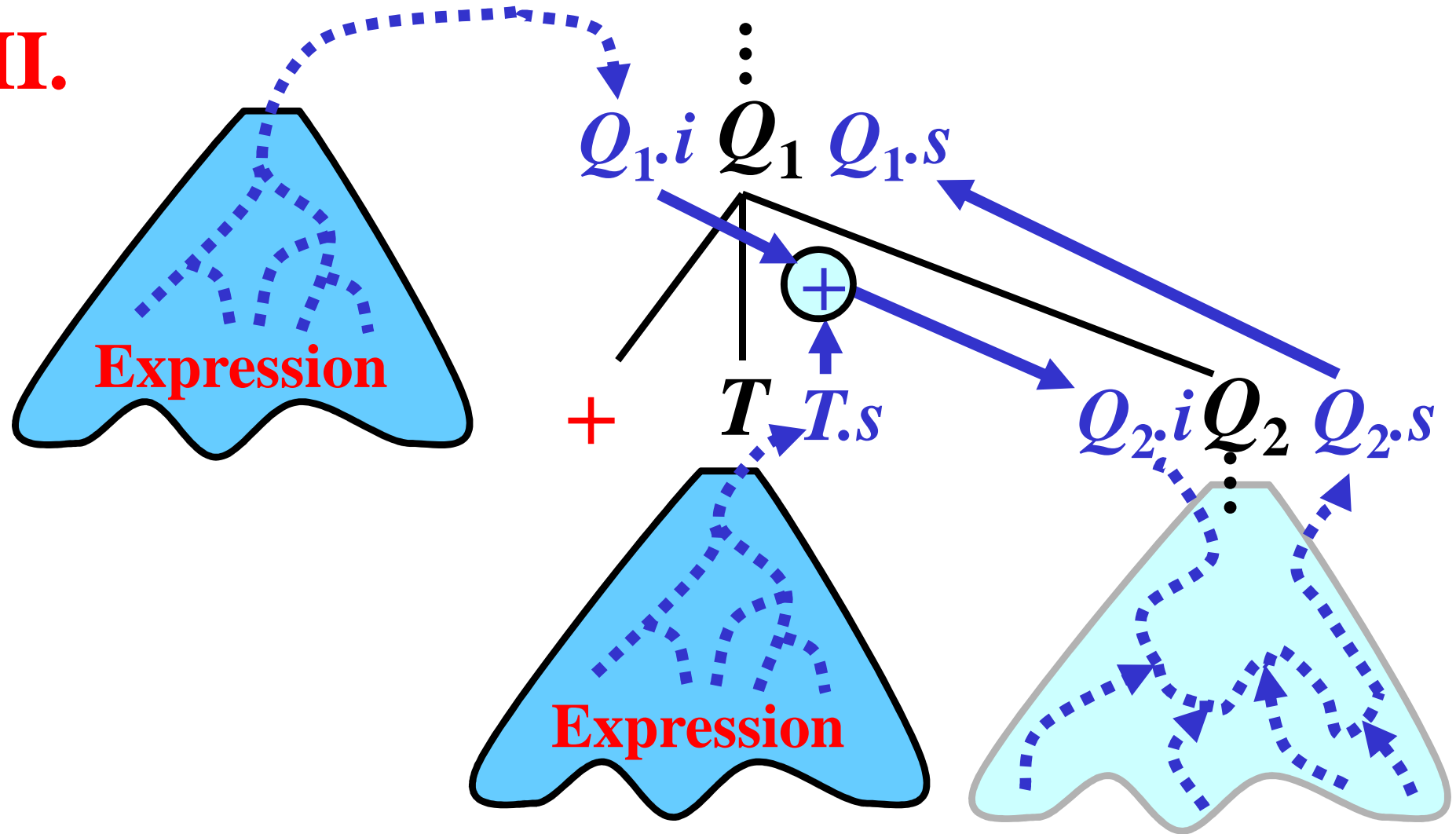
II.



$$Q_1 \rightarrow +T \{ Q_{2.i} := Q_{1.i} + T.s \} Q_2$$

Expressions: Addition 2/4

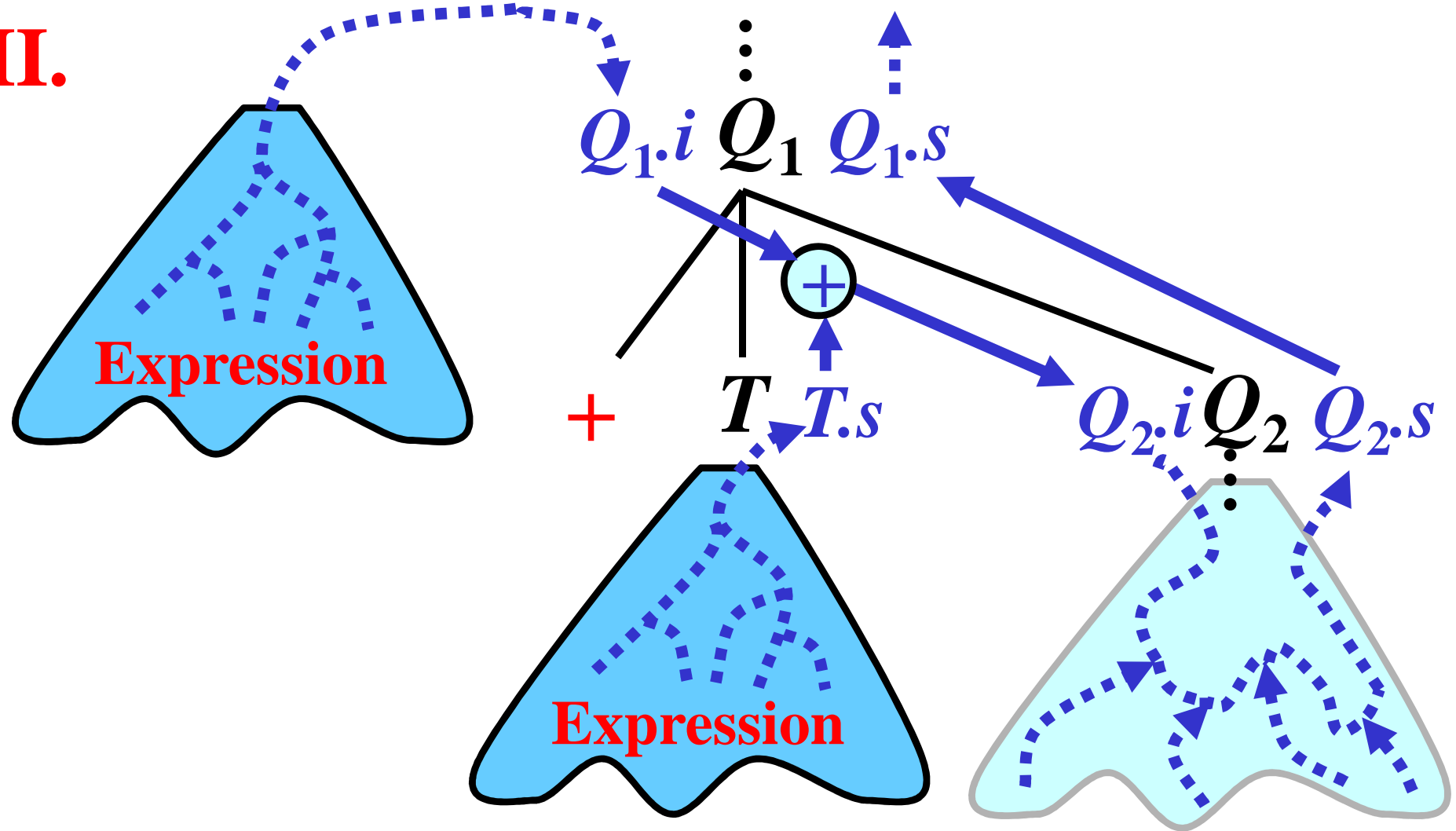
II.



$$Q_1 \rightarrow +T \{ Q_2.i := Q_1.i + T.s \} Q_2 \{ Q_1.s := Q_2.s \}$$

Expressions: Addition 2/4

II.



$$Q_1 \rightarrow +T \{ Q_{2.i} := Q_{1.i} + T.s \} Q_2 \{ Q_{1.s} := Q_{2.s} \}$$

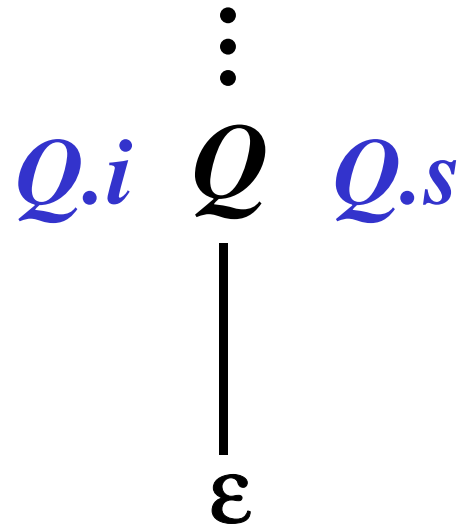
Expressions: Addition 3/4

III.

$$\begin{array}{c} \vdots \\ Q \\ | \\ \varepsilon \end{array}$$
$$Q \rightarrow \varepsilon$$

Expressions: Addition 3/4

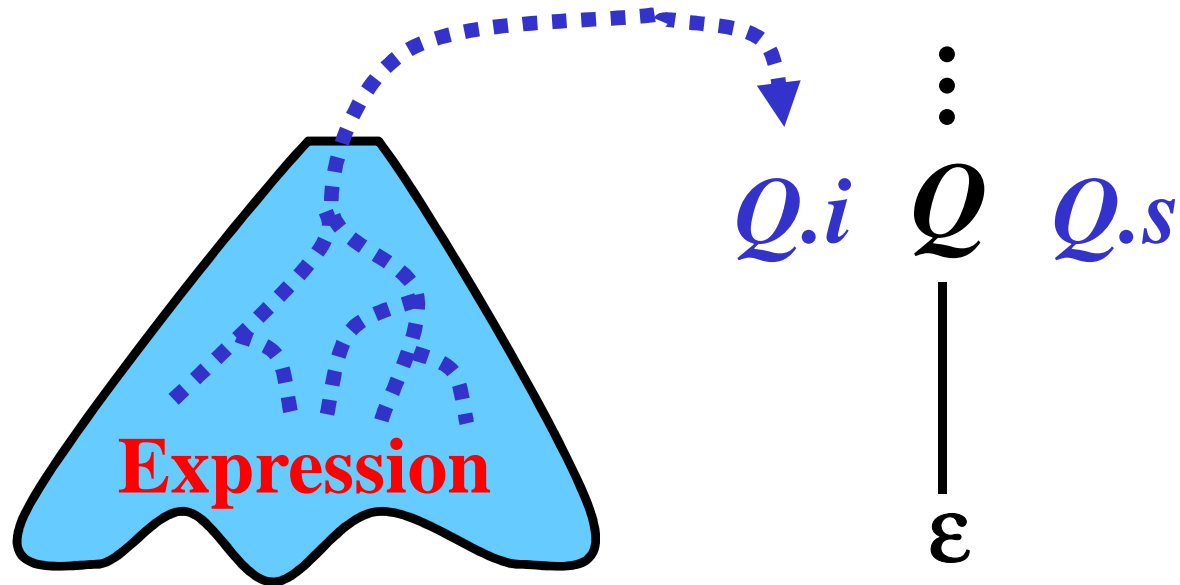
III.



$$Q \rightarrow \varepsilon$$

Expressions: Addition 3/4

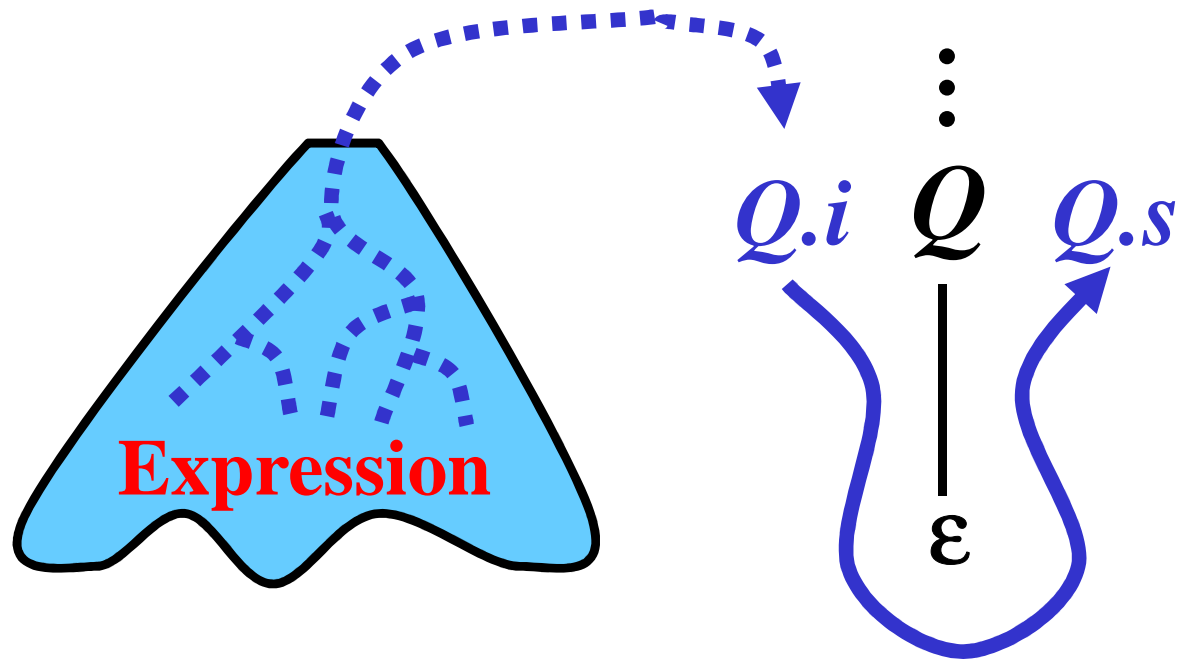
III.



$$Q \rightarrow \varepsilon$$

Expressions: Addition 3/4

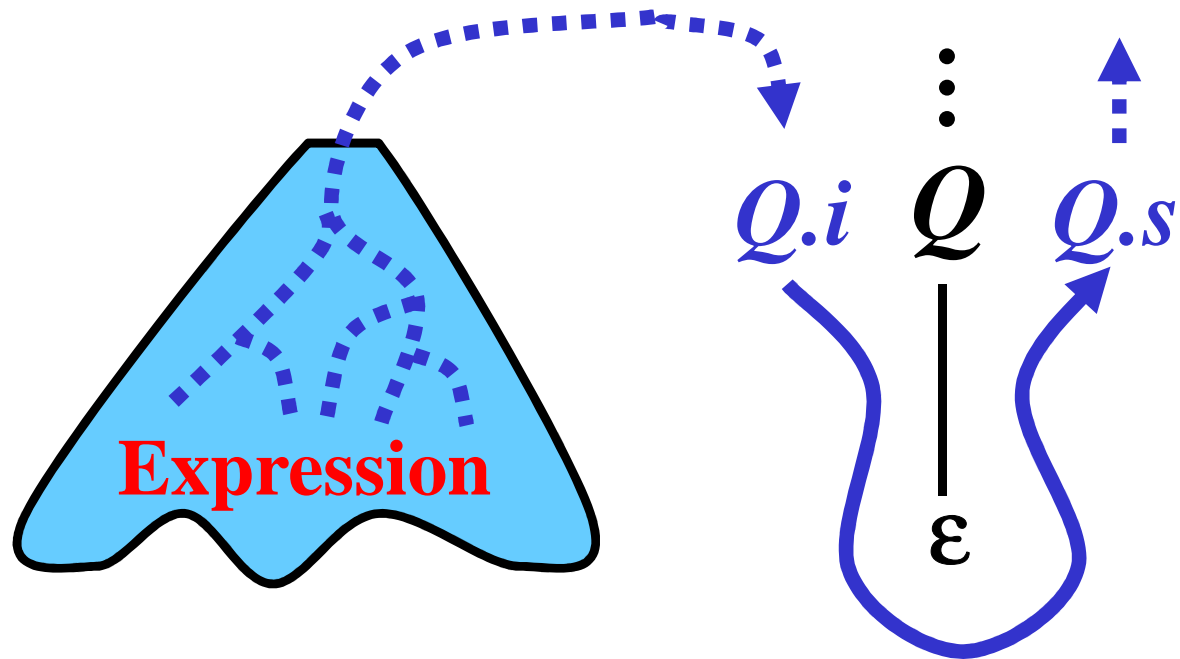
III.



$$Q \rightarrow \epsilon \quad \{Q.s := Q.i\}$$

Expressions: Addition 3/4

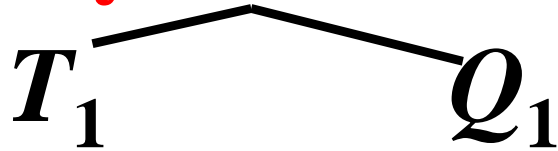
III.



$$Q \rightarrow \varepsilon \quad \{Q.s := Q.i\}$$

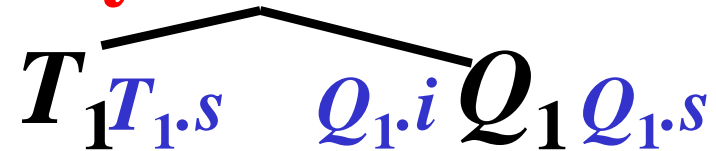
Expressions: Addition 4/4

Summary: E



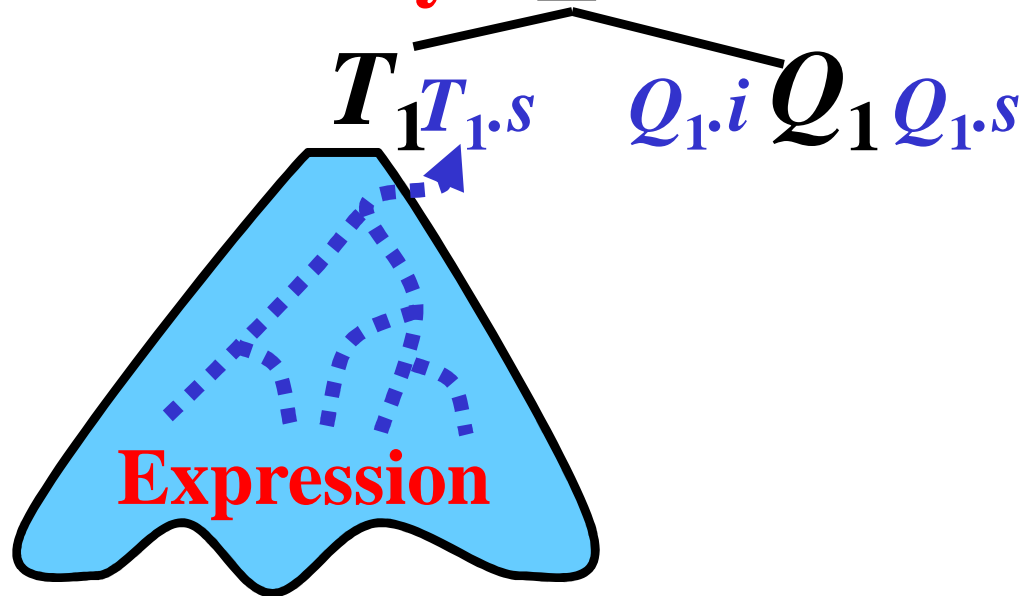
Expressions: Addition 4/4

Summary: E $E.s$



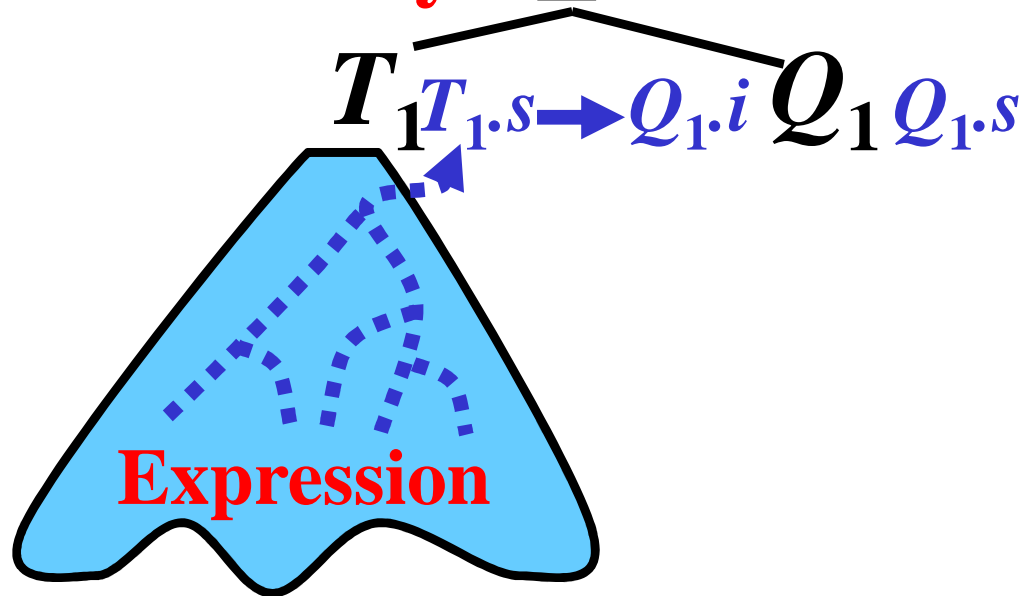
Expressions: Addition 4/4

Summary: E $E.s$



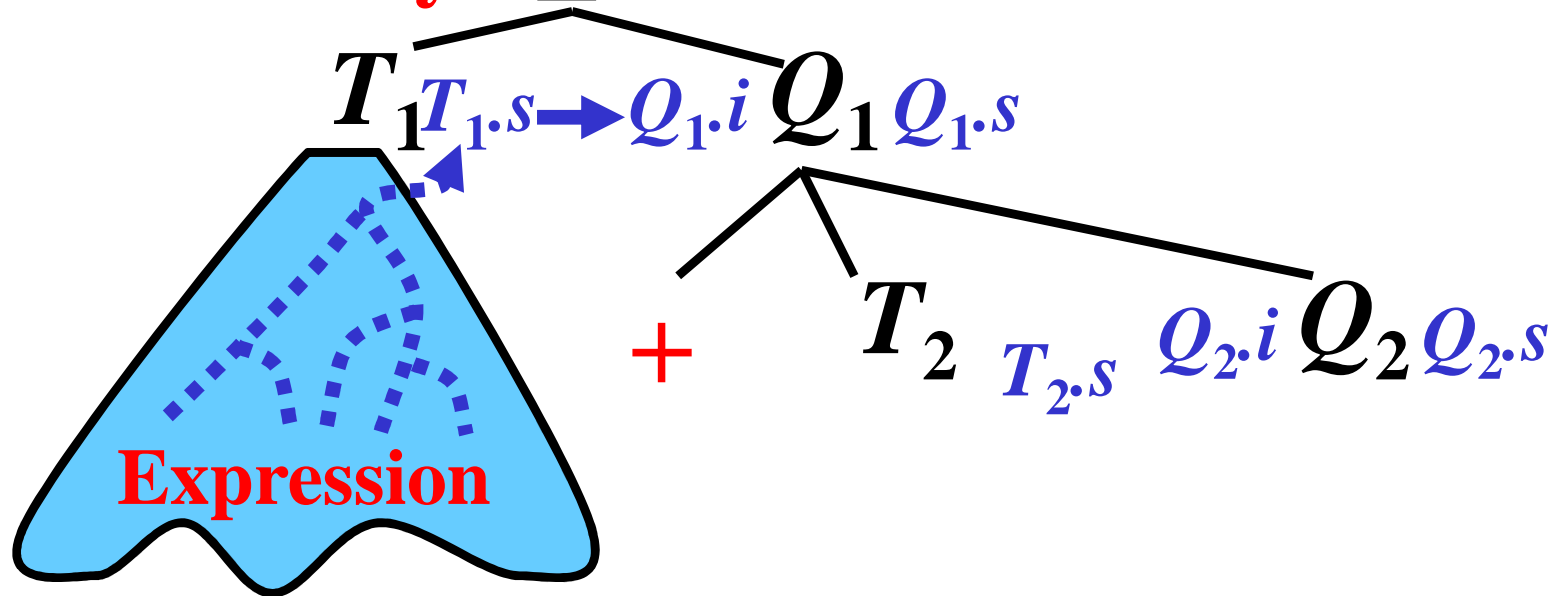
Expressions: Addition 4/4

Summary: E $E.s$



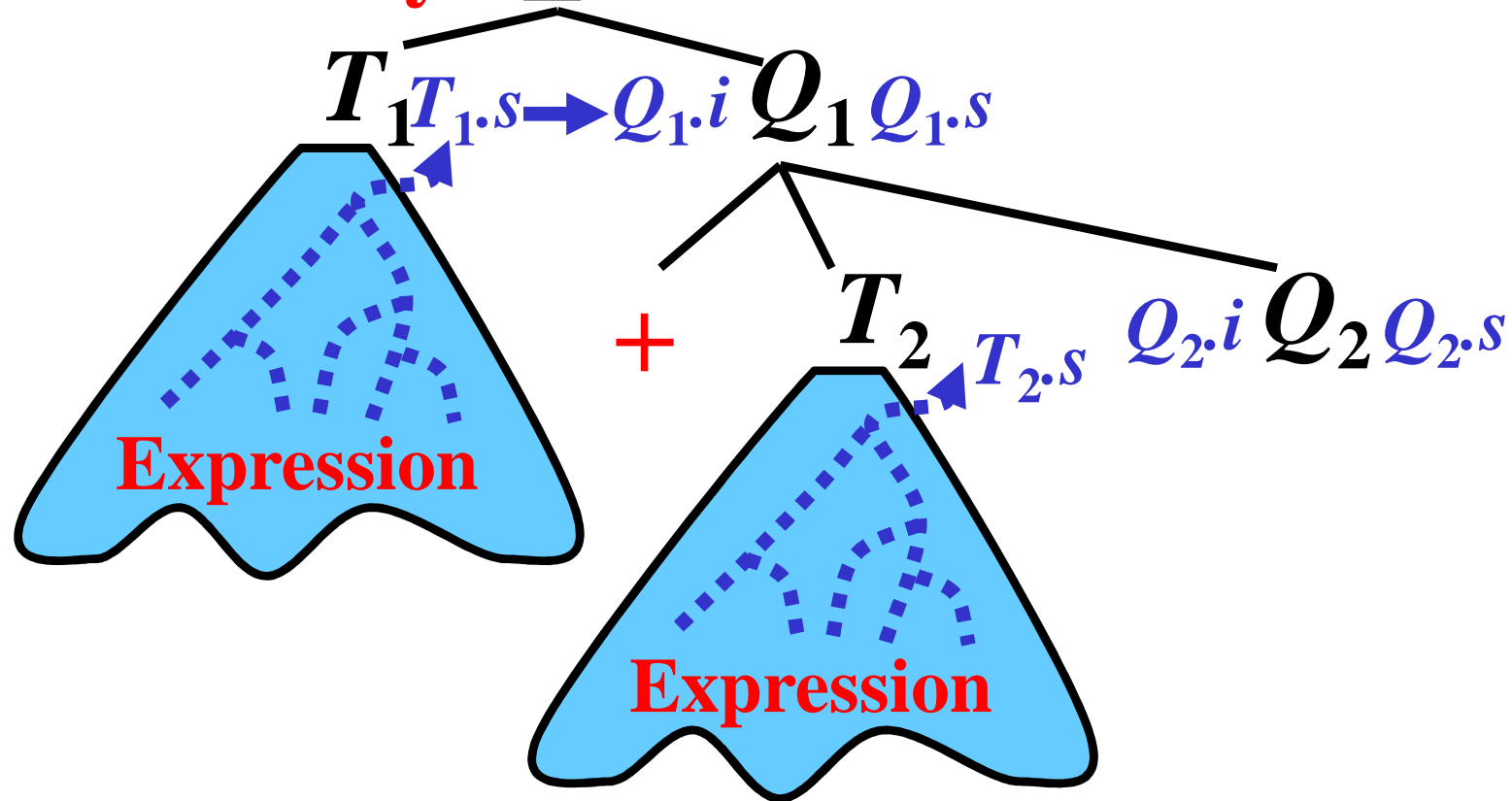
Expressions: Addition 4/4

Summary: $E \ E.s$



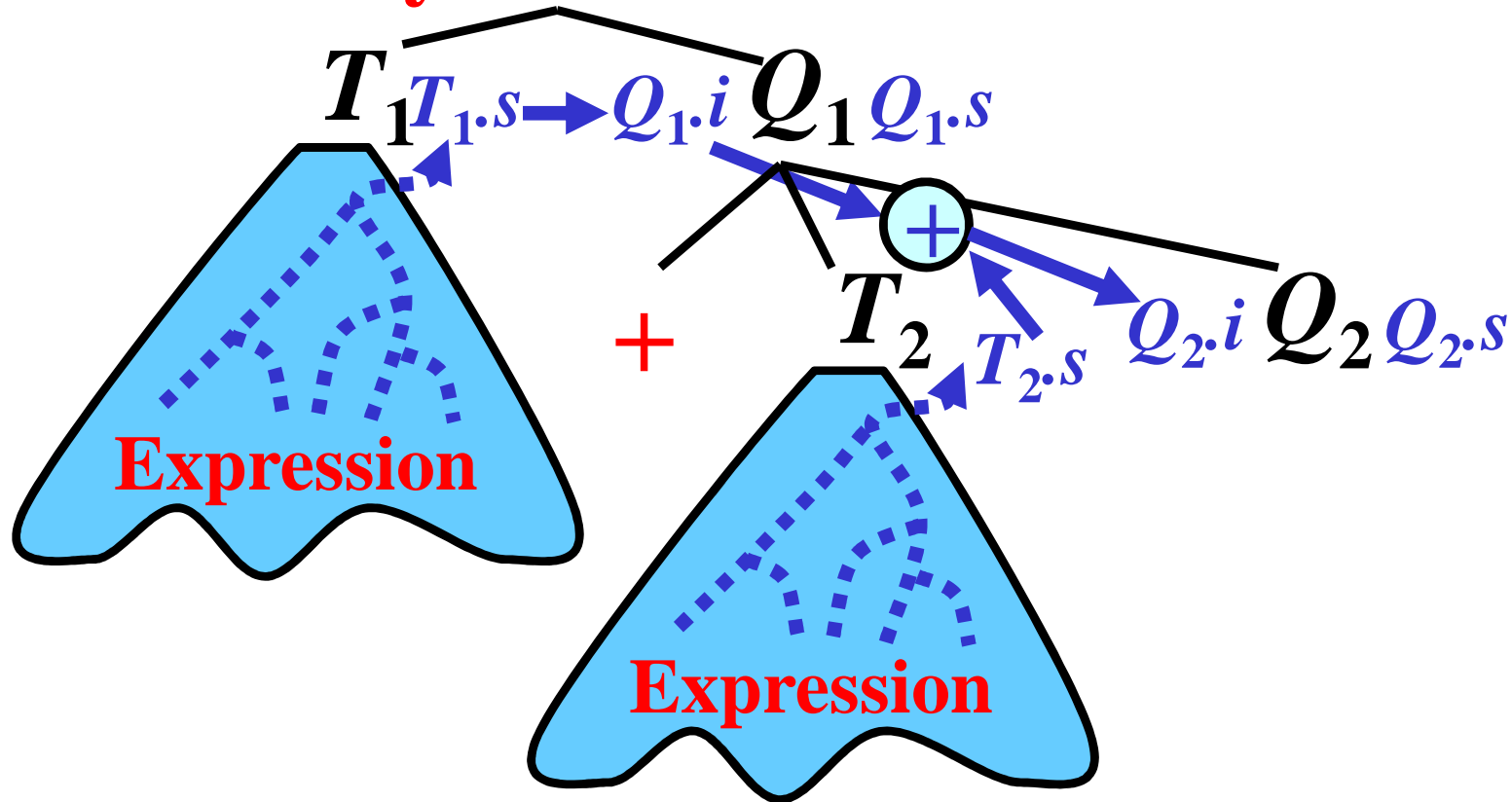
Expressions: Addition 4/4

Summary: $E \ E.s$



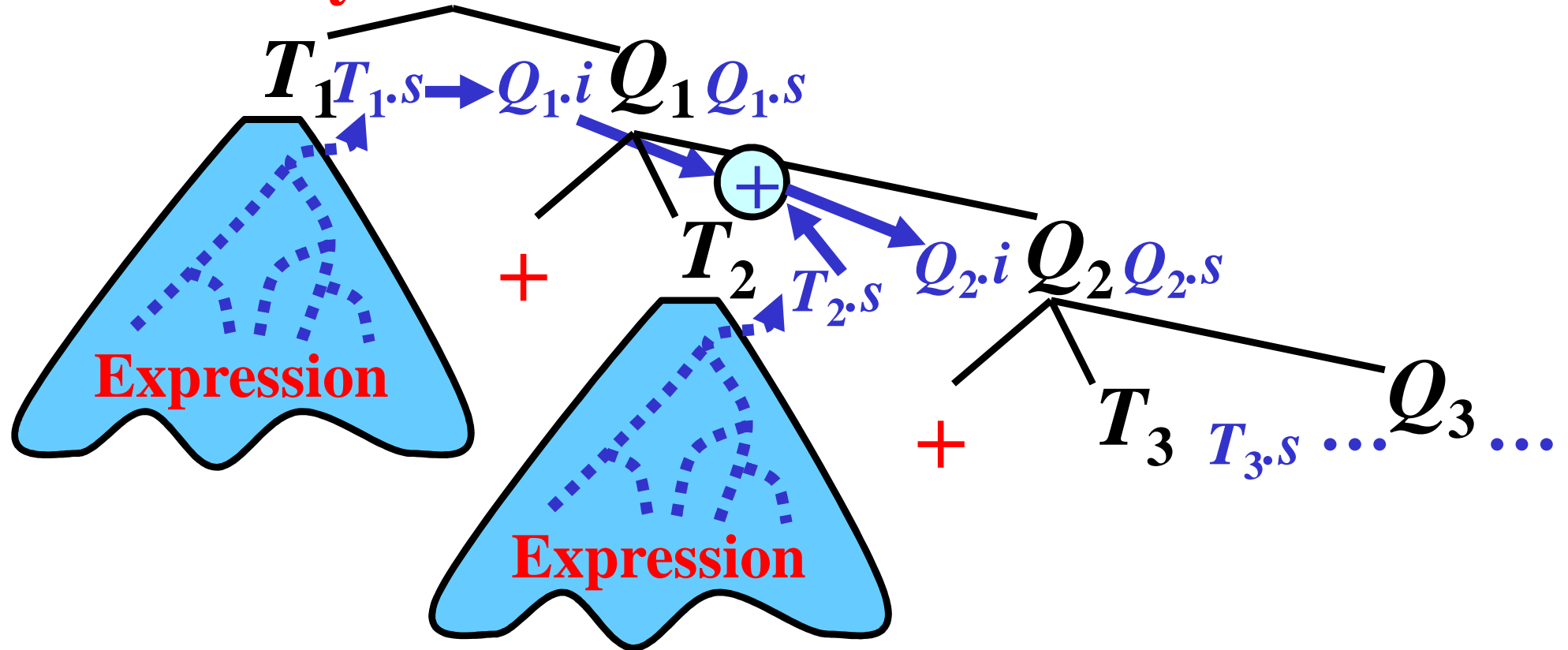
Expressions: Addition 4/4

Summary: $E \ E.s$



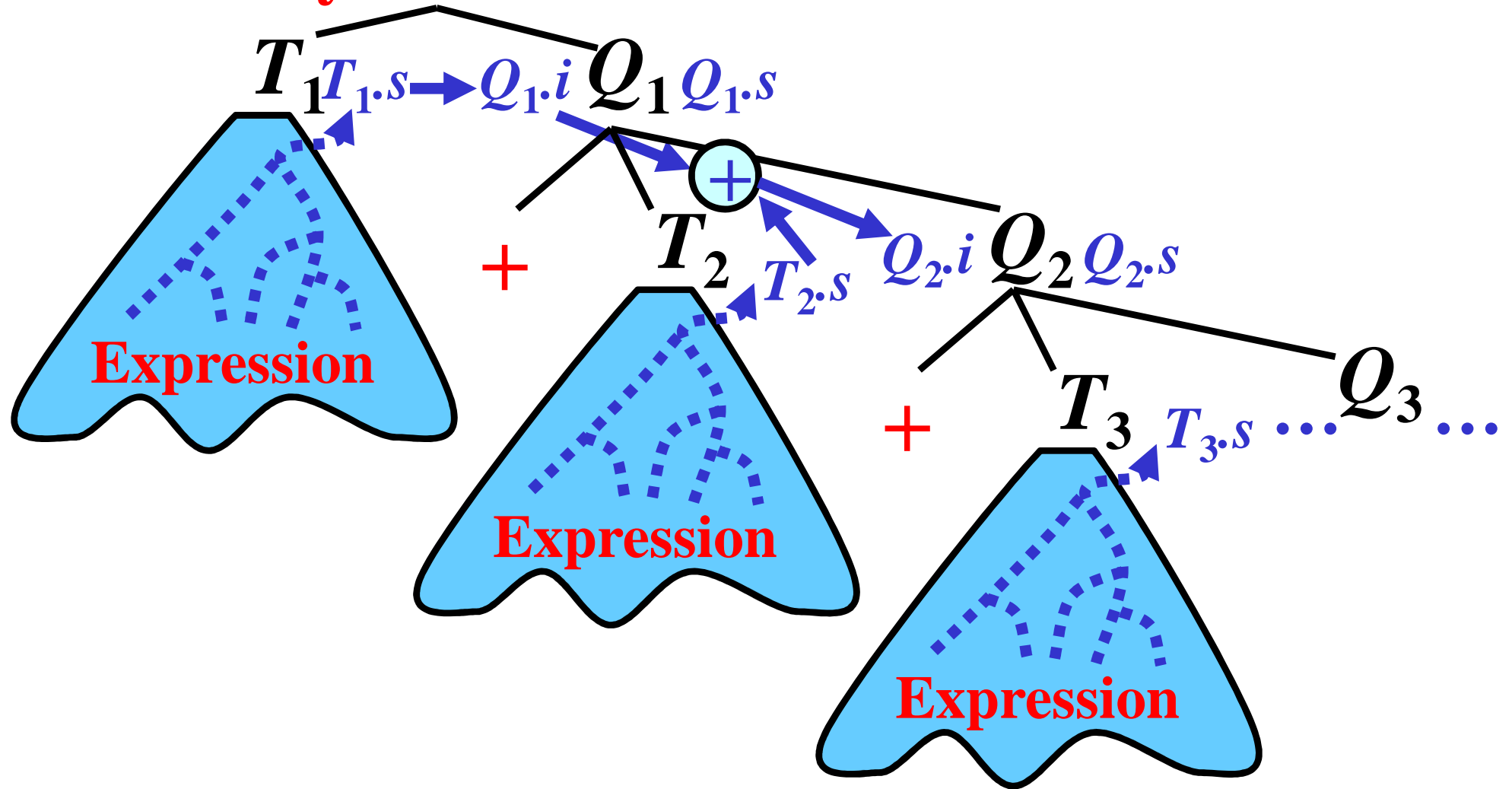
Expressions: Addition 4/4

Summary: E $E.s$



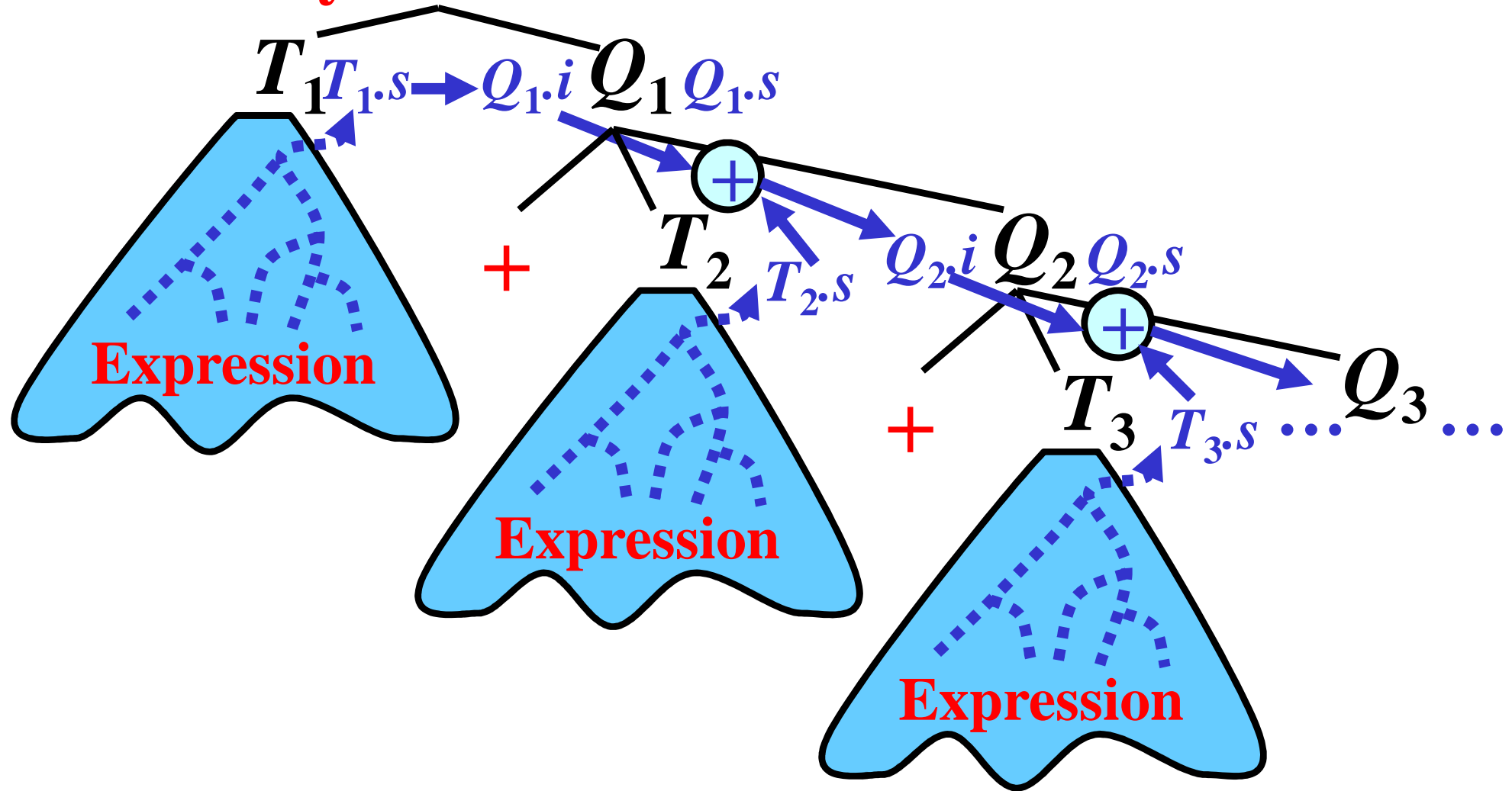
Expressions: Addition 4/4

Summary: $E \ E.s$



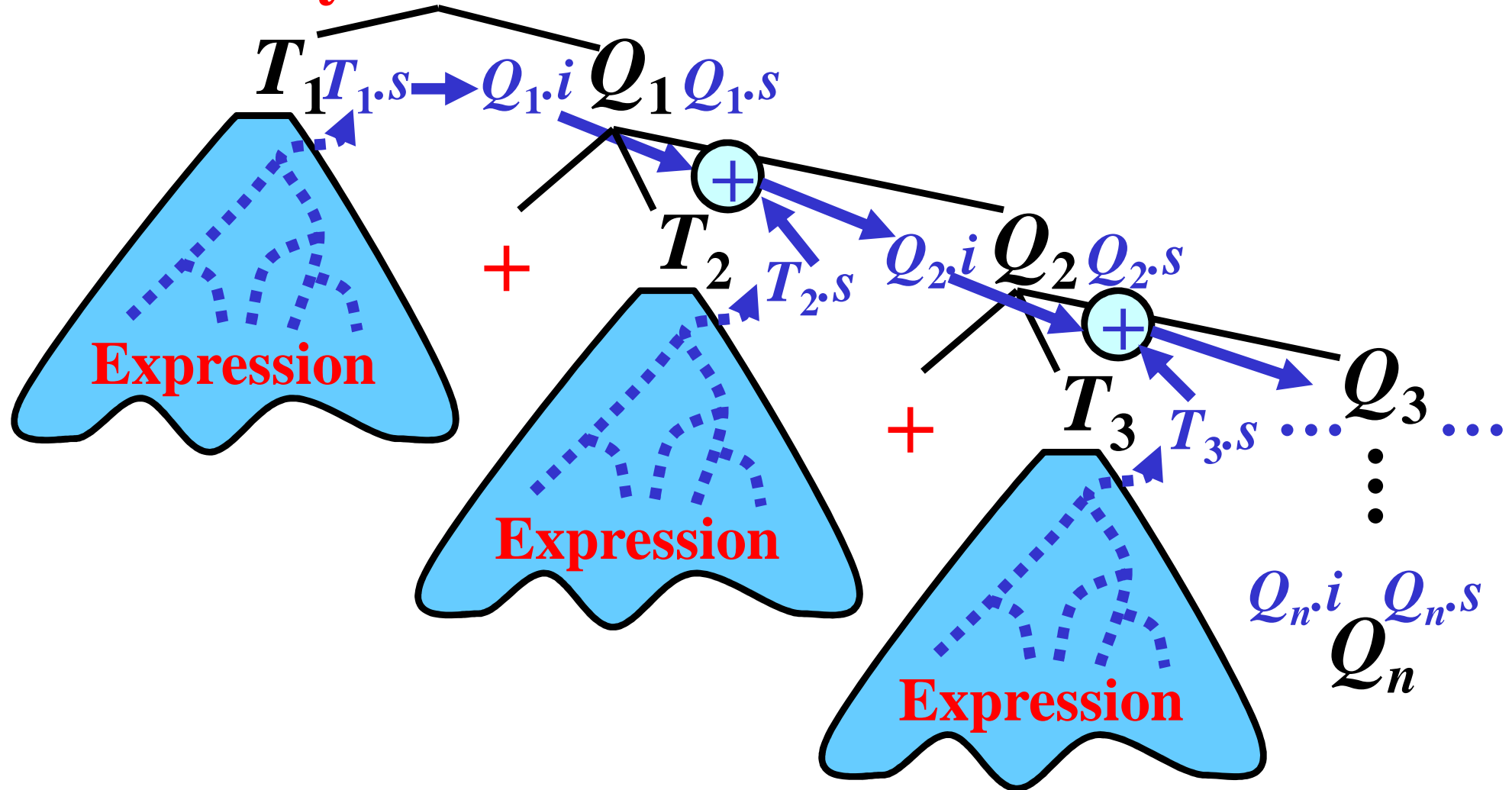
Expressions: Addition 4/4

Summary: E $E.s$



Expressions: Addition 4/4

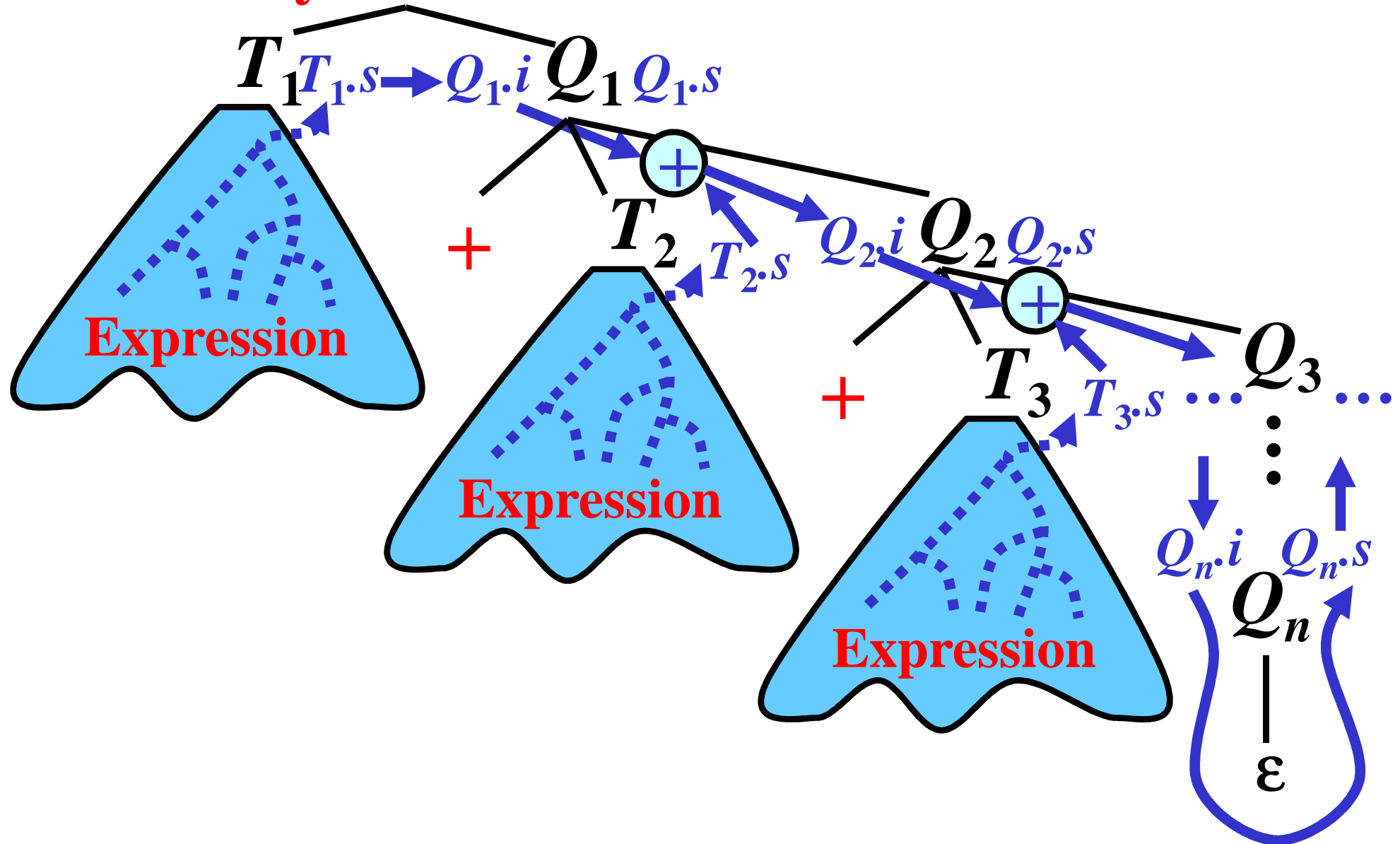
Summary: $E \ E.s$



[illegible]

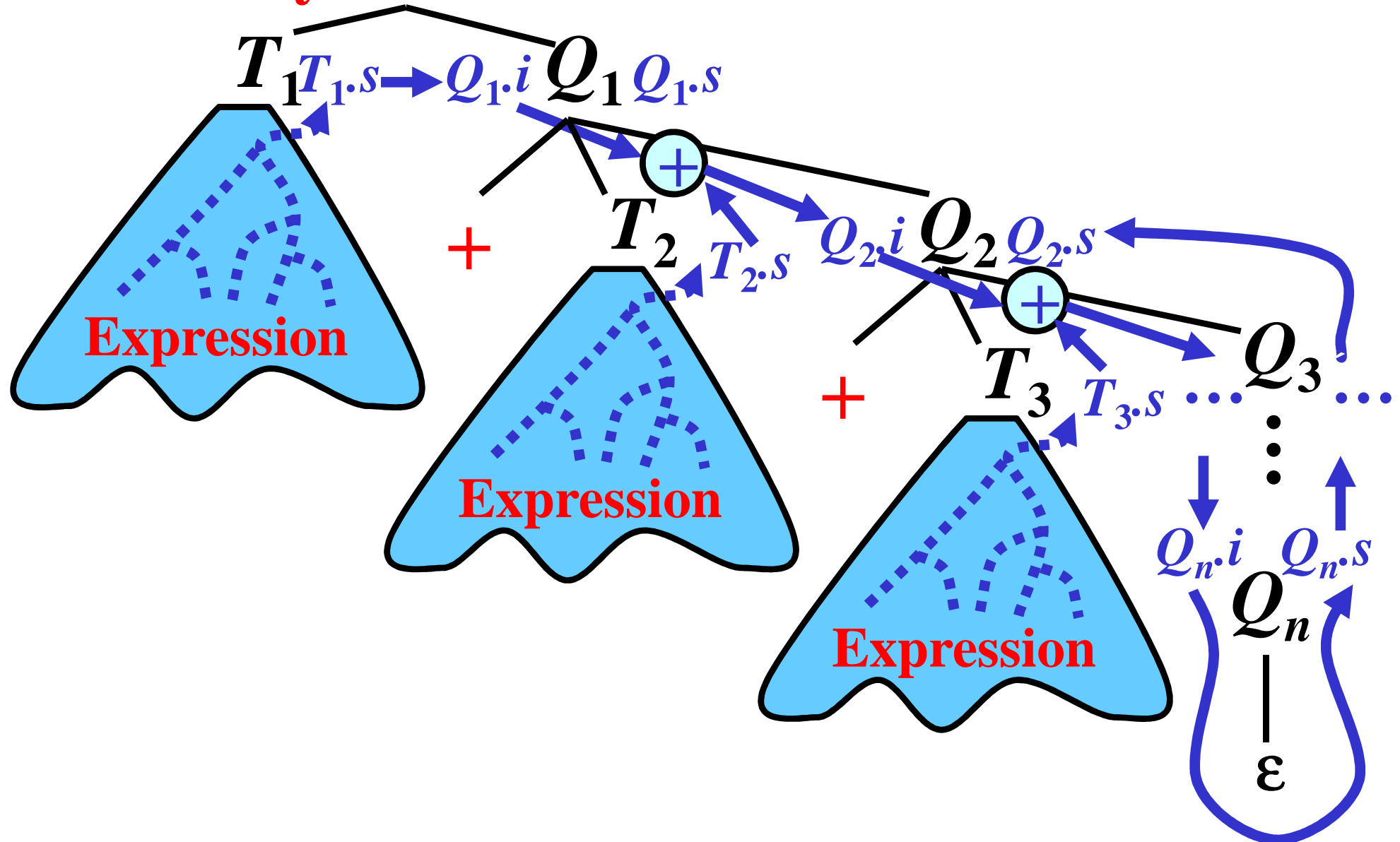
Expressions: Addition 4/4

Summary: $E \ E.s$



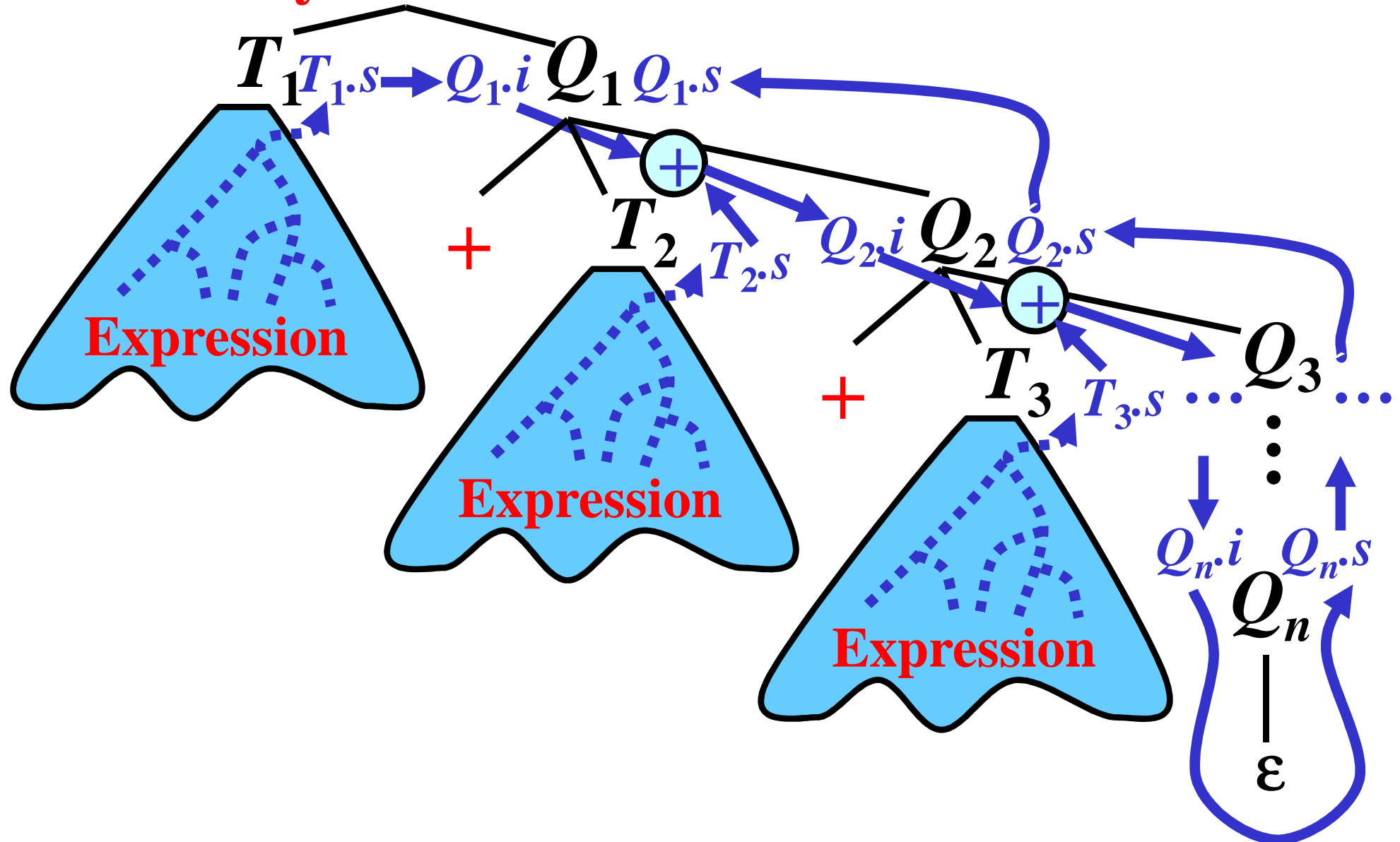
Expressions: Addition 4/4

Summary: $E \ E.s$



Expressions: Addition 4/4

Summary: $E \ E.s$



Summary: $E \ E.s$

$T_1 \ T_{1.s} \rightarrow Q_{1.i} \ Q_1 \ Q_{1.s}$

$+$

$T_2 \ T_{2.s} \rightarrow Q_{2.i} \ Q_2 \ Q_{2.s}$

$+$

$T_3 \ T_{3.s} \rightarrow \dots \ Q_3 \dots$

\vdots

$Q_{n.i} \ Q_{n.s}$

Q_n

ε

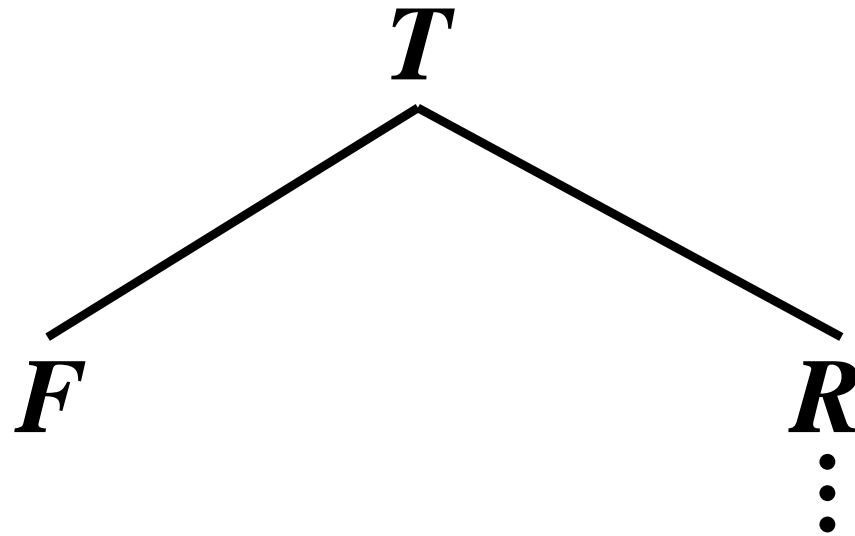
Expression

Expression

Expression

Expressions: Multiplication 1/4

I.

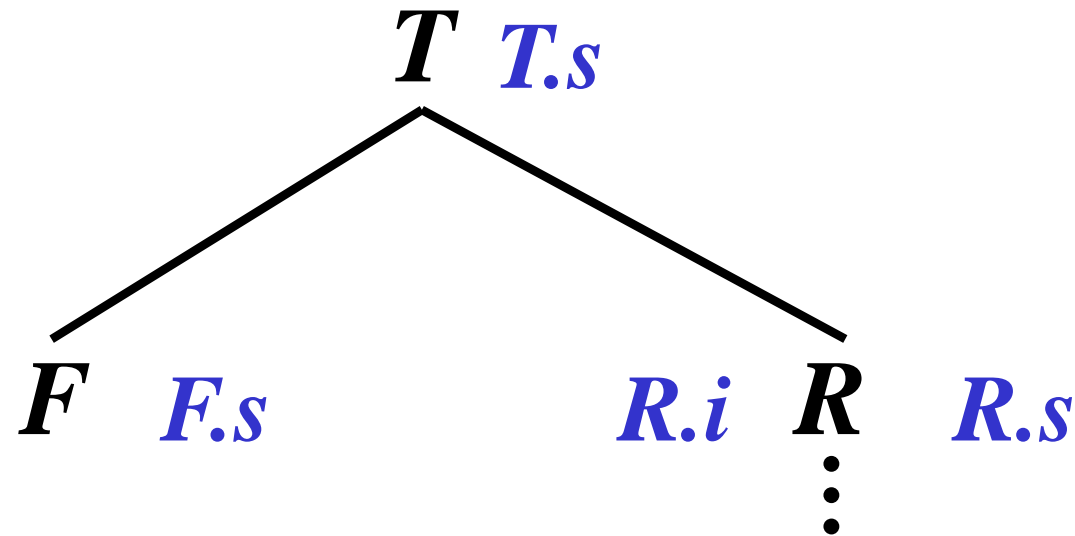


$T \rightarrow F$

R

Expressions: Multiplication 1/4

I.

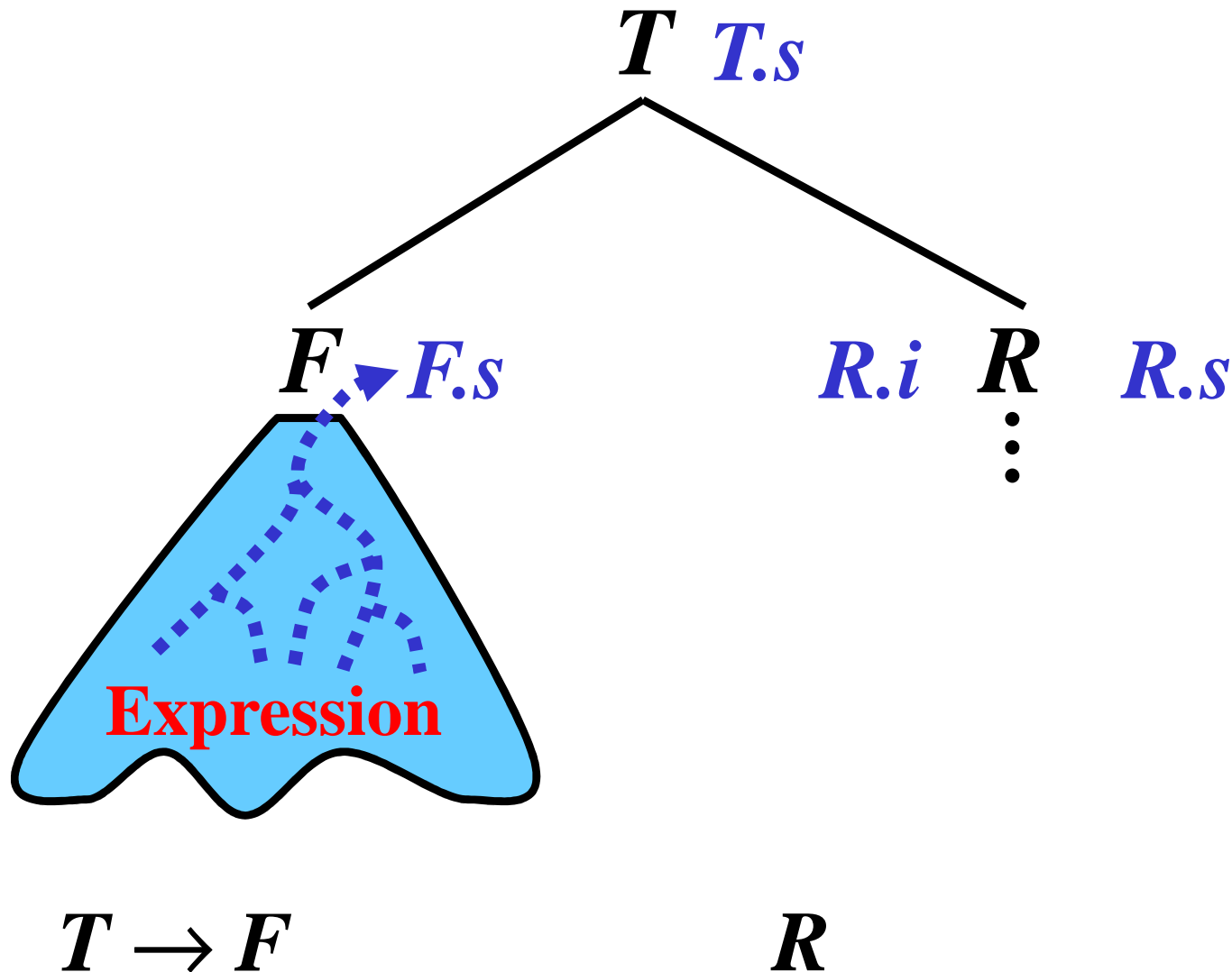


$T \rightarrow F$

R

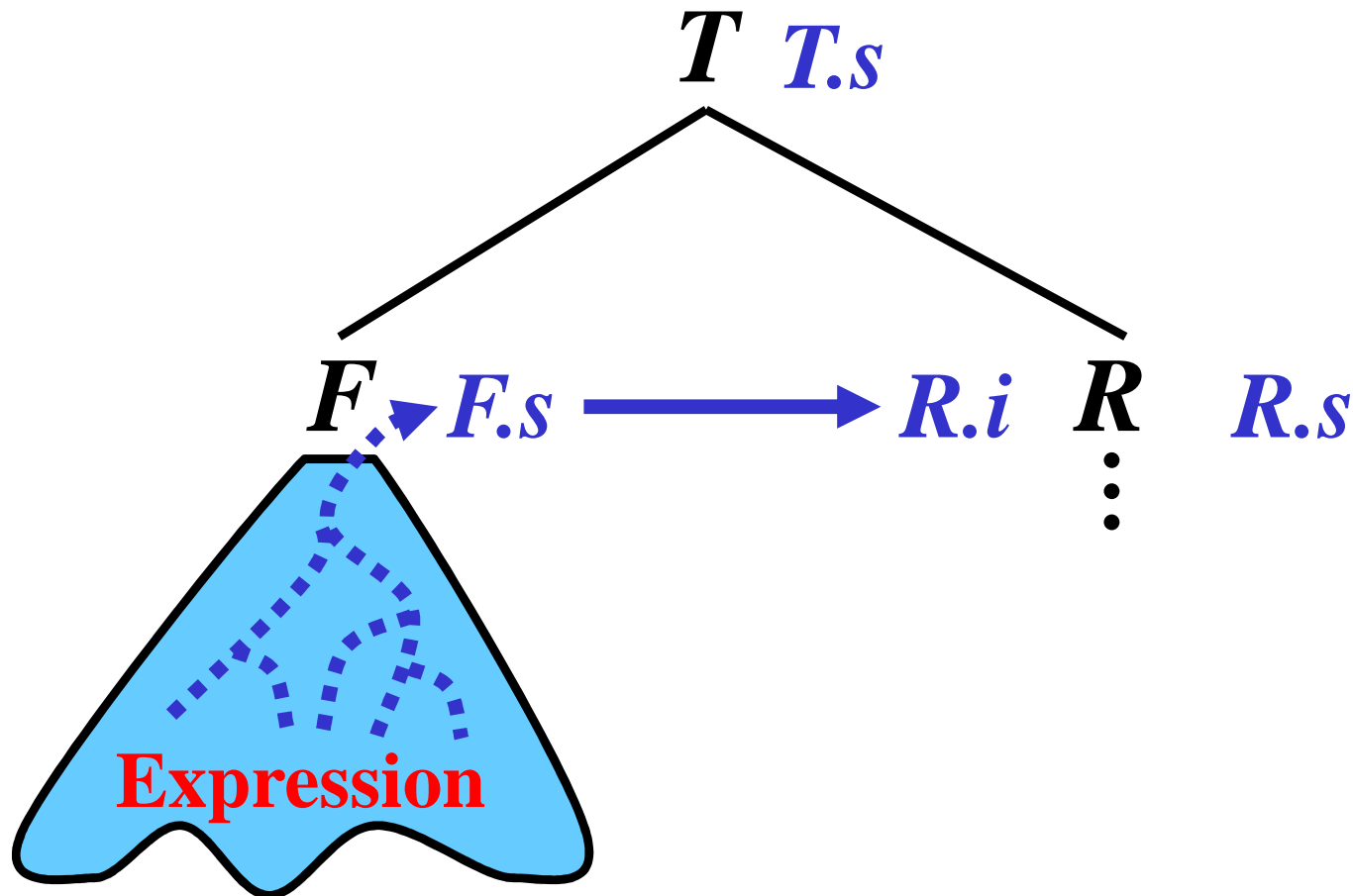
Expressions: Multiplication 1/4

I.



Expressions: Multiplication 1/4

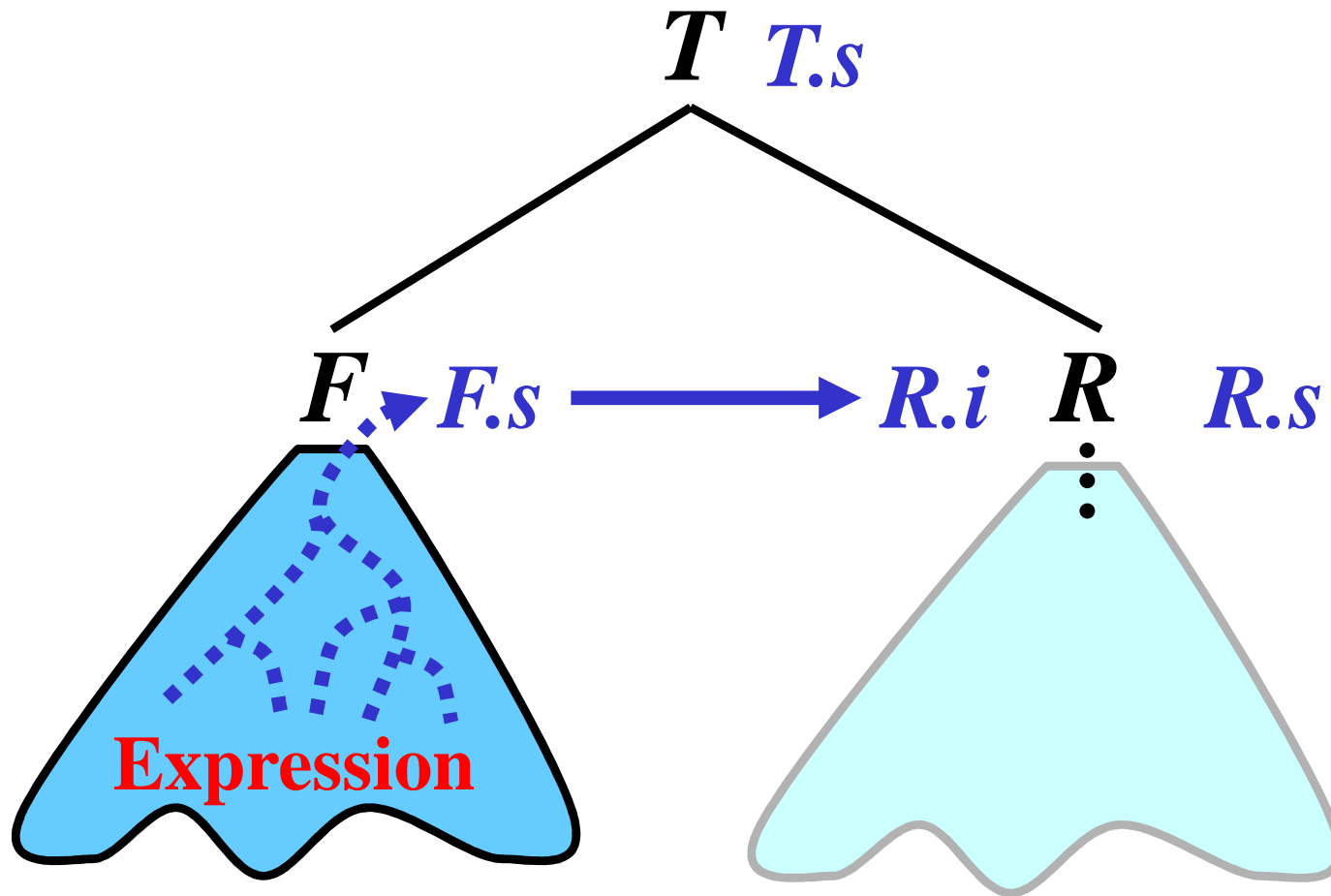
I.



$$T \rightarrow F \{ R.i := F.s \} R$$

Expressions: Multiplication 1/4

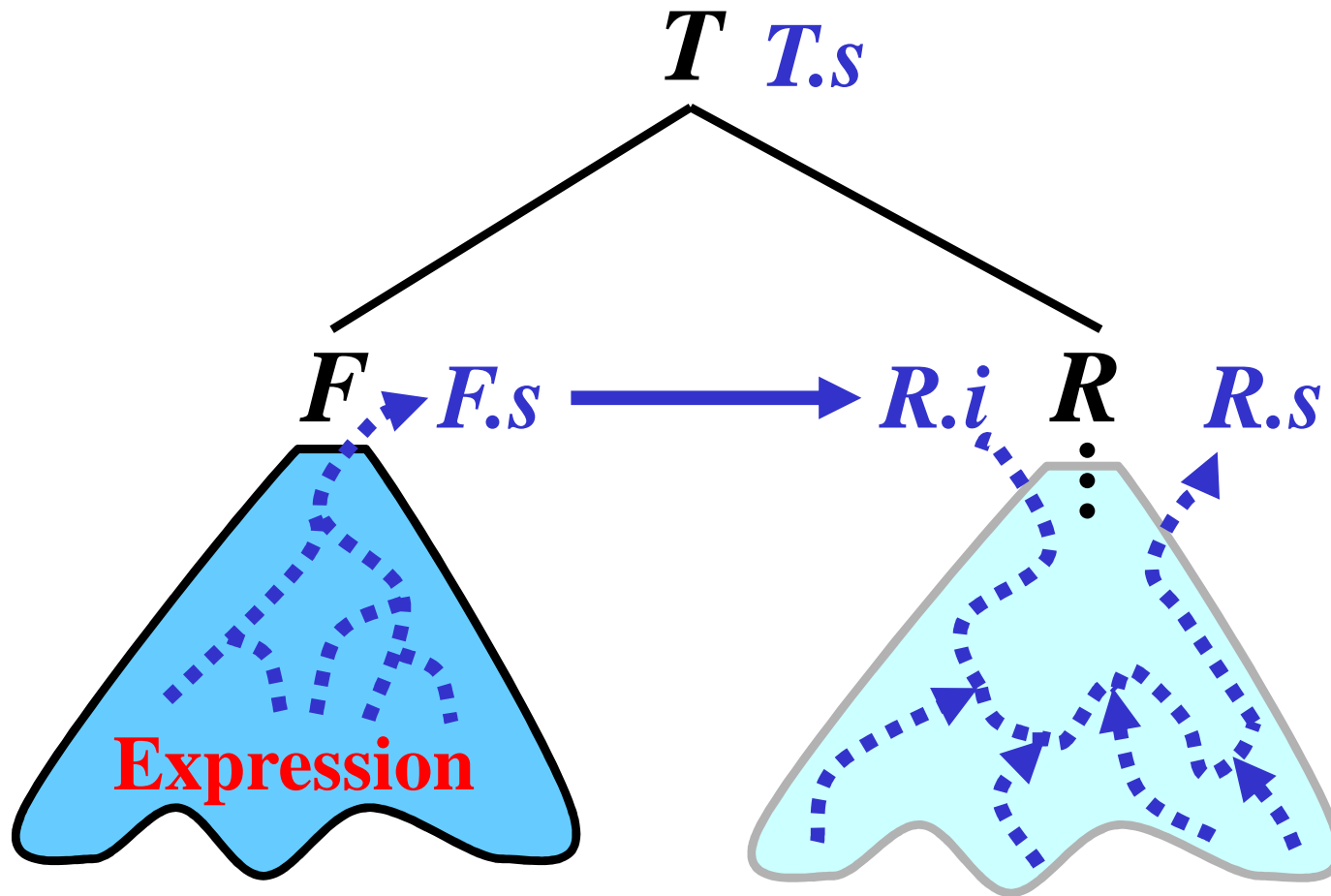
I.



$$T \rightarrow F \{ R.i := F.s \} R$$

Expressions: Multiplication 1/4

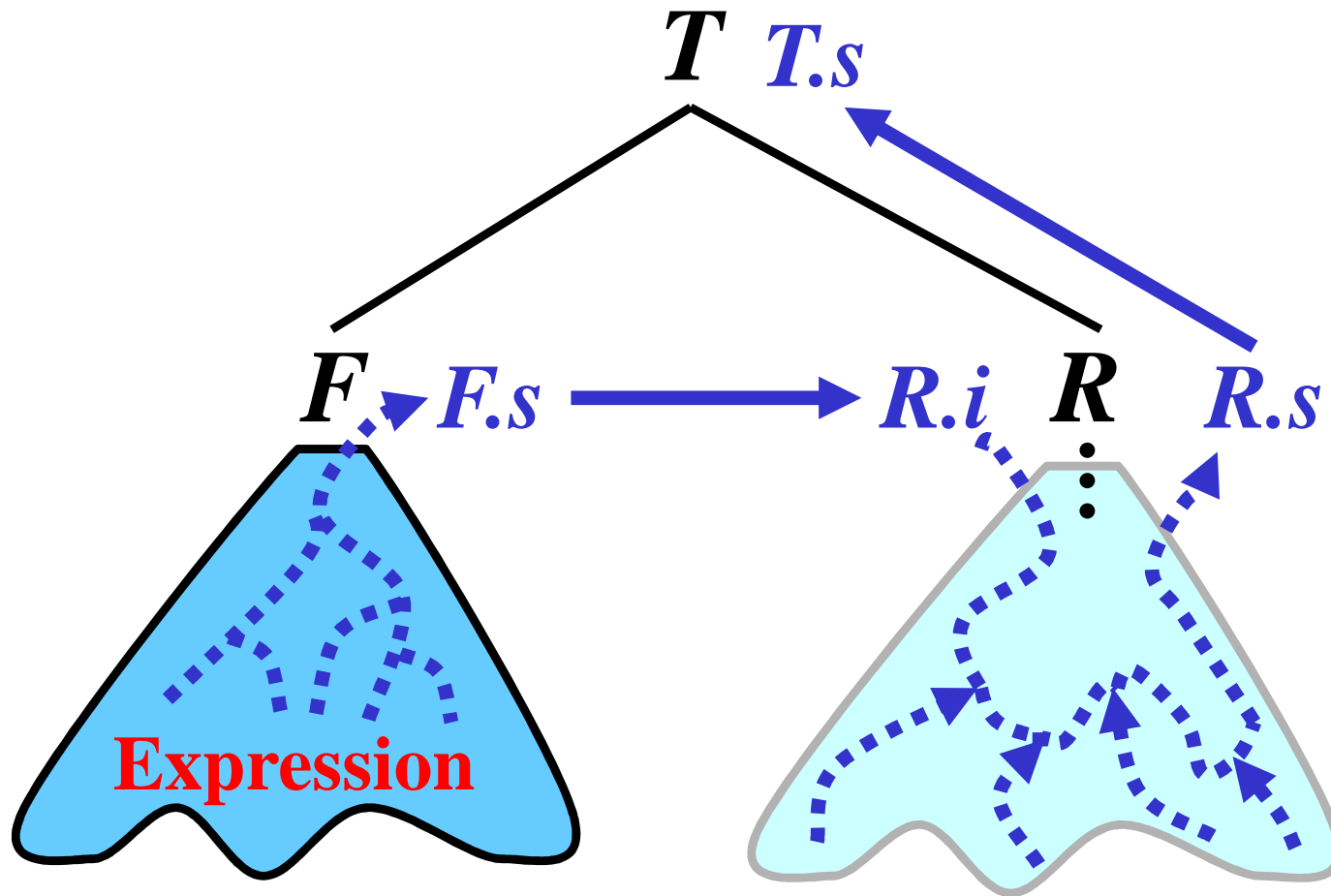
I.



$$T \rightarrow F \{ R.i := F.s \} R$$

Expressions: Multiplication 1/4

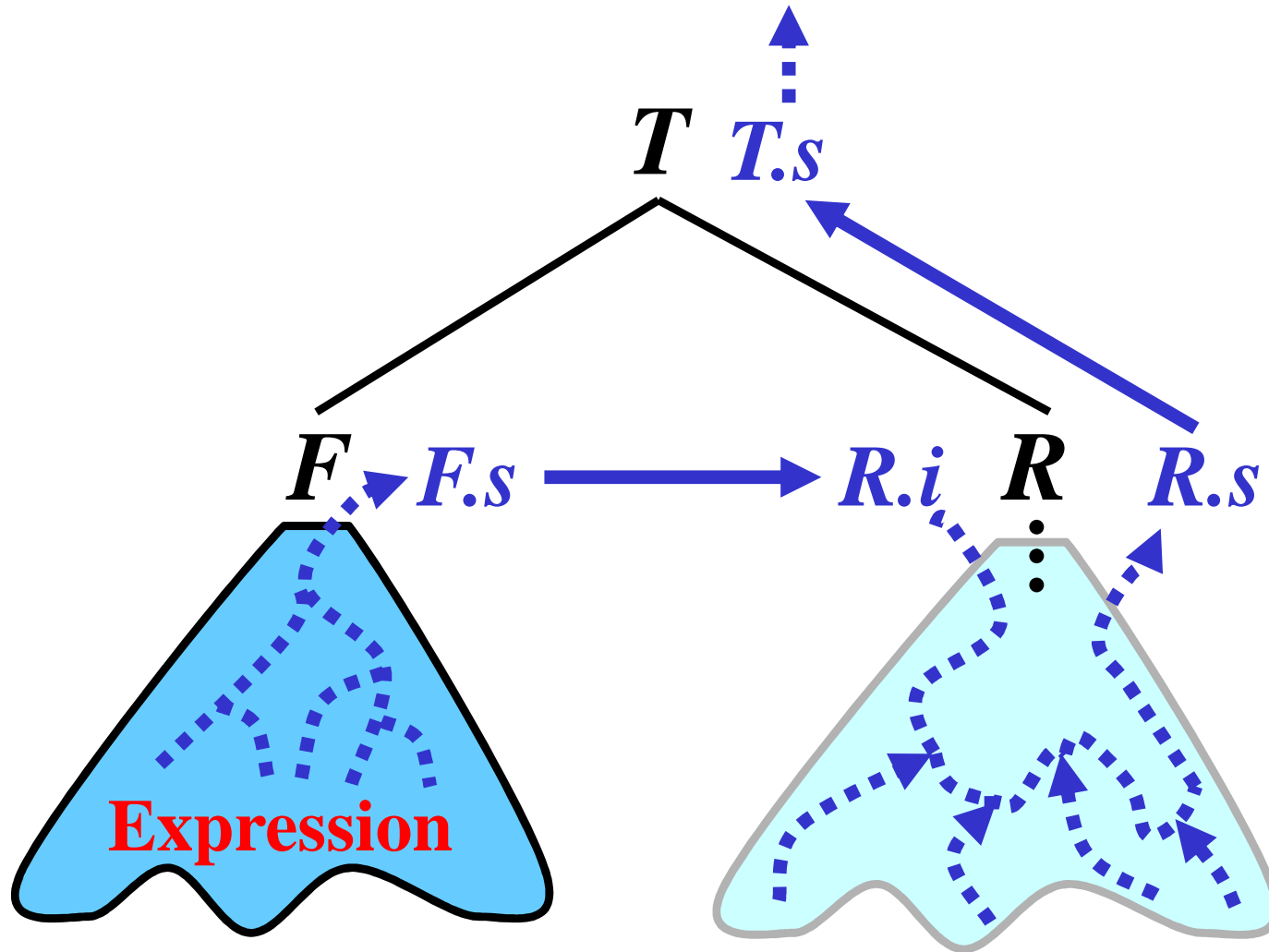
I.



$$T \rightarrow F \{ R.i := F.s \} R \{ T.s := R.s \}$$

Expressions: Multiplication 1/4

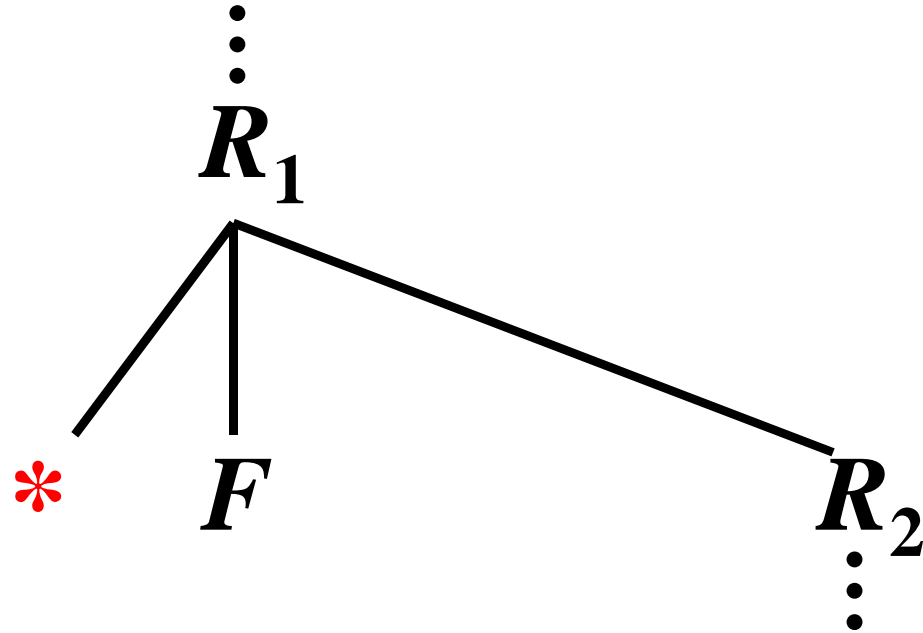
I.



$$T \rightarrow F \{ R.i := F.s \} R \{ T.s := R.s \}$$

Expressions: Multiplication 2/4

II.

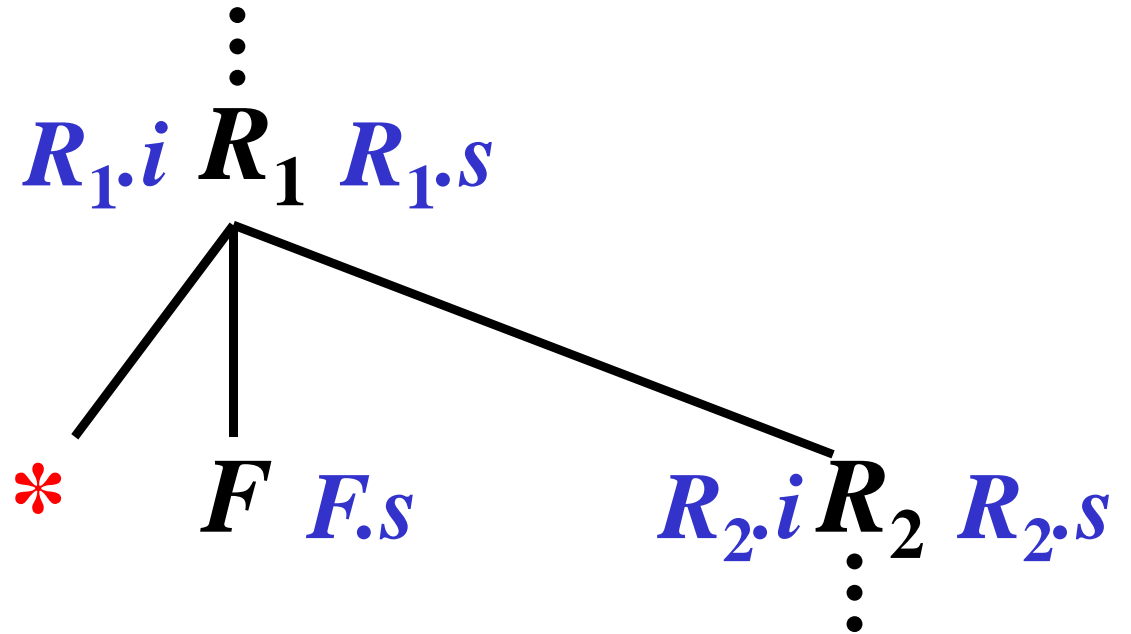


$$R_1 \rightarrow *F$$

Q_2

Expressions: Multiplication 2/4

II.

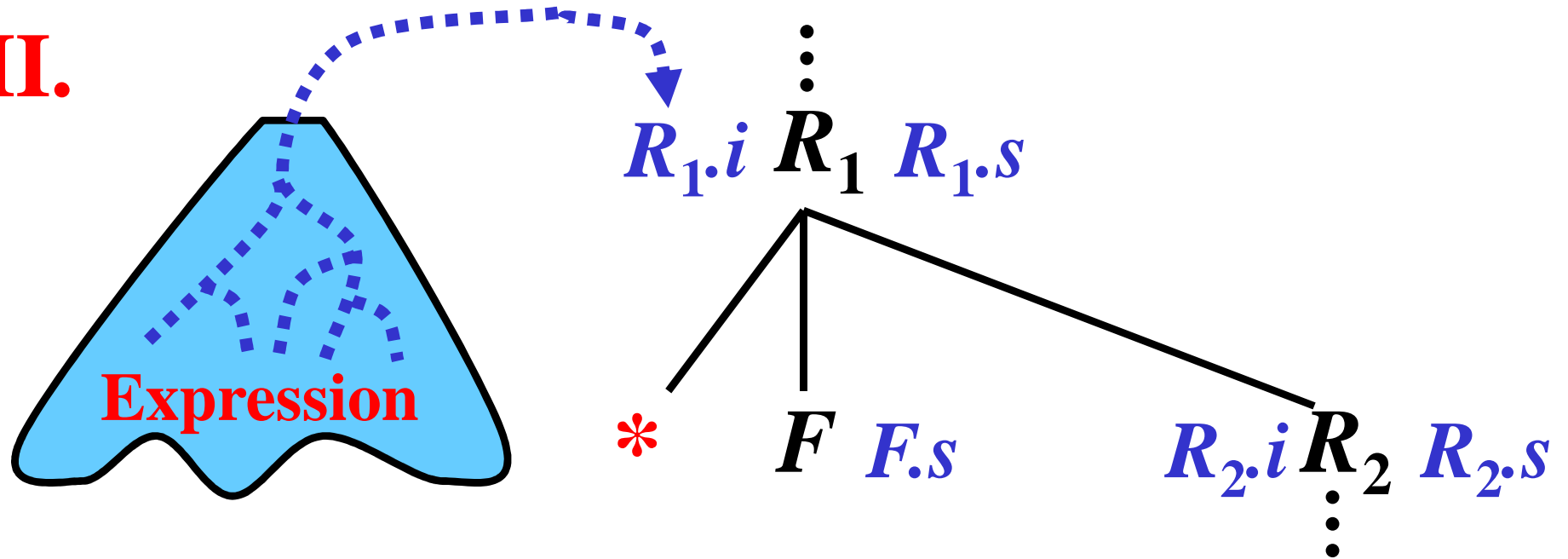


$$R_1 \rightarrow *F$$

$$Q_2$$

Expressions: Multiplication 2/4

II.

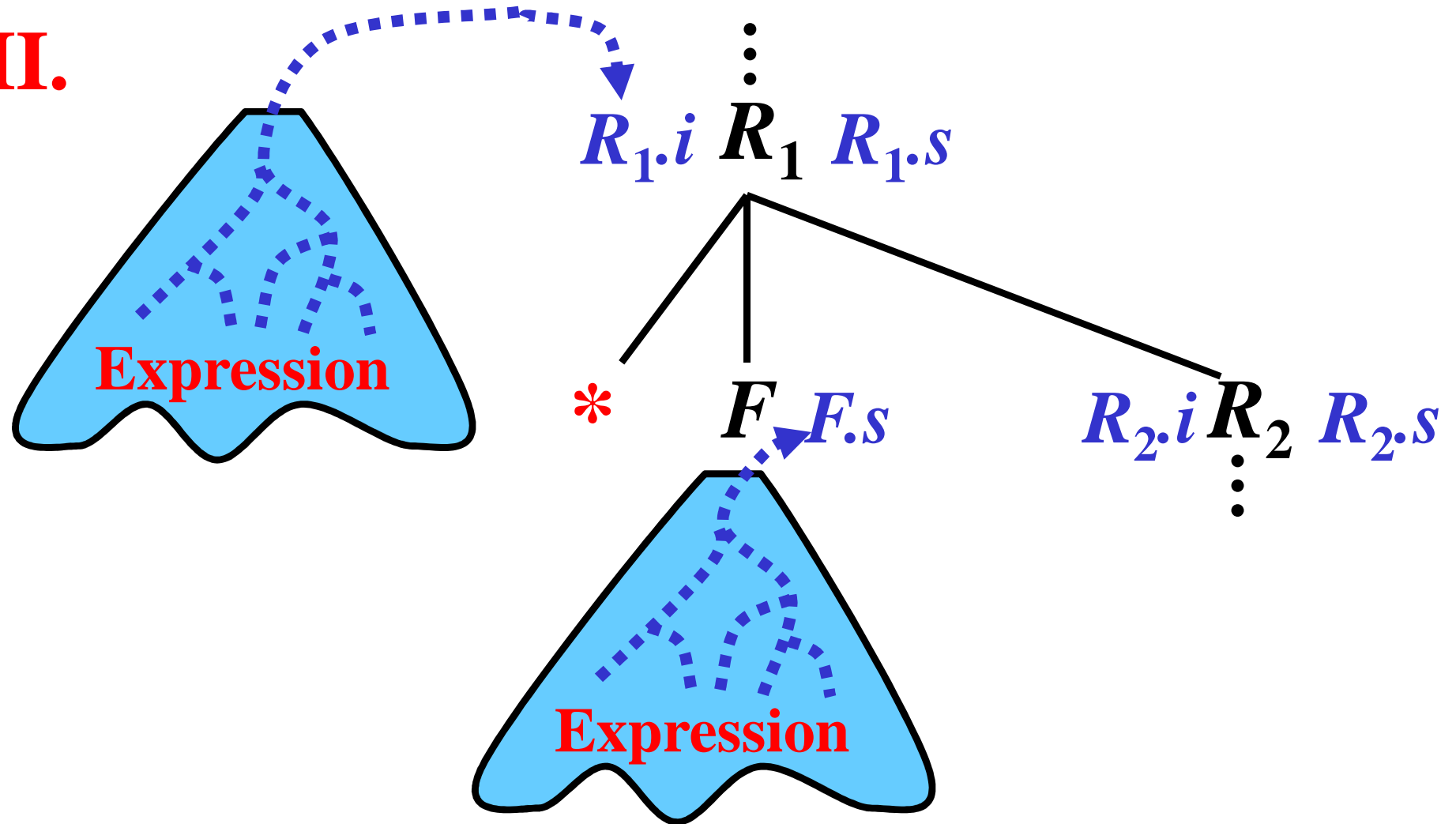


$$R_1 \rightarrow *F$$

Q_2

Expressions: Multiplication 2/4

II.

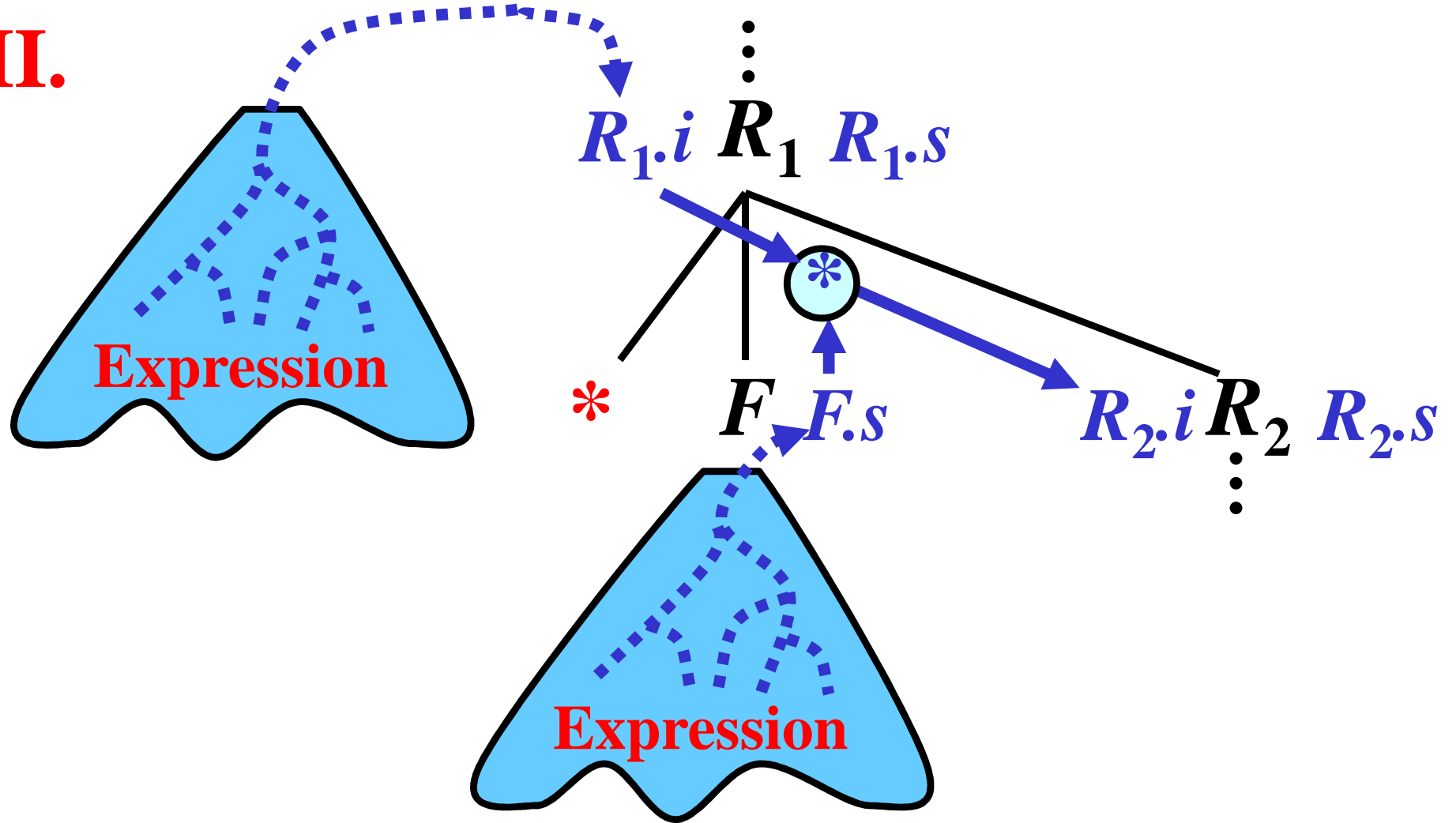


$$R_1 \rightarrow *F$$

Q_2

Expressions: Multiplication 2/4

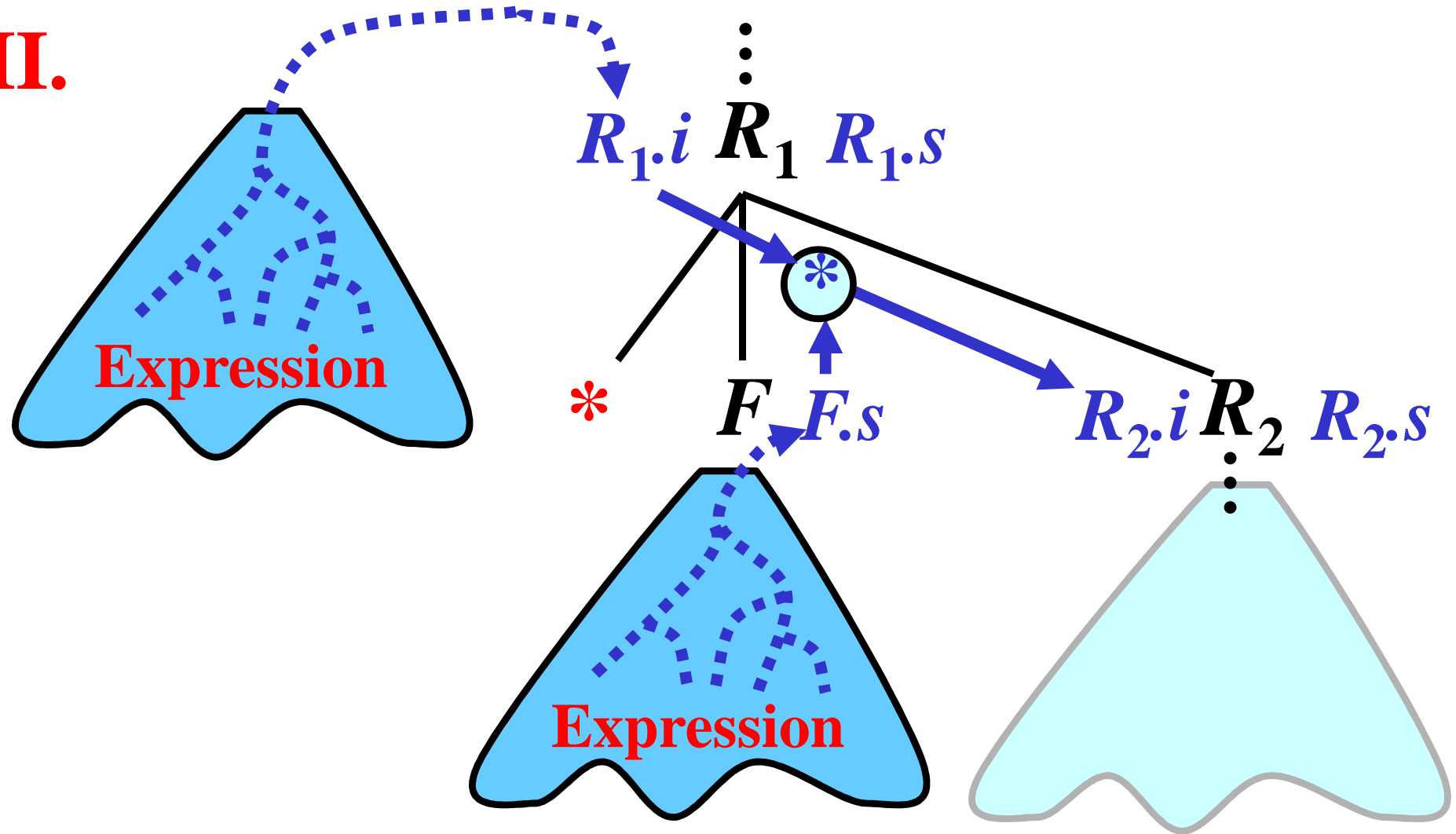
II.



$$R_1 \rightarrow *F \{ R_2.i := R_1.i * F.s \} Q_2$$

Expressions: Multiplication 2/4

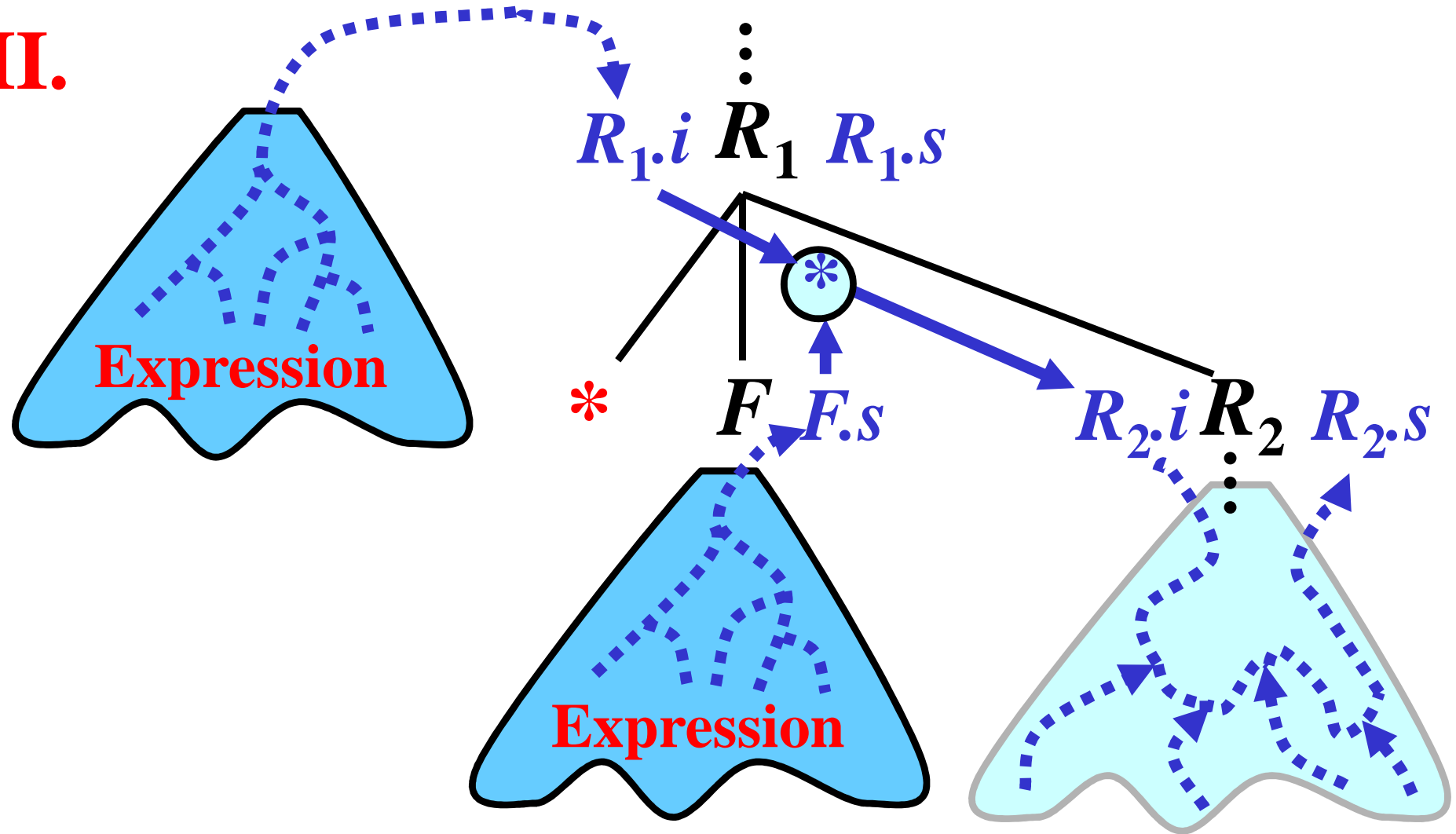
II.



$$R_1 \rightarrow *F \{ R_2.i := R_1.i * F.s \} Q_2$$

Expressions: Multiplication 2/4

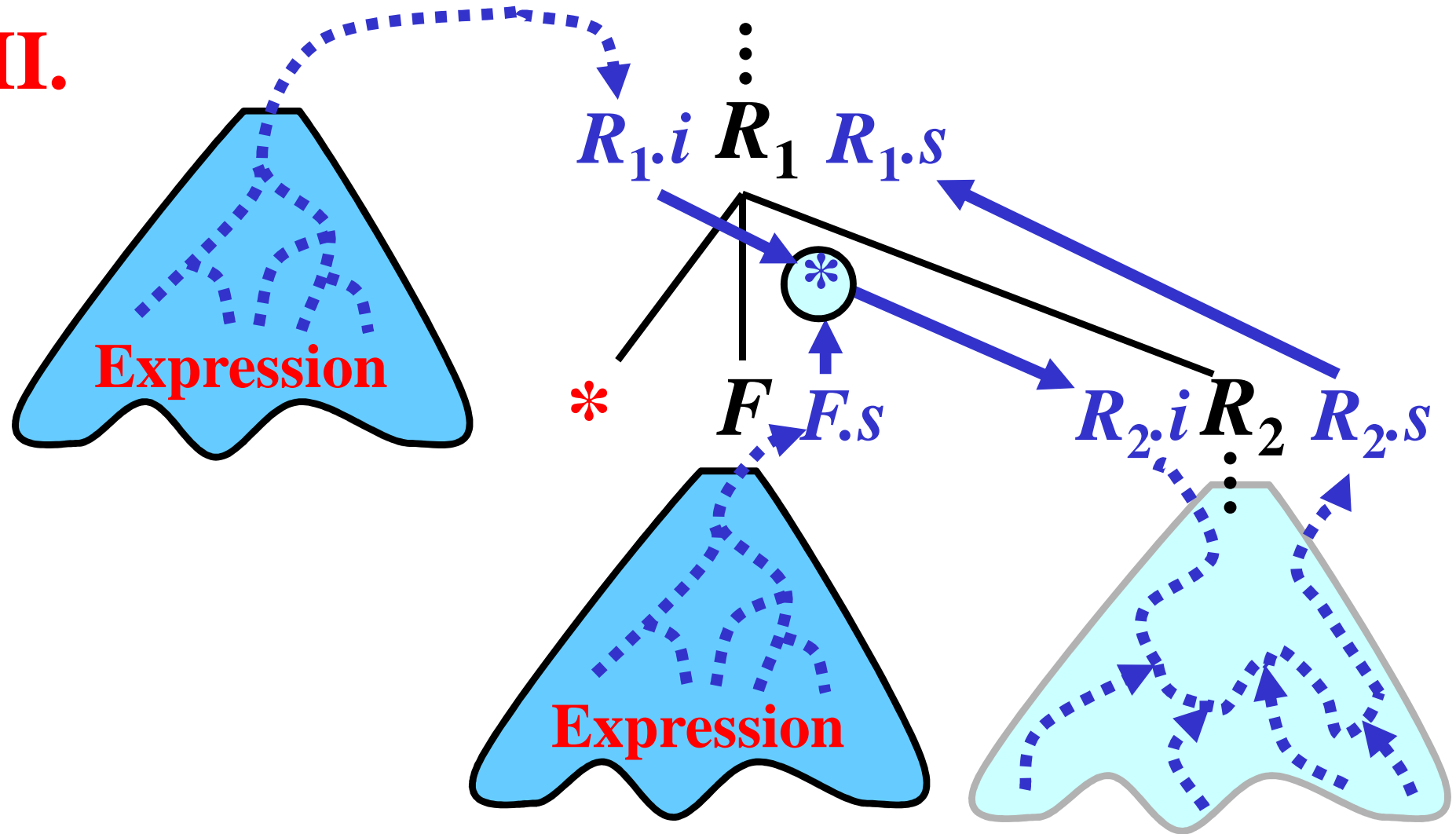
II.



$$R_1 \rightarrow *F \{ R_{2.i} := R_{1.i} * F.s \} Q_2$$

Expressions: Multiplication 2/4

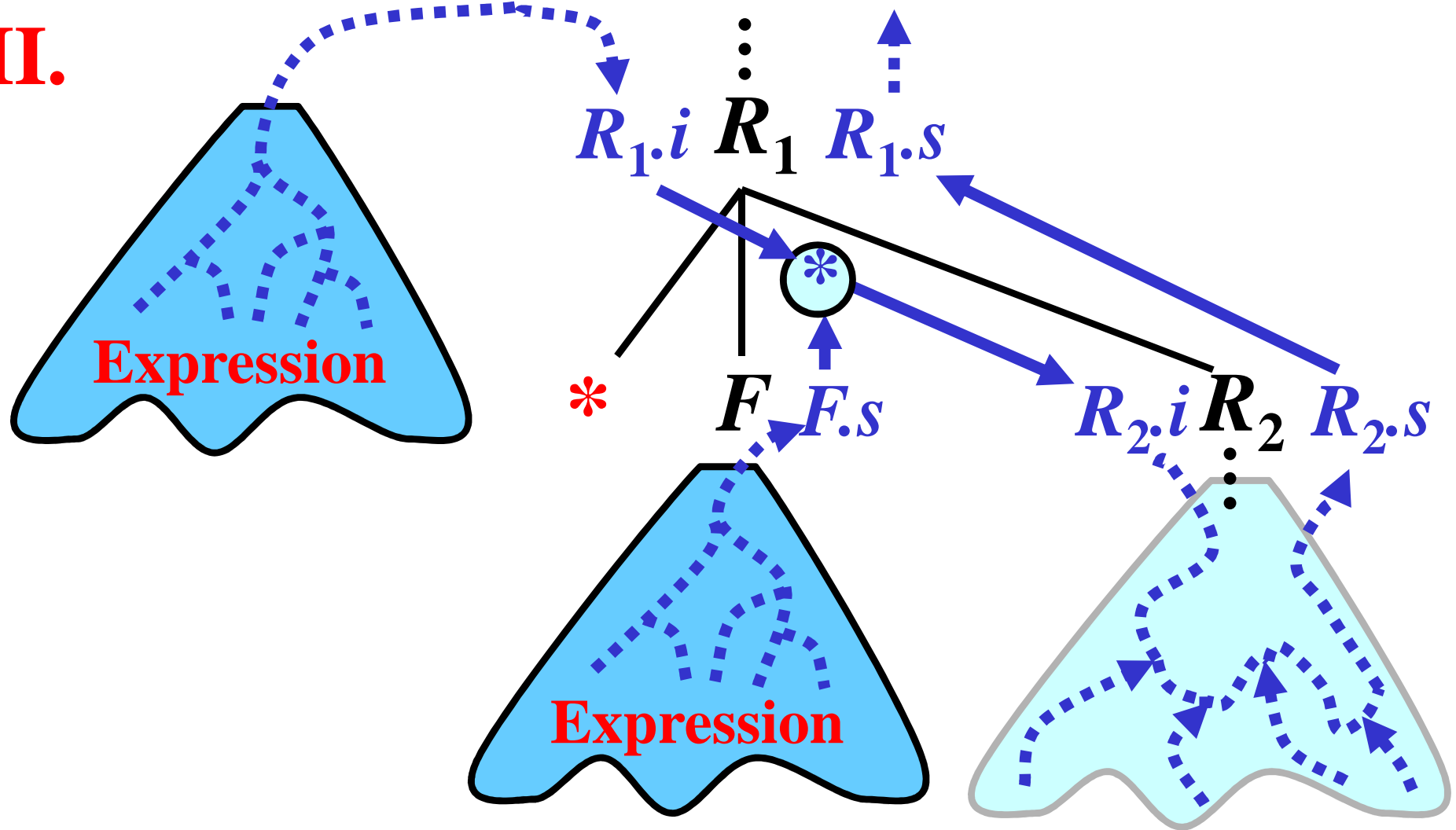
II.



$$R_1 \rightarrow *F \{ R_2.i := R_1.i * F.s \} Q_2 \{ R_1.s := R_2.s \}$$

Expressions: Multiplication 2/4

II.



$$R_1 \rightarrow *F \{ R_{2.i} := R_{1.i} * F.s \} Q_2 \{ R_{1.s} := R_{2.s} \}$$

Expressions: Multiplication 3/4

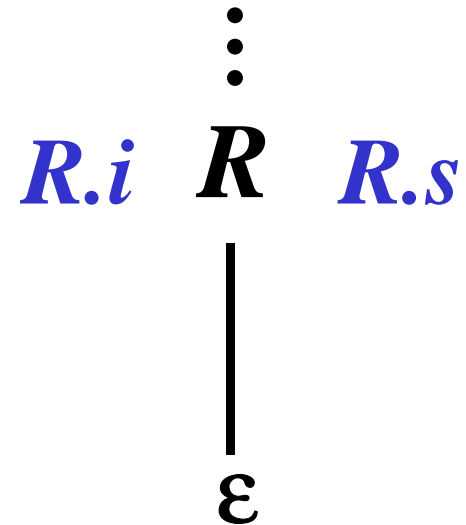
III.

\vdots
 R
—
 ε

$R \rightarrow \varepsilon$

Expressions: Multiplication 3/4

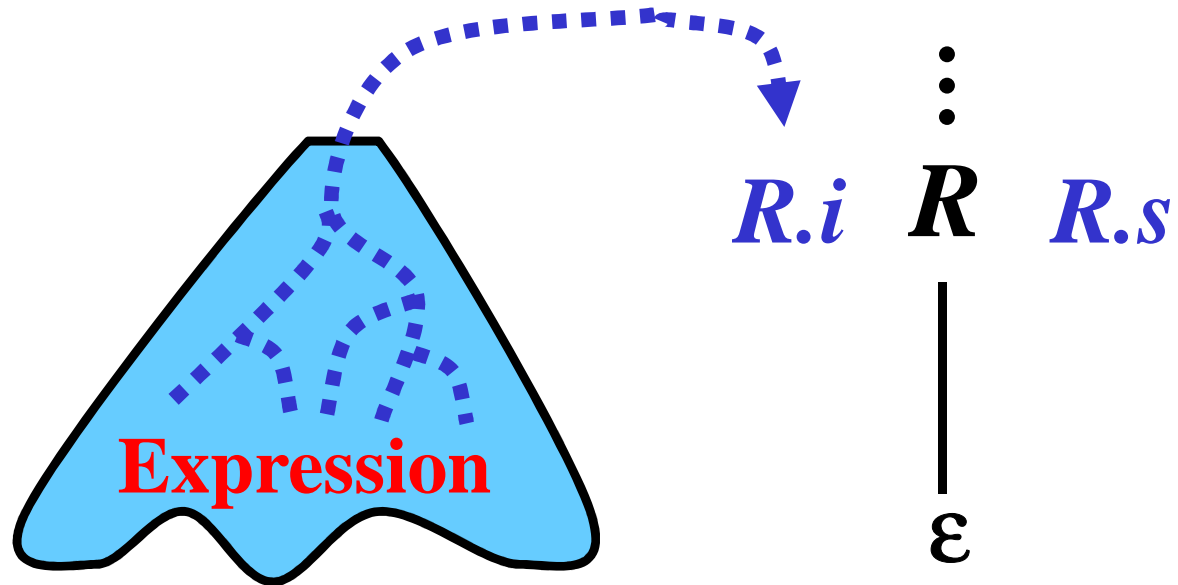
III.



$$R \rightarrow \epsilon$$

Expressions: Multiplication 3/4

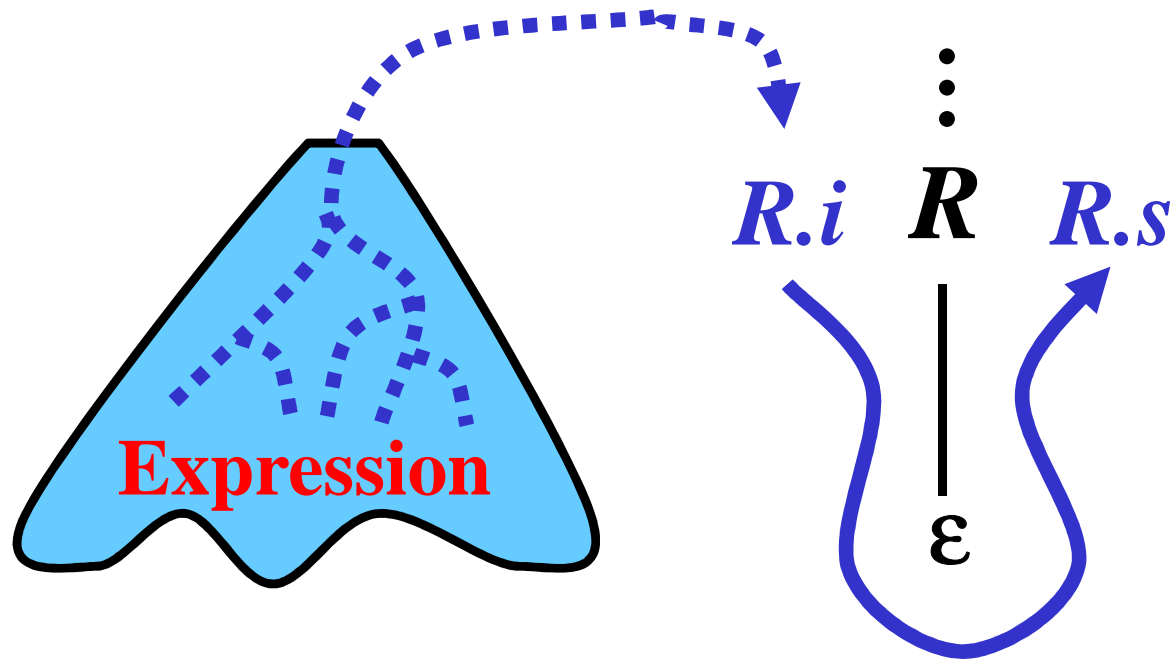
III.



$$R \rightarrow \epsilon$$

Expressions: Multiplication 3/4

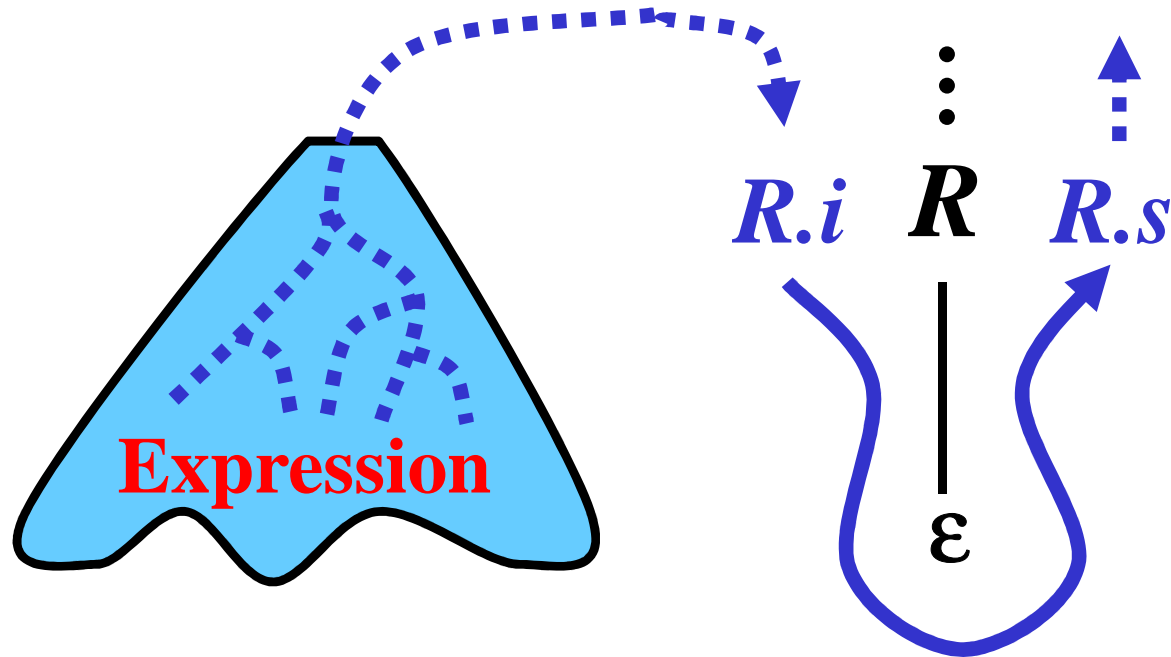
III.



$$R \rightarrow \varepsilon \quad \{R.s := R.i\}$$

Expressions: Multiplication 3/4

III.



$$R \rightarrow \varepsilon \quad \{R.s := R.i\}$$

Expressions: Multiplication 4/4

Summary: T

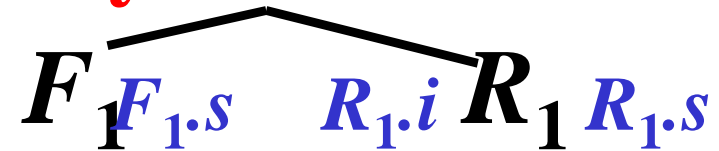


```
graph TD; T --> F1; T --> R1;
```

F_1 R_1

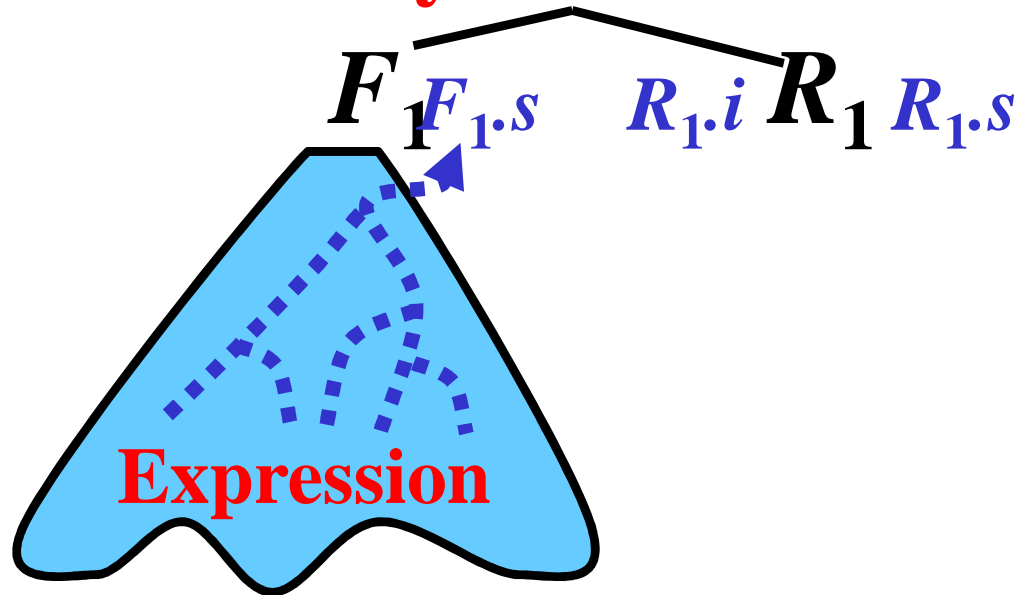
Expressions: Multiplication 4/4

Summary: T $T.s$



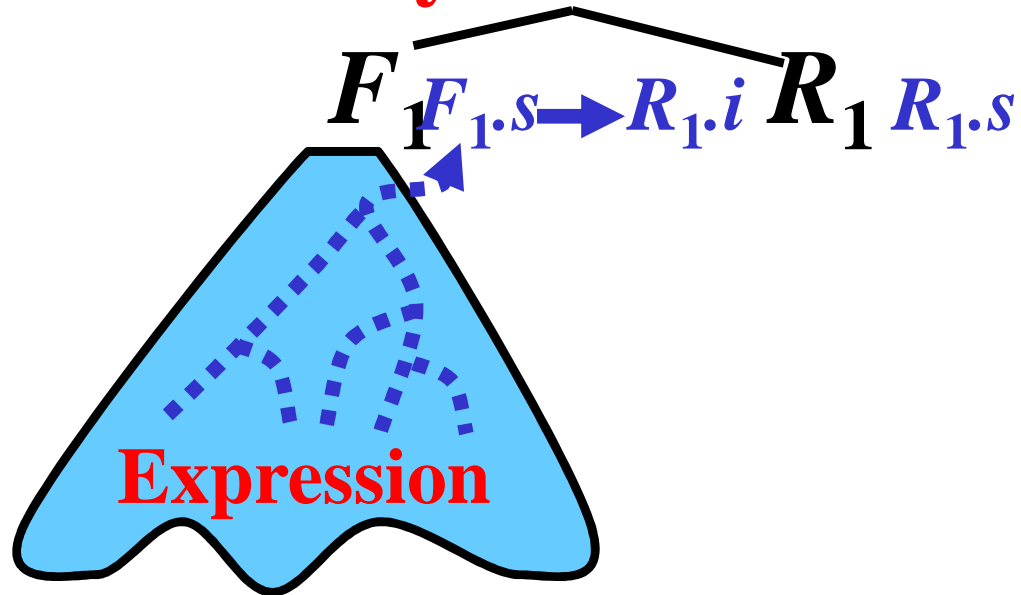
Expressions: Multiplication 4/4

Summary: T $T.s$



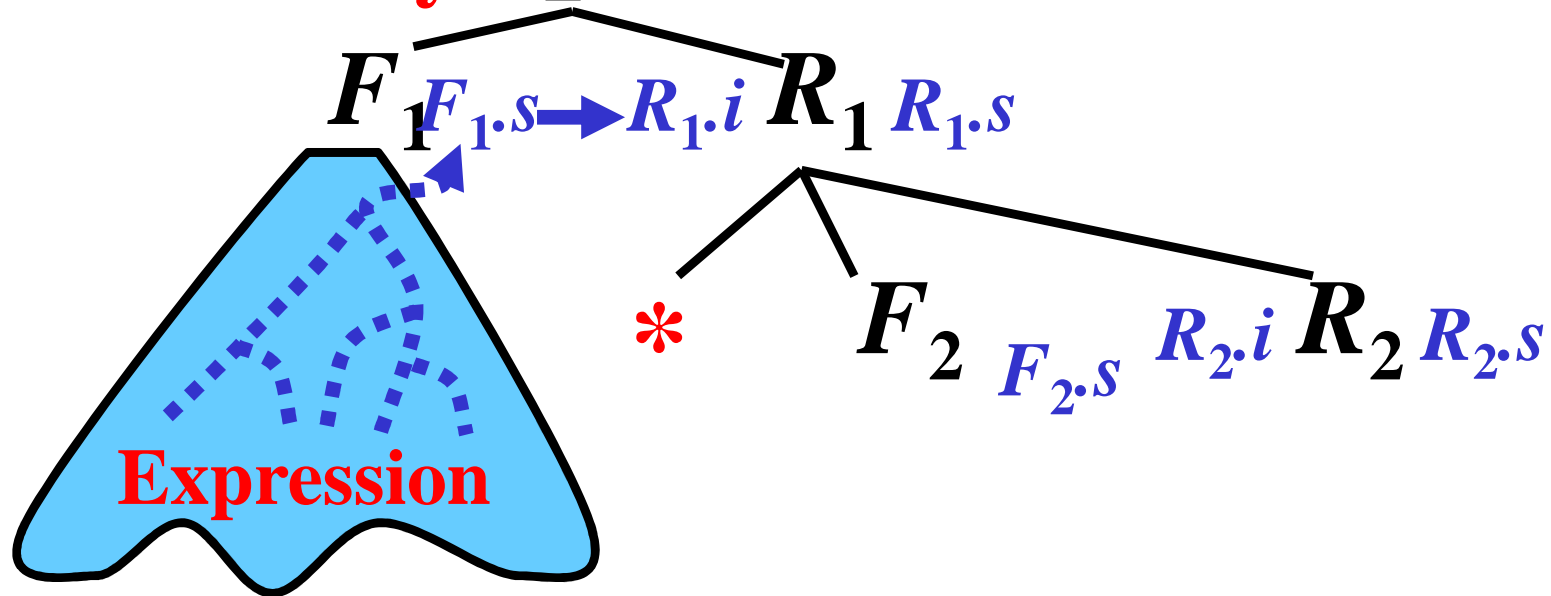
Expressions: Multiplication 4/4

Summary: T $T.s$



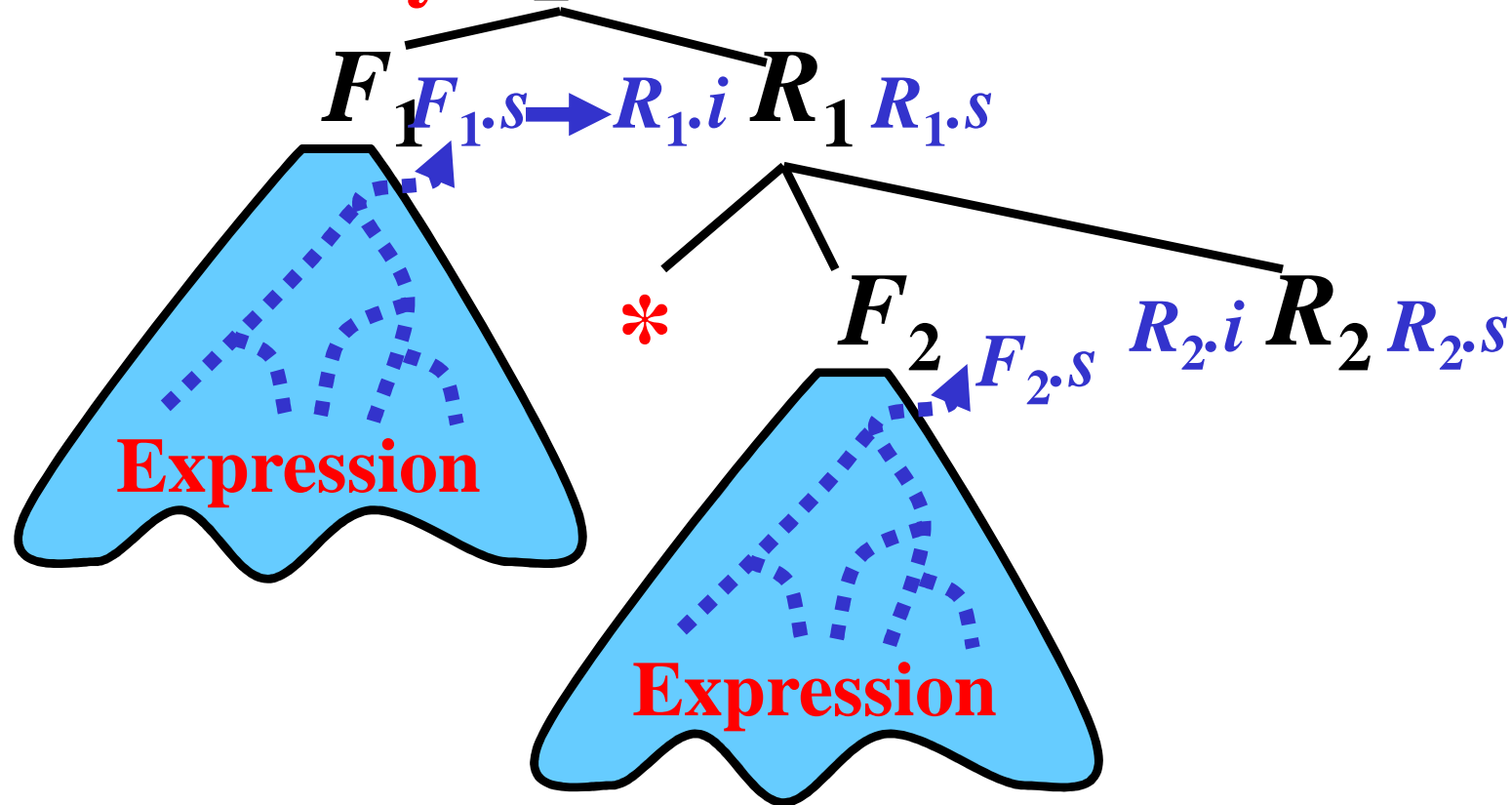
Expressions: Multiplication 4/4

Summary: T $T.s$



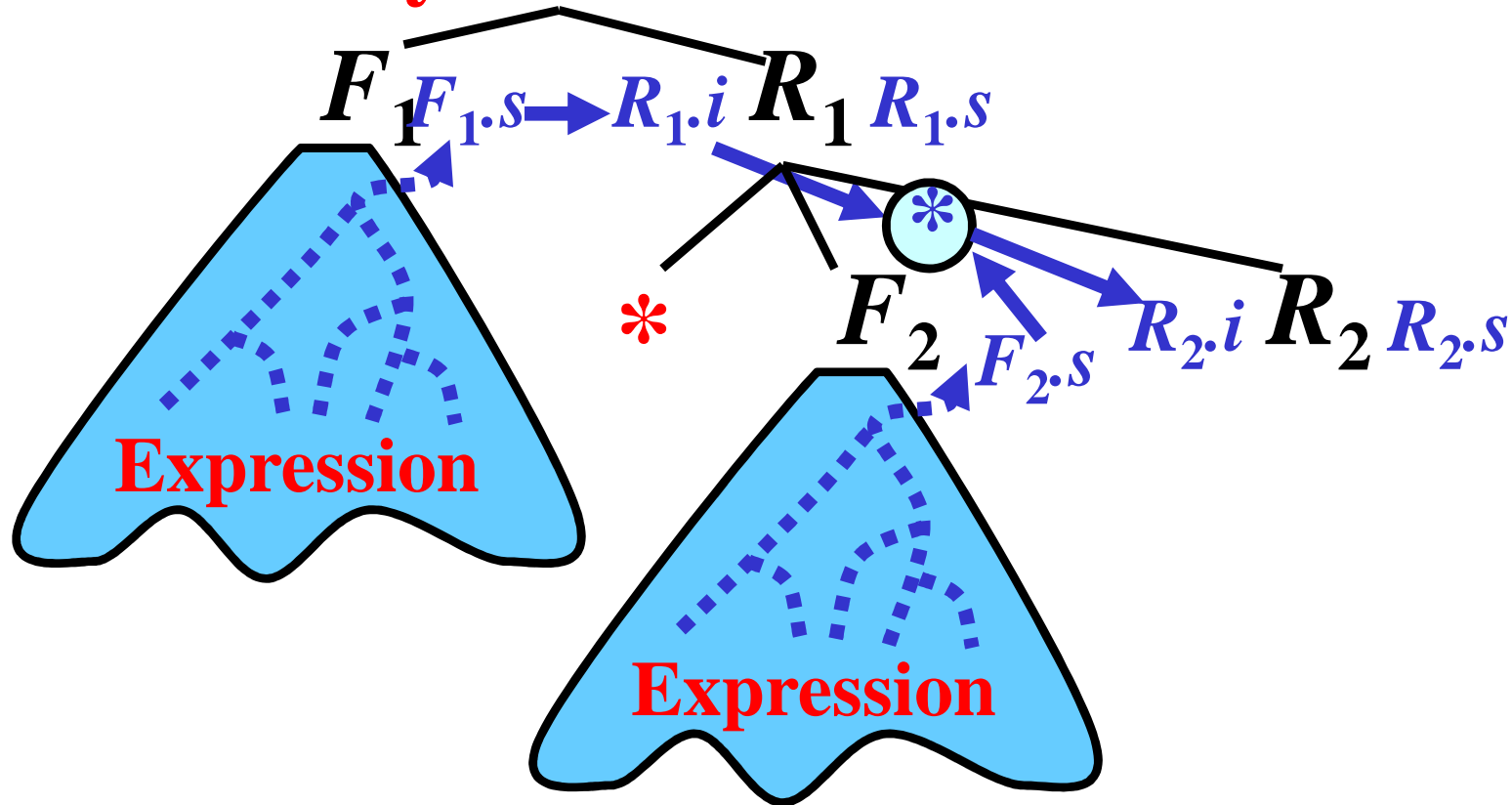
Expressions: Multiplication 4/4

Summary: T $T.s$



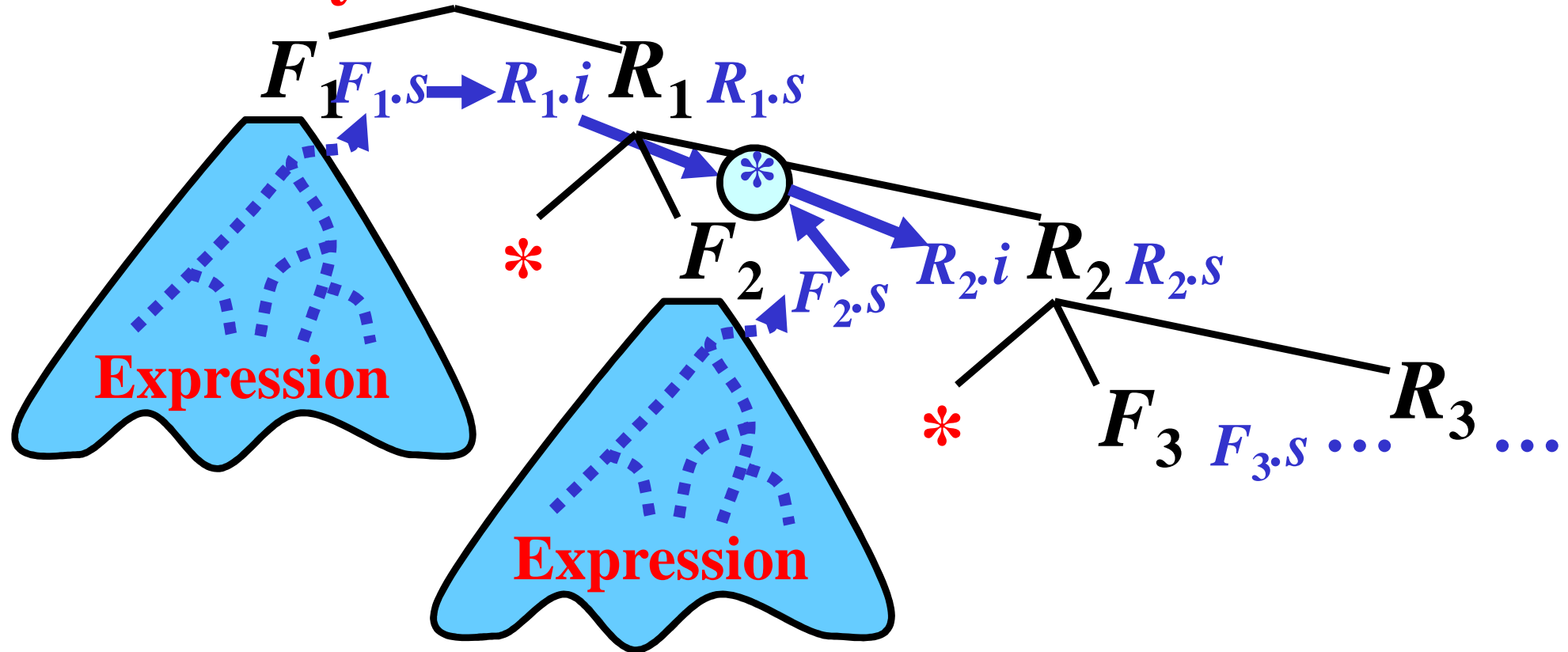
Expressions: Multiplication 4/4

Summary: T $T.s$



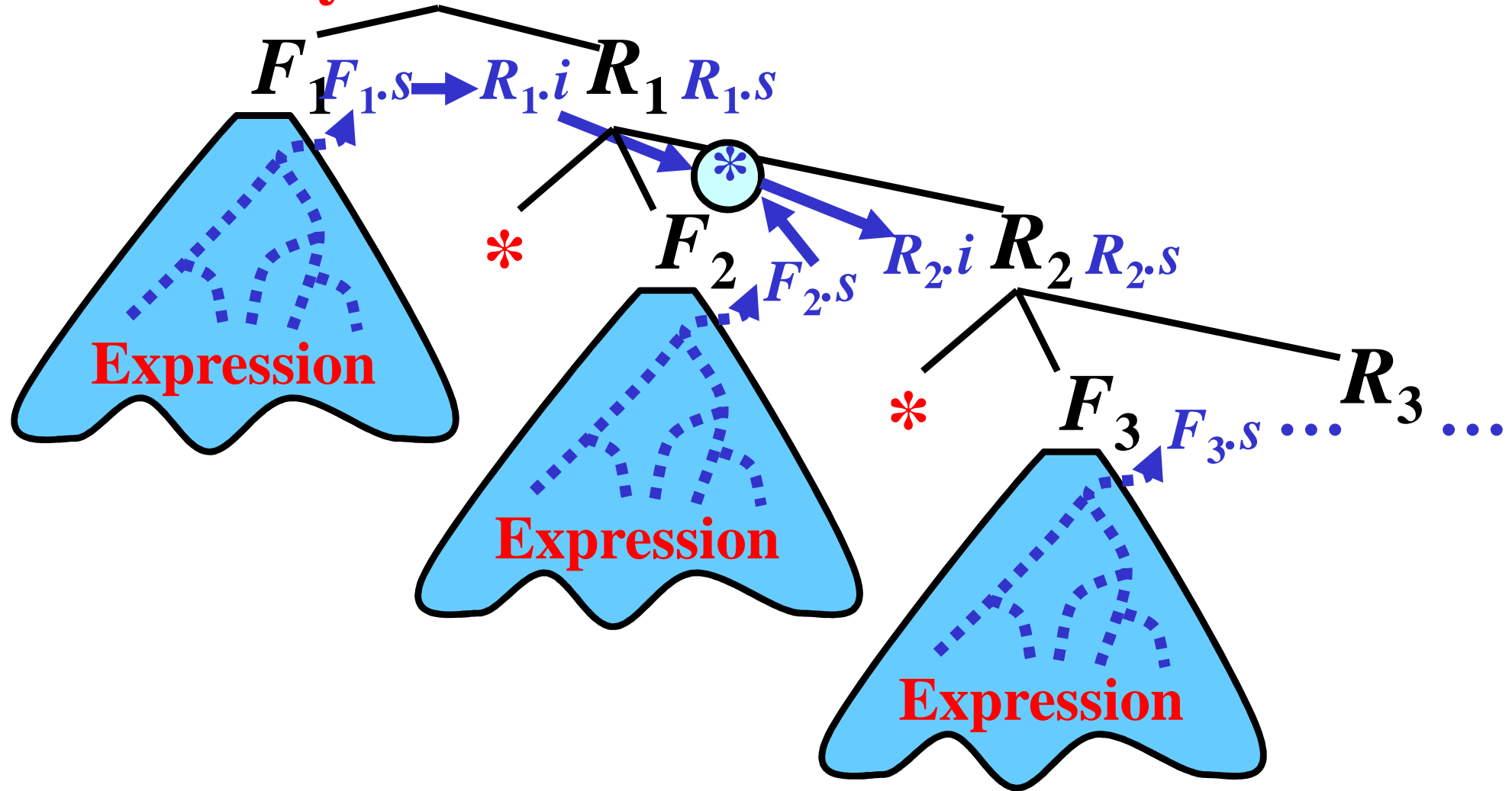
Expressions: Multiplication 4/4

Summary: T $T.s$



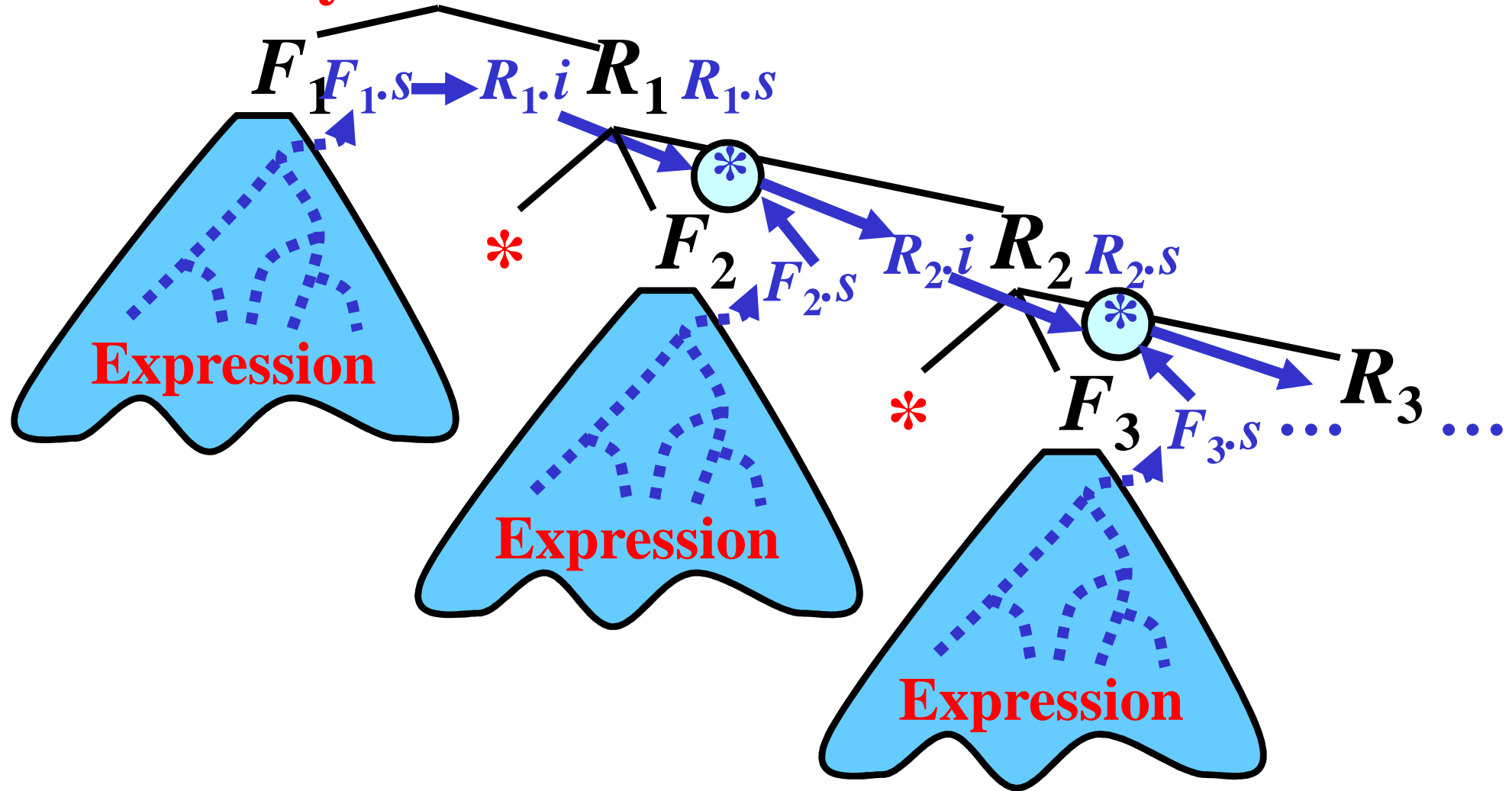
Expressions: Multiplication 4/4

Summary: T $T.s$



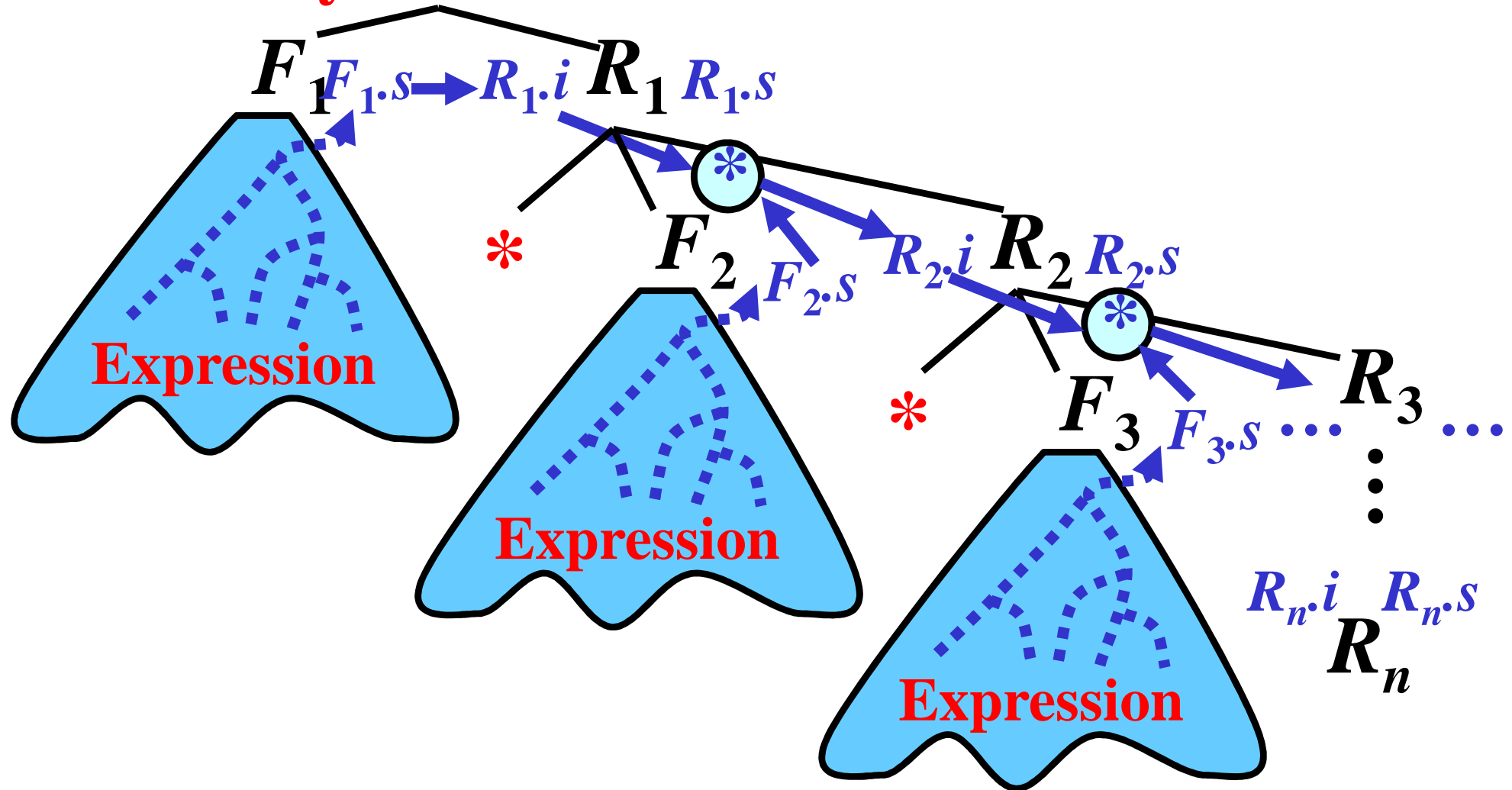
Expressions: Multiplication 4/4

Summary: T $T.s$



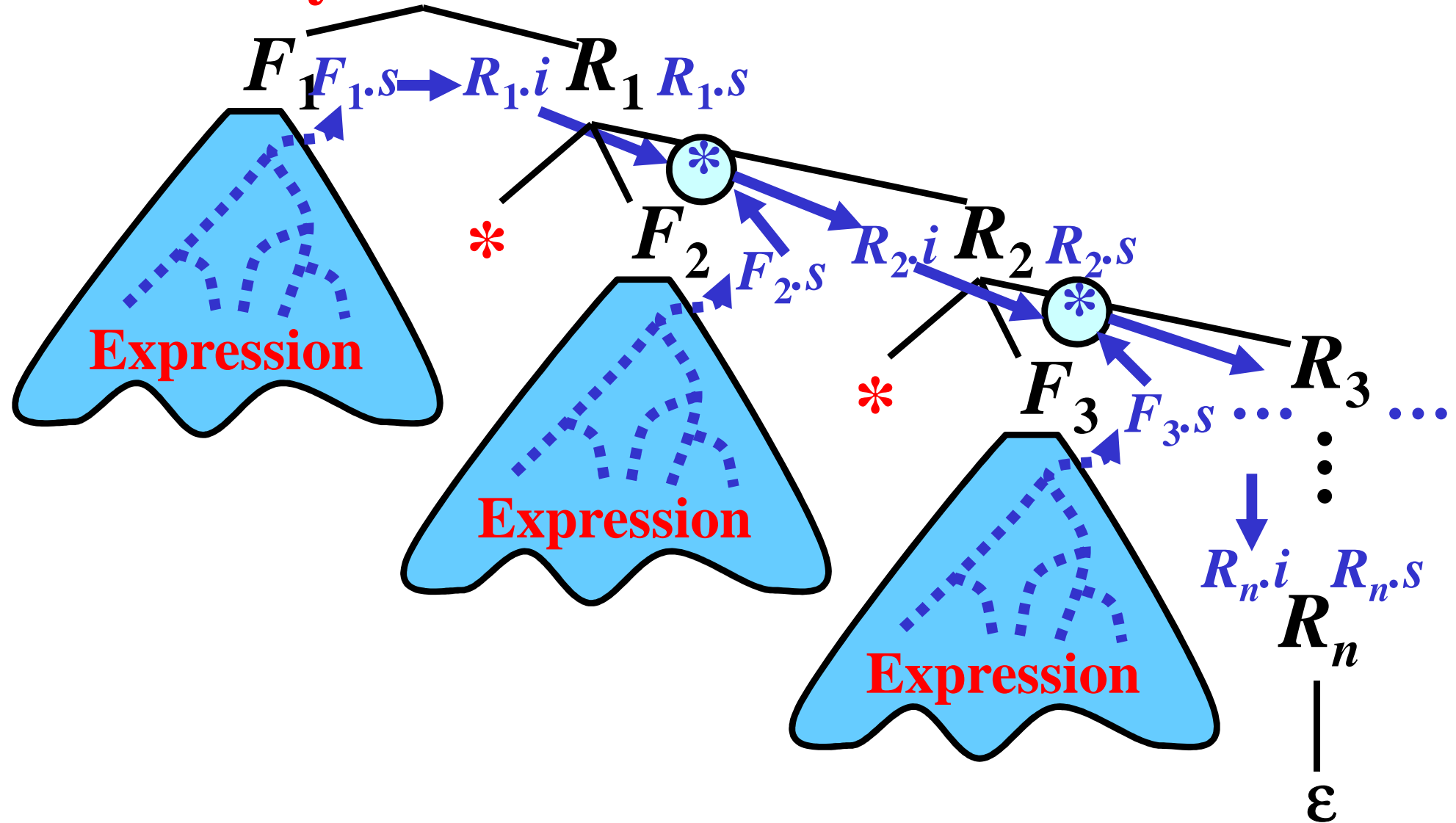
Expressions: Multiplication 4/4

Summary: T $T.s$



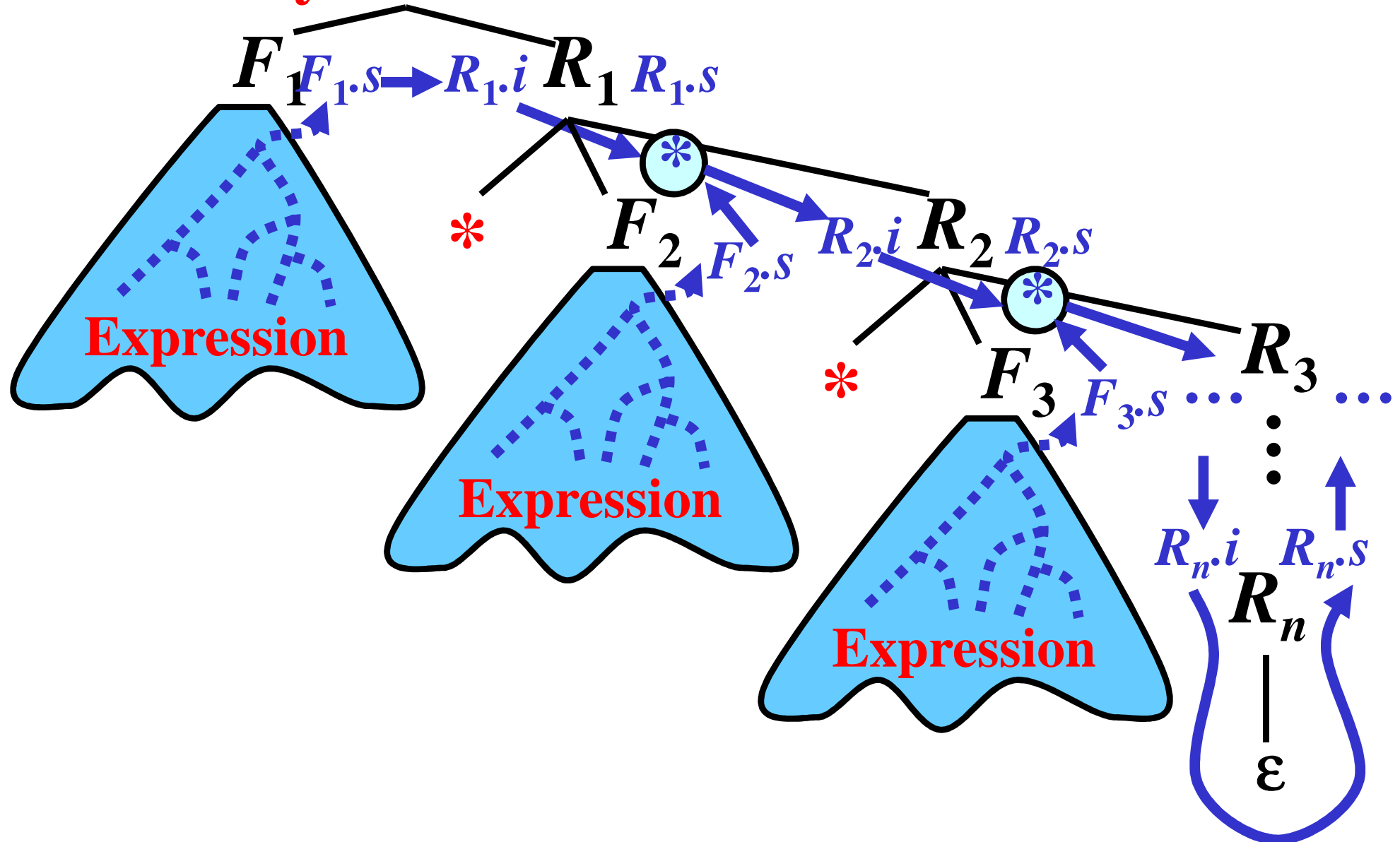
Expressions: Multiplication 4/4

Summary: T $T.s$



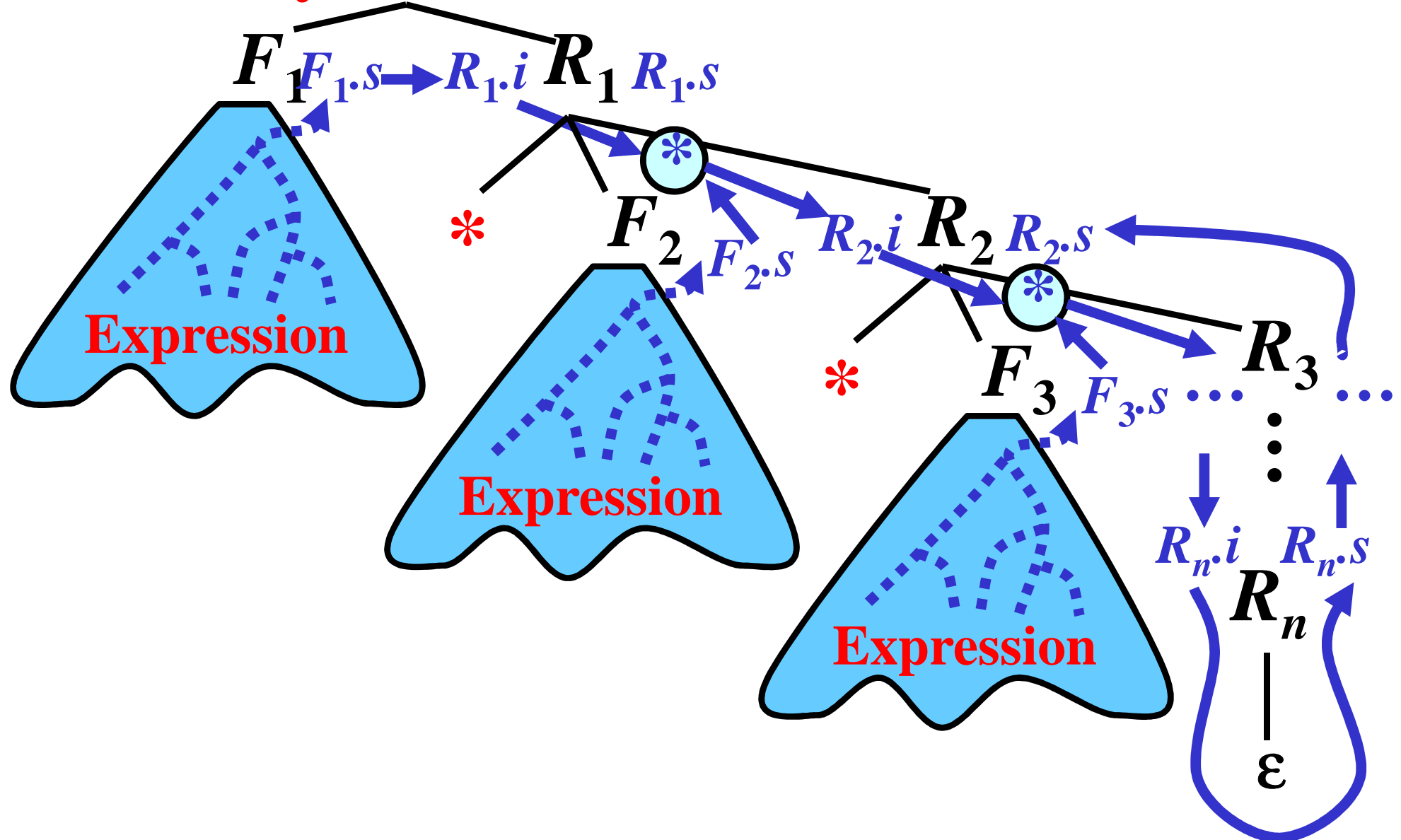
Expressions: Multiplication 4/4

Summary: T $T.s$



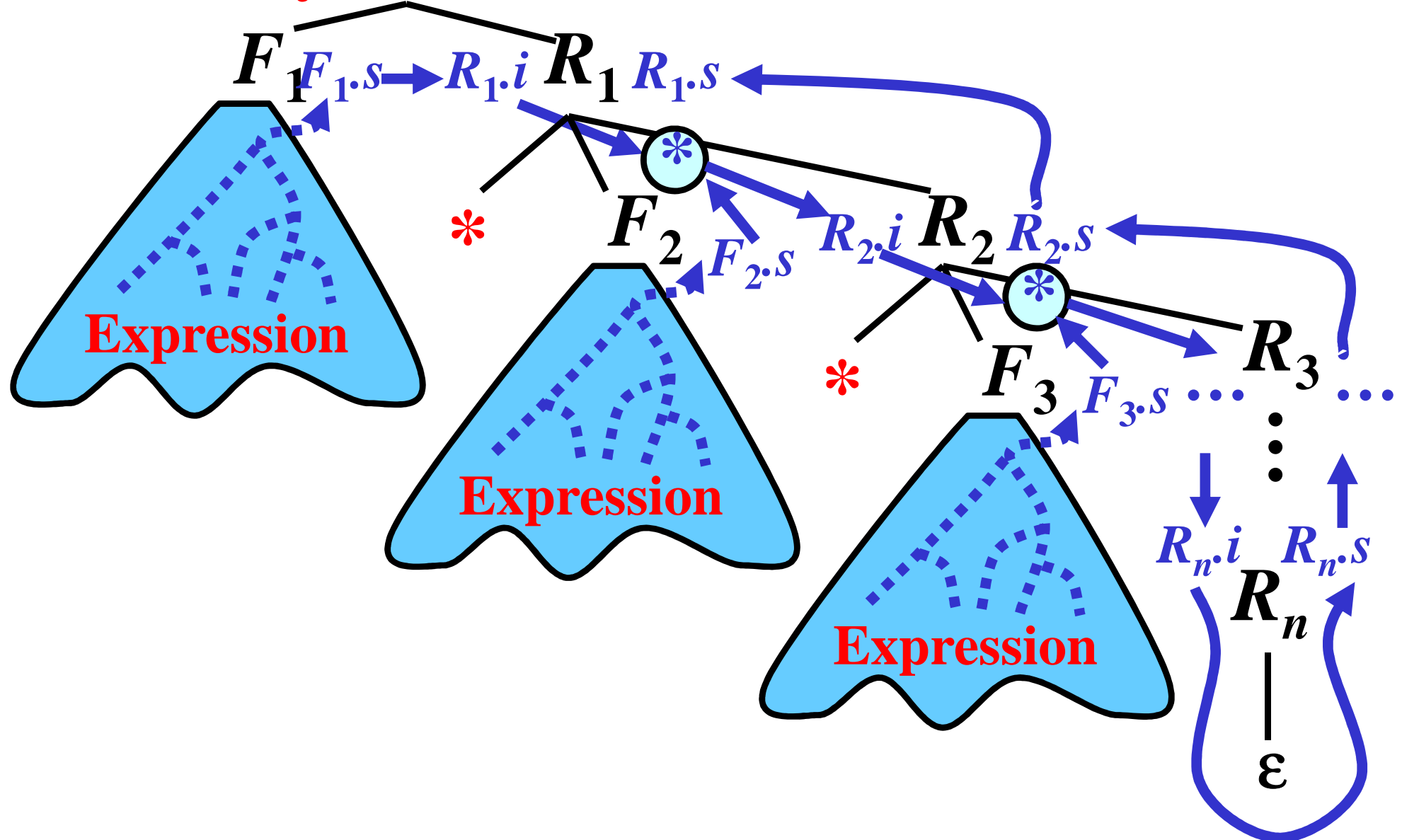
Expressions: Multiplication 4/4

Summary: T $T.s$



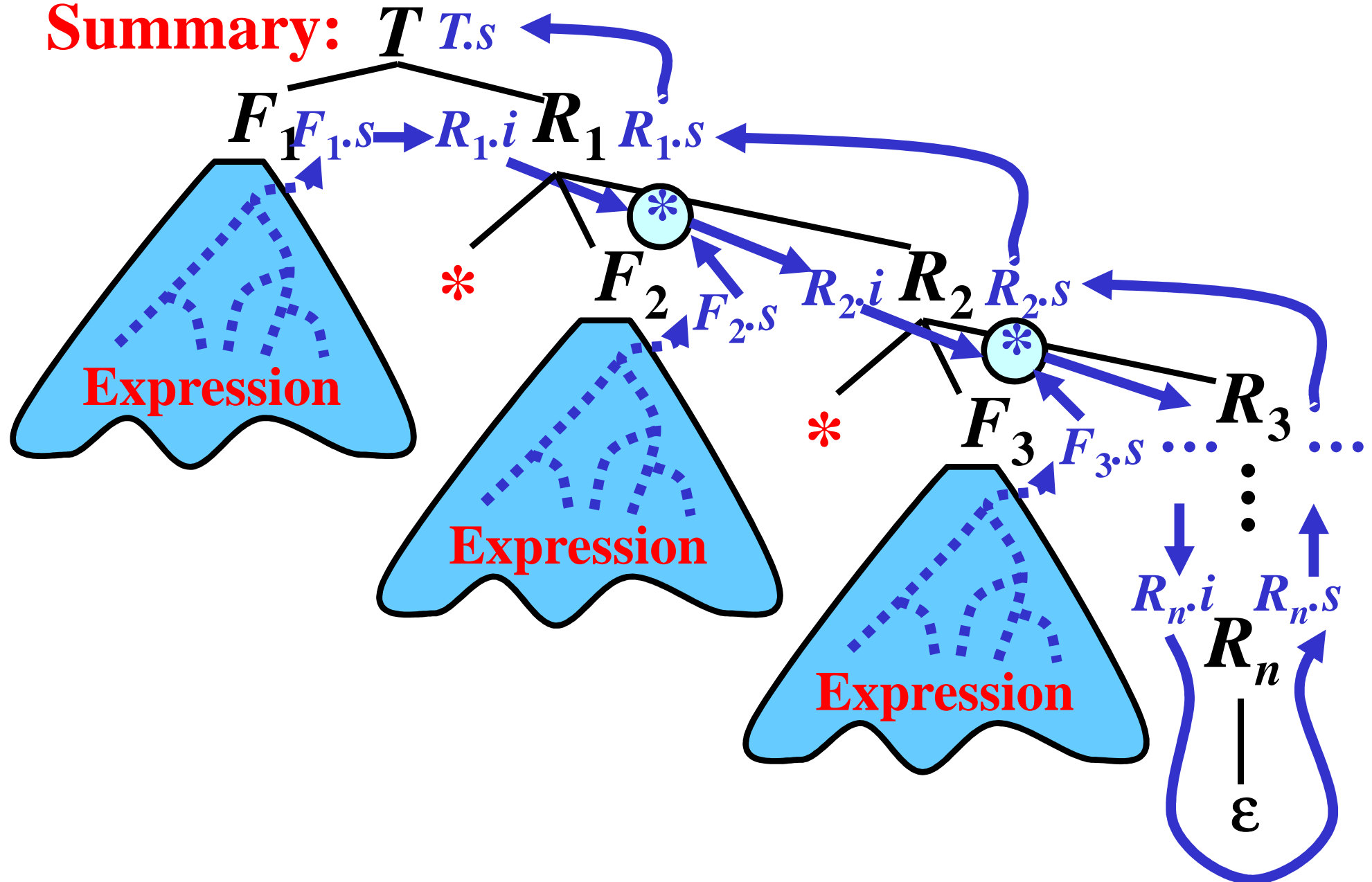
Expressions: Multiplication 4/4

Summary: T $T.s$



Expressions: Multiplication 4/4

Summary: T $T.s$



Grammar for Expressions: Summary

1. $E \rightarrow T \{Q.i := T.s\} Q \{E.s := Q.s\}$
2. $Q_1 \rightarrow +T \{Q_2.i := Q_1.i + T.s\} Q_2 \{Q_1.s := Q_2.s\}$
3. $Q \rightarrow \varepsilon \{Q.s := Q.i\}$
4. $T \rightarrow F \{R.i := F.s\} R \{T.s := R.s\}$
5. $R_1 \rightarrow *F \{R_2.i := R_1.i * F.s\} R_2 \{R_1.s := R_2.s\}$
6. $R \rightarrow \varepsilon \{R.s := R.i\}$
7. $F \rightarrow (E \{F.s := E.s\})$
8. $F \rightarrow i \{F.s := i.value\}$

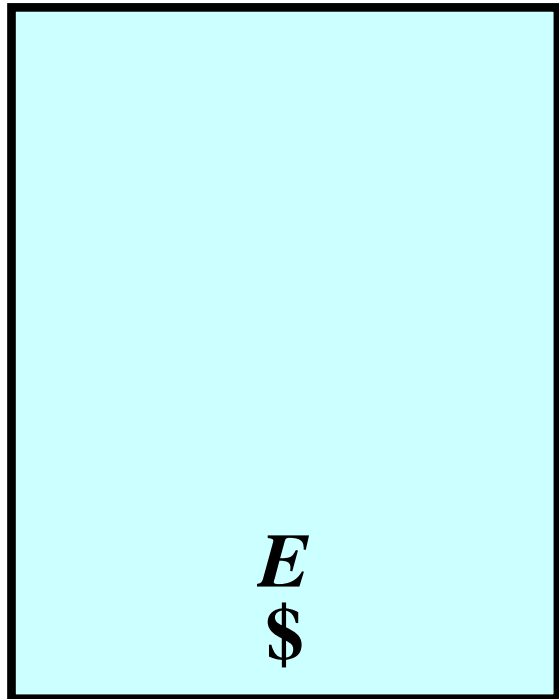
Evaluation of Expressions: Example 1/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $i_1 + i_2 \$$

Rule: $E \rightarrow T_1 \{Q_1.i := T_1.s\} Q_1 \{E.s := Q_1.s\}$

Parser pushdown:



Semantic pushdown:

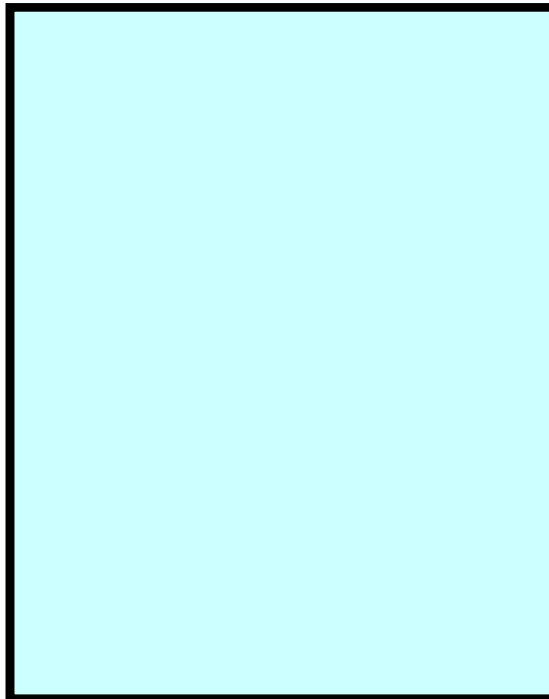
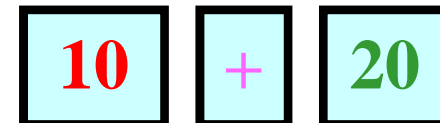


Illustration:

E



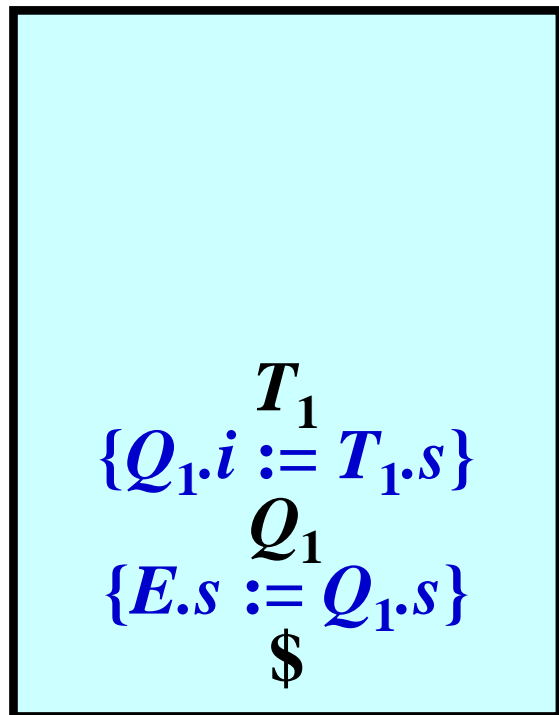
Evaluation of Expressions: Example 2/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $i_1 + i_2 \$$

Rule: $T_1 \rightarrow F_1 \{R_1.i := F_1.s\} R_1 \{T_1.s := R_1.s\}$

Parser pushdown:



Semantic pushdown:

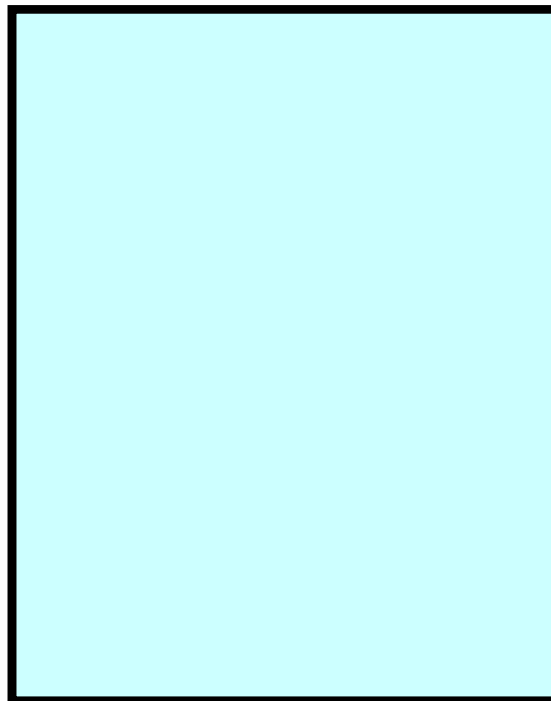
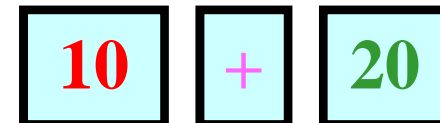
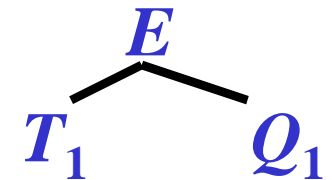


Illustration:



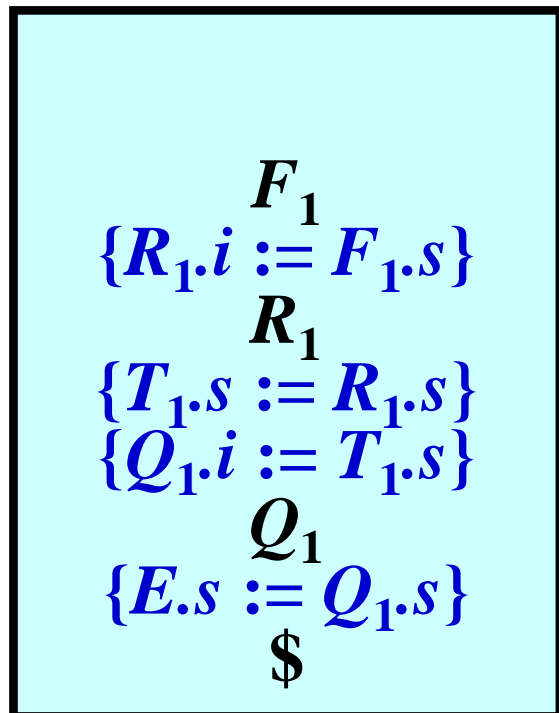
Evaluation of Expressions: Example 3/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $i_1 + i_2 \$$

Rule: $F_1 \rightarrow i_1 \{F_1.s := i.value\}$

Parser pushdown:



Semantic pushdown:

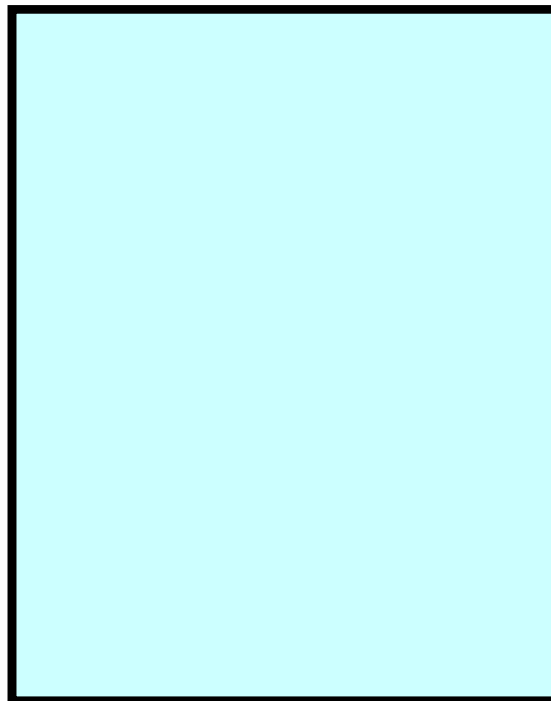
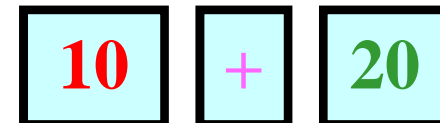
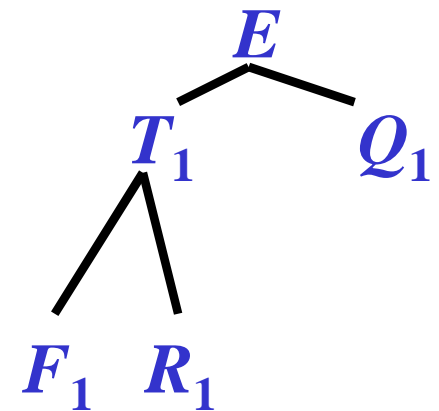


Illustration:



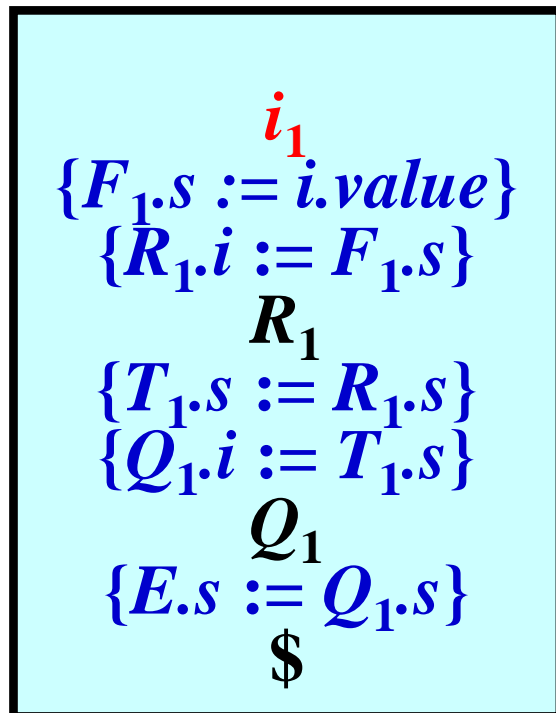
Evaluation of Expressions: Example 4/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $i_1 + i_2 \$$

Rule:

Parser pushdown:



Semantic pushdown:

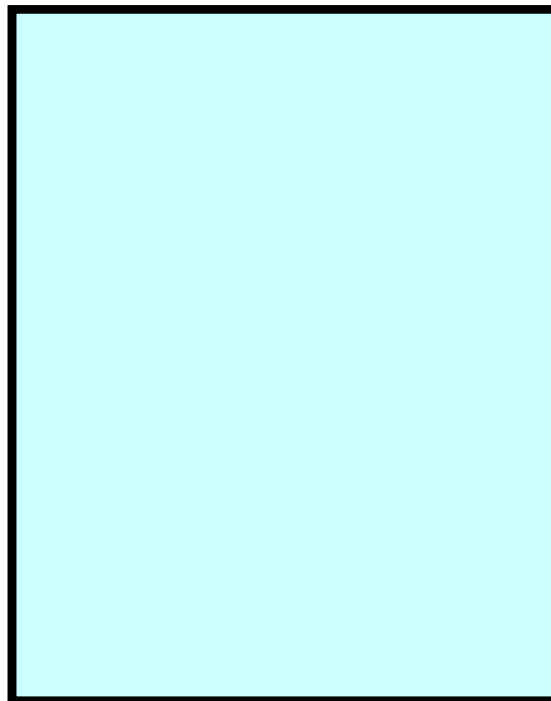
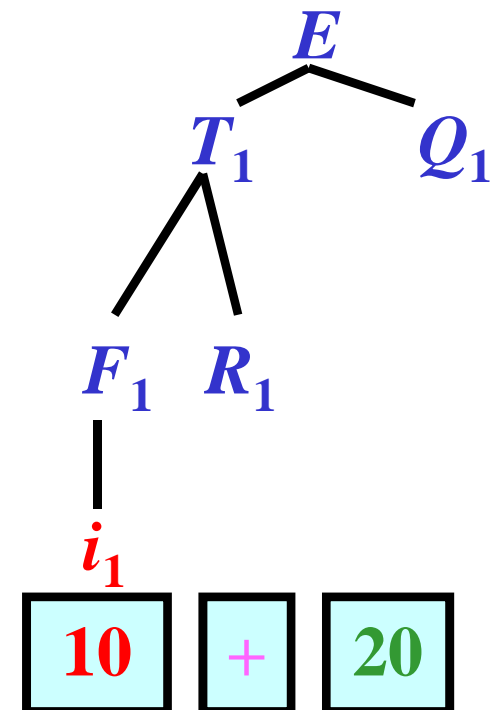


Illustration:



Evaluation of Expressions: Example 5/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule:

Parser pushdown:

$$\begin{array}{c} \{F_1.s := i.value\} \\ \{R_1.i := F_1.s\} \\ R_1 \\ \{T_1.s := R_1.s\} \\ \{Q_1.i := T_1.s\} \\ Q_1 \\ \{E.s := Q_1.s\} \\ \$ \end{array}$$

Semantic pushdown:

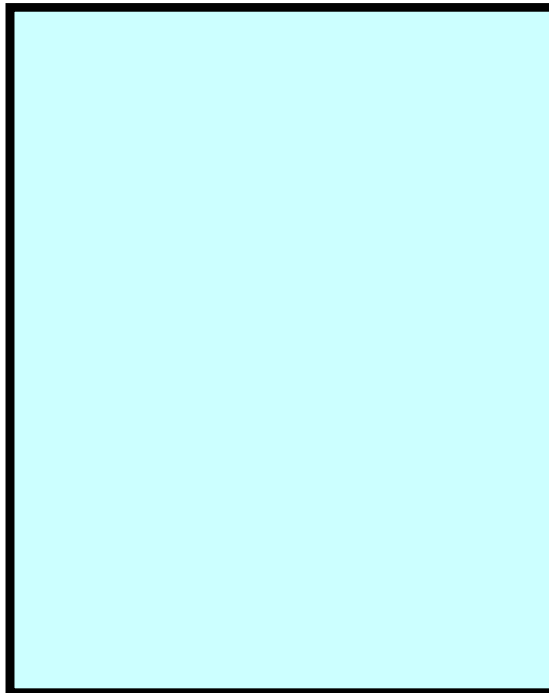
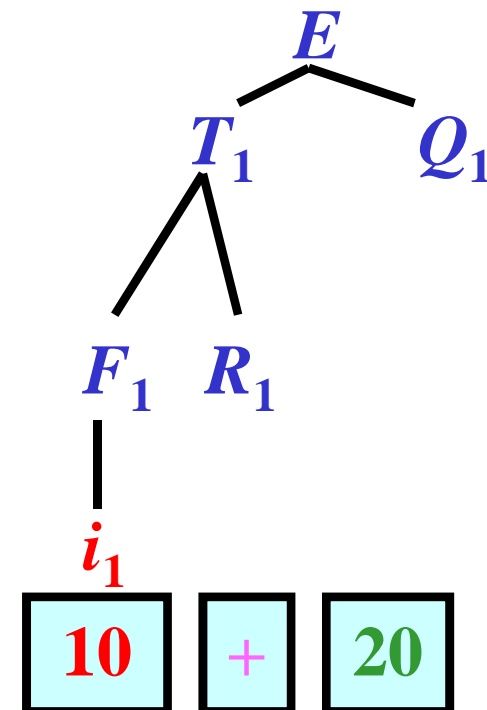


Illustration:



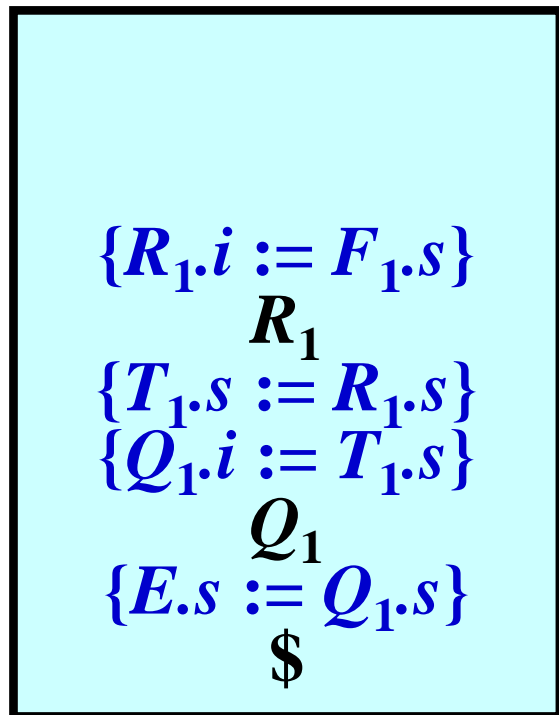
Evaluation of Expressions: Example 6/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule:

Parser pushdown:



Semantic pushdown:

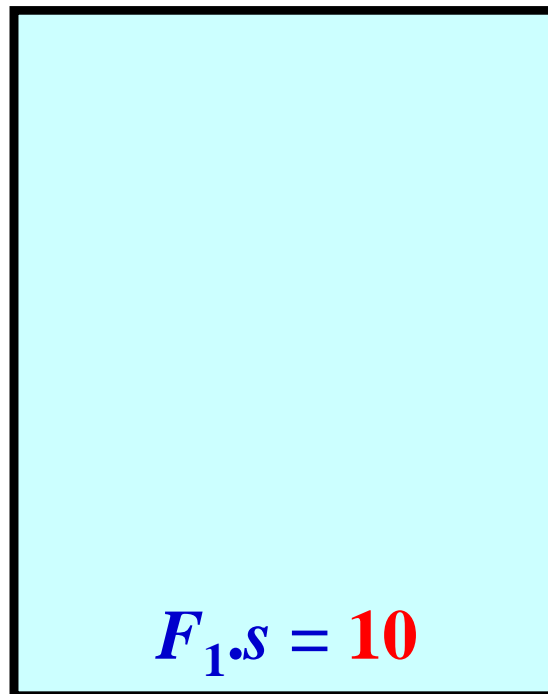
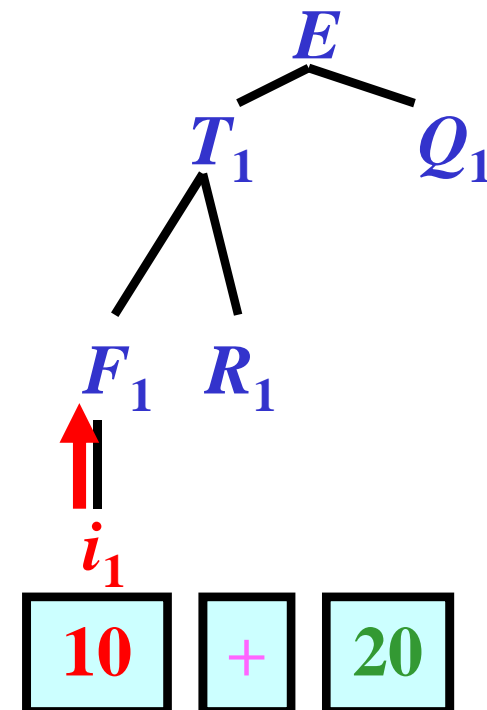


Illustration:



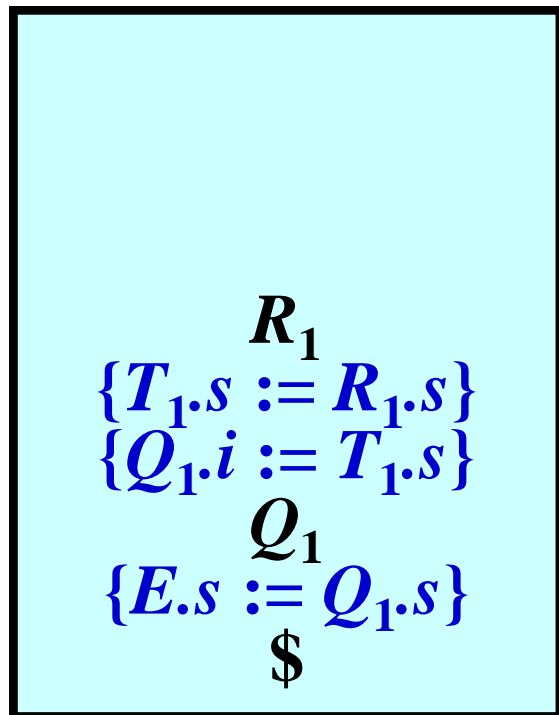
Evaluation of Expressions: Example 6/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule: $R_1 \rightarrow \varepsilon \{R_1.s := R_1.i\}$

Parser pushdown:



Semantic pushdown:

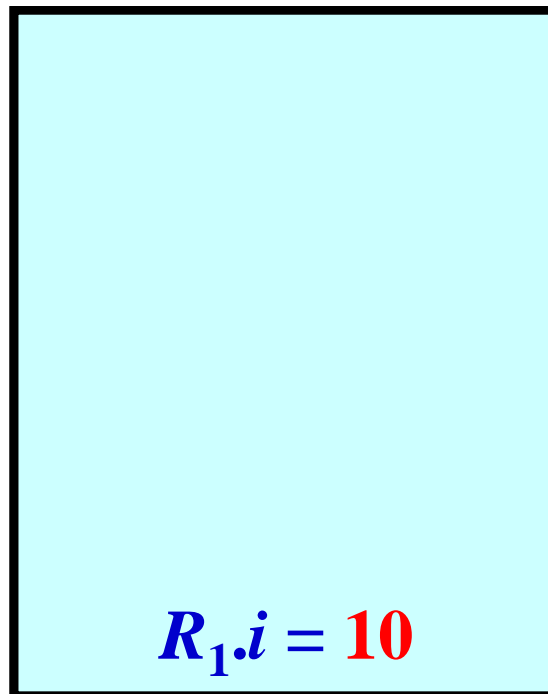
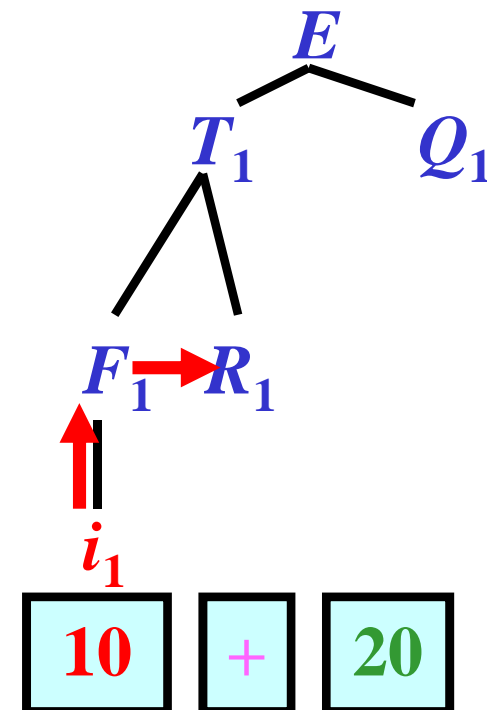


Illustration:



Evaluation of Expressions: Example 7/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule:

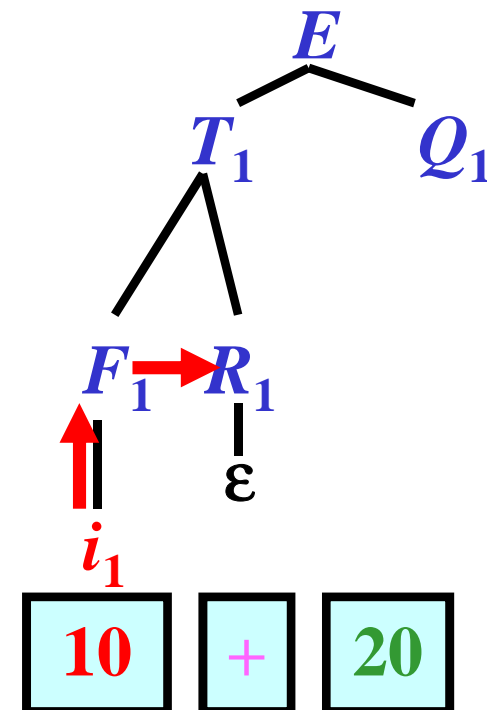
Parser pushdown:

$$\begin{aligned} &\{R_1.s := R_1.i\} \\ &\{T_1.s := R_1.s\} \\ &\{Q_1.i := T_1.s\} \\ &\quad Q_1 \\ &\{E.s := Q_1.s\} \\ &\quad \$ \end{aligned}$$

Semantic pushdown:

$$R_1.i = 10$$

Illustration:



Evaluation of Expressions: Example 7/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule:

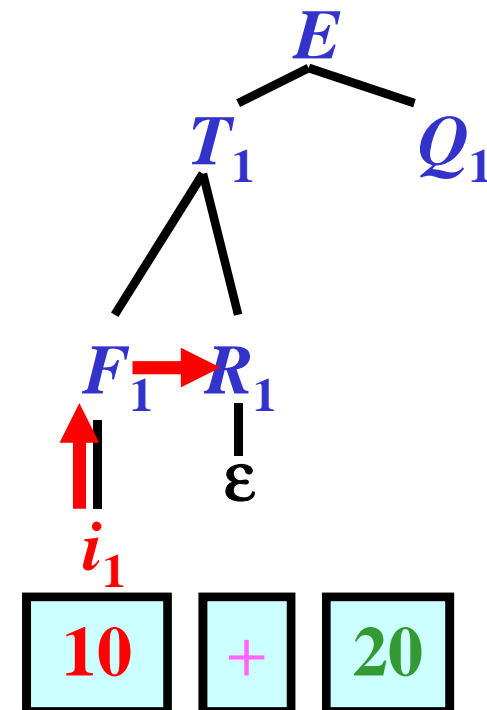
Parser pushdown:

$$\begin{aligned} &\{T_1.s := R_1.s\} \\ &\{Q_1.i := T_1.s\} \\ &\quad Q_1 \\ &\{E.s := Q_1.s\} \\ &\quad \$ \end{aligned}$$

Semantic pushdown:

$$R_1.s = 10$$

Illustration:



Evaluation of Expressions: Example 7/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule:

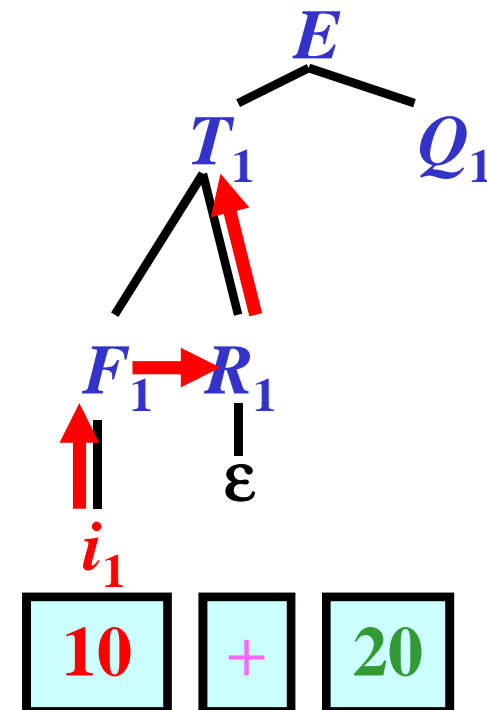
Parser pushdown:

$$\begin{aligned} &\{Q_1.i := T_1.s\} \\ &\quad Q_1 \\ &\{E.s := Q_1.s\} \\ &\quad \$ \end{aligned}$$

Semantic pushdown:

$$T_1.s = 10$$

Illustration:



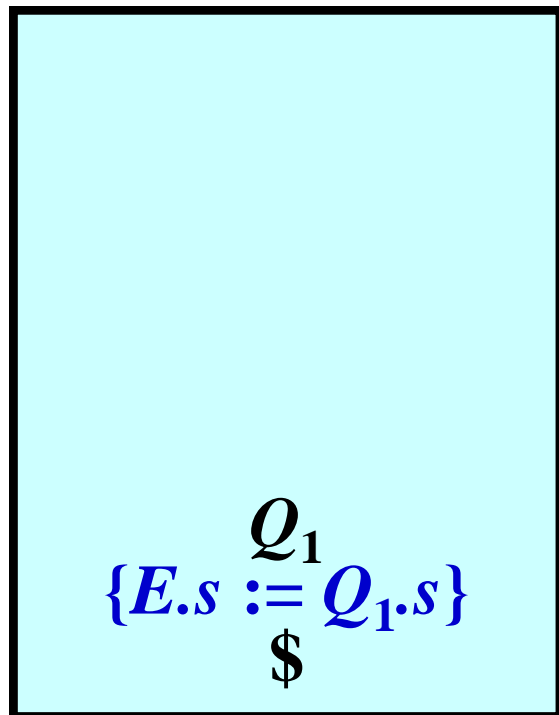
Evaluation of Expressions: Example 7/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule: $Q_1 \rightarrow +T_2 \{Q_2.i := Q_1.i + T_2.s\} Q_2 \{Q_1.s := Q_2.s\}$

Parser pushdown:



Semantic pushdown:

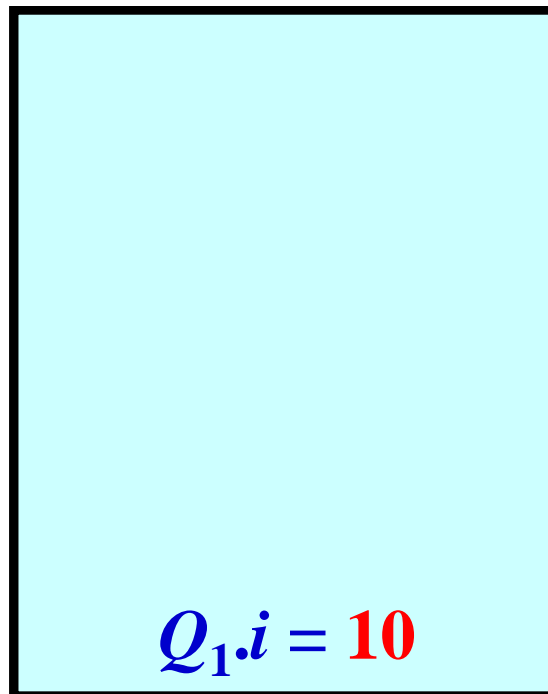
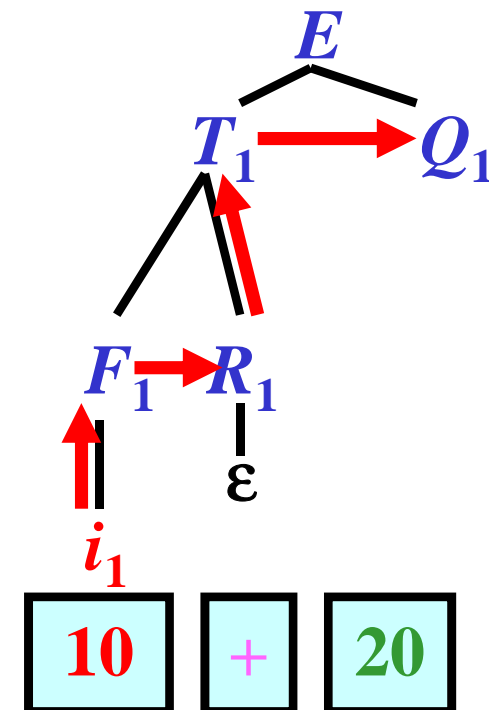


Illustration:



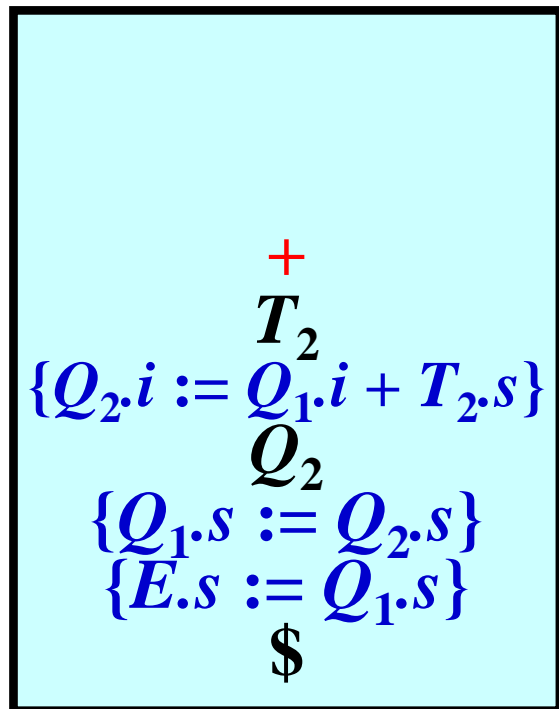
Evaluation of Expressions: Example 8/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $+ i_2 \$$

Rule:

Parser pushdown:



Semantic pushdown:

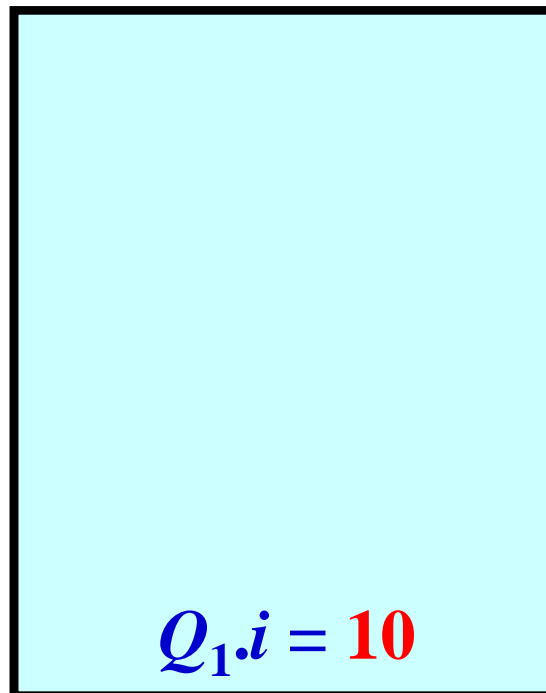
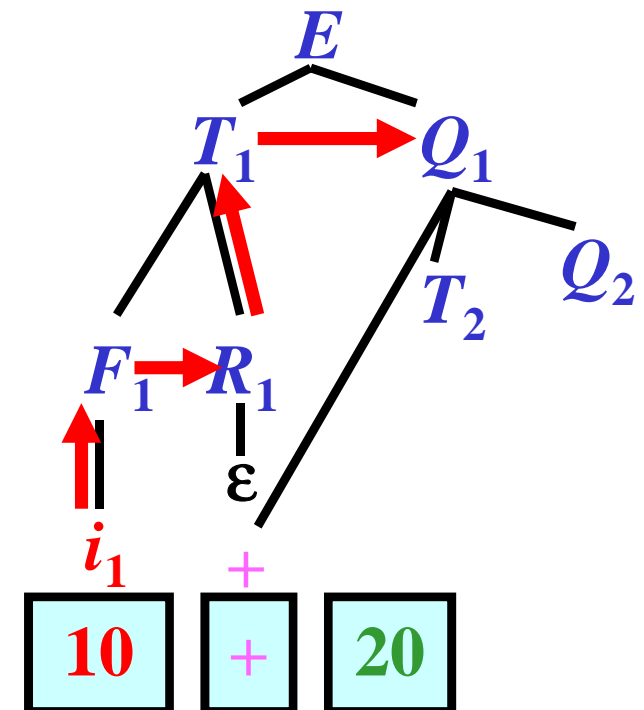


Illustration:



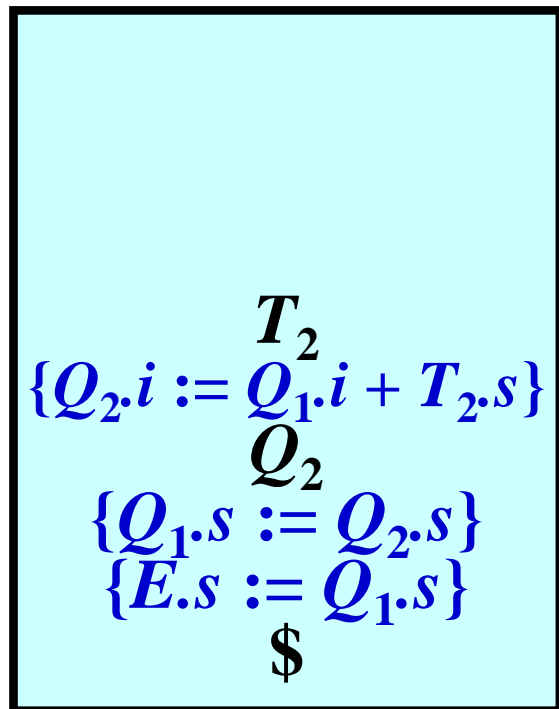
Evaluation of Expressions: Example 9/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: i_2 \$

Rule: $T_2 \rightarrow F_2 \{R_2.i := F_2.s\} R_2 \{T_2.s := R_2.s\}$

Parser pushdown:



Semantic pushdown:

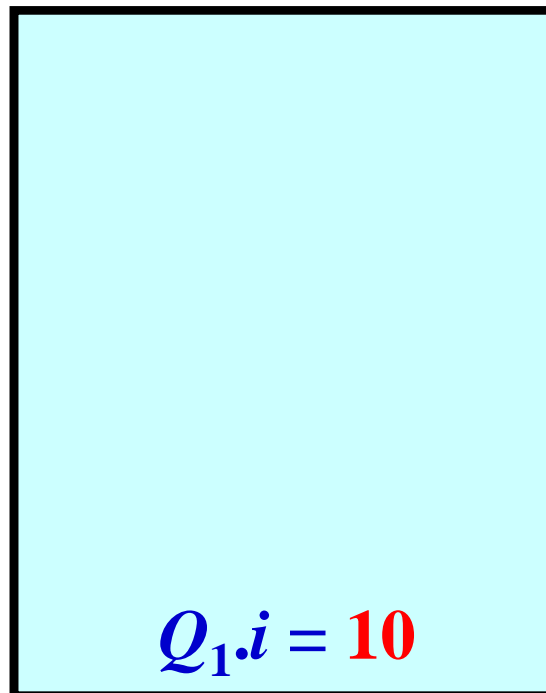
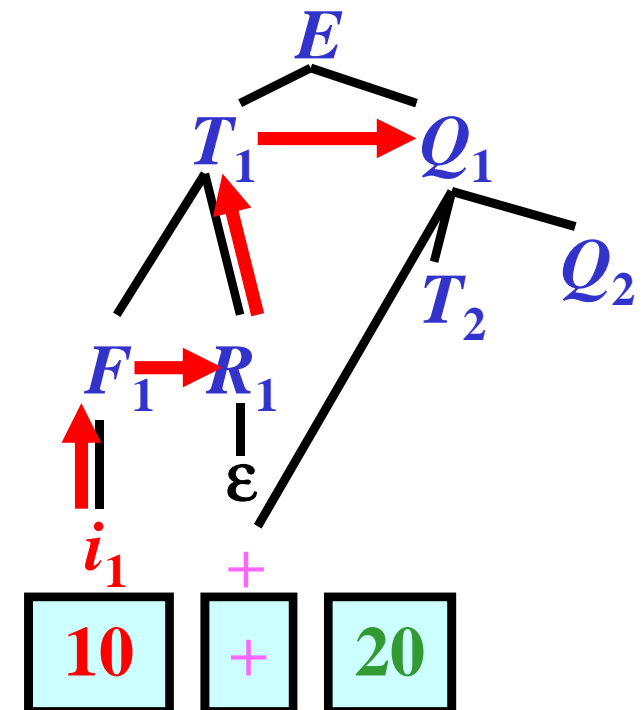


Illustration:



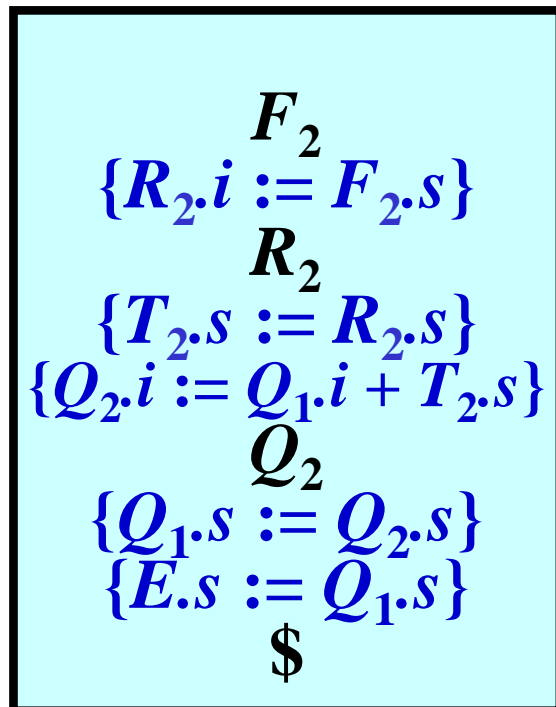
Evaluation of Expressions: Example 10/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $i_2 \$$

Rule: $F_2 \rightarrow i_2 \{F_2.s := i.value\}$

Parser pushdown:



Semantic pushdown:

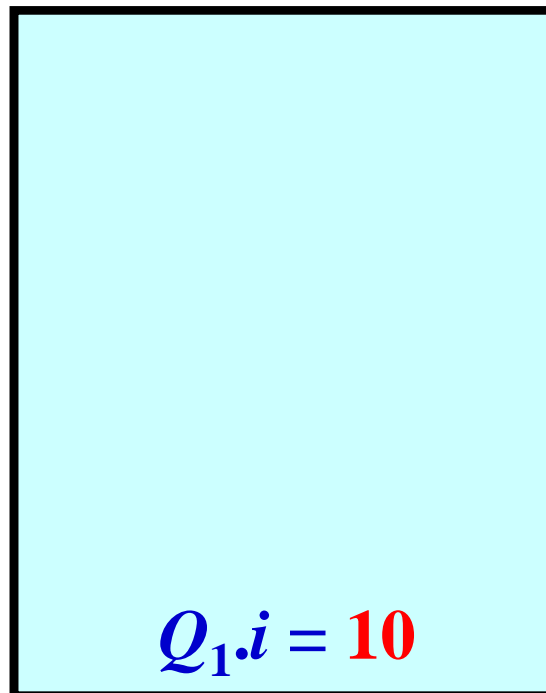
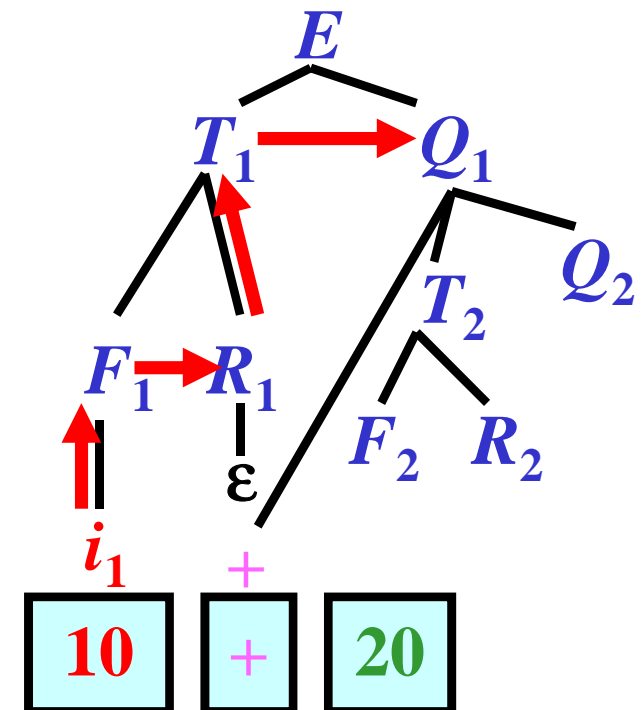


Illustration:



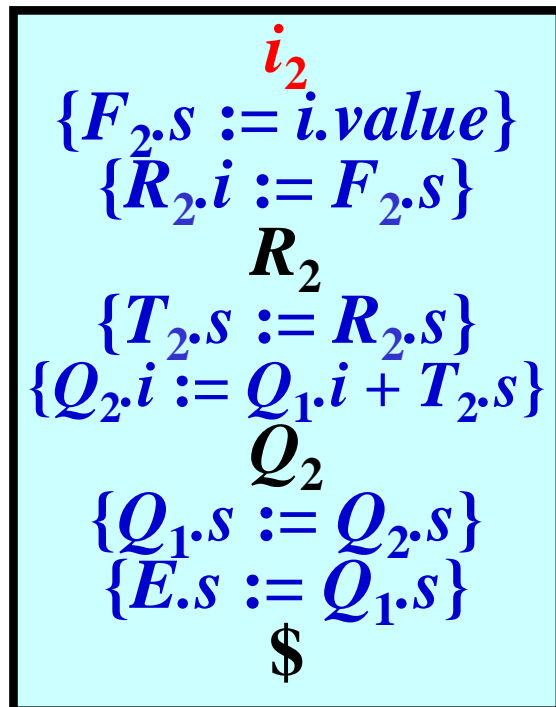
Evaluation of Expressions: Example 11/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: i_2 \$

Rule:

Parser pushdown:



Semantic pushdown:

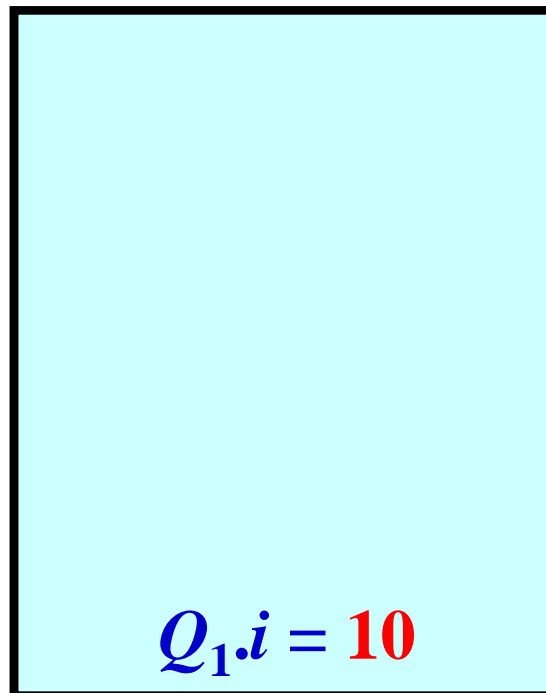
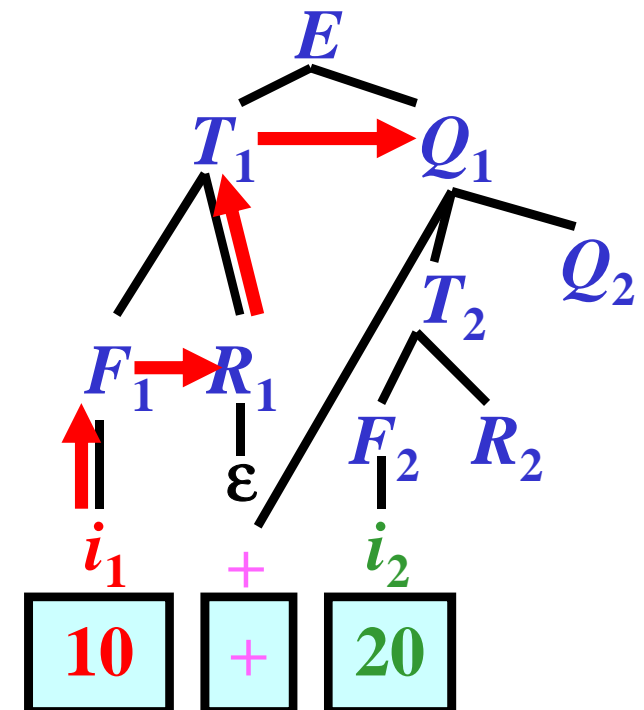


Illustration:



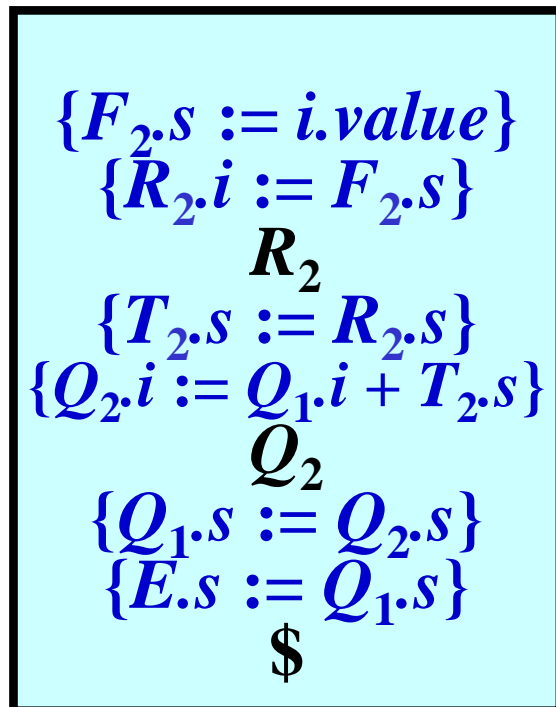
Evaluation of Expressions: Example 12/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

Parser pushdown:



Semantic pushdown:

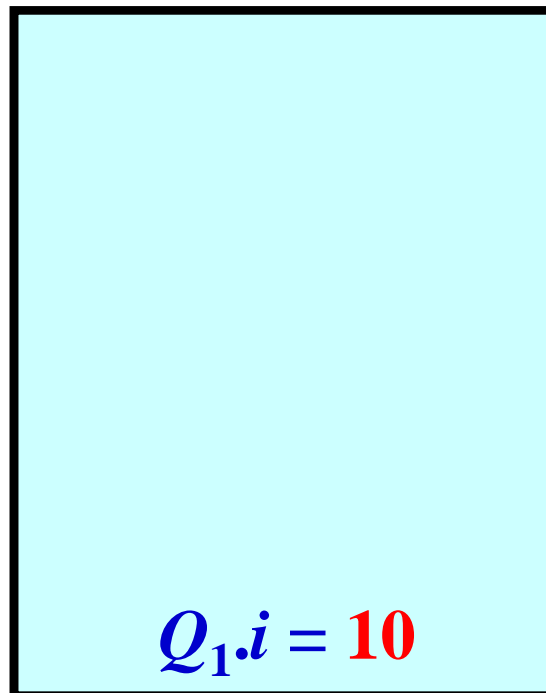
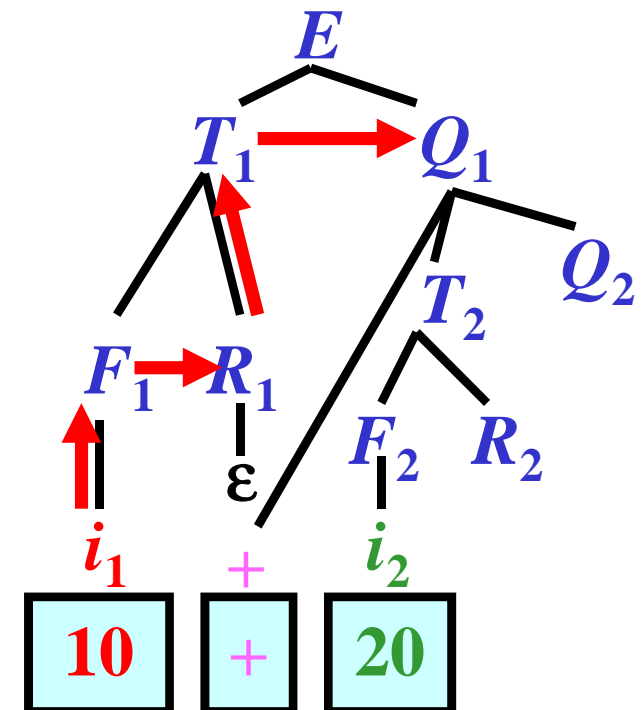


Illustration:



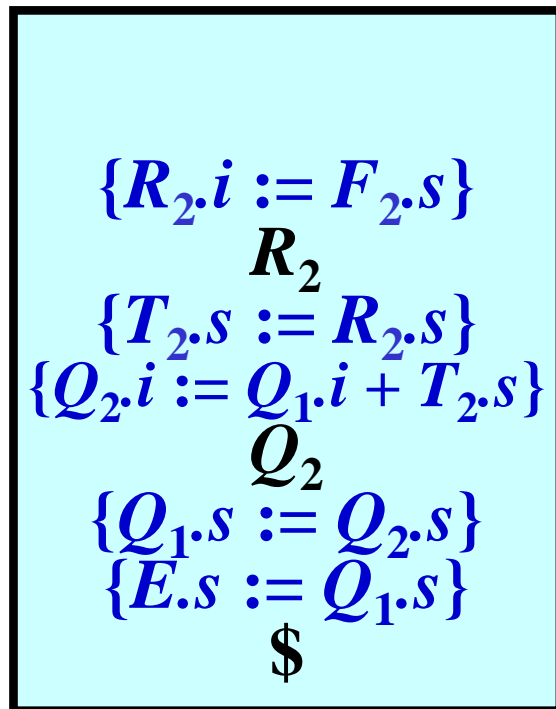
Evaluation of Expressions: Example 13/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

Parser pushdown:



Semantic pushdown:

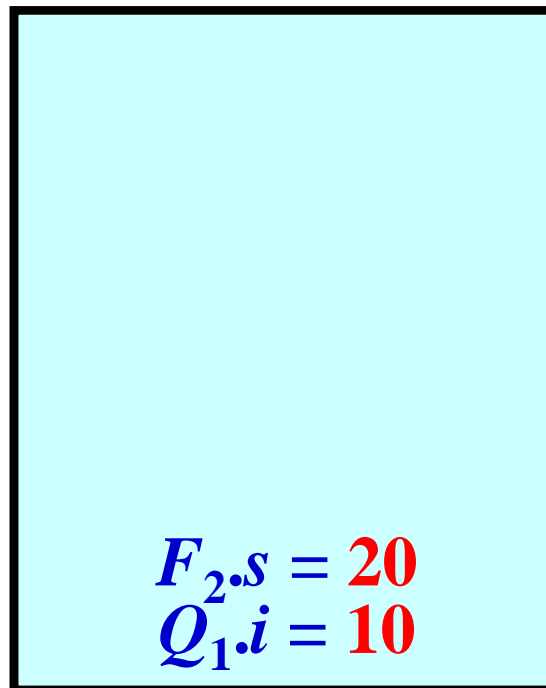
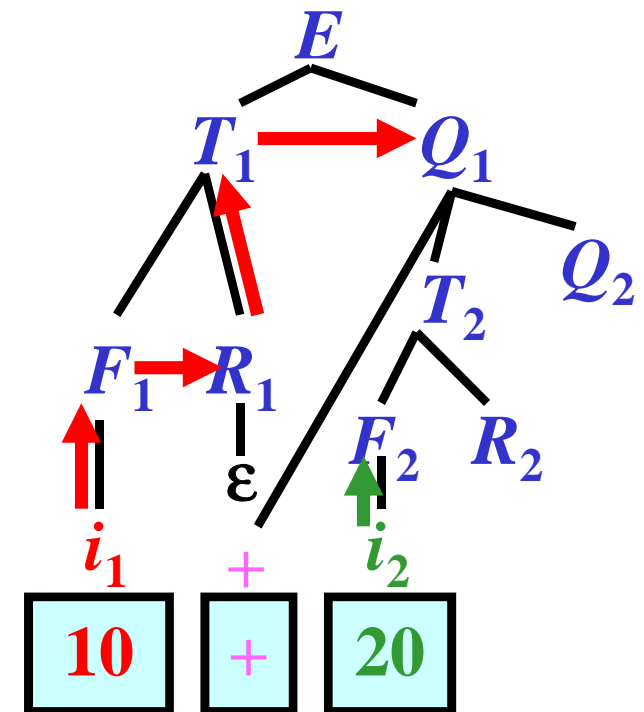


Illustration:



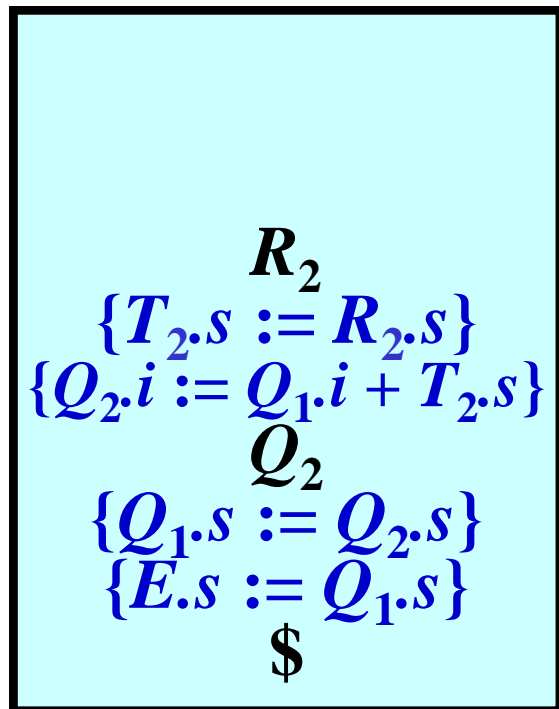
Evaluation of Expressions: Example 13/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule: $R_2 \rightarrow \varepsilon \{R_2.s := R_2.i\}$

Parser pushdown:



Semantic pushdown:

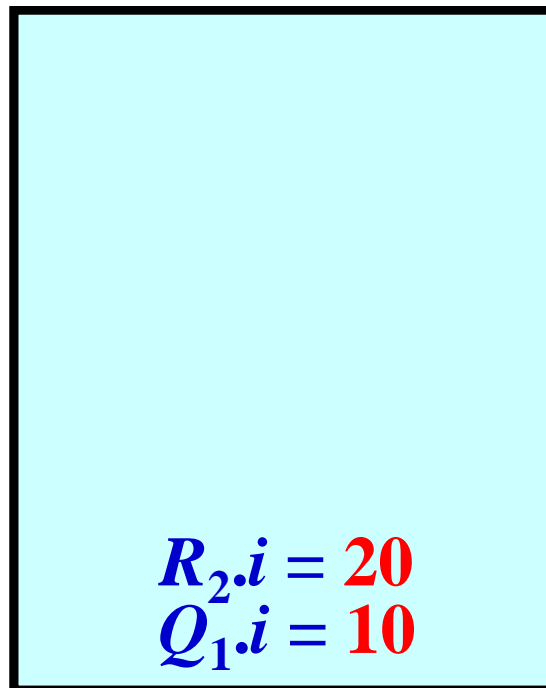
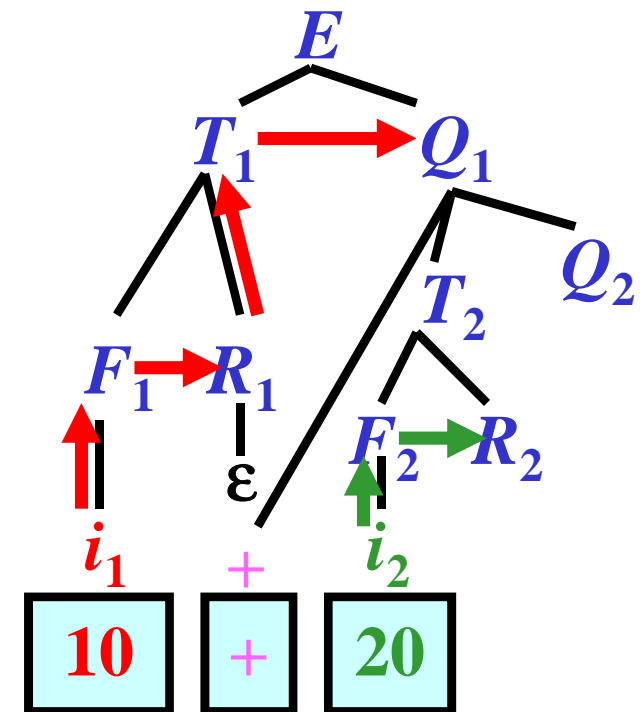


Illustration:



Evaluation of Expressions: Example 14/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

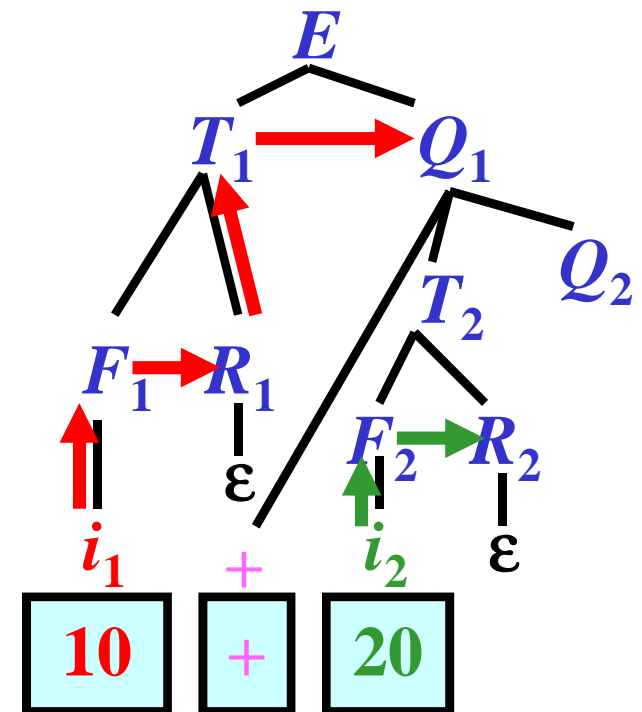
Parser pushdown:

$$\begin{aligned} &\{R_2.s := R_2.i\} \\ &\{T_2.s := R_2.s\} \\ &\{Q_2.i := Q_1.i + T_2.s\} \\ &\quad Q_2 \\ &\{Q_1.s := Q_2.s\} \\ &\{E.s := Q_1.s\} \\ &\quad \$ \end{aligned}$$

Semantic pushdown:

$$\begin{aligned} R_2.i &= 20 \\ Q_1.i &= 10 \end{aligned}$$

Illustration:



Evaluation of Expressions: Example 14/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

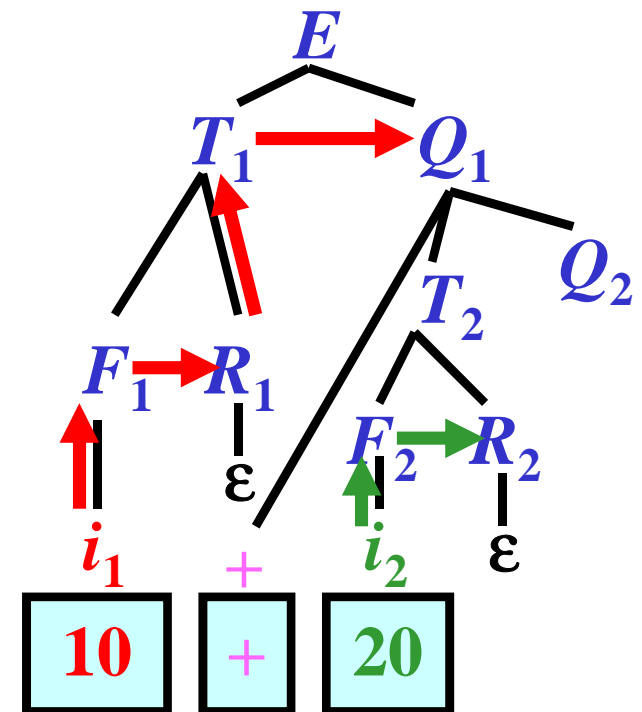
Parser pushdown:

$$\begin{aligned} &\{T_2.s := R_2.s\} \\ &\{Q_2.i := Q_1.i + T_2.s\} \\ &\quad Q_2 \\ &\{Q_1.s := Q_2.s\} \\ &\{E.s := Q_1.s\} \\ &\quad \$ \end{aligned}$$

Semantic pushdown:

$$\begin{aligned} R_2.s &= 20 \\ Q_1.i &= 10 \end{aligned}$$

Illustration:



Evaluation of Expressions: Example 14/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

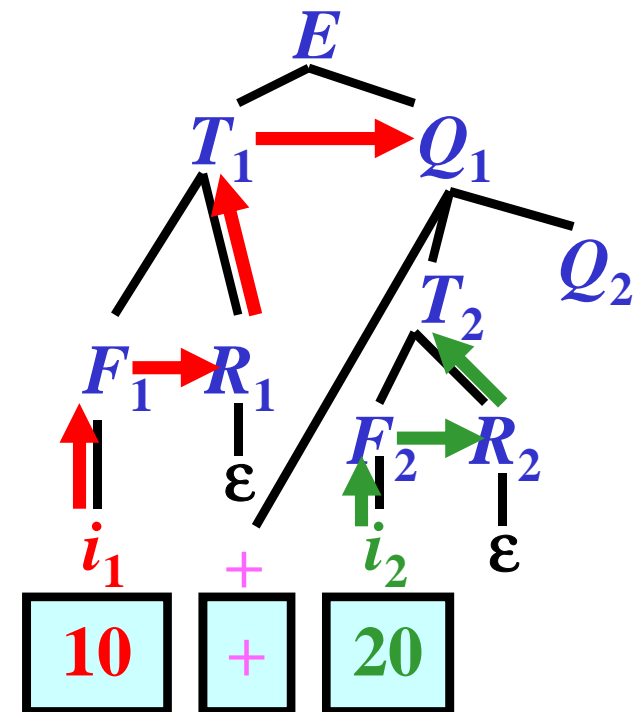
Parser pushdown:

$$\begin{aligned} &\{Q_2.i := Q_1.i + T_2.s\} \\ &\quad Q_2 \\ &\{Q_1.s := Q_2.s\} \\ &\{E.s := Q_1.s\} \\ &\quad \$ \end{aligned}$$

Semantic pushdown:

$$\begin{aligned} T_2.s &= 20 \\ Q_1.i &= 10 \end{aligned}$$

Illustration:



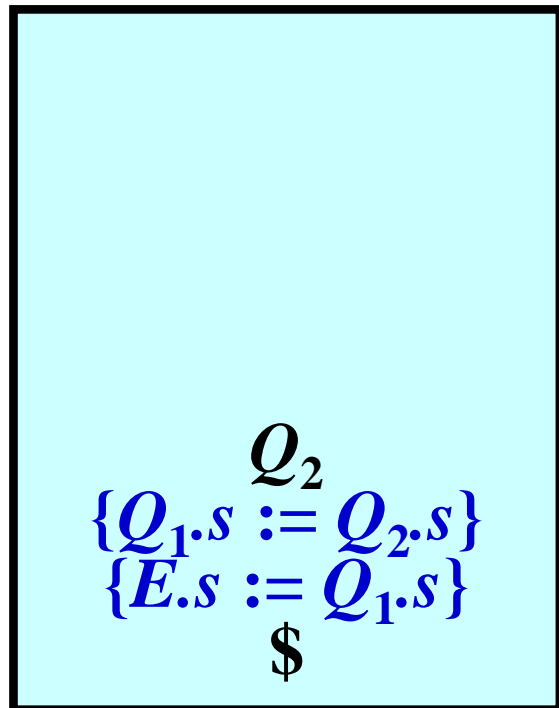
Evaluation of Expressions: Example 15/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule: $Q_2 \rightarrow \epsilon \{Q_2.s := Q_2.i\}$

Parser pushdown:



Semantic pushdown:

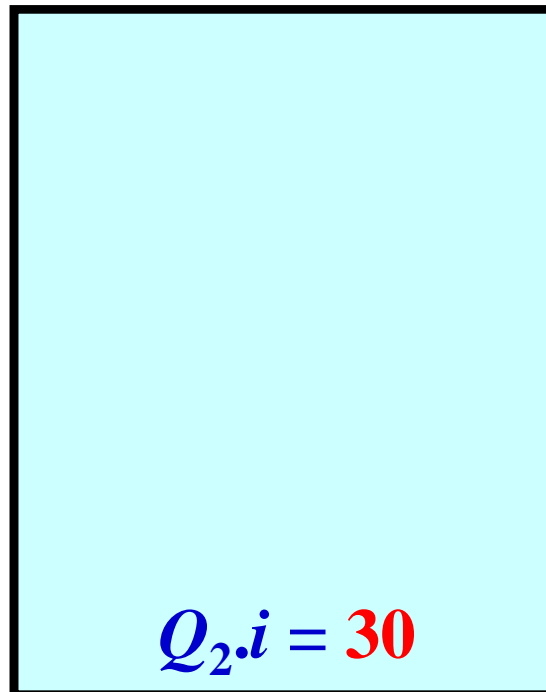
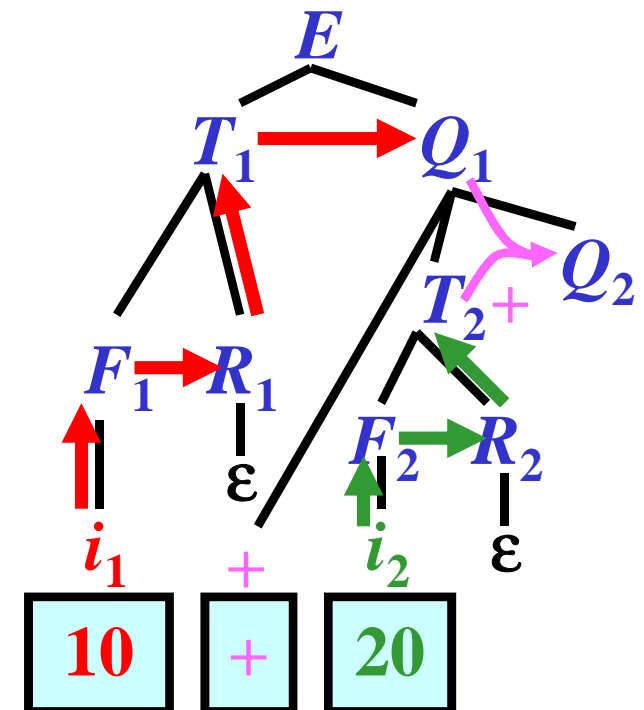


Illustration:



Evaluation of Expressions: Example 16/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

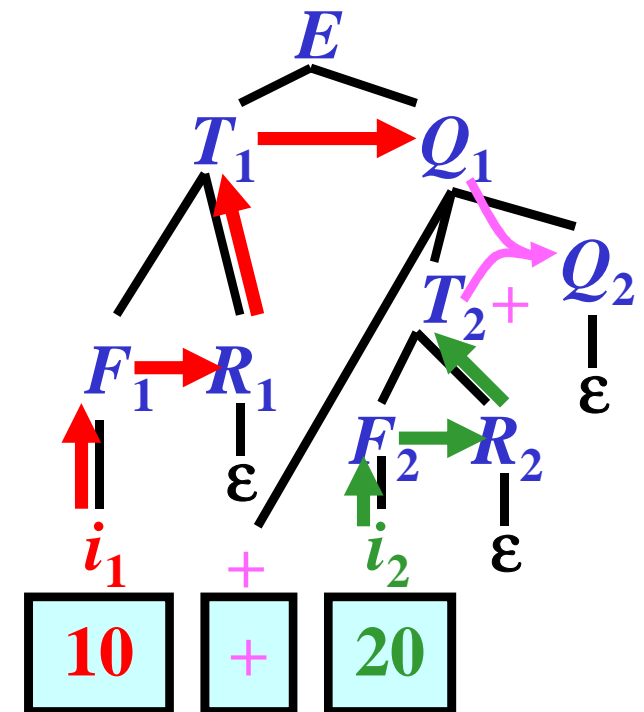
Parser pushdown:

$$\begin{aligned} \{Q_2.s &:= Q_2.i\} \\ \{Q_1.s &:= Q_2.s\} \\ \{E.s &:= Q_1.s\} \\ \$ \end{aligned}$$

Semantic pushdown:

$$Q_2.i = 30$$

Illustration:



Evaluation of Expressions: Example 16/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

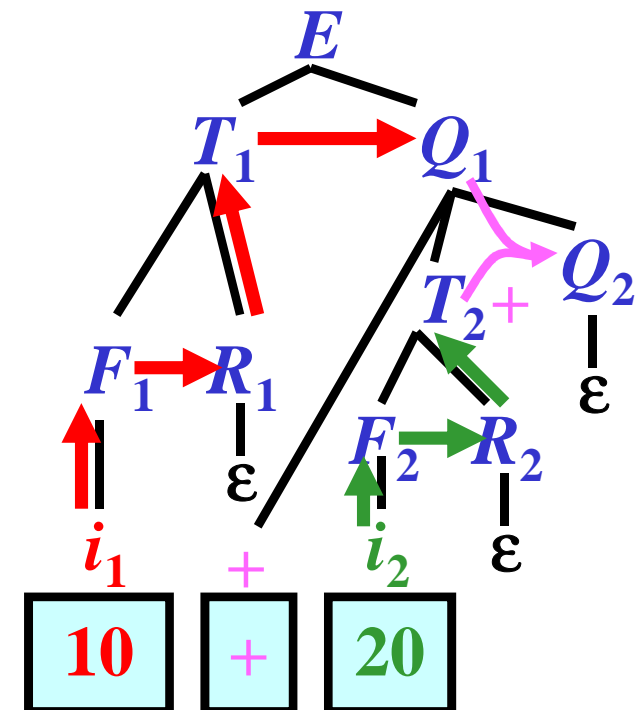
Parser pushdown:

$$\begin{aligned} &\{Q_1.s := Q_2.s\} \\ &\{E.s := Q_1.s\} \\ &\$ \end{aligned}$$

Semantic pushdown:

$$Q_2.s = 30$$

Illustration:



Evaluation of Expressions: Example 16/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

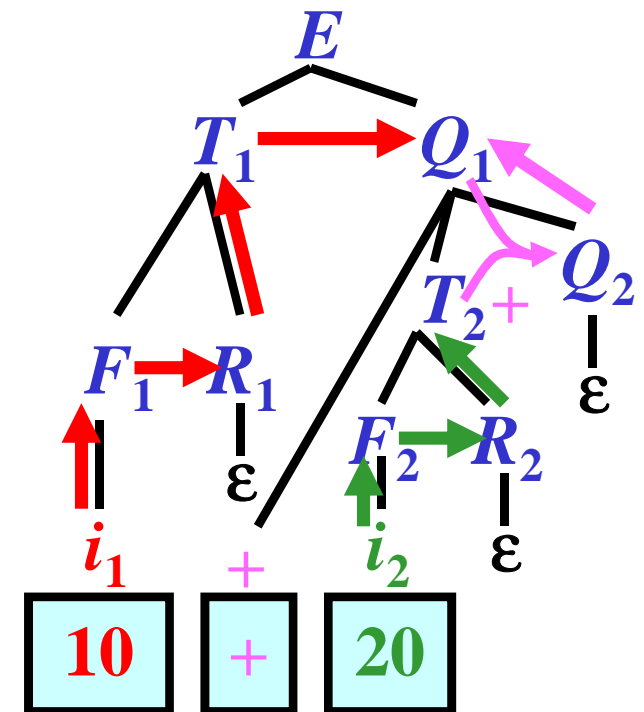
Parser pushdown:

$\{E.s := Q_1.s\}$
 $\$$

Semantic pushdown:

$Q_1.s = 30$

Illustration:



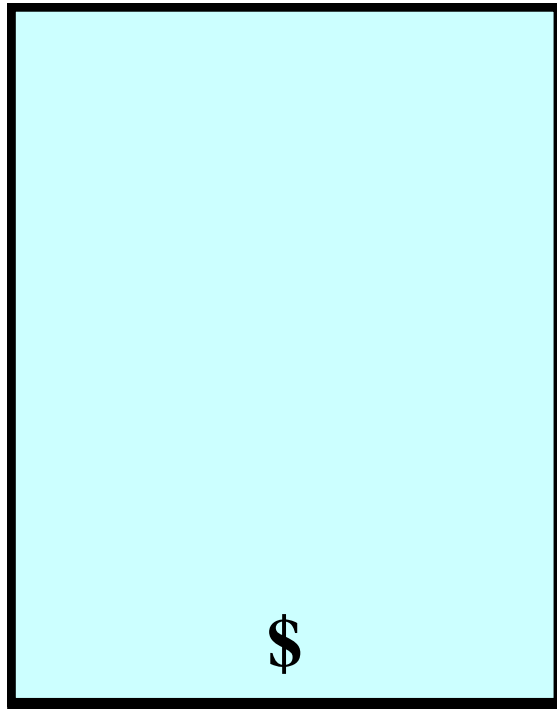
Evaluation of Expressions: Example 16/16

Example for $a + b$, where $a.value = 10$, $b.value = 20$

Input: $\$$

Rule:

Parser pushdown:



Semantic pushdown:

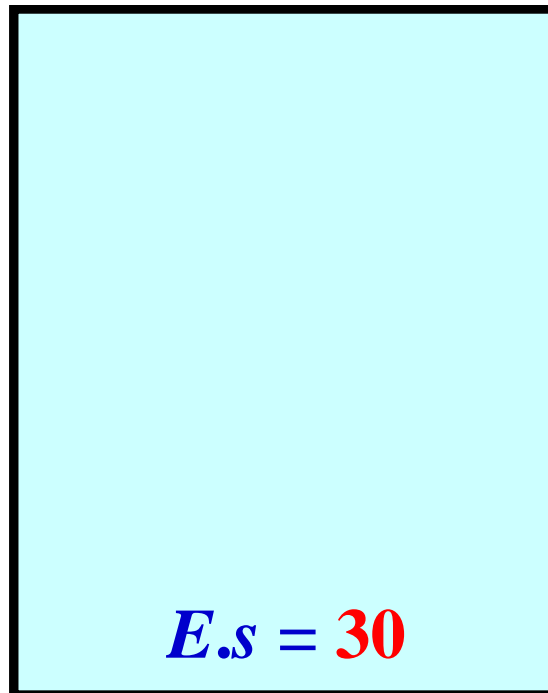
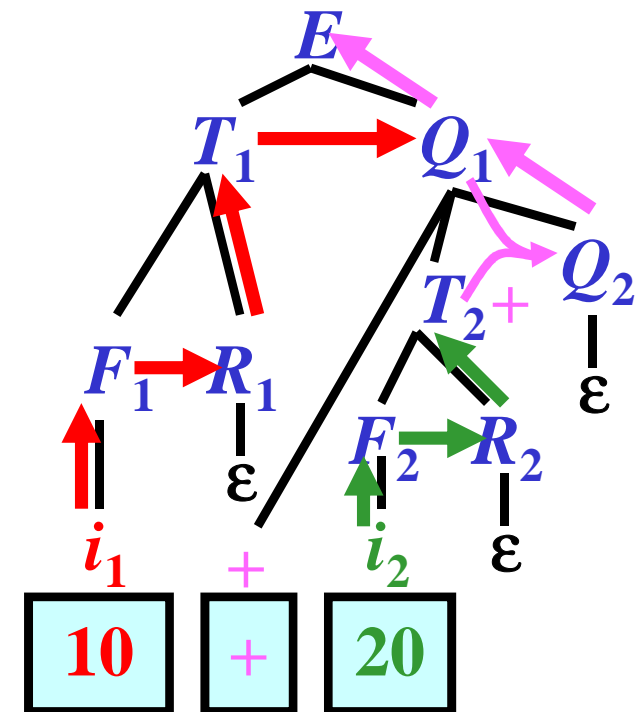


Illustration:



Semantic Analysis: Type Checking

1) Rule: E
 \mid
 id

Action:

$E.type := id.type$

2) Rule: E
 $\swarrow \quad \downarrow \quad \searrow$
 $E_1 \quad op \quad E_2$

Operation op is
 defined over types:

$t_1 \quad op \quad t_2 \rightarrow t_3$

Action:

if ($E_1.type = t_1$ or
 $E_1.type$ is convertible to t_1)

and

($E_2.type = t_2$ or
 $E_2.type$ is convertible to t_2)

then

$E.type := t_3$

else

Semantic Error.

Type Checking: Example 1/3

- Make a type-checking for a grammar:
- $G_{expr1} = (N, T, P, E)$, where $N = \{E, F, T\}$, $T = \{i, +, *, (,)\}$,
 $P = \{ E \rightarrow E+T, E \rightarrow T, T \rightarrow T*F, T \rightarrow F, F \rightarrow (E), F \rightarrow i \}$
- Operators $*$, $+$ are defined as:
 - $\text{int} * \text{int} \rightarrow \text{int}$
 - $\text{int} + \text{int} \rightarrow \text{int}$
 - $\text{real} * \text{real} \rightarrow \text{real}$
 - $\text{real} + \text{real} \rightarrow \text{real}$

Possible Conversion:

- From int to real

Rule: $F \rightarrow i$	$\{ F.type := i.type;$ $\text{generate}(:=, i.loc, F.loc) \}$
-------------------------	--

Rule: $F_i \rightarrow (E_j)$	$\{ F_i.type := E_j.type \}$
-------------------------------	------------------------------

Rule: $T_i \rightarrow F_j$	$\{ T_i.type := F_j.type \}$
-----------------------------	------------------------------

Rule: $E_i \rightarrow T_j$	$\{ E_i.type := T_j.type \}$
-----------------------------	------------------------------

Type Checking: Example 2/3

Rule: $E_i \rightarrow E_j + T_k$ { if $E_j.type = T_k.type$ then begin
 $E_i.type := E_j.type$
 generate(+, $E_j.loc$, $T_k.loc$, $E_i.loc$)
 end
 else begin
 generate(*new.loc*, h , ,)
 if $E_j.type = int$ then begin
 generate(*int-to-real*, $E_j.loc$, , h)
 generate(+, h , $T_k.loc$, $E_i.loc$)
 end
 else begin
 generate(*int-to-real*, $T_k.loc$, , h)
 generate(+, $E_j.loc$, h , $E_i.loc$)
 end
 $E_i.type := real$
 end
}

Type Checking: Example 3/3

Rule: $T_i \rightarrow T_j * F_k$ { if $T_j.type = F_k.type$ then begin
 $T_i.type := T_j.type$
 generate(*, $T_j.loc$, $F_k.loc$, $T_i.loc$)
 end
 else begin
 generate(*new.loc*, h , ,)
 if $T_j.type = int$ then begin
 generate(*int-to-real*, $T_j.loc$, , h)
 generate(*, h , $F_k.loc$, $T_i.loc$)
 end
 else begin
 generate(*int-to-real*, $F_k.loc$, , h)
 generate(*, $T_j.loc$, h , $T_i.loc$)
 end
 $T_i.type := real$
 end
 }

Short Evaluation (Jumping Code)

Idea:

- $a = \text{true}$ implies $a \text{ or } (\dots ? \dots) = \text{true}$
- $a = \text{false}$ implies $a \text{ and } (\dots ? \dots) = \text{false}$

Note: $(\dots ? \dots)$ is not evaluated.

1) $(a \text{ and } b) = p$:

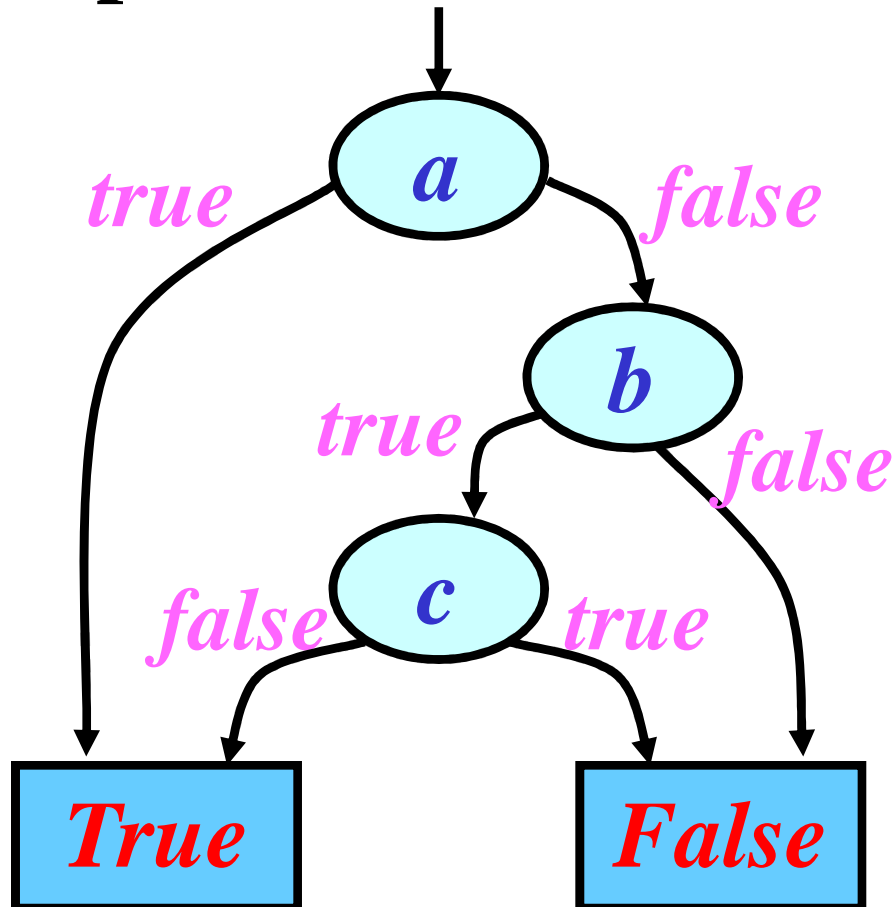
if $a = \text{false}$ then $p = \text{false}$
 else $p = b$

2) $(a \text{ or } b) = p$:

if $a = \text{true}$ then $p = \text{true}$
 else $p = b$

Short Evaluation: Graphic Representation

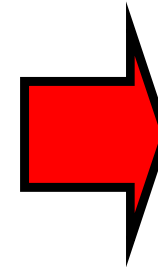
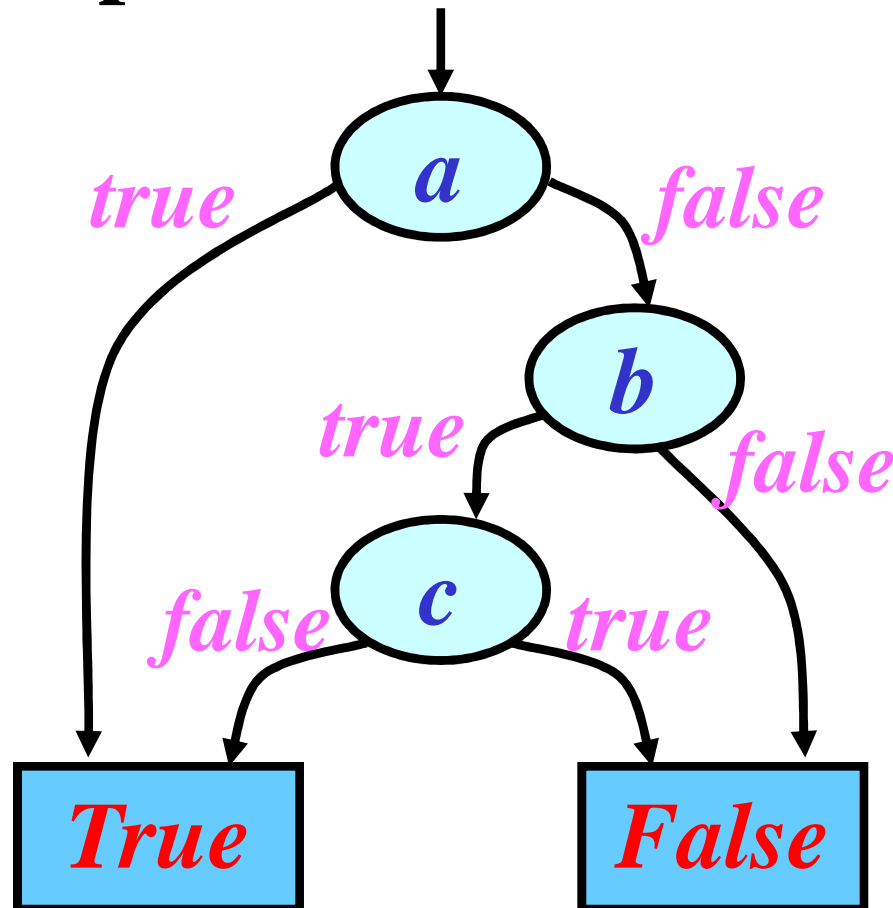
Example: *a* **or** (*b* **and** (**not** *c*)):



- Simulation of this graphic representation by 3AC jumps

Short Evaluation: Graphic Representation

Example: *a* or (*b* and (not *c*)):



```

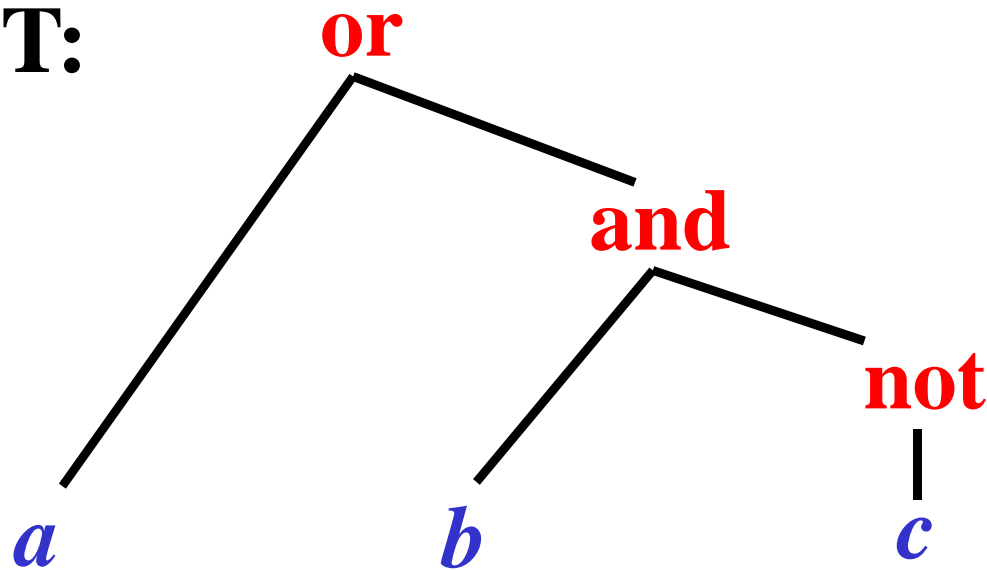
if a goto True
goto X
X:
if b goto Y
goto False
Y:
if c goto False
goto True
True: ...
False: ...
  
```

- Simulation of this graphic representation by 3AC jumps

Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

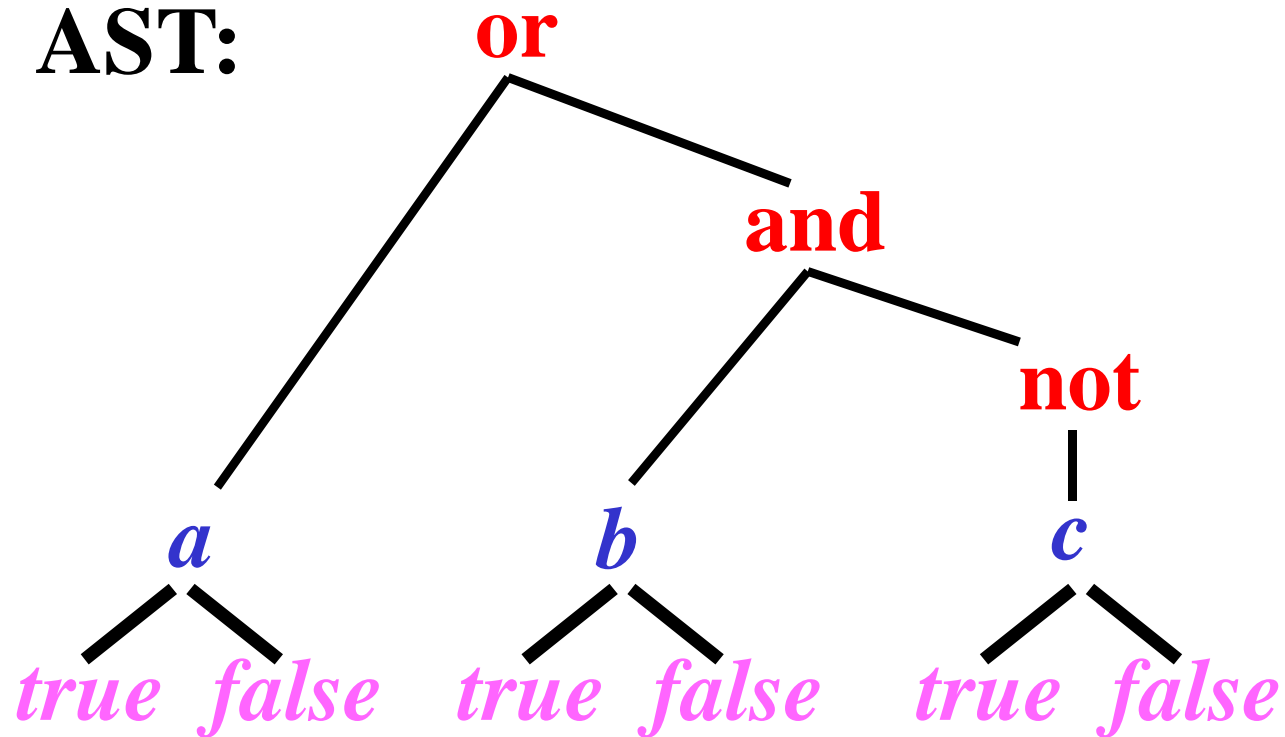
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

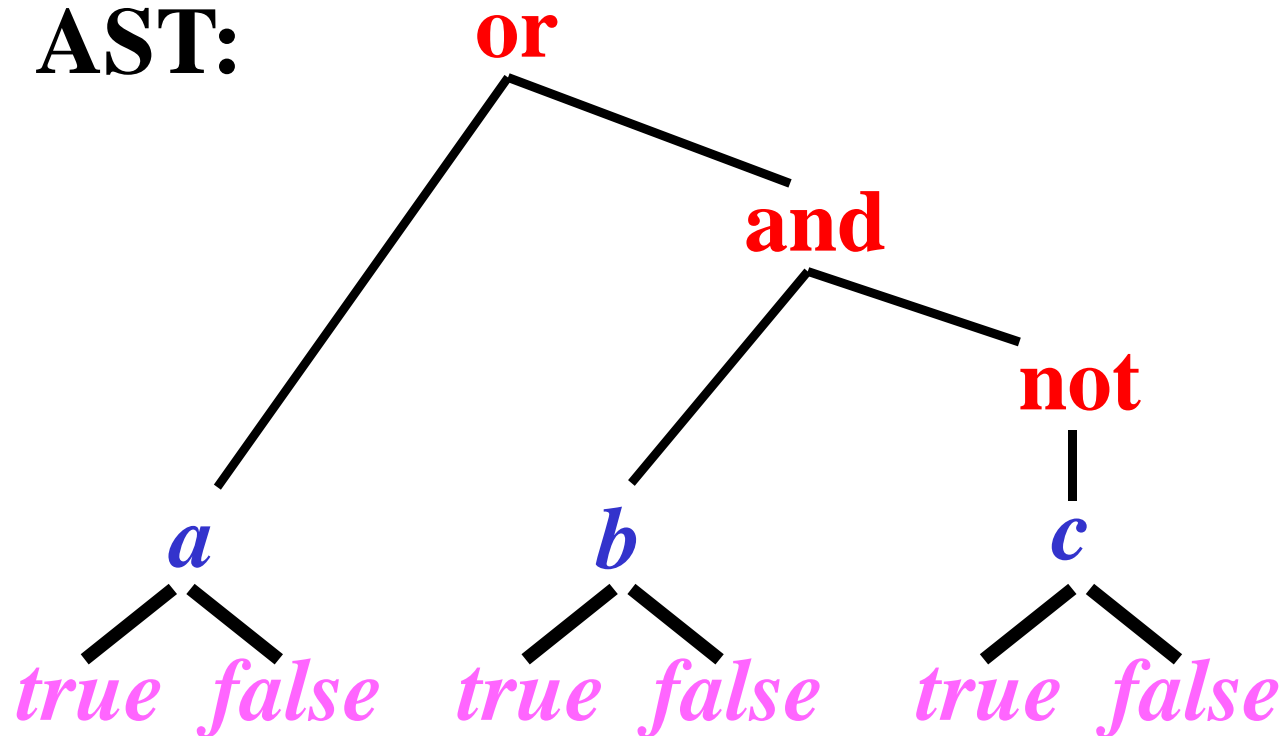
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

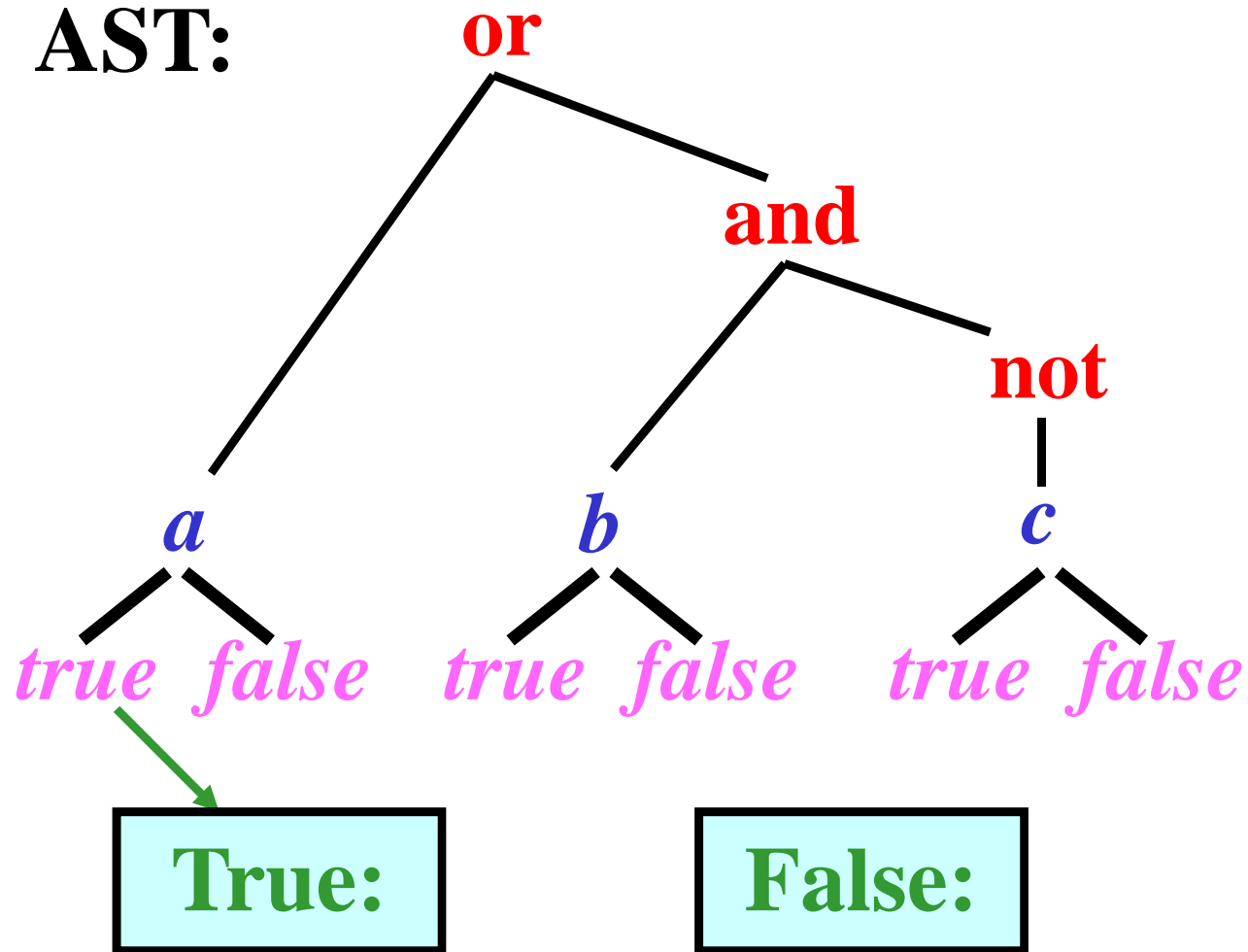
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

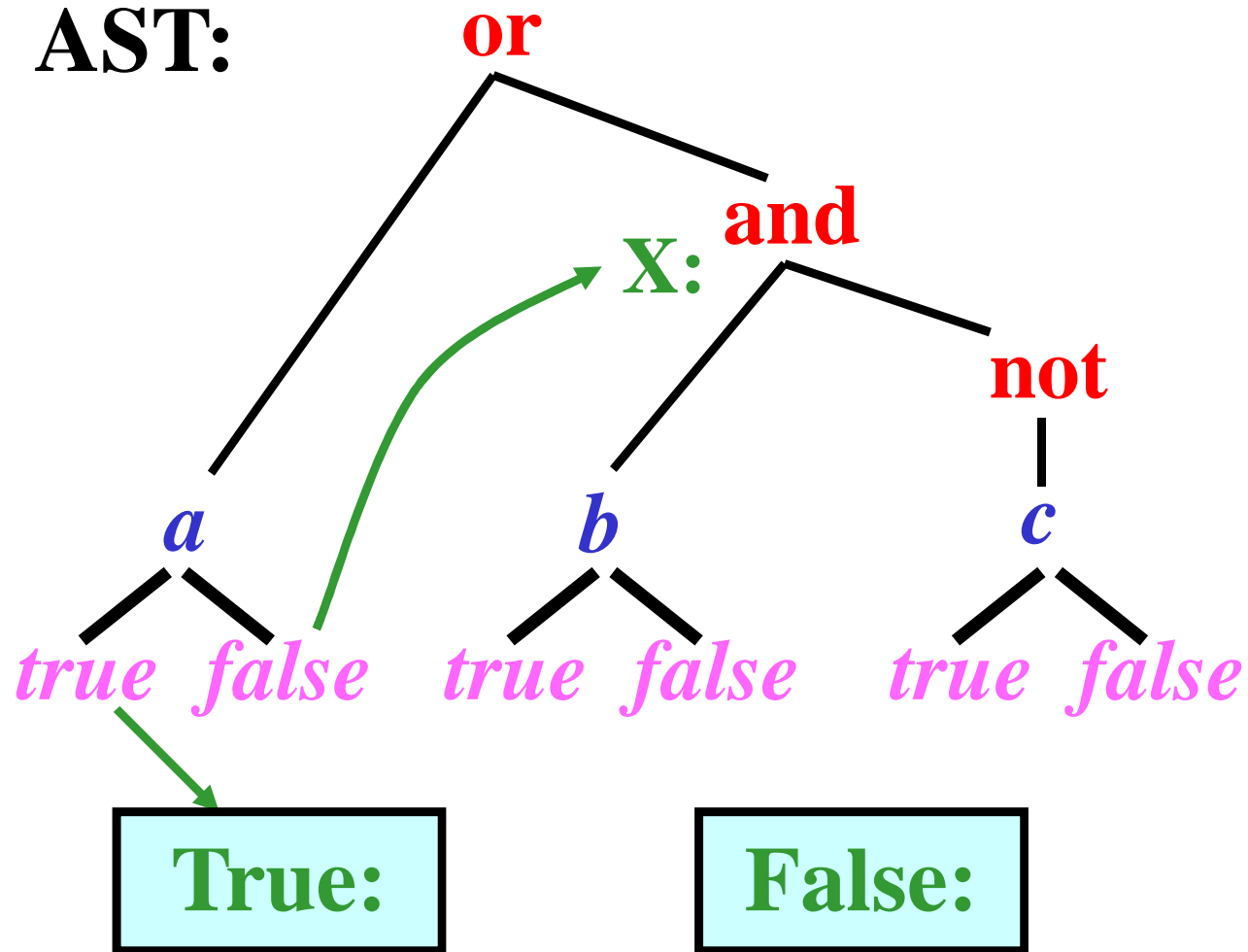
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

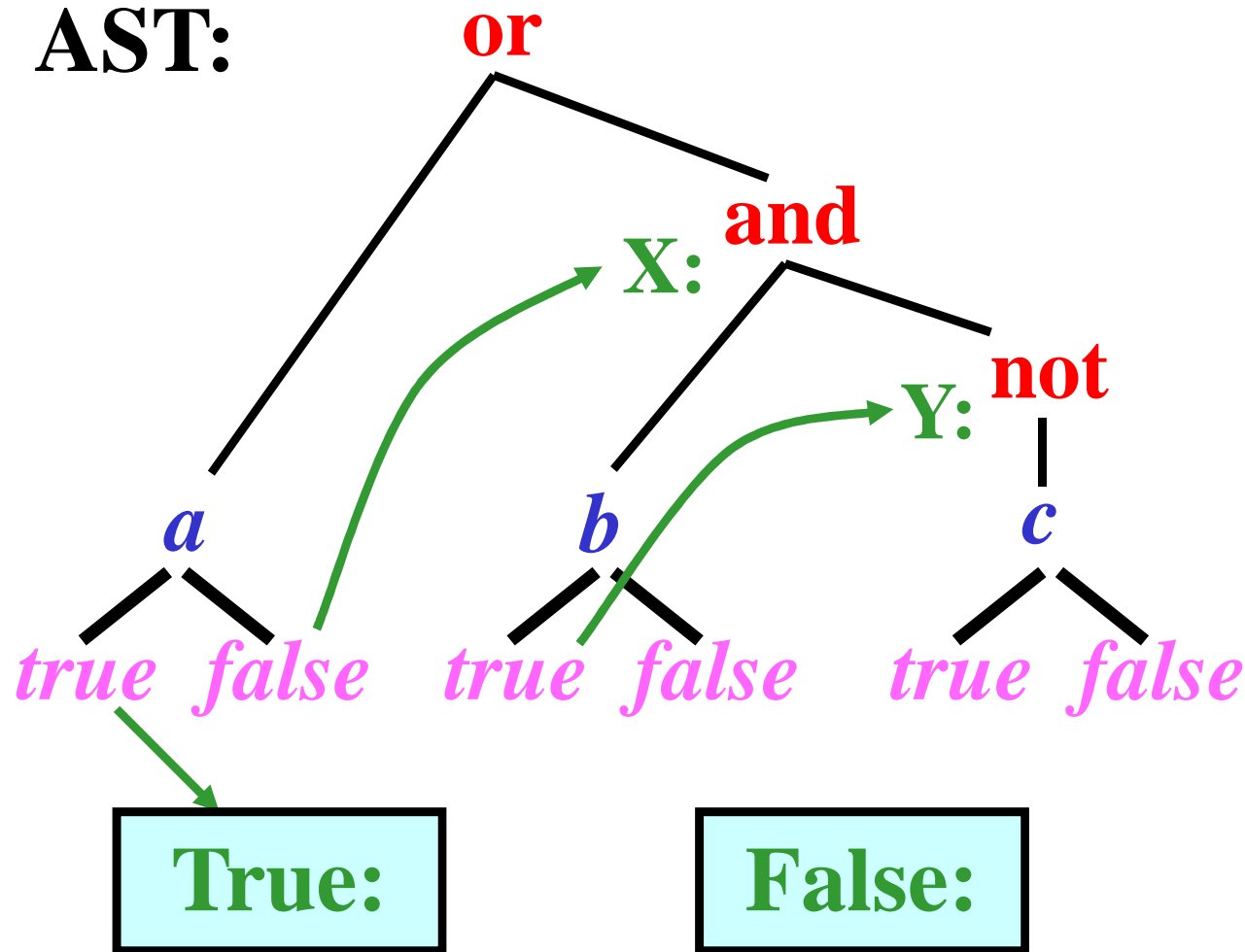
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

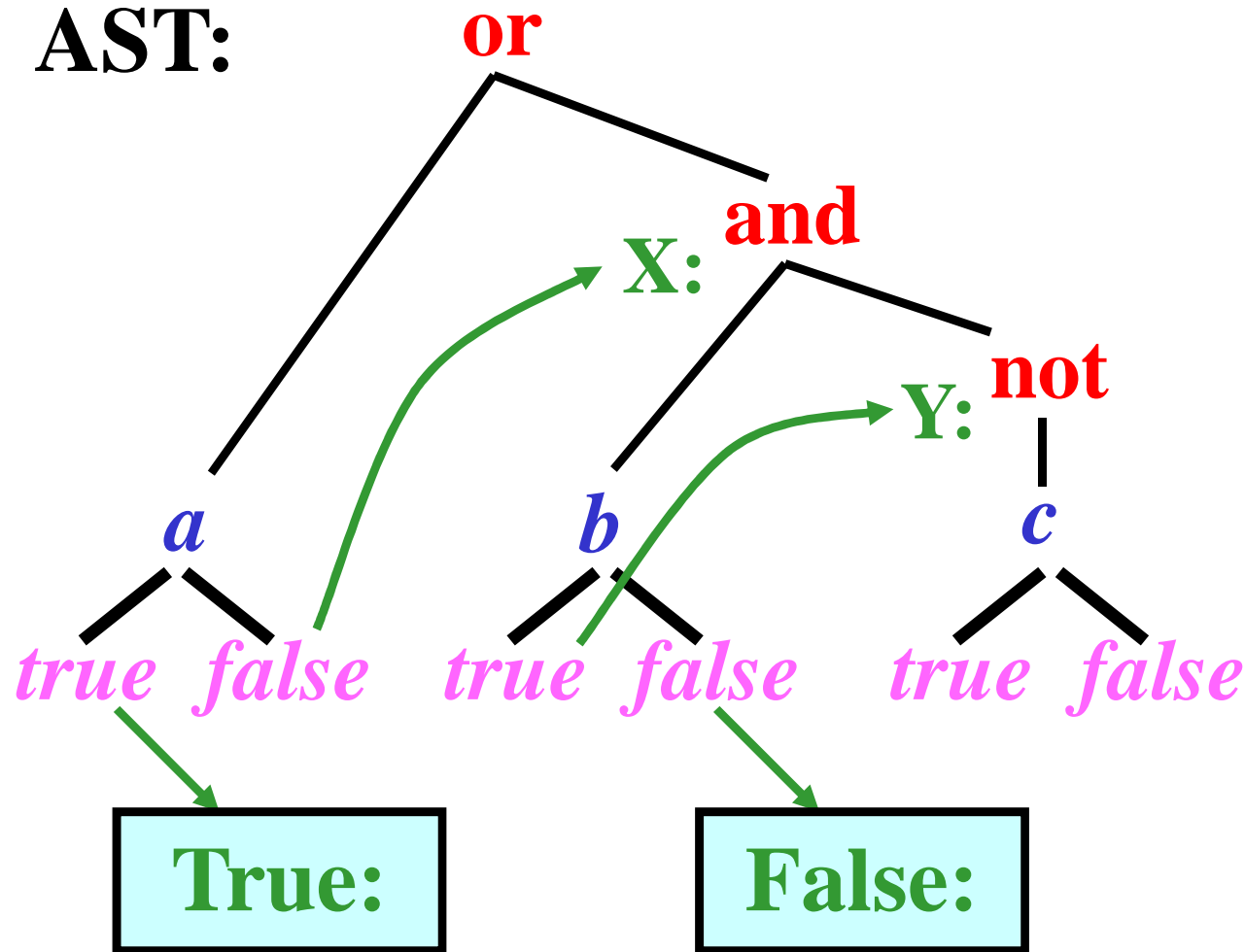
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

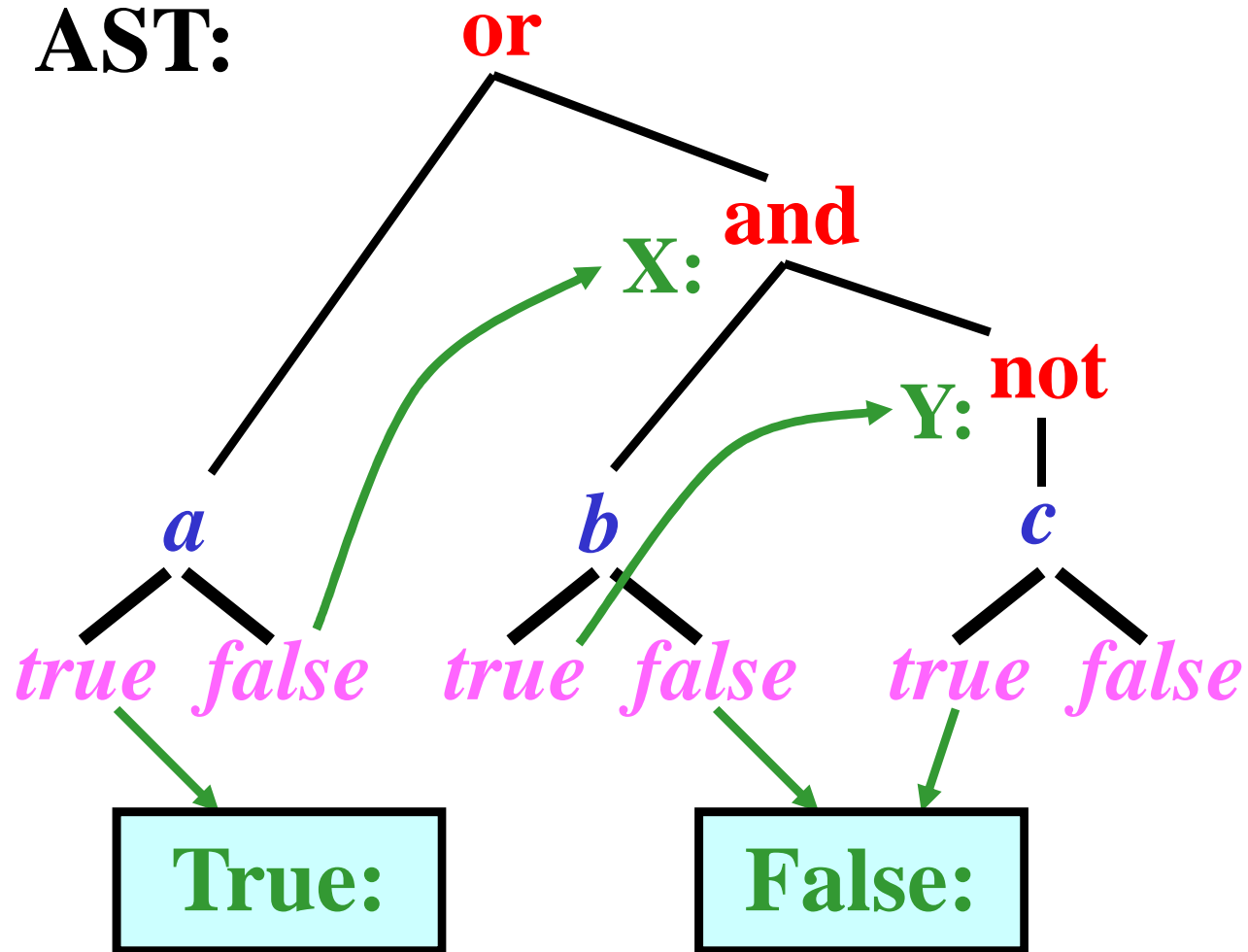
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

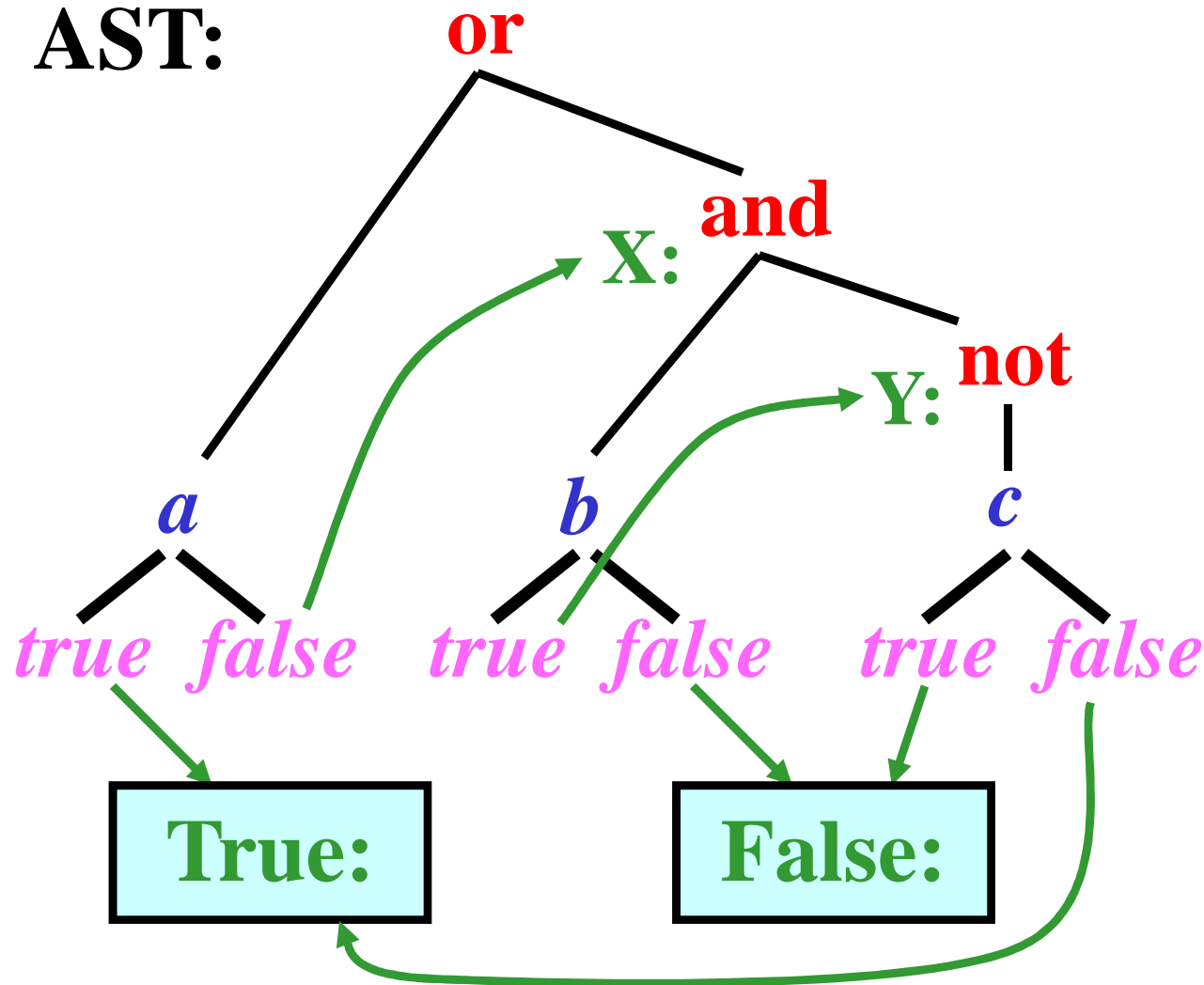
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

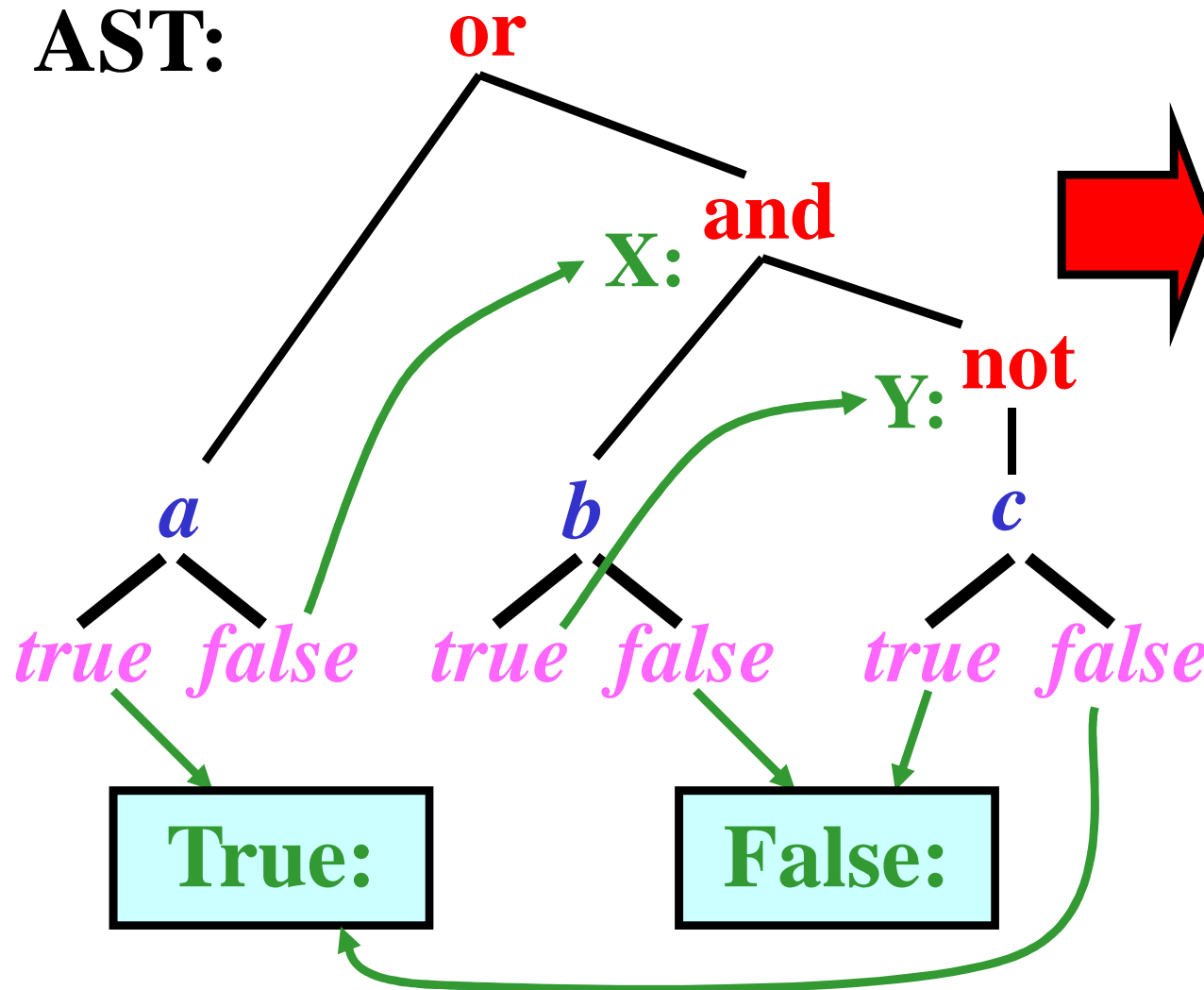
AST:



Short Evaluation Using AST: Introduction

Example: *a* **or** (*b* **and** (**not** *c*)):

AST:



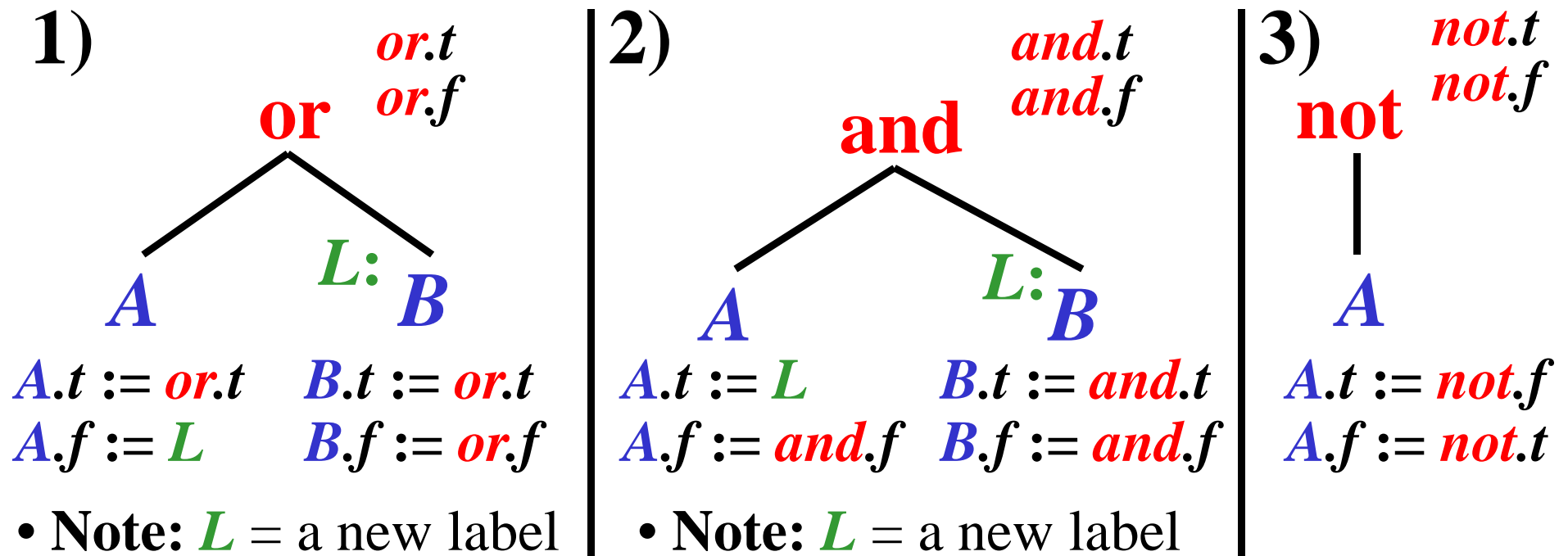
```

if a goto True
goto X
X:
if b goto Y
goto False
Y:
if c goto False
goto True
True: ...
False: ...
  
```

Short Evaluation Using AST: Implementation

- Every AST node, **X**, has assigned two attributes **X.t**, **X.f**

Elementary ASTs:

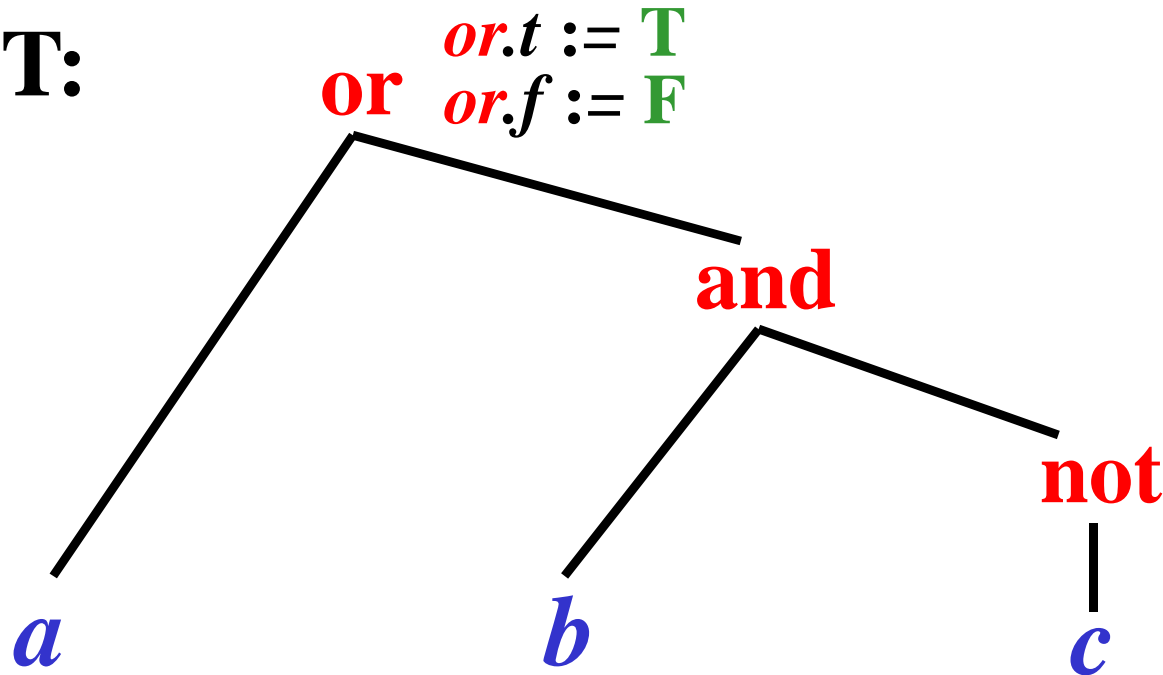


- **Initialization:** Let **R** is the root of AST, then:
 $R.t := \text{True}$, $R.f := \text{False}$ (**True** & **False** are labels)
- **Propagation:** Attributes are propagated from root to leaves in AST using rules 1), 2) and 3).

Short Evaluation Using AST: Example

Example: *a* **or** (*b* **and** (**not** *c*)):

AST:



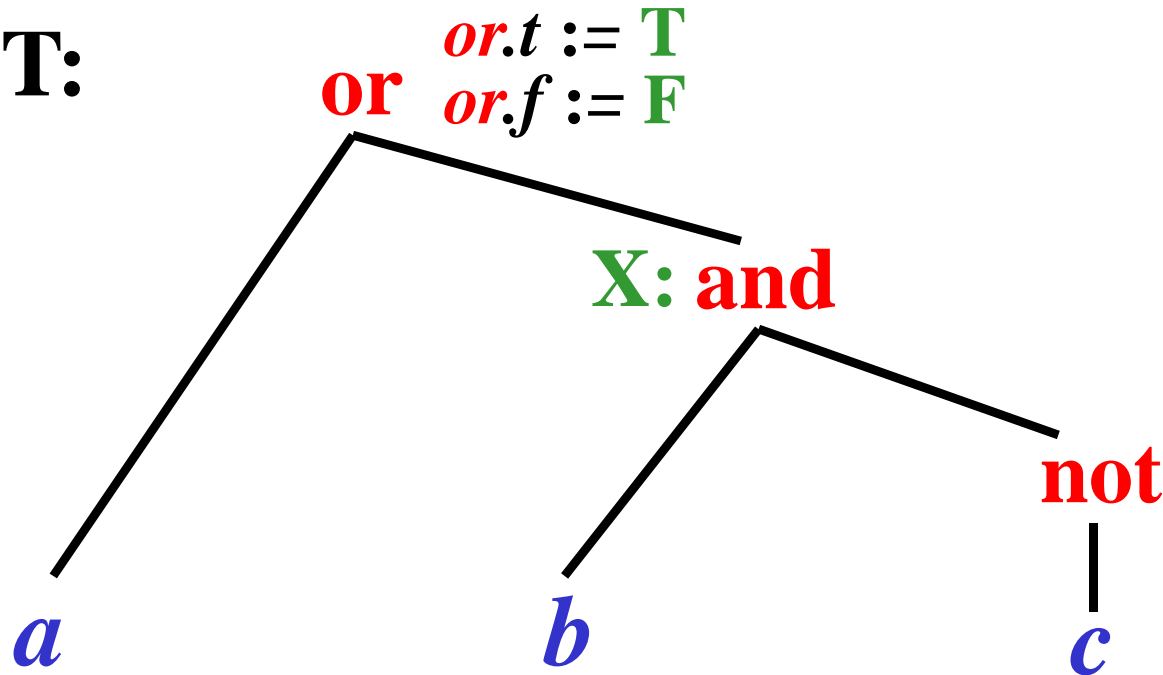
Note:

- **T** = *True*
- **F** = *False*

Short Evaluation Using AST: Example

Example: *a* **or** (*b* **and** (**not** *c*)):

AST:



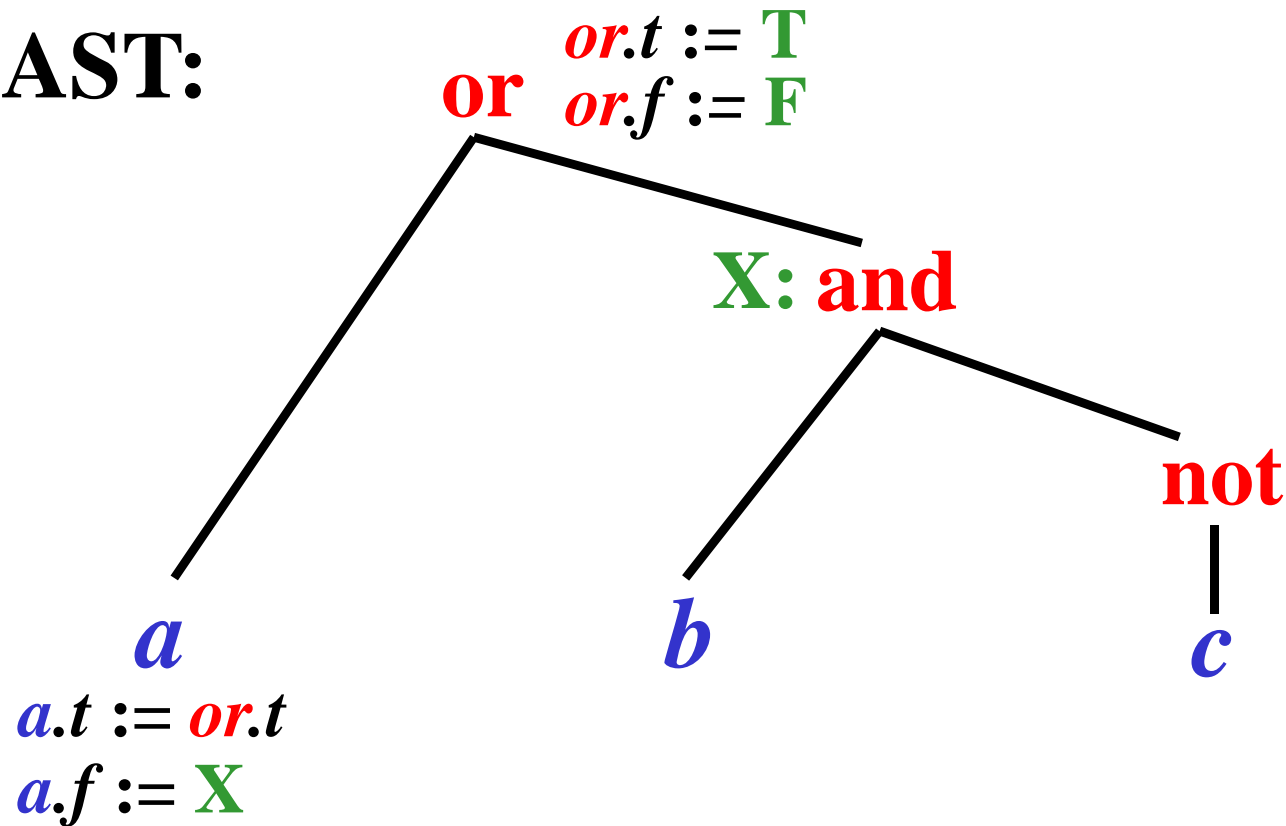
Note:

- **T** = *True*
- **F** = *False*

Short Evaluation Using AST: Example

Example: *a* or (*b* and (not *c*)):

AST:



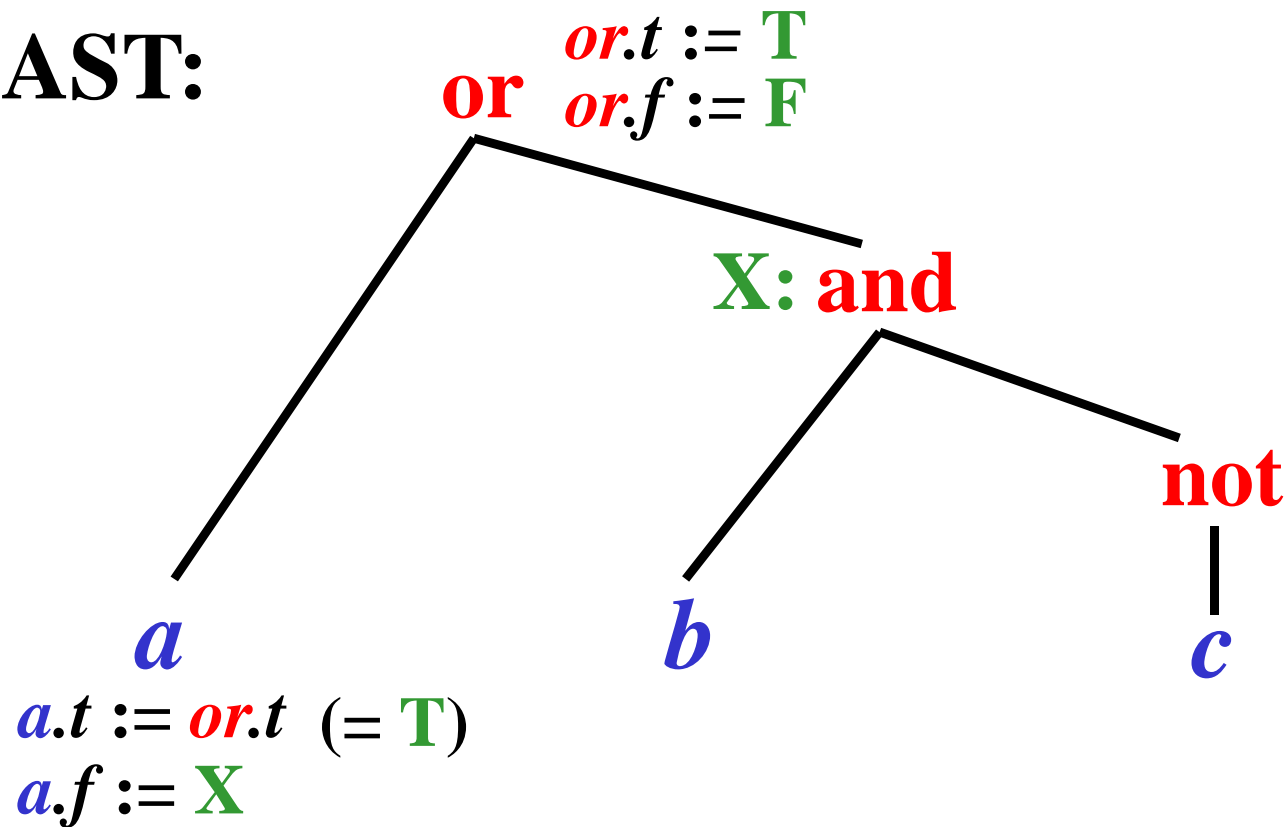
Note:

- T = *True*
- F = *False*

Short Evaluation Using AST: Example

Example: a or (b and (not c)):

AST:



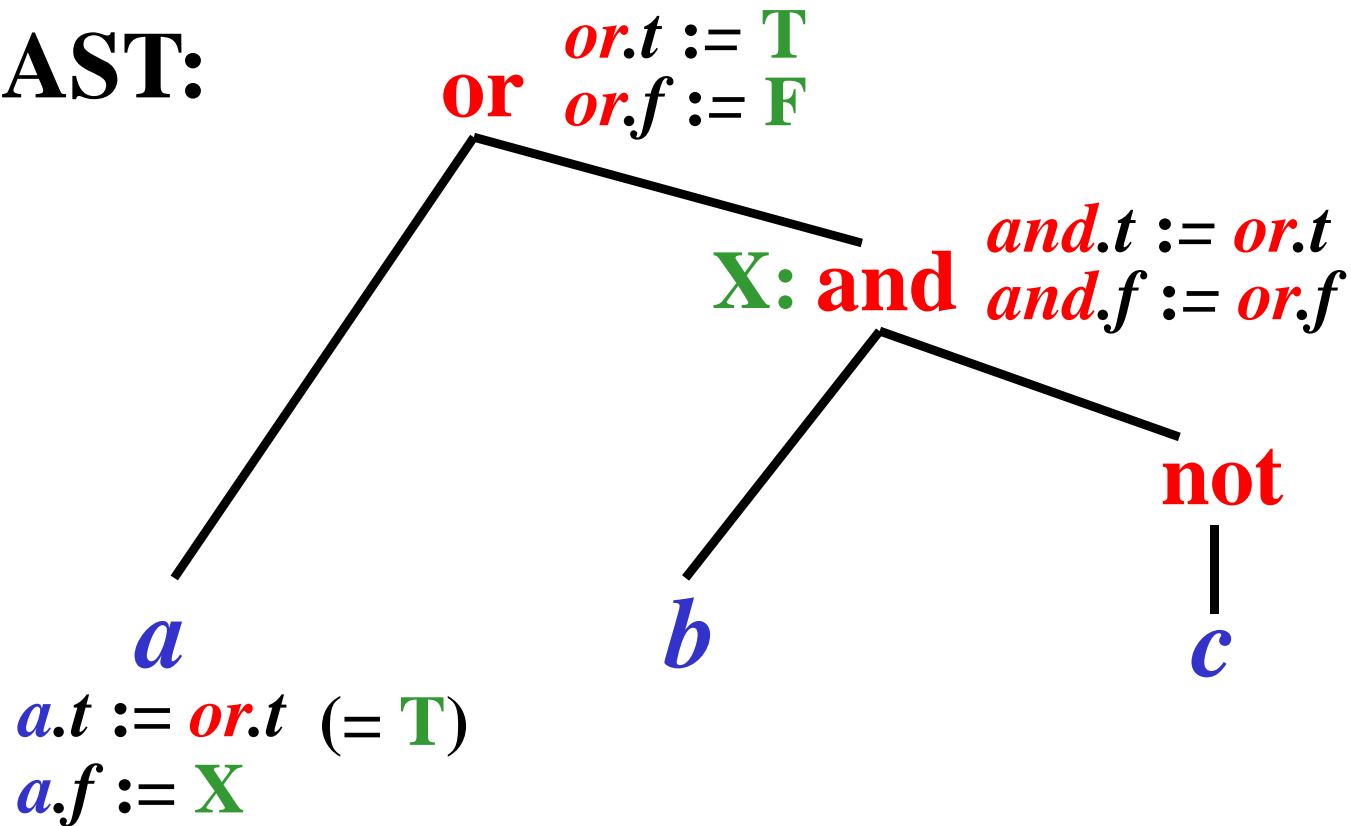
Note:

- $T = True$
- $F = False$

Short Evaluation Using AST: Example

Example: a or (b and (not c)):

AST:



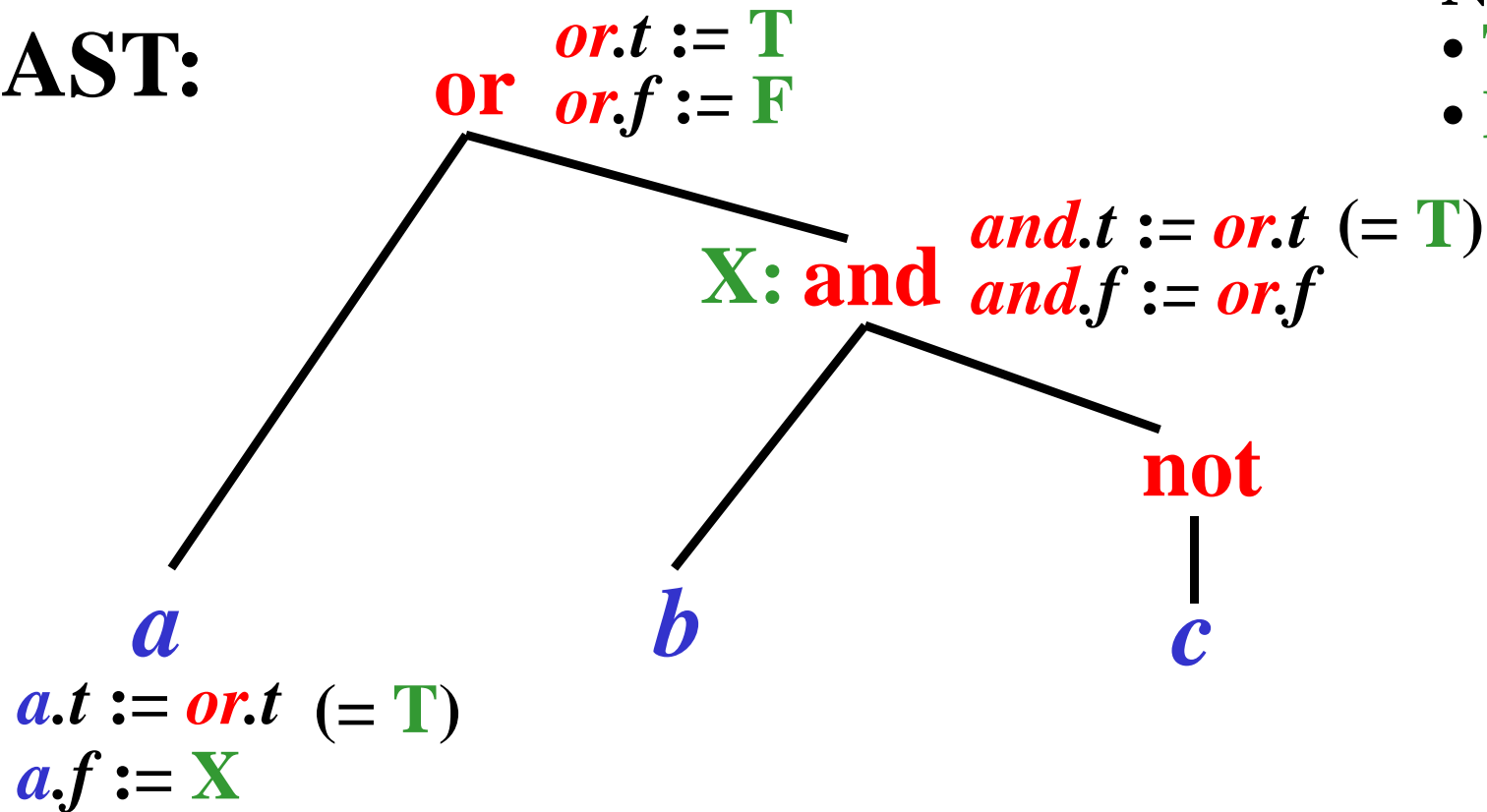
Note:

- **T** = *True*
- **F** = *False*

Short Evaluation Using AST: Example

Example: a or (b and (not c)):

AST:



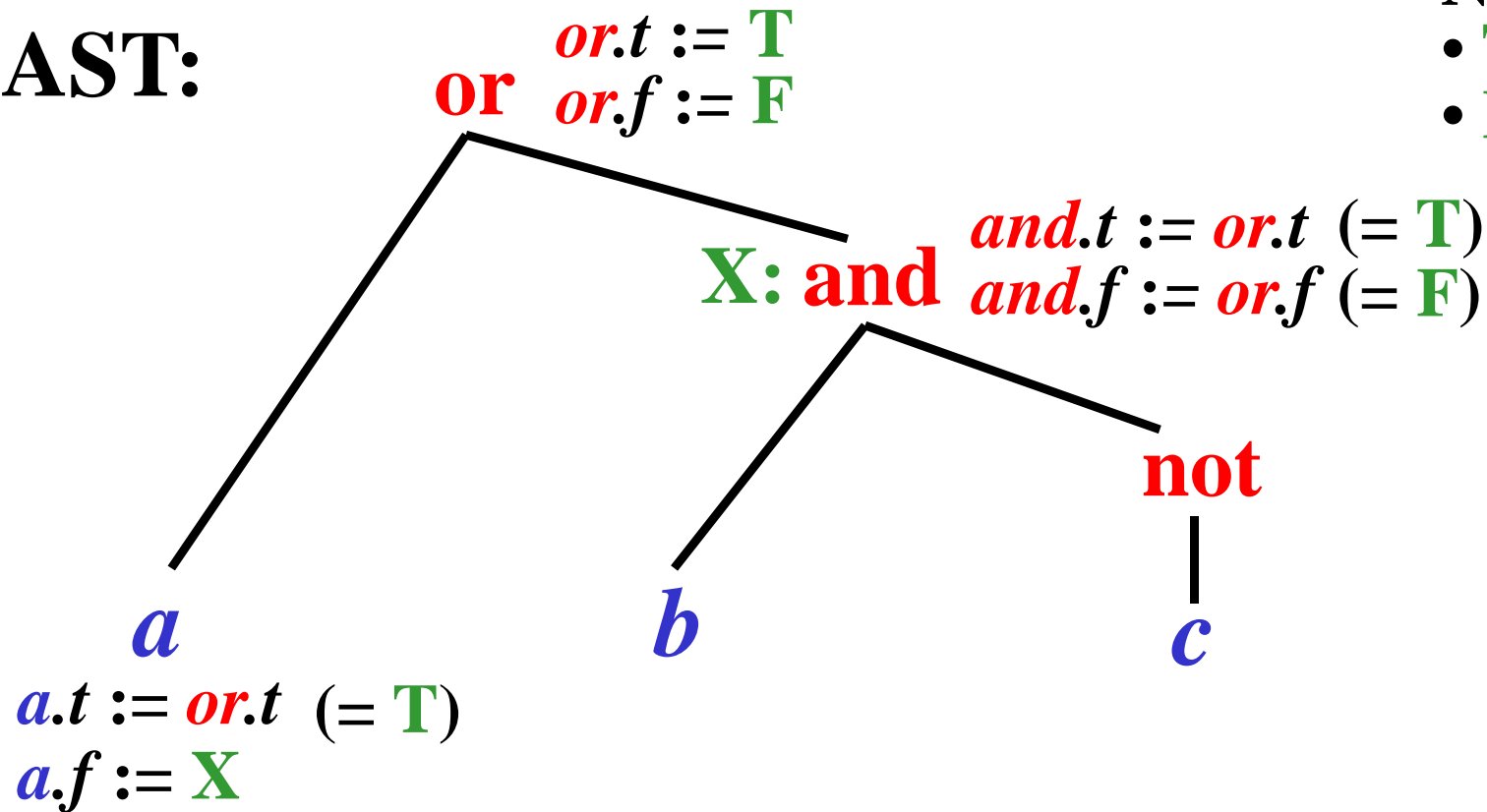
Note:

- $\mathbf{T} = \text{True}$
- $\mathbf{F} = \text{False}$

Short Evaluation Using AST: Example

Example: a or (b and (not c)):

AST:



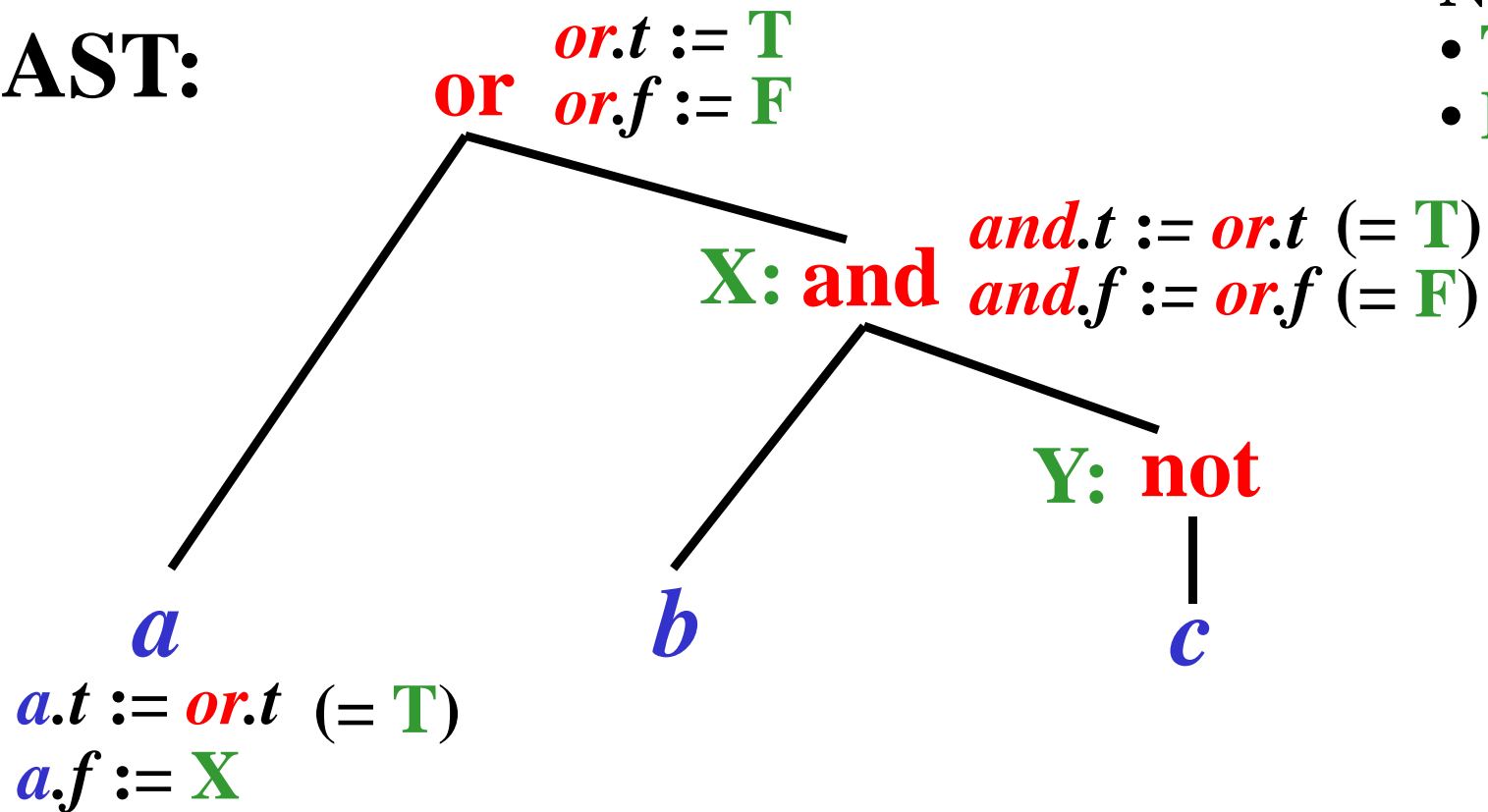
Note:

- $\mathbf{T} = \text{True}$
- $\mathbf{F} = \text{False}$

Short Evaluation Using AST: Example

Example: a or (b and (not c)):

AST:



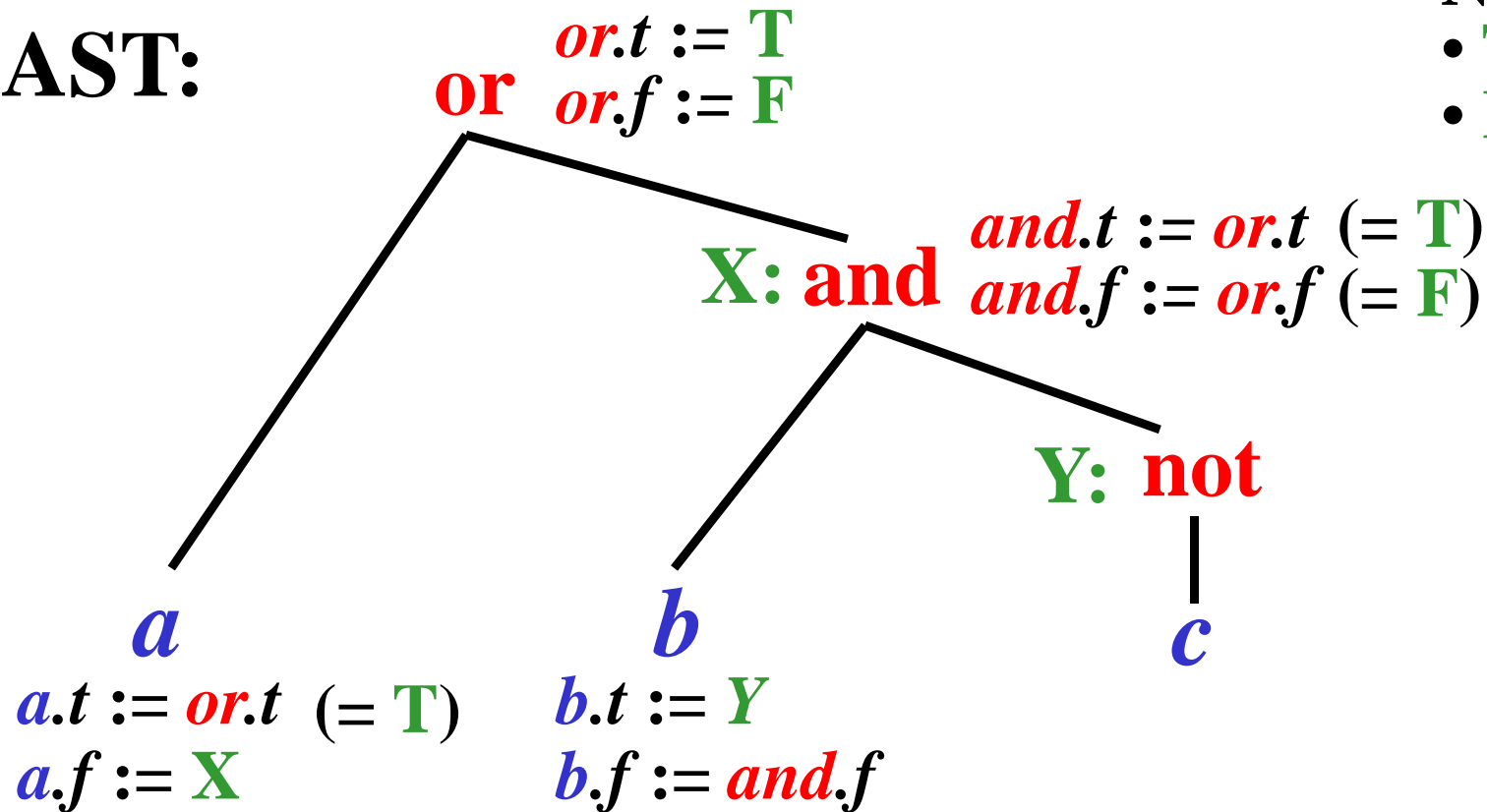
Note:

- $\mathbf{T} = \text{True}$
- $\mathbf{F} = \text{False}$

Short Evaluation Using AST: Example

Example: $a \text{ or } (b \text{ and } (\text{not } c))$:

AST:



Note:

- **T** = *True*
- **F** = *False*

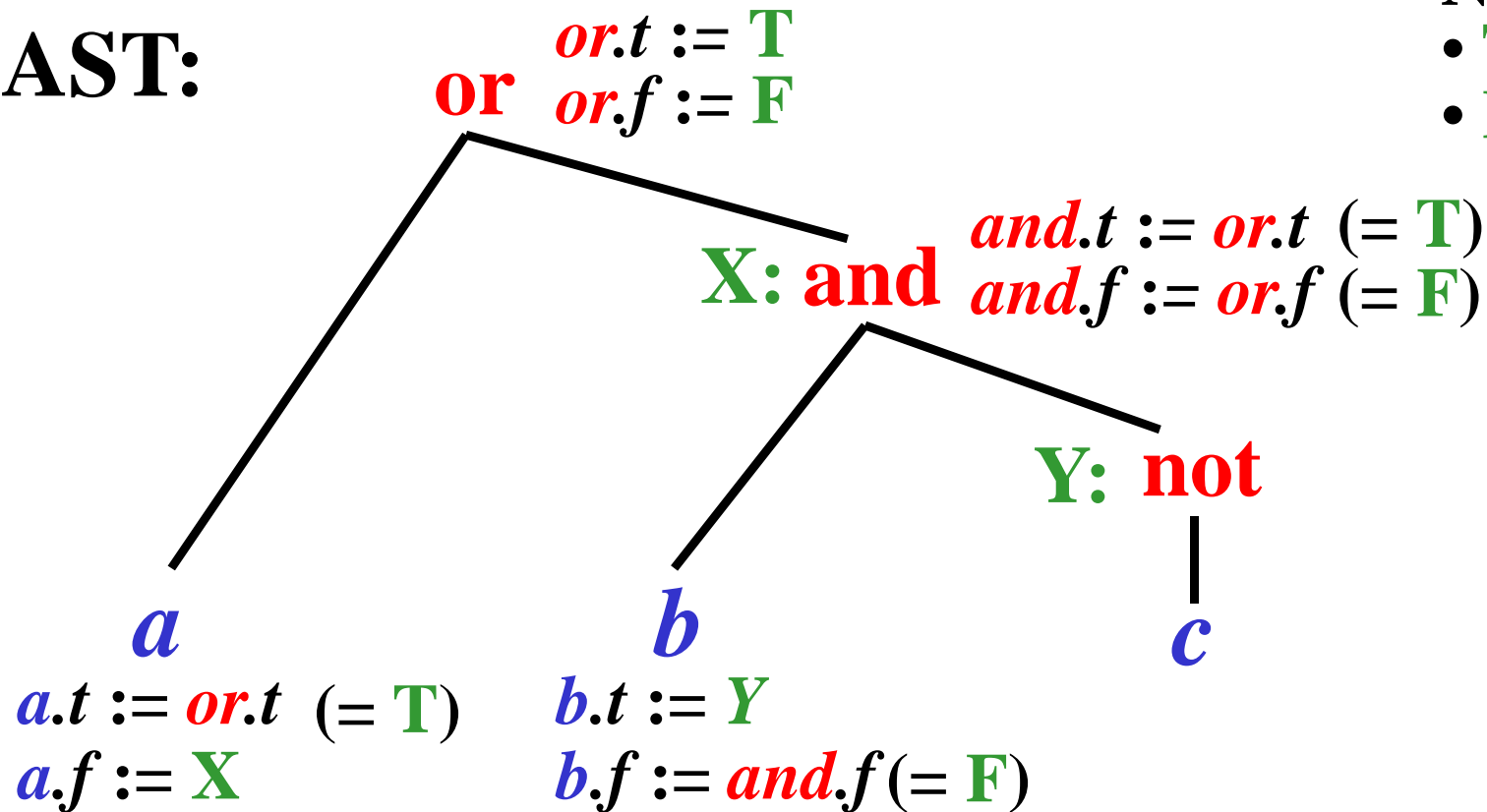
Short Evaluation Using AST: Example

Example: $a \text{ or } (b \text{ and } (\text{not } c))$:

AST:

Note:

- **T** = *True*
- **F** = *False*



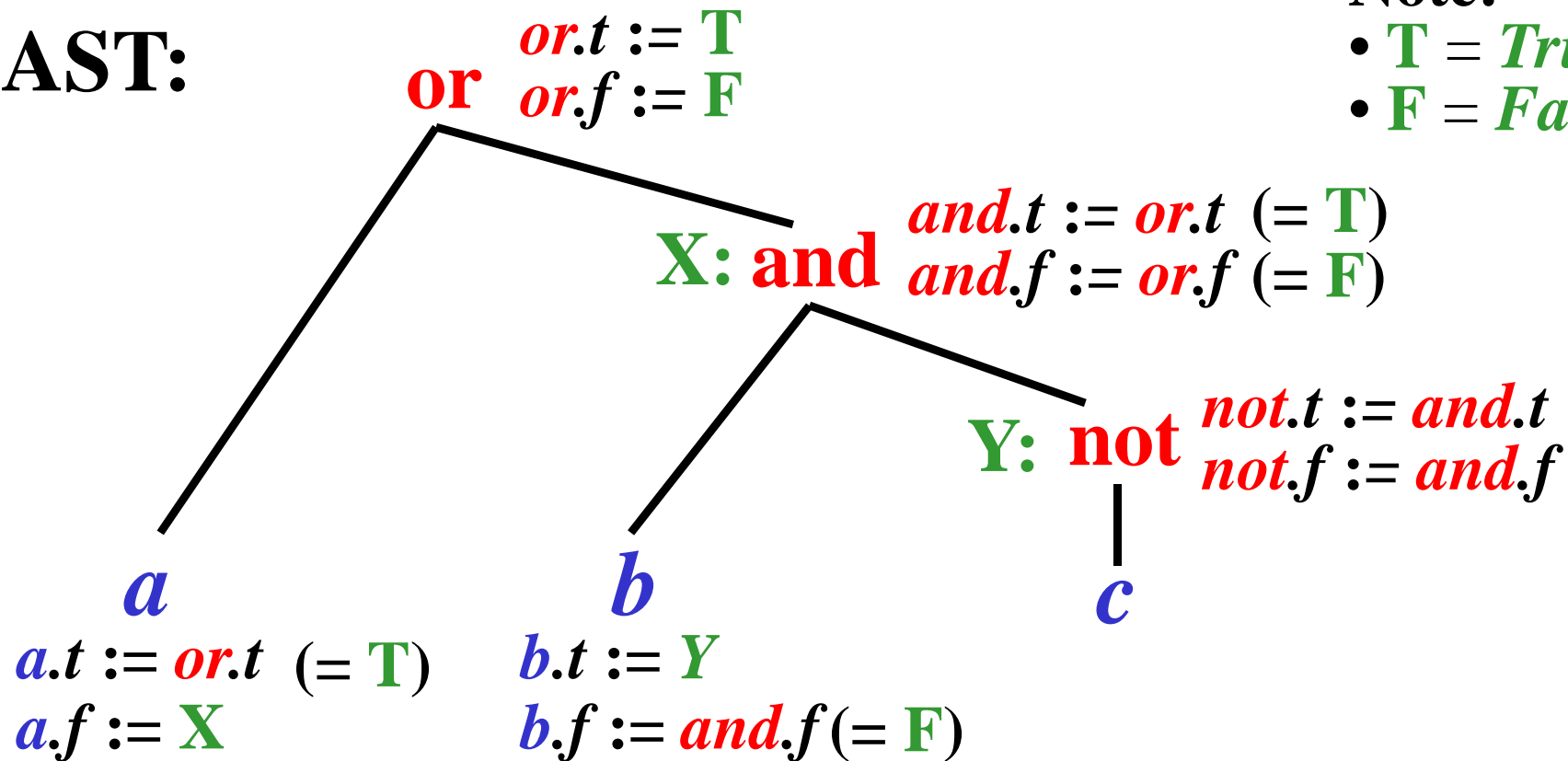
Short Evaluation Using AST: Example

Example: $a \text{ or } (b \text{ and } (\text{not } c))$:

AST:

Note:

- **T** = *True*
- **F** = *False*



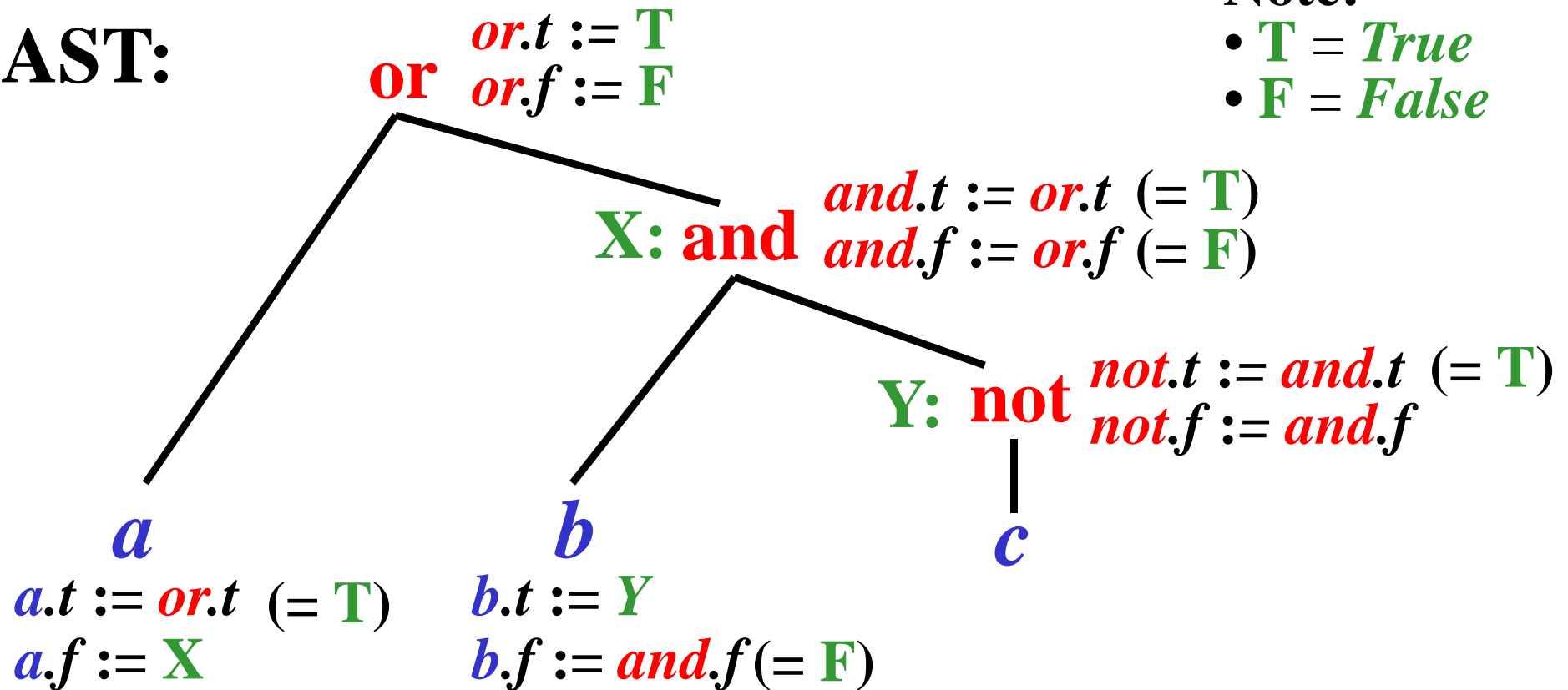
Short Evaluation Using AST: Example

Example: $a \text{ or } (b \text{ and } (\text{not } c))$:

AST:

Note:

- **T** = *True*
- **F** = *False*



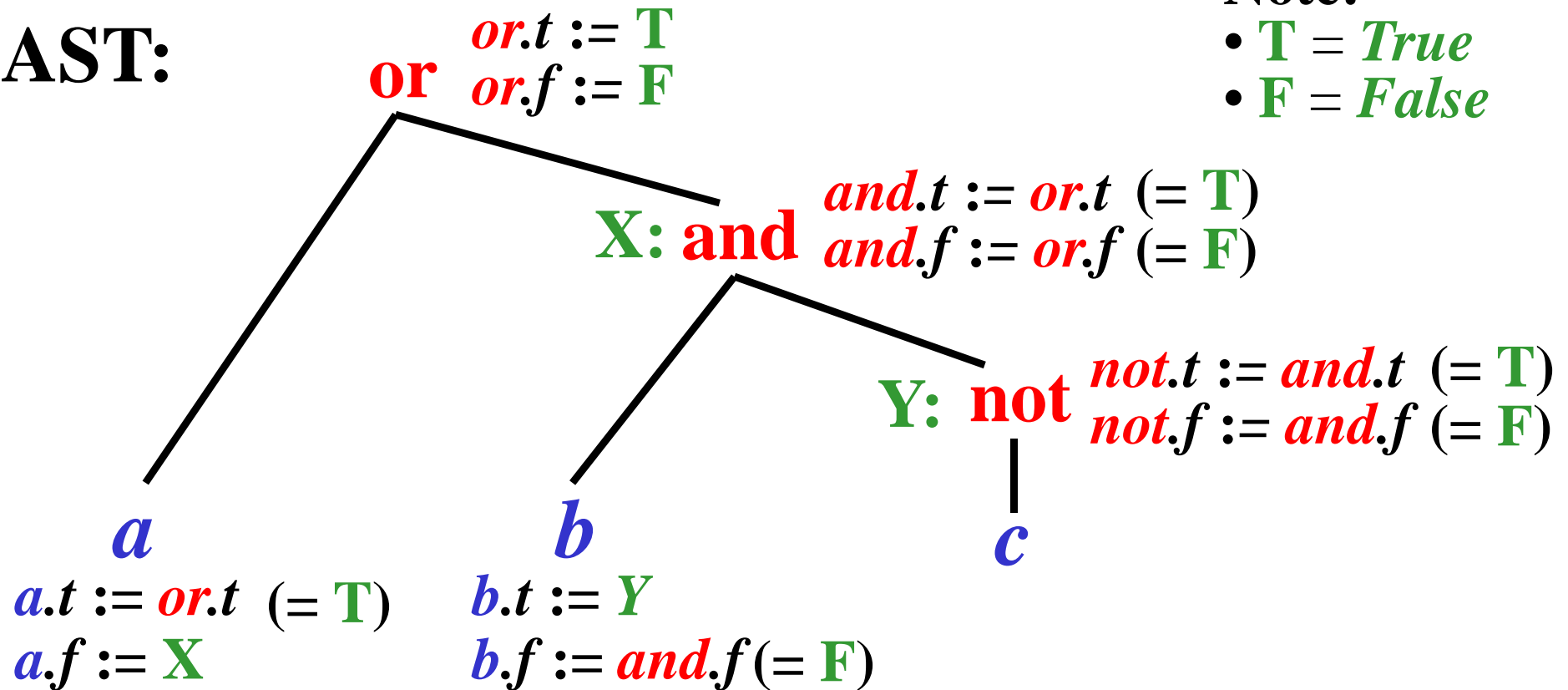
Short Evaluation Using AST: Example

Example: $a \text{ or } (b \text{ and } (\text{not } c))$:

AST:

Note:

- **T** = *True*
- **F** = *False*



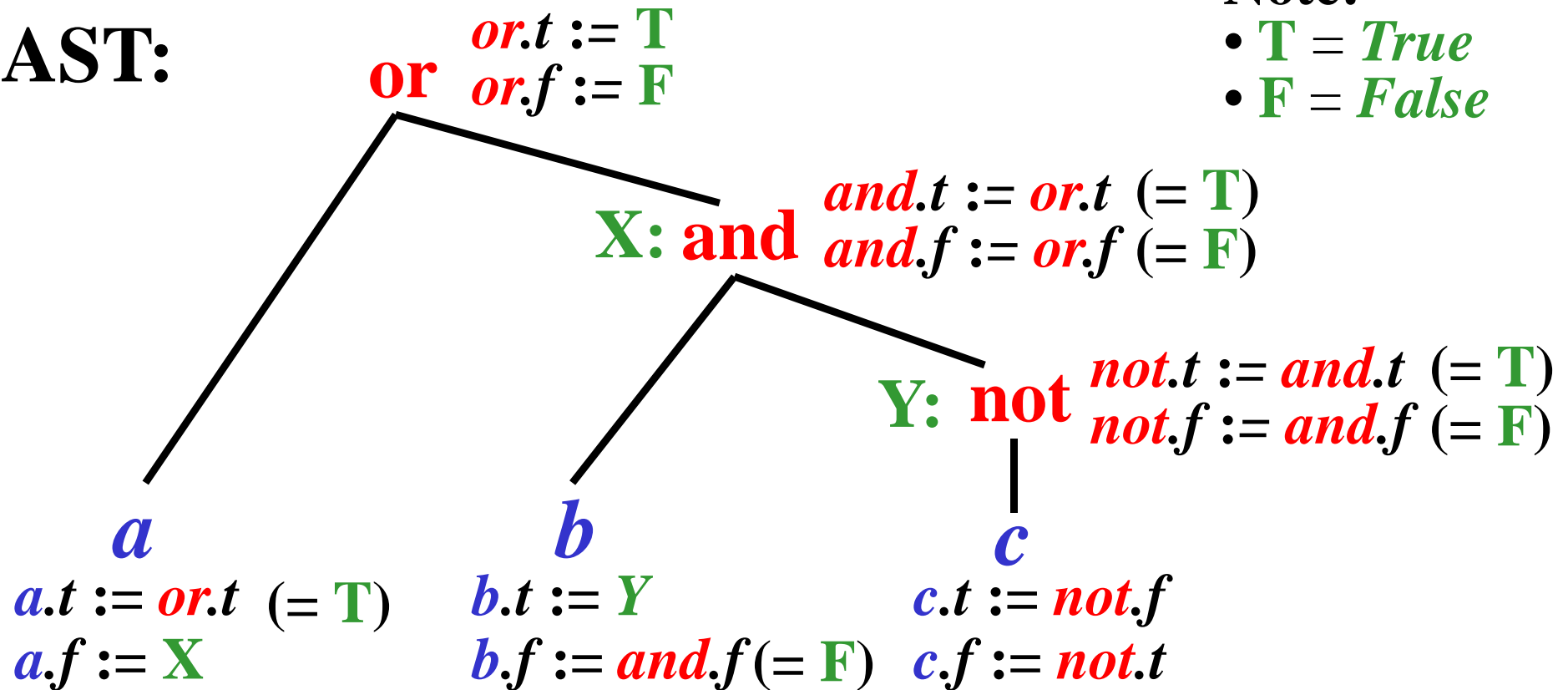
Short Evaluation Using AST: Example

Example: a or (b and ($\text{not } c$)):

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Note:

- **T** = *True*
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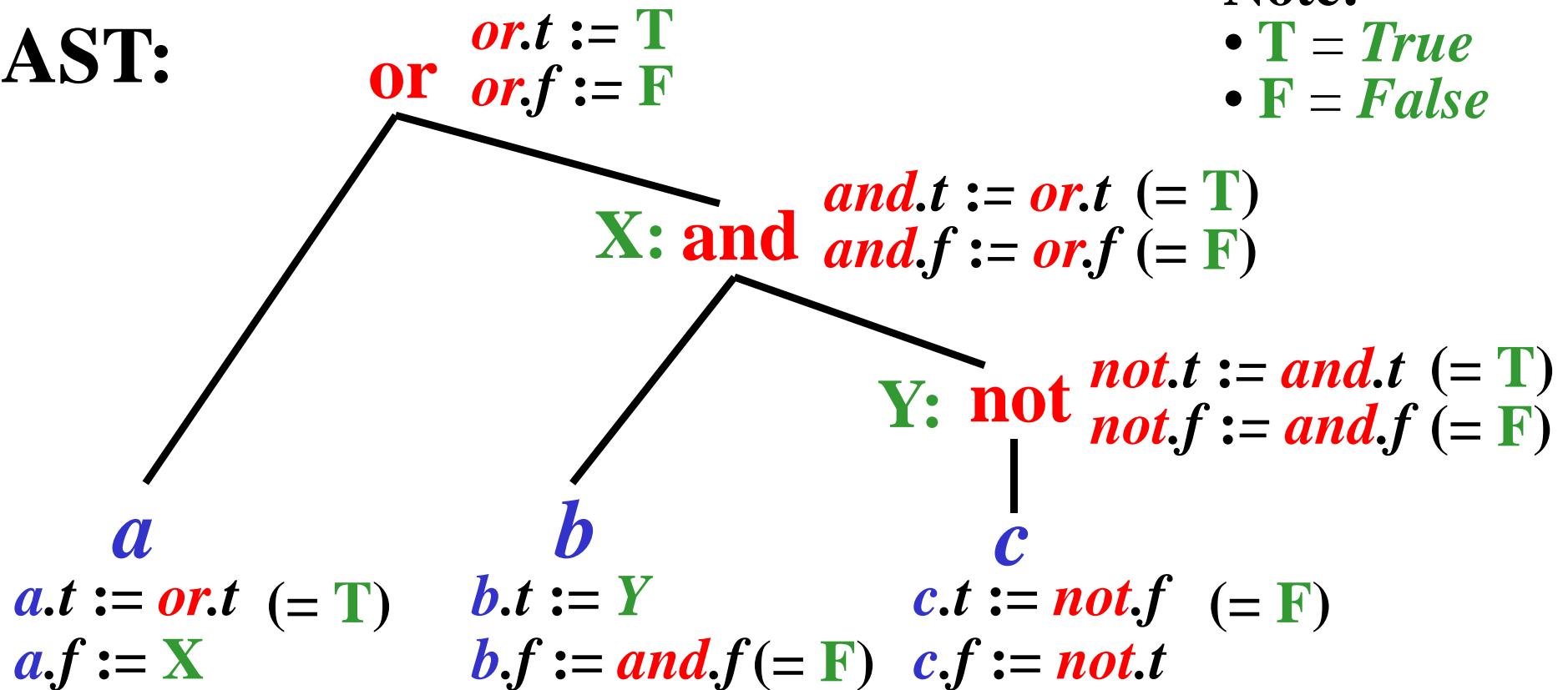
Short Evaluation Using AST: Example

Example: a or (b and ($\text{not } c$)):

AST:

Note:

- **T** = *True*
- **F** = *False*



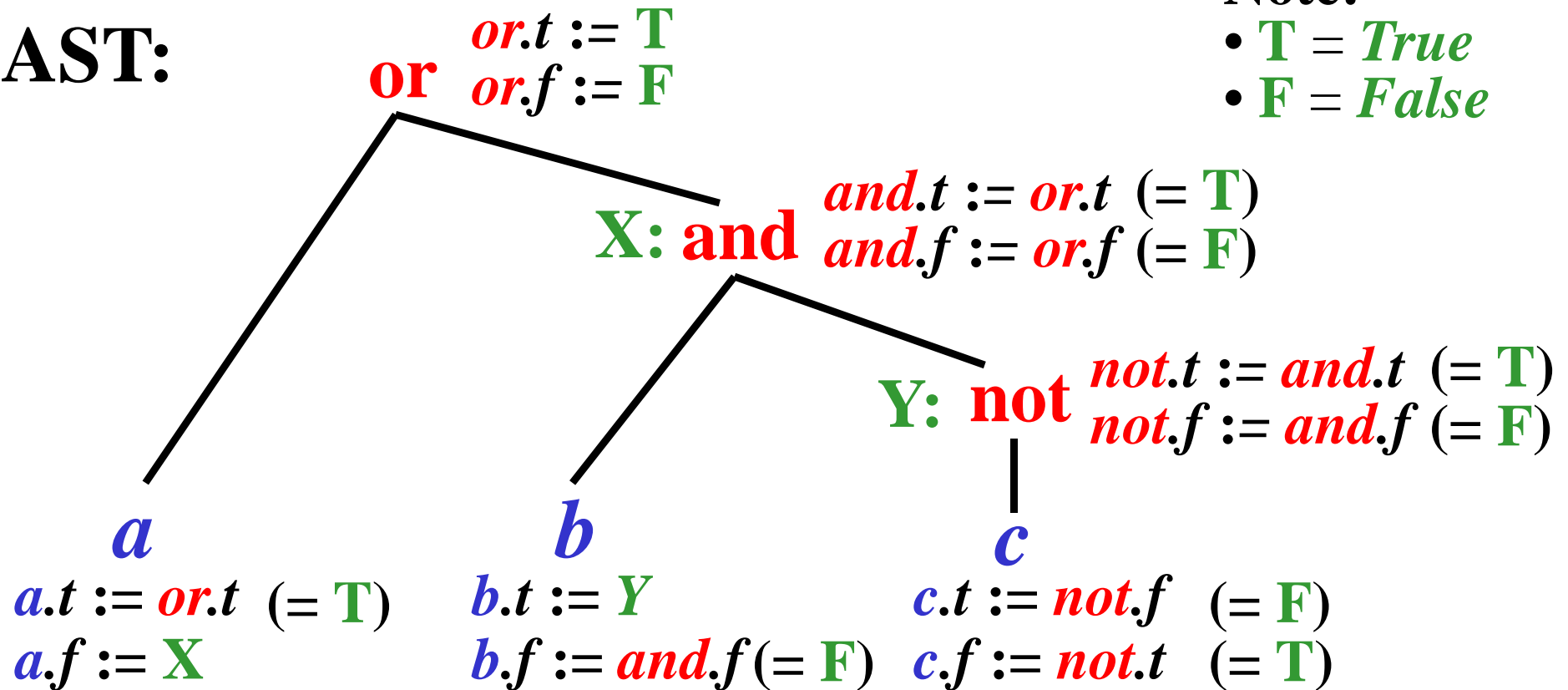
Short Evaluation Using AST: Example

Example: $a \text{ or } (b \text{ and } (\text{not } c))$:

AST:

Note:

- **T** = *True*
- **F** = *False*



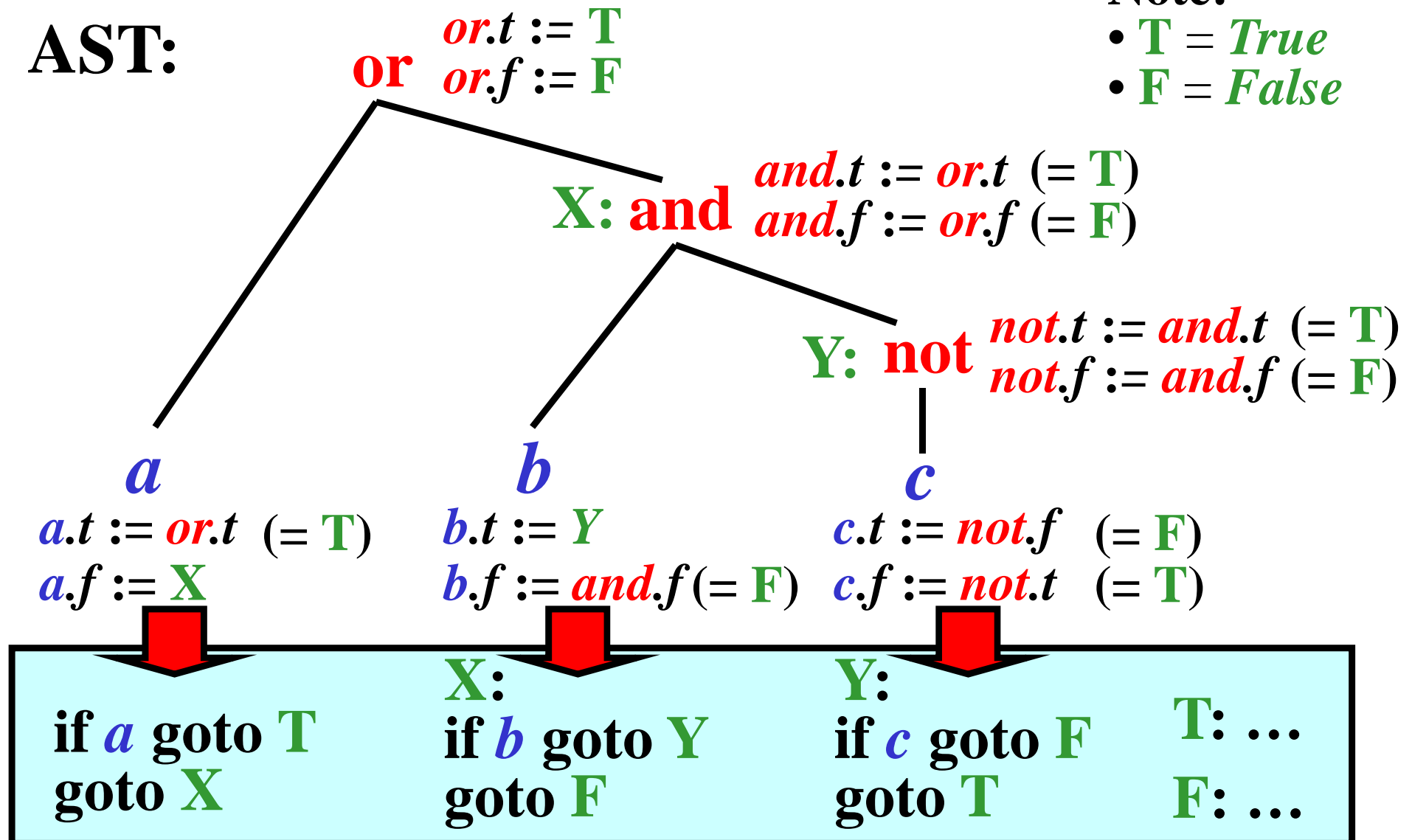
Short Evaluation Using AST: Example

Example: a or (b and ($\text{not } c$)):

AST:

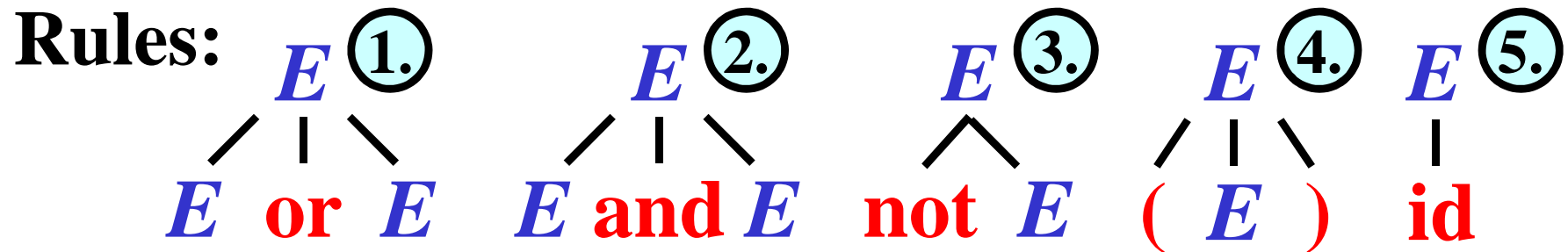
Note:

- **T** = *True*
- **F** = *False*



Short Evaluation: Direct Code Generation 1/5

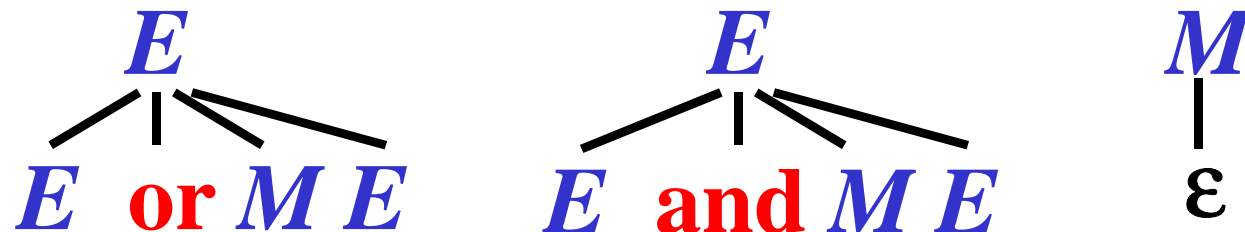
• Grammar for boolean expressions:



Note: Ambiguity!

• Modification of grammar:

1) Replace rules ① & ② with:



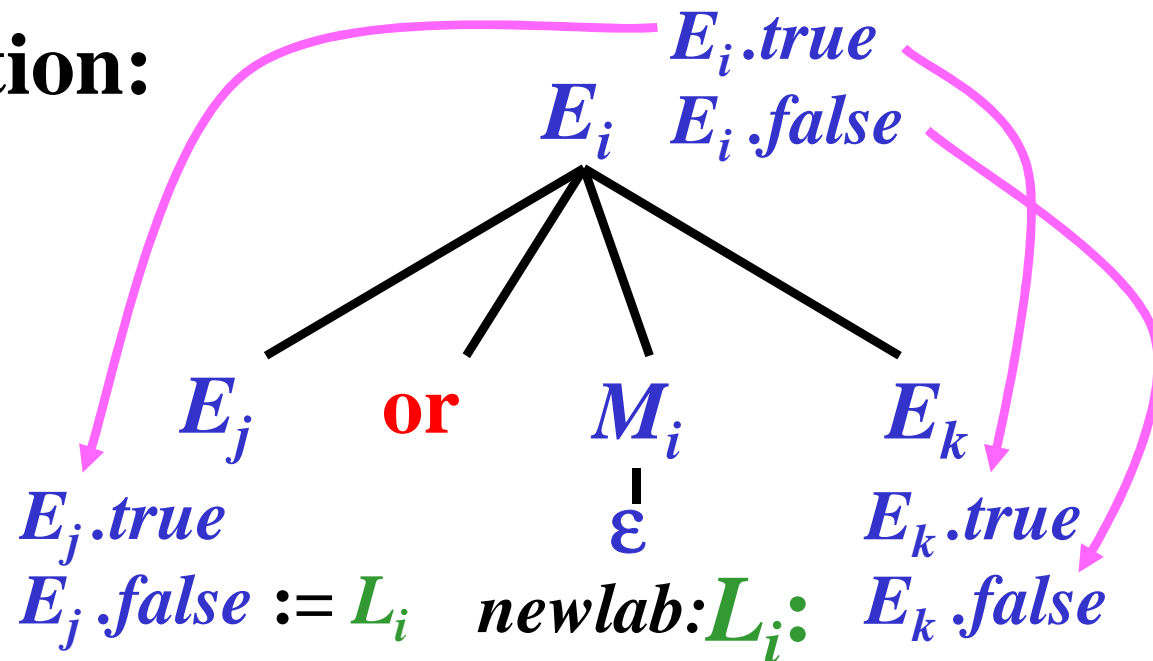
2) Assign to each rule the following semantic action

Short Evaluation: Direct Code Generation 2/5

$M_i \rightarrow \varepsilon$ {generate " $M_i . lab :$ " } // Generation of a new label

$E_i \rightarrow E_j$ **or** $M_i E_k$ { $M_i . lab := GenerateNewLab$;
 $E_j . true := E_i . true$; $E_j . false := M_i . lab$
 $E_k . true := E_i . true$; $E_k . false := E_i . false$ }

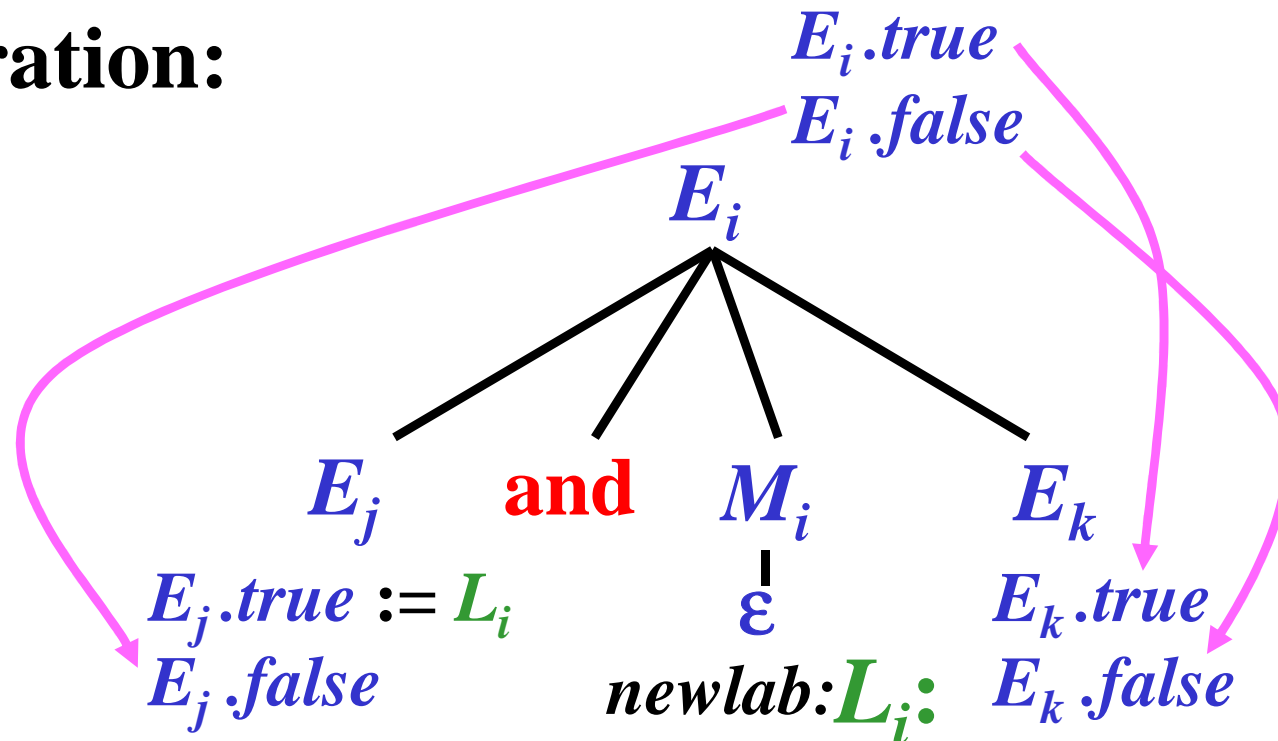
Illustration:



Short Evaluation: Direct Code Generation 3/5

$E_i \rightarrow E_j \text{ and } M_i E_k \{ M_i.lab := GenerateNewLab;$
 $E_j.true := M_i.lab; E_j.false := E_i.false$
 $E_k.true := E_i.true; E_k.false := E_i.false \}$

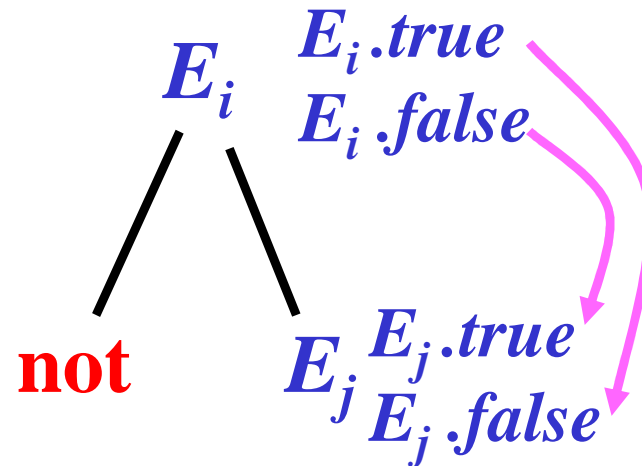
Illustration:



Short Evaluation: Direct Code Generation 4/5

$$E_i \rightarrow \text{not } E_j \quad \{ \begin{array}{l} E_j.\text{true} := E_i.\text{false}; \\ E_j.\text{false} := E_i.\text{true} \end{array} \}$$

Illustration:

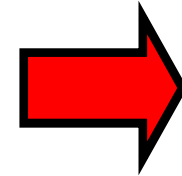


$$E_i \rightarrow (E_j) \quad \{ \begin{array}{l} E_j.\text{true} := E_i.\text{true}; \\ E_j.\text{false} := E_i.\text{false} \end{array} \}$$

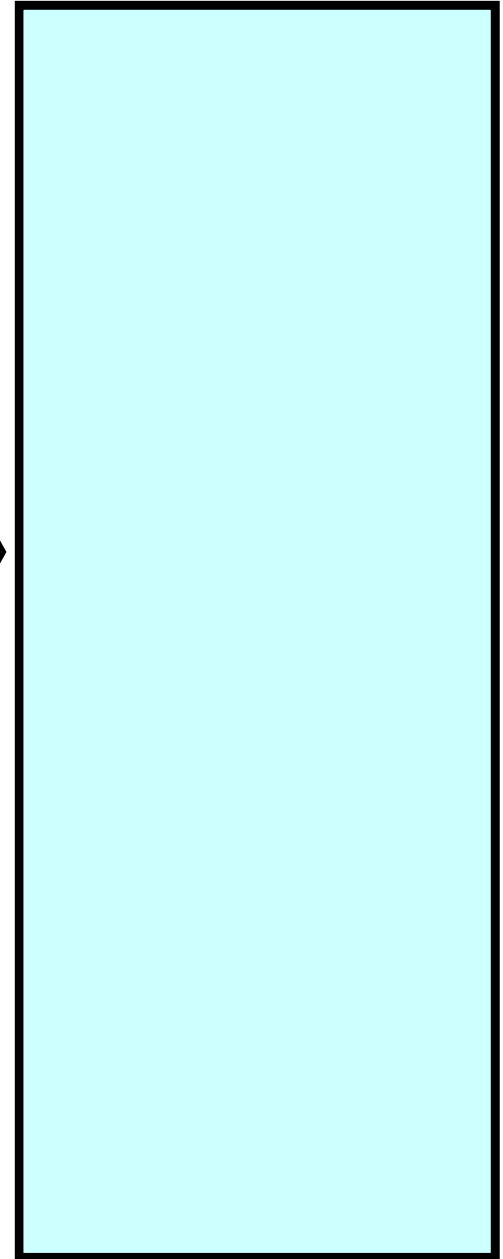
$$E_i \rightarrow id_j \quad \{ \begin{array}{l} \text{generate "if } id_j.\text{val goto } E_i.\text{true"}; \\ \text{generate "goto } E_i.\text{false"} \end{array} \}$$

Short Evaluation: Direct Code Generation 5/5

Example: *a* **and** *b* **or** *c* **and** *d*:

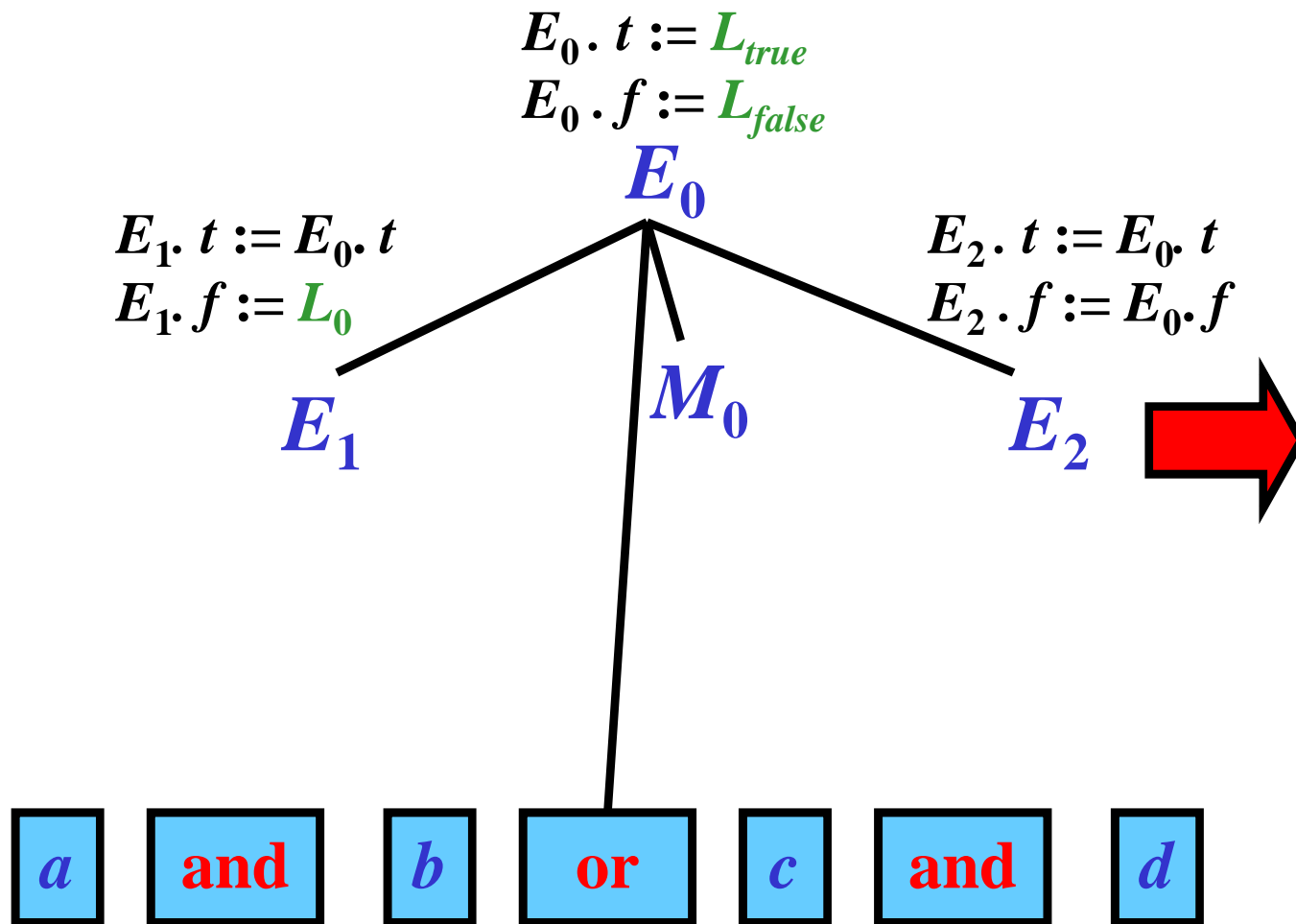
$$\begin{aligned} E_0 \cdot t &:= L_{true} \\ E_0 \cdot f &:= L_{false} \\ E_0 \end{aligned}$$


a **and** *b* **or** *c* **and** *d*



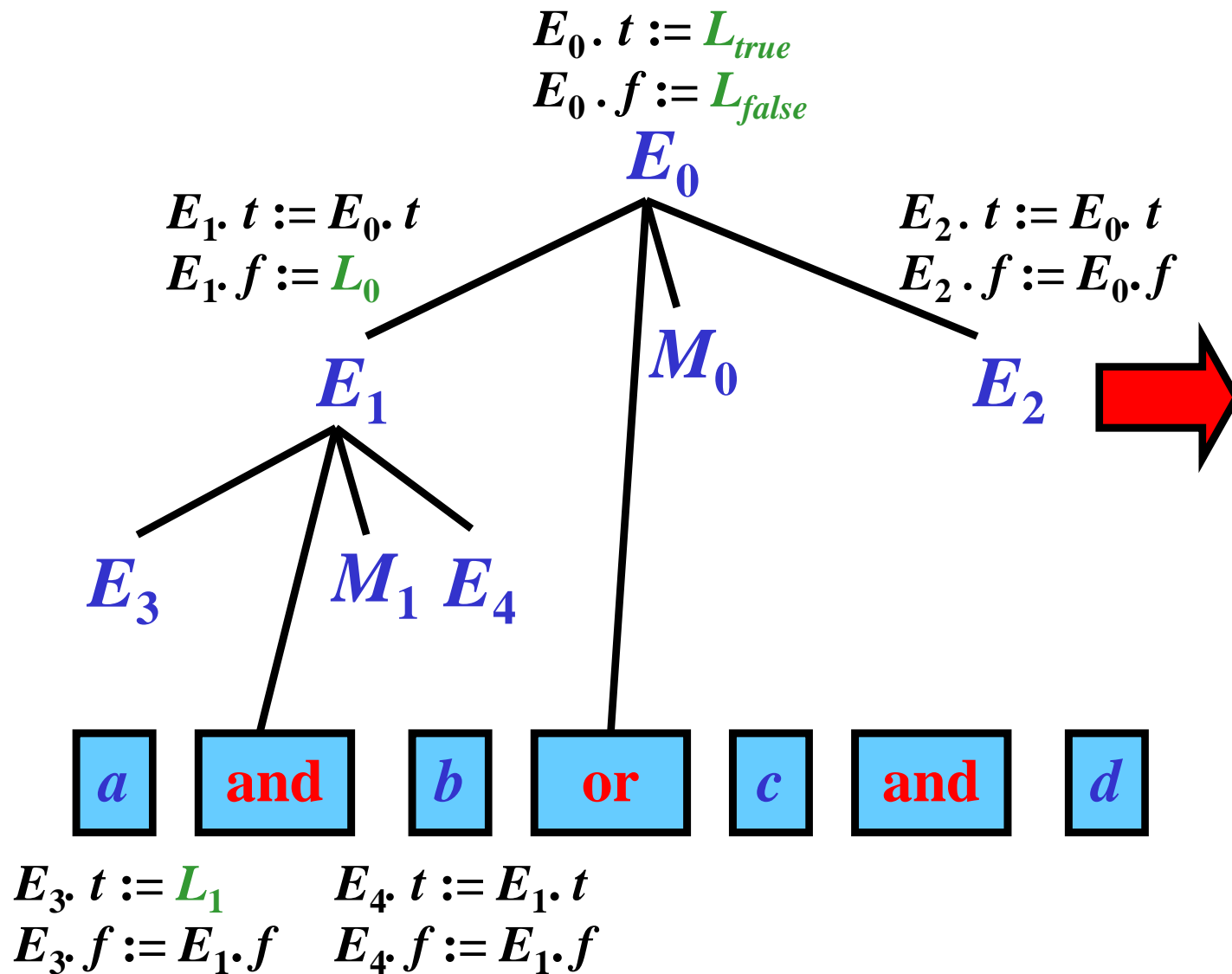
Short Evaluation: Direct Code Generation 5/5

Example: *a* and *b* or *c* and *d*:



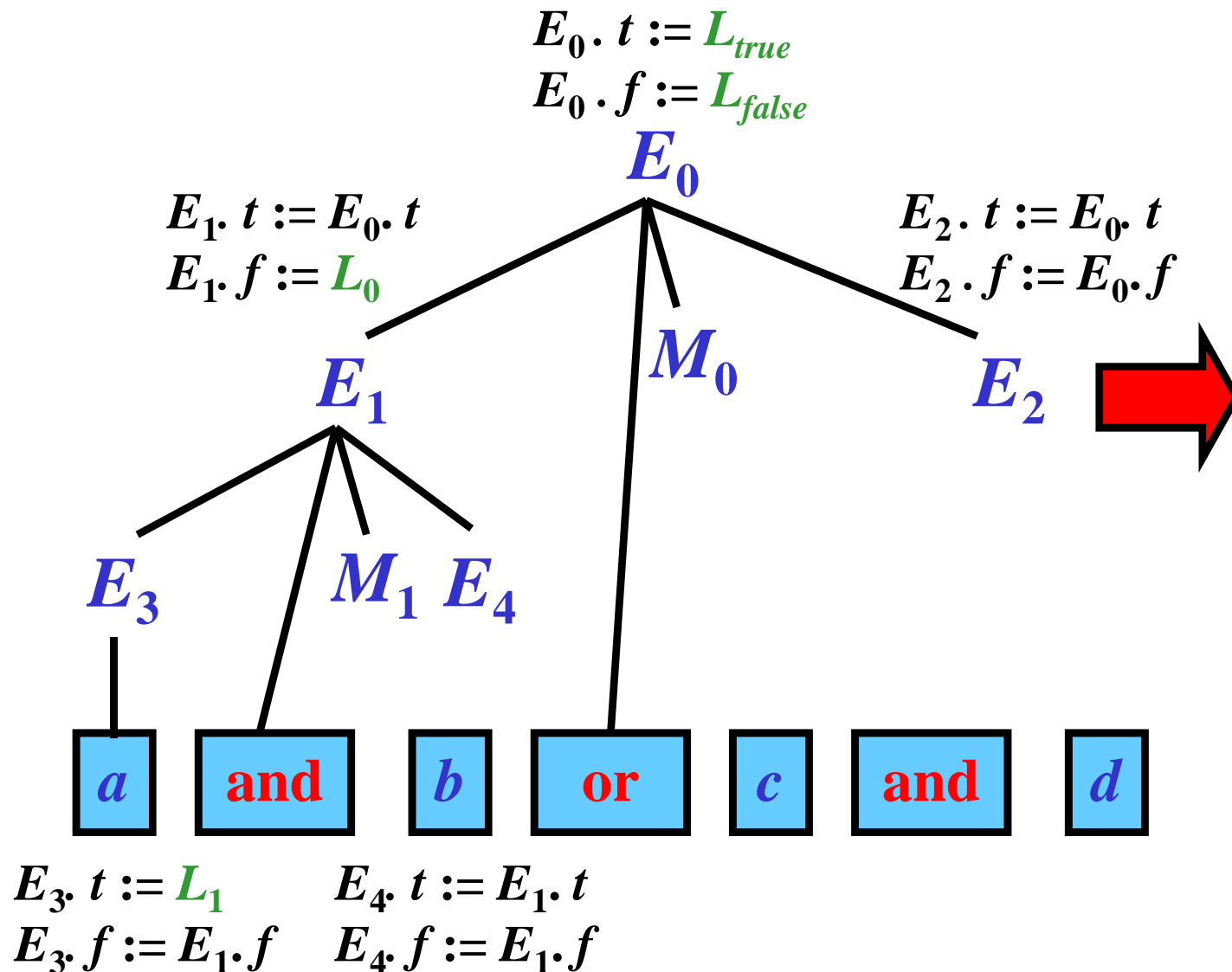
Short Evaluation: Direct Code Generation 5/5

Example: *a* and *b* or *c* and *d*:



Short Evaluation: Direct Code Generation 5/5

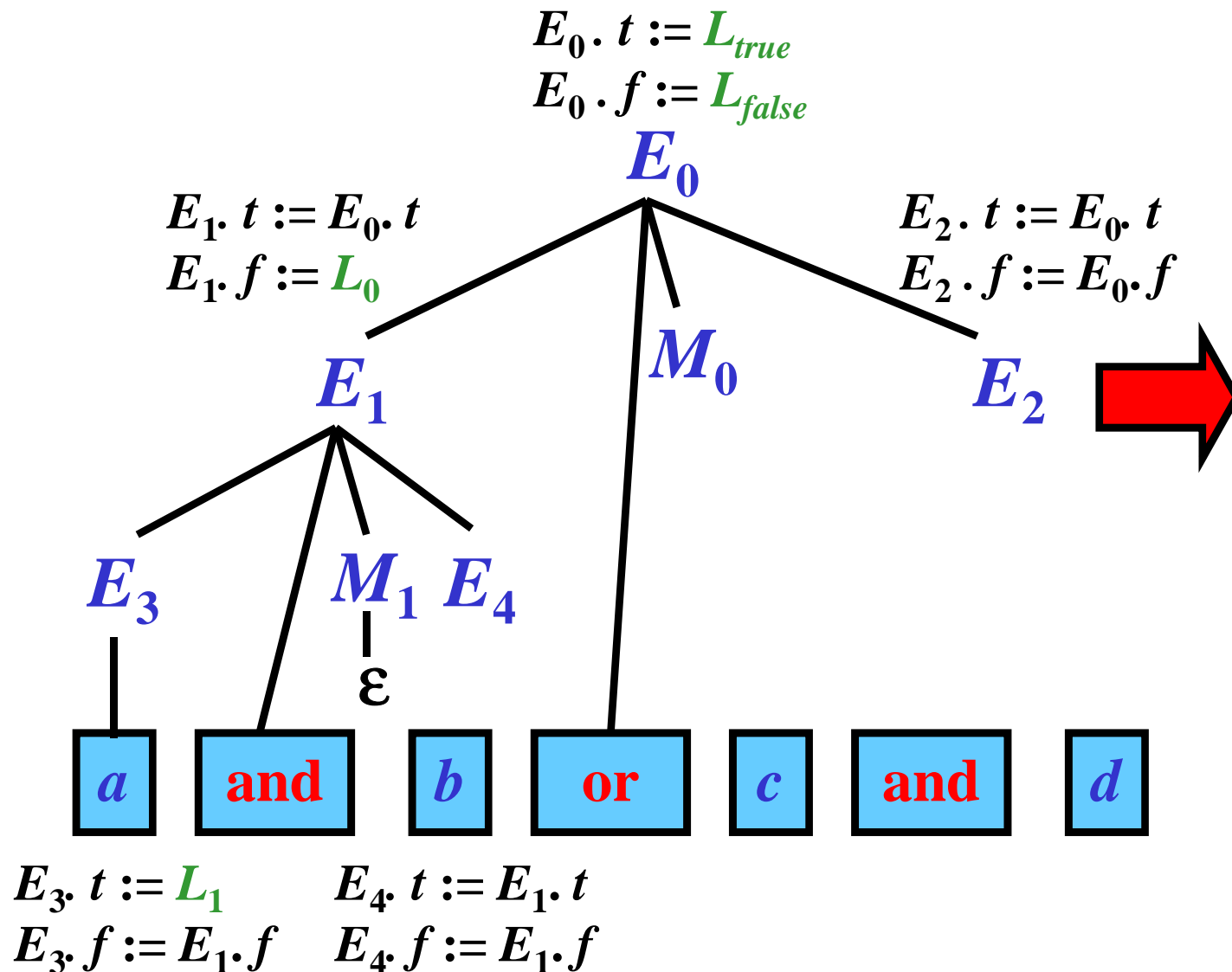
Example: *a* and *b* or *c* and *d*:



if *a* goto L_1
goto L_0

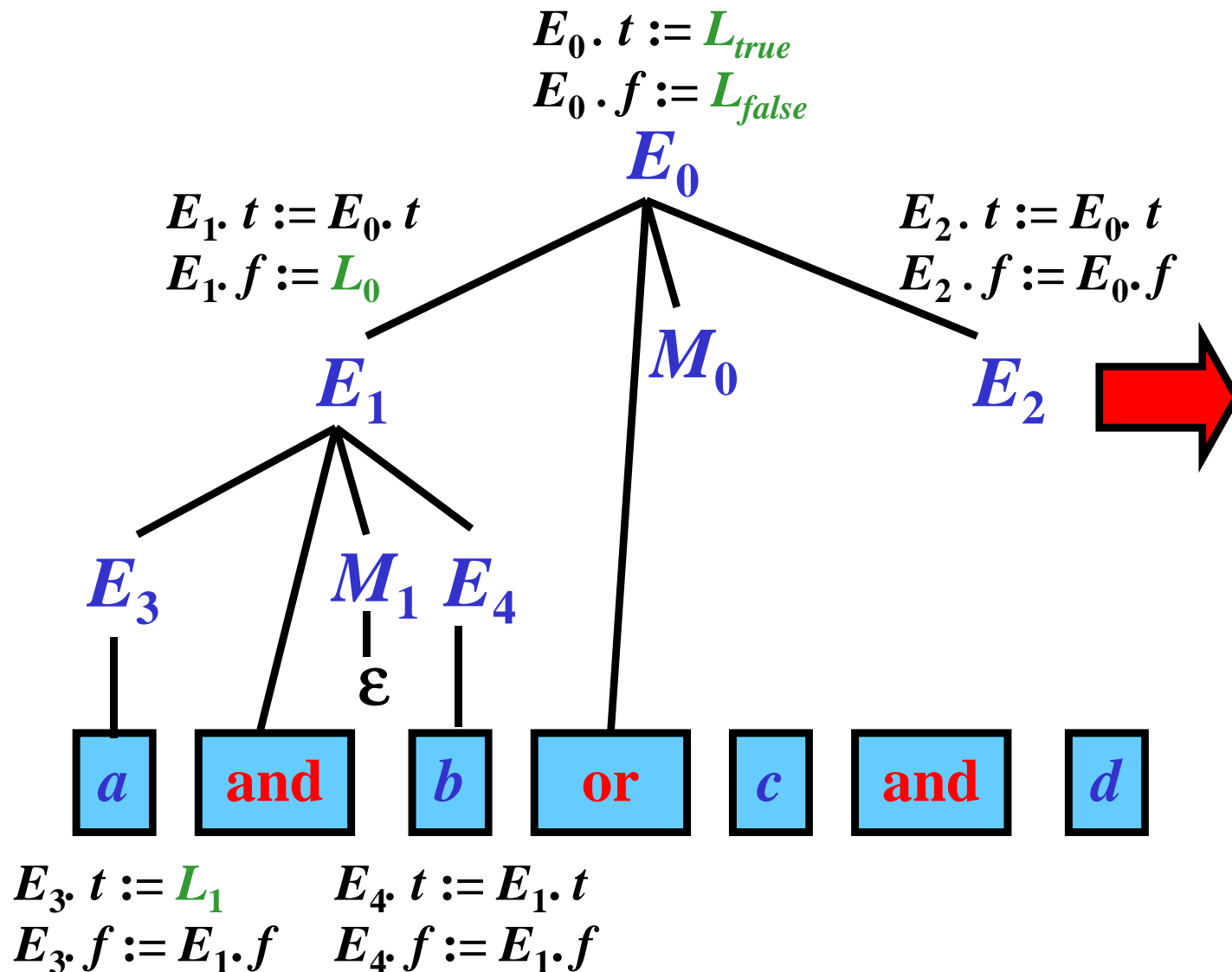
Short Evaluation: Direct Code Generation 5/5

Example: *a* and *b* or *c* and *d*:



Short Evaluation: Direct Code Generation 5/5

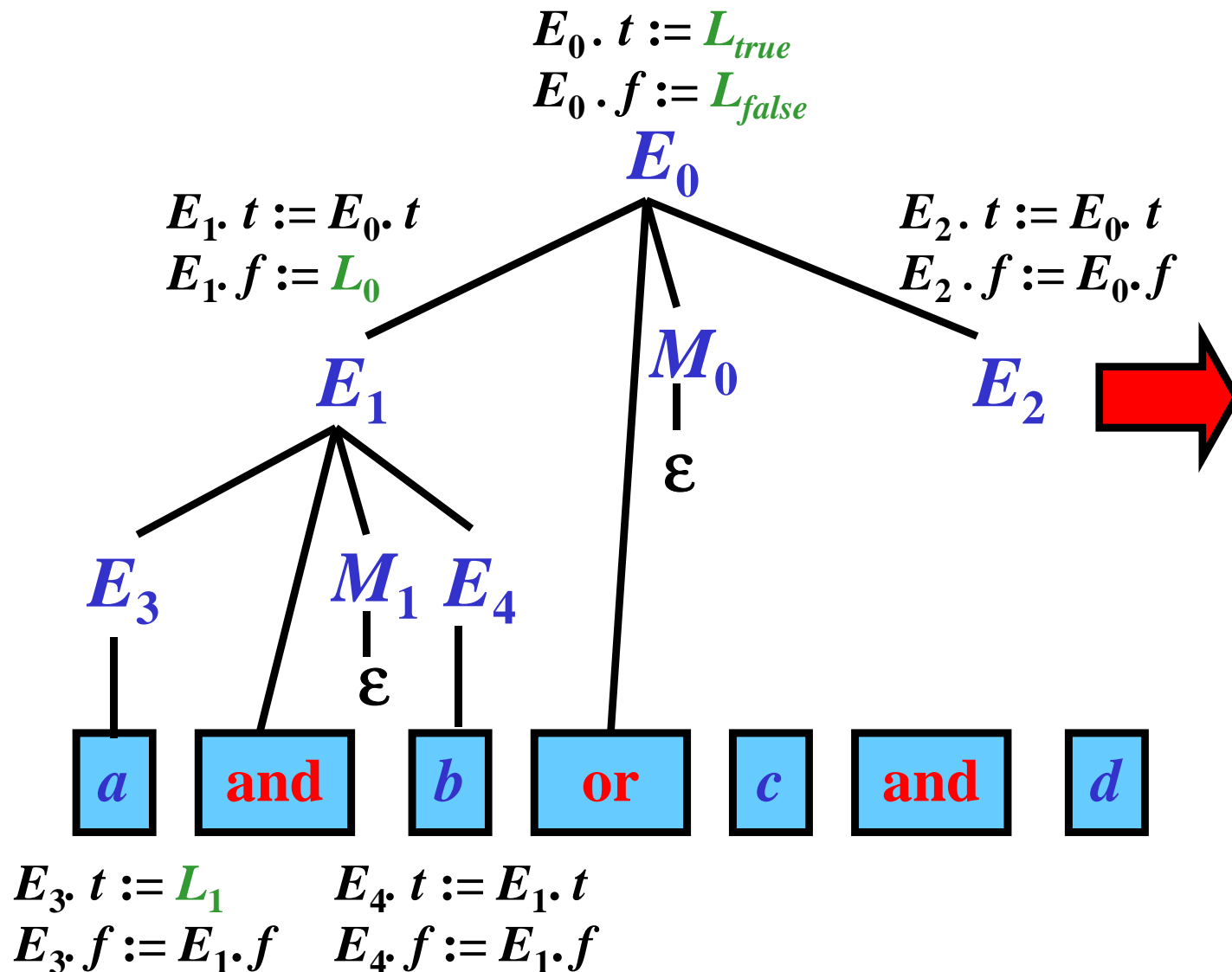
Example: *a* and *b* or *c* and *d*:



if *a* goto L_1
 goto L_0
 L_1 :
 if *b* goto L_{true}
 goto L_0

Short Evaluation: Direct Code Generation 5/5

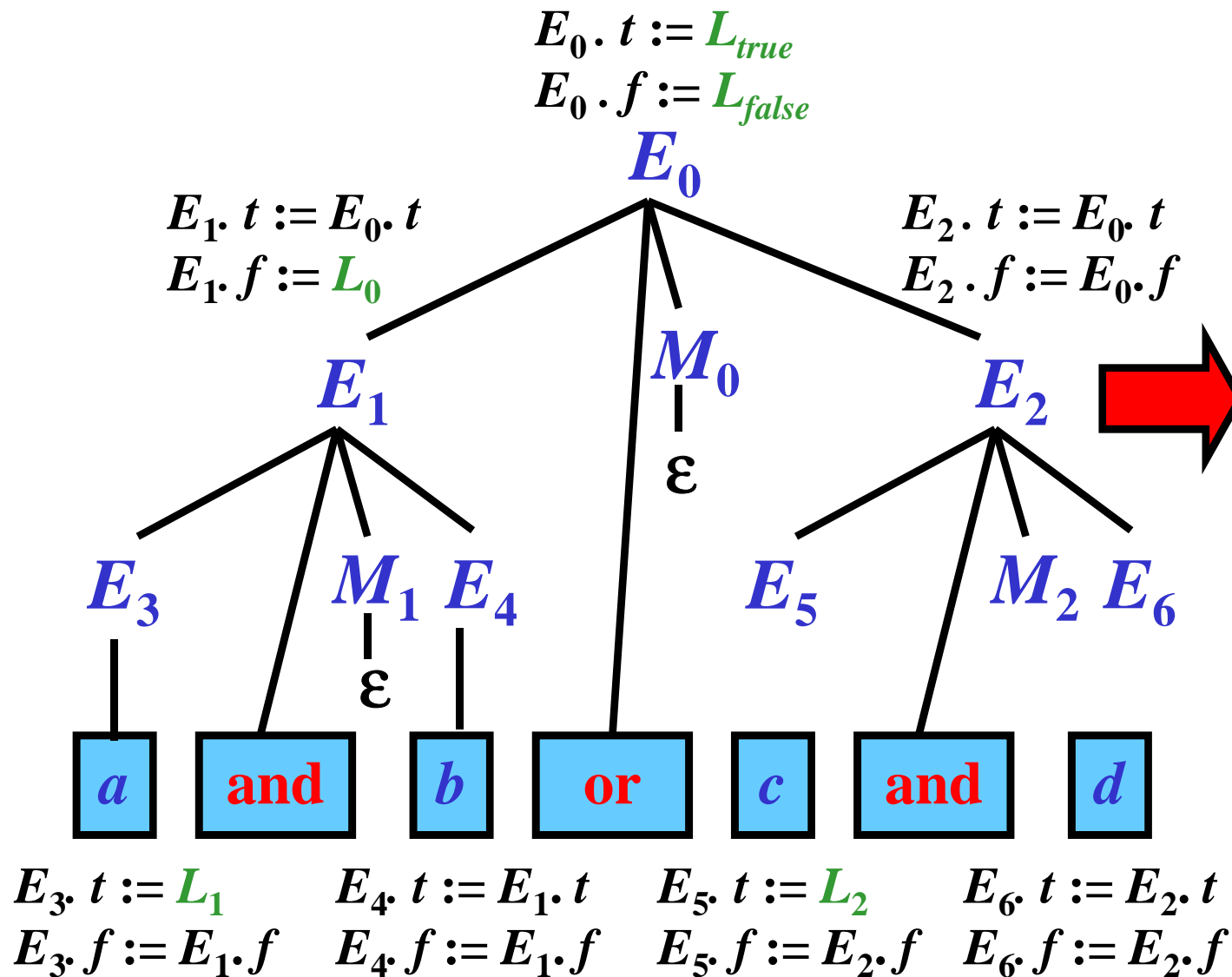
Example: *a* and *b* or *c* and *d*:



if *a* goto L_1
goto L_0
 L_1 :
if *b* goto L_{true}
goto L_0
 L_0 :

Short Evaluation: Direct Code Generation 5/5

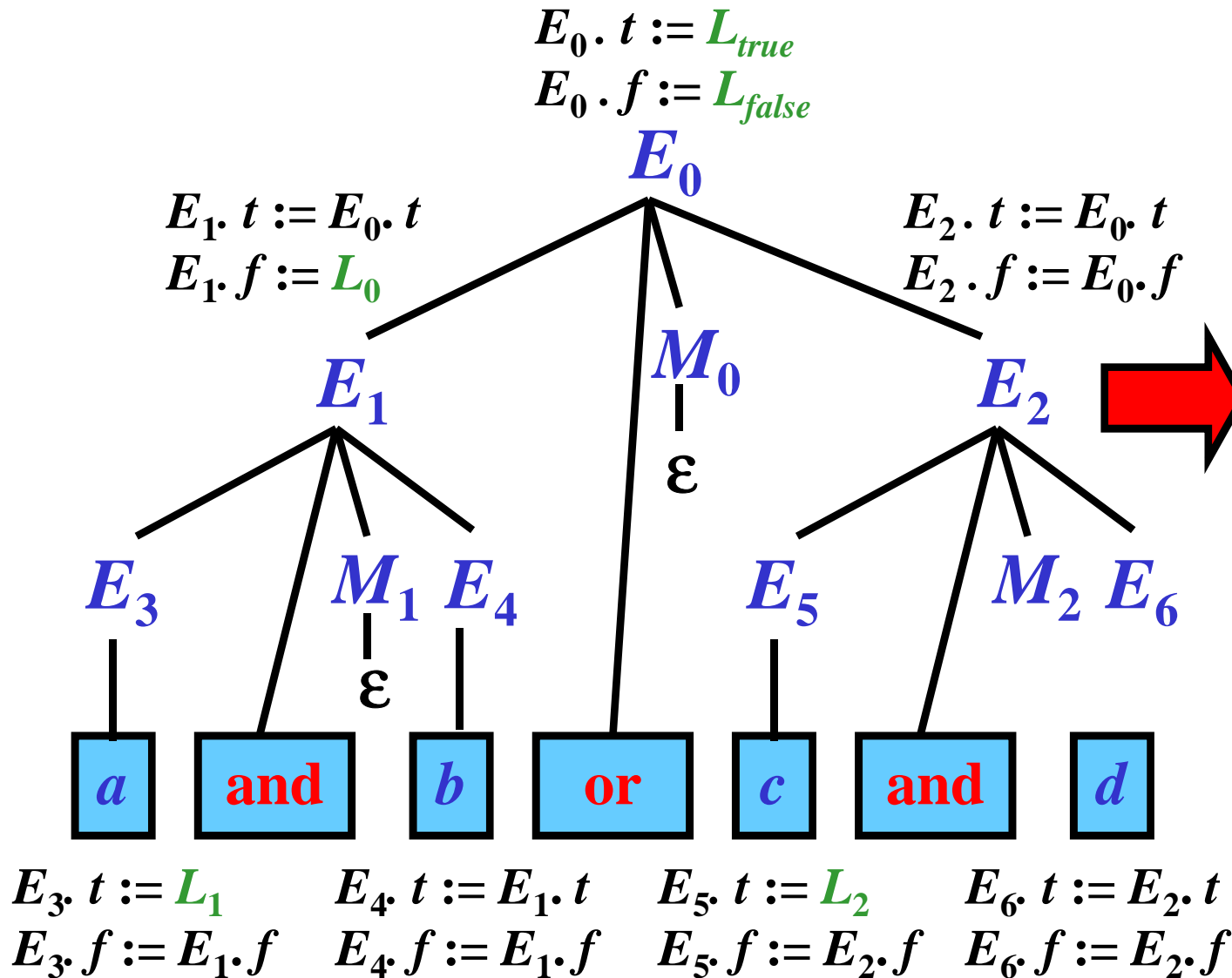
Example: *a* and *b* or *c* and *d*:



if *a* goto L_1
 goto L_0
 L_1 :
 if *b* goto L_{true}
 goto L_0
 L_0 :

Short Evaluation: Direct Code Generation 5/5

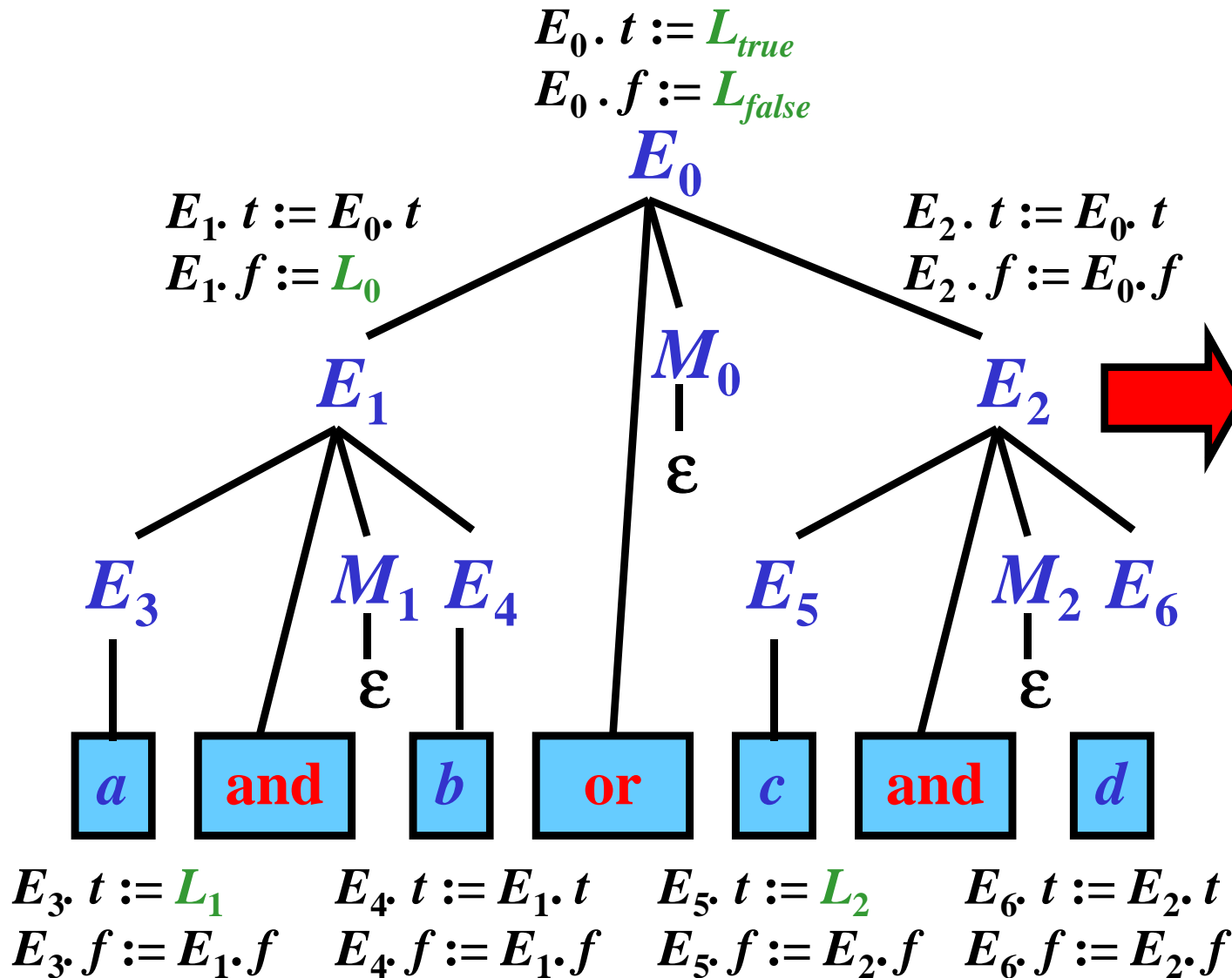
Example: *a* and *b* or *c* and *d*:



if *a* goto L_1
 goto L_0
 L_1 :
 if *b* goto L_{true}
 goto L_0
 L_0 :
 if *c* goto L_2
 goto L_{false}

Short Evaluation: Direct Code Generation 5/5

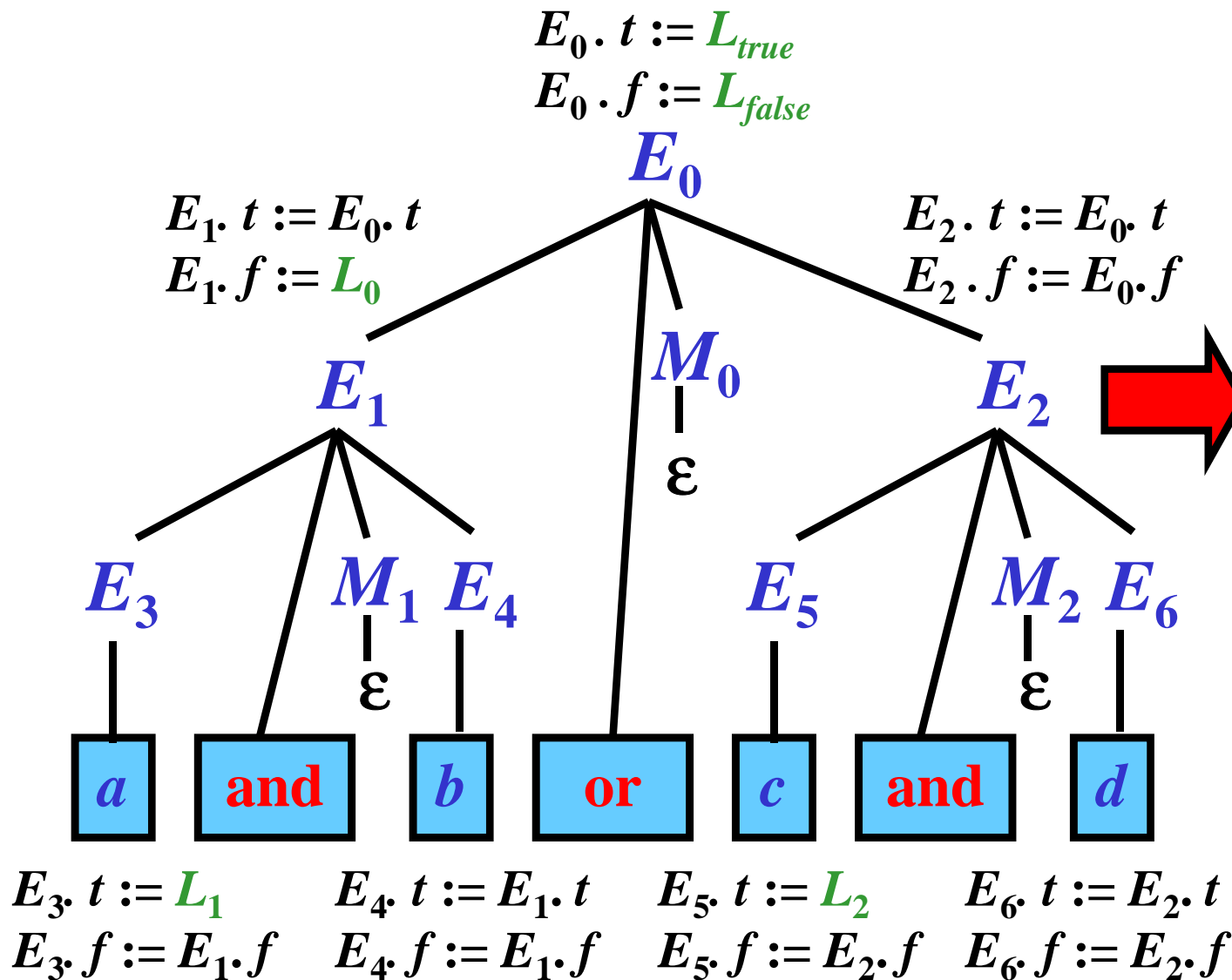
Example: *a* and *b* or *c* and *d*:



if *a* goto L_1
 goto L_0
 L_1 :
 if *b* goto L_{true}
 goto L_0
 L_0 :
 if *c* goto L_2
 goto L_{false}
 L_2 :

Short Evaluation: Direct Code Generation 5/5

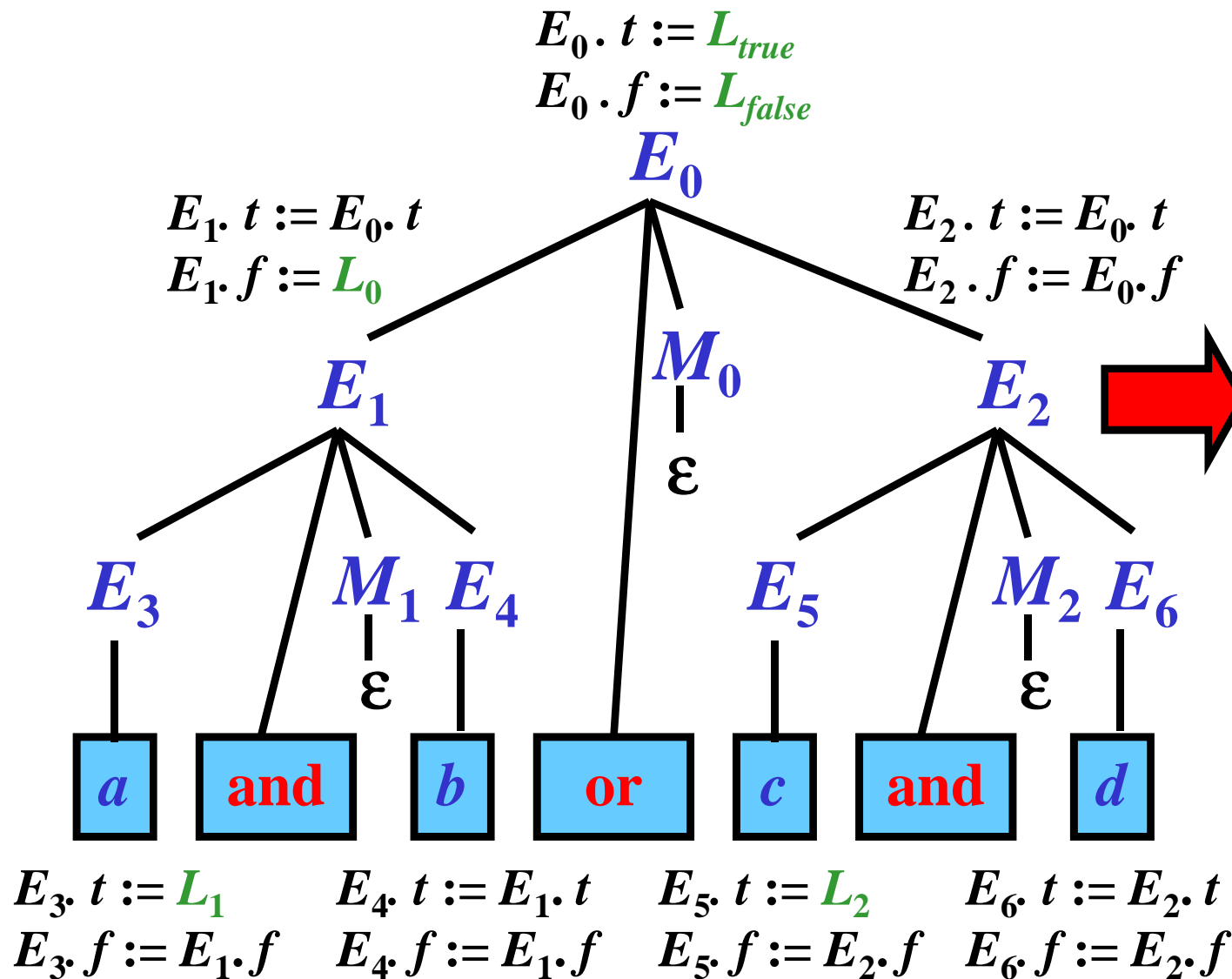
Example: *a* and *b* or *c* and *d*:



if *a* goto L_1
 goto L_0
 L_1 :
 if *b* goto L_{true}
 goto L_0
 L_0 :
 if *c* goto L_2
 goto L_{false}
 L_2 :
 if *d* goto L_{true}
 goto L_{false}

Short Evaluation: Direct Code Generation 5/5

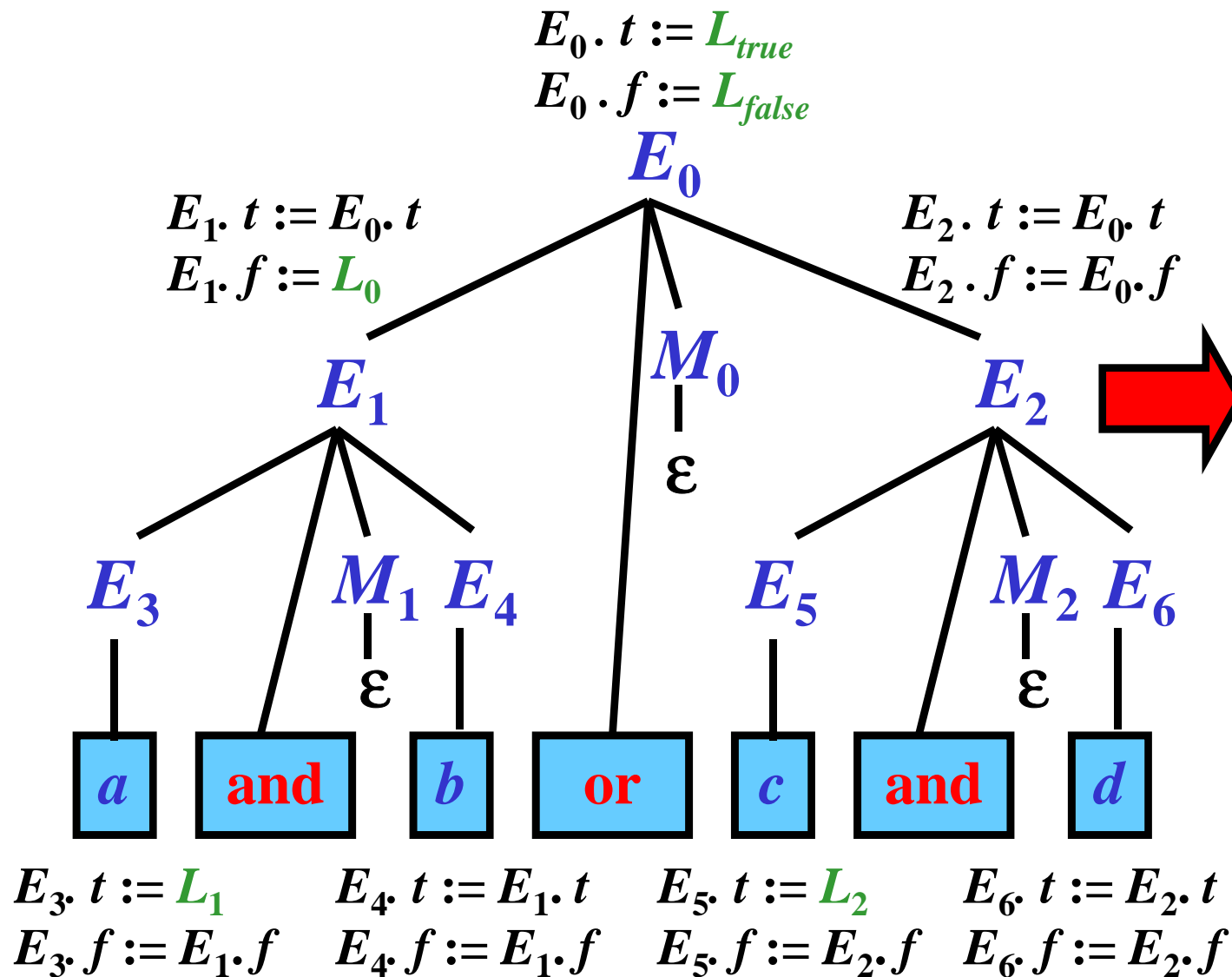
Example: *a* and *b* or *c* and *d*:



if *a* *goto* L_1
goto L_0
 L_1 :
if *b* *goto* L_{true}
goto L_0
 L_0 :
if *c* *goto* L_2
goto L_{false}
 L_2 :
if *d* *goto* L_{true}
goto L_{false}
 L_{true} : ...

Short Evaluation: Direct Code Generation 5/5

Example: *a* and *b* or *c* and *d*:

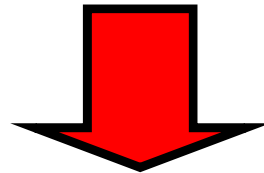


if *a* goto L_1
 goto L_0
 L_1 :
 if *b* goto L_{true}
 goto L_0
 L_0 :
 if *c* goto L_2
 goto L_{false}
 L_2 :
 if *d* goto L_{true}
 goto L_{false}
 L_{true} : ...
 L_{false} : ...

Branching: If-Then

Rule: **<if-then>**

if **<cond>** **then** **<stat₁>**



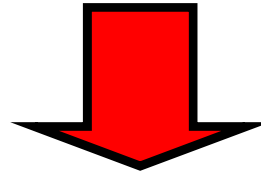
Semantic action:

```
{ // evaluation of cond
  // to c.val
  (not , c.val, , c.val)
  (goto, c.val, , L1 )
  // code of stat1
  (lab , L1 , , ) }
```

Branching: If-Then-Else

Rule: **<if-then-else>**

if **<cond>** **then** **<stat₁>** **else** **<stat₂>**



Semantic action:

```
{ // evaluation of cond
  // to c.val
  (not , c.val, , c.val)
  (goto, c.val, , L1 )
  // code of stat1 }
  (goto, , , L2 )
  (lab , L1 , , )
  // code of stat2 }
  (lab , L2 , , )
}
```


While Loop

Rule: **<while-loop>**

while **<cond>** **do** **<stat>**

Semantic action:

```
(lab , L1 , , )
{ // evaluation of cond
  // to c.val
  (not , c.val , , c.val)
  (goto, c.val , , L2 )
  // code of stat
}
(goto, , , L1 )
(lab , L2 , , )
```

Repeat Loop

Rule: **<repeat-loop>**

repeat **<stat>** **until** **<cond>**

Semantic action:

```
(lab , L1 , , )
```

```
{ // code of stat
```

```
    // evaluation of cond  
    // to c.val
```

```
(not , c.val , , c.val)
```

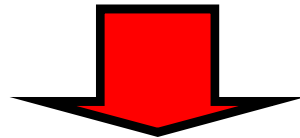
```
(goto, c.val , , L1 )
```

Yacc: Basic Idea

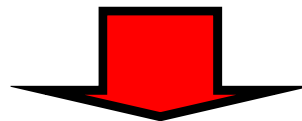
- Automatic construction of **parser** from **CFG**
 - Yacc compiler \times Yacc language
 - *Yacc* from *Yet another compiler compiler*
-

Illustrate:

Context-free grammar, G

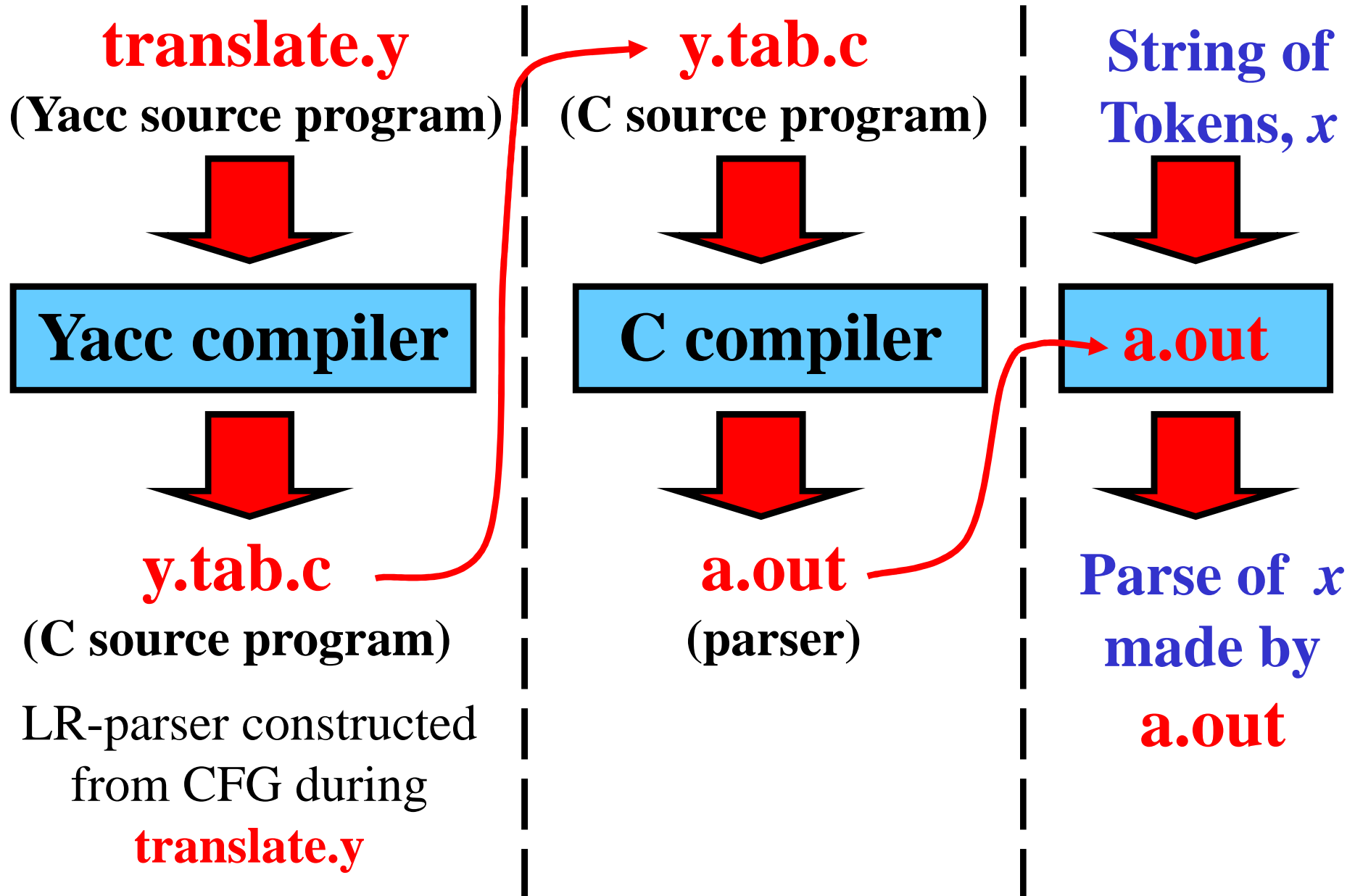


YACC



Parser for G

Yacc: Phases of Compilation



Structure of Yacc Source Program

/* Section I: Declaration */

d_1, d_2, \dots, d_i

%% /* End of Section I*/

/* Section II: Translation rules */

r_1, r_2, \dots, r_j

%% /* End of Section II*/

/* Section III: Auxiliary procedures*/

p_1, p_2, \dots, p_k

Description of Grammar in Yacc

- **Nonterminals:** names (= strings)
- **Example:** `prog`, `stat`, `expr`, ...

- **Terminals:** Characters in quotes or declared tokens
- **Example:** `'+'`, `'*'`, `'('`, `')'`, `ID`, `INTEGER`

- **Rules:** Set of A-rules $\{ A \rightarrow x_1, A \rightarrow x_2, \dots A \rightarrow x_n \}$
 is written as

<code>A</code>	<code>:</code>	<code>x1</code>
		<code>x2</code>
		<code>...</code>
		<code>xn</code>
- **Example:**

<code>expr</code>	<code>:</code>	<code>expr</code>	<code>'+'</code>	<code>expr</code>
		<code>ID</code>		

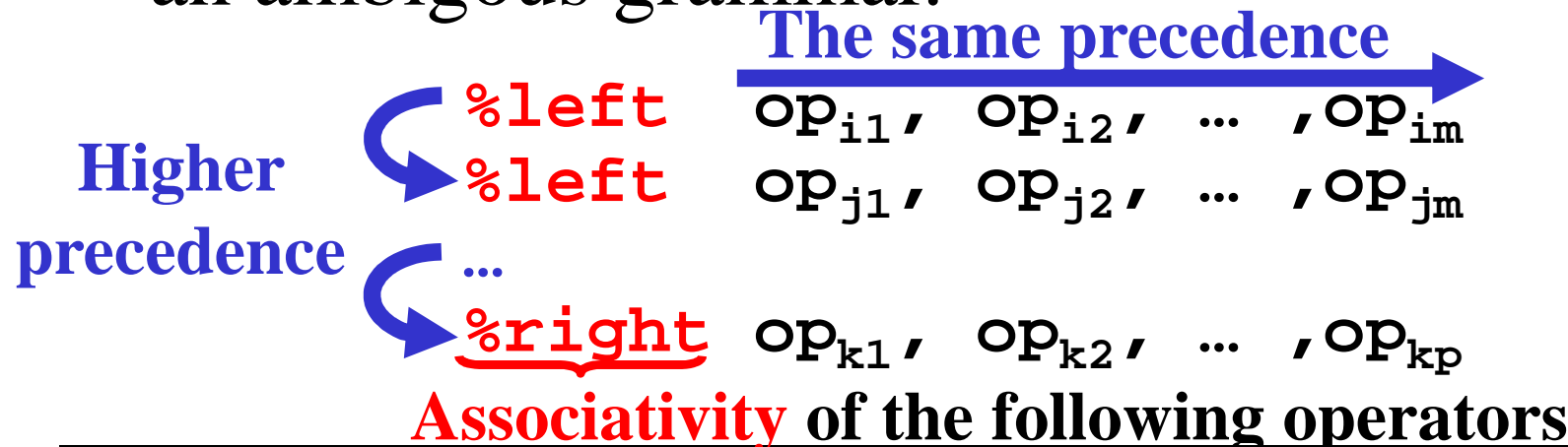
- **Start Nonterminal:** A left side of the first rule.

Section I: Declaration

1) Declaration of tokens

```
%token TYPE_OF_TOKEN
```

2) Specification of associativity & precedence in an ambiguous grammar.



Example:

```
%token INTEGER
%token ID
%left '+'
%left '*'
```

Section II: Translation Rules

- Translation rules are in the form:

[illegible]

- **Semantic_Action** is a program routine that specifies what to do if **Rule** is used.

Special symbols for a rule, r :

\$\$ = attribute of r 's left-hand side

\$i = attribute of the i -th symbols on r 's right-hand side

Example:

```

expr : expr '+' expr { $$ = $1 + $3 }
      | expr '*' expr { $$ = $1 * $3 }
      | '(' expr ')' { $$ = $2 }
      | INTEGER
      | ID

```


Section III: Auxiliary Procedures

- Auxiliary procedures used by translation rules
-

Note: If the Yacc-parser do not cooperate with a scanner (e.g. Lex), then there is **yylex()** implemented in this section.

Example:

```
int yylex() {  
    /* Get the next token */  
    &yylval = attribute;  
    return TYPE_OF_TOKEN;  
}
```

Complete Source Program in Yacc

```
%token INTEGER
```

```
%token ID
```

```
%left '+'
```

```
%left '*'
```

```
%%
```

```
expr : expr '+' expr { $$ = $1 + $3 }
      | expr '*' expr { $$ = $1 * $3 }
      | '(' expr ')' { $$ = $2 }
      | INTEGER
      | ID
```

```
%%
```

```
int yylex ( ) { ... }
```