### DD2380 - Machine Learning an introduction

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## What is Machine Learning?

"Machine learning is the science of getting computers to act without being explicitly programmed."

Andrew Ng via Coursera.

"Learning is any process by which a system improves performance from experience."

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### When do we use Machine Learning?

#### Use Machine Learning when

- Human expertise does not exist (navigating on Mars)
- Humans cannot explain their expertise (speech recognition)
- Models are based on huge amounts of data (genomics)
- Models must be customized (personalized medicine)









# Classic example of a task requiring machine learning



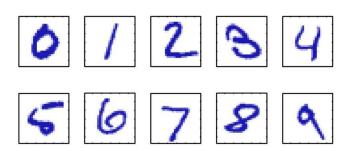
- Can you write down rules to define a chair?
- How could you encode these rules in a computer programme to recognise the image of a chair???

# Classic example of a task requiring machine learning



- Can you write down rules to define a chair?
- How could you encode these rules in a computer programme to recognise the image of a chair???

## Example: Hand-written digit recognition



- Images are  $28 \times 28$  arrays of numbers.
- Represent input image as a vector  $\mathbf{x} \in \mathbb{R}^{784}$
- Learn a classifier function s.t.

$$f: \mathbb{R}^{784} \to \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

### How to proceed..

- As a supervised classification problem.
- Start with training data

- Can achieve testing error of ≤0.4%
- One of first commercial and widely used ML systems (for zip codes & checks)

# Example: Speech Recognition

Impact of machine learning (really deep learning) on speech technology



## Web example: Google translate

- Use neural networks to perform machine translation.
- Based on an RNN encoder-decoder neural network model. (encodes sentence and then decodes to target language.)

Google Translate

### Web example: Recommender systems

#### People who bought Hastie:



Uses the ML technique of collaborative filtering.

## Example: Netflix

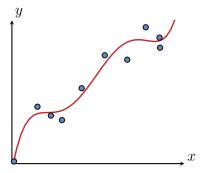
- Netflix wants "Everybody to be watching Netflix all the time!"
- Netflix uses AI/Data/Machine Learning extensively to help with this goal.
- Examples of this use:
  - Personalization of Movie Recommendations
  - Auto-Generation and Personalization of Thumbnails / Artwork
  - Movie Editing (Post-Production)
  - Streaming Quality

# Why your Netflix thumbnails don't look like mine

What Netflix's is up to

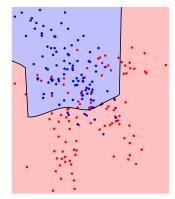
#### 1. Supervised Regression

- Learn a mapping from  $\mathbb{R}^d$  to  $\mathbb{R}^k$  where  $k \geq 1$ .
- Have labelled examples for training.



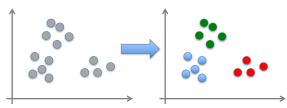
#### 2. Supervised Classification

- Learn a mapping from  $\mathbb{R}^d$  to  $\{1,2,3,\ldots,k\}$  where  $k\geq 2$ .
- Have labelled examples for training.

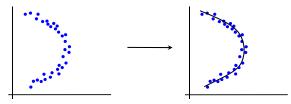


#### 3. Unsupervised learning - model the data

- Clustering

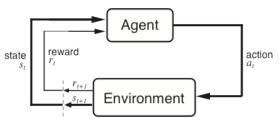


- Dimensionality reduction



#### 4. Reinforcement learning

- Rewards from sequence of actions



## Today's lecture

- Focus on the problem of supervised regression.
- Why? Highlight transferable issues that arise in generic ML.

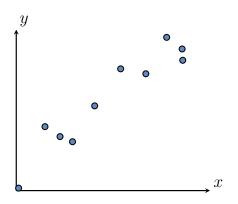
## Devil's advocate: It's all just curve fitting!

As much as I look into what's being done with deep learning, I see they're all stuck there on the level of associations. Curve fitting. That sounds like sacrilege, to say that all the impressive achievements of deep learning amount to just fitting a curve to data. From the point of view of the mathematical hierarchy, no matter how skillfully you manipulate the data and what you read into the data when you manipulate it, it's still a curve-fitting exercise, albeit complex and non-trivial.

Judea Pearl

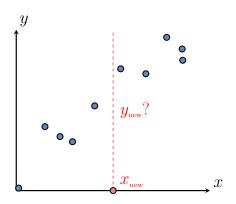


# Supervised Regression: What you are given



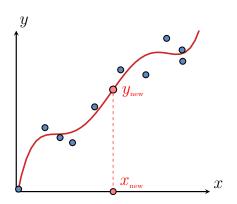
• Given: Labelled training data  $\mathcal{X} = \{(x_i, y_i)\}_{i=1}^n$  where each  $x_i \in \mathbb{R}$  and  $y_i \in \mathbb{R}$ .

# Supervised Regression: The task



• Task: for any  $x_{\text{new}} \in \mathbb{R}$  predict its  $y_{\text{new}}$  value.

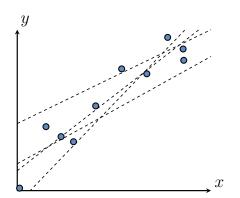
# Supervised Regression: High level solution



• **Solution**: Learn a function,  $f: \mathbb{R} \to \mathbb{R}$ , that predicts output value  $y_{\text{new}}$  for input  $x_{\text{new}}$  that is

$$f(x_{\text{new}}) = y_{\text{new}}$$

## Supervised Regression: Learn which function?



#### Learning requires:

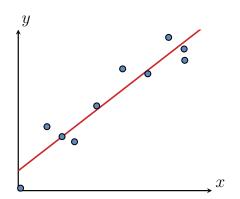
1. Defining type of  $f: \mathbb{R} \times \mathbb{R}^p \to \mathbb{R}$  such as a linear function

$$f(x, \boldsymbol{\theta}) = wx + b$$
 where  $\boldsymbol{\theta} = \begin{pmatrix} b \\ w \end{pmatrix}$ 

with parameters  $\theta$  controlling its exact shape.

2. Estimating a good  $\theta^*$  s.t.  $f(x_i, \theta^*) \approx y_i$  for  $i = 1, \ldots, n$ 

## Supervised Regression: Learn which function?



#### Learning requires:

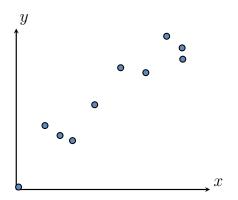
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## Focus on estimating $\theta$ from training data

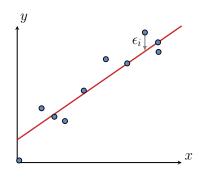


- In this example there appears to be a linear relationship between x and y.
- So let

$$f(x, \boldsymbol{\theta}) = wx + b$$
 where  $\boldsymbol{\theta} = \begin{pmatrix} b \\ w \end{pmatrix}$ 

• How can we estimate a good  $\theta$  from the training data  $\mathcal{X} = \{(x_i, y_i)\}_{i=1}^n$ ?

## Least squares estimation of heta



- How to estimate  $\theta$  from the training data?
- Want

$$f(x_i, \boldsymbol{\theta}) = wx_i + b \approx y_i$$
 for  $i = 1, \dots, n$ 

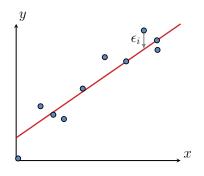
So set up this least squares optimization problem

$$w^*, b^* = \arg\min_{w,b} \sum_{i=1}^n \epsilon_i^2$$

where

$$\epsilon_i = wx_i + b - y_i$$

## Can solve this using calculus!



Let

$$C(w, b, \mathcal{X}) = \sum_{i=1}^{n} \epsilon_i^2$$

• Take partial derivatives of C w.r.t. w and b and set them to zero:

$$\frac{\partial C}{\partial w} = 0 \quad \text{and} \quad \frac{\partial C}{\partial b} = 0$$

 Solve this system of equations two unknowns and two linear constraints.

### The resulting maths

Expression for the partial derivatives

$$\frac{\partial C}{\partial w} = 2\sum_{i=1}^{n} (wx_i + b - y_i)x_i, \quad \frac{\partial C}{\partial b} = 2\sum_{i=1}^{n} (wx_i + b - y_i)$$

• Set these two equations to zero and solve for w and b:

$$w^* = \frac{\sum_{i} x_i y_i - n \bar{y} \bar{x}}{\sum_{i} x_i^2 + n \bar{x}^2},$$
$$b^* = \bar{y} - w^* \bar{x}$$

where

$$ar{x} = rac{1}{n} \sum_{i=1}^{n} x_i$$
, and  $ar{y} = rac{1}{n} \sum_{i=1}^{n} y_i$ 

Let

$$X = \begin{pmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_n \end{pmatrix}, \quad \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} \quad \text{and} \quad \boldsymbol{\theta} = \begin{pmatrix} b \\ w \end{pmatrix}$$

Then

$$\mathbf{y} = X\boldsymbol{\theta}$$

and

$$C(\boldsymbol{\theta}, \mathcal{X}) = (X\boldsymbol{\theta} - \mathbf{y})^T (X\boldsymbol{\theta} - \mathbf{y})$$

If we know some vector calculus.....

Let

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If we know some vector calculus.....

• Compute the gradient of C w.r.t.  $\theta$  and set to  $\mathbf{0}$ 

$$\frac{\partial C}{\partial \boldsymbol{\theta}} = 2X^T X \boldsymbol{\theta} - 2X^T \mathbf{y} = \mathbf{0}$$

"The Matrix Cookbook" is your friend.

• The optimal  $\theta$  is then given by (if  $X^TX$  is invertible)

$$\boldsymbol{\theta}^* = (X^T X)^{-1} X^T \mathbf{y}$$

 Cleaner specification of the solution worth the initial extra effort, especially if we consider....

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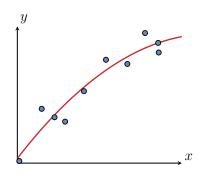
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• Cleaner specification of the solution worth the initial extra effort, especially if we consider....

## Are we really sure f should be linear?



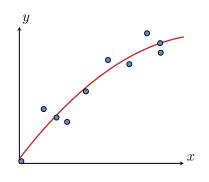
 Perhaps a better model of the training data would be a quadratic function:

$$f(x, \boldsymbol{\theta}) = w_1 + w_2 x + w_3 x^2$$
 where  $\boldsymbol{\theta} = (w_1, w_2, w_3)^T$ 

• We can find an estimate for  $\theta$  by solving the same least squares problem as before.

$$\arg\min_{\theta} \sum_{i=1}^{n} (w_1 + w_2 x_i + w_3 x_i^2 - y_i)^2$$

### Least squares for fitting a non-linear function



 We can find an estimate for θ by solving the same least squares problem as before.

$$\arg\min_{\theta} \sum_{i=1}^{n} (w_1 + w_2 x_i + w_3 x_i^2 - y_i)^2$$

• Can write this in matrix notation

$$\arg\min_{\boldsymbol{\theta}} (X\boldsymbol{\theta} - \mathbf{y})^T (X\boldsymbol{\theta} - \mathbf{y})$$

where

$$X = \begin{pmatrix} 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \\ \vdots & \vdots & \vdots \\ 1 & x_n & x_n^2 \end{pmatrix} \quad \text{and} \quad \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}$$

### Least squares for fitting a non-linear function

• Can write the least squares criterion in matrix notation

$$\arg\min_{\boldsymbol{\theta}} (X\boldsymbol{\theta} - \mathbf{y})^T (X\boldsymbol{\theta} - \mathbf{y})$$

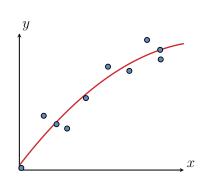
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 Have just solved this optimization problem and

$$\boldsymbol{\theta}^* = (X^T X)^{-1} X^T \mathbf{y}$$

 Note have fit a non-linear function by applying a non-linear transformation to input and then solving a linear optimization problem.



• Can write the least squares criterion in matrix notation

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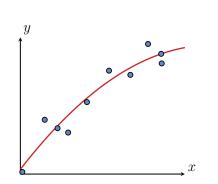
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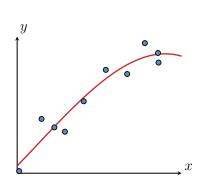
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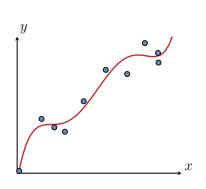
 Same trick can be used to fit a cubic, just let

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 Can potentially fit a polynomial of degree p this way! Just let

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 If I have n training points can I really fit a polynomial of any degree p with this method?



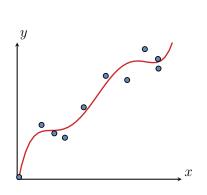
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 Can potentially fit a polynomial of degree p this way! Just let

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 If I have n training points can I really fit a polynomial of any degree p with this method?

# Need sufficient training points to fit polynomial of degree p

Remember coefficients of polynomial are estimated by

$$\boldsymbol{\theta}^* = (X^T X)^{-1} X^T \mathbf{y}$$

- The size of  $X^TX$  is  $(p+1)\times (p+1)$  as X is  $n\times (p+1)$
- What can we say about the rank of  $X^TX$ ?

$$\mathsf{rank}(X^T X) \le \min(n, p+1)$$

- $\implies X^T X$  is definitely singular when n .
- $\implies (X^T X)^{-1}$  does not exist when n .
- $\implies$  cannot find  $\theta^*$  with the above expression.

# Need $\geq p+1$ points to uniquely fit polynomial of degree p

- Remember: Size of X is  $n \times (p+1)$
- When  $\operatorname{rank}(X) \le n < p+1$ 
  - There exist multiple  $\theta^*$  s.t.

$$X\boldsymbol{\theta}^* - \mathbf{y} = \mathbf{0}$$

- Each  $\theta^*$  has the form

$$oldsymbol{ heta}^* = X^\dagger \mathbf{y} + V oldsymbol{\gamma}, \quad oldsymbol{\gamma} \in \mathbb{R}^{p+1-\mathsf{rank}(\mathsf{X})}$$

where

- \*  $X^{\dagger}$  is the pseudo-inverse of X.  $\left(\operatorname{rank}(X) = n \text{ then } X^{\dagger} = X^T(XX^T)^{-1}\right)$
- \* each column of V is a basis vector for the nullspace of X.

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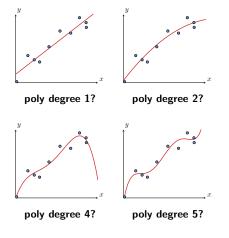
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## Back to machine learning...



#### • Given:

- n labelled training examples  $\{(x_1, y_1), \dots, (x_n, y_n)\}.$
- Lots of choices for form of the fitting function - all polynomials up to degree p.
- A method to estimate the parameters  $\theta$  given a particular f least squares estimation.

#### Problem:

 How do I decide which function I should choose as my final predictor?

#### **Option 1**: Which polynomial degree?

- Choose the model that minimizes the training error.
- Assess performance for each possible function:

#### Calculate training error for each f

for 
$$j = 1, \ldots, p$$

- Fit poly of degree j to training data to get  $oldsymbol{ heta}_j^*$
- Calculate the training error

$$\operatorname{\mathsf{err}}_j = rac{1}{n} \sum_{i=1}^n ig( f_j(x_i, oldsymbol{ heta}_j^*) - y_i ig)^2$$

Choose the optimal function with

$$j^* = \arg\min_{1 \le i \le n} \operatorname{err}_j$$

#### **Option 1**: Which polynomial degree?

- Choose the model that minimizes the training error.
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#### Calculate training error for each f

for  $j = 1, \ldots, p$ 

- This is a terrible option.
- Calculate the **training error**

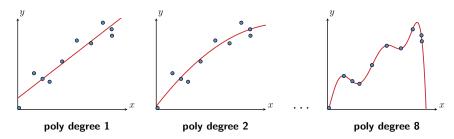
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Choose the optimal function with

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# Don't measure performance with training error

Least squares fit of polynomials of different degrees to the training data.



 By increasing the complexity of the function can drive the training error to zero.

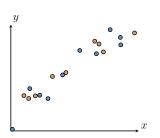
# Don't measure performance with training error

**Training error** Vs **polynomial degree** for our toy problem.



 By increasing the complexity of the function can drive the training error to zero.

#### Instead generate a test set

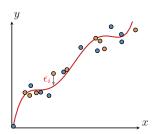


- Generate more labelled examples  $\{(x_{n+i}, y_{n+i})\}_{i=1}^m$  (not used during training) called the **test set**.
- Define the test error for our problem as

test 
$$\operatorname{err}_{j} = \frac{1}{m} \sum_{i=1}^{m} (f_{j}(x_{n+i}, \theta_{j}^{*}) - y_{n+i})^{2}$$

 Test error indicates how well the function generalizes to unseen samples.

#### Instead generate a test set



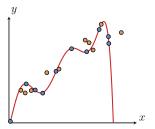
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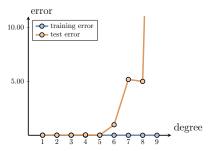
## Low training error and high test error

Degree 8 poly has training error pprox 0 and test error pprox 5



- The training and test error can be very different.
- Over-fitting occurs when the training error is low but the test error is high.

Training and test error for our toy problem.



- Over-fitting occurs when the training error is low but the test error is high.
- The higher the capacity of your function ⇒ more likely to over-fit.

#### **Option 2**: Which polynomial degree?

- Criterion: Choose the model that minimizes the test error.
- Logistics: Calculate test error for each possible function:

#### Calculate test error for each f

for 
$$j = 1, \ldots, p$$

- Fit polynomial of degree j to the training data to get  $oldsymbol{ heta}_j^*$
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Choose the optimal function with

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What is the generalization ability of my final  $f_{j^*}$ ?

### Pipeline for model selection & final performance measure

- Let  $\mathcal{X} = \{(x_i, y_i)\}_{i=1}^n$  represent all my labelled data.
- Partition X into 3 sets
  - the training set  $\mathcal{X}_{train}$ ,
  - the validation set  $\mathcal{X}_{\text{val}}$ ,
  - the **test set**  $\mathcal{X}_{test}$ .
- Proceed as follows
  - 1. Model Selection (measure performance on validation set) for  $j=1,\dots,p$ 
    - Fit polynomial of degree j using  $\mathcal{X}_{\mathsf{train}}$  to get  $oldsymbol{ heta}_j^*$
    - Calculate the validation error

$$\mathsf{val}\;\mathsf{err}_j = \frac{1}{|\mathcal{X}_\mathsf{val}|} \sum_{(x,y) \in \mathcal{X}_\mathsf{val}} \left( f_j(x, \boldsymbol{\theta}_j^*) - y \right)^2$$

Select a model:  $j^* = \arg\min_{1 \le j \le p} \mathsf{val} \; \mathsf{err}_j$ 

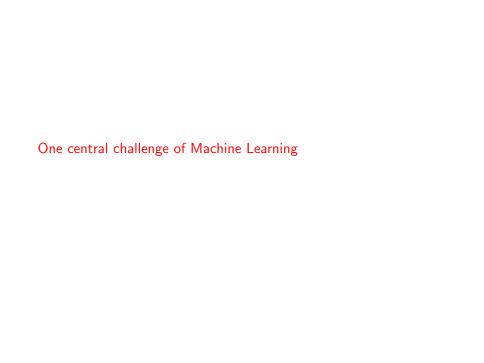
### Pipeline for model selection & final performance measure

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  - the training set  $\mathcal{X}_{train}$ ,
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  - the **test set**  $\mathcal{X}_{test}$ .
- Proceed as follows
  - 2. Final training of Selected Model (train using  $\mathcal{X}_{train} \cup \mathcal{X}_{val}$ )
    - Fit polynomial of degree  $j^*$  given  $\mathcal{X}_{\mathsf{train}} \cup \mathcal{X}_{\mathsf{val}}$  to get  $oldsymbol{ heta}_{j^*}^*$

## Pipeline for model selection & final performance measure

- Let  $\mathcal{X} = \{(x_i, y_i)\}_{i=1}^n$  represent all my labelled data.
- Partition X into 3 sets
  - the training set  $\mathcal{X}_{train}$ ,
  - the validation set  $\mathcal{X}_{\text{val}}$ ,
  - the test set  $\mathcal{X}_{test}$ .
- Proceed as follows
  - 3. Measure Performance (measure performance on test set)
    - Assess performance of final regressor

test err = 
$$\sum_{(x,y)\in\mathcal{X}_{\mathsf{test}}} \left( f_{j^*}(x, \boldsymbol{\theta}_{j^*}^*) - y \right)^2$$



- Ideally I want to
  - 1. Have an expressive prediction function f.
  - 2. Not over-fit during training.
- Simple model 

  less likely to over-fit but can only accurately model simple relationships.
- High capacity model 
   more likely to over-fit but can
  potentially accurately model complicated relationships.

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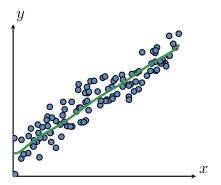
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Can I have the best of both worlds??

Sometimes! Regularization -
Introduce extra constraints on your optimal model parameters.

# Regularization: Lots of labelled training data option

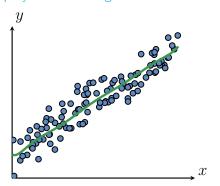
Least squares polynomial of degree 9 with 1000 training points.



Add many more labelled training points.

# Regularization: Lots of labelled training data option

Least squares polynomial of degree 9 with 1000 training points.



Add many more labelled training points.

Unfortunately, this is often not an option....

### Regularization: Add penalty term to the cost function

• Remember cost-function we've seen so far involves measuring how well  $\theta$  fits the training data via a sum-of-squares measure:

$$L(\boldsymbol{\theta}, \mathcal{X}) = (X\boldsymbol{\theta} - \mathbf{y})^T (X\boldsymbol{\theta} - \mathbf{y})$$

• Add an extra function,  $R: \mathbb{R}^p \to \mathbb{R}$ , regularization term, to the goodness-of-fit function (often termed the loss function)

$$C(\boldsymbol{\theta}, \mathcal{X}) = L(\boldsymbol{\theta}, \mathcal{X}) + \lambda R(\boldsymbol{\theta})$$

• Common choice for  $R(\theta)$  is

$$R(\boldsymbol{\theta}) = \|\boldsymbol{\theta}\|^2 = \boldsymbol{\theta}^T \boldsymbol{\theta}$$

#### Regularization: Add penalty term to the cost function

• Add an extra function,  $R: \mathbb{R}^p \to \mathbb{R}$ , regularization term, to the goodness-of-fit function (often termed the loss function)

$$C(\boldsymbol{\theta}, \mathcal{X}) = L(\boldsymbol{\theta}, \mathcal{X}) + \lambda R(\boldsymbol{\theta})$$

- Regularization function should have lower scores for simpler models
  - ⇒ its minimization should promote *simpler* models
  - ⇒ discourage over-fitting.
- $\lambda$  controls the trade-off between fitting the training data and complexity of the final model.

#### Example: Ridge Regression -

Regularization of the least squares regressor with  $R(\boldsymbol{\theta}) = \boldsymbol{\theta}^T \boldsymbol{\theta}$ .

#### Ridge regression for our toy problem

- Have the labelled training data  $\mathcal{X} = \{(x_i, y_i)\}_{i=1}^n$
- Ridge regression solves this optimization problem

$$\arg\min_{\boldsymbol{\theta}, w_1} \left[ \left( X\boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T \left( X\boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T + \lambda \, \boldsymbol{\theta}^T \boldsymbol{\theta} \right]$$

where

$$X = \begin{pmatrix} x_1 & x_1^2 & \cdots & x_1^p \\ x_2 & x_2^2 & \cdots & x_2^p \\ \vdots & \vdots & \cdots & \vdots \\ x_n & x_n^2 & \cdots & x_n^p \end{pmatrix}, \quad \mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} \quad \text{and} \quad \boldsymbol{\theta} = \begin{pmatrix} w_2 \\ w_3 \\ \vdots \\ w_{p+1} \end{pmatrix}$$

• Note: Not putting regularization on the offset term.

### Ridge regression - the maths

• To make the solution of the optimization cleaner let

$$X_1 = X - \mathbf{1}^T \boldsymbol{\mu}$$

where

$$\mu_j = rac{1}{n} \sum_{i=1}^n x_i^j, \quad ext{and} \quad oldsymbol{\mu} = (\mu_1, \dots, \mu_p)^T$$

- This is called centering the training data.
- Important consequence

$$\mathbf{1}^T X_1 = \mathbf{0}^T$$

• The slightly re-jigged optimization problem is

$$\arg\min_{\boldsymbol{\theta}, w_1} \left[ \left( X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T \left( X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T + \lambda \, \boldsymbol{\theta}^T \boldsymbol{\theta} \right]$$

### Ridge regression - the maths

$$\arg\min_{\boldsymbol{\theta}, w_1} \left[ \left( X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T \left( X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T + \lambda \, \boldsymbol{\theta}^T \boldsymbol{\theta} \right]$$

- Can solve the optimization problem as before.
  - 1. Compute gradients of the cost function
  - 2. Set expression for gradients to zero.
  - Solve the resulting equation system.

### Ridge regression - the maths

$$\arg\min_{\boldsymbol{\theta}, w_1} \left[ \left( X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T \left( X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y} \right)^T + \lambda \, \boldsymbol{\theta}^T \boldsymbol{\theta} \right]$$

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#### Ridge regression - the maths

$$\arg\min_{\boldsymbol{\theta}, w_1} \left[ (X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y})^T (X_1 \boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y})^T + \lambda \boldsymbol{\theta}^T \boldsymbol{\theta} \right]$$

- Can solve the optimization problem as before.
  - 1. Compute gradients of the cost function.
  - 2. Set expression for gradients to zero.
  - 3. Solve the resulting equation system.
- Solution (must apply to a centered point)

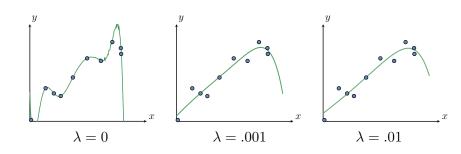
$$\boldsymbol{\theta}^* = (X_1^T X_1 + \lambda I)^{-1} X_1^T \mathbf{y}, \qquad w_1^* = \frac{1}{n} \sum_{i=1}^n y_i$$

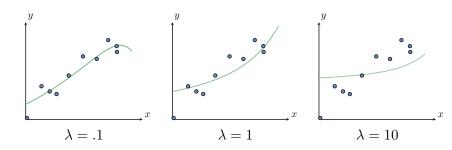
#### Ridge regression - the maths

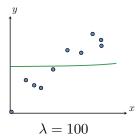
$$\arg\min_{\boldsymbol{\theta}, w_1} \left[ (X\boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y})^T (X\boldsymbol{\theta} + w_1 \mathbf{1} - \mathbf{y})^T + \lambda \boldsymbol{\theta}^T \boldsymbol{\theta} \right]$$

- Can solve the optimization problem as before.
  - 1. Compute gradients of the cost function.
  - 2. Set expression for gradients to zero.
  - 3. Solve the resulting equation system.
- Solution (for non-centered data)

$$\boldsymbol{\theta}^* = (X_1^T X_1 + \lambda I)^{-1} X_1^T \mathbf{y}, \qquad w_1^* = \frac{1}{n} \sum_{i=1}^n y_i - \boldsymbol{\mu}^T \boldsymbol{\theta}^*$$



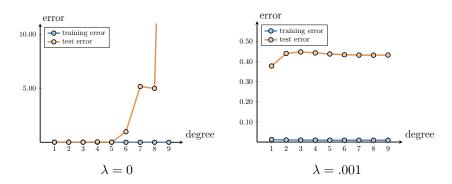




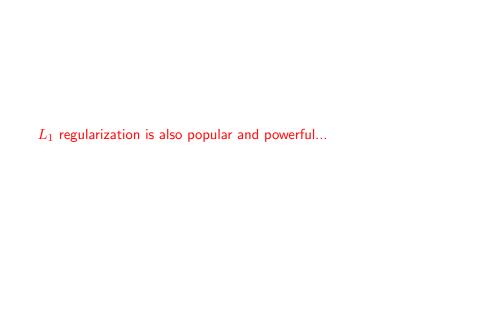
#### Coefficients of the degree 9 polynomial fitted as $\lambda$ varies.

λ	$w_1$	$\theta_1$	$\theta_2$	 $\theta_6$	$\theta_7$	$\theta_8$	$\theta_9$
0	1.215	-43.492	978.553	 206857.077	-217202.970	126881.430	-31664.049
.001	0.877	1.585	-0.679	 -0.043	-0.296	-0.516	-0.701
.010	0.916	1.175	0.254	 -0.166	-0.201	-0.223	-0.235
.100	1.017	0.771	0.359	 -0.098	-0.114	-0.119	-0.118
1.000	1.201	0.300	0.214	 0.047	0.033	0.023	0.016
10.000	1.398	0.074	0.064	 0.027	0.022	0.018	0.015
100.000	1.473	0.009	0.008	 0.004	0.003	0.003	0.002

## Effect of ridge-regression on training and test error



**Training** and **test error** Vs **polynomial degree** for our toy problem without and with regularization.



•  $L_1$  regularizer

$$R_{ ext{lasso}}(oldsymbol{ heta}) = \sum_{i=1}^p | heta_i| = \|oldsymbol{ heta}\|_1$$

• Lasso Regression: squared-error loss  $+ L_1$  regularization

$$\boldsymbol{\theta}_{\mathsf{lasso}} = rg \min \left[ \sum_{i=1}^{n} (y_i - f(\mathbf{x}_i, \boldsymbol{\theta}) - w_1)^2 + \lambda \|\boldsymbol{\theta}\|_1 \right]$$

#### $L_1$ regularization

•  $L_1$  regularizer

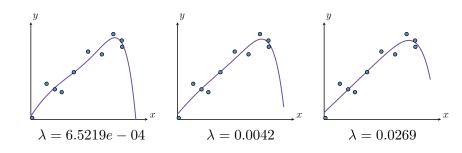
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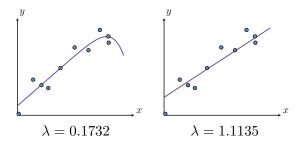
$$oldsymbol{ heta}_{\mathsf{lasso}} = rg \min \left[ \sum_{i=1}^n (y_i - f(\mathbf{x}_i, oldsymbol{ heta}) - w_1)^2 + \lambda \, \|oldsymbol{ heta}\|_1 \right]$$

Is there qualitative difference between  $heta_{ ext{lasso}}$  and  $heta_{ ext{ridge}}$ ? Yes!

# Learnt lasso regressor as $\lambda$ varies



# Learnt lasso regressor as $\lambda$ varies



#### Let's have a look at the coefficients

_										
	$\lambda$	$\theta_1$	$\theta_2$	$\theta_3$	$ heta_4$	$\theta_5$	$\theta_6$	$\theta_7$	$\theta_8$	$\theta_9$
	0	2.3140	-3.0120	1.3911	2.0319	-0.0003	-0.0000	0.0002	0.0003	-3.0518
	0.001	2.1086	-2.1474	0.2904	2.3597	0	0	0	0	-2.8560
	0.005	1.6243	-0.6960	0	0.8283	0.0933	0	0	0	-1.6844
	0.010	1.3759	0	0	0	0	0	0	0	-0.9631
	0.050	1.3431	0	0	0	0	0	0	0	-0.8661
	0.100	1.3027	0	0	0	0	0	0	0	-0.7464
	1.000	0.9486	0	0	0	0	0	0	0	0
-										

#### Let's have a look at the coefficients

λ	$\theta_1$	$\theta_2$	$\theta_3$	$\theta_4$	$\theta_5$	$\theta_6$	$\theta_7$	$\theta_8$	$\theta_9$
0	2.3140	-3.0120	1.3911	2.0319	-0.0003	-0.0000	0.0002	0.0003	-3.0518
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- As  $\lambda$  increases, magnitude of non-zero coefficients shrink.
- And as  $\lambda$  increases many shrink to exactly zero.
- $L_1$  regularization promotes sparsity.

LASSO is great for feature selection.

LASSO 

Least absolute shrinkage and selection operator

What generalizes from these slides to other machine learning methods?

1. Want to learn a linear function  $f:\mathbb{R}^d \times \mathbb{R}^{d+1} \to \mathbb{R}$  that is

$$f(\mathbf{x}, \pmb{\theta}) = \mathbf{w}^T \mathbf{x} + b$$
 where  $\mathbf{x} = (x_1, x_2, \dots, x_d)$  and  $\pmb{\theta} = (b, \mathbf{w}^T)^T$  and  $\mathbf{w} \in \mathbb{R}^d$ .

- 2. Have labelled data  $\{(\mathbf{x}_i, y_i)\}_{i=1}^n$  with each  $\mathbf{x}_i \in \mathbb{R}^d$  and  $y_i \in \mathbb{R}$
- 3. Set

$$X = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ \uparrow & \uparrow & \cdots & \uparrow \\ \mathbf{x}_1 & \mathbf{x}_2 & \cdots & \mathbf{x}_n \\ \downarrow & \downarrow & \cdots & \downarrow \end{pmatrix}^T$$

4. Can set up the least squares optimization exactly as before

$$\arg\min_{\boldsymbol{\theta}} (X\boldsymbol{\theta} - \mathbf{y})^T (X\boldsymbol{\theta} - \mathbf{y})$$

# What generalizes? High-level approach to supervised learning

• Task: Learn a function  $f: \mathbb{R}^d \times \mathbb{R}^p \to \mathbb{R}^k$ 

#### • High-level solution:

- 1. Decide on how to represent f.
- 2. Given labelled training and parametrization of f define an optimization problem which links f's parameter setting to prediction quality on training data.
- 3. Solve (or partially solve) the optimization problem to find a good parameter setting for f.
- 4. Evaluate the found solution.

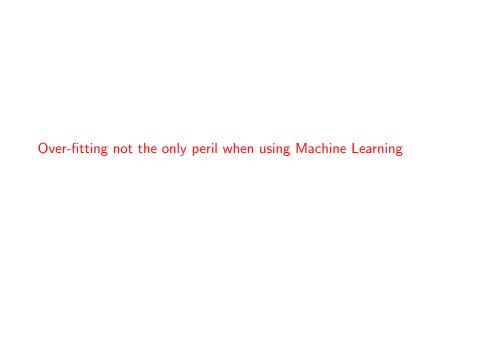
ML in a nutshell

Every ML algorithm has three components:

- Representation
- Optimization
- Evaluation

## Other take home message

- Machine learning methods can over-fit very easily especially for complicated f's.
- You must be vigilant to avoid this.
- Regularization and data are your friends in this battle.



## Dataset Bias - Do you see any sheep?

Microsoft Azure's computer vision API added the caption and tags.



A herd of sheep grazing on a lush green hillside Tags: grazing, sheep, mountain, cattle, horse

#### Dataset Bias - I still don't see any sheep

Microsoft Azure's computer vision API added the caption and tags.



A close up of a hillside next to a rocky hill Tags: hillside, grazing, sheep, giraffe, herd

#### Dataset Bias - But I see goats now

Microsoft Azure's computer vision API added the caption and tags.



Left: A man is holding a dog in his hand Right: A woman is holding a dog in her hand Image: @SouperSarah

- **Remember**: Computers do exactly what they are asked, so you have to be very specific in what you ask them to do!
- Machine learning systems will find the easiest path to solve the task you set them.
- Will exploit loopholes to find shortcuts usually because of:
  - dataset bias between training and test sets
  - poorly specified "loss" functions

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Is your ML algorithm solving the problem you meant it to solve?

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- Will exploit loopholes to find shortcuts usually because of:
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  - poorly specified "loss" functions

Is your ML algorithm solving the problem you meant it to solve?

Or just exploiting non-meaningful shortcuts.

Postscript: Deep learning & neural networks - generalization no well understood	t as

## The Mystery of Generalization in Deep Learning

- GoogLeNet, VGGNet,.... have many millions of parameters.
- Networks trained with (ignoring data augmentations)
   # training points « # of parameters.
- But these networks still generalize well.
- What's going on??

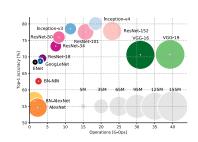


Fig credit: An Analysis of Deep Neural Network

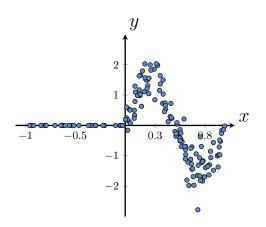
Models for Practical Applications by Canziani,

Culurciello & Paszke.

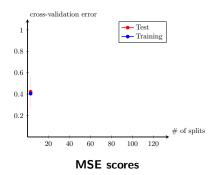
Traditional understanding of Generalization:

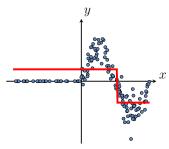
controlled by effective # of parameters of classifier/regressor and # of training points.

#### Consider this 1D regression problem

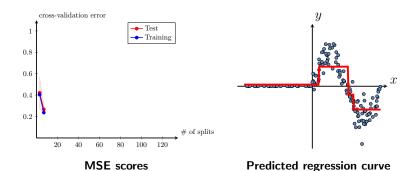


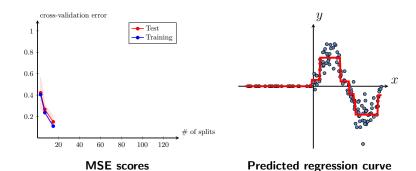
Have 120 data points.

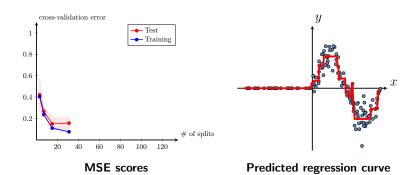




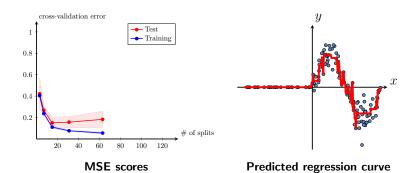
Predicted regression curve



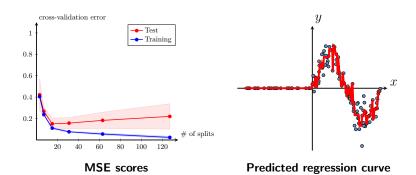


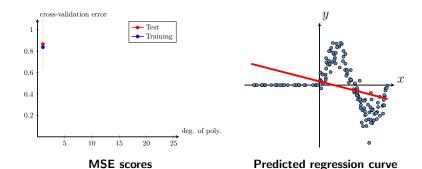


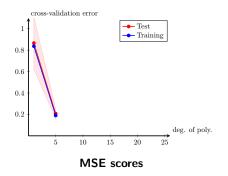
## Single Decision Tree with no regularization

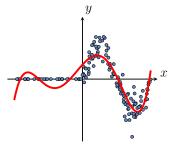


## Single Decision Tree with no regularization

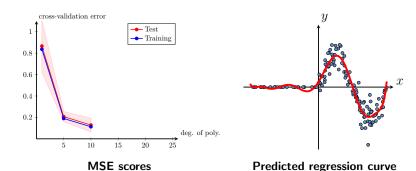


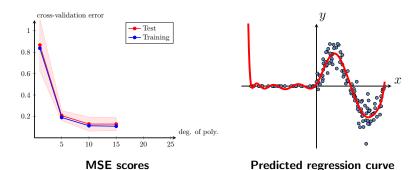


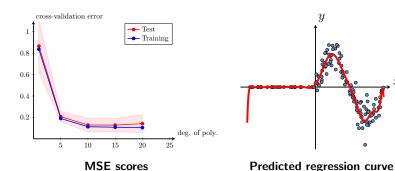


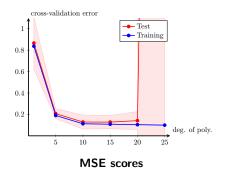


Predicted regression curve









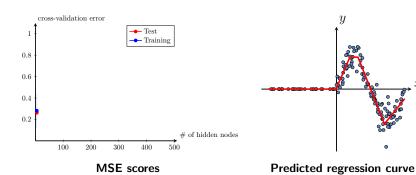
Predicted regression curve

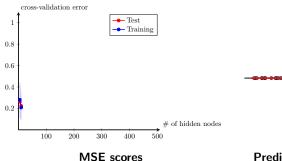
#### How about a MLP?

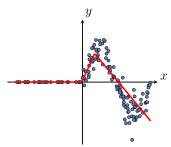
• Fit a 1-hidden layer MLP with h hidden nodes

#### • Training procedure:

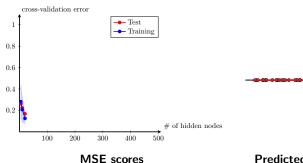
- Mean Square Error loss
- He initialization
- ReLu activation function
- Optimizer: mini-batch GD with cyclic learning rates
- Batch size: 10

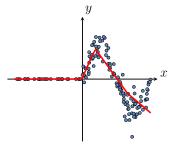




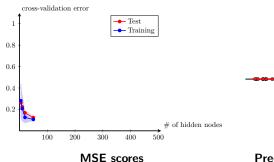


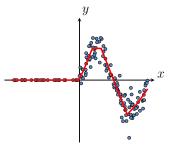
Predicted regression curve



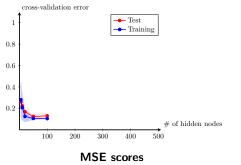


Predicted regression curve

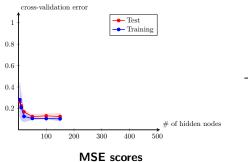




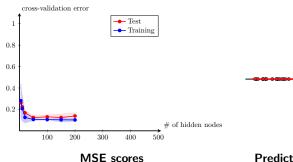
Predicted regression curve



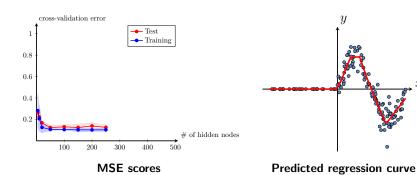
Predicted regression curve

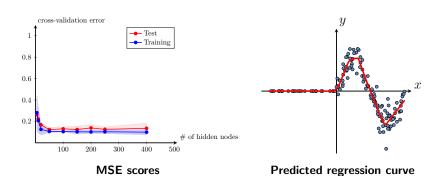


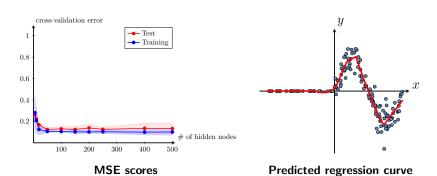
Predicted regression curve

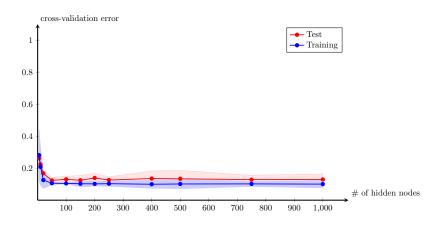


Predicted regression curve









# of parameters  $\gg \#$  of data points. No over-fitting????