Social Media Analytics (SMA) Network and Graph Theory Part 2 – Cliques, Clustering, Trees

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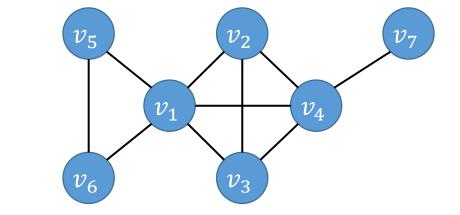
Clique (*Cricca*) *Undirected graphs*

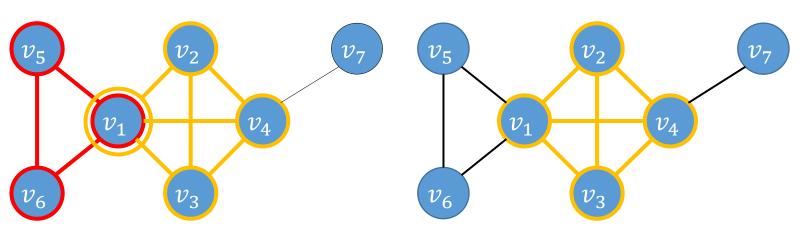
- Set of vertices C totally connected in a graph G, $C \subseteq G$
- We usually ignore:
 - Single vertices
 - Vertex pairs connected by an edges ("order 2" clique)
- "Maximal" clique (Cricca massimale)
 - Clique that cannot be extended by adding a new adjacent vertex that increases the size of the clique
- Maximum clique (Cricca massima)
 - The largest clique in a graph *G*

Clique

Examples on an undirected graph

- «Maximal» cliques?
 - $C_1 = \{v_1, v_5, v_6\}$
 - $C_2 = \{v_1, v_2, v_3, v_4\}$
- Maximum clique?
 - $|C_2| = 4$





Clique *Directed graphs*

- In a directed graph, the concept of a **clique** is less common. Instead, you may consider a directed clique
- A directed clique is a subset of vertices where for every pair of distinct vertices u and v in the subset, there are two directed edges: one from u to v and another from v to u
- More formally, a directed clique in a directed graph G is a subset C of vertices such that for every pair of distinct vertices $u,v\in C$, there is a directed edge from u to v and a directed edge from v to u in G
- Similar to undirected graphs, a maximal directed clique is a directed clique that cannot be extended by adding an adjacent vertex

Clustering coefficient

 The clustering (or aggregation) coefficient is the measure of the degree to which the nodes of a graph tend to be connected to each other

- Three possibilities to calculate the clustering coefficient:
 - Local clustering coefficient
 - Average clustering coefficient
 - Global clustering coefficient

Clustering coefficient *Undirected VS directed graphs*

• In an undirected graph, it quantifies how close a vertex's neighbors are to being a clique. It is a measure of local density

- In a directed graph, the concept of clustering coefficient is less straightforward
 - There are two types of clustering coefficients: in-degree clustering coefficient and out-degree clustering coefficient
 - These measures assess the likelihood that a vertex's in-neighbors and outneighbors form cliques
 - It provides insights into the local connectivity patterns in directed graphs

Connected components and clustering coefficient

- The connected components divide the graph into disjoint subgraphs, and within each connected component, the clustering coefficient is typically high
 - This is because within a connected component, vertices are closely interconnected, and their neighbors are more likely to be connected to each other, leading to a high clustering coefficient
- In other words, connected components create a macro-level division of the graph into separate, densely connected regions
- The clustering coefficient does not provide information about the global connectivity or division of the graph into connected components

Strongly Connected Components (SCCs) and clustering coefficient

- SCCs and clustering coefficients address different aspects of a directed graph's structure and connectivity
 - SCCs are more concerned with global connectivity and the existence of selfcontained subgraphs, while the clustering coefficient measures local clustering patterns around individual vertices
 - They can be useful in different contexts and for different analysis purposes within directed graphs

• Further details only if needed in the next lectures

Local clustering coefficient Directed and undirected graphs

• Given N(v) the set of neighbors of v, the local clustering coefficient cc(v) of a vertex v is given by the number of edges between the members of N(v) divided by the number of potential edges between them

Directed graph:

• Undirected graph:

 $cc(v) = \frac{||N(v)||}{k(k-1)}$

Maximum number of potential edges between the vertices in N(v) in a directed graph

$$k = |N(v)| = d(v)$$

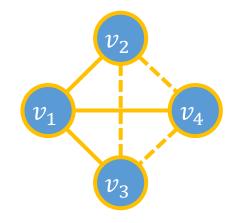
$$cc(v) = \frac{2||N(v)||}{k(k-1)}$$

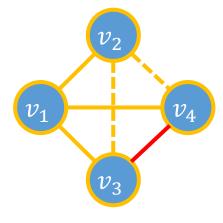
In an undirected graph the maximum number of potential edges between the neighbors of v is $\frac{k(k-1)}{2}$

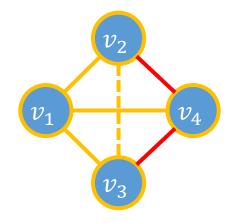
Local clustering coefficient Examples on undirected graphs

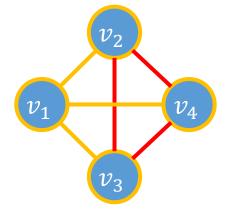
$$cc(v) = \frac{2||N(v)||}{k(k-1)}$$

Real edge Potential edge









$$cc(v_1) = \frac{2*0}{3*2} = \frac{0}{6} = 0$$
 $cc(v_1) = \frac{2*1}{3*2} = \frac{1}{3}$ $cc(v_1) = \frac{2}{3}$ $cc(v_1) = \frac{6}{6} = 1$

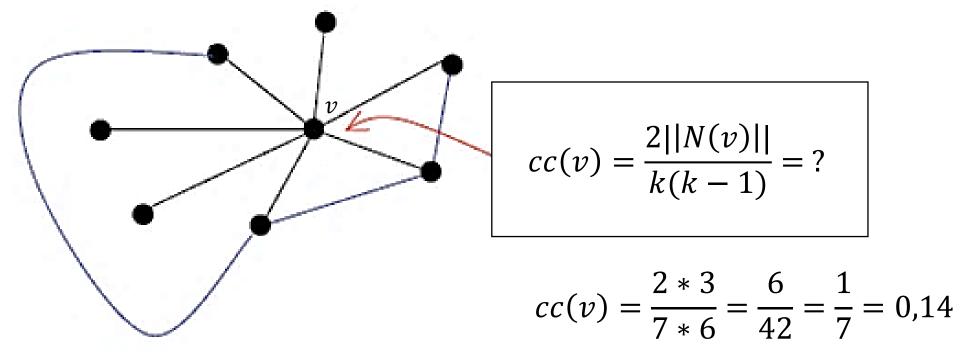
$$cc(v_1) = \frac{2*1}{3*2} = \frac{1}{3}$$

$$cc(v_1) = \frac{2}{3}$$

$$cc(v_1) = \frac{6}{6} = 1$$

Local clustering coefficient Exercise on undirected graphs

• Calculate the local clustering coefficient of node \boldsymbol{v} in the following graph:



Average clustering coefficient Directed and undirected graphs

• The average clustering coefficient cc(G) of a graph G is given by the average of the clustering coefficients for each single node of the graph

• Formally:

$$cc(G) = \frac{1}{|V|} \sum_{i=1}^{n} cc(v_i)$$

Average clustering coefficient Examples on undirected graphs

•
$$cc(G_1) = \frac{1}{4}(1+1+1+1) = 1$$

•
$$cc(G_2) = \frac{1}{4} \left(1 + \frac{2}{3} + \frac{2}{3} + 1 \right) = \frac{5}{6} = 0.8\overline{3}$$

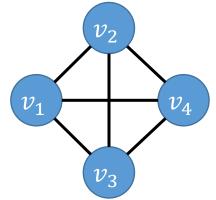
•
$$cc(v_1) = \frac{2*1}{2*1} = 1$$

•
$$cc(v_1) = \frac{2*1}{2*1} = 1$$

• $cc(v_2) = \frac{2*2}{3*2} = 2/3$

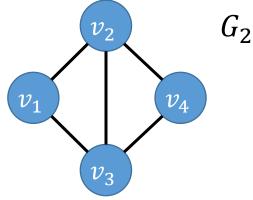
•
$$cc(v_3) = \frac{3 \cdot 2}{3 \cdot 2} = 2/3$$

•
$$cc(v_4) = \frac{3*2}{2*1} = 1$$



$$G_1$$

$$cc(G) = \frac{1}{|V|} \sum_{i=1}^{n} cc(v_i)$$

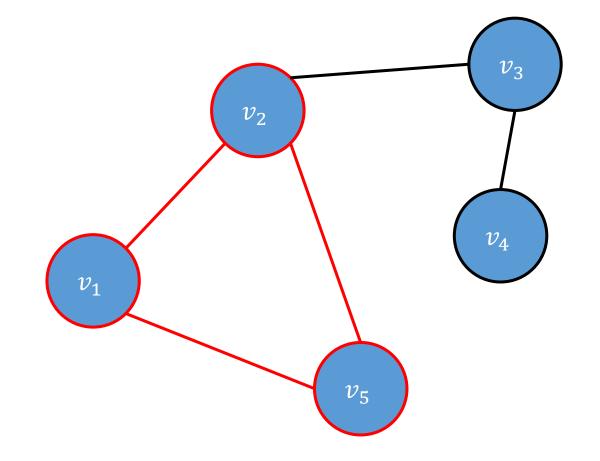


Global clustering coefficient Directed and undirected graphs

- The concept of **global clustering coefficient** (a.k.a. **transitivity**) is based on triples (triads) of vertices.
 - Open triplet: three nodes connected by two edges
 - Closed triplet: three nodes connected by three edges
- Each triple is centered around a vertex
- A triangle consists of three closed triples centered on the same three nodes that compose them

Triangle *Example on undirected graphs*

Vertex	Triplets centered around the vertex
v_1	$\langle v_1, v_2, v_5 \rangle$
v_2	$\langle v_1, v_2, v_3 \rangle$ $\langle v_1, v_2, v_5 \rangle$ $\langle v_2, v_3, v_5 \rangle$
v_3	$\langle v_2, v_3, v_4 \rangle$
v_4	<u> </u>
v_5	$\langle v_1, v_2, v_5 \rangle$



Global clustering coefficient Formal definition for undirected graphs

• The global clustering coefficient $cc_{\triangle}(G)$ of a graph G is calculated as the number of closed triples (or 3 times the number of triangles) divided by the total number of triples (open and closed ones)

• Formally:

$$cc_{\triangle}(G) = \frac{3 * (n_{\triangle}(G))}{(n_{\triangle}(G))} = \frac{\sum_{i=1}^{n} (cc(v_i) * (\omega_i))}{\sum_{i=1}^{n} \omega_i}$$

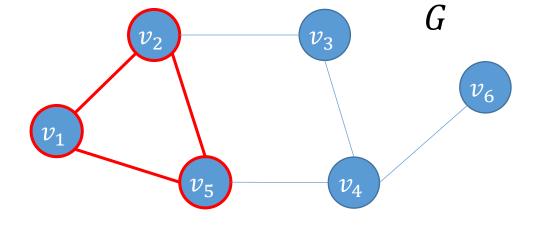
Number of triangles in the graph

Total number of triples (open and closed) in the graph

Number of triples in which the node v_i is central («weight» of the node v_i)

Global clustering coefficient Example 1 on undirected graphs

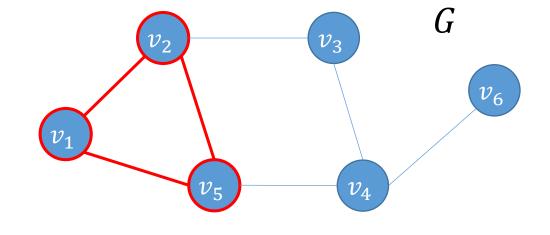
Vertex	Triplets centered around the vertex	Weight $(\omega_{-}i)$
v_1	$\langle v_1, v_2, v_5 \rangle$	1
v_2		3
v_3	$\langle v_2, v_3, v_4 \rangle$	1
v_4	$\langle v_3, v_4, v_5 \rangle \ \langle v_3, v_4, v_6 \rangle \ \langle v_4, v_5, v_6 \rangle$	3
v_5	$\langle v_1, v_2, v_5 \rangle \ \langle v_1, v_4, v_5 \rangle \ \langle v_2, v_4, v_5 \rangle$	3
v_6	_	0



$$cc_{\triangle}(G) = \frac{3 * n_{\triangle}(G)}{n_{\wedge}(G)} = \frac{3 * 1}{11} = \frac{3}{11}$$

Global clustering coefficient Example 2 on undirected graphs

Vertex	Weight $(\omega_{-}i)$	$cc(v_i)$
v_1	1	2 * 1/2 * 1 = 1
v_2	3	2 * 1/3 * 2 = 1/3
v_3	1	2 * 0/2 * 1 = 0
v_4	3	2 * 0/3 * 2 = 0
v_5	3	2 * 1/3 * 2 = 1/3
v_6	0	0



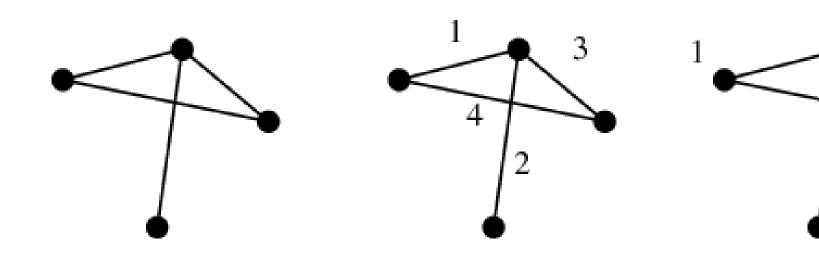
$$cc(v) = \frac{2||N(v)||}{k(k-1)} \qquad cc_{\triangle}(G) = \frac{\sum_{i=1}^{n} (cc(v_i) * \omega_i)}{\sum_{i=1}^{n} \omega_i} = \frac{(1*1) + \left(\frac{1}{3}*3\right) + (0*1) + (0*3) + \left(\frac{1}{3}*3\right) + 0}{11} = \frac{3}{11}$$

Labeled graphs and weighted graphs Grafi etichettati e grafi pesati

 A labeled graph (directed or undirected) is a graph in which an additional information called a label is associated with each arc or vertex

- A weighted graph is (generally) a graph labeled on edges with nonnegative numbers called weights
- Given a path, the total weight of the path is (generally) the sum of the weights on the edges in the path
 - Application example: map with roads (also one-way) labeled by the distances between cities

Examples of labeled graphs



edge-labeled graph

vertex-labeled graph

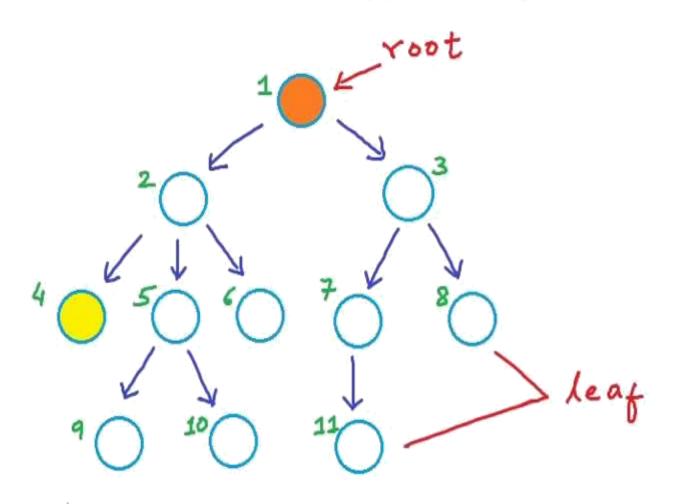
unlabeled graph

Definition of tree

 An undirected tree is an undirected, connected, and acyclic graph in which a node is designated as the root

- A directed tree is a directed graph that is empty or has a root node such that:
 - There are no arcs entering the root
 - Each non-root node has exactly one incoming edge
 - For each non-root node <u>there is a path</u> that goes from the root to the node itself

Introduction to Trees



children

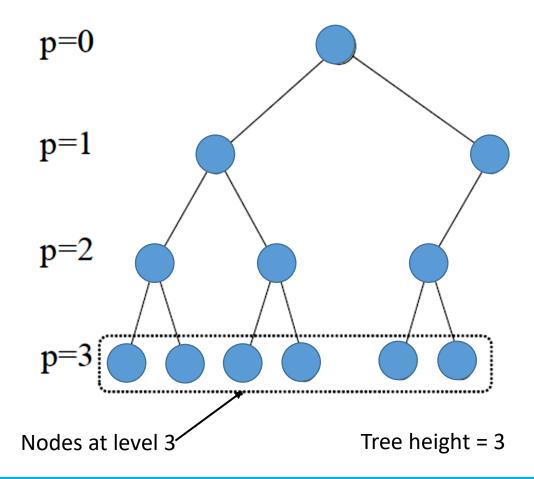
Parent

Sibling - shave same parent

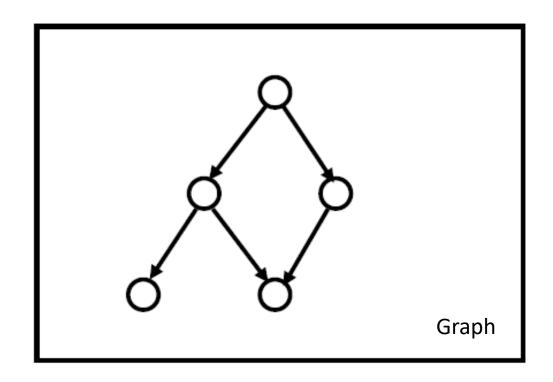
leat - s has no child

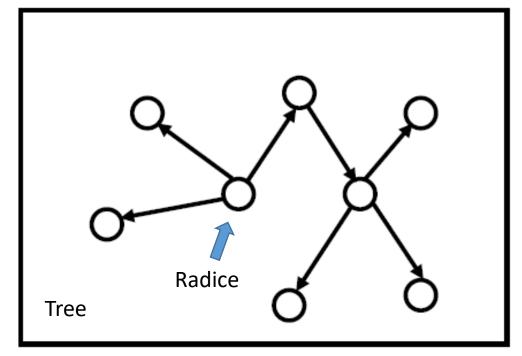
Other definitions

- In a tree
 - Depth of a node: the length of the path from the root to the node (i.e., number of edges crossed)
 - Level: the set of nodes at the same depth
 - Tree height: maximum depth reached by the leaves

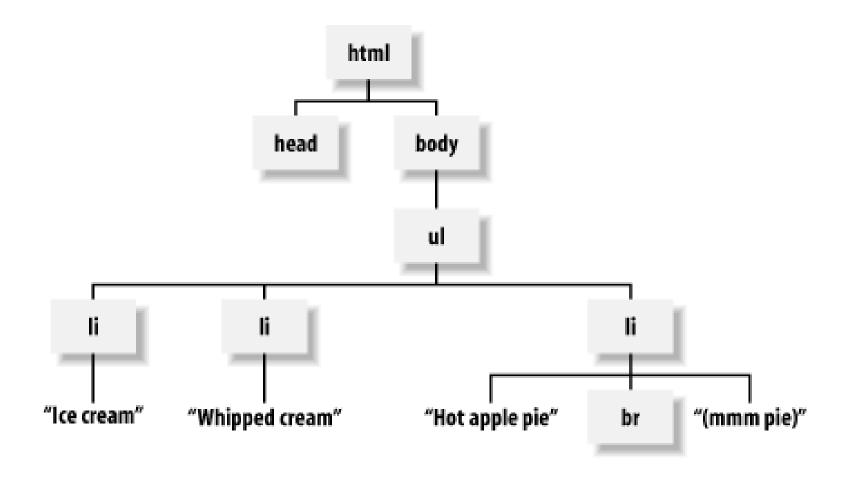


Are there any trees?

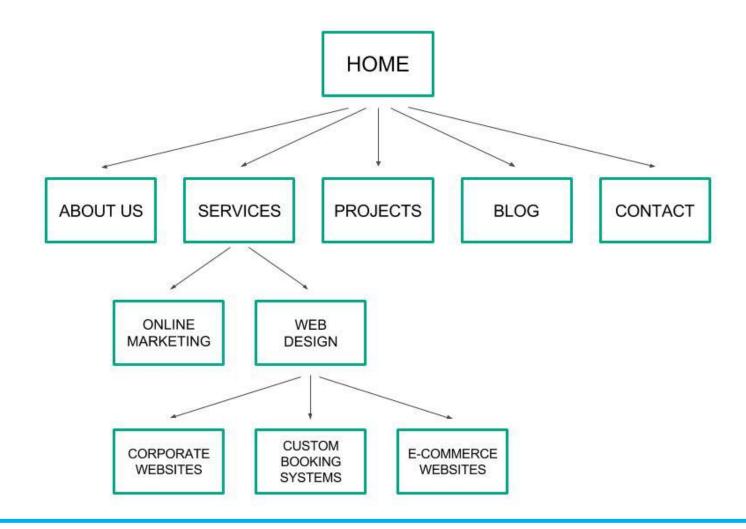




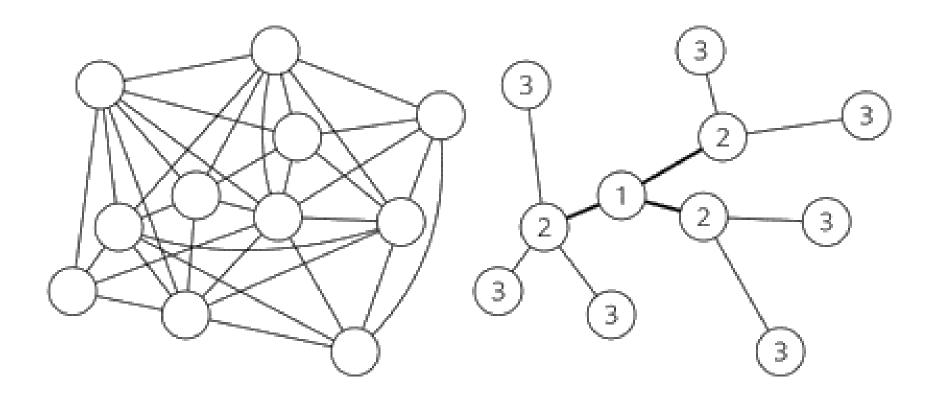
HTML tree



Website structure tree



Social media and trees



https://intersectproject.org/faith-and-culture/why-its-so-hardto-fix-social-media/

Tree traversal

 Tree traversal refers to the process of visiting (searching and/or updating) each node in a tree structure exactly once

 Traversal algorithms are classified according to the order in which nodes are visited

Algorithms for tree traversal

- Depth-First Search (DFS)
 - Branches are visited, one after the other
 - Three variations

- Breadth-First Search (BFS)
 - In layers, starting from the root

Graph traversal

 Graph traversal refers to the process of visiting (searching and/or updating) each vertex in a graph

 Traversal algorithms are classified according to the order in which nodes are visited

Tree traversal is a special case of graph traversal