

# André Miguel Pérez Sánchez

Game Developer and Programmer

## CONTACT

### Email

andremiguelperez@gmail.com

### Phone Number

+34 644187953

### Adress

28022 Madrid, Spain

### Portfolio

<https://andremip.github.io/>

## LANGUAGES

- Spanish (Native language)
- English (B2)

## INTERESTS

### Videogames

Stardew Valley, Baldrus Gate 3  
and League of Legends

### Sports

Gym, running and swimming

### Board Games

Magic The Gathering, D&D and  
Zombicide

## PROFILE

I am a final-year student in the Game Design and Development degree at Universidad Rey Juan Carlos. I am passionate about learning new things, especially programming, as it helps me improve my skills. While I mainly focus on coding, I also enjoy animation, 3D modeling, and video editing.

## EDUCATION

### Game Design and Development

2021 - Present

Universidad Rey Juan Carlos

Game Design and Development at URJC, with courses such as Multiplayer Environments, Advanced Graphics Processors, and Data Management, with a special interest and focus on programming. Experience in collaborative game development, participation in Game Jams, and 3D animation.

### Game Design - Erasmus (English)

Sept. 2023 - Febr. 2024

Instituto Politécnico de Bragança

Game Design Erasmus program, with group projects in subjects such as Creative Writing for Games, Artificial Intelligence, Motion Capture, and Character Design.

## SKILLS



C#

(Intermediate)



C++

(Intermediate)



SQL

(Intermediate)



Python

(Basic)



JavaScript

(Basic)



Java

(Basic)



Unity

(Intermediate)



mongoDB

(Intermediate)



3Ds Max

(Intermediate)



Blender

(Intermediate)



Premiere Pro

(Basic)



Photoshop

(Basic)