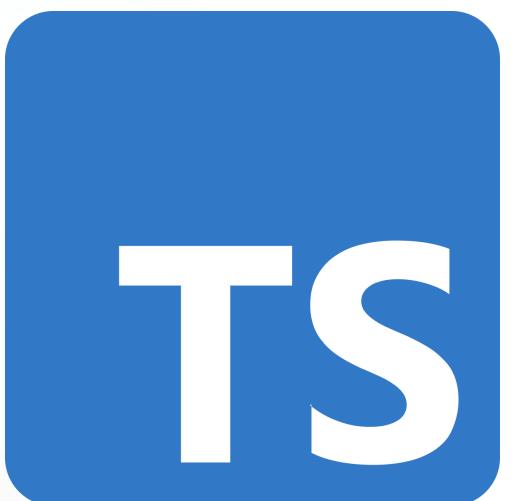




Marco Sieben marco.sieben@andrena.de



Grundlegende Syntax



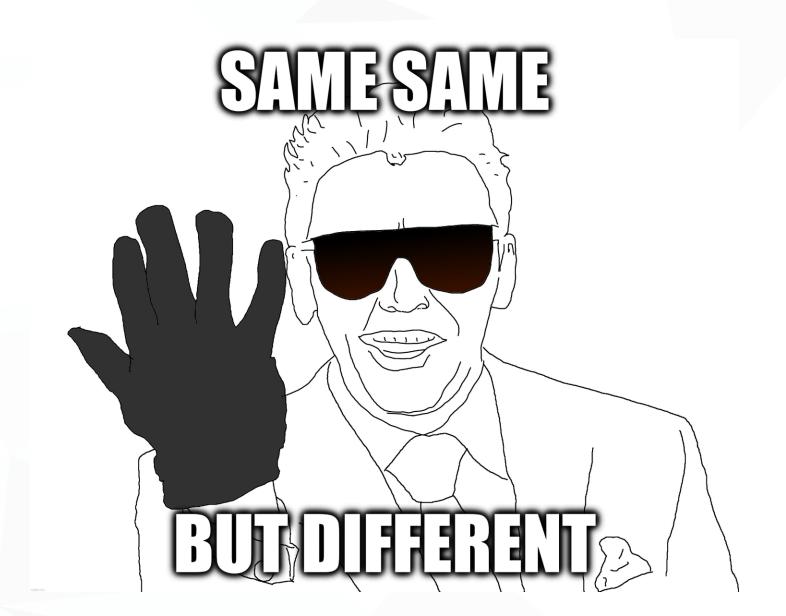




"Wer any benutzt, hat die Kontrolle über sein Leben verloren."

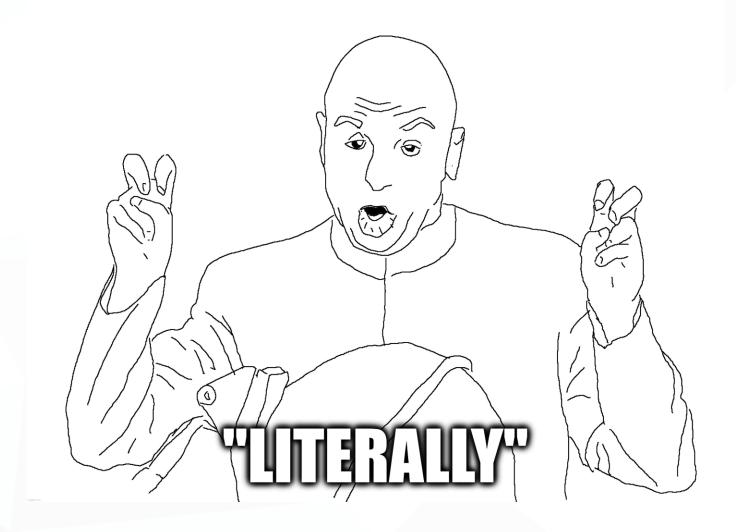
Karl Lagerfeld \*1933 †2019





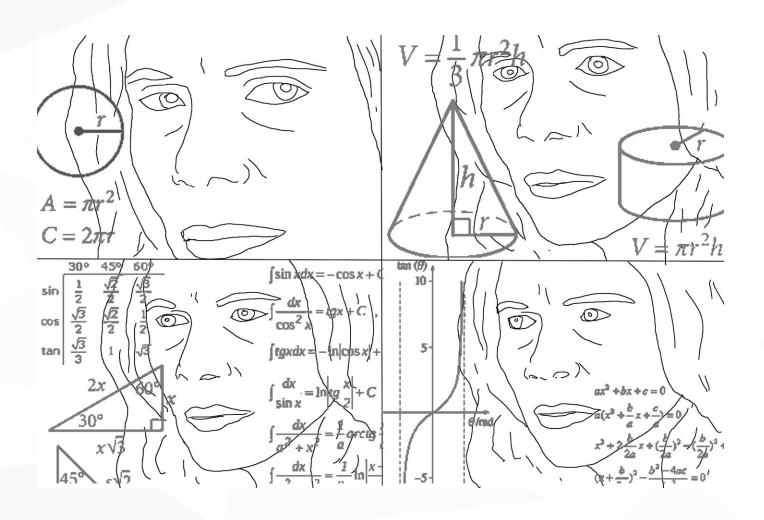


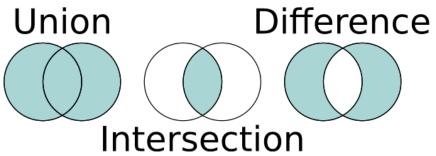
# Literal Types





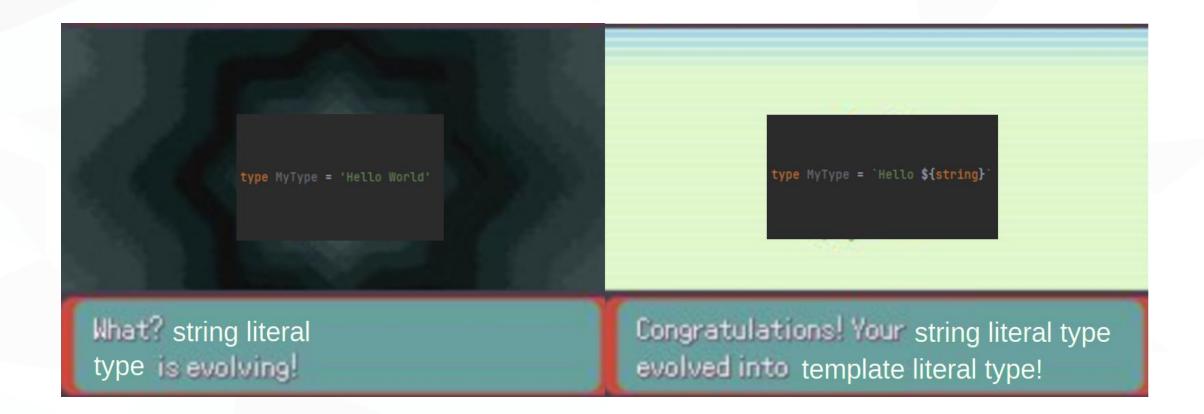
### **Union Types**







### Template Literal Types





## **Utility Types**



Quelle: https://www.amazon.de/Wenger-Schweizer-Offiziersmesser-Messer-Schatulle/dp/B000R0JDSI

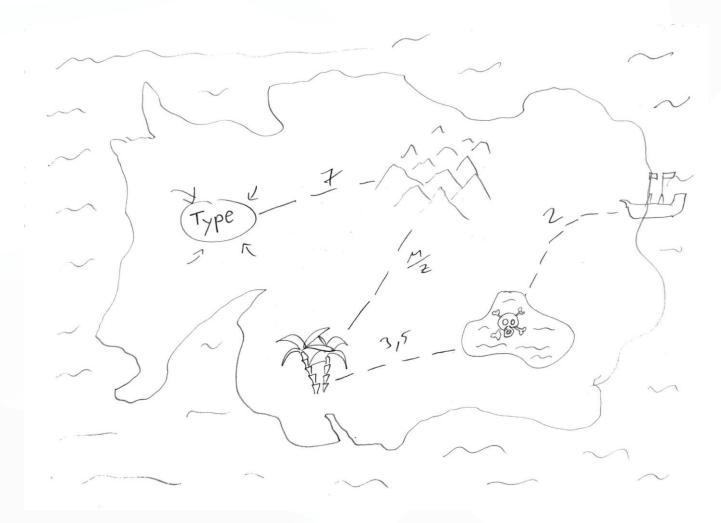


## Generic Types und Conditional Types





# Mapped Types





#### Ausblick

**Intersection Types** 

Inferred Types bei Conditional Types

never

Type Guards

Mutators bei Mapped Types

TypeScript Compiler API





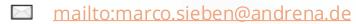
#### Vielen Dank

#### **Nützliche Links:**

- TypeScript Handbook: <a href="https://www.typescriptlang.org/docs/handbook/intro.html">https://www.typescriptlang.org/docs/handbook/intro.html</a>
- Type Challenges: <a href="https://github.com/type-challenges/type-challenges/type-challenges/">https://github.com/type-challenges/</a>
- Weitere Type-Aufgaben: <a href="https://github.com/andrena/typescript\_workshop/tree/no\_solutions">https://github.com/andrena/typescript\_workshop/tree/no\_solutions</a>
- Tic-Tac-Toe auf Typ-Ebene implementiert: <a href="https://note89.github.io/typescript-typelevel-tic-tac-toe/">https://note89.github.io/typescript-typelevel-tic-tac-toe/</a>
- Diese Folien und das Ergebnis des Live-Codings: <a href="https://github.com/andrena/typescript\_folien">https://github.com/andrena/typescript\_folien</a>

#### **Kontakt:**

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