



## PREFERRED JOB

# André Nunes dos Santos

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## Scrum Master / Full-Stack

## WORK EXPERIENCE

Fev 2018 | ...

### Project Manager

Global Media Group - Lisbon (Portugal)

As a project manager, to create websites for several commercial clients, analysing together with all assets available to attend all tasks and deliveries respecting the deadlines and the costs.

At last, I became responsible to implement the paywall project in the 3 main brands of the group. This project represents the new company's revenue also helping the development team with the paywall tool.

Oct 2013 | Aug 2017

### Game Designer | Scrum Master

Pearson Brasil, Rio de Janeiro - RJ (Brazil)

The main project was to develop a teaching platform divided into three parts: website, tablet application and game. The website developed using python and MySQL. The tablet application developed with OpenFL in HAXE and SQLite. The games were developed using Gideros framework with LUA and SQLite. An adaptive learn system analyze data created from each endpoint and deliver personalized content to each student.

Acted as Scrum Master in the change of the new adaptative learning system project. This endeavour saved more than 1 million dollars to the company. The project involved teams from Brazil and Boston.

Online classes was a project to set several classes in real-time where the teacher can speak with the students and at the same time interact with them using a draw api together with a large repository of books. Developed using python with mongoDB.

This project was carefully designed with prototypes to deliver the best experience to the user and to the teacher before starting the development. All research data and the prototype were used to develop a pitch presentation.

WORK EXPERIENCE

Sep 2012 | Sep 2013

Developer

Bookstore Media, Rio de Janeiro - RJ (Brazil)

- Development of applications for facebook for clients like Fiat do Brasil, Boticário, using PHP, MySQL with CodeIgniter, avoiding the company to contract a third party to do it, reducing costs.

Jan 2011 | Feb 2012

Manager

G10 Web Criações, Rio de Janeiro - RJ (Brazil)

- Implemented a system to manage the team up to speed up production ending with one website per asset creating a kind of inline production. Wordpress and Opencart were used to speed up production.

Jan 2001 | Dec 2010

Designer / Developer

Hebara distribuidora de produtos lotéricos, Rio de Janeiro - RJ (Brazil)

- Developed the first online scratch card games in Brazil, responsible for the entire process of developing the game from design creation to development without having to hire outsourced.
- Assembled a team of developers to make a system of product control and distribution, saving the company the purchase of a system without flexibility.
- Developed a company system for a lottery game for television to show the position of the ticket after the result, saving the time of the location of the ticket.
- Created several animations in 3D with interaction of results of winners, for TV in real time saving time and cost with companies outsourced.

EDUCATION AND TRAINING

Aug 1985 | Dec 1990

Jun 2014

Designer

Faculdade da Cidade, Rio de Janeiro (Brazil)

Kanban / Scrum course

knowledge21 treinamento e coaching, Rio de Janeiro (Brazil)

PERSONAL SKILLS

Mother tongue

Other Languages

Portuguese

Languages	Understanding		Speaking		Writing
	Listening	Reading	Interaction	Production	
English	B2	B2	B2	B2	B1
Spanish	A2	A2	A1	A1	A1

Levels: **A1** and **A2**: Basic user - **B1** and **B2**: Independent user - **C1** and **C2**: Proficient user  
Common European Framework of Reference for Languages

Communication skills

- Well articulated to speak in public
- Extroverted
- Good experience with technology teaching for children

Organisational & managerial skills

- Good ability to handle multidisciplinary and remote placed teams
- Self-disciplined to deal with varying demands without departing from the main scope
- Work the motivation of the team to achieve the best result

Job-related skills

- Survey of implementation requirements
- Structuring and detailing of the project backlog
- Understand the importance of team health to keep a good job
- Always connected with the latest trends to keep the creativity and knowledge updated

Digital Skill

#### SELF-ASSESSMENT

Information processing	Communication	Content creation	Safety	Problem solving
Proficient user	Proficient user	Proficient user	Proficient user	Proficient user

- Backend: HTML, LUA, PHP, C#, ACTIONSCRIPT, Python
- Frontend:HTML, CSS, Javascript, Angular
- Design: Illustrator, After Effects, Premiere, Photoshop, Flash, Blender3D, Unity3D
- Database: Oracle 10g, Mysql