

**Title:**

Project title

**Theme:**

Theme

**Project Term:**

P6, spring 2012

**Project Group:**

sw60xf12

**Synopsis:**

**Students:**

Name name  
Name name  
Name name  
Name name

Synopsis synopsis ....

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Name name

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# Preface

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**Quotations** are the words of another person along with a source. The source of the citation will either be in the text immediately before or after, or could potentially be incorporated into the quote as shown in the example below:

“ This is an example of a quotation. ”

— X, p. Y

**References** are references to sections, figures, code snippets, chapters or parts written elsewhere in the report. This could look like the following:

This is explained in Section X.Y.

**Code examples** are written in a special environment so they are easy to read and recognize. Examples can be seen in Code snippet 1. Whenever there is a sequence of three dots (“...”) in a code snippet, it means that we have omitted some content, which is not important in that specific context.

```
1 #include <stdio.h>
2
3 main()
4 {
5     printf("Hello World");
6 }
```

*Code snippet 1.* Code example of a hello world program written in C.



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## List of Corrections





## Part I

# Introduction



# Introduction 1

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## 1.1 Motivation

As this is a student report written as part of a learning project, we are required to comply with the study regulation. The main areas of focus, as stated in the study regulation, are: multi-project management and quality assurance in the form of requirements analysis, requirements management and testing. The goal is to create a software system, across multiple project groups, in order to enhance our competences in analysis, design, implementation and evaluation of software applications in regards to system requirements. [? ]

This lead us to create a comprehensive system that will be usable in real life scenarios. This project will build on top of a previous project and will also be built with the aim of having other students continue its development later. The project we are building on top of is aimed at creating a touch based tablet system to support children with autism and their guardians in every day scenarios.



## Part II

# Analysis



Part III

Design





## Part IV

# Implementation



## Part V

# Epilogue



# Bibliography

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# Appendix

