

Building dashboards in R/Shiny

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June 10, 2024

Presentation Overview

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② Shiny Basics

③ Beyond the Basics

- Visuals

- Tables

- Data manipulation

- reactive() and observe()

- Caching

- Click and hover events

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Why R/Shiny?

- Shiny gives R users the power to build a dashboard without prior knowledge of HTML, CSS, and JavaScript, but retain the ability to use them if needed

Shiny Basics

- Start with some basic examples from the Shiny gallery like the [telephones by region dashboard](#)
- ui.R is your “road map” for every feature in the dashboard
 - Widgets^{1,2}
 - [Progress bars](#)
- server.R
 - server.R connects user inputs from the widgets set up in the UI to calculations in the server through the `inputId` argument
 - [Caching](#)

Getting Data

- Read Excel files from your working directory using `fread()`, `read.csv()`, `read.xlsx()`
- Load RData files using `load()`
- Use `RODBC::odbcDriverConnect()` to get data from SQL

- Charting libraries built on underlying principle of “layering” visualization elements, giving developers tremendous flexibility
 - `ggplot`
 - `plotly` (interactive, also available in Python)

Tables

- Make pretty tables with the `reactable` package (e.g., [2019 Women's World Cup Predictions](#))
- For very large tables, use `DT::datatable()` with the option `server` set to `TRUE` so that the browser receives only the displayed data.

Data manipulation

- Aggregation (e.g., operations like summing by desired grouping) using `dplyr` or `data.table`
- `melt()` and `dcast()` functions from `reshape2` to transform data between “long” and “short” format
- `merge()` for joining tables

reactive() vs observe()

- `reactive()` expressions aren't executed until they're explicitly called by something else; they also return a value
- `observe()` is similar to `reactive()`, but continuously "listens" for changes in its dependencies (e.g., user inputs)
- Key advantage of `observe()`: Make the server more organized/efficient with the `priority` argument

Caching

- Use `bindCache()` to improve performance via caching
- Important to carefully select cache keys, which will determine when cache needs to be refreshed. For example:
 - `Sys.Date()` (today's date) to refresh cache file once per day
 - Last modified date and time for a file
 - Input values

Click and hover events

Key Advantage of reactive()

What's the difference?

- `getData <- reactive({`
Pull data based on `input$a`
Filter, sort data based on `input$b`
Run calculations data based on `input$c`
`})`
- `pullData <- reactive({`
Pull data based on `input$a` `})`
- `filterSortData <- reactive({`
Filter, sort `pullData()` based on `input$b` `})`
- `calcData <- reactive({`
Run calculations on `filterSortData()` based on `input$c` `})`

Debugging

- Place the `browser()` function inside the server wherever you want to pause the server and investigate further
- Use `renderPrint()` and `verbatimTextOutput()` to print values and display them directly in the UI
- Use reactive log to understand order in which reactives are being called
- For more details:

<https://shiny.posit.co/r/articles/improve/debugging/>