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import numpy as np
from scipy.special import sph harm, genlaguerre
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
# Constants and quantum numbers
n = 2  # Principal quantum number
1 = 1
                        # Azimuthal quantum number
m = 0
                       # Magnetic quantum number
                       # Bohr radius in atomic units (set to 1 for simplicity)
a0 = 1.0
# Define radial part of hydrogen wavefunction (in atomic units)
def R nl(r, n, l):
       rho = 2 * r / (n * a0)
        norm = np.sqrt((2 / (n * a0))**3 * np.math.factorial(n - 1 - 1) / (2 * n * and a norm = np.sqrt() / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = np.sqrt()) / (2 / (n * and a norm = norm = np.sqrt()) / (2 / (n * and a norm = norm = np.sqrt()) / (2 / (n * and a norm = norm =
np.math.factorial(n + 1)))
        laguerre poly = genlaguerre (n - 1 - 1, 2 * 1 + 1)
        return norm * np.exp(-rho / 2) * rho**1 * laguerre poly(rho)
# Define angular part using spherical harmonics
def Y lm(theta, phi, l, m):
        return sph harm(m, l, phi, theta)
# Define full wavefunction \Psi nlm(r, \theta, \varphi)
def psi squared(r, theta, phi, n, l, m):
        R = R_nl(r, n, l)
        Y = Y_{lm}(theta, phi, l, m)
       return np.abs(R * Y) **2
# Create spherical coordinate grid
grid size = 100
r = np.linspace(0, 20, grid size)
theta = np.linspace(0, np.pi, grid size)
phi = np.linspace(0, 2 * np.pi, grid size)
r, theta, phi = np.meshgrid(r, theta, phi)
# Convert to Cartesian coordinates for 3D plotting
x = r * np.sin(theta) * np.cos(phi)
y = r * np.sin(theta) * np.sin(phi)
z = r * np.cos(theta)
# Compute probability density
prob_density = psi_squared(r, theta, phi, n, 1, m)
# Normalize and threshold for visualization
threshold = np.max(prob density) * 0.01
mask = prob density > threshold
# Plotting
fig = plt.figure(figsize=(10, 8))
ax = fig.add_subplot(111, projection='3d')
ax.set_title(f'3D Hydrogen Atom Orbital | n=\{n\}, l=\{1\}, m=\{m\}', fontsize=14)
# Plot isosurface using scatter
ax.scatter(x[mask], y[mask], z[mask], c=prob density[mask], cmap='viridis', s=1, alpha=0.3)
ax.set xlabel('X')
ax.set_ylabel('Y')
ax.set_zlabel('Z')
ax.set xlim([-10, 10])
ax.set ylim([-10, 10])
ax.set_zlim([-10, 10])
plt.tight layout()
plt.show()
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