

Parallel Programing: HW2

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Implementation

I implemented my code by first having `srand()` init my random number generator. Then I had process 0 start the bomb counter with random number and then send the bomb to a random process. Then all processes are in a loop waiting to receive something. When they receive the bomb they announce it and decrements its counter and send it to another process that is not themselves. If the counter is decremented to zero then the bomb explodes and that process loses and then terminates the rest of the processes. I also put in a small sleep to allow the processes to write out to `stdout` in the order they received the bomb.

Code:

Listing 1: main.cpp

```
#include <chrono>
#include <ctime>
#include <iostream>
#include <mpi.h>
#include <stdlib.h>
#include <thread>
#include <unistd.h>

#define MCW MPLCOMMLWORLD

using namespace std;

int main(int argc, char **argv){
    // Init random seed
    srand(time(NULL));

    // Variables
    int rank, size;
    int bomb;
    MPI_Init(&argc, &argv);
```

```

MPI_Comm_rank(MCW, &rank);
MPI_Comm_size(MCW, &size);

// process zero will start the bomb
if (rank == 0) {
    bomb = rand() % 100;
    cout << "process_0_generated_a_bomb_with_timer_at" << bomb << endl;

    while (true) {
        // find next sucker
        int addr = rand() % size;
        // don't send it to yourself
        addr = addr == rank ? (addr + 1) % size : addr;
        MPI_Send(&bomb, 1, MPI_INT, addr, 0, MCW);
        MPI_Recv(&bomb, 1, MPI_INT, MPLANY_SOURCE, 0, MCW, MPI_STATUS_IGNORE);
        this_thread::sleep_for(std::chrono::milliseconds(10));
        --bomb;

        if (bomb == 0) {
            cout << "BOOM! _process_" << rank << "_loses\n";
            MPI_Abort(MCW, 0);
        }
        cout << "process_0_holds_the_bomb_with_timer_at_" << bomb
            << "_and_tossed_it\n";
    }
} else {
    while (true) {
        MPI_Recv(&bomb, 1, MPI_INT, MPLANY_SOURCE, 0, MCW, MPI_STATUS_IGNORE);
        this_thread::sleep_for(std::chrono::milliseconds(10));
        --bomb;

        if (bomb == 0) {
            cout << "BOOM! _process_" << rank << "_loses\n";
            MPI_Abort(MCW, 0);
        }
        cout << "process_" << rank << "_holds_the_bomb_with_timer_at_" << bomb
            << "_and_tossed_it\n";

        // find next sucker
        int addr = rand() % size;
        // don't send it to yourself
        addr = addr == rank ? (addr + 1) % size : addr;
        MPI_Send(&bomb, 1, MPI_INT, rand() % size, 0, MCW);
    }
}

```

```

    MPI_Finalize ();

    return 0;
}

```

How to run:

```

mpic++ main.cpp -o main
mpirun -np 4 -oversubscribe ./main

```

Output

```

process 0 generated a bomb with timer at 20
process 1 holds the bomb with timer at 19 and tossed it
process 0 holds the bomb with timer at 18 and tossed it
process 2 holds the bomb with timer at 17 and tossed it
process 0 holds the bomb with timer at 16 and tossed it
process 1 holds the bomb with timer at 15 and tossed it
process 1 holds the bomb with timer at 14 and tossed it
process 1 holds the bomb with timer at 13 and tossed it
process 3 holds the bomb with timer at 12 and tossed it
process 0 holds the bomb with timer at 11 and tossed it
process 1 holds the bomb with timer at 10 and tossed it
process 3 holds the bomb with timer at 9 and tossed it
process 1 holds the bomb with timer at 8 and tossed it
process 2 holds the bomb with timer at 7 and tossed it
process 1 holds the bomb with timer at 6 and tossed it
process 3 holds the bomb with timer at 5 and tossed it
process 1 holds the bomb with timer at 4 and tossed it
process 1 holds the bomb with timer at 3 and tossed it
process 1 holds the bomb with timer at 2 and tossed it
process 2 holds the bomb with timer at 1 and tossed it
BOOM! — process 1 loses

```

MPLABORT was invoked on rank 1 in communicator MPLCOMM_WORLD with errorcode 0.

NOTE: invoking MPLABORT causes Open MPI to kill all MPI processes. You may or may not see output from other processes, depending on exactly when Open MPI kills them.

Order of lines may vary due to parallel processing variability. MPI ABORT kills all other processes that were not taken out by the bomb.