

UNIVERSIDAD CARLOS III DE MADRID

Laboratory Report

Integrated Circuits and Microelectronics

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**Dual Bachelor in Data Science and Engineering and Telecommunication
Technologies Engineering**

March 8, 2024

Contents

1	Introduction	2
2	Design Characteristics	3
2.1	Full Implemented Functionality	3
2.2	I/O Interface, Type And Functionality	3
3	Design Structure	4
3.1	Block Diagram	4
3.2	Component Description	4
3.3	Calculation	4
3.3.1	Frequencies	4
3.3.2	Filter Coefficients	5
3.4	Simulations	7
4	Architectures	8
4.1	Parallel Architecture	8
4.2	One Flip-Flop Pipeline Architecture	8
4.3	Two Flip-Flop Pipeline Architecture	8
5	Synthesis Results	9
6	Conclusion	10

1 Introduction

In this lab report, our goal is to create a waveform generation and FIR (Finite Impulse Response) filter implementation. Our objective is to understand and construct circuits that can generate sinusoidal signals and filter them effectively. These circuits will be designed to operate on FPGA (Field-Programmable Gate Array) boards, specifically the Basys 3 model, utilizing components such as LEDs and digital-to-analog converters (DACs).

Session 1: Waveform Generator In our first session, we create a circuit capable of generating sinusoidal signals represented with 8 bits of precision. This circuit will be responsible for producing these signals at different frequencies, which will be selected through input switches. The generated waveform will be visualized through both LEDs on the FPGA board and an 8-bit DAC (Pmod R2R), ensuring versatility in signal output. Our design will consist of various components including timers, memory units, and counters to facilitate accurate signal generation and display.

Session 2 and 3: FIR Filter Implementation Moving forward, we implement a digital FIR filter alongside the previously developed waveform generator. The FIR filter serves the purpose of refining the generated signals by attenuating frequencies beyond a specified cutoff point. Utilizing filter coefficients obtained from MATLAB, we construct a filter with a predetermined number of stages to achieve the desired filtering effect. Integrating this filter into our existing circuitry, we aim to enhance the quality of the generated signals for various applications.

Throughout these sessions, we'll engage in simulation, synthesis, and practical implementation of our designs on FPGA boards. Additionally, we'll document our progress through test benches, oscilloscope measurements, and final reports, ensuring a comprehensive understanding of the design process and its outcomes.

By the end of these sessions, we anticipate gaining valuable insights into circuit design, signal processing, and FPGA-based system implementation, laying a solid foundation for further exploration in the field of integrated circuits and microelectronics.

2 Design Characteristics

2.1 Full Implemented Functionality

2.2 I/O Interface, Type And Functionality

3 Design Structure

3.1 Block Diagram

3.2 Component Description

3.3 Calculation

3.3.1 Frequencies

1. Values:

We calculated 16 values of a sine signal with the following code:

```
import math

# Define parameters
amplitude = 127
frequency = 1 # Adjust frequency as needed
num_points = 16

# Generate values
values = []
for t in range(num_points):
    values.append((int) (amplitude * math.sin((2 * math.pi * t) / num_point

# Print the values
for i, val in enumerate(values):
    print(f"f(t_{i}) =", val)

f(t_0) = 0
f(t_1) = 48
f(t_2) = 89
f(t_3) = 117
f(t_4) = 127
f(t_5) = 117
f(t_6) = 89
f(t_7) = 48
f(t_8) = 0
f(t_9) = -48
f(t_10) = -89
f(t_11) = -117
f(t_12) = -127
```

```
f(t_13) = -117
f(t_14) = -89
f(t_15) = -48
```

2. Periods:

The frequencies we needed to use were 600, 1000, 2200, and 3900 Hz. For the period, we calculated that with the following code

```
frequencies = [600, 1000, 2200, 3900]
num_points = 16
clock_frequency = 10e7

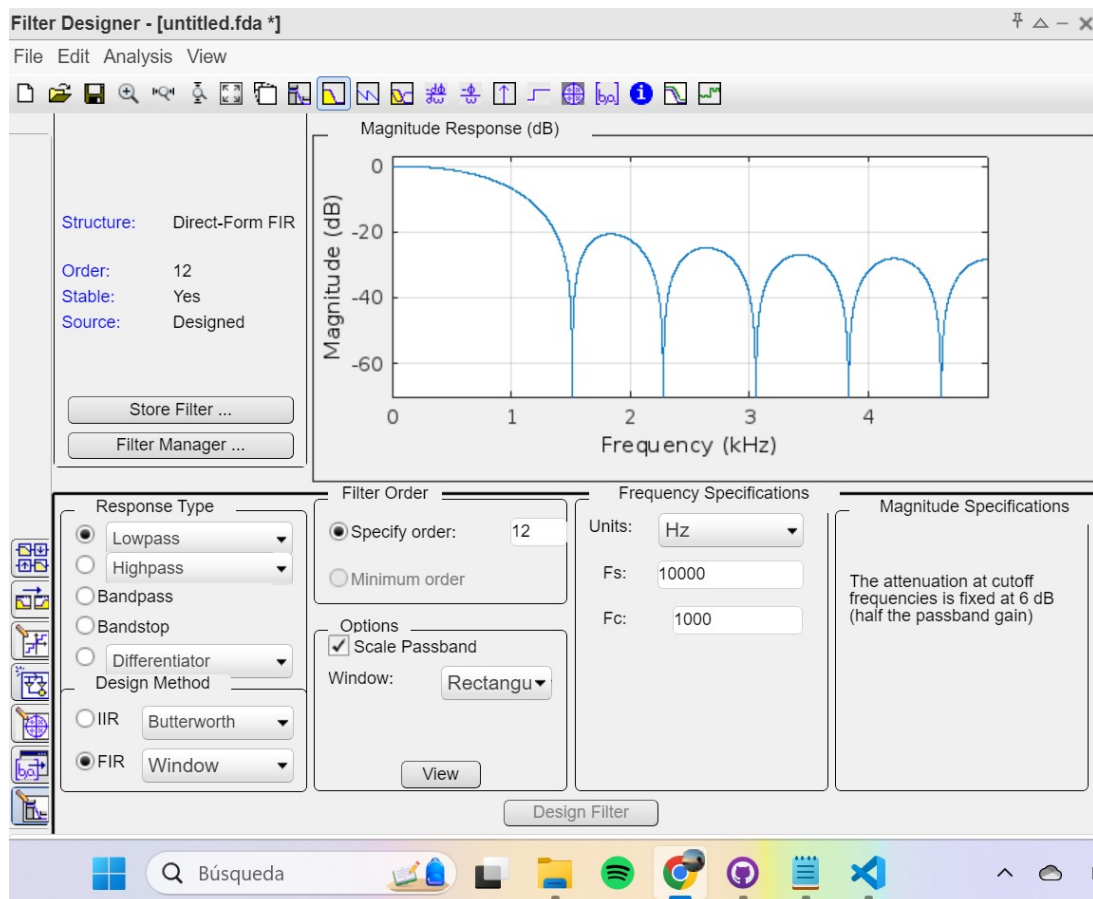
# Generate values
values = []
for i in range(len(frequencies)):
    values.append((int) (clock_frequency / (frequencies[i] * num_points)))

# Print the values
for i, val in enumerate(values):
    print(f"time({i}) =", val)

time(0) = 10416
time(1) = 6250
time(2) = 2840
time(3) = 1602
```

3.3.2 Filter Coefficients

For the coefficients of the filter, we used a 12 order filter, therefore we needed 13 different values. The calculations can be seen below.



For the design of the filter we have used Matlab. We have specified a lowpass filter with a cut-off frequency of 1kHz and sample frequency of 10kHz, a FIR filter of type ^{of order 12} ~~rectangular~~ rectangular window. The obtained coefficients are (taken only 4 decimal values):

$a_0 = 0,0081$ $a_7 = 0,1686$
 $a_1 = 0,0000$ $a_8 = 0,1364$
 $a_2 = 0,0421$ $a_9 = 0,0909$
 $a_3 = 0,0909$ $a_{10} = 0,0421$
 $a_4 = 0,1364$ $a_{11} = 0,0000$
 $a_5 = 0,1686$ $a_{12} = -0,0281$
 $a_6 = 0,1302$

As ~~DataIn~~ ~~DataOut~~ is signed with 8 bits the maximum absolute value that can be represented is 128, and the biggest coefficient is 0,1802, so $0,1802 \cdot 2^k < 128 \Rightarrow k < \log_2 \frac{128}{0,1802} \Rightarrow k < 9,47 \Rightarrow k = 9$ bits

We have to multiply and divide the coefficients by $2^9 = 512$ so we will use this coefficients:

$a_0 = -11$ $a_4 = 70$ $a_8 = 70$ $a_{12} = -14$
 $a_1 = 0$ $a_5 = 86$ $a_9 = 47$
 $a_2 = 22$ $a_6 = 92$ $a_{10} = 22$
 $a_3 = 47$ $a_7 = 86$ $a_{11} = 0$

And at the end take the 8 MSB

3.4 Simulations

For the simulations, 2 periods of each signal where performed. Note that the filter has a cutoff frequency of 1000 Hz.

For the first frequency, the signal passes without a problem. For the second frequency, it reduces by half as it is the same as the cutoff frequency where the filter will attenuate the signal by one half. And for the other signals, the filter filters out completely the sine wave.



4 Architectures

Different architectures have been proposed to reduce the critical region of the filter so we can use higher frequencies. Note, that the VHDL code is separated in different files for each filter.

4.1 Parallel Architecture

For the parallel architecture, we use the following diagram.

This architecture has a big critical region compared to the pipeline architecture as there are no intermediate registers to save the information.

4.2 One Flip-Flop Pipeline Architecture

For the pipeline architecture with one intermediate step, we use the following diagram.

We added a single temporary flip-flop to reduce the critical region of the filter by half. Therefore, we expect that even though we will increase the area of the implementation we increase the maximum frequency that the filter can work at.

4.3 Two Flip-Flop Pipeline Architecture

For the final part, we added a second stage in the pipeline architecture to see if it further increases the maximum frequency.

5 Synthesis Results

	Parallel	One Flip-Flop Pipeline	Two Flip-Flop Pipeline
Logic LUTS	462	465	462
Flip Flop Registers	136	161	186
WPWS			
Max Frequency			

As we can see in the results from the table above our assumptions are correct. As the pipeline architecture is an implementation of the parallel one but with more registers to save temporary data, the number of flip-flops, therefore the area increases the more intermediate steps we add.

This temporary registers are used to reduce the critical region of the filter so the filter can be used at higher frequencies as seen.

Finally, the LUTS (look up tables) stay almost constant among the 3 architectures analyzed. This is as the computations are the same for the 3 cases.

6 Conclusion