

# Almost Real Trajectories — Linear Drag

For very low velocities (before turbulence sets in) the drag force  $\vec{D}$  on an object moving through a fluid [*e.g.*, air] is proportional to the velocity  $\vec{v}$  of the object and (as always, for friction) directed opposite to the motion:

$$\vec{D} = -\kappa \vec{v}. \quad (1)$$

This vector equation separates into two scalar equations for the horizontal ( $x$ ) components and vertical ( $y$ ) components:

$$D_x = -\kappa v_x \quad \text{and} \quad D_y = -\kappa v_y. \quad (2)$$

Combined with a constant gravitational force  $mg$  in the downward ( $-y$ ) direction, this allows us to separate Newton's Second Law ( $\vec{F} = m\vec{a}$ ) into independent horizontal and vertical equations:

$$ma_x = -\kappa v_x \quad \text{and} \quad ma_y = -mg - \kappa v_y. \quad (3)$$

Dividing through by  $m$  and noting that  $a \equiv \frac{dv}{dt}$ , we get

$$\frac{dv_x}{dt} = -k v_x \quad \text{and} \quad \frac{dv_y}{dt} = -g - k v_y, \quad \text{where} \quad k \equiv \frac{\kappa}{m}. \quad (4)$$

The solutions to these equations are

$$v_x(t) = v_{x0} e^{-kt} \quad \text{and} \quad (5)$$

$$v_y(t) = -v_f + (v_{y0} + v_f)e^{-kt} \quad (6)$$

$$\text{where} \quad v_f \equiv \frac{g}{k} \quad \text{is the } \mathbf{terminal\ velocity}. \quad (7)$$

These equations can also be “solved” for the horizontal and vertical *positions* as functions of time,

$$x(t) = x_0 + \frac{v_{x0}}{k} (1 - e^{-kt}) \quad \text{and} \quad (8)$$

$$y(t) = y_0 - v_f t + \left( \frac{v_{y0} + v_f}{k} \right) [1 - e^{-kt}]. \quad (9)$$

You can check these results yourself by taking the time derivatives.

Note: the *truth* ( $D \propto v^2$ ) is even worse! Such problems in the real world are usually treated numerically by a computer, stepping through many small increments of position.

# Linear Drag: $v(x)$

We have  $a = -k v$  so  $adx = -k v dx$

But in general  $a \equiv \frac{dv}{dt}$  and  $v \equiv \frac{dx}{dt} \implies dt = \frac{dv}{a}$  and  $dt = \frac{dx}{v}$  so

$$\frac{dv}{a} = \frac{dx}{v} \quad \text{or} \quad \boxed{v dv = a dx} \quad (10)$$

Therefore  $adx = v dv = -k v dx$  so  $dv = -k dx$

which integrates easily to  $\boxed{v - v_0 = -k(x - x_0)}$

— *i.e.*, the velocity drops off *linearly* with distance travelled when a linear drag force acts.

This can also be shown by noting that

$$v(t) = v_0 e^{-kt} \implies e^{-kt} = \frac{v}{v_0}$$

and substituting for  $e^{-kt}$  in the equation for  $x(t)$ .