






Andrés Arbelaez

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Education

Education

University of Maryland, College Park

B.S. Computer Science

GPA - 3.88

Graduating May 2019

Achievements

Achievements

Banneker/Key Scholar: full 4-year academic scholarship

Stamps Foundation Scholar

Codepath iOS Honor Roll

Programs

Programs

Design, Cultures & Creativity Honors Program

Quality Enhancement Systems & Teams (QUEST) Honors Program

Coursework

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Object Oriented Programming I, II

Discrete Mathematics

Differential Equations with MATLAB

Professional Experience

Professional Experience

Facebook Campus Ambassador **Facebook (Fall 2016 - Present)**
College Park, Maryland

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College Park, Maryland

- Serving as a liason between the UMD Computer Science student body and Facebook recruiters

Facebook U Software Engineering Intern **Facebook (Summer 2016)**
Menlo Park, California

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Menlo Park, California

- Developed a complete iOS app in a team of 3 interns, mentored by a Facebook senior engineer
- Collaborated with other interns through Phabricator and Git
- Completed a 3-week intensive iOS and Swift course taught by Codepath

Brand Development Intern **Baas Bikes (Spring 2016)**
College Park, Maryland

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College Park, Maryland

- Led branding efforts for a mobile app dedicated to providing a new way to own and ride bikes
- Advised the on-campus implementation of the bike-sharing system
- Promoted Baas Bikes' rental services to fellow students

Projects

Projects

88.1 WMUC App **Fall 2016 - Present**

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- Developing iOS app providing streaming of FM and Digital channels for the University of Maryland student-run radio station
- Written with Xcode in Swift2

Flee **Fall 2016**

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- Multi-platform app that connects students to local, current, and upcoming events
- Integration with Google Maps and Google Places API
- Implemented with Ionic, Cordova and Angular in Javascript

Capsule FBU Program, Summer 2016

- A social media iOS app that allows users to post content to the near or distant future, through individual posts or collaborative group posts
- Allows content creation through a custom camera or access to the camera roll
- Written with Xcode in Swift, using CocoaPods dependency manager and a Parse server to handle data models

Skills

Skills

- **Experienced With** iOS App Development \ Web and Hybrid App Development
- **Programming** Java \ Swift \ Javascript
- **Frameworks** AngularJS \ Ionic \ Apache Cordova