Sprint 1

What do I want to learn or understand better? Consider e.g. teamwork, Scrum, agile processes, technologies etc?

We decided early on that we were going to Python and I therefore need to learn how to make a GUI in Python since I've never done that before. That way I will be better prepared for the upcoming work.

How can I help someone else, or the entire team, to learn something new?

I think communication is the key in group projects and I will therefore try to be positive and supportive when someone does something good and give them some feedback and try to help if there's something they don't understand, if I can.

What is my contribution towards the team's deliveries? How can I help my team do better next sprint?

I sat down and was a part of setting up the Trello board, creating user stories and I also planned on how we should continue the work, such as implementing a MVP.

Changes/improvements from last week's reflection?