## **Sprint 1 - Reflection**

What do I want to learn or understand better?

As a group we decided that everyone should learn how to create a GUI in python.

So in Sprint 2 i would like to learn a lot about how to create GUI components so that i could help the team in future sprints with adding the different concepts we have in mind.

 How can I help someone else, or the entire team, to learn something new?

Since i have never created a GUI in python hopefully i can find some good resources that give me valuable information that i can share with the team in the upcoming meeting that we will have on Monday.

What is my contribution towards the team's use of Scrum?

I helped with creating some User stories and planning what we should do.

What is my contribution towards the team's deliveries?

This week i helped by researching about optimal water intake when it comes to regular water intake but also how things like training or substances like caffeine affects the amount of water you should be drinking. I used this information to create a minimum viable product that handles the users inputs so they could get a good rough estimation on how much they should drink.