

- **How is your team doing? Does it work well? Can you improve?**

We are doing well. We are moving forward with our web-app both visually and with functionality. We sat together in person this week which improved teamwork and collaboration due to us quickly being able to ask questions and discuss problems and solutions. We could improve communication before starting to program. We were sometimes doing the same task twice or working on the same file even if we weren't meant to. We should basically delegate tasks better so we updated our trello board so that each story has a team member attached to it so we can keep track of who is working on what so we avoid working on the same thing.

We would also like to improve our ability to estimate tasks, some things prove more difficult than others

- **How do you ensure that your software is of good quality? Any measures you have taken (e.g., pair programming, test procedures, code reviews etc?)**

We have continued with the practice of pair programming for several reasons. We have found an improvement in both efficiency and quality when adhering to this practice. Of course this is not applicable in every instance, but the overall benefits of this practice can be seen throughout the code in every stage of development.

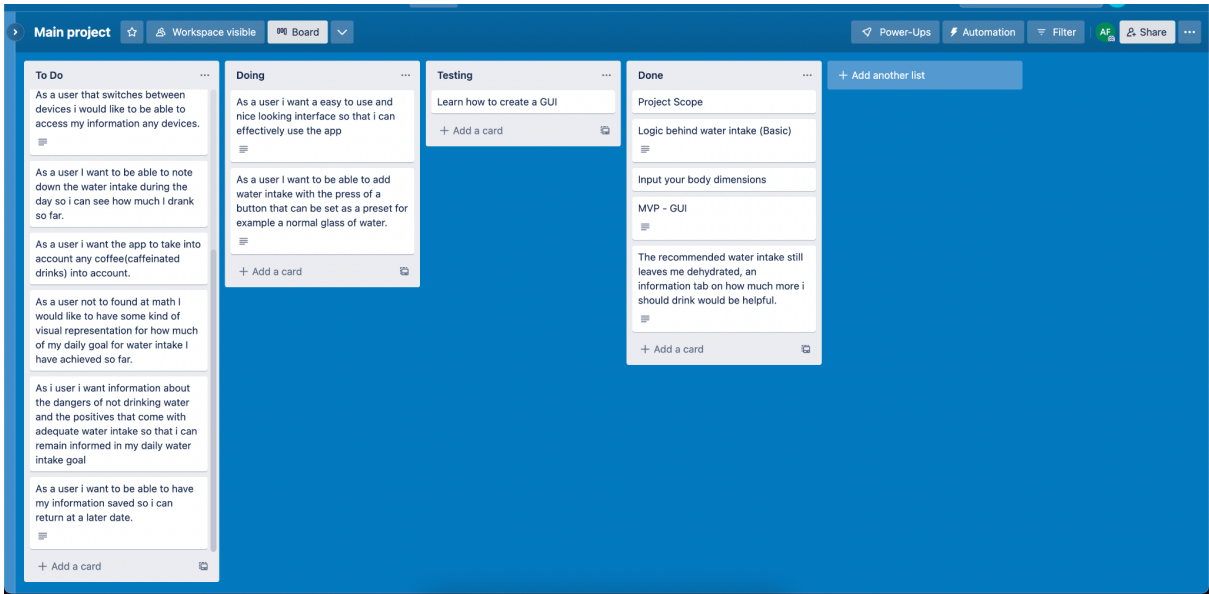
- **What user stories did you implement in this sprint?**

In this sprint we improved the GUI and added the ability to record the amount of water you have left to drink.

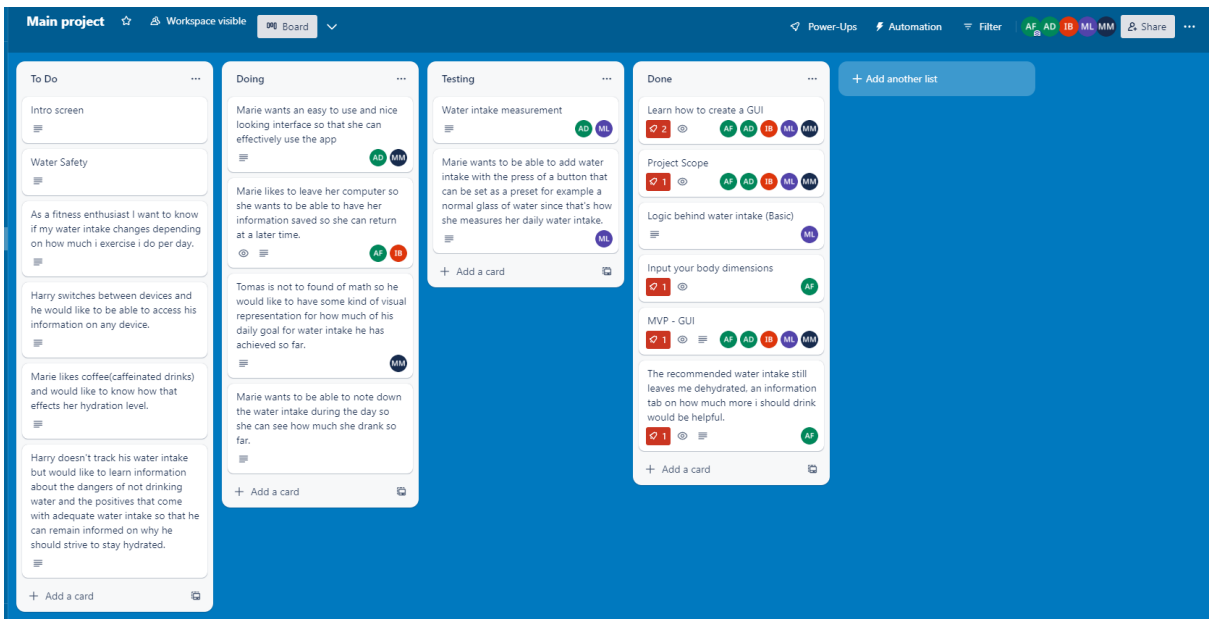
- **What are your plans for the upcoming sprint?**

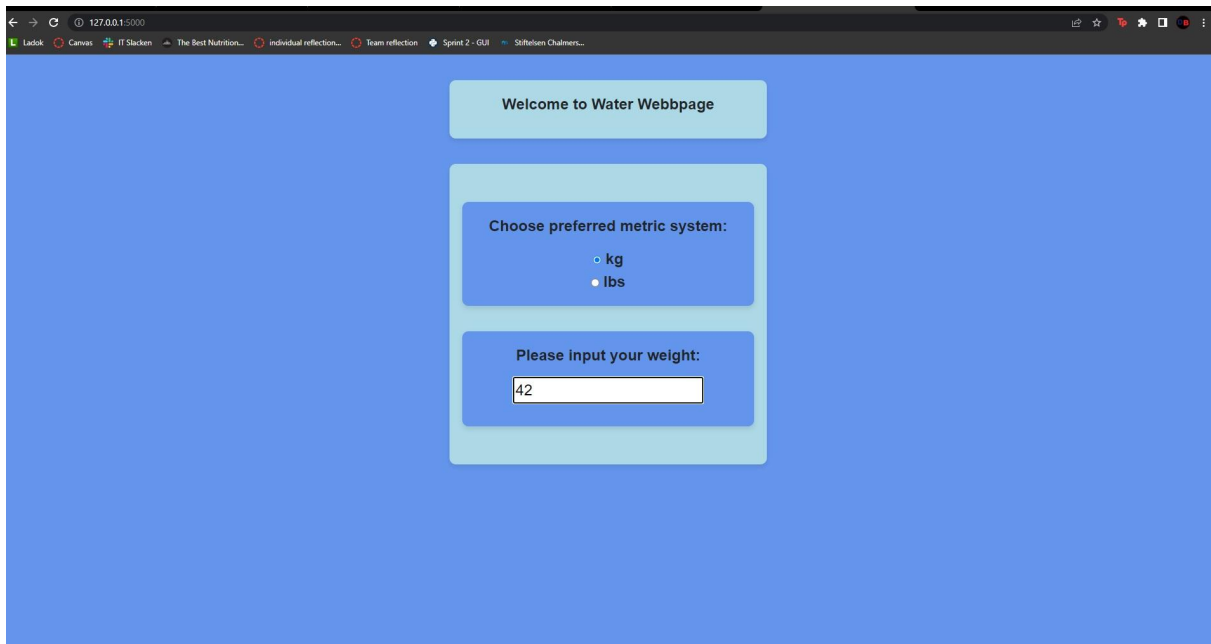
Our plan is to add basic login functionality so the user has their own information saved so they don't have to fill out the same information everytime they want to use our webpage. This will be our main focus, but we have some other user stories that can be implemented if a person feels like adding it. We added a scoring system to keep track of how many user stories a team member has completed so they can now complete user stories and be rewarded for it. The reward is theoretical and not something you actually receive.

## Beginning of sprint

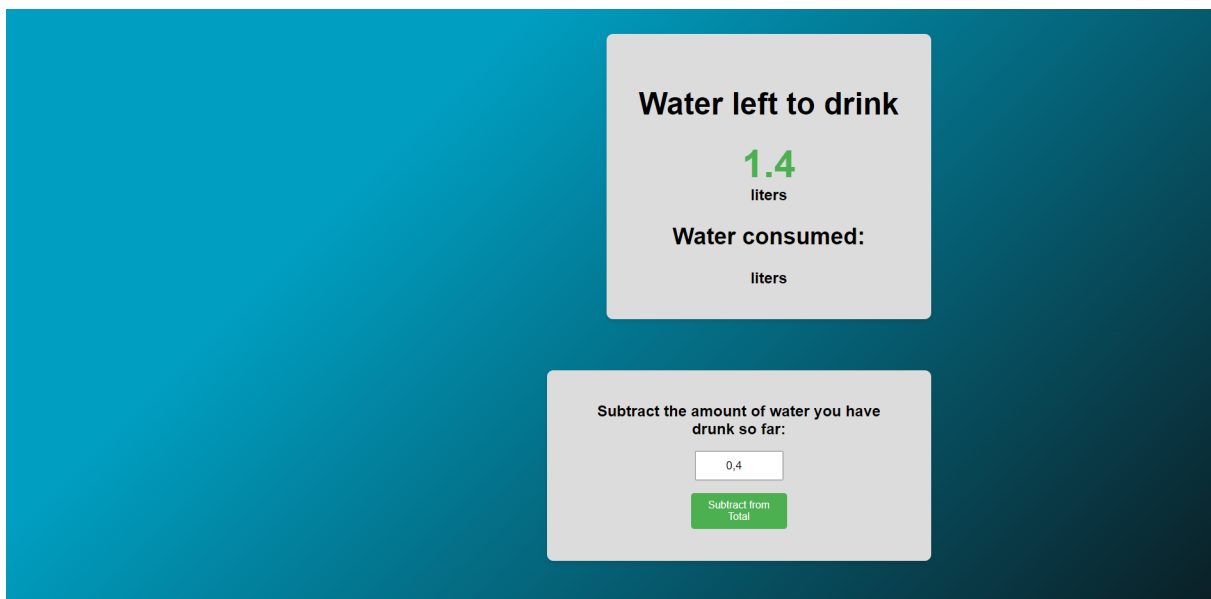


## End of sprint

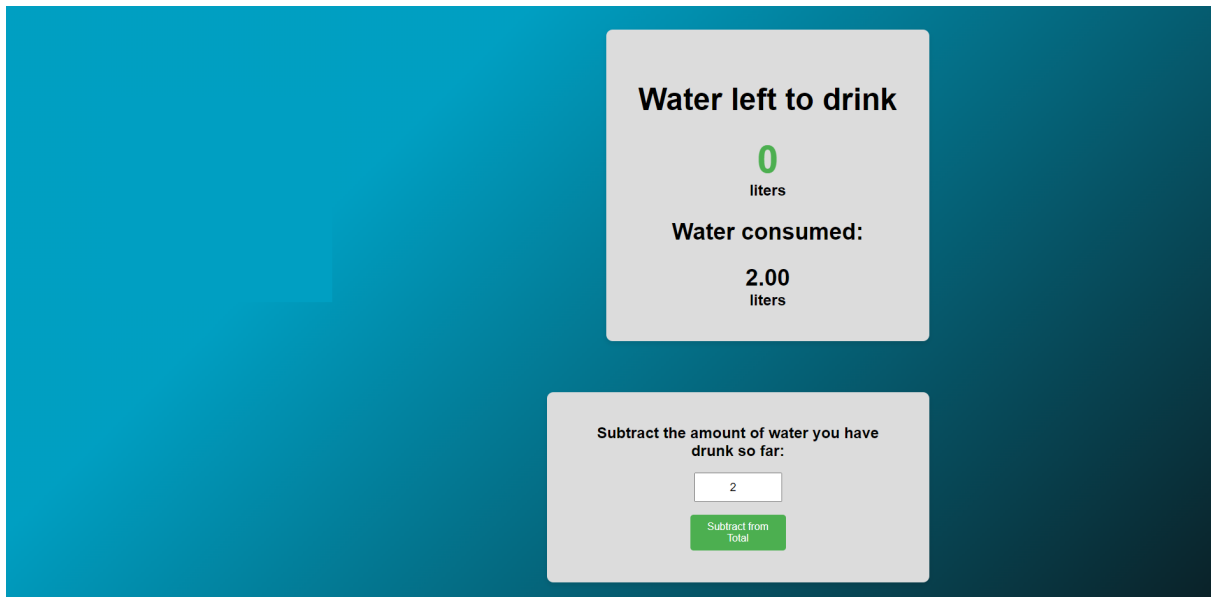




This is our current intro screen where the user is asked to input their data. This data is later sent to our next screen.



You are then sent to this screen where you can see the recommended amount of water you should drink.



You can then add the amount you drink so the counter decreases and you can keep track of it.

These are the features we have decided to highlight this week.