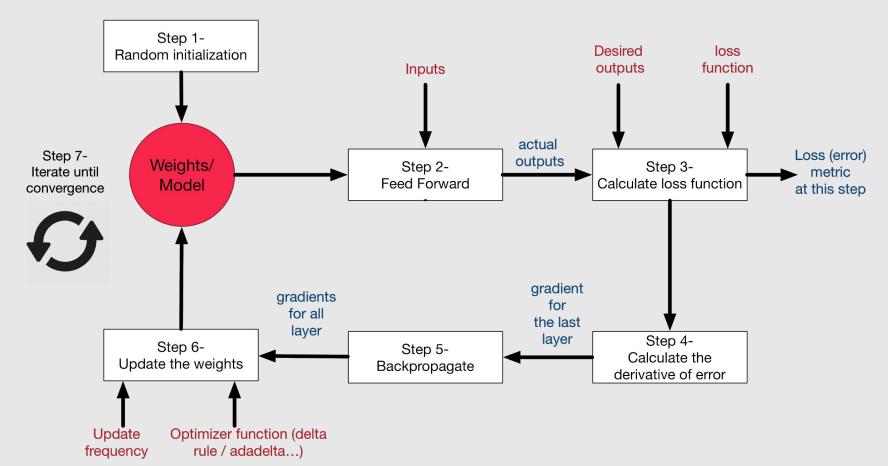
Recall from last time ...



Backpropagation

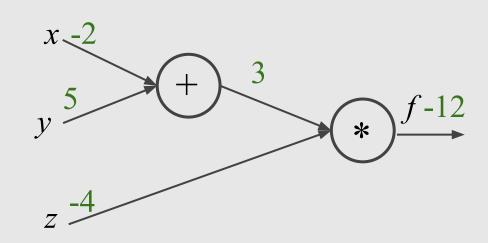
A Simple Example

$$f(x, y, z) = (x + y)z$$

e.g., $x = -2$, $y = 5$, $z = -4$

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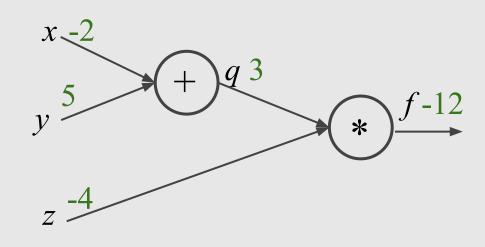
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$$f = qz$$
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Want:
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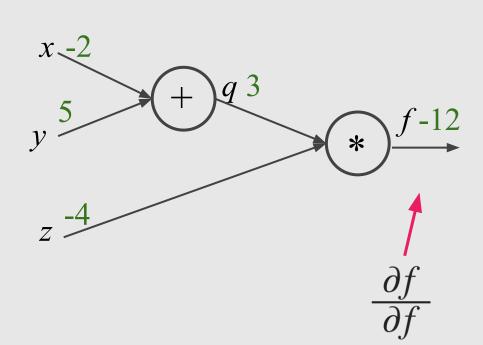
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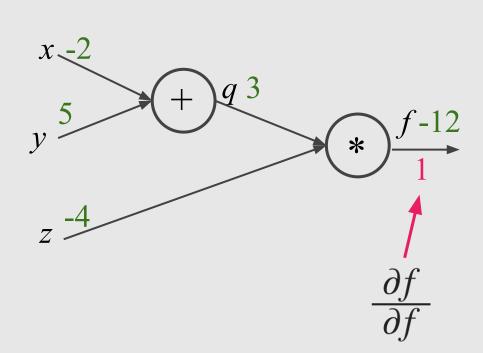
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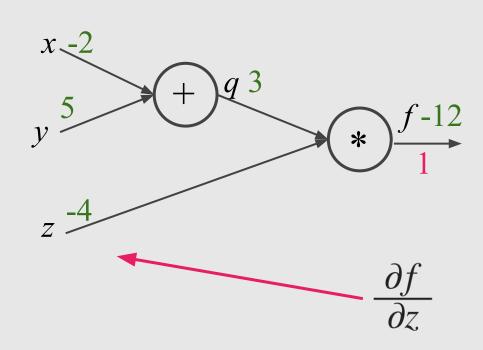
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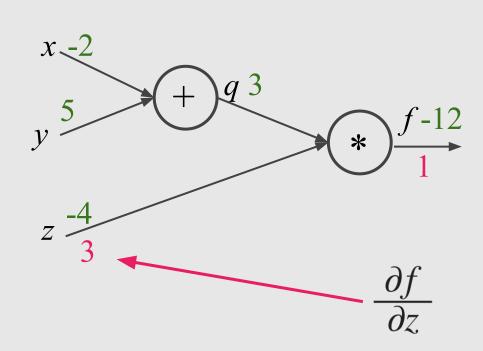
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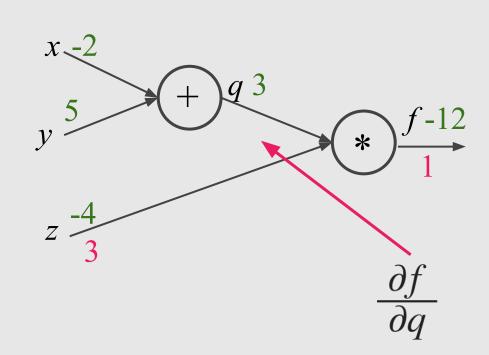
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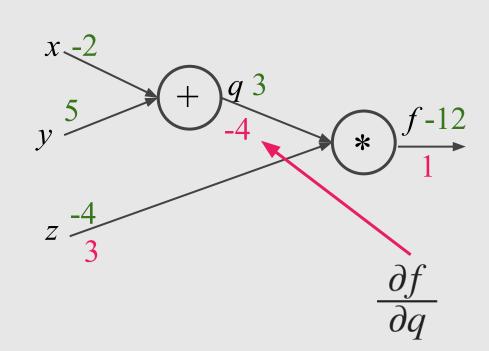
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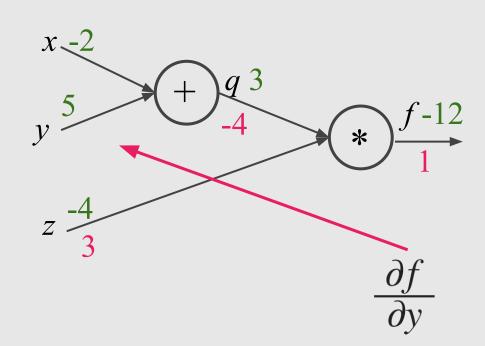
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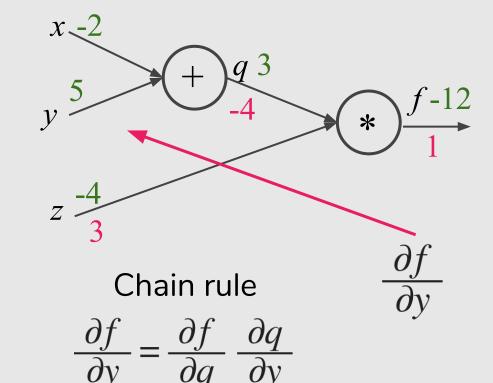
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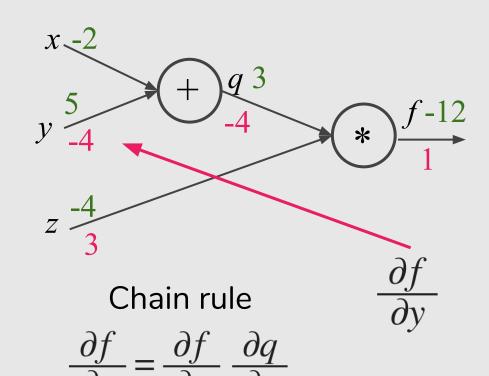
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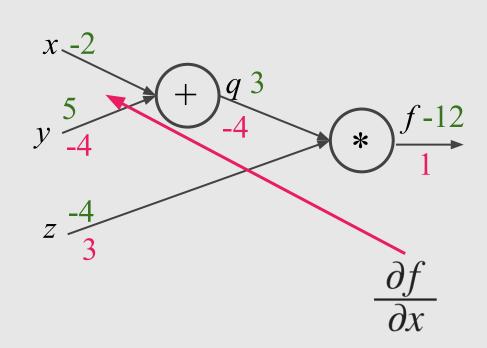
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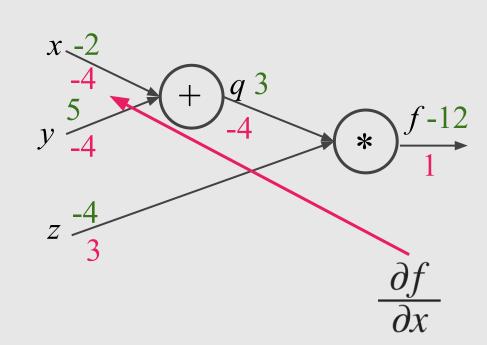
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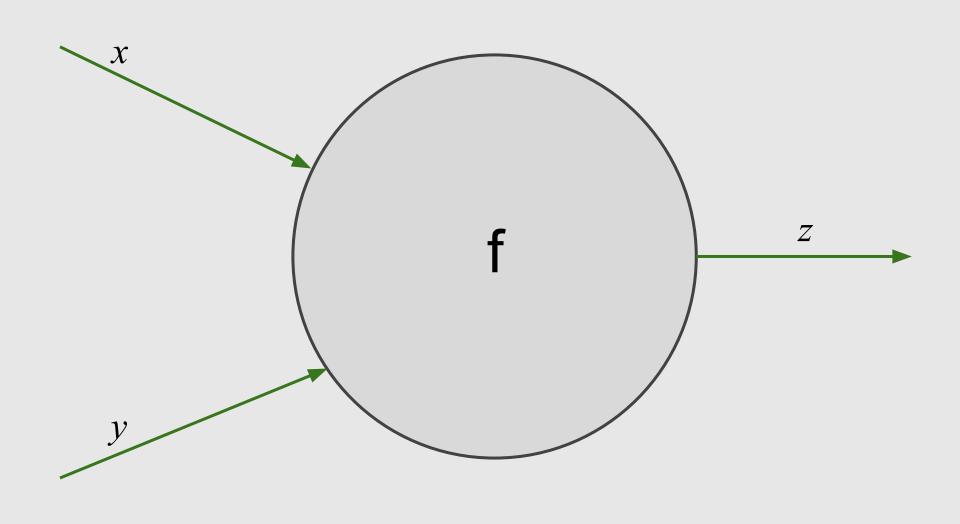
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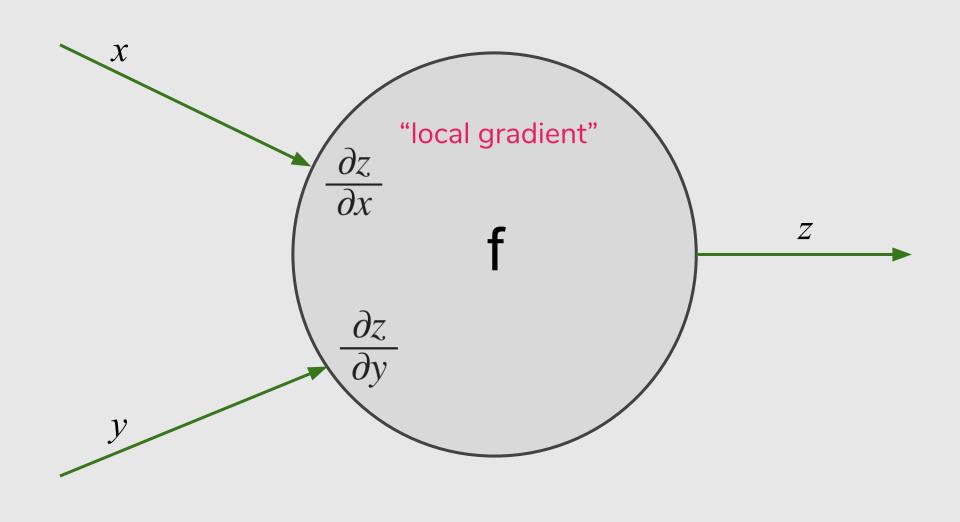
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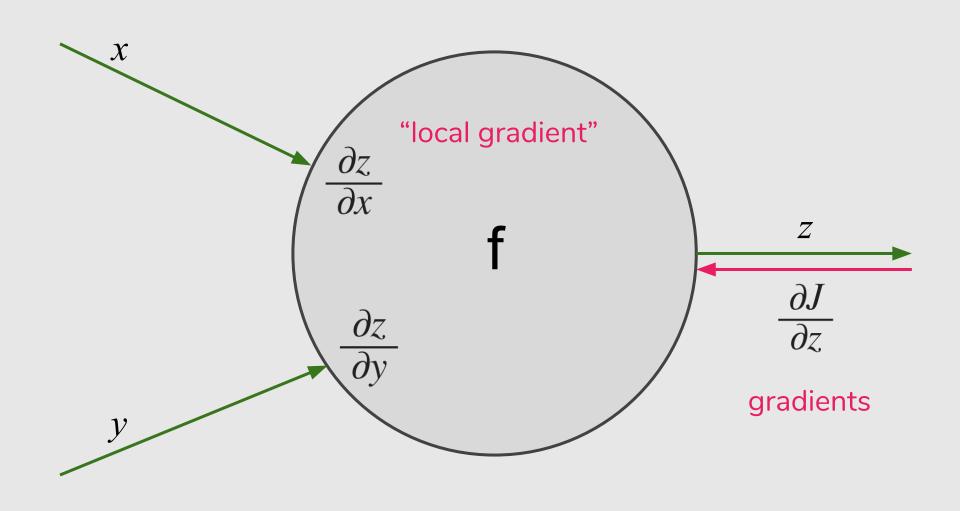
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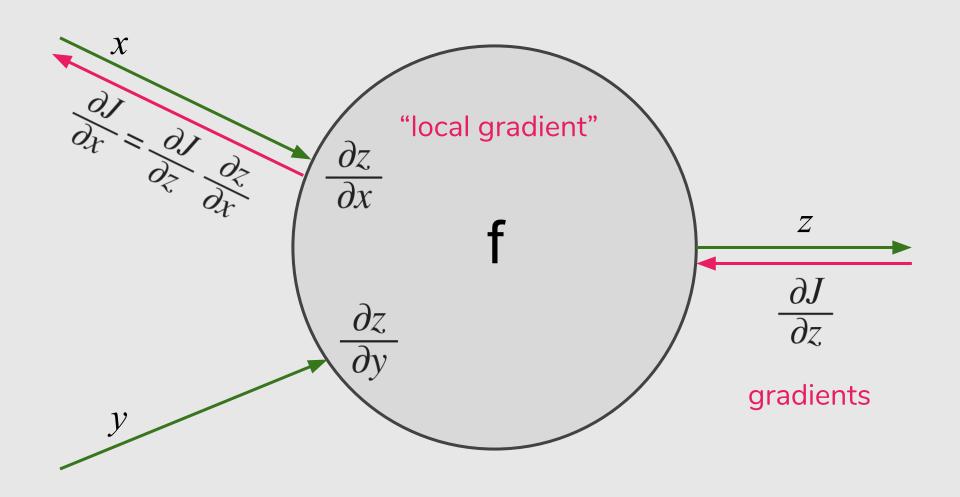
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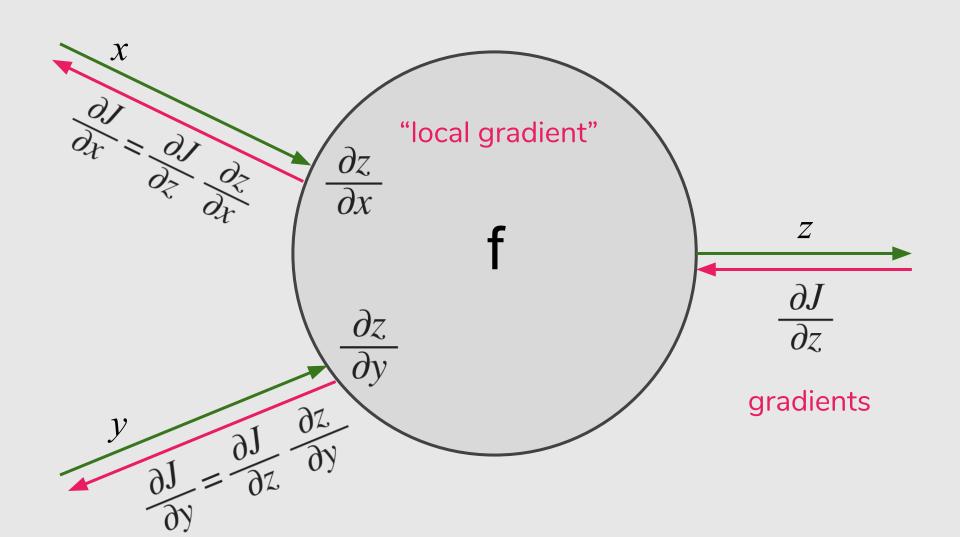


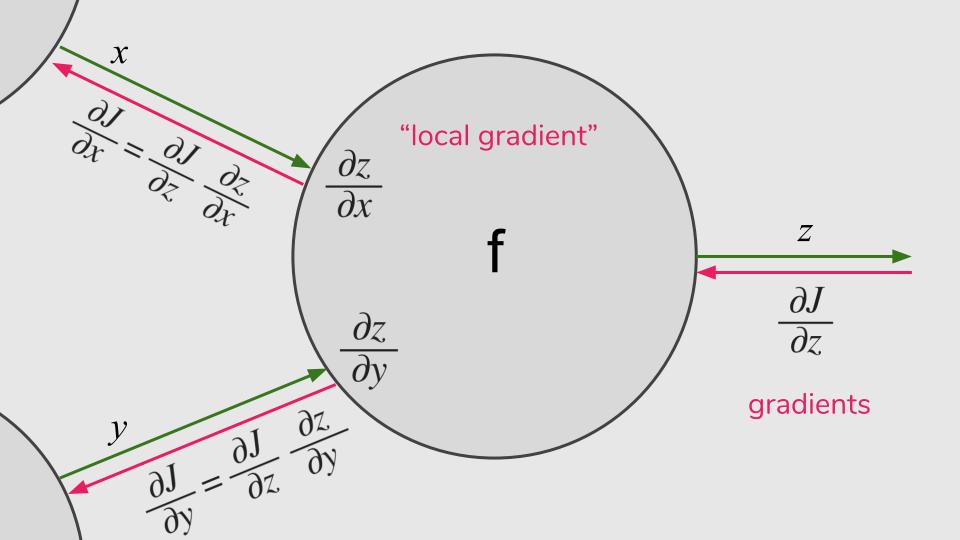


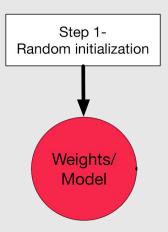






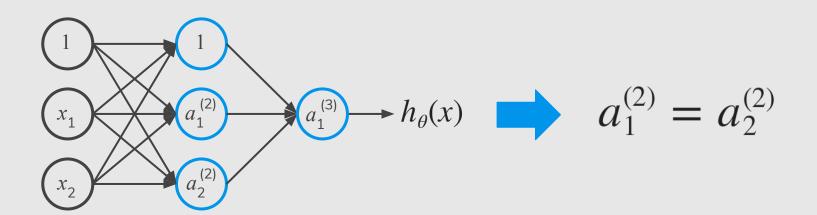






Zero Initialization

Symmetric Weights

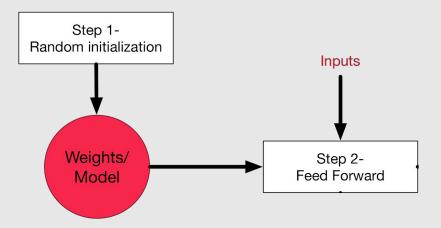


After each update, parameters corresponding to inputs going into each of two hidden units are identical.

Symmetric Breaking

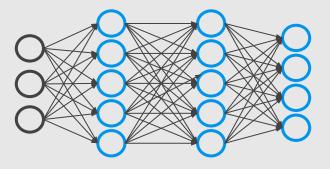
- We must initialize Θ to a random value in $[-\varepsilon, \varepsilon]$ (i.e. $[-\varepsilon \le \Theta \le \varepsilon]$)
- If the dimensions of Theta1 is 3x4, Theta2 is 3x4 and Theta3 is 1x4.

```
Theta1 = random(3,4) * (2 * EPSILON) - EPSILON;
Theta2 = random(3,4) * (2 * EPSILON) - EPSILON;
Theta3 = random(1,4) * (2 * EPSILON) - EPSILON;
```



Forward Propagation

Given one training example (x, y):



Forward Propagation

Given one training example (x, y):

$$a^{(1)} = x$$

$$z^{(2)} = \Theta^{(1)}a^{(1)}$$

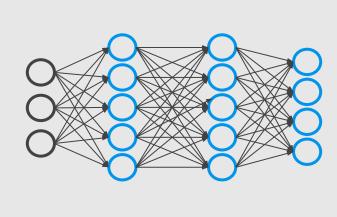
$$a^{(2)} = g(z^{(2)}) \quad (\text{add } a_0^{(2)})$$

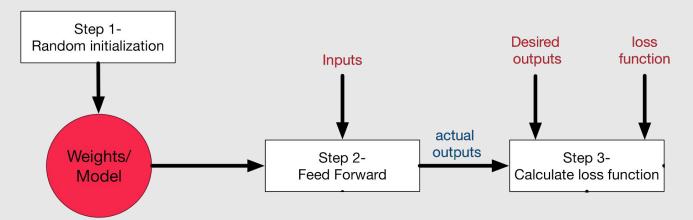
$$z^{(3)} = \Theta^{(2)}a^{(2)}$$

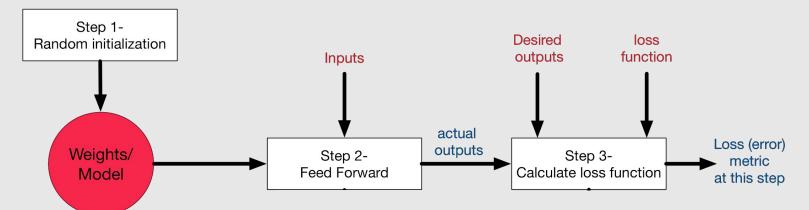
$$a^{(3)} = g(z^{(3)}) \quad (\text{add } a_0^{(3)})$$

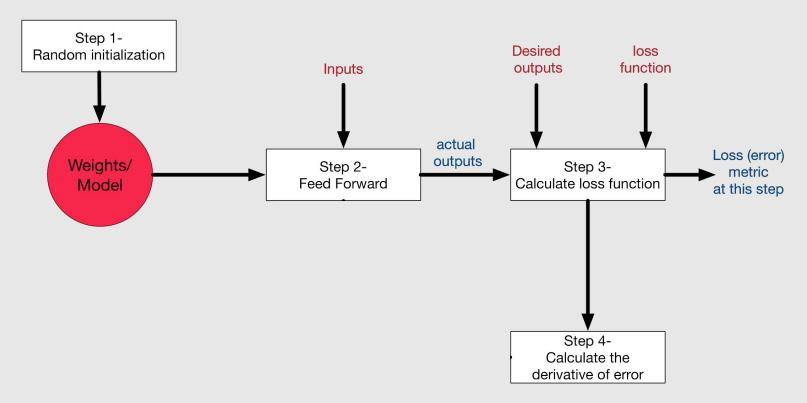
$$z^{(4)} = \Theta^{(3)}a^{(3)}$$

$$a^{(4)} = h_{\Theta}(x) = g(z^{(4)})$$



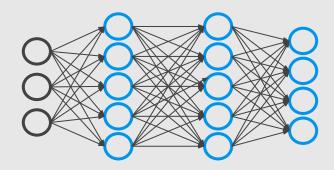






Gradient Computation: Backpropagation Algorithm

Intuition: $\delta_i^{(l)} =$ "error" of node j in layer l.

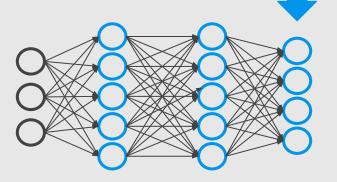


Gradient Computation: Backpropagation Algorithm

Intuition: $\delta_j^{(l)} =$ "error" of node j in layer l.

For each output unit (layer L = 4)

$$\delta_j^{(4)} = a_j^{(4)} - y_j$$

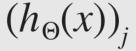


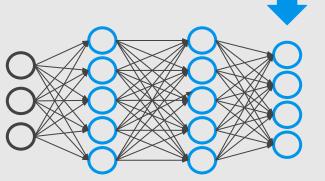
Gradient Computation: Backpropagation Algorithm

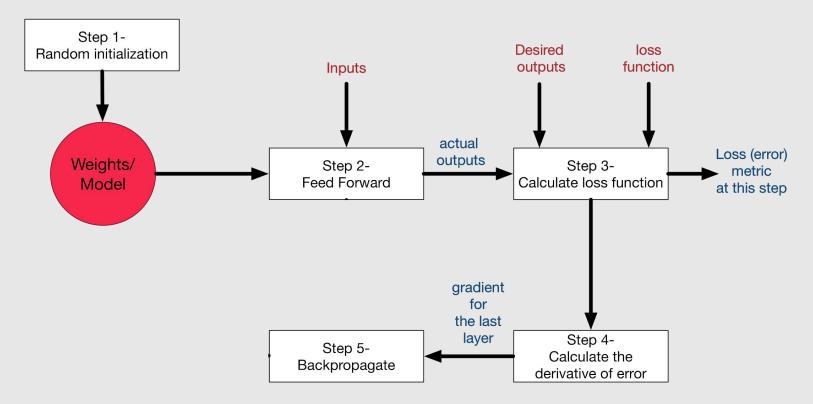
Intuition: $\delta_j^{(l)} =$ "error" of node j in layer l.

For each output unit (layer L = 4)

$$\delta_j^{(4)} = a_j^{(4)} - y_j$$







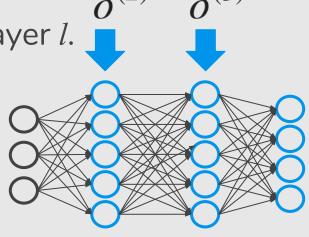
Gradient Computation: Backpropagation Algorithm

Intuition: $\delta_j^{(l)} = \text{"error" of node } j \text{ in layer } l. \quad \delta^{(2)}$

For each output unit (layer L = 4)

$$\delta_j^{(4)} = a_j^{(4)} - y_j$$

For each hidden unit



Gradient Computation: Backpropagation Algorithm

Intuition: $\delta_j^{(l)} = \text{"error" of node } j \text{ in layer } l.$

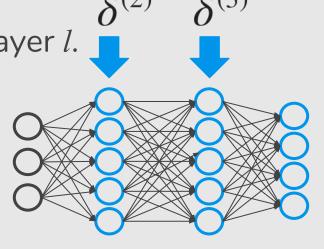
For each output unit (layer L = 4)

$$\delta_i^{(4)} = a_i^{(4)} - y_i$$

For each hidden unit

$$\delta^{(3)} = (\Theta^{(3)})^{\mathrm{T}} \delta^{(4)} \cdot *g'(z^{(3)})$$

$$\delta^{(2)} = (\Theta^{(2)})^{\mathrm{T}} \delta^{(3)} . *g'(z^{(2)})$$



$$\frac{\partial}{\partial \Theta_{ij}^{(l)}} J(\Theta) = a_j^{(l)} \delta_i^{(l+1)}$$

Gradient Computation: Backpropagation Algorithm

Intuition: $\delta_{i}^{(l)} = \text{"error" of node } i \text{ in layer } l$.

Proof: https://theclevermachine.wordpress.com/2014/09/06/derivation-error-backpropagation-gradient-descent-for-neural-networks

For each hidden unit

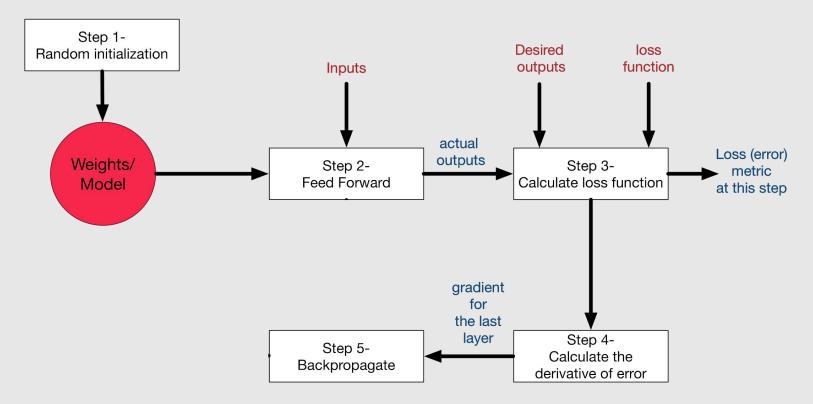
$$\delta^{(3)} = (\Theta^{(3)})^{\mathrm{T}} \delta^{(4)} \cdot *g'(z^{(3)})$$

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$$\frac{\partial}{\partial \Theta_{ij}^{(l)}} J(\Theta) = a_j^{(l)} \delta_i^{(l+1)}$$

Training a Neural Network



Backpropagation Algorithm

Training Set: $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), ..., (x^{(m)}, y^{(m)})$

Backpropagation Algorithm

Training Set: $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), ..., (x^{(m)}, y^{(m)})$

Set $\Delta_{ii}^{(l)} = 0$ (for all l, i, j)

For i = 1 to m

Set $a^{(1)} = x^{(i)}$

Performed forward propagation to compute $a^{(l)}$ for l = 2, 3, ..., L

Using $y^{(i)}$, compute $\delta^{(L)} = a^{(L)} - y^{(i)}$

Compute $\delta^{(L-1)}, \delta^{(L-2)}, ..., \delta^{(2)}$ $\Delta_{ij}^{(l)} := \Delta_{ii}^{(l)} + a_i^{(l)} \delta_i^{(l+1)}$

 $D_{ij}^{(l)} := \frac{1}{m} \Delta_{ij}^{(l)}$

Backpropagation Algorithm

Training Set: $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})$

Set
$$\Delta_{ij}^{(l)} = 0$$
 (for all l, i, j)

For i = 1 to m

Set
$$a^{(1)} = x^{(i)}$$

Performed forward propagation to compute $a^{(l)}$ for l = 2, 3, ..., L

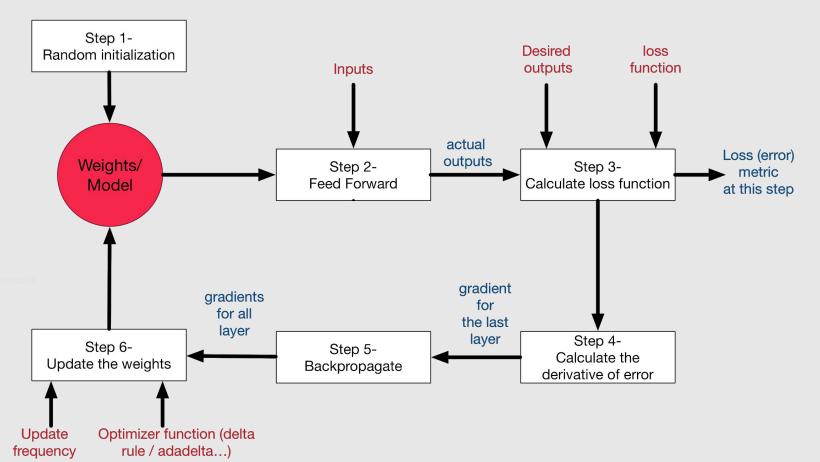
Using
$$y^{(i)}$$
, compute $\delta^{(L)} = a^{(L)} - y^{(i)}$

Compute $\delta^{(L-1)}, \delta^{(L-2)}, ..., \delta^{(2)}$ $\Delta_{ij}^{(l)} := \Delta_{ii}^{(l)} + a_i^{(l)} \delta_i^{(l+1)}$

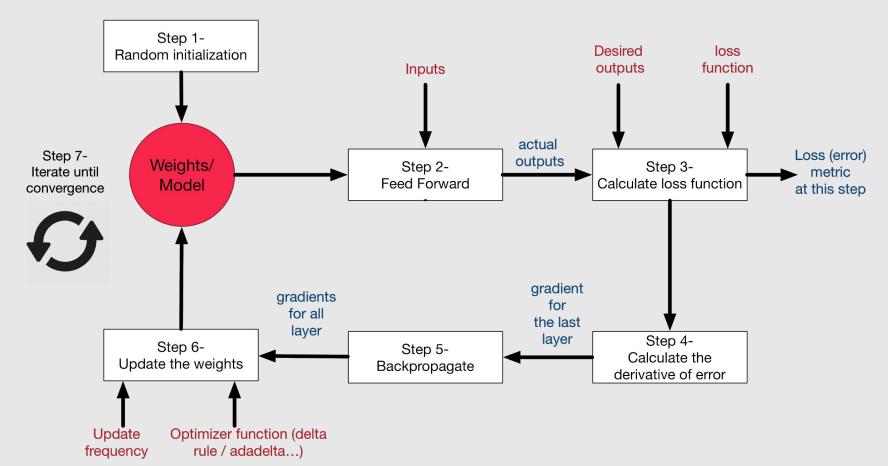
$$D_{ij}^{(l)} := \frac{1}{m} \Delta_{ij}^{(l)}$$

$$rac{\partial}{\partial \Theta_{i,j}^{(l)}} J(\Theta) = D_{ij}^{(l)}$$

Training a Neural Network

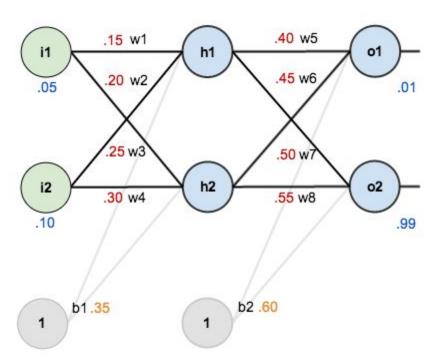


Training a Neural Network



A Step by Step Backpropagation Example

Given inputs 0.05 and 0.10, we want the neural network to output 0.01 and 0.99.



Initial weights, the biases, and training inputs/outputs.

Neural Networks and Deep Learning: http://neuralnetworksanddeeplearning.com

CHAPTER 3

Improving the way neural networks learn

When a golf player is first learning to play golf, they usually spend most of their time developing a basic swing. Only gradually do they develop other shots, learning to chip, draw and fade the ball, building on and modifying their basic swing. In a similar way, up to now we've focused on understanding the backpropagation algorithm. It's our "basic swing", the foundation for learning in most work on neural networks. In this chapter I explain a suite of techniques which can be used to improve on our vanilla implementation of backpropagation, and so improve the way our networks learn.

The techniques we'll develop in this chapter include: a better choice of cost function, known as the cross-entropy cost function; four so-called "regularization" methods (L1 and L2 regularization, dropout, and artificial expansion of the training data), which make our networks better at generalizing beyond the training data; a better method for initializing the weights in the network; and a set of heuristics to help choose good hyper-parameters for the network I'll also overview several other techniques in less depth

Neural Networks and Deep Learning

What this book is about

On the exercises and problems

- Using neural nets to recognize handwritten digits
- ▶ How the backpropagation algorithm works
- Improving the way neural networks learn
- A visual proof that neural nets can compute any function
- Why are deep neural networks hard to train?
- Deep learning

Appendix: Is there a simple algorithm for intelligence? Acknowledgements Frequently Asked Questions

If you benefit from the book, please make a small donation. I suggest \$5,



but you can choose the amount.

References

Machine Learning Books

- Hands-On Machine Learning with Scikit-Learn and TensorFlow, Chap. 10
- Pattern Recognition and Machine Learning, Chap. 5
- Pattern Classification, Chap. 6
- Free online book: http://neuralnetworksanddeeplearning.com

Machine Learning Courses

- https://www.coursera.org/learn/machine-learning, Week 4 & 5
- https://www.coursera.org/learn/neural-networks