

Deep Neural Networks Machine Learning and Pattern Recognition

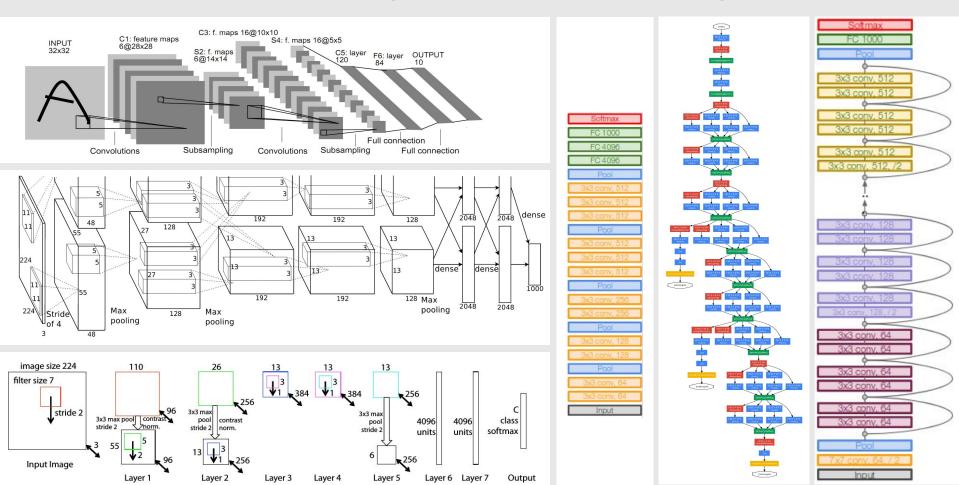
(Largely based on slides from Fei-Fei Li & Justin Johnson & Serena Yeung)

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CNNs Architectures

CNN-based Architectures



CNNs Architectures

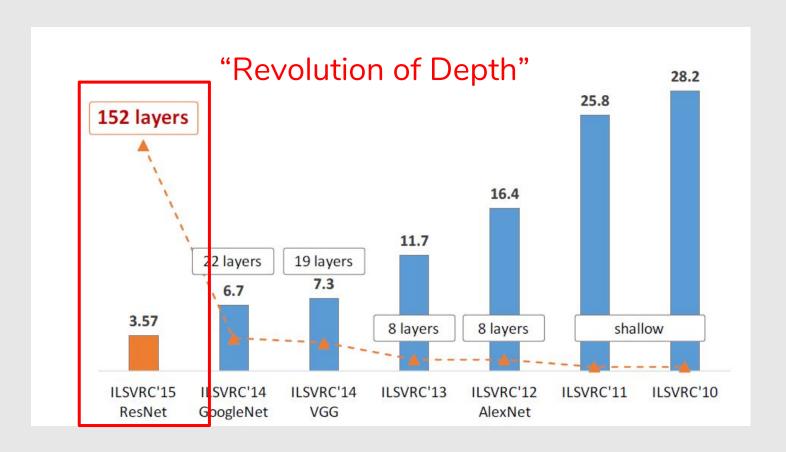
- LeNet by Yann LeCun, Léon Bottou & Yoshua Bengio (1998)
- AlexNet by Alex Krizhevsky, Ilya Sutskever & Geoff Hinton (2012)
- ZF Net by Matthew Zeiler & Rob Fergus (2013)
- VGGNet by Karen Simonyan & Andrew Zisserman (2014)
- GoogLeNet by Szegedy et al. (2014)
- ResNet by Kaiming He et al. (2015)

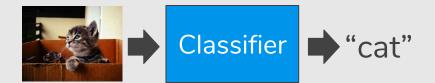
ResNet @ ILSVRC & COCO 2015 Competitions

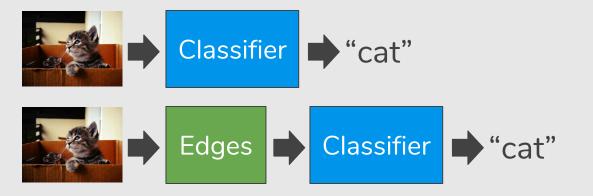
1st place in ALL five main tracks

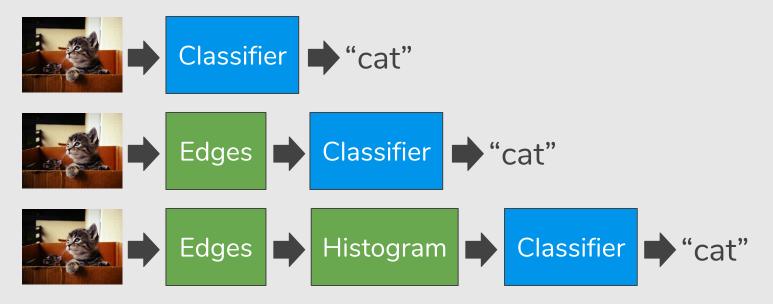
- ImageNet Classification: "Ultra-deep" 152-layer nets
- ImageNet Detection: 16% better than 2nd
- ImageNet Localization: 27% better than 2nd
- COCO Detection: 11% better than 2nd
- COCO Segmentation: 12% better than 2nd

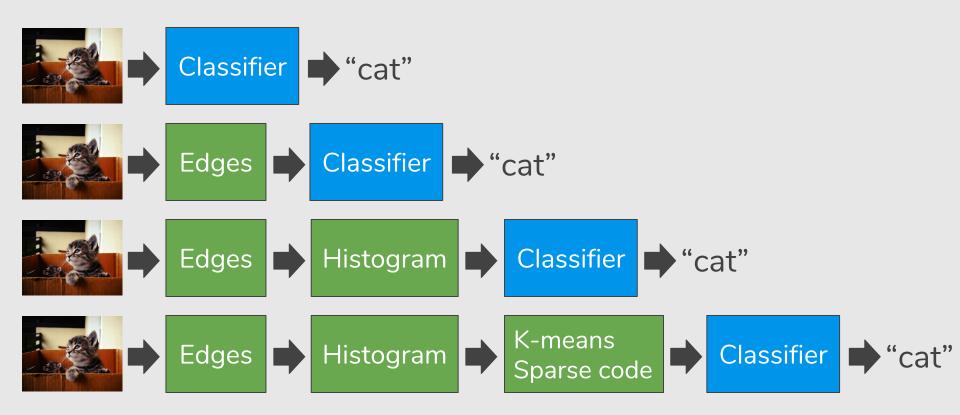
ImageNet Large Scale Visual Recognition Challenge (ILSVRC)

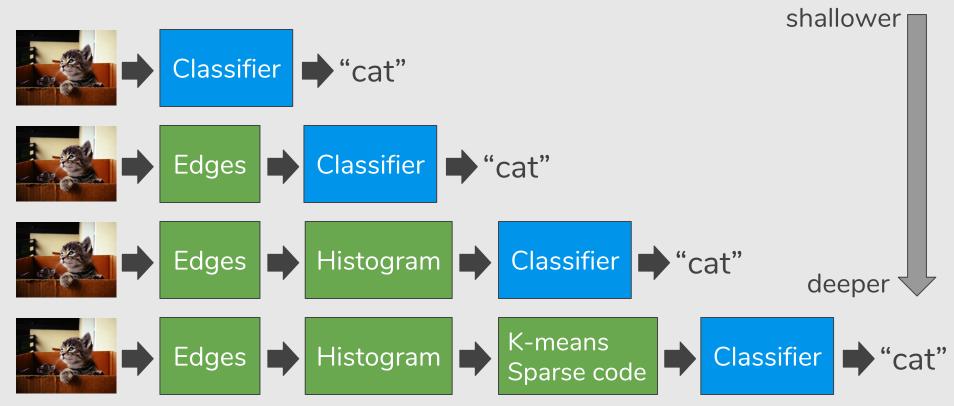












Deep Learning

Specialized components

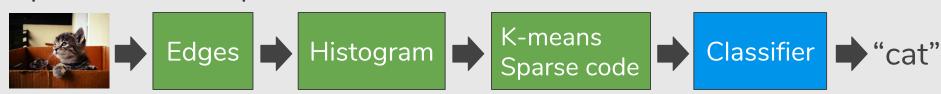


Generic components



Deep Learning

Specialized components



Generic components

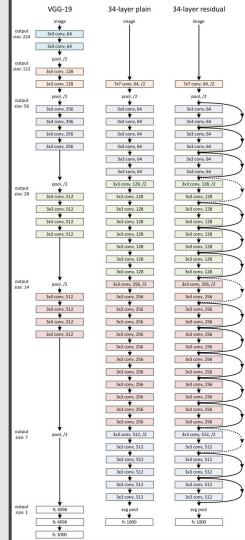


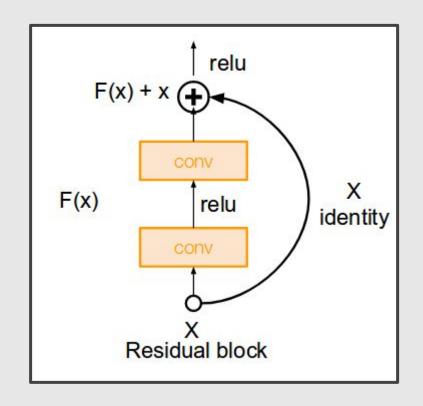
Generic components, going deeper

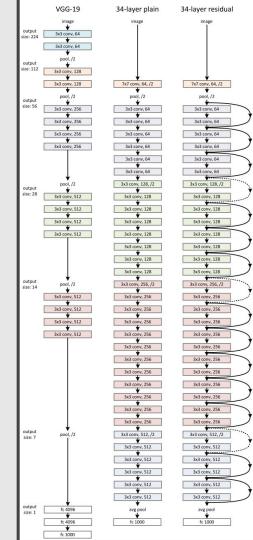


Very deep networks using residual connections

- 152-layer model for ImageNet
- ILSVRC'15 classification winner (3.57% top 5 error)
- Swept all classification and detection competitions in

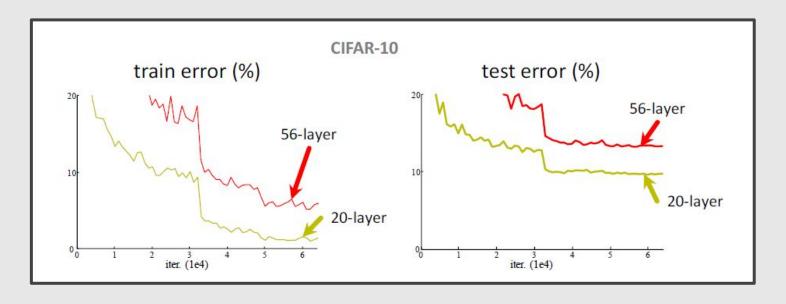




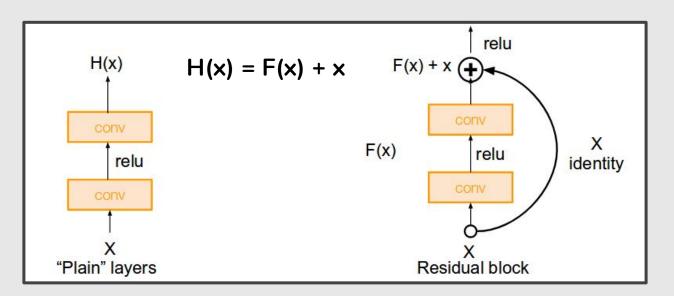


What happens when we continue stacking deeper layers on a "plain" convolutional neural network?

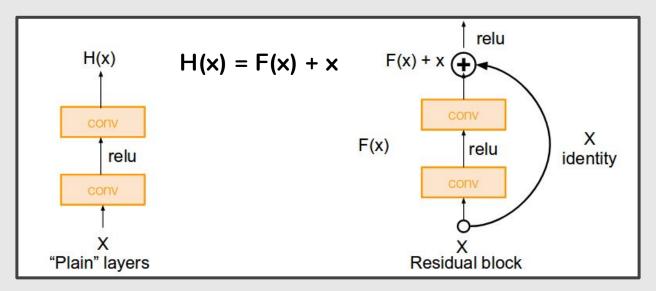
What happens when we continue stacking deeper layers on a "plain" convolutional neural network?



Solution: Use network layers to fit a residual mapping instead of directly trying to fit a desired underlying mapping



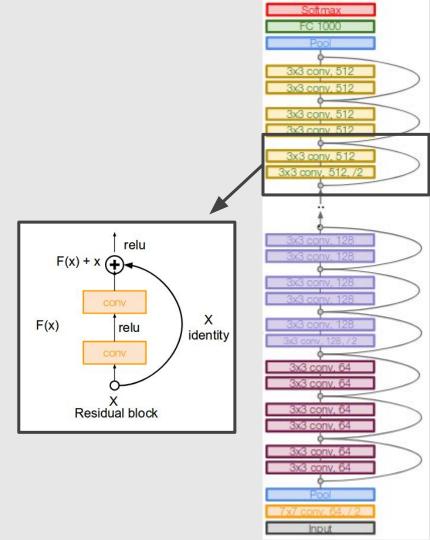
Solution: Use network layers to fit a residual mapping instead of directly trying to fit a desired underlying mapping



Use layers to fit residual F(x) = H(x) - xinstead of H(x) directly

Full ResNet architecture:

- Stack residual blocks
- Every residual block has two 3x3 conv layers
- Periodically, double # of filters and downsample spatially using stride 2 (/2 in each dimension)
- Additional conv layer at the beginning
- No FC layers at the end (only FC 1000 to output classes)



For deeper networks (ResNet-50+), use "bottleneck" layer to improve efficiency (similar to GoogLeNet)

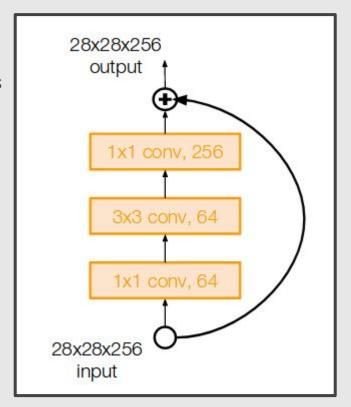
1x1 conv, 256 filters projects back to 256 feature maps (28x28x256)

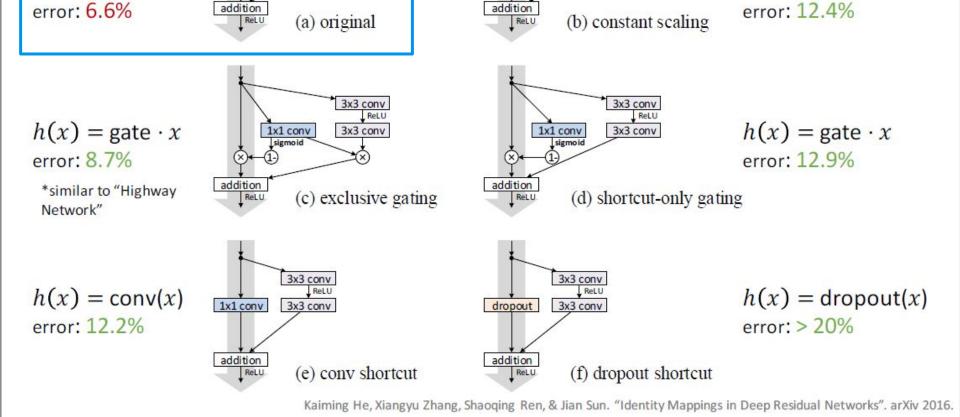


3x3 conv operates over only 64 feature maps



1x1 conv, 64 filters to project to 28x28x64





0.5 → (×

3x3 conv

3x3 conv

0.5→(×

3x3 conv

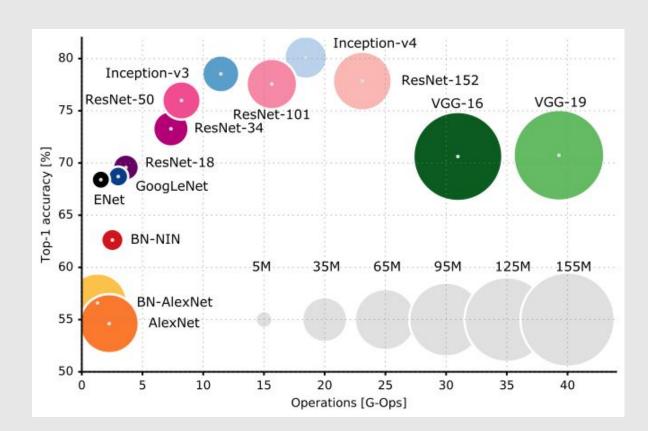
3x3 conv

h(x) = x

ReLU

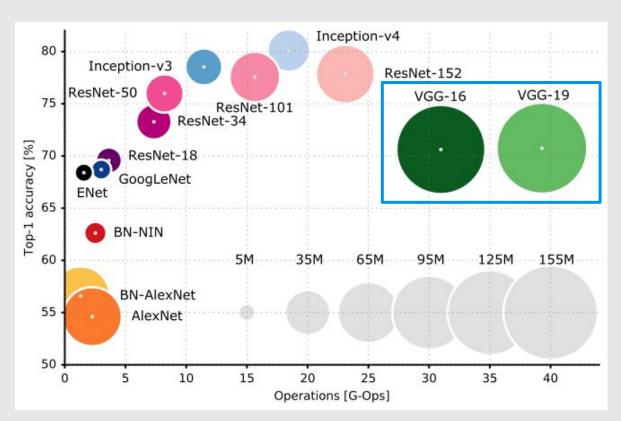
* ResNet-110 on CIFAR-10

h(x) = 0.5x



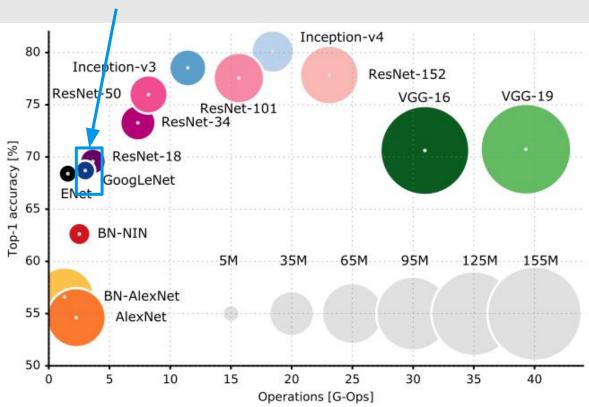
The size of the blobs is proportional to the number of network parameters.

VGG: Highest memory, most operations



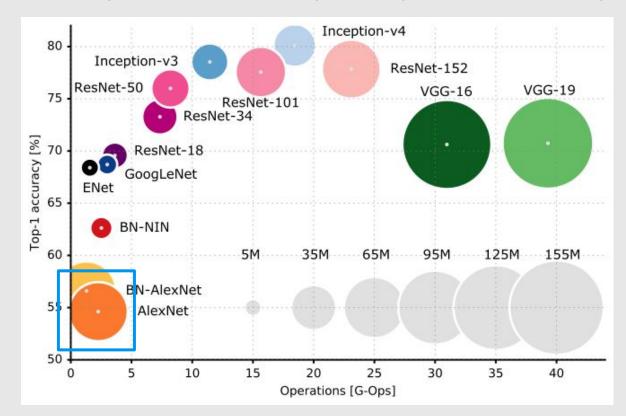
The size of the blobs is proportional to the number of network parameters.

GoogLeNet: most efficient



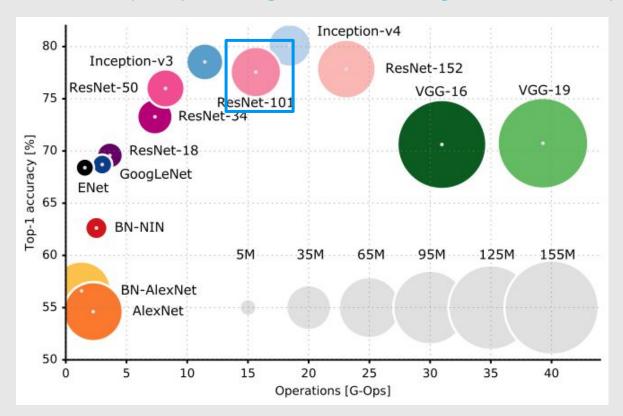
The size of the blobs is proportional to the number of network parameters.

AlexNet: Smaller compute, still memory heavy, lower accuracy



The size of the blobs is proportional to the number of network parameters.

ResNet: Moderate efficiency depending on model, highest accuracy



The size of the blobs is proportional to the number of network parameters.

References

Machine Learning Books

Hands-On Machine Learning with Scikit-Learn and TensorFlow, Chap. 11 & 13

Machine Learning Courses

- https://www.coursera.org/learn/neural-networks
- "The 3 popular courses on Deep Learning":
 https://medium.com/towards-data-science/the-3-popular-courses-for-deeplearning
 -ai-ac37d4433bd