

# Collinear Points

See the Assessment Guide for information on how to interpret this report.

## ASSESSMENT SUMMARY

Compilation: PASSED  
API: PASSED

Spotbugs: PASSED  
PMD: PASSED  
Checkstyle: PASSED

Correctness: 41/41 tests passed  
Memory: 1/1 tests passed  
Timing: 41/41 tests passed

Aggregate score: 100.00%  
[Compilation: 5%, API: 5%, Spotbugs: 0%, PMD: 0%, Checkstyle: 0%, Correctness: 60%,  
Memory: 10%, Timing: 20%]

## ASSESSMENT DETAILS

The following files were submitted:

-----  
3.3K Oct 18 04:13 BruteCollinearPoints.java  
4.4K Oct 18 04:13 FastCollinearPoints.java  
4.0K Oct 18 04:13 Point.java

\*\*\*\*\*  
\* COMPILING  
\*\*\*\*\*

% javac Point.java  
\*-----

% javac LineSegment.java  
\*-----

% javac BruteCollinearPoints.java  
\*-----

% javac FastCollinearPoints.java  
\*-----

=====

Checking the APIs of your programs.  
\*-----  
Point:

BruteCollinearPoints:

FastCollinearPoints:

```

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*****
*   CHECKING STYLE AND COMMON BUG PATTERNS
*****

% spotbugs *.class
*-----

=====

% pmd .
*-----

=====

% checkstyle *.java
*-----

% custom checkstyle checks for Point.java
*-----

% custom checkstyle checks for BruteCollinearPoints.java
*-----

% custom checkstyle checks for FastCollinearPoints.java
*-----

=====

*****
*   TESTING CORRECTNESS
*****

Testing correctness of Point
*-----

Running 3 total tests.

Test 1: p.slopeTo(q)
* positive infinite slope, where p and q have coordinates in [0, 500)
* positive infinite slope, where p and q have coordinates in [0, 32768)
* negative infinite slope, where p and q have coordinates in [0, 500)
* negative infinite slope, where p and q have coordinates in [0, 32768)
* positive zero      slope, where p and q have coordinates in [0, 500)
* positive zero      slope, where p and q have coordinates in [0, 32768)
* symmetric for random points p and q with coordinates in [0, 500)
* symmetric for random points p and q with coordinates in [0, 32768)
* transitive for random points p, q, and r with coordinates in [0, 500)
* transitive for random points p, q, and r with coordinates in [0, 32768)
* slopeTo(), where p and q have coordinates in [0, 500)
* slopeTo(), where p and q have coordinates in [0, 32768)
* slopeTo(), where p and q have coordinates in [0, 10)
* throw a java.lang.NullPointerException if argument is null
==> passed

```

```

Test 2: p.compareTo(q)
* reflexive, where p and q have coordinates in [0, 500)
* reflexive, where p and q have coordinates in [0, 32768)
* antisymmetric, where p and q have coordinates in [0, 500)
* antisymmetric, where p and q have coordinates in [0, 32768)
* transitive, where p, q, and r have coordinates in [0, 500)
* transitive, where p, q, and r have coordinates in [0, 32768)
* sign of compareTo(), where p and q have coordinates in [0, 500)
* sign of compareTo(), where p and q have coordinates in [0, 32768)
* sign of compareTo(), where p and q have coordinates in [0, 10)
* throw java.lang.NullPointerException exception if argument is null
==> passed

```

```

Test 3: p.slopeOrder().compare(q, r)
* reflexive, where p and q have coordinates in [0, 500)
* reflexive, where p and q have coordinates in [0, 32768)
* antisymmetric, where p, q, and r have coordinates in [0, 500)
* antisymmetric, where p, q, and r have coordinates in [0, 32768)
* transitive, where p, q, r, and s have coordinates in [0, 500)
* transitive, where p, q, r, and s have coordinates in [0, 32768)
* sign of compare(), where p, q, and r have coordinates in [0, 500)
* sign of compare(), where p, q, and r have coordinates in [0, 32768)
* sign of compare(), where p, q, and r have coordinates in [0, 10)
* throw java.lang.NullPointerException if either argument is null
==> passed

```

Total: 3/3 tests passed!

```

=====
*****
* TESTING CORRECTNESS (substituting reference Point and LineSegment)
*****

```

Testing correctness of BruteCollinearPoints

\*-----

Running 17 total tests.

The inputs satisfy the following conditions:

- no duplicate points
- no 5 (or more) points are collinear
- all x- and y-coordinates between 0 and 32,767

Test 1: points from a file

- \* filename = input8.txt
- \* filename = equidistant.txt
- \* filename = input40.txt
- \* filename = input48.txt

==> passed

Test 2a: points from a file with horizontal line segments

- \* filename = horizontal5.txt
- \* filename = horizontal25.txt

==> passed

Test 2b: random horizontal line segments

- \* 1 random horizontal line segment
- \* 5 random horizontal line segments
- \* 10 random horizontal line segments
- \* 15 random horizontal line segments

==> passed

```
Test 3a: points from a file with vertical line segments
* filename = vertical5.txt
* filename = vertical25.txt
==> passed

Test 3b: random vertical line segments
* 1 random vertical line segment
* 5 random vertical line segments
* 10 random vertical line segments
* 15 random vertical line segments
==> passed

Test 4a: points from a file with no line segments
* filename = random23.txt
* filename = random38.txt
==> passed

Test 4b: random points with no line segments
* 5 random points
* 10 random points
* 20 random points
* 50 random points
==> passed

Test 5: points from a file with fewer than 4 points
* filename = input1.txt
* filename = input2.txt
* filename = input3.txt
==> passed

Test 6: check for dependence on either compareTo() or compare()
        returning { -1, +1, 0 } instead of { negative integer,
        positive integer, zero }
* filename = equidistant.txt
* filename = input40.txt
* filename = input48.txt
==> passed

Test 7: check for fragile dependence on return value of toString()
* filename = equidistant.txt
* filename = input40.txt
* filename = input48.txt
==> passed

Test 8: random line segments, none vertical or horizontal
* 1 random line segment
* 5 random line segments
* 10 random line segments
* 15 random line segments
==> passed

Test 9: random line segments
* 1 random line segment
* 5 random line segments
* 10 random line segments
* 15 random line segments
==> passed

Test 10: check that data type is immutable by testing whether each method
        returns the same value, regardless of any intervening operations
* input8.txt
* equidistant.txt
==> passed
```

Test 11: check that data type does not mutate the constructor argument  
\* input8.txt  
\* equidistant.txt  
==> passed

Test 12: numberOfSegments() is consistent with segments()  
\* filename = input8.txt  
\* filename = equidistant.txt  
\* filename = input40.txt  
\* filename = input48.txt  
\* filename = horizontal5.txt  
\* filename = vertical5.txt  
\* filename = random23.txt  
==> passed

Test 13: throws an exception if either the constructor argument is null  
or any entry in array is null  
\* argument is null  
\* Point[] of length 10, number of null entries = 1  
\* Point[] of length 10, number of null entries = 10  
\* Point[] of length 4, number of null entries = 1  
\* Point[] of length 3, number of null entries = 1  
\* Point[] of length 2, number of null entries = 1  
\* Point[] of length 1, number of null entries = 1  
==> passed

Test 14: check that the constructor throws an exception if duplicate points  
\* 50 points  
\* 25 points  
\* 5 points  
\* 4 points  
\* 3 points  
\* 2 points  
==> passed

Total: 17/17 tests passed!

=====  
Testing correctness of FastCollinearPoints  
\*-----  
Running 21 total tests.

The inputs satisfy the following conditions:  
- no duplicate points  
- all x- and y-coordinates between 0 and 32,767

Test 1: points from a file  
\* filename = input8.txt  
\* filename = equidistant.txt  
\* filename = input40.txt  
\* filename = input48.txt  
\* filename = input299.txt  
==> passed

Test 2a: points from a file with horizontal line segments  
\* filename = horizontal5.txt  
\* filename = horizontal25.txt  
\* filename = horizontal50.txt  
\* filename = horizontal75.txt  
\* filename = horizontal100.txt

==> passed

Test 2b: random horizontal line segments

- \* 1 random horizontal line segment
- \* 5 random horizontal line segments
- \* 10 random horizontal line segments
- \* 15 random horizontal line segments

==> passed

Test 3a: points from a file with vertical line segments

- \* filename = vertical5.txt
- \* filename = vertical25.txt
- \* filename = vertical50.txt
- \* filename = vertical75.txt
- \* filename = vertical100.txt

==> passed

Test 3b: random vertical line segments

- \* 1 random vertical line segment
- \* 5 random vertical line segments
- \* 10 random vertical line segments
- \* 15 random vertical line segments

==> passed

Test 4a: points from a file with no line segments

- \* filename = random23.txt
- \* filename = random38.txt
- \* filename = random91.txt
- \* filename = random152.txt

==> passed

Test 4b: random points with no line segments

- \* 5 random points
- \* 10 random points
- \* 20 random points
- \* 50 random points

==> passed

Test 5a: points from a file with 5 or more on some line segments

- \* filename = input9.txt
- \* filename = input10.txt
- \* filename = input20.txt
- \* filename = input50.txt
- \* filename = input80.txt
- \* filename = input300.txt
- \* filename = inarow.txt

==> passed

Test 5b: points from a file with 5 or more on some line segments

- \* filename = kw1260.txt
- \* filename = rs1423.txt

==> passed

Test 6: points from a file with fewer than 4 points

- \* filename = input1.txt
- \* filename = input2.txt
- \* filename = input3.txt

==> passed

Test 7: check for dependence on either compareTo() or compare()

- returning { -1, +1, 0 } instead of { negative integer,  
positive integer, zero }
- \* filename = equidistant.txt

```
* filename = input40.txt
* filename = input48.txt
* filename = input299.txt
==> passed
```

Test 8: check for fragile dependence on return value of toString()

```
* filename = equidistant.txt
* filename = input40.txt
* filename = input48.txt
==> passed
```

Test 9: random line segments, none vertical or horizontal

```
* 1 random line segment
* 5 random line segments
* 25 random line segments
* 50 random line segments
* 100 random line segments
==> passed
```

Test 10: random line segments

```
* 1 random line segment
* 5 random line segments
* 25 random line segments
* 50 random line segments
* 100 random line segments
==> passed
```

Test 11: random distinct points in a given range

```
* 5 random points in a 10-by-10 grid
* 10 random points in a 10-by-10 grid
* 50 random points in a 10-by-10 grid
* 90 random points in a 10-by-10 grid
* 200 random points in a 50-by-50 grid
==> passed
```

Test 12: m\*n points on an m-by-n grid

```
* 3-by-3 grid
* 4-by-4 grid
* 5-by-5 grid
* 10-by-10 grid
* 20-by-20 grid
* 5-by-4 grid
* 6-by-4 grid
* 10-by-4 grid
* 15-by-4 grid
* 25-by-4 grid
==> passed
```

Test 13: check that data type is immutable by testing whether each method returns the same value, regardless of any intervening operations

```
* input8.txt
* equidistant.txt
==> passed
```

Test 14: check that data type does not mutate the constructor argument

```
* input8.txt
* equidistant.txt
==> passed
```

Test 15: numberOfSegments() is consistent with segments()

```
* filename = input8.txt
* filename = equidistant.txt
* filename = input40.txt
```

```

* filename = input48.txt
* filename = horizontal5.txt
* filename = vertical5.txt
* filename = random23.txt
==> passed

```

Test 16: throws an exception if either constructor argument is null  
or any entry in array is null

```

* argument is null
* Point[] of length 10, number of null entries = 1
* Point[] of length 10, number of null entries = 10
* Point[] of length 4, number of null entries = 1
* Point[] of length 3, number of null entries = 1
* Point[] of length 2, number of null entries = 1
* Point[] of length 1, number of null entries = 1
==> passed

```

Test 17: check that the constructor throws an exception if duplicate points

```

* 50 points
* 25 points
* 5 points
* 4 points
* 3 points
* 2 points
==> passed

```

Total: 21/21 tests passed!

```

=====
*****
*   MEMORY
*****

```

Analyzing memory of Point

\*-----

Running 1 total tests.

The maximum amount of memory per Point object is 32 bytes.

Student memory = 24 bytes (passed)

Total: 1/1 tests passed!

```

=====

```

```

*****
*   TIMING
*****

```

Timing BruteCollinearPoints

\*-----

Running 10 total tests.

Test 1a-1e: Find collinear points among n random distinct points

n	time	slopeTo()	compare()	slopeTo() + 2*compare()	compareTo()
---	------	-----------	-----------	----------------------------	-------------



```

-----
=> passed    16    0.00      3640          0      3640          62
=> passed    32    0.00      71920         0      71920         153
=> passed    64    0.02     1270752        0     1270752         365
=> passed   128    0.08     21336000        0     21336000         872
=> passed   256    1.22    349585280        0    349585280        1985
==> 5/5 tests passed

```

Test 2a-2e: Find collinear points among n/4 arbitrary line segments

```

-----
              slopeTo()
            n    time    slopeTo()  compare()  + 2*compare()  compareTo()
-----
=> passed    16    0.00      3802          0      3802          60
=> passed    32    0.00     72576          0     72576         153
=> passed    64    0.01    1273550          0    1273550         373
=> passed   128    0.08    21348616          0    21348616         869
=> passed   256    1.28   349635170          0   349635170        1988
==> 5/5 tests passed

```

Total: 10/10 tests passed!

=====

Timing FastCollinearPoints

```

*-----
Running 31 total tests.

```

Test 1a-1g: Find collinear points among n random distinct points

```

-----
              slopeTo()
            n    time    slopeTo()  compare()  + 2*compare()  compareTo()
-----
=> passed    64    0.01      7936      18788      45512      18789
=> passed   128    0.01     32256     89655     211566     88733
=> passed   256    0.03    130048    413913     957874    415528
=> passed   512    0.20    522240   1887601    4297442   1885992
=> passed  1024    0.44   2093059   8553881   19200821   8555819
=> passed  2048    1.28   8380479  38095593   84571665  38170147
==> 6/6 tests passed

```

lg ratio(slopeTo() + 2\*compare()) = lg (84571665 / 19200821) = 2.14  
=> passed

==> 7/7 tests passed

Test 2a-2g: Find collinear points among the n points on an n-by-1 grid

```

-----
              slopeTo()
            n    time    slopeTo()  compare()  + 2*compare()  compareTo()
-----
=> passed    64    0.00      4160      4764      13688      7136
=> passed   128    0.00     16512     17796     52104     23193
=> passed   256    0.00     65792     68717     203226     80297

```

```

=> passed    512    0.01      262656      269399      801454      293565
=> passed   1024    0.03      1049600     1065026     3179652     1114901
=> passed   2048    0.07      4196352     4231214     12658780     4333590
=> passed   4096    0.31     16781312     16859163     50499638     17068504
==> 7/7 tests passed

```

```

lg ratio(slopeTo() + 2*compare()) = lg (50499638 / 12658780) = 2.00
=> passed

```

==> 8/8 tests passed

Test 3a-3g: Find collinear points among the n points on an n/4-by-4 grid

	n	time	slopeTo()	compare()	slopeTo() + 2*compare()	compareTo()
-----						
=> passed	64	0.00	6796	14906	36608	17254
=> passed	128	0.00	27084	43854	114792	64675
=> passed	256	0.01	108108	149618	407344	246259
=> passed	512	0.02	431948	548156	1528260	950082
=> passed	1024	0.07	1726796	2087496	5901788	3710996
=> passed	2048	0.25	6905164	8122445	23150054	14600594
=> passed	4096	0.97	27616588	31990953	91598494	57806408
==> 7/7 tests passed						

```

lg ratio(slopeTo() + 2*compare()) = lg (91598494 / 23150054) = 1.98
=> passed

```

==> 8/8 tests passed

Test 4a-4g: Find collinear points among the n points on an n/8-by-8 grid

	n	time	slopeTo()	compare()	slopeTo() + 2*compare()	compareTo()
-----						
=> passed	64	0.00	6916	18045	43006	19197
=> passed	128	0.00	27688	75863	179414	86024
=> passed	256	0.01	110640	232229	575098	342237
=> passed	512	0.04	442208	854545	2151298	1346664
=> passed	1024	0.14	1767948	3260991	8289930	5336317
=> passed	2048	0.43	7069900	12699218	32468336	21239992
=> passed	4096	1.70	28275652	50043244	128362140	84631641
==> 7/7 tests passed						

```

lg ratio(slopeTo() + 2*compare()) = lg (128362140 / 32468336) = 1.98
=> passed

```

==> 8/8 tests passed

Total: 31/31 tests passed!

=====

