```csharp
using System.Text.Json;
namespace Basics01
{
    public class DefinitionInfo
    {
        public string definition { get; set; }
    }

    public class Desierto : Secas
    {
        readonly string _motto = "La lluvia no moja";
        public string _definition = "";

        public override void SetValues(double min, double max)
        {
            _temperature = new Capacities.Temperature();
            _temperature.SetTemperature(min, max);
        }

        public override void SetDefinition()
        {
            string path = @"../../../resources/textRegular.txt";
            string result = File.ReadAllText(path);
            _definition = result;
        }

        public void SetDefinitionJSON()
        {
            string path = @"../../../resources/textJson.json";
            string text = File.ReadAllText(path);
            DefinitionInfo proof1 =
                JsonSerializer.Deserialize<DefinitionInfo>(text);
            _definition = proof1.definition;
        }

        public void SetDefinitionJSONAlternative()
        {
            string text = @"{""definition"": ""definicion de ecosistema
                desierto""}";
            string textAlt = "{\"definition\": \"definicion de
                ecosistema desierto\"}";
            DefinitionInfo proof1 =
                JsonSerializer.Deserialize<DefinitionInfo>(text);
            _definition = proof1.definition;
        }
    }
}
```