```
1 namespace ExercismII
 2 {
 3
        public static class RotationalCipher
 4
            // Funcion que devuelve una cadena de texto codificada.
 5
 6
            public static string Rotate(string text, int shiftKey)
 7
                string result = "";
 8
                char letter = ' ';
 9
10
                if (shiftKey == 0)
11
                     return text;
12
13
                for (int i = 0; i < text.Length; i++)</pre>
14
15
                {
                     if (text[i] > 96 && text[i] < 123)</pre>
16
17
                     {
18
                         letter = text[i];
                         letter += (char)shiftKey;
19
20
                         if (letter > 122)
21
                             letter = (char)(letter - 26);
22
23
24
                         result += letter;
25
                     }
26
                     else if (text[i] > 65 && text[i] < 91)</pre>
27
28
29
                         letter = text[i];
30
                         letter += (char)shiftKey;
31
32
                         if (letter > 91)
33
                             letter = (char)(letter - 26);
34
35
                         result += letter;
                     }
36
37
38
                     else
39
40
                         letter = text[i];
41
                         result += letter;
                     }
42
43
                }
44
                return result;
45
            }
        }
46
47 }
48
49
```