```csharp
1  namespace ResumenFunciones
2  {
3      public class Dictionary
4      {
5          // CONSTRUCTORES
6          public Dictionary<int, string> presetDictionary1 = new
             Dictionary<int, string>
7          {
8              [0] = "Portero",
9              [1] = "Central",
10             [2] = "Central Derecho"
11         };
12
13         public Dictionary<int, string> presetDictionary2 = new
             Dictionary<int, string>
14         {
15             {9,"Delantero" }, {10, "Punta" }, {11,"Falso Nueve" }
16         };
17
18         public Dictionary<char, string> newPresetDictionary = new
             Dictionary<char, string>();
19
20
21         // ADD VALUES
22         public static Dictionary<int, string> AddValueToDictionary
             (Dictionary<int, string> dictionary, int key, string value)
23         {
24             dictionary.Add(key, value);
25             return dictionary;
26         }
27
28         public void AddValueToDictionary(int key, string value)
29         {
30             presetDictionary1.Add(key, value);
31             presetDictionary2.Add(key, value);
32         }
33
34         // GETTERS
35
36         public static string GetValue(Dictionary<int, string>
             dictionary, int number)
37         {
38             return dictionary[number];
39         }
40
41         public (string, string) GetValue(int number)
42         {
43             return (presetDictionary1[number], presetDictionary2
                [number]);
44         }
45
46
47         // LISTING DICTIONARIES
```

```csharp
48          public static void ListDictionary(Dictionary<int, string>
              dictionary)
49          {
50              foreach (KeyValuePair<int, string> item in dictionary)
51              {
52                  Console.WriteLine("" + item.Key + " : " + item.Value);
53              }
54          }
55
56          public void ListDictionary()
57          {
58              foreach (KeyValuePair<int, string> item in
                  presetDictionary1)
59              {
60                  Console.WriteLine("" + item.Key + " : " + item.Value);
61              }
62
63              foreach (KeyValuePair<int, string> item in
                  presetDictionary2)
64              {
65                  Console.WriteLine("" + item.Key + " : " + item.Value);
66              }
67          }
68
69          public void ListDictionary(int index)
70          {
71              Console.WriteLine(presetDictionary1[index]);
72              KeyValuePair<int, string> result =
                  presetDictionary1.ElementAt(index);
73              Console.WriteLine(result.Key);
74              Console.WriteLine(result.Value);
75          }
76          public static void ToString(Dictionary<int, string> dictionary)
77          {
78              int key = dictionary.ElementAt(0).Key;
79              string result = key.ToString();
80
81              string value = dictionary.ElementAt(0).Value;
82              string resultValue = value.ToString();
83
84              Console.WriteLine(result + ", " + resultValue);
85          }
86      }
87 }
```