

Computer Vision

Programming Language: C++

Project #6

Component Connectness

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*****Main*****

```
step 0: inFile ← open the input file
        prettyPrintFile, labelFile, propertyFile ← open from argc[]
        numRows, numCols, minVal, maxVal ← read from inFile
        dynamically allocate zeroFramedAry.

step 1: zero2D (zeroFramedAry)

step 2: loadImage(inFile, zeroFramedAry)

step 3: Connectness ← from argv[2]

step 4: newLabel ← connectPass1 (Connectness, zeroFramedAry,
NonZeroNeighborAry)

step 5: prettyPrint (prettyPrintFile)
        printEQAry (newLabel, prettyPrintFile)

step 6: connectPass2 (Connectness, zeroFramedAry, NonZeroNeighborAry)

step 7: prettyPrint (prettyPrintFile
        printEQAry (newLabel, prettyPrintFile)

step 8: manageEQAry (EQAry, newLabel)
        printEQAry (numCCLable, prettyPrintFile)

step 9: connectPass3 (...) // See algorithm below
        prettyPrint (prettyPrintFile
        printEQAry (numCCLable, prettyPrintFile)

step 10: output numRows, numCols, newMin, newMax to labelFile

step 11: printImg (labelFile)

step 12: printCCproperty (propertyFile)

step 13: drawBoxes(zeroFramedAry, CCproperty)

step 14: prettyPrint (prettyPrintFile)

step 15: close all files
```

Source Code:

```
#include <iostream>
#include <fstream>
#include <string>
using namespace std;

//DEBUGSTUFF
void printArrayDebug(int** array, int rows, int cols){
    for(int i = 0; i < rows; i++){
        for(int j = 0; j < cols; j++){
            cout << array[i][j] << " ";
        }
        cout << endl;
    }
}

struct Property{
    int label, numpixels;
    int upperLftR = INT_MAX;
    int upperLftC= INT_MAX;
    int lowerRgtR, lowerRgtC;
};

// Prototypes
void zero2DAry(int** array, int rows, int cols);
void loadImage(fstream& imgFile, int** zeroFrameAry, int row, int col);
int connectPass1(int Connectness, int** Ary, int* NonZeroNeighborAry, int rows, int cols, int* EQArray);
int loadNonZeroPass1(int** Ary, int Connectness, int i, int j, int* NonZeroNeighborAry, bool &diffFlag, int &nonZeroCount);
void minus1D(int* Ary1D);
void updateEQ(int* EQArray, int* NonZeroNeighborAry, int minLabel, int nonZeroCount);
void prettyPrint(int** array, fstream& outFile, int rows, int cols);
void printEQAry(int newLabel, int* EQArray, fstream& outFile);
void connectPass2(int Connectness, int** Ary, int* NonZeroNeighborAry, int rows, int cols, int* EQArray);
int loadNonZeroPass2(int** Ary, int Connectness, int i, int j, int* NonZeroNeighborAry, bool &diffFlag, int &nonZeroCount);
void manageEQAry(int* EQArray, int newLabel);
void connectPass3(int* EQArray, int** Ary, Property* CCproperty, int rows, int cols);
void PrintImg(int** Ary, fstream& outFile, int rows, int cols);
void printCCProperty(Property* CCproperty, fstream& outFile, int numOfCC);
void drawBoxes(int** zeroFrameAry, Property* CCproperty, int numOfCC);

int main(int argc, char* argv[]){
    //CLI inputs
    fstream inFile(argv[1]);
    // connectness integer is from argv[2]
    fstream prettyPrintFile(argv[3], fstream::out);
    fstream labelFile(argv[4], fstream::out);
    fstream propertyFile(argv[5], fstream::out);

    // Variables
    int numRows, numCols, minVal, maxVal, Connectness, newLabel, trueNumCC, numNb;
    inFile >> numRows;
    inFile >> numCols;
    inFile >> minVal;
    inFile >> maxVal;
    newLabel = 0;
    numNb = 5;
    int *NonZeroNeighborAry = new int[numNb];
    int EQSize = (numRows*numCols)/2;
    int *EQArray = new int[EQSize];

    //Setting all EQArray[i] = i
    for(int i = 0; i < EQSize; i++){
        EQArray[i] = i;
    }

    //Dynamically allocating zeroFrameAry
```

```

int **zeroFrameAry = new int*[numRows+2];
for(int i = 0; i < numRows+2; i++){
    zeroFrameAry[i] = new int[numCols+2];
}
//Step 1
zero2DAry(zeroFrameAry, numRows+2, numCols+2);
//Step 2
loadImage(inFile, zeroFrameAry, numRows, numCols);
// printArrayDebug(zeroFrameAry, numRows+2, numCols+2); //DEBUGSTUFF
//Step 3
Connectness = stoi(argv[2]);
//Step 4
newLabel = connectPass1(Connectness, zeroFrameAry, NonZeroNeighborAry, numRows, numCols,
EQArray);
//Step 5
prettyPrintFile << "zeroFrameAry after Pass-1: " << endl;
prettyPrint(zeroFrameAry, prettyPrintFile, numRows+2, numCols+2); // zeroFrameAry to
prettyPrintFile
prettyPrintFile << "EQArray after Pass-1: " << endl;
printEQAry(newLabel, EQArray, prettyPrintFile); // print EQArray up to newLabel to pretty
//Step 6
connectPass2(Connectness, zeroFrameAry, NonZeroNeighborAry, numRows, numCols, EQArray);
//Step 7
prettyPrintFile << "zeroFrameAry after Pass-2: " << endl;
prettyPrint(zeroFrameAry, prettyPrintFile, numRows+2, numCols+2);
prettyPrintFile << "EQArray after Pass-2: " << endl;
printEQAry(newLabel, EQArray, prettyPrintFile); //
//Step 8
manageEQAry(EQArray, newLabel);
prettyPrintFile << "EQArray after manageEQAry: " << endl;
printEQAry(newLabel, EQArray, prettyPrintFile);
//Step 8.5 Creating CCproperty
int numOfCC = -1;
for(int i = 0; i < newLabel; i++){
    if(EQArray[i] > numOfCC){ numOfCC = EQArray[i];}
}
Property* CCproperty = new Property[numOfCC+1];
//Step 9
connectPass3(EQArray, zeroFrameAry, CCproperty, numRows, numCols);
prettyPrintFile << "zeroFrameAry after Pass-3: " << endl;
prettyPrint(zeroFrameAry, prettyPrintFile, numRows+2, numCols+2);
prettyPrintFile << "EQArray after Pass-3 (Up to numOfCC): " << endl;
printEQAry(numOfCC, EQArray, prettyPrintFile);
//Step 9.5 Finding newMin and newMax
int newMin = INT_MAX, newMax;
for(int i = 1; i < numRows+1; i++){
    for(int j = 1; j < numCols+1; j++){

        if(zeroFrameAry[i][j] > newMax) {newMax = zeroFrameAry[i][j];}
        if(zeroFrameAry[i][j] < newMin) {newMin = zeroFrameAry[i][j];}
    }
}
//Step 10
labelFile << numRows << " " << numCols << " " << newMin << " " << newMax << endl;
//Step 11
PrintImg(zeroFrameAry, labelFile, numRows, numCols);
//Step 12
propertyFile << numRows << " " << numCols << " " << newMin << " " << newMax << endl;
propertyFile << numOfCC << endl;
printCCProperty(CCproperty, propertyFile, numOfCC);
//Step 13
drawBoxes(zeroFrameAry, CCproperty, numOfCC);

//Step 14
prettyPrintFile << "zeroFrameAry after drawBoxes(): " << endl;
prettyPrint(zeroFrameAry, prettyPrintFile, numRows+2, numCols+2);

//Step 15
inFile.close();
prettyPrintFile.close();
labelFile.close();

```

```

    propertyFile.close();
} // end of main

// Functions
void drawBoxes(int** zeroFrameAry, Property* CCproperty, int numOfCC){
    int index = 1;
    while(index < numOfCC+1){
        int minRow = CCproperty[index].upperLftR + 1;
        int minCol = CCproperty[index].upperLftC + 1;
        int maxRow = CCproperty[index].lowerRgtR + 1;
        int maxCol = CCproperty[index].lowerRgtC + 1;
        int label = CCproperty[index].label;

        for(int i = minCol; i < maxCol; i++){ zeroFrameAry[minRow][i] = label;}
        for(int i = minCol; i < maxCol; i++){ zeroFrameAry[maxRow][i] = label;}
        for(int i = minRow; i < maxRow; i++){ zeroFrameAry[i][minCol] = label;}
        for(int i = minRow; i < maxRow; i++){ zeroFrameAry[i][maxCol] = label;}

        index++;
    }
}

void printCCProperty(Property* CCproperty, fstream& outFile, int numOfCC){
    int sizeCCP = numOfCC+1;
    for(int i = 1; i <= sizeCCP; i++){
        outFile << CCproperty[i].label << endl;
        outFile << CCproperty[i].numpixels << endl;
        outFile << CCproperty[i].upperLftR << " " << CCproperty[i].upperLftC << endl;
        outFile << CCproperty[i].lowerRgtR << " " << CCproperty[i].lowerRgtC << endl;
    }
}

void PrintImg(int** Ary, fstream& outFile, int rows, int cols){
    for(int i = 1; i < rows+1; i++){
        for(int j = 1; j < cols+1; j++){
            outFile << Ary[i][j] << " ";
        }
        outFile << endl;
    }
}

void connectPass3(int* EQArray, int** Ary, Property* CCproperty, int rows, int cols){

    for(int i = 1; i < rows+1; i++){
        for(int j = 1; j < cols+1; j++){
            if(Ary[i][j] > 0){
                Ary[i][j] = EQArray[ Ary[i][j] ];

                CCproperty[ Ary[i][j] ].label = Ary[i][j];

                CCproperty[ Ary[i][j] ].numpixels++;

                if(i < CCproperty[ Ary[i][j] ].upperLftR) {CCproperty[Ary[i][j]].upperLftR = i;} //
lowest i
                if(j < CCproperty[ Ary[i][j] ].upperLftC) {CCproperty[Ary[i][j]].upperLftC = j;} //
lowest j

                if(i > CCproperty[ Ary[i][j] ].lowerRgtR) {CCproperty[Ary[i][j]].lowerRgtR = i;} //
highest i
                if(j > CCproperty[ Ary[i][j] ].lowerRgtC) {CCproperty[Ary[i][j]].lowerRgtC = j;} //
highest j
            }
        }
    }
}

```

```

void manageEQArray(int* EQArray, int newLabel){
    //0
    int realLabel = 0;
    //1
    int index = 1;
    //2-3
    while(index <= newLabel){
        //2
        if(index != EQArray[index]){
            EQArray[index] = EQArray[EQArray[index]];
        } else {
            realLabel++;
            EQArray[index] = realLabel;
        }
        //3
        index++;
    } // 4(loop)
}

int loadNonZeroPass2(int** Ary, int Connectness, int i, int j, int* NonZeroNeighborAry, bool
&diffFlag, int &nonZeroCount){
    minus1D(NonZeroNeighborAry);
    nonZeroCount = 0;
    //1
    NonZeroNeighborAry[nonZeroCount] = Ary[i][j];
    nonZeroCount++;
    //2
    if(Ary[i+1][j] > 0){
        NonZeroNeighborAry[nonZeroCount] = Ary[i+1][j];
        nonZeroCount++;
    }
    //3
    if(Ary[i][j+1] > 0){
        NonZeroNeighborAry[nonZeroCount] = Ary[i][j+1];
        nonZeroCount++;
    }
    //4
    if(Connectness == 8){
        if(Ary[i+1][j-1] > 0){
            NonZeroNeighborAry[nonZeroCount] = Ary[i+1][j-1];
            nonZeroCount++;
        }
        if(Ary[i+1][j+1] > 0){
            NonZeroNeighborAry[nonZeroCount] = Ary[i+1][j+1];
            nonZeroCount++;
        }
    }
    //5
    int minLabel = NonZeroNeighborAry[0];
    diffFlag = false;
    //6
    int index = 1;
    // 7-8
    while(index < nonZeroCount){
        //7 (new specs)
        if(minLabel != NonZeroNeighborAry[index]){
            diffFlag = true;
        }
        if(minLabel > NonZeroNeighborAry[index]){
            minLabel = NonZeroNeighborAry[index];
        }
        //8
        index++;
    } // 9(loop)
    //10
    return minLabel;
}

```

```

void connectPass2(int Connectness, int** Ary, int* NonZeroNeighborAry, int rows, int cols, int*
EQArray){
    int minLabel;
    int nonZeroCount;
    bool diffFlag;
    for(int I = rows; I > 0; i--){ //R-L
        for(int j = cols; j > 0; j--){ //B-T
            if(Ary[i][j] > 0){
                minLabel = loadNonZeroPass2(Ary, Connectness, I, j, NonZeroNeighborAry, diffFlag,
nonZeroCount);
                if(minLabel != Ary[i][j]){
                    Ary[i][j] = minLabel;
                }
                if(diffFlag == true){
                    updateEQ(EQArray, NonZeroNeighborAry, minLabel, nonZeroCount);
                }
            }
        }
    }
}

void printEQAry(int newLabel, int* EQArray, fstream& outFile){
    for(int I = 0; I < newLabel; i++){
        outFile << EQArray[i] << " ";
    }
    outFile << endl;
}

void prettyPrint(int** array, fstream& outFile, int rows, int cols){
    for(int I = 0; I < rows; i++){
        for(int j = 0; j < cols; j++){
            if(array[i][j] == 0){
                outFile << ".";
            } else {
                outFile << array[i][j] << " ";
            }
        }
        outFile << endl;
    }
    outFile << endl;
}

void updateEQ(int* EQArray, int* NonZeroNeighborAry, int minLabel, int nonZeroCount){
    int index = 0;
    while(index < nonZeroCount && NonZeroNeighborAry[index] != -1){
        EQArray[NonZeroNeighborAry[index]] = minLabel;
        index++;
    }
}

void minus1D(int* Ary1D){
    for(int I = 0; I < 5; i++){ //Size has been hardcoded
        Ary1D[i] = -1;
    }
}

int loadNonZeroPass1(int** Ary, int Connectness, int I, int j, int* NonZeroNeighborAry, bool
&diffFlag, int &nonZeroCount){
    minus1D(NonZeroNeighborAry);
    nonZeroCount = 0;
    //1
    if(Ary[i-1][j] > 0){
        NonZeroNeighborAry[nonZeroCount] = Ary[i-1][j];
        nonZeroCount++;
    }
    //2
    if(Ary[i][j-1] > 0){
        NonZeroNeighborAry[nonZeroCount] = Ary[i][j-1];
        nonZeroCount++;
    }
}

```

```

    }
    //3
    if(Connectness == 8){
        if(Ary[i-1][j-1] > 0){
            NonZeroNeighborAry[nonZeroCount] = Ary[i-1][j-1];
            nonZeroCount++;
        }
        if(Ary[i-1][j+1] > 0){
            NonZeroNeighborAry[nonZeroCount] = Ary[i-1][j+1];
            nonZeroCount++;
        }
    }
    //4
    if(nonZeroCount <= 0){return 0;}
    //5
    int minLabel = NonZeroNeighborAry[0];
    diffFlag = false;
    //6
    int index = 1;
    //7-8
    while(index < nonZeroCount){
        //7 (new specs)
        if(minLabel != NonZeroNeighborAry[index]){
            diffFlag = true;
        }
        if(minLabel > NonZeroNeighborAry[index]){
            minLabel = NonZeroNeighborAry[index];
        }
        //8
        index++;
    } // 9(loop)
    //10
    return minLabel;
}

int connectPass1(int Connectness, int** Ary, int* NonZeroNeighborAry, int rows, int cols, int*
EQArray){
    int newLabel = 0;
    int minLabel;
    int nonZeroCount;
    bool diffFlag;
    for(int I = 1; I < rows+1; i++){
        for(int j = 1; j < cols+1; j++){
            if (Ary[i][j] > 0){
                minLabel = loadNonZeroPass1(Ary, Connectness, I, j, NonZeroNeighborAry, diffFlag,
nonZeroCount);
                if(minLabel == 0){
                    newLabel++;
                    Ary[i][j] = newLabel;
                } else if (minLabel > 0){
                    Ary[i][j] = minLabel;
                    if (diffFlag == true){
                        updateEQ(EQArray, NonZeroNeighborAry, minLabel, nonZeroCount);
                    }
                }
            }
        }
    }
} // end of loop
return newLabel;
}

void loadImage(fstream& inFile, int** zeroFrameAry, int rows, int cols){
    int value;
    for(int I = 1; I < rows+1; i++){
        for(int j = 1; j < cols+1; j++){
            inFile >> value;
            zeroFrameAry[i][j] = value;
        }
    }
}
}

```

```
void zero2Dary(int** array, int rows, int cols){  
    for(int i = 0; i < rows; i++){  
        for(int j = 0; j < cols; j++){  
            array[i][j] = 0;  
        }  
    }  
}
```

END OF SOURCE CODE

Output for 4-Connectness: prettyPrintFile

```
prettyPrint_4.txt
zeroFrameAry after Pass-1:
.....
..... 1 1 1 1 1 1 1 1 1 1 ..... 2 .....
..... 1 1 1 1 1 1 1 1 1 1 ..... 3 3 3 2 .....
..... 1 1 ..... 4 3 3 3 2 .....
..... 1 1 ..... 5 4 ..... 3 3 .....
..... 1 1 ..... 6 5 ..... 3 3 .....
..... 1 1 ..... 6 5 ..... 3 3 .....
..... 7 ..... 6 5 ..... 8 3 3 .....
..... 9 ..... 5 5 ..... 8 3 .....
..... 10 ..... 5 5 5 5 .....
..... 11 1 1 1 ..... 5 5 5 .....
..... 11 1 1 1 .....
..... 1 .....
..... 12 ..... 13 13 13 .....
..... 14 ..... 15 13 13 13 .....
..... 16 ..... 17 15 13 13 13 13 ..... 18 18 .....
..... 19 ..... 20 17 ..... 13 13 ..... 18 18 .....
..... 21 ..... 20 17 ..... 13 13 .....
..... 22 22 22 ..... 23 23 ..... 20 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 25 23 ..... 20 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 26 25 ..... 27 ..... 20 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 28 26 ..... 29 ..... 20 17 17 17 17 17 13 13 ..... 24 24 .....
..... 22 22 ..... 28 26 ..... 29 ..... 20 17 17 17 17 17 13 13 ..... 24 24 .....
..... 22 22 22 ..... 29 ..... 20 17 ..... 13 13 ..... 24 24 .....
..... 22 22 22 ..... 30 ..... 20 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 31 ..... 30 20 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 32 31 ..... 30 20 17 ..... 13 13 ..... 33 33 ..... 34 24 .....
..... 22 22 ..... 32 31 ..... 30 20 17 ..... 13 13 ..... 33 33 ..... 24 24 .....
..... 22 22 ..... 32 31 ..... 30 ..... 13 ..... 33 33 33 24 .....
..... 22 22 ..... 31 31 ..... 35 ..... 37 ..... 33 33 24 24 .....
..... 22 22 ..... 31 31 31 ..... 38 ..... 39 40 ..... 41 ..... 42 .....
..... ..... 43 ..... 39 ..... 44 44 ..... 42 .....
..... ..... 45 ..... 46 ..... 44 47 .....
..... ..... 48 49 ..... 50 47 .....
..... ..... 51 ..... 50 .....
.....

EQArray after Pass-1:
0 1 2 3 4 5 6 7 9 10 11 12 13 14 13 16 17 18 19 17 21 22 23 24 25 26 27 22 29 30 31 31 24 24 35 36 37 38 39
40 41 42 43 44 45 46 47 48 49 47
zeroFrameAry after Pass-2:
.....
..... 1 1 1 1 1 1 1 1 1 1 ..... 3 3 3 2 .....
..... 1 1 ..... 3 3 3 3 2 .....
..... 1 1 ..... 4 4 ..... 3 3 .....
..... 1 1 ..... 5 5 ..... 3 3 .....
..... 1 1 ..... 5 ..... 3 3 .....
..... 7 ..... 5 5 ..... 3 3 .....
..... 9 ..... 5 5 ..... 3 3 .....
..... 10 ..... 5 5 5 5 .....
..... 11 1 1 1 ..... 5 5 5 .....
..... 11 1 1 1 .....
..... 1 .....
..... 12 ..... 13 13 13 .....
..... 14 ..... 13 13 13 13 13 .....
..... 16 ..... 13 13 13 13 13 13 ..... 18 18 .....
..... 19 ..... 13 13 ..... 13 13 ..... 18 18 .....
..... 21 ..... 13 13 ..... 13 13 .....
..... 22 22 ..... 23 23 ..... 13 13 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 23 ..... 13 13 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 25 25 ..... 27 ..... 13 13 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 22 26 ..... 29 ..... 13 13 13 13 13 13 13 13 ..... 24 24 .....
..... 22 22 ..... 22 26 ..... 29 ..... 13 13 13 13 13 13 13 13 ..... 24 24 .....
..... 22 22 ..... 22 22 ..... 29 ..... 17 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 22 22 ..... 30 ..... 17 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 31 ..... 30 17 17 ..... 13 13 ..... 24 24 .....
..... 22 22 ..... 31 31 ..... 30 17 17 ..... 13 13 ..... 24 24 ..... 24 24 .....
..... 22 22 ..... 31 31 ..... 30 17 17 ..... 13 13 ..... 24 24 ..... 24 24 .....
..... 22 22 ..... 31 31 ..... 30 ..... 13 ..... 24 24 24 .....
..... 22 22 ..... 31 31 ..... 35 ..... 37 ..... 24 24 24 .....
..... 22 22 ..... 31 31 31 ..... 38 ..... 39 40 ..... 41 ..... 42 .....
..... ..... 43 ..... 39 ..... 44 44 ..... 42 .....
..... ..... 45 ..... 46 ..... 44 47 .....
..... ..... 48 49 ..... 47 47 .....
..... ..... 51 ..... 50 .....
.....

EQArray after Pass-2:
0 1 2 3 4 5 6 7 3 9 10 11 12 13 14 13 16 13 18 19 13 21 22 23 24 23 25 27 22 29 30 31 31 24 24 35 36 37 38 39
40 41 42 43 44 45 46 47 48 49 47
EQArray after manageEQAry:
0 1 2 3 3 3 3 4 3 5 6 1 7 8 9 8 10 8 11 12 8 13 14 15 16 15 15 17 14 18 19 20 20 16 16 21 22 23 24 25 26 27
28 29 30 31 32 33 34 35 33
zeroFrameAry after Pass-3:
.....
..... 1 1 1 1 1 1 1 1 1 1 ..... 3 3 3 2 .....
..... 1 1 ..... 3 3 3 3 2 .....
..... 1 1 ..... 3 3 ..... 3 3 .....
..... 1 1 ..... 3 3 ..... 3 3 .....
..... 4 ..... 3 3 ..... 3 3 .....
..... 5 ..... 3 3 ..... 3 3 .....
..... 6 ..... 3 3 3 3 .....
..... 1 1 1 1 ..... 3 3 3 .....
..... 1 1 1 1 ..... 3 .....
..... 1 .....
..... 7 ..... 8 8 8 .....
..... 9 ..... 8 8 8 8 ..... 11 11 .....
..... 10 ..... 8 8 8 ..... 8 8 ..... 11 11 .....
..... 12 ..... 8 8 ..... 8 8 ..... 11 11 .....
..... 13 ..... 8 8 ..... 8 8 .....
..... 14 14 ..... 15 15 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 15 15 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 15 15 ..... 17 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 14 15 ..... 18 ..... 8 8 8 8 8 8 8 8 ..... 16 16 .....
..... 14 14 ..... 14 15 ..... 18 ..... 8 8 8 8 8 8 8 8 ..... 16 16 .....
..... 14 14 14 ..... 18 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 14 14 ..... 19 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 20 ..... 19 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 20 20 ..... 19 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 20 20 ..... 19 ..... 8 8 ..... 8 8 ..... 16 16 .....
..... 14 14 ..... 20 20 ..... 21 ..... 22 ..... 23 ..... 16 16 16 16 .....
..... 14 14 ..... 20 20 ..... 24 ..... 25 ..... 26 ..... 27 ..... 28 .....
..... ..... 29 ..... 25 ..... 30 30 ..... 28 .....
..... ..... 31 ..... 32 ..... 30 ..... 33 .....
..... ..... 34 ..... 35 ..... 33 33 .....
..... ..... 36 ..... 33 .....
.....
```


propertyFile

```
propertyFile_4.txt
35 35 0 36
35
1
44
2 6
13 15
2
4
2 31
4 32
3
37
3 23
11 31
4
1
8 6
8 6
5
1
9 7
9 7
6
1
10 8
10 8
7
1
14 11
14 11
8
73
14 17
29 25
9
1
15 10
15 10
10
1
16 9
16 9
11
4
16 32
17 33
12
1
17 8
17 8
13
1
18 7
18 7
14
33
19 4
31 8
15
8
19 8
23 11
16
33
19 28
30 33
17
1
21 13
21 13
18
3
22 14
24 14
19
5
25 15
29 15
20
12
26 9
31 13
21
1
30 14
30 14
22
1
30 16
30 16
23
1
30 25
30 25
24
1
31 17
31 17
25
2
31 24
32 24
26
1
31 26
31 26
27
1
31 29
31 29
28
2
31 34
32 34
29
1
32 18
32 18
```

```
propertyFile_4.txt
30
3
32 27
33 28
31
1
33 19
33 19
32
1
33 23
33 23
33
4
33 29
35 30
34
1
34 20
34 20
35
1
34 22
34 22
36
1
0 0
35 21
```

**END OF PROPERTY_4
END OF CONNECTNESS 4 OUTPUT**

prettyPrintFile

[illegible][illegible]

END OF PRETTY_8

labelFile_8.txt

END OF LABEL_8

END OF PROPERTY_8
END OF CONNECTNESS 8 OUTPUT