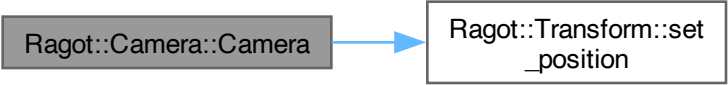


Ragot::Camera::Camera



```
graph LR; A[Ragot::Camera::Camera] --> B[Ragot::Transform::set_position]
```

A diagram illustrating a function call. On the left, a gray rectangular box contains the text 'Ragot::Camera::Camera'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'Ragot::Transform::set_position'.

Ragot::Transform::set
_position