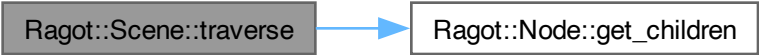


Ragot::Scene::traverse



```
graph LR; A[Ragot::Scene::traverse] --> B[Ragot::Node::get_children]
```

A diagram showing a call from the function `Ragot::Scene::traverse` to the function `Ragot::Node::get_children`. The first box is gray and the second is white, connected by a blue arrow.

Ragot::Node::get_children