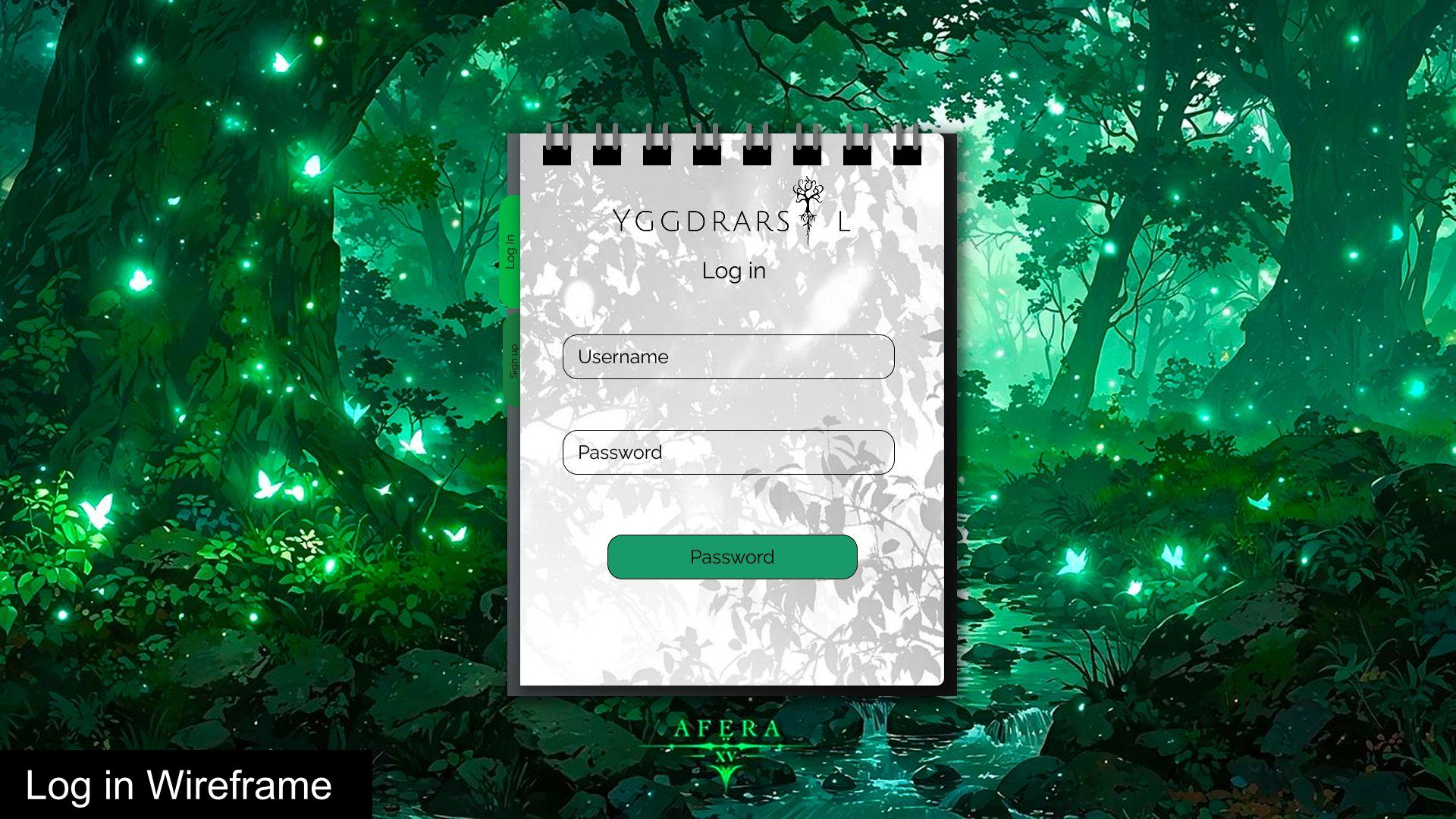
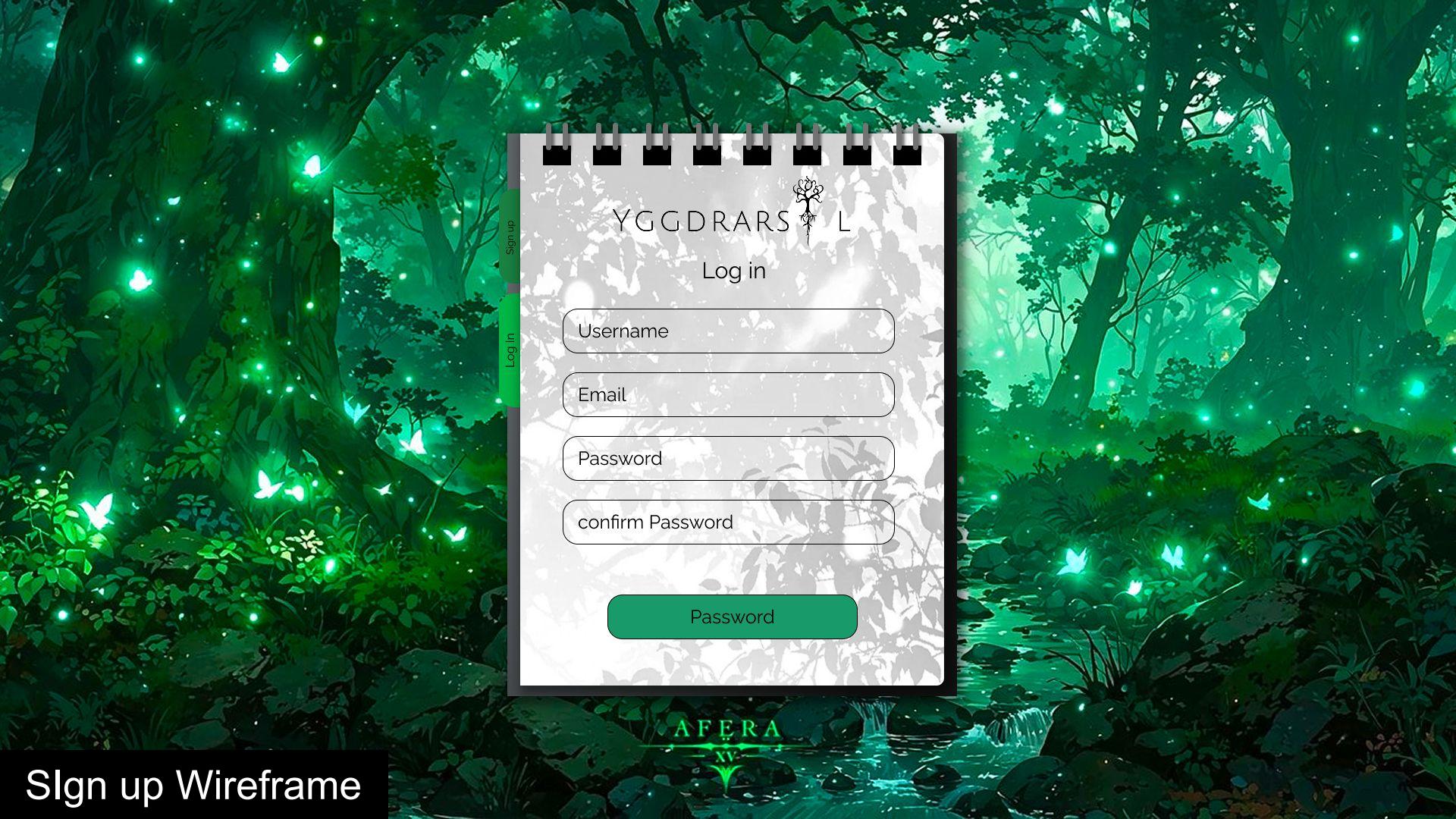




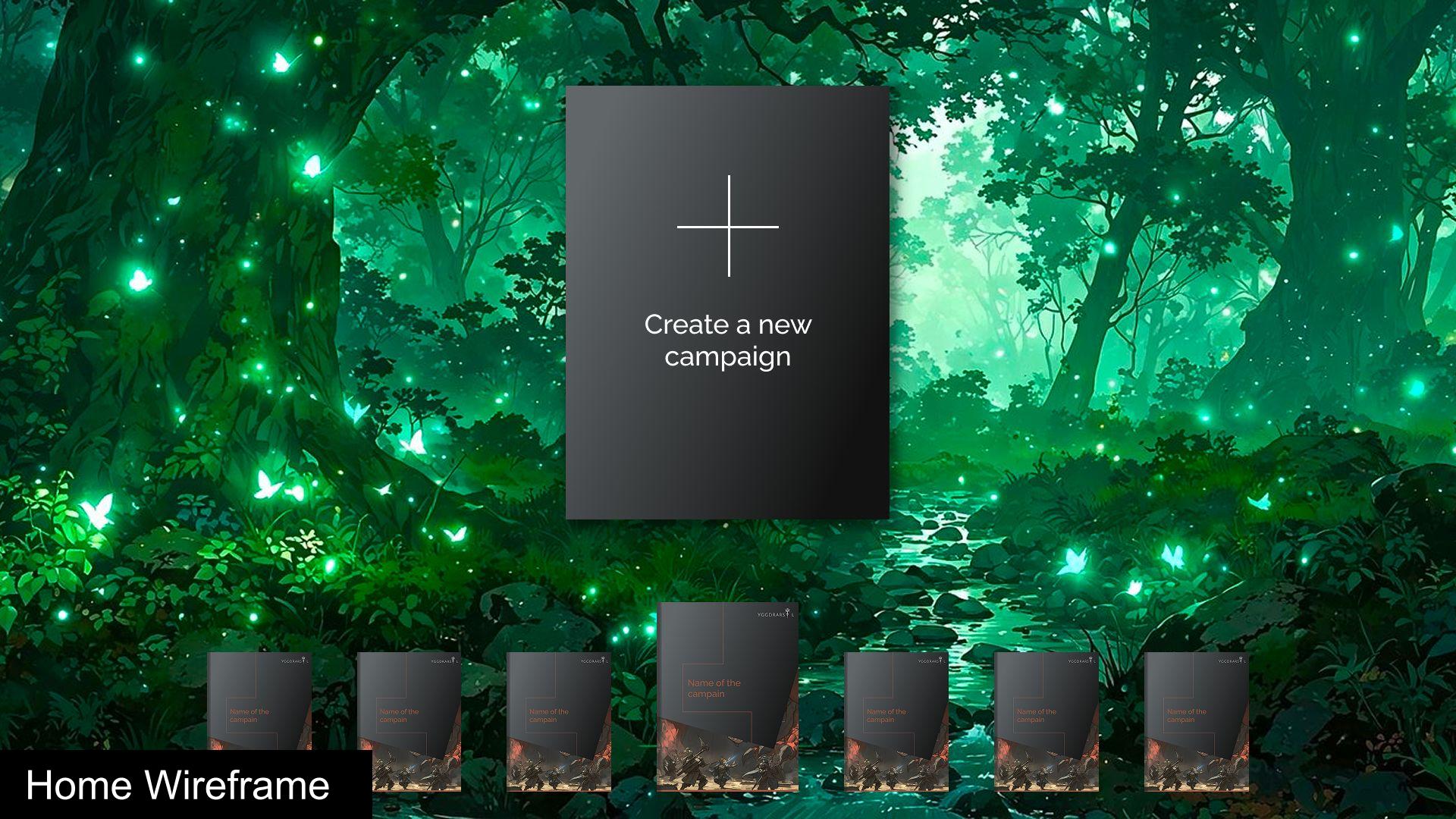
Yggdrasil Wireframes



Log in Wireframe



Sign up Wireframe



Create a new
campaign

Name of the
campaign

Home Wireframe



Name of the
campain

Create campaign Wireframe

Campaign page Wireframe

Campaign

Description

Players

Note

Character sheet

Encounter

Campaign

name of campaign

Players

Description

AIDÍR

DM Notes

1

2

Note

name of campaign

THE FAIRIE NORTH

THE LOST HAVEN

THE WIZARD ISLE

THE GREAT DUNAM

THE GREAT ULMAR

THE MOONSHINE BAY

THE BLUE EXPANSIVE

AIDÍR

Players

Description

DM Notes

1

2

Note

Stats

Description

Class

Background

Race

Item creator

Actions

Spells

Inventory

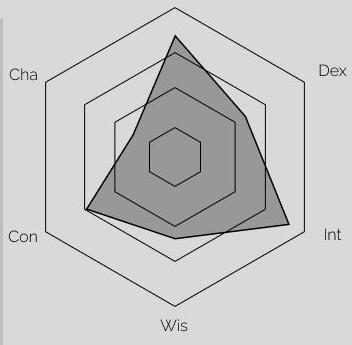
Character Sheet

Encounter

Campaign

Alex Black
Shinobi

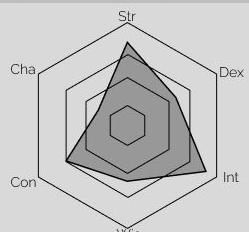
Human Scholar



19 AC
1 Level
30 Speed

19
25 HP

Skills Strength (+2) Athletics



Sword of the night

Great Sword

Description

Forged in shadow and quenched in the thirst of dying stars, the Sword of the Night is a blade that drinks the light around it. Its jagged form pulses with a faint golden glow that slashes through darkness like a dying ember in the void. This weapon is said to hunger—not for blood, but for essence—leaving foes with an unshakable sense of emptiness after a wound.

2d6
Slashing

1d4
Cold



Character page Wireframe

Character Sheet Stats Description Class **Background** Race Item creator Actions Spells Inventory

Scholar

Description

You have dedicated your life to the pursuit of knowledge—be it arcane, historical, natural, or philosophical. Whether you were trained at a grand university, mentored by a wise master, or self-taught in the dusty corners of forgotten libraries, your mind is your greatest weapon. Others may swing swords or cast spells with flair, but you shape the world with reason, insight, and understanding.

+2 Insight
+2 History

Tool proficiencies

- Calligrapher's supplies

Tool Language

Sword of the night

Great Sword

Description

Forged in shadow and quenched in the thirst of dying stars, the Sword of the Night is a blade that drinks the light around it. Its jagged form pulses with a faint golden glow that slashes through darkness like a dying ember in the void. This weapon is said to hunger—not for blood, but for essence—leaving foes with an unshakable sense of emptiness after a wound.

2d6 Slashing
1d4 Cold

Dreadful Bright

Character background page Wireframe

Stats

Description

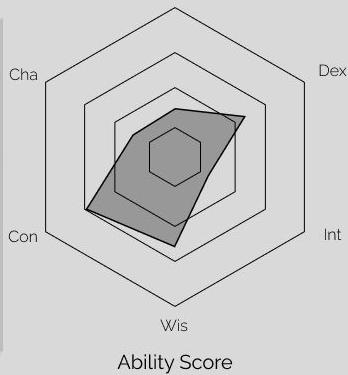
Encounters

Character sheet

Encounter

Campaign

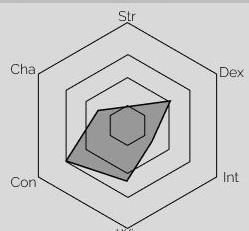
Gobta
Goblin



10 AC
1 Level
20 Speed
14/20 HP

Skills
+2 Athletics

Strength Dex Int Wis Con Cha



The Magic Club

Martial weapon

Description

Forged from a shard of sky-stone and etched with primal runes of might, this oversized club pulses with ancient, thundering energy. Said to have been carved by giants who mistook a meteor for a divine message, it holds a presence that demands awe—and fear. When wielded, it hums with power and confidence, as if it knows it's better than every other weapon in the room.

1d6 Bludgeoning

1d4 Cold



The Magic Club

Encounter page Wireframe