SIMULTANEOUS LINEAR EQUATIONS

Created: 2019-12-11 ∧ 15:32

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LEARNING OBJECTIVES

- Use the *Gaussian Elimination* method of solving sets of simultaneous linear equations.
- Select the correct ordering of rows to minimize floating point error.

THE PROBLEM

• We are given a series of equations of this form:

$$a_1x + b_1y + c_1z = d_1 \ a_2x + b_2y + c_2z = d_2 \ a_3x + b_3y + c_3z = d_3$$

- ullet We know the values of $a_i,\ b_i,\ \mathrm{and}\ c_i$ for all i
- We want the values of x, y, and z.

• Solution: use a matrix formulation

$$egin{bmatrix} a_1 & b_1 & c_1 \ a_2 & b_2 & c_2 \ a_3 & b_3 & c_3 \end{bmatrix} \quad egin{bmatrix} x \ y \ z \end{bmatrix} \quad = \quad egin{bmatrix} d_1 \ d_2 \ d_3 \end{bmatrix}$$

SOLVING THE MATRIX EQUATIONS

- Use Gaussian Elimination to solve this. Step 1: Forward elimination.
 - \circ For each row i and row j where i < j, subtract off multiples of row i from row j to zero out column i.
 - The solution vector needs to participate in this as well: called the augmented matrix

$$\left[egin{array}{ccc|c} a_1 & b_1 & c_1 & d_1 \ a_2 & b_2 & c_2 & d_2 \ a_3 & b_3 & c_3 & d_3 \ \end{array}
ight] \quad \Rightarrow \quad \left[egin{array}{ccc|c} a_1 & b_1 & c_1 & d_1 \ 0 & b_2' & c_2' & d_2' \ 0 & b_3' & c_3' & d_3' \ \end{array}
ight] \quad \Rightarrow \quad \left[egin{array}{ccc|c} a_1 \ 0 \ 0 \ \end{array}
ight]$$

- Step 2: Backward elimination.
 - \circ For each row i and row j where i>j, subtract off multiples of row i from row j to zero out column j.
 - \circ Result: a diagonal matrix. Then $z=d_3''/c_3''$, etc...

A REAL EXAMPLE, STEP 1

Want to solve:

$$\begin{bmatrix} 1 & 3 & 5 \\ 2 & 10 & 30 \\ 3 & 12 & 20 \end{bmatrix} \quad \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 10 \\ 30 \\ 50 \end{bmatrix}$$

• Step 1: forward substitution

$$\begin{bmatrix} 1 & 3 & 5 & | & 10 \\ 2 & 10 & 30 & | & 30 \\ 3 & 17 & 20 & | & 50 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 3 & 5 & | & 10 \\ 0 & 4 & 20 & | & 10 \\ 0 & 8 & 5 & | & 20 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$
STEP 2

$$\begin{bmatrix} 1 & 3 & 5 \\ 2 & 10 & 30 \\ 3 & 12 & 20 \end{bmatrix} \quad \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 10 \\ 30 \\ 50 \end{bmatrix}$$

• Step 2: Backward substitution

$$\begin{bmatrix} 1 & 3 & 5 & | & 10 \\ 0 & 4 & 20 & | & 10 \\ 0 & 0 & -35 & | & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 3 & 0 & | & 10 \\ 0 & 4 & 0 & | & 10 \\ 0 & 0 & -35 & | & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

- Solution: x = 2.5, y = 1.25, z = 0
- Tips:
 - If you end up with a all-zero row, the system is underspecified.
 - To reduce numerical error, sort rows by largest column value.

Source Code

• Gleefully stolen from <u>Competitive Programming 3</u>.

```
1: #define MAX_N 100
 2: struct AugmentedMatrix { double mat[MAX_N][MAX_N +
    struct ColumnVector { double vec[MAX_N]; };
    ColumnVector GaussianElimination(int N, AugmentedMa
 5:
        // input: N, Augmented Matrix Aug, output: Colu
        int i, j, k, l; double t; ColumnVector X;
6:
        // the forward elimination phase
7:
        for (j = 0; j < N - 1; j++) {
8:
           1 = j;
9:
           for (i = j + 1; i < N; i++) // which row has
10:
              if (fabs(Aug.mat[i][j]) > fabs(Aug.mat[1]
11:
12:
           // swap this pivot row, reason: to minimize
           for (k = j; k \le N; k++)
13:
               t = Aug.mat[j][k], Aug.mat[j][k] = Aug.m
14:
            // the actual forward elimination phase
15:
           for (i = j + 1; i < N; i++)
16:
               for (k = N; k >= j; k--)
17:
                   Aug.mat[i][k] -= Aug.mat[j][k] * Aug
18:
19:
        }
        for (j = N - 1; j \ge 0; j--) {// the back subst
20:
           for (t = 0.0, k = j + 1; k < N; k++) t += Au
21:
           X.vec[j] = (Aug.mat[j][N] - t) / Aug.mat[j][
22:
23:
        }
24:
        return X;
25: }
```