# Andrew Garrett

#### Github | LinkedIn | Website

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## **EDUCATION**

#### UNIVERSITY OF PENNSYLVANIA

MSE: ROBOTICS, FOCUS IN AI & ML Aug 2021 - May 2023 | Philadelphia, PA School of Engineering

Cum. GPA: 3.9 / 4.0

**BSE: MECHANICAL ENGINEERING** 

Aug 2018 - May 2021 | Philadelphia, PA

School of Engineering

Minors: Computer Science, Mathematics

Cum. GPA: 3.6 / 4.0

## COURSEWORK

#### CS

Deep Learning • Computer Vision Autonomous Driving • Machine Learning Artificial Intelligence • Robotics

#### ME

Design & Controls of UAVs • Vibrations Solid Mechanics • Fluid Mechanics Statics • Dynamics • Mechanical Design

## **SKILLS**

#### **HARD SKILLS**

Fullstack Development (Edge, Cloud) Algorithms • Data Structures Machine Learning • Deep Learning Computer Vision • Controls Simulation • Mechanical Design

#### **SOFT SKILLS**

Teamwork • Leadership • Planning Project Development • Research

## SOFTWARF

#### LANGUAGES:

Python • Java • Typescript MATLab • C++ • Shell • ATEX

#### **TECHNOLOGIES:**

Git • AWS • Docker • Ansible Linux (NVIDIA Jetson)

## **INTERESTS**

Origami • Art • Sailing Tennis • Soccer • Golf

#### **EXPERIENCE**

#### RIVIAN AUTOMOTIVE INC.

SOFTWARE ENGINEERING INTERN - VIRTUAL ENGINEERING

May 2022 - December 2022 | Palo Alto, CA

- Trained and deployed an object detection model on the edge (93% mAP over 7 classes), used to track vehicles by VIN through End of Line lifecycle
- Developed HTTP live-streaming fullstack application for viewing historical and live camera data from over 50 edge devices
- Led software and hardware R&D for semi-autonomous point cloud acquisition and registration with Boston Dynamics Spot robot and laser scanner

#### LABORATORY OF DR. JIANBO SHI

COMPUTER VISION RESEARCH INTERN

May 2021 - May 2022 | Philadelphia, PA

- Completed rigorous training in Computer Vision and Deep Learning techniques, both theoretically and in Python implementation
- Coordinated with Toyota Research to collect and prepare 20 hours of a multimodal video dataset of human subjects solving escape room scenarios.
- Built a pipeline for synchronized video recording from up to 7 cameras, Post-processed human gaze-data for fixations and 3D-gaze, and RGB-D data for 3D Reconstruction and 3D human-pose estimation

#### VIJAY KUMAR ROBOTICS LABORATORY

Undergraduate Research Assistant

October 2019 - December 2020 | Philadelphia, PA

- Served as Mechanical Design Lead for a medium sized quadrotor platform with 6D-pose end-effector
- Utilized SolidWorks to perform FEA and CFD, led manufacturing of carbon-fibre frame and custom-machined parts for a full physical prototype

## VOLUNTEERING

## ADVENTURES CROSS-COUNTRY - ARCC | STUDENT VOLUNTEER July 2017 - August 2017 | Ladakh, India

- Worked at a local primary school to teach English to Ladakhi children
- Refurbished three classrooms and helped build a playground for said students

July 2016 - August 2016 | Kampong-Speu, Cambodia

- Worked at a local primary school to teach English and Math to Khmer children
- Constructed and installed 40+ bio-sand, clean water filters for needy families in Asia's poorest province

## **EXTRACURRICULAR ACTIVITIES**

#### **UNIVERSITY**

- American Society of Mechanical Engineers (ASME) Chapter Board Member
- Penn Undergraduate Math Society (PUMS) Chapter Board Member
- Penn Undergraduate Refugee Empowerment (PURE) Member
- Phi Gamma Delta (FIJI) Chairman of Mental Health