

## CSCI 447 — Machine Learning: Soft Computing

### Project #4

**Assigned: November 11, 2019**  
**Design Document Due: November 22, 2019**  
**Project Due: December 9, 2019**

This assignment requires you to apply three different evolutionary approaches to train a feedforward neural network and then compare the results of evolutionary training to your implementation of backpropagation. For this particular assignment, you will focus only on training the weights of a pre-defined neural network, thus the only difference between the various implementations for a given problem will be the training algorithm.

Starting with an untrained neural network, you will train the weights of the network using each of the following algorithms (separately):

- Backpropagation
- Genetic algorithm with real-valued chromosomes
- Differential evolution
- Particle swarm optimization

For each of these algorithms, you will conduct appropriate studies to determine the best parameter settings (e.g., learning rate, momentum, inertia, etc.) prior to running the head-to-head comparisons. Be sure to apply good experimental design in your process (e.g., tuning sets, cross-validation, statistical hypothesis testing).

For this assignment, you will use three classification datasets and three regression data sets that you will download from the UCI Machine Learning Repository, namely:

1. Abalone — <https://archive.ics.uci.edu/ml/datasets/Abalone>  
[Classification] Predicting the age of abalone from physical measurements.
2. Car Evaluation — <https://archive.ics.uci.edu/ml/datasets/Car+Evaluation>  
[Classification] The data is on evaluations of car acceptability based on price, comfort, and technical specifications.
3. Image Segmentation — <https://archive.ics.uci.edu/ml/datasets/Image+Segmentation>  
[Classification] The instances were drawn randomly from a database of 7 outdoor images. The images were hand segmented to create a classification for every pixel.
4. Computer Hardware — <https://archive.ics.uci.edu/ml/datasets/Computer+Hardware>  
[Regression] The estimated relative performance values were estimated by the authors using a linear regression method. The gives you a chance to see how well you can replicate the results with these two models.
5. Forest Fires — <https://archive.ics.uci.edu/ml/datasets/Forest+Fires>  
[Regression] This is a difficult regression task, where the aim is to predict the burned area of forest fires, in the northeast region of Portugal, by using meteorological and other data .
6. Wine Quality — <https://archive.ics.uci.edu/ml/datasets/Wine+Quality>  
[Regression] This contains two data sets, one for red wine and one for white. Either combine the data sets into a single set for the regression task or build separate regression trees. This is your choice; however, we expect the separate trees to be better. The objective is to learn a model to assess the quality of wine.

Some of the data sets may have missing attribute values. When this occurs in low numbers, you may simply edit the corresponding values out of the data sets. For more occurrences, you should do some kind of “data imputation” where, basically, you generate a value of some kind. This can be purely random, or it can be sampled according to the conditional probability of the values occurring, given the underlying class for that example. The choice is yours, but be sure to document your choice.

An important component in virtually any machine learning process is tuning. Most algorithms have a number of hyper-parameters that need to be tuned to get the best performance from the algorithm. You are expected to tune these hyper-parameters, and you need to explain your tuning process as part of the experimental design (in the design document) as well as when discussing your result (in the project report).

Your assignment consists of the following steps:

1. Prepare a design document addressing the design of four different neural network training methods applied to a fixed structure neural network to be used either for classification or regression. Be sure to include an explanation of your experimental design as well.
2. Download the six (6) data sets from the UCI Machine Learning repository. You can find this repository at <http://archive.ics.uci.edu/ml/>.
3. Pre-process the data to ensure you are working with complete examples (i.e., no missing attribute values).
4. Implement feedforward neural network training using a tunable genetic algorithm. Use your GA to train the 0, 1, and 2-hidden layer networks you produced from project 3.
5. Implement feedforward neural network training using a tunable differential evolution procedure. Use DE to train the 0, 1, and 2-hidden layer networks you produced from project 3.
6. Implement feedforward neural network training using a tunable particle swarm optimization algorithm. Use PSO to train the 0, 1, and 2-hidden layer networks you produced from project 3.
7. Develop a hypothesis focusing on convergence rate and final performance of each of the chosen algorithms.
8. Compare the results of all three of your algorithms and backpropagation (which should have been implemented previously), after tuning, on the data sets given above.
9. Write a paper that incorporates the following elements, summarizing the results of your experiments:
  - (a) Title and author name
  - (b) A brief, one paragraph abstract summarizing the results of the experiments
  - (c) Problem statement, including hypothesis
  - (d) Description of algorithms implemented
  - (e) Description of your experimental approach
  - (f) Presentation of the results of your experiments
  - (g) A discussion of the behavior of your algorithms, combined with any conclusions you can draw
  - (h) Summary
  - (i) References (You should have at least one reference related to each of the algorithms implemented and any other references you consider to be relevant. You should also provide a reference for each of the data sets. You may not reference websites except for the data sets.)
10. Create a video that is no longer than 5 minutes long demonstrating the functioning of your code. This video should focus on behavior and not on walking through the code. You need to show input, data structure, and output. How you do this is entirely up to you, but be sure it will convince the grader that your program works.
11. Submit your design document, fully documented code, results of the runs of your algorithm, video, and paper.