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«Київський політехнічний інститут»
Фізико-технічний інститут**

**Лабораторна робота №2
Методи обчислень
«РОЗВ'ЯЗАННЯ СИСТЕМ
ЛІНІЙНИХ АЛГЕБРАЇЧНИХ РІВНЯНЬ (СЛАР) ПРЯМИМИ
МЕТОДАМ»**

Варіант 4

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Київ – 2021

Вхідна система

Матриця A

2,12	0,42	1,34	0,88
0,42	3,95	1,87	0,43
1,34	1,87	2,98	0,46
0,88	0,43	0,46	4,44

Вектор B

11,172
0,115
0,009
9,349

Результати роботи програми

Work of program which solve matrix

Matrix left side

2.12	0.42	1.34	0.88
0.42	3.95	1.87	0.43
1.34	1.87	2.98	0.46
0.88	0.43	0.46	4.44

Matrix right side

11.172
0.115
0.009
9.349

Process of finding solving matrix...

Direct course factorization:

-step with index i=0 j=0:

1.45602	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

-step with index i=1 j=0:

1.45602	0	0	0
0.288457	0	0	0
0	0	0	0
0	0	0	0

-step with index i=2 j=0:

1.45602	0	0	0
0.288457	0	0	0
0.920316	0	0	0
0	0	0	0

-step with index i=3 j=0:

1.45602	0	0	0
---------	---	---	---

0.288457	0	0	0
0.920316	0	0	0
0.604386	0	0	0
-step with index i=1 j=1:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0	0	0
0.604386	0	0	0
-step with index i=2 j=1:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	0	0
0.604386	0	0	0
-step with index i=2 j=2:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0	0	0
-step with index i=3 j=1:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	0	0
-step with index i=3 j=2:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	0
-step with index i=3 j=3:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747
-step with index i=0 j=1:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747
-step with index i=0 j=2:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747
-step with index i=0 j=3:			
1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747

-step with index i=1 j=2:

1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747

-step with index i=1 j=3:

1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747

-step with index i=2 j=3:

1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747

Temp solving step:

-step with index i=0:

7.67296
0
0
0

-step with index i=1:

7.67296
-1.06708
0
0

-step with index i=2:

7.67296
-1.06708
-5.10353
0

-step with index i=3:

7.67296
-1.06708
-5.10353
1.99151

Matrix of factorization:

1.45602	0	0	0
0.288457	1.96642	0	0
0.920316	0.815966	1.21129	0
0.604386	0.130013	-0.167023	2.00747

Transponate matrix of factorization:

1.45602	0.288457	0.920316	0.604386
0	1.96642	0.815966	0.130013
0	0	1.21129	-0.167023
0	0	0	2.00747

Solving step:

-step with index i=4:

0

0

0

0.992054

-step with index i=2:

0

0

-4.07652

0.992054

-step with index i=1:

0

1.08331

-4.07652

0.992054

-step with index i=0:

7.22006

1.08331

-4.07652

0.992054

Inconspicuous vector:

1.77636e-15

2.63678e-16

1.75207e-16

0

Код

```

#include <iostream>
#include <string>
#include <cmath>
#include <stdio.h>
#include <windows.h>
#include <conio.h>

using namespace std;

#define _type_ long double
#define line
cout<<endl<<"_____ "<<endl;

_type_** find_lower_matrix(_type_** matrix_left, _type_** matrix_lower, int
size_matrix);
_type_* temp_solving(_type_** matrix_lower, _type_* temp_matrix, _type_*
matrix_right, int size_matrix);
_type_* finding_solving(_type_** matrix_lower, _type_* temp_matrix, _type_*
solving, int size_matrix);
_type_* inconspicuous(_type_** matrix_left, _type_* matrix_right, _type_*
solving, _type_* temp_matrix, int size_matrix);

void output_vector(_type_* matrix_right, int size_matrix);
void output_double_matrix(_type_** matrix_left, int size_matrix);

int main()
{
    int size_matrix=4;

    _type_** matrix_left = new _type_*[size_matrix];

    for (int i = 0; i < size_matrix; i++)
    {
        matrix_left[i] = new _type_[size_matrix];
    }

    for (int i = 0; i < size_matrix; i++)
    {
        for (int j = 0; j < size_matrix; j++)
        {
            matrix_left[i][j] = 0;
        }
    }

    _type_* matrix_right = new _type_[size_matrix];

    for (int i = 0; i < size_matrix; i++)
    {
        matrix_right[i] = 0;
    }

    _type_** matrix_lower = new _type_*[size_matrix];

    for (int i = 0; i < size_matrix; i++)
    {
        matrix_lower[i] = new _type_[size_matrix];
    }

    for (int i = 0; i < size_matrix; i++)
    {

```

```

        for (int j = 0; j < size_matrix; j++)
        {
            matrix_lower[i][j] = 0;
        }
    }

    _type_* temp_matrix = new _type_[size_matrix];

    for (int i = 0; i < size_matrix; i++)
    {
        temp_matrix[i] = 0;
    }

    _type_* solving = new _type_[size_matrix];

    for (int i = 0; i < size_matrix; i++)
    {
        solving[i] = 0;
    }

    ////////////////////////////////////////////Progam start//////////////////////////////////////////

    line

    cout << endl << "Work of program which solve matrix" << endl;

    line

    cout << endl << "Matrix left side" << endl << endl;

    matrix_left[0][0] = 2.12;    matrix_left[0][1] = 0.42;    matrix_left[0]
[2] = 1.34;    matrix_left[0][3] = 0.88;    matrix_right[0] =11.172;

    matrix_left[1][0] = 0.42;    matrix_left[1][1] = 3.95;    matrix_left[1]
[2] = 1.87;    matrix_left[1][3] = 0.43;    matrix_right[1] =0.115;

    matrix_left[2][0] = 1.34;    matrix_left[2][1] = 1.87;    matrix_left[2]
[2] = 2.98;    matrix_left[2][3] = 0.46;    matrix_right[2] =0.009;

    matrix_left[3][0] = 0.88;    matrix_left[3][1] = 0.43;    matrix_left[3]
[2] = 0.46;    matrix_left[3][3] = 4.44;    matrix_right[3] =9.349;

    output_double_matrix(matrix_left,size_matrix);

    cout << endl << "Matrix right side" << endl << endl;

    output_vector(matrix_right, size_matrix);

    line

    cout << endl << "Process of finding solving matrix..." << endl << endl;

    find_lower_matrix(matrix_left, matrix_lower, size_matrix);

    temp_solving(matrix_lower, temp_matrix, matrix_right, size_matrix);

    finding_solving(matrix_lower,temp_matrix,solving,size_matrix);

    inconspicuous(matrix_left, matrix_right, solving,temp_matrix, size_matrix);

    line

```

```

////////////////////////////////////////Progam end////////////////////////////////////////

delete[] solving;

delete[] temp_matrix;

for (int i = 0; i < size_matrix; i++)
{
    delete matrix_lower[i];
}

delete[] matrix_lower;

delete[] matrix_right;

for (int i = 0; i < size_matrix; i++)
{
    delete matrix_left[i];
}

delete[] matrix_left;

return 0;
}

_type_** find_lower_matrix(_type_** matrix_left, _type_** matrix_lower, int
size_matrix)
{
    cout << endl << "Direct course factorization:" << endl;
    matrix_lower[0][0] = sqrt(matrix_left[0][0]);
    cout << endl << "\t -step with index i=" << 0 << " j=" << 0 << ":" << endl;
    output_double_matrix( matrix_lower,size_matrix);
    for (int i = 1; i < size_matrix; i++)
    {
        matrix_lower[i][0] = (matrix_left[i][0]) / matrix_lower[0][0];
        cout << endl << "\t -step with index i=" << i << " j=" << 0 << ":" <<
endl;
        output_double_matrix(matrix_lower, size_matrix);
    }
    for (int i = 1; i < size_matrix; i++)
    {
        for (int j = 1; j < size_matrix; j++)
        {
            if (i > j)
            {
                _type_ temp = 0;
                for (int k = 0; k <= j - 1; k++)
                {
                    temp = temp + matrix_lower[i][k] * matrix_lower[j]
[k];

```



```

        }
        temp = matrix_left[i][j] - temp;
        matrix_lower[i][j] = temp / matrix_lower[j][j];
        cout << endl << "\t -step with index i=" << i << " j=" <<
j << ":" << endl;
        output_double_matrix(matrix_lower, size_matrix);
    }
}

_type_ temp = 0;
for (int j = 0; j <= i-1; j++)
{
    temp = temp + pow(matrix_lower[i][j], 2);
}
temp = matrix_left[i][i] - temp;
matrix_lower[i][i] = sqrt(temp);
cout << endl << "\t -step with index i=" << i << " j=" << i << ":" <<
endl;
    output_double_matrix(matrix_lower, size_matrix);
}

for (int i = 0; i < size_matrix; i++)
{
    for (int j = 0; j < size_matrix; j++)
    {
        if (j > i)
        {
            matrix_left[i][j] = 0;
            cout << endl << "\t -step with index i=" << i << " j=" <<
j << ":" << endl;
            output_double_matrix(matrix_lower, size_matrix);
        }
    }
}

return matrix_lower;
}

_type_* temp_solving(_type_** matrix_lower, _type_* temp_matrix, _type_*
matrix_right, int size_matrix)
{
    cout << endl << "Temp solving step:" << endl;
    temp_matrix[0] = matrix_right[0] / matrix_lower[0][0];
    cout << endl << "\t -step with index i=" << 0 << ":" << endl;

```

```

        output_vector(temp_matrix, size_matrix);
    for (int i = 1; i < size_matrix; i++)
    {
        _type_ temp = 0;

        for (int j = 0; j < i; j++)
        {
            temp = temp + matrix_lower[i][j] * temp_matrix[j];

            temp = - temp + matrix_right[i];

            temp_matrix[i] = temp / matrix_lower[i][i];

            cout << endl << "\t -step with index i=" << i << ":" << endl;

            output_vector(temp_matrix, size_matrix);
        }

        return temp_matrix;
    }

_type_* finding_solving(_type_** matrix_lower, _type_* temp_matrix, _type_*
solving, int size_matrix)
{
    cout << endl << "Matrix of factorization:" << endl;

    output_double_matrix(matrix_lower, size_matrix);

    for (int i = 0; i < size_matrix; i++)
    {
        for (int j = 0; j < i; j++)
        {
            _type_ temp;
            temp = matrix_lower[i][j];
            matrix_lower[i][j] = matrix_lower[j][i];
            matrix_lower[j][i] = temp;
        }
    }

    cout << endl << "Transponate matrix of factorization:" << endl;

    output_double_matrix(matrix_lower, size_matrix);

    cout << endl << "Solving step:" << endl;

    solving[size_matrix - 1] = temp_matrix[size_matrix - 1] /
matrix_lower[size_matrix - 1][size_matrix - 1];

    cout << endl << "\t -step with index i=" << size_matrix << ":" << endl;

    output_vector(solving, size_matrix);

    for (int i = size_matrix - 2; i >=0; i--)
    {
        _type_ temp = 0;

        for (int j = i; j < size_matrix; j++)
        {
            temp = temp + matrix_lower[i][j+1] * solving[j+1];
        }
    }

```

```

        temp = -temp + temp_matrix[i];

        solving[i] = temp / matrix_lower[i][i];

        cout << endl << "\t -step with index i=" << i << ":" << endl;

        output_vector(solving, size_matrix);
    }
    return solving;
}

_type_* inconspicuous(_type_** matrix_left, _type_* matrix_right, _type_*
solving, _type_* temp_matrix, int size_matrix)
{
    matrix_left[0][0] = 2.12;    matrix_left[0][1] = 0.42;    matrix_left[0]
[2] = 1.34;    matrix_left[0][3] = 0.88;
    matrix_left[1][0] = 0.42;    matrix_left[1][1] = 3.95;    matrix_left[1]
[2] = 1.87;    matrix_left[1][3] = 0.43;
    matrix_left[2][0] = 1.34;    matrix_left[2][1] = 1.87;    matrix_left[2]
[2] = 2.98;    matrix_left[2][3] = 0.46;
    matrix_left[3][0] = 0.88;    matrix_left[3][1] = 0.43;    matrix_left[3]
[2] = 0.46;    matrix_left[3][3] = 4.44;

    for (int i = 0; i < size_matrix; i++)
    {
        temp_matrix[i] = 0;
    }

    for (int i = 0; i < size_matrix; i++)
    {
        _type_ temp = 0;

        for (int j = 0; j < size_matrix; j++)
        {
            temp = temp + matrix_left[i][j] * solving[j];
        }

        temp_matrix[i] = abs(temp-matrix_right[i]);
    }

    cout << endl << "Inconspicuous vector:" << endl;

    output_vector(temp_matrix, size_matrix);

    return temp_matrix;
}

void output_double_matrix(_type_** matrix_left, int size_matrix)
{
    cout << endl;

    for (int i = 0; i < size_matrix; i++)
    {
        for (int j = 0; j < size_matrix; j++)
        {
            if (matrix_left[i][j]==0)
            {
                cout << "\t\t" << matrix_left[i][j];
            }
            else
            {
                cout << "\t" << matrix_left[i][j];
            }
        }
    }
}

```

```
        cout << endl;
    }
    cout << endl;
}

void output_vector(_type_* matrix_right, int size_matrix)
{
    cout << endl;

    for (int i = 0; i < size_matrix; i++)
    {
        cout << "\t\t" << matrix_right[i];
        cout << endl << endl;
    }

    cout << endl;
}
```