CS 208 Homework 1

Andrew Shackelford

February 26, 2019

All code and figures are available here.

Contents

1	Pro	olem 1	3						
	1.1	Process	3						
		1.1.1 Calculating Population Proportions	3						
		1.1.2 Generating Random Individuals	3						
		1.1.3 Trying Different Attacks	3						
		1.1.4 Caveat	4						
	1.2	Results	5						
	1.3	Analysis	5						
2	Problem 2								
4									
	$2.1 \\ 2.2$	Process	6						
	2.2	Plots	6						
		2.2.1 Rounding	6						
		2.2.2 Noise Addition	7						
		2.2.3 Subsampling	7						
	2.3	Analysis	7						
		2.3.1 Rounding	7						
		2.3.2 Noise Addition	8						
		2.3.3 Subsampling	8						
		2.3.4 Summary	8						
3	Problem 3								
	3.1	Process	9						
		3.1.1 Generating New Attributes	9						
		3.1.2 Fixing Parameters	9						
		3.1.3 Performing Attack	9						
	3.2	· · · · · · · · · · · · · · · · · · ·	9						
	J. _		0						

		3.2.2	Noise Addition	10		
		3.2.3	Subsampling			
	3.3	Analys	iis			
		3.3.1	Rounding Defense	12		
		3.3.2	Noise Addition Defense	12		
		3.3.3	Subsampling Defense	12		
		3.3.4	False Positive Rate	12		
		3.3.5	Summary	12		
4	Pro	blem 4		14		
Aı	pen	dices		15		
A	prob	lem_1_a	attack.py	15		
В	problem_2_attack.py					
\mathbf{C}	problem_2_graph.py					
D	prob	lem_3_a	attributes.py	26		
\mathbf{E}	prob	lem_3_a	attack.py	29		
\mathbf{F}	problem 3 graph.pv					

1.1 Process

In order to carry out a hypothetical reidentification attack against the PUMS dataset, we need to figure out how unique our population is when we have access to certain combinations of attributes. The code for this attack, problem_1_attack.py, is available at Appendix A.

1.1.1 Calculating Population Proportions

First, we will analyze the characteristics of our 5% sample. To do so, we will count how often each different value of a variable occurs for each attribute. The code to calculate these counts is in the get_counts() function.

Once we have the counts, we will calculate the proportions for each characteristic using the get_proportions() function.

1.1.2 Generating Random Individuals

While we could have simply counted the number of unique individuals in the sample, our problem lies in the fact that the sample is only a 5% random sample of the population. Therefore, we need to find the number of unique individuals out of a group of $20 \cdot n$ individuals, where n is the number of individuals in the sample. In order to do this, we will generate 20n "random" individuals that match the characteristics of our sample. The code to do this is in the generate_random_individuals() function.

Once we generate those individuals that match the characteristics of our sample, we simply need to count the number of unique ones, and report that number. This code is in the appropriately named count_unique_individuals() function.

1.1.3 Trying Different Attacks

I tried several different combinations of demographic attributes in order to see which ones would be effective at reidentification attacks. These combinations included:

- Attack A: attributes based on only publicly available information
 - sex
 - race
 - marital status
- Attack B: attributes based on publicly available information and information that would be available from an individual's tax return
 - sex

- race
- marital status
- PUMA (derived from address)
- children
- employment status
- income
- Attack C: attributes based on publicly available information and information that would be available from a voter registration database
 - sex
 - race
 - marital status
 - PUMA (derived from address)
 - age (derived from birthdate)
- Attack D: attributes based on publicly available information and information that would be available from an individual's tax return and voter registration database
 - sex
 - race
 - marital status
 - PUMA (derived from address)
 - children
 - employment status
 - income
 - age (derived from birthdate)

1.1.4 Caveat

However, this entire proposed attack depends on one crucial assumption: that each variable is independent of the rest. In the real world, race and age are correlated with income, race is likely correlated with address and therefore PUMA, and of course, children is highly correlated with marital status, not to mention countless other possible correlations. Therefore, the following calculations are likely optimistic, and in the real world less of the population would be unique due to the correlation of certain attributes. That being said, the following results are valid given that crucial assumption.

1.2 Results

Attack Type	Number Reidentified	Success Rate
A	0	0
В	115669	0.224
C	3816	0.007
D	394208	0.765

1.3 Analysis

Examining our results, we find that only using publicly available data, we would not be able to reidentify any individuals in the dataset. If we had access to a voter registration database, assuming each individual in the database had registered to vote, we'd be able to reidentify 3816 individuals, or approximately 0.7% of the dataset.

If, however, we were able to gain access to a more private source of data, such as an individual's tax return, we'd be able to identify 22.4% of the dataset, and lastly, if we had access to both a tax return and a voter registration database, we'd be able to identify an astoundingly high 76.5% of the dataset.

All of this analysis, however, is still predicated on the assumption that each variable is independent of the rest, something that is unlikely if not completely false in the real world. If the variables were dependent on one another, as they are in the real world, the success rate would likely drop for each of the various reidentification attacks. This attack also would also depend on having access to something like an individual's tax return, which is already a fairly sensitive document to gain access to. However, given those two caveats, we have proposed a very successful reidentification attack.

2.1 Process

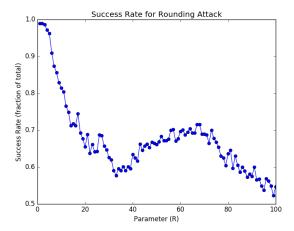
In order to determine how well this reconstruction attack performs on different defenses, I used a Python script that ran experiments with various defenses and parameters and wrote out the results to a CSV file. The code, problem_2_attack.py, is available at Appendix B.

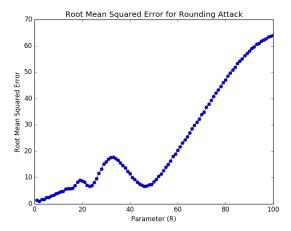
Once the experiments finished, I graphed the results using Python's matplotlib library. The code, problem_2_graph.py, is available at Appendix C.

2.2 Plots

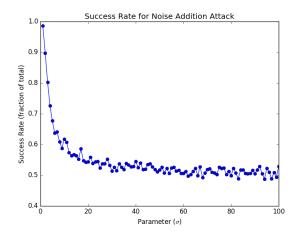
Below are the plots produced for each of the defense strategies, both for the overall success rate and the root-mean-squared-error for each parameter.

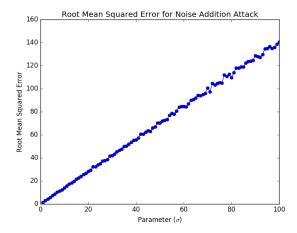
2.2.1 Rounding



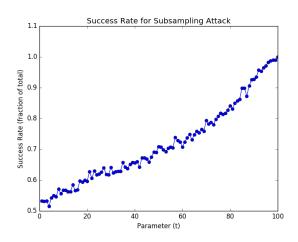


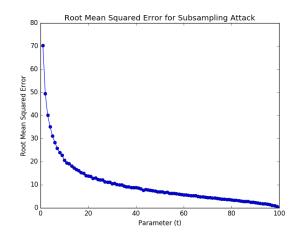
2.2.2 Noise Addition





2.2.3 Subsampling





2.3 Analysis

Unsurprisingly, we notice that as we increase the strength of each defense's parameter, the reconstruction success rate drops.

2.3.1 Rounding

For the rounding defense, we notice a steep decline in success rate until R=40, a slight increase until R=65, and then a continued decrease as R continues to increase. Curiously, the RMSE metric does not directly correlate with the success rate. While the success rate is a full 10 percent higher at R=60 than R=40, the RMSE is actually higher. Regardless, the attack's success rate falls below 60 percent at approximately R=35, and approaches 50 percent at R=90.

2.3.2 Noise Addition

For the noise addition defense, we notice an exponential-like curve for the success rate, and a linear graph for the RMSE. It does not take a high value of σ for the noise addition attack to prevent reconstruction - a value of $\sigma = 10$ causes the success rate to fall below 60 percent, and $\sigma = 30$ is sufficient to cause approximately 50 percent of the reconstruction attempts to fail.

2.3.3 Subsampling

Before we begin our analysis, it is important to note for that for the subsampling defense low values of t are extreme, i.e. t=100 implies no defense at all. For the subsampling defense, we see a linear increase in success rate as we increase the size of the subsample, and a exponential-like curve on the RMSE metric. Like the rounding defense, this defense requires a relatively extreme parameter to cause the attack to become unsuccessful - only once $t \leq 20$ does the success rate fall below 60 percent. Even at the most extreme t=1 does the success rate barely approach 50 percent.

2.3.4 Summary

Of these three defense strategies, the noise addition appears to be the most successful at preventing reconstruction for a less extreme value of its parameter. Requiring only a value of $\sigma=10$ for the success rate to consistently fall below 60 percent, this fares much better than R=80 and t=20 (where t=20 is the 80% most extreme defense). In addition, while the noise addition defense hits a success rate of 50% around $\sigma=20$, the other attacks don't reach that low of a success rate until the parameters reach their absolute extremes, R=100 and t=1, respectively. At such a point, the results from these queries yield almost no actionable data since there is so much inaccuracy in the result.

It is worth noting, however, that all of these defenses have similar values of RMSE at their 60 percent and 50 percent thresholds. The simple difference is that the rounding defense, and to an extent the subsampling defense, cause systematic error while the noise addition defense will create a more uniform source of error.

Based on these conclusions, it appears the noise addition defense is the best defense that reduces the success rate while preventing the results from being too inaccurate. As a result, when aiming to prevent reconstruction attacks while keeping the statistics useful, noise addition appears to be the best defense mechanism.

3.1 Process

3.1.1 Generating New Attributes

In order to have enough attributes to conduct a successful membership attack, I used a Python script to generate new attributes in the same method used in Problem 2. I chose to generate n^2 new attributes, so as to have plenty of attributes available depending on how many were needed in the attack. The new population and sample files were then written out to CSV files. I ended up only using 10n attributes, and simply splice off the rest each time upon loading. Once the new set of attributes were generated, I also calculated the sample and population means and stored those in separate CSV files to avoid having to recalculate them each time, as the full population file with 100^2 attributes per person took up over a gigabyte of space. The code to generate these attributes, problem_3_attributes.py, is available in Appendix D.

3.1.2 Fixing Parameters

Now, we must fix parameters for each of our three defenses. Looking back at our results from Problem 2, we find that values R = 35, $\sigma = 10$, and t = 20 should be sufficient to cause less than 60 percent (approximately $\frac{1}{2}$) of the bits to be reconstructed.

3.1.3 Performing Attack

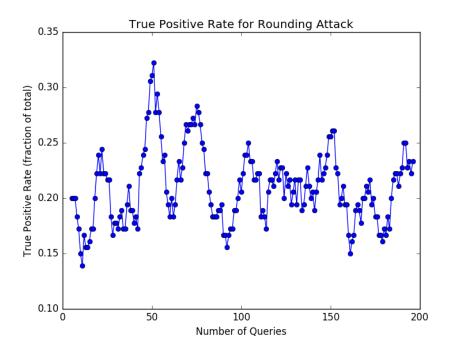
Now that we have fixed the parameters, we'll slightly modify our code from Problem 2 to keep the attributes fixed while varying the number of queries, and see how the attack performs. The code to carry out this attack, problem_3_attack.py, is available in Appendix E.

Once the experiments finished, I graphed the results using Python's matplotlib library. Before I graphed them, I used np.convolve to smooth out some of the noise in the data so the graphs would be more readable. The code to graph the results, problem_3_graph.py, is available at Appendix F.

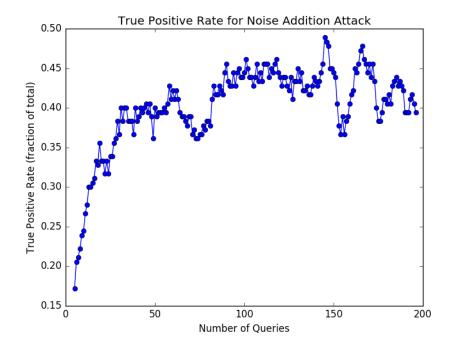
3.2 Plots

Below are the plots produced for each of the defense strategies, with the number of queries on the x-axis and the true positive rate on the y-axis.

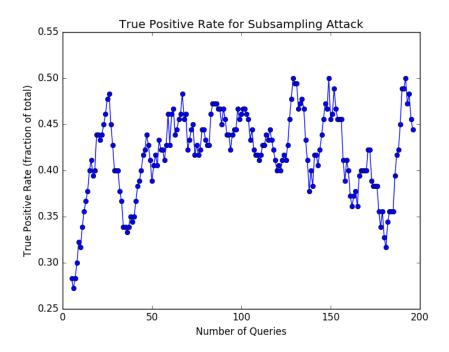
3.2.1 Rounding



3.2.2 Noise Addition



3.2.3 Subsampling



3.3 Analysis

3.3.1 Rounding Defense

In regards to the rounding defense, the most important thing to note is that increasing the number of queries will have no impact on the results returned by the rounding attack, since each query is going to round to the same number anyway. As a result, the only factor is the parameter that we fixed earlier, which was R=35. Since we're rounding a sample of 100 to the nearest multiple of 35, there is very little information to be gleaned from this data, and increasing the number of queries is not going to affect the success rate of the attack, since each query will be rounded to the same number anyways. Therefore, it makes sense that the membership attack against the rounding defense would not perform that well and not be correlated with the number of queries.

3.3.2 Noise Addition Defense

The membership attack fares much better against the noise addition defense. While small numbers of queries are unsuccessful, we can see a clear and steady increase in true positive rate as we increase the number of queries, reaching a consistent 30 percent true positive rate once the number of queries is greater than 10, and a consistent 35 percent true positive rate once the number of queries is greater than 35. At points, the true positive rate even approaches 50 percent. This shows the vulnerability that repeated queries can have on simple noise addition defenses.

3.3.3 Subsampling Defense

The membership attack also has good results against the subsampling defense. The true positive rate is always above 30 percent and only rarely dips below 35 percent. In fact, it holds around 45 percent on average, and at certain points we obtain a true positive rate as high as 50 percent.

3.3.4 False Positive Rate

While we have shown that our attack has a fairly high true positive rate, we must also ensure that it does not have too high of a false positive rate. In order to ensure we have a false positive rate of $\frac{1}{10n}$, we set our p-value = 0.001. In order to test the false positive rate, we fix our number of queries to be 2n against our noise addition defense. Running a test of 1000 queries on a previously generated random subset of the population known not to be in the sample, we found 0 false positives, thus confirming that our false positive rate is empirically $\leq \frac{1}{10n}$. The code to execute this attack is also available in the false_positive_rate() function of problem_3_attack.py, and is located at Appendix E.

3.3.5 Summary

These results show that even when we reach the point where reconstruction attacks are

no longer viable, we can execute a membership attack against the same dataset with fairly good results, obtaining best case true positive rates of anywhere from 30 percent to 45 percent, depending on the defense mechanism used. However, this attack does not work against the rounding defense, simply because additional queries do not lend us additional information about the dataset. In addition, these results show that we can perform such a membership attack with a very low false positive rate as well, thus giving us useful data about whether a specific member of the population is definitely in the sample. During testing, I performed the same membership attack with a p-value of 0.05 and found true positive rates of approximately 80 percent. As a result, it appears that if we were willing to accept higher false positive rates, we could obtain much higher true positive rates as well.

I have a few different ideas on possible final project topics. First, I'd be interested in creating a differentially private querying system for the Census data from this problem set, that makes the reconstruction and membership attacks infeasible. This would be an experimental project where I would develop a differentially private querying mechanism and test both its effectiveness at preventing privacy leaks and measure the error introduced by the mechanism.

I'd also be interested in developing an attack against an existing database. I'd be especially curious about attacking a database in some way related to Harvard, since that would both demonstrate the effect privacy leaks have on our community and perhaps afford us a chance to fix it. However, I haven't been able to think of any databases that fill these criteria yet, and would be open to suggestions from the professors. In this case, I anticipate developing a kind of reconstruction or membership attack against such database and then proposing, and perhaps implementing, methods to fix the privacy leaks found.

Appendices

 ${f A}$ problem_1_attack.py

```
0.00
Andrew Shackelford
ashackelford@college.harvard.edu
CS 208 - Spring 2019
Homework 1, Problem 1
0.00
import csv
import numpy as np
from collections import Counter
TOTAL = 25766 * 20 # number of rows in 5% sample * 20 to get total
# load and clean sample csv
def read_csv(file):
   with open(file, 'rU') as csv_file:
       reader = csv.DictReader(csv_file)
       data = []
       for row in reader:
           if row['englishability'] == 'NA':
              row['englishability'] = 2
           if row['income'][-4:] == 'e+05':
              row['income'] = int(row['income'][:-4]) * 100000
           for key in row.keys():
              row[key] = int(row[key])
           data.append(row)
       return data
# count number of entries with each possible value
def get_counts(data):
   ret = {}
   for row in data:
       for key, value in row.iteritems():
           entry = ret.get(key, {})
           entry[value] = entry.get(value, 0) + 20 # use 20 instead of 1, since
              5% sample
           ret[key] = entry
   return ret
```

```
# convert counts to proportions
def get_proportions(counts):
   for attr, breakdown in counts.iteritems():
       for value, number in breakdown.iteritems():
          breakdown[value] = float(number) / float(TOTAL)
   return counts
# generate new random individuals with properties of dataset
def generate_random_individuals(proportions, desired_attributes):
   generated = ["" for i in range(TOTAL)]
   # for each attribute
   for attr, breakdown in proportions.iteritems():
       # that we plan to use in our reconstruction attack
       if attr not in desired_attributes:
          continue
       # get the possible options as well as the proportions for each option
       keys = breakdown.keys()
       values = breakdown.values()
       # represent each individual as a concatenated string of each attribute
       for idx, individual in enumerate(generated):
          generated[idx] = individual + str(np.random.choice(keys, p=values))
   return generated
# count the number of individuals that are unique
def count_unique_individuals(generated):
   counter = Counter(generated)
   num_unique = 0
   for element, number in counter.most_common():
       if number == 1:
          num_unique += 1
   return num_unique
def main():
   data = read_csv('FultonPUMS5full.csv')
   counts = get_counts(data)
   proportions = get_proportions(counts)
   # attributes based on only publicly available information
   desired_attributes = ['sex', 'latino', 'black', 'asian', 'married',
       'divorced']
   generated = generate_random_individuals(proportions, desired_attributes)
```

```
print(count_unique_individuals(generated))
   # attributes based on tax returns
   desired_attributes = ['sex', 'latino', 'black', 'asian', 'married',
       'divorced', 'puma', 'children', 'employed', 'income']
   generated = generate_random_individuals(proportions, desired_attributes)
   print(count_unique_individuals(generated))
   # attributes based on voter registration database
   desired_attributes = ['sex', 'latino', 'black', 'asian', 'married',
       'divorced', 'puma', 'age']
   generated = generate_random_individuals(proportions, desired_attributes)
   print(count_unique_individuals(generated))
   # attributes based on tax returns + voter registration database
   desired_attributes = ['sex', 'latino', 'black', 'asian', 'married',
       'divorced', 'puma', 'children', 'employed', 'income', 'age']
   generated = generate_random_individuals(proportions, desired_attributes)
   print(count_unique_individuals(generated))
if __name__ == "__main__":
   main()
```

${f B}$ problem_2_attack.py

```
0.00
Andrew Shackelford
ashackelford@college.harvard.edu
CS 208 - Spring 2019
Homework 1, Problem 2
0.00
import numpy as np
from scipy import stats
import math
import csv
import progressbar
# public attributes
PUB = ['sex'],
      'age',
      'educ',
      'married',
      'divorced',
      'latino',
      'black',
      'asian',
      'children',
      'employed',
      'militaryservice',
      'disability',
      'englishability']
# defense strategies
ROUNDING = 1
NOISE\_ADDITION = 2
SUBSAMPLING = 3
# prime number
P = 773
# load and clean sample csv
def read_csv(file):
   with open(file, 'rU') as csv_file:
       reader = csv.DictReader(csv_file)
       data = []
       for row in reader:
```

```
if row['englishability'] == 'NA':
              row['englishability'] = 2
          if row['income'] == '1e+05':
              row['income'] = 100000
          for key in row.keys():
              row[key] = int(row[key])
          data.append(row)
       return data
# perform a query with no defense
def get_query(data, predicate):
   result = 0.
   x = np.zeros(len(data))
   for idx, row in enumerate(data):
       if predicate(row):
          result += row['uscitizen']
          x[idx] = 1.
   return result, x
# perform a subsampled query
def get_subsampled_query(data, predicate, subsample_indices):
   result = 0.
   x = np.zeros(len(data))
   for idx, row in enumerate(data):
       if predicate(row):
          x[idx] = 1.
          if idx in subsample_indices:
              result += row['uscitizen']
   return result, x
# perform a query with rounding defense
def rounding(data, predicate, R):
   result, x = get_query(data, predicate)
   modulo = result % R
   if (modulo < R/2):
       return result - modulo, x
   else:
       return result + (R - modulo), x
# perform a query with noise addition defense
def noise_addition(data, predicate, sigma):
   result, x = get_query(data, predicate)
   result = result + np.random.normal(scale=sigma)
   return result, x
```

```
# perform a query with subsampling defense
def subsampling(data, predicate, t):
   subsample_indices = set(np.random.choice(len(data), size=t, replace=False))
   result, x = get_subsampled_query(data, predicate, subsample_indices)
   scale_factor = float(len(data)) / float(t)
   return result * scale_factor, x
# perform a query with various defense types and parameters
def query(data, predicate, defense_type=0, defense_factor=0.):
   if (defense_type == SUBSAMPLING):
       return subsampling(data, predicate, defense_factor)
   elif (defense_type == NOISE_ADDITION):
       return noise_addition(data, predicate, defense_factor)
   elif (defense_type == ROUNDING):
       return rounding(data, predicate, defense_factor)
   else:
       return get_query(data, predicate)
# generate a random vector for use in creating random subsets
def gen_random_vector(length):
   global random_vector
   random_vector = []
   for i in range(length):
       random_vector.append(np.random.randint(P))
# a random predicate to generate random subsets
def random_predicate(row):
   global random_vector
   sum = 0
   for idx, pub_key in enumerate(PUB):
       sum += random_vector[idx] * row[pub_key]
   return (sum % P) % 2 == 1
# run an experiment given data, n, a defense type and parameter
def experiment(data, n, defense_type, defense_factor):
   experiment_bar = progressbar.ProgressBar(maxval=2*n,
                                         widgets=[progressbar.Bar('=', '[', ']'),
                                         progressbar.Percentage()])
   experiment_bar.start()
   # reset total squared error
   total_squared_error = 0.
   # perform 2n queries
```

```
for i in range(2*n):
   experiment_bar.update(i)
   gen_random_vector(len(PUB)) # generate a new subset for each query
   y, x = query(data, random_predicate, defense_type, defense_factor)
   truth, _ = query(data, random_predicate)
   total_squared_error += np.square(y - truth) # calculate error
   if i == 0:
       Ys, Xs = y, x
   else:
       Ys, Xs = np.vstack((Ys, y)), np.vstack((Xs, x))
experiment_bar.finish()
# perform least squares regression
Betas, residuals, ranks, s = np.linalg.lstsq(Xs, Ys)
# calculate number of successes
successes = 0
false_positives = 0
false_negatives = 0
for index, estimate in enumerate(Betas):
   if estimate >= 0.5:
       if data[index]['uscitizen']:
           successes += 1
       else:
          false_positives += 1
   else:
       if data[index]['uscitizen']:
          false_negatives += 1
       else:
          successes += 1
# calculate success rate
success_rate = float(successes) / float(len(data))
# calculate root mean squared error
mse = total_squared_error / float(n)
root_mse = math.sqrt(mse)
# create an output row for the csv
output = [defense_type,
```

```
defense_factor,
            successes,
            false_positives,
            false_negatives,
            success_rate,
            root_mse]
   return output
def main():
   # read in the 100-person sample
   data = read_csv('FultonPUMS5sample100.csv')
   n = len(data)
   # write out the results to a csv file
   with open('problem_2_results.csv', 'wb') as out_csv:
       writer = csv.writer(out_csv)
       writer.writerow(['defense_type',
                      'defense_factor',
                       'successes',
                       'false_positives',
                       'false_negatives',
                       'success_rate',
                       'root_mse'])
       # iterate through each defense type and parameter
       for defense_type in range(1, 4):
          for defense_factor in range(1, n+1):
              defense_factor = int(defense_factor)
              print("defense_type: " + str(defense_type) + " with defense_factor
                  " + str(defense_factor))
              average = np.zeros(7)
              for i in range(10): # run 10 trials
                  print("Trial " + str(i+1) + " of 10")
                  average += experiment(data, n, defense_type, defense_factor)
              average /= 10
              writer.writerow(average)
if __name__ == "__main__":
   main()
```

\mathbf{C}

```
0.00
Andrew Shackelford
ashackelford@college.harvard.edu
CS 208 - Spring 2019
Homework 1, Problem 2
0.00
import csv
import matplotlib.pyplot as plt
# defense strategies
ROUNDING = 1
NOISE\_ADDITION = 2
SUBSAMPLING = 3
# read in result csv
def read_csv(file):
   with open(file, 'rU') as csv_file:
       reader = csv.DictReader(csv_file)
       rounding = []
       noise_addition = []
       subsampling = []
       for row in reader:
           if float(row['defense_type']) == ROUNDING:
              rounding.append(row)
           elif float(row['defense_type']) == NOISE_ADDITION:
              noise_addition.append(row)
           elif float(row['defense_type']) == SUBSAMPLING:
              subsampling.append(row)
       return rounding, noise_addition, subsampling
# plot result graph
def plot_graph(data, attributes):
   # load data
   x, y = [], []
   for row in data:
       x.append(float(row['defense_factor']))
       y.append(float(row[attributes['y_value']]))
   # plot data
   plt.plot(x, y, '-o')
```

```
# set titles and labels
   if attributes['y_value'] == 'success_rate':
       plt.title('Success Rate for ' + attributes['title'] + ' Attack')
       plt.xlabel('Parameter (' + attributes['parameter'] + ')')
       plt.ylabel('Success Rate (fraction of total)')
   else:
       plt.title('Root Mean Squared Error for ' + attributes['title'] + '
          Attack')
       plt.xlabel('Parameter (' + attributes['parameter'] + ')')
       plt.ylabel('Root Mean Squared Error')
   # save to file and clear figure
   plt.savefig(attributes['output_file'])
   plt.clf()
def main():
   # read in results
   rounding, noise_addition, subsampling = read_csv('problem_2_results.csv')
   # plot graphs for different defense types and success rate / RMSE
   plot_graph(rounding, {
   'output_file' : 'figures/problem_2_rounding_success_rate.png',
   'title': 'Rounding',
   'parameter': 'R',
   'y_value' : 'success_rate'
                      })
   plot_graph(rounding, {
   'output_file' : 'figures/problem_2_rounding_error.png',
   'title': 'Rounding',
   'parameter' : 'R',
   'y_value' : 'root_mse'
                      })
   plot_graph(noise_addition, {
   'output_file' : 'figures/problem_2_noise_addition_success_rate.png',
   'title': 'Noise Addition',
   'parameter' : r'$\sigma$',
   'y_value' : 'success_rate'
                            })
   plot_graph(noise_addition, {
   'output_file' : 'figures/problem_2_noise_addition_error.png',
   'title': 'Noise Addition',
   'parameter' : r'$\sigma$',
```

```
'y_value' : 'root_mse'
                            })
   plot_graph(subsampling, {
  'output_file' : 'figures/problem_2_subsampling_success_rate.png',
  'title': 'Subsampling',
   'parameter' : 't',
  'y_value' : 'success_rate'
                         })
   plot_graph(subsampling, {
  'output_file' : 'figures/problem_2_subsampling_error.png',
  'title': 'Subsampling',
   'parameter' : 't',
  'y_value' : 'root_mse'
                         })
if __name__ == "__main__":
   main()
```

D problem_3_attributes.py

```
0.00
Andrew Shackelford
ashackelford@college.harvard.edu
CS 208 - Spring 2019
Homework 1, Problem 3
0.00
import numpy as np
from scipy import stats
import math
import csv
import progressbar
# public attributes
PUB = ['sex'],
      'age',
      'educ',
      'married',
      'divorced',
      'latino',
      'black',
      'asian',
      'children',
      'employed',
      'militaryservice',
      'disability',
      'englishability']
# prime number
P = 773
# random predicate generator
def random_predicate(row):
   sum = 0
   for idx, pub_key in enumerate(PUB):
       sum += np.random.randint(P) * row[pub_key]
   return (sum % P) % 2 == 1
# read and clean csv file
def read_csv(file):
   with open(file, 'rU') as csv_file:
       reader = csv.DictReader(csv_file)
```

```
data = []
       for row in reader:
          if row['englishability'] == 'NA':
              row['englishability'] = 2
          if row['income'][-4:] == 'e+05':
              row['income'] = int(row['income'][:-4]) * 100000
          for key in row.keys():
              row[key] = int(row[key])
          data.append(row)
       return data
# generate m random attributes
def gen_attributes(row, m):
   result = []
   for i in range(m):
       if random_predicate(row):
          result.append(1.)
       else:
          result.append(0.)
   return result
# write derived attributes to csv file
def write_derived_attributes(sample, population):
   with open('problem_3_population.csv', 'wb') as pop_file:
       with open('problem_3_sample.csv', 'wb') as sam_file:
          attribute_bar = progressbar.ProgressBar(maxval=len(population),
                                               widgets=[progressbar.Bar('=',
                                                   '[', ']'),
                                               progressbar.Percentage(),
                                                , ,
                                               progressbar.ETA()])
          attribute_bar.start()
          # create csv writers
          pop_writer = csv.writer(pop_file)
          sam_writer = csv.writer(sam_file)
          m = int(len(sample) ** 2.)
          # for each member of population, generate n^2 new attributes
          for idx, pop in enumerate(population):
              attribute_bar.update(idx)
              res = gen_attributes(pop, m)
              pop_writer.writerow(res)
              if pop in sample:
```

```
sam_writer.writerow(res)

attribute_bar.finish()

def main():
    sample = read_csv('FultonPUMS5sample100.csv')
    population = read_csv('FultonPUMS5full.csv')
    write_derived_attributes(sample, population)

if __name__ == "__main__":
    main()
```

E problem_3_attack.py

```
0.00
Andrew Shackelford
ashackelford@college.harvard.edu
CS 208 - Spring 2019
Homework 1, Problem 3
0.00
import numpy as np
from scipy import stats
import math
import csv
import progressbar
# public keys
PUB = ['sex'],
      'age',
      'educ',
      'married',
      'divorced',
      'latino',
      'black',
      'asian',
      'children',
      'employed',
      'militaryservice',
      'disability',
      'englishability']
# defense strategies
ROUNDING = 1
NOISE\_ADDITION = 2
SUBSAMPLING = 3
# fixed defense parameters
ROUNDING_PARAM = 90
NOISE_ADDITION_PARAM = 40
SUBSAMPLING_PARAM = 10
# number of attributes to use
NUM_ATTRIBUTES = 1000
# prime number
```

```
P = 773
# sample and population lengths
SAMPLE_LEN = 100
POPULATION_LEN = 25766
POPULATION_SUBSET_LEN = 150
# false positive rate of 1/10n
P_VALUE = 1. / (10. * float(SAMPLE_LEN))
# read a csv file with just the means of the data
def read_mean_csv(file):
   with open(file, 'rU') as csv_file:
       reader = csv.reader(csv_file)
       for row in reader:
           return np.array(map(float, row[:NUM_ATTRIBUTES]))
# read a csv file with all rows of the data
def read_csv(file):
   with open(file, 'rU') as csv_file:
       data = []
       reader = csv.reader(csv_file)
       for row in reader:
           data.append(map(float, row[:NUM_ATTRIBUTES]))
       return np.array(data)
# perform a subsampled query
def get_subsampled_query(data, subsample_indices):
   result = np.zeros(len(data[0]))
   for idx, row in enumerate(data):
       if idx in subsample_indices:
          result += row
   return result
# perform a query with rounding defense
def rounding(data, R):
   result = np.zeros(len(data))
   for idx, val in enumerate(data):
       modulo = val % R
       if (modulo < R/2):
           result[idx] = val - modulo
       else:
           result[idx] = val + (R - modulo)
   return result
```

```
# perform a query with noise addition defense
def noise_addition(data, sigma):
   result = np.zeros(len(data))
   for idx, val in enumerate(data):
       result[idx] = val + np.random.normal(scale=sigma)
   return result
# perform a query with subsampling defense
def subsampling(data, t):
   subsample_indices = set(np.random.choice(len(data), size=t, replace=False))
   subsample = get_subsampled_query(data, subsample_indices)
   scale_factor = float(SAMPLE_LEN) / float(t)
   return subsample * scale_factor
# perform a query with various defense types and parameters
def query(data, defense_type=0):
   if (defense_type == SUBSAMPLING):
       return subsampling(data, SUBSAMPLING_PARAM) / SAMPLE_LEN
   elif (defense_type == NOISE_ADDITION):
       return noise_addition(data, NOISE_ADDITION_PARAM) / SAMPLE_LEN
   elif (defense_type == ROUNDING):
       return rounding(data, ROUNDING_PARAM) / SAMPLE_LEN
   else:
       return np.array(data) / SAMPLE_LEN
# test statistic as described in 2/8 lecture notes
def test_statistic(y, p, a):
   y_diff = y - p
   a_diff = a - p
   statistic = np.dot(y_diff, a_diff)
   variance = 0.
   for j in range(len(p)):
       variance += np.square(a[j] - p[j]) * p[j] * (1 - p[j])
   return statistic, variance
# perform experiment to determine true positive rate
def tpp_experiment(defense_type, num_queries, num_trials=20):
   global sample
   global sample_mean
   global sample_counts
   global population_mean
   global population_counts
   # count number of successes
   successes = 0
```

```
# progress bar
   experiment_bar = progressbar.ProgressBar(maxval=num_trials,
                                     widgets=[progressbar.Bar('=', '[', ']'),
                                     progressbar.Percentage()])
   experiment_bar.start()
   # execute multiple trials to average
   for i in range(num_trials):
       experiment_bar.update(i)
       result_mean = np.zeros(len(sample_mean))
       # execute number of queries
       for _ in range(num_queries):
          if defense_type == SUBSAMPLING:
              result_mean += query(sample, defense_type)
          else:
              result_mean += query(sample_counts, defense_type)
       result_mean /= float(num_queries)
       # calculate test statistic and tail distance
       statistic, variance = test_statistic(
                           sample[np.random.randint(SAMPLE_LEN)],
                           population_mean,
                           result_mean)
       null_dst = stats.norm(0, math.sqrt(variance))
       percentile = null_dst.cdf(statistic)
       tail_distance = 0.5 - abs(percentile - 0.5)
       # determine if successful
       if (tail_distance < P_VALUE / 2.):</pre>
          successes += 1
   experiment_bar.finish()
   # calculate true positive rate
   true_positive_rate = float(successes) / float(num_trials)
   output = [defense_type, num_queries, true_positive_rate]
   return output
def true_positive_rate():
   global sample
```

```
global sample_mean
   global sample_counts
   global population_mean
   global population_counts
   # read in data
   sample = read_csv('problem_3_sample.csv')
   # read in means
   sample_mean = read_mean_csv('problem_3_sample_mean.csv')
   sample_counts = sample_mean * SAMPLE_LEN
   population_mean = read_mean_csv('problem_3_population_mean.csv')
   population_counts = population_mean * POPULATION_LEN
   # write out the results to a csv file
   with open('problem_3_results.csv', 'wb') as out_csv:
       writer = csv.writer(out_csv)
       writer.writerow(['defense_type',
                      'num_queries',
                      'true_positive_rate'])
       # iterate through each defense type and number of queries
       for defense_type in range(1, 4):
          for num_queries in range(1, 2*SAMPLE_LEN+1):
              print("defense_type: " + str(defense_type) + " with num_queries "
                  + str(num_queries))
              writer.writerow(tpp_experiment(defense_type, num_queries))
def false_positive_rate():
   global sample
   global population_subset
   global sample_mean
   global sample_counts
   global population_mean
   global population_counts
   print("performing false positive attack")
   # read in data
   sample = read_csv('problem_3_sample.csv')
   population_subset = read_csv('problem_3_population_subset.csv')
   # read in means and counts
   sample_mean = read_mean_csv('problem_3_sample_mean.csv')
   sample_counts = sample_mean * SAMPLE_LEN
```

```
population_mean = read_mean_csv('problem_3_population_mean.csv')
population_counts = population_mean * POPULATION_LEN
# fix number of queries to 2n, and use noise addition defense
false_positives = 0
num_queries = 2 * SAMPLE_LEN
defense_type = NOISE_ADDITION
# display progress bar
experiment_bar = progressbar.ProgressBar(maxval=10*SAMPLE_LEN,
                                  widgets=[progressbar.Bar('=', '[', ']'),
                                  progressbar.Percentage()])
experiment_bar.start()
# perform 10n queries on members of a previously generated random subset of
   population
for i in range(10*SAMPLE_LEN):
   experiment_bar.update(i)
   result_mean = np.zeros(len(sample_mean))
   # execute number of queries
   for _ in range(num_queries):
       if defense_type == SUBSAMPLING:
           result_mean += query(sample, defense_type)
       else:
           result_mean += query(sample_counts, defense_type)
   result_mean /= float(num_queries)
   # calculate test static and tail distance
   statistic, variance = test_statistic(
                        population_subset[np.random.randint(POPULATION_SUBSET_LEN)],
                        population_mean,
                        result_mean)
   null_dst = stats.norm(0, math.sqrt(variance))
   percentile = null_dst.cdf(statistic)
   tail_distance = 0.5 - abs(percentile - 0.5)
   # count false positives
   if (tail_distance < P_VALUE / 2.):</pre>
       false_positives += 1
experiment_bar.finish()
# ideally, should be <= 1</pre>
```

```
print("Over 10n queries, had " + str(false_positives) + " false positives.")

def main():
    true_positive_rate()
    false_positive_rate()

if __name__ == "__main__":
    main()
```

\mathbf{F}

problem_3_graph.py

```
0.00
Andrew Shackelford
ashackelford@college.harvard.edu
CS 208 - Spring 2019
Homework 1, Problem 3
0.00
import csv
import numpy as np
import matplotlib.pyplot as plt
# defense strategies
ROUNDING = 1
NOISE\_ADDITION = 2
SUBSAMPLING = 3
# read in result csv
def read_csv(file):
   with open(file, 'rU') as csv_file:
       reader = csv.DictReader(csv_file)
       rounding = []
       noise_addition = []
       subsampling = []
       for row in reader:
           if float(row['defense_type']) == ROUNDING:
              rounding.append(row)
           elif float(row['defense_type']) == NOISE_ADDITION:
              noise_addition.append(row)
           elif float(row['defense_type']) == SUBSAMPLING:
               subsampling.append(row)
       return rounding, noise_addition, subsampling
# plot a result graph
def plot_graph(data, attributes):
   # load data
   x, y = [], []
   for row in data:
       x.append(float(row['num_queries']))
       y.append(float(row[attributes['y_value']]))
   # convolve to smooth out noise
   x_{prime} = x[4:-4]
```

```
y_prime = np.convolve(y, np.ones((9,))/9, mode='valid')
   # plot data
   plt.plot(x_prime, y_prime, '-o')
   # add titles and labels
   plt.title('True Positive Rate for ' + attributes['title'] + ' Attack')
   plt.xlabel('Number of Queries')
   plt.ylabel('True Positive Rate (fraction of total)')
   # save to file and clear figure
   plt.savefig(attributes['output_file'])
   plt.clf()
def main():
   # read in results
   rounding, noise_addition, subsampling = read_csv('problem_3_results.csv')
   # plot graphs for different defense types
   plot_graph(rounding, {
   'output_file' : 'figures/problem_3_rounding_true_positive_rate.png',
   'title': 'Rounding',
   'y_value' : 'true_positive_rate'
                      })
   plot_graph(noise_addition, {
   'output_file' : 'figures/problem_3_noise_addition_true_positive_rate.png',
   'title': 'Noise Addition',
   'y_value' : 'true_positive_rate'
                            })
   plot_graph(subsampling, {
  'output_file' : 'figures/problem_3_subsampling_true_positive_rate.png',
  'title': 'Subsampling',
  'y_value' : 'true_positive_rate'
                         })
if __name__ == "__main__":
   main()
```