# Questionnaire

## In a typical week, how often do you play games?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Never | < 30 mins | < 2 hrs | < 5hrs | > 5 hrs |

## Are you a musician?

Yes/no

## How immersive did you find the game overall?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Not at all | Not really | unsure | Some what | very |

## How would you describe the emotion of the game’s music at these points in the game?

### The Beginning

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Exciting | Stressful | Happy | Sad | Relaxed | Boring |

Other: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

### Orange lights went on

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Exciting | Stressful | Happy | Sad | Relaxed | Boring |

Other: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

### Red lights went on

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Exciting | Stressful | Happy | Sad | Relaxed | Boring |

Other: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

### When being chased

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Exciting | Stressful | Happy | Sad | Relaxed | Boring |

Other: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

## Do you have any feedback on the music of the game?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

## Do you have any feedback on the game itself?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_