Win32Application
- static HWND hWnd
+ static void Initialize(HINSTANCE hInstance, int nCmdShow, int windowWidth, int windowHeight)
+ static int Run(DirectXManager *pSample)
+ static HWND GetHwnd()
# static LRESULT CALLBACK WindowProc(HWND hWnd, UINT message, WPARAM wParam, LPARAM lParam)