

# Basics of computational fluid dynamics

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# Outline

- ▶ Finite element analysis vs. computational fluid dynamics
- ▶ Motivation for computational mechanics
- ▶ Meshing – Domain discretization
- ▶ Grid dependency

# Finite element analysis vs. computational fluid dynamics

# What are they?

**Typically** – FEA is for structural applications and CFD for fluid dynamics applications... this is not completely accurate.

## **Finite element analysis (FEA) or finite element method (FEM)**

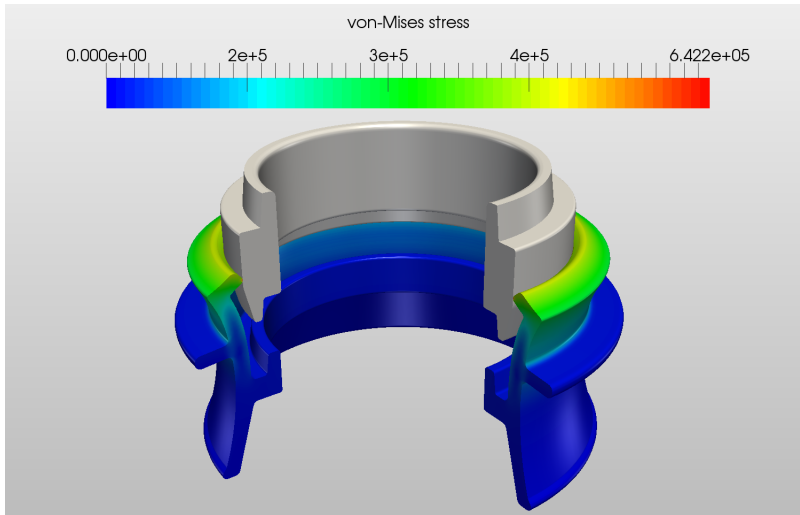
A *specific numerical technique* that solves a continuous problem stated in the form of a PDE

## **Computational fluid dynamics (CFD)**

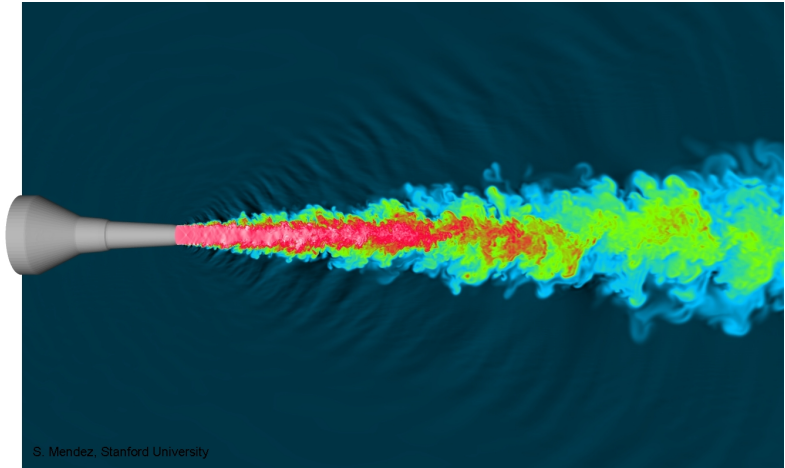
The use of the numerical techniques to solve fluid dynamics problems.

- ▶ Utilizes several approaches such as Finite Difference Methods, Finite Element Methods, Finite Volume Methods, and so on.
- ▶ Most CFD solutions utilize finite volume methods, some use FEM
- ▶ Formulations
  - ▶ Reynolds Averaged Navier-Stokes, RANS
  - ▶ Large Eddy Simulation, LES
  - ▶ Direct Numerical Simulation, DNS
- ▶ RANS is the least accurate but most commonly used.
  - ▶  $k - \epsilon$ ,  $k - \omega$ , shear-stress transport (SST), and Spalart-Allmaras

# FEM simulation done on Rubber seal



# LES simulation of a jet



**CFD - Colorful fluid dynamics!**

# Motivation for computational mechanics

# Computational mechanics, simulations

**Implementation of numerical analysis to solve problems in mechanics for which a quantitative theory already exists.**

- ▶ *Mechanics* – solid mechanics, fluid dynamics, heat transfer, electromagnetics, vibrations, and acoustics.
- ▶ *Mathematics* – partial differential equations, linear algebra and numerical methods
  - ▶ Finite element
  - ▶ Finite difference
  - ▶ Finite volume
  - ▶ Boundary element
- ▶ *Computer science* – programming, algorithms, and parallel computing
  - ▶ Fortran
  - ▶ C++, recently has gotten more popular, e.g. OpenFOAM
  - ▶ MATLAB
  - ▶ Python



# Experiments vs. simulations

**Simulations** gives an insight into flow patterns that are difficult, expensive or impossible to study using experimental techniques

Experiments	Simulations
Quantitative <i>description</i> of phenomena using measurements	Quantitative <i>prediction</i> of phenomena using numerical methods
One quantity at a time	All desired quantities
Limited number of points and time instants	High resolution in space and time
Laboratory-scale model	Actual scale
Limited range of operating conditions	Virtually any realistic operating conditions

**Note:** Simulations do not completely replace experimentation, they reduce the amount of experimentation and overall cost.

# Experiments vs. simulations

Experiments	Simulations
Expensive	Cheap(er)
Slow	Fast(er)
Sequential	Parallel
Single-purpose	Multiple-purpose
Equipment and personnel are difficult to transport	Simulation software is portable, easy to use and modify

## Results from simulations are never 100% reliable

- ▶ Input data may involve too much guessing or imprecision
- ▶ Mathematical model of the problem at hand may be inadequate
- ▶ Accuracy of the results is limited by the available computing power
- ▶ Error sources: modeling, discretization, iteration, implementation

# Simulation process

1. Problem statement information about the flow
2. Mathematical model, governing equations with initial and boundary conditions
3. Mesh generation nodes/cells, time instants
4. Space discretization coupled ODE/DAE systems
5. Time discretization algebraic system  $\mathbf{Ax} = \mathbf{b}$
6. Iterative solver discrete function values
7. Simulation runs parameters, stopping criteria
8. Post-processing visualization, analysis of data
9. Verification model validation / adjustment

# Mathematical model

1. Identify the acting forces
2. Choose a suitable flow model (laminar, inviscid, compressible, etc.) and reference frame.
3. Define the *computational domain* in which to solve the problem.
  - ▶ For solid mechanics it is the body of interest
  - ▶ For fluids, it is the flow field around the body of interest
4. Formulate the governing equations
5. Simplify the governing equations to reduce the computational effort:
  - ▶ Symmetries and predominant directions (1D/2D)
  - ▶ Neglect the terms which have little or no influence on the results
  - ▶ Add constitutive relations and specify initial/boundary conditions.

# Discretization process

**Governing equations are transformed into a set of algebraic equations**

1. Mesh generation – computational domain is decomposed into a finite set of cells/elements
  - ▶ Structured or unstructured, meshes
  - ▶ CAD tools (geometry) + grid generators (mesh)
  - ▶ Mesh size number of elements or nodes
2. Space discretization (approximation of spatial derivatives)
  - ▶ Finite differences/volumes/elements
  - ▶ High- vs. low-order approximations
3. Time discretization (approximation of temporal derivatives)
  - ▶ Explicit vs. implicit schemes, stability constraints
  - ▶ Local time-stepping, adaptive time step control

# Iterative solution strategy

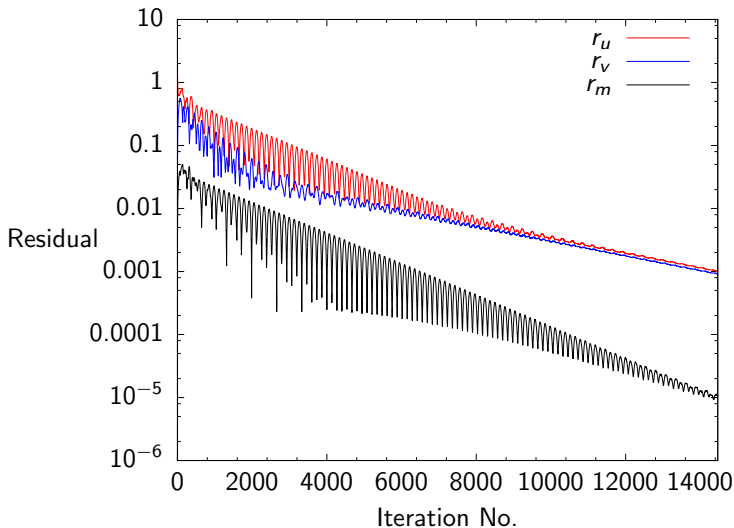
The coupled nonlinear algebraic equations are solved iteratively

$$\mathbf{Ax} = \mathbf{b}$$

- ▶ Judicious guess and check
- ▶ *Residual* - difference in value of a quantity between two iterations.
  - ▶ The residual will never be exactly zero.
  - ▶ The lower the residual, the more numerically accurate the solution.
  - ▶ The lower the residual, the less the results will change
- ▶ *Convergence criteria*: the point where we deem the solution *converged* is defined by the judgment of the user.
  - ▶ Residual Values are less than a predetermined value
  - ▶ Solution imbalances – solution satisfies the governing equation within 1% error.
  - ▶ Quantities of interest – values from post processing don't change.

**Note:** The larger the number of nodes the larger the matrix  $\mathbf{A}$ , more time

# Example of residual plots



# Meshing – Domain discretization



# Meshing

## Body is divided into an equivalent system of many smaller units

- ▶ Domain is discretized into a finite set of control volumes or elements.
- ▶ The discretized domain is called the *grid* or mesh.
- ▶ Governing equations are discretized into algebraic equations.
- ▶ Solution is obtained at discrete points (*nodes*), solution is interpolated in between nodes

## The grid has a significant impact on:

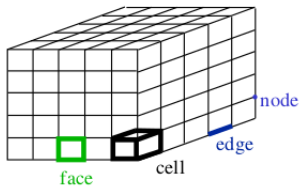
- ▶ Rate of convergence (or even lack of convergence).
- ▶ Solution accuracy.
- ▶ CPU time required.

## Importance of mesh quality for good solutions

- ▶ Grid density
- ▶ Skewness
- ▶ Tetrahedral vs. hexagonal
- ▶ Boundary layer mesh for turbulence modeling

# Meshing terminology

- ▶ *Cell* – control volume into which domain is broken up.
- ▶ *Node* – grid point.
- ▶ *Cell center* – center of a cell.
- ▶ *Edge* – boundary of a face.
- ▶ *Face* – boundary of a cell.
- ▶ *Zone* – grouping of nodes, faces, and cells
  - ▶ Wall boundary zone.
  - ▶ Fluid cell zone.
- ▶ *Domain* – group of node, face and cell zones.



# Typical cell shapes

**Many different cell/element and grid types are available.**

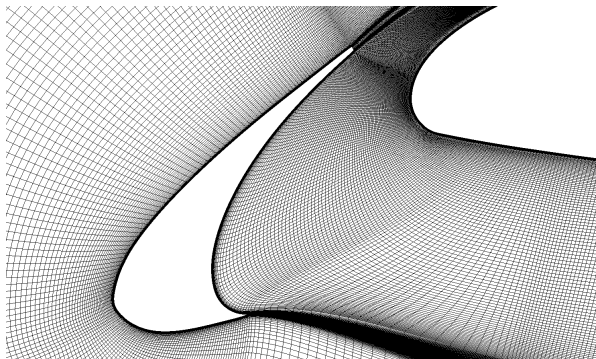
- ▶ Choice depends on the problem and the solver capabilities.
- ▶ What degree of grid resolution is required in each region of the domain?
- ▶ Will you use adaption to add resolution?
- ▶ Do you have sufficient computer memory?

**Quadrilateral (2D) or hexahedron (3D)**

# Structured grid - quadrilateral or hexahedron

**Simple geometries, provide high-quality solutions with fewer cells**

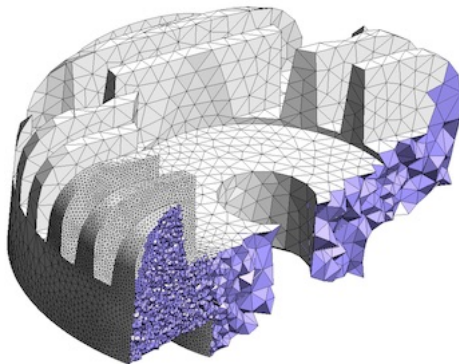
- ▶ Single-block, structured grid.
- ▶  $i, j, k$  indexing to locate neighboring cells.
- ▶ Grid lines must pass all through domain.
- ▶ Can't be used for very complicated geometries.



# Unstructured grid - triangle or tetrahedron

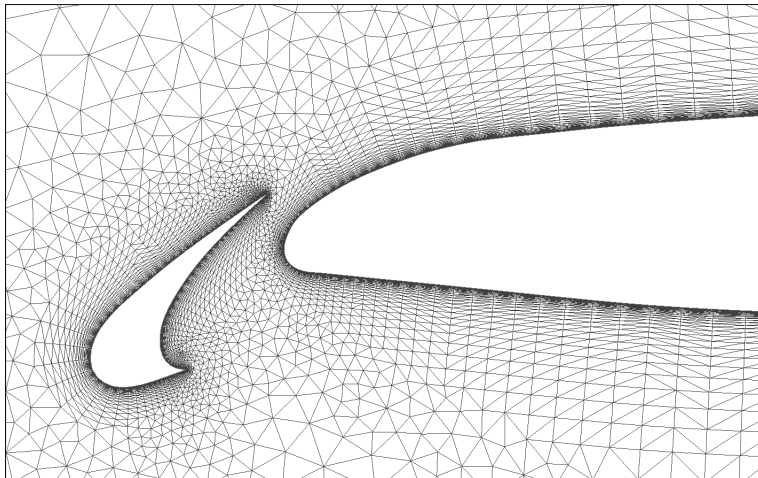
**Complex geometries, meshes show no numerical advantage, and you can save meshing effort.**

- ▶ The cells are arranged in an arbitrary fashion.
- ▶ No  $i, j, k$  grid index and constraints on cell layout.
- ▶ Requires some memory and CPU overhead for referencing.



# Hybrid meshes

Use the most appropriate cell type in any combination.



# Mesh quality

**A poor quality grid will cause inaccurate solutions and/or slow convergence.**

1. Skewness
2. Smoothness, change in size
3. Aspect ratio

## **Some general observations**

- ▶ The mesh density should be high enough to capture all relevant flow features.
- ▶ For the same cell count, hexahedral meshes will give more accurate solutions, especially if the grid lines are aligned with the flow.
- ▶ The mesh adjacent to the wall should be fine enough to resolve the boundary layer flow
- ▶ In boundary layers, quadrilateral and hexahedron cells are preferred

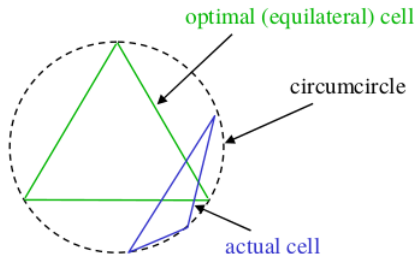
# Skewness

## Two methods for determining skewness:

### 1. Equilateral volume

$$\text{Skewness} = \frac{\text{optimal cell size} - \text{cell size}}{\text{optimal cell size}}$$

- ▶ Applies only to triangles and tetrahedrons.
- ▶ Default method for triangles and tetrahedrons





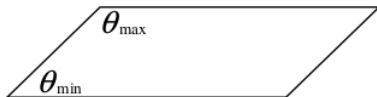
# Skewness

## Two methods for determining skewness:

### 2. Deviation from a normalized equilateral angle:

$$\text{Skewness} = \max \left( \frac{\theta_{\max} - 90^\circ}{90^\circ}, \frac{90^\circ - \theta_{\min}}{90^\circ} \right)$$

- ▶ Applies to all cell and face shapes.
- ▶ Always used for prisms and pyramids.



# Equiangle skewness

Common measure of quality is based on equiangle skew.

$$\text{Equiangle skewness} = \max \left( \frac{\theta_{\max} - \theta_e}{180^\circ - \theta_e}, \frac{\theta_e - \theta_{\min}}{180^\circ - \theta_e} \right)$$

- ▶  $\theta_{\max}$  – largest angle in face or cell.
- ▶  $\theta_{\min}$  – smallest angle in face or cell.
- ▶  $\theta_e$  – angle for equiangular face or cell e.g.,  $60^\circ$  for triangle,  $90^\circ$  for square.

## Minimize equiangle skew

- ▶ Hex and quad cells: skewness should not exceed 0.85
- ▶ Triangles: skewness should not exceed 0.85
- ▶ Tetrahedrons: skewness should not exceed 0.9



# Smoothness

Change in size should be gradual (smooth).

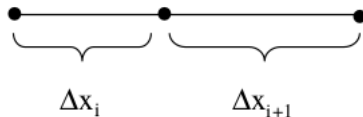


Smooth change in cell size



Large jump in cell size

**Ideally, the maximum change in grid spacing should be  $< 20\%$**



such that

$$\frac{\Delta x_{i+1}}{\Delta x_i} \leq 1.2$$

# Aspect ratio

Ratio of longest edge length to shortest edge length.



aspect ratio = 1



aspect ratio = 1



high-aspect-ratio quadrilateral



high-aspect-ratio triangle

**Aspect ratio equal to 1 is ideal.**

# Grid design guidelines: total cell count

## Sources of error

- ▶ Mesh too coarse.
- ▶ High skewness.
- ▶ Large jumps in volume between adjacent cells.
- ▶ Large aspect ratios.
- ▶ Inappropriate boundary layer mesh.

## More cells can give higher accuracy.

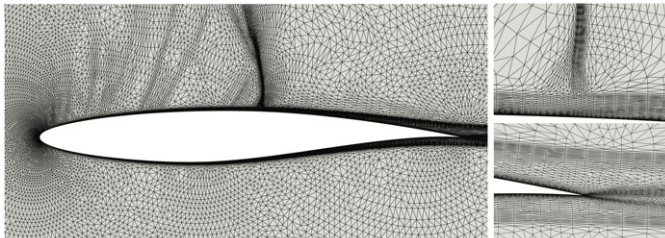
- ▶ Increased memory and CPU time.
- ▶ To keep cell count down:
  - ▶ Use a non-uniform grid to cluster cells only where they are needed.
  - ▶ Use solution adaption to further refine only selected areas.

## Mesh adaption

- ▶ Add more cells where needed to resolve the flow field.
- ▶ Gradients of flow or user-defined variables.
- ▶ All cells on a boundary.

# Mesh adaptation

## Mesh for transonic flow over an airfoil

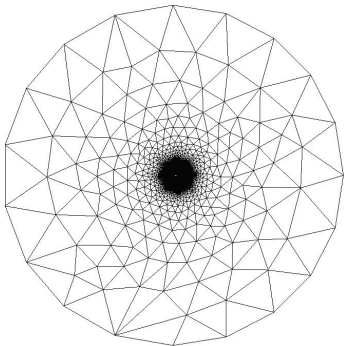


- ▶ Grid points are concentrated near the body for the boundary layer
- ▶ Points are concentrated near the shock location
- ▶ *Idea* - Increase the grid density where variable gradients are high

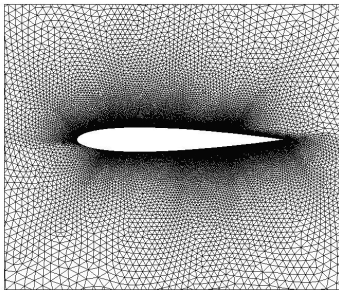
$$u \simeq \frac{\Delta x}{\Delta t}$$

# Defining the flow domain for external flows

## Flow domain over an airfoil



Full domain



Mesh near the airfoil

Flow domain is typically extended to a radial distance approximately 10 times the largest length scale.

# Grid dependence



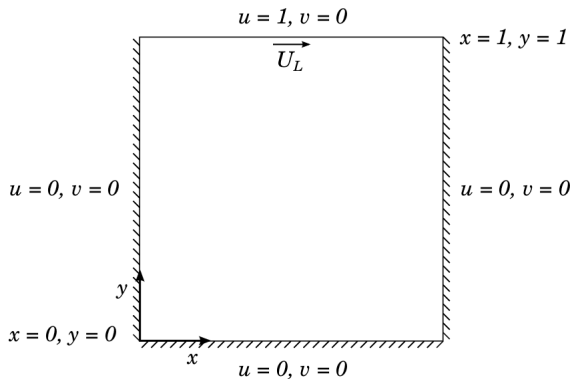
# Grid dependence

**Just because a simulation has converged, e.g. residual values are roughly  $10^{-4} - 10^{-5}$ , does not mean the solution is correct!**

## Grid independent study

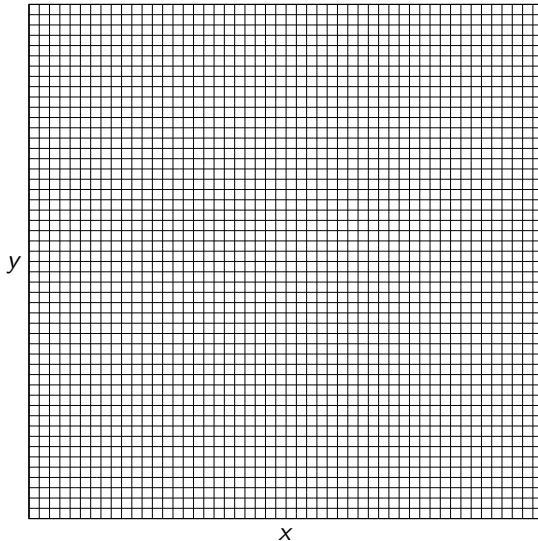
- ▶ Verify that the solution is also independent of the mesh resolution.
- ▶ Grid density is high enough where all flow features are being resolved
- ▶ Rerun the simulation for successively finer grids until the solution no longer changes.
- ▶ Not checking this is a common cause of erroneous results in simulation, especially in CFD
- ▶ Should at least be carried out once for each type of problem that you deal with so that the next time a similar problem arises, you can apply the same mesh sizing.
- ▶ The best way to check for a mesh independent solution is to plot a graph of the resultant monitor value vs the number of cells

## Example - Lid driven cavity flow

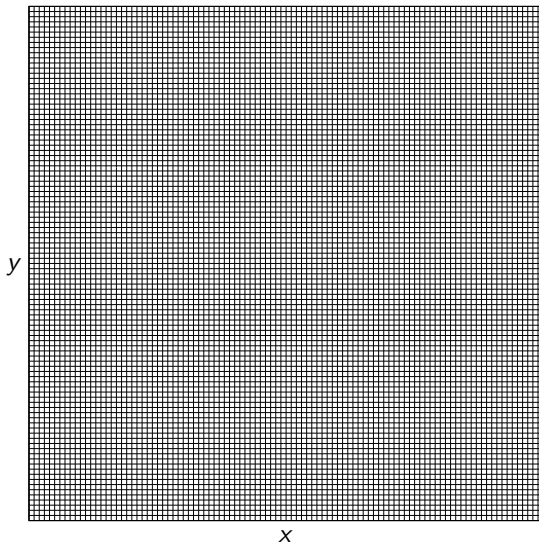


- ▶ Classic CFD problem
- ▶ Look at the centerline velocity profiles
- ▶ Decompose domain into  $51 \times 51$ ,  $101 \times 101$ ,  $201 \times 201$ ,  $401 \times 401$ , and  $601 \times 601$  nodes

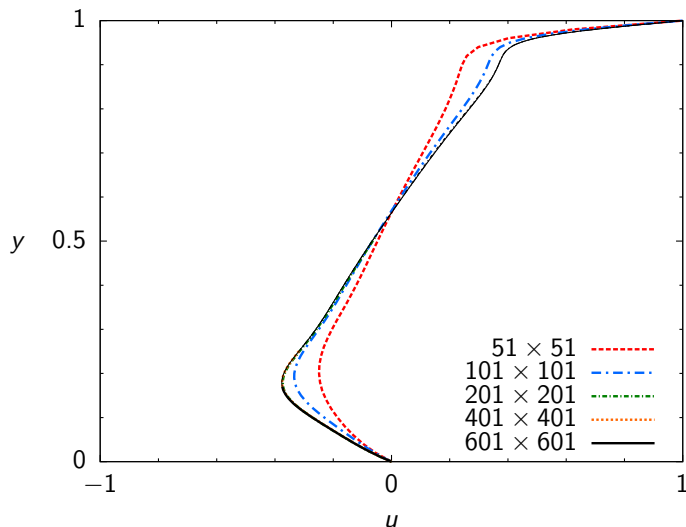
# Lid driven cavity flow, $51 \times 51$ mesh



# Lid driven cavity flow, $101 \times 101$ mesh

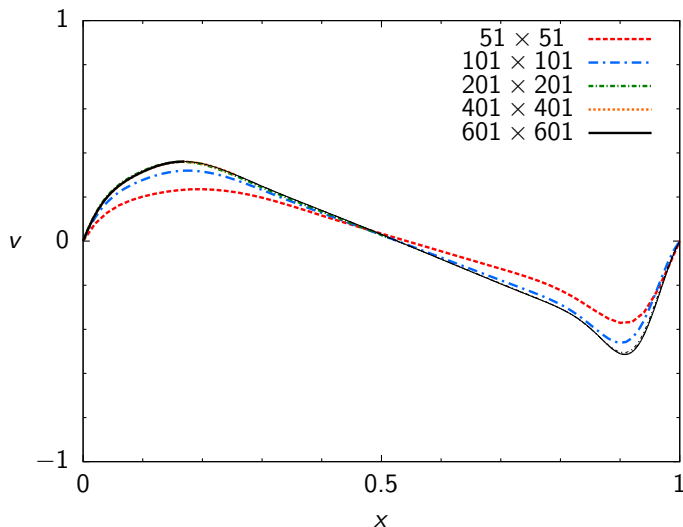


# Grid dependency study, $u$ centerline velocity profile



**Note:**  $201 \times 201$  is good enough

# Grid dependency study, $v$ centerline velocity profile



**Note:**  $201 \times 201$  is good enough

# Questions?