Andrew Benington

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PROFILE

Junior at the University of Illinois at Urbana-Champaign seeking a software engineering internship or research opportunity. Target areas of study include software design, networking, and security. Experienced with Java, C, C++, C#, Python, JavaScript, and Flutter/Dart.

EDUCATION

University of Illinois at Urbana-Champaign - *Bachelor of Science in Computer Science*
August 2018 - Present
GPA: 3.69
Coursework: Software Design Studio, Discrete Structures, Data Structures, Computer Architecture, System Programming, Computer Security, Communication Networks

PROJECTS

Subawu+ - *Flutter Developer*
Spring 2019 – Spring 2020
- Main front-end Flutter developer for the Android/iPhone app
- Mobile application to help match students as study partners on campus
- Meetings three times a week with team to present progress and set development goals

ShareQuote – *Flutter mobile app*
Winter 2020 – Summer 2020
- Mobile applications for posting and sharing funny quotes from friends
- App released on the iOS app store (https://apps.apple.com/us/app/sharequote/id1497222974)
- Used Google Firebase database with JavaScript cloud functions

WORK EXPERIENCE

Illini Union Bookstore, Champaign - *Textbooks Dept.*
Fall 2018 – Winter 2020
- Take inventory of textbooks in the online system, teach new hires how to do the same

Target, Willowbrook IL - *Closing Expert*
Summer 2019 – Summer 2020

UIUC Ice Arena, Champaign – *Facility Assistant*
Fall 2018 – Winter 2020

AWARDS

Eagle Scout - *Boy Scout Troop 52*
September 2016
- Built, anchored, and stained two benches for local elementary school
- Directed a group of people to finish the tasks efficiently

SKILLS

- Proficient in Java, C, C++, C#, Python, JavaScript, and Flutter/Dart.
- Experience with Github, SQL, TCP/UDP networking
- Leadership, writing and communication skills