

# Change Record

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## 1 Introduction

This document briefly describes how to use the SAL SDK to generate application level code to utilize the supported services (Commanding, Telemetry and Events).

The SAL SDK should be installed on a modern (x86\_64) Linux computer. The current baseline recommended configuration is 64-bit CentOS 7.0.

The following packages should also be installed prior to working with the SDK (use either the rpm or yum package managers for CentOS, and apt-get, dpkg, or synaptic for Debian based systems). Appropriate rpms can be found in the rpms subdirectory of the unpacked SDK.

- -g++
- make
- ncurses-libs
- xterm
- xorg-x11-fonts-misc
- java-1.7.0-openjdk-devel
- boost-python
- boost-python-devel
- maven
- python-devel
- swig
- tk-devel

The distribution includes dedicated versions of the following packages

- OpenSplice

All the services are built upon a framework of OpenSplice DDS. Code may be autogenerated for a variety of compiled and scripting languages, as well as template documentation, and components appropriate for ingest by other software engineering tools.

A comprehensive description of the SAL can be found in doc/LSE74-html, navigate to the directory with a web browser to view the hyper-linked documentation.

e.g.

firefox file:///path-to-installation/doc/LSE74-html/index.html

### 2. Installation

A minimum of 800Mb of disk space is required, and at least 1Gb is recommended to leave some space for building the test programs.

The default OpenSplice configuration requires that certain firewall rules are added,

alternatively, shut down the firewall whilst testing.

For iptables: this can be done (as root) with the following commands /etc/init.d/iptables stop

or by editing the

/etc/sysconfig/iptables

to add the following lines

- -A INPUT -p udp -m udp --dport 250:251 -j ACCEPT
- -A INPUT -p udp -m udp --dport 7400:7411 -j ACCEPT
- -A OUTPUT -p udp -m udp --dport 250:251 -j ACCEPT
- -A OUTPUT -p udp -m udp --dport 7400:7411 -j ACCEPT

The iptables service should then be restarted /etc/init.d/iptables restart

For firewalld: this can be done (as root) with the following commands First, run the following command to find the default zone:

```
firewall-cmd --get-default-zone
```

Next, issue the following commands:

```
firewall-cmd --zone=public --add-port=250-251/udp --permanent firewall-cmd --zone=public --add-port=7400-7411/udp --permanent firewall-cmd --reload
```

Replace *public* with whatever the default zone says, if it is different.

The location of the OpenSplice configuration file is stored in the environment variable OSPL\_URI, and an extensive configuration tool exists (*osplconf*), should customization be necessary.

Unpack the SAL tar archive in a location of choice (/opt is recommended), e.g. in a terminal, replacing x.y.z with the appropriate version id

```
cd /opt tar xzf [location-of-sdk-archive]/salSDK-x.y.z_x86_64.tgz
```

and then add the SDK setup command.

source /opt/setup.env

to your bash login profile.

If you chose to install the SDK in a location other than /opt, then you will need to edit the first line of the setup.env script to reflect the actual location. e.g.

LSST\_SDK\_INSTALL=/home/saltester

The other important environment variable is SAL\_WORK\_DIR. This is the directory In which you will run the SAL tools, and in which all the output files and libraries Will be generated. By default this will be the "test" subdirectory in LSST\_SDK\_INSTALL, but you can change SAL\_WORK\_DIR to redefine it if required.

The most common SDK usage consists of simple steps:

 Define Telemetry, Command or Log activity (either using the SAL VM, or manually with an ascii text editor). For details of the SAL VM interface, please refer to Document-xxxxx.

The current prototypes for each subsystem can be used as a baseline, eg for the dome subsystem

```
cd $SAL_WORK_DIR cp $SAL_HOME/scripts/xml-templates/dome/*.xml .
```

- 2) Generate the interface code using 'salgenerator'
- 3) Modify the autogenerated sample code to fit the application required.
- 4) Build if necessary, and test the sample programs

Example makefiles are provided for all the test programs. The list of libraries required to link with the middleware can be found in section 8.0

#### 2.1 In a Virtual Machine

The SDK has been tested in a Virtual Machine environment (VirtualBox). To set up a VM appropriately for this usage :

- 1. In VM configuration , choose Bridged Adaptor for the network device
- 2. Add a sal user account during OS installation, the user should be an administrator
- 3. Choose Gnome Desktop + Development tools during OS installation
- 4. From VM menu, install Guest Additions
- 5. Once the OS has booted, enable the network
- 6. Verify the network is ok.
- 7. sudo yum install xterm xorg-x11-fonts-misc java-1.7.0-openjdk-devel boost-python boost-python-devel maven python-devel tk-devel
- 8. Configure (or disable) iptables and firewalld
  - eg systemetl disable iptables systemetl disable firewalld system stop iptables system stop firewalld

### 3. Data Definition

### 3.1 Telemetry Definition

A very simple XML schema is used to define a telemetry topic. The topic is the smallest unit of information which can be exchanged using the SAL mechanisms.

The following Reserved words may NOT be used in names and will flag an error at the validation phase (once the SAL System Dictionary is finalized, the item names will also be validated for compliance with the dictionary).

Reserved words: bstract any attribute boolean case char component const consumes context custom default double emits enum eventtype exception factory false finder fixed float getraises home import in inout interface local long module multiple native object octet oneway out primarykey private provides public publishes raises readonly sequence setraises short string struct supports switch true truncatable typedef typeid typeprefix union unsigned uses valuebase valuetype void wchar wstring

```
<SALTelemetry>
<Subsystem>hexapod</Subsystem>
<Version>2.5</Version>
<Author>A Developer</Author>
<EFDB_Topic>hexapod_LimitSensors</EFDB_Topic>
   <item>
     <EFDB_Name>liftoff</EFDB_Name>
     <Description></Description>
     <Frequency>0.054</Frequency>
     <IDL_Type>short</IDL_Type>
     <Units></Units>
     <Conversion></Conversion>
     <Count>18</Count>
   </item>
   <item>
     <EFDB_Name>limit</EFDB_Name>
     <Description></Description>
     <Frequency>0.054</Frequency>
     <IDL_Type>short</IDL_Type>
     <Units></Units>
     <Count>18</Count>
   </item>
</SALTelemetry>
```

#### 3.2 Command Definition

The process of defining supported commands is similar to Telemetry using XML. The command aliases correspond to the ones listed in the relevant subsystem ICD. e.g.

```
<SALCommand>
<Subsystem>hexapod</Subsystem>
<Version>2.5</Version>
<Author>salgenerator</Author>
<EFDB_Topic>hexapod_command_configureAcceleration</EFDB_Topic>
<Alias>configureAcceleration</Alias>
<Device>drive</Device>
<Property>acceleration</Property>
<Action></Action>
<Value></Value>
<Explanation>http://sal.lsst.org/SAL/Commands/hexapod_command_configureAcceleration.html</Explan
ation>
  <item>
   <EFDB_Name>xmin</EFDB_Name>
   <Description> </Description>
   <IDL_Type>double</IDL_Type>
   <Units> </Units>
   <Count>1</Count>
  </item>
  <item>
   <EFDB_Name>xmax</EFDB_Name>
   <Description> </Description>
   <IDL_Type>double</IDL_Type>
   <Units> </Units>
   <Count>1</Count>
  </item>
  <item>
   <EFDB_Name>y min </EFDB_Name>
   <Description> </Description>
   <IDL_Type>double</IDL_Type>
   <Units> </Units>
   <Count>1</Count>
  </item>
  <item>
   <EFDB_Name>y max</EFDB_Name>
   <Description> </Description>
   <IDL_Type>double</IDL_Type>
   <Units> </Units>
   <Count>1</Count>
  </item>
</SALCommand>
```

### 3.3 Log Event Definition

Events are defined in a similar fashion to commands. e.g.

The Log Event aliases are as defined in the relevant ICD.

```
e.g.
       <SALEvent>
        <Subsystem>hexapod</Subsystem>
        <Version>2.4</Version>
        <Author>salgenerator</Author>
        <EFDB_Topic>hexapod_logevent_limit</EFDB_Topic>
        <Alias>limit</Alias>
        <Explanation>http://sal.lsst.org/SAL/Events/hexapod_logevent_limit.html</Explanation>
          <item>
           <EFDB_Name>priority</EFDB_Name>
           <Description>Severity of the event/Description>
           <IDL_Type>long</IDL_Type>
           <Units>NA</Units>
           <Count>1</Count>
          </item>
          <item>
           <EFDB_Name>axis</EFDB_Name>
           <Description> </Description>
           <IDL_Type>string</IDL_Type>
           <Units> </Units>
           <Count>1</Count>
          </item>
          <item>
           <EFDB_Name>limit</EFDB_Name>
           <Description> </Description>
           <IDL_Type>string</IDL_Type>
           <Units> </Units>
           <Count>1</Count>
          </item>
          <item>
           <EFDB_Name>type</EFDB_Name>
           <Description> </Description>
           <IDL_Type>string</IDL_Type>
           <Units> </Units>
           <Count>1</Count>
          </item>
       </SALEvent>
```

### 3.4 Updating the XML definitions

The XML definitions of the SAL objects for each subsystem are maintained in a github repository (https://github.com/lsst-ts/ts\_xml).

When subsystem developers update the XML definitions for their interfaces, they should create a new feature branch in the github repository and put the modified version into it. Once the feature(s) have been fully tested and the corresponding changes made to the appropriate ICD. Once the ICD has been approved by the Change Control Board, the modified XML will be merged into the master branch and assigned an official release number. The master (release) branch is used to generate the SAL runtime libraries which can be used by other subsystems for integration testing. The master branch is also used by the Continuous Integration Unit Testing framework.

The XML definition files for the subsystem you are developing should generally be Checked out of the github repository to ensure you are working with the latest version. For convenience the full set of current definition files in also included in each SAL SDK Release (in lsstsal/scripts/xml-templates).

The XML definition files should be copied to the SAL\_WORK\_DIR directory before Using the SAL tools.

The SAL tools must be run from the SAL\_WORK\_DIR directory.

## 4. Using the SDK

Once Telemetry/Command/Events have been defined, either using the SAL VM or hand edited,

e.g. for *skycam*, interface code and usage samples can be generated using the *salgenerator* tool. e.g.

salgenerator skycam validate salgenerator skycam sal cpp

would generate the c++ communications libraries to be linked with any user code which needs to interface with the **skycam** subsystem.

The "sal" keyword indicates SAL code generation is the required operation, the selected wrapper is cpp (GNU G++ compatible code is generated, other options

are java, isocpp and python).

C++ code generation produces a shared library for type support and another for the SAL API. It also produces test executables to publish and subscribe to all defined Telemetry streams, and to send all defined Commands and log Events.

Java code generation produces a .jar class library for type support and another for the SAL API. It also produces .jar libraries to test publishing and subscribing to all defined Telemetry streams, and to send all defined Commands and log Events.

The Python option generates an import'able library. Simple example scripts to perform the major functions can be found later in this document.

## 4.1 Recommend sequence of operations

- 1. Create the XML Telemetry, Command, and Event definitions
- 2. Use the salgenerator validate operation
- 3. Use the salgenerator html operation
- 4. Use the salgenerator sal operation
- 5. Verify test programs run correctly
- 6. Build the SAL shared library / JAR for the subsystem
- 7. Begin simulation/implementation and testing

#### 4.1.1 Step 1 – Definition

Use an XML editor to create/modify the set of subsystem xml files. Each file should be appropriately named and consists of a either Telemetry, Command, or Event definitions. The current prototypes for each subsystem can be found at https://github.com/lsst-ts/ts\_xml.

### 4.1.2 Step 2 – Validation

Run the salgenerator tool validate option for the appropriate subsystem.

e.g. salgenerator mount validate

The successful completion of the validation phase results in the creation of the following files and directories.

idl-templates – Corresponding IDL DDS topic definitions idl-templates/validated – validated and standardized idl idl-templates/validated/sal – idl modules for use with OpenSplice sql – database table definitions for telemetry xml – XML versions of the all telemetry definitions

#### 4.1.3 Step 3 – Update Structure and documentation

Run the salgenerator html option for the appropriate subsystem.

e.g. salgenerator mount html

The successful completion of the html phase results in the creation of the following files and directories which may be used to update the SAL online configuration website. (See SAL VM documentation for upload details).

html – a set of directories, one per .idl file, with web forms for editing online a set of index-dbsimulate web page forms a set of index-simulate web page forms a set of sal-generator web page forms

#### 4.1.4 Step 4 – Code Generation

Run the salgenerator tool using the sal option for the appropriate subsystem. The sal option requires at least one target language to also be specified. The current target languages are cpp, isocpp, java and python.

Depending upon the target language, successful completion of the code generation results in the following output directories (e.g. for mount)

e.g. salgenerator mount sal cpp

cpp -

mount: - common mount support files

cpp isocpp java

#### mount/cpp:

ccpp\_sal\_mount.h libsacpp\_mount\_types.so Makefile.sacpp\_mount\_types

sal\_mount.cpp

sal\_mountDcps\_impl.cpp

sal\_mount.idl
sal\_mountDcps.cpp
sal\_mountDcps\_impl.h
sal\_mountSplDcps.cpp
sal\_mountDcps.h

sal\_mountSplDcps.h

sal\_mount.h

src

- main include file

dds type support librarytype support makefileitem access supporttype class implementationtype definition idl

- type support interface

- type implementation headers

type support I/Otype interface headerstype support classtype I/O headers

#### mount/cpp/src:

CheckStatus.cpp CheckStatus.h

mountCommander.cpp mountController.cpp mountEvent.cpp

mountEventLogger.cpp

Makefile.sacpp\_mount\_cmd Makefile.sacpp\_mount\_event

sacpp\_mount\_cmd sacpp\_mount\_ctl - test dds status returns

- test dds status headers

- command generator

command processorevent generator

- event logger

command support makefileevent support makefile

- test program

- test program

sacpp\_mount\_eventlog - test program sal mount.h - SAL class headers sal\_mountC.h - SAL C support sal\_mount.cpp - SAL class - specific to particular telemetry stream mount\_TC: cpp isocpp java python mount\_TC/cpp: src standalone mount\_TC/cpp/src: CheckStatus.cpp - check dds status class CheckStatus.h - check dds status header mount\_TCDataPublisher.cpp - Actuators data publisher mount\_TCDataSubscriber.cpp - Actuators data subscriber

### mount\_TC/cpp/standalone:

sacpp\_mount\_event

Makefile

Makefile.sacpp\_mount\_TC\_sub

- subscriber makefile

- test program

Makefile.sacpp\_mount\_TC\_pub - publisher makefile sacpp\_mount\_sub - test program sacpp\_mount\_pub - test program

 $\operatorname{src}$ 

mount\_TC/cpp/standalone/src:

### e.g. salgenerator mount sal java

java -

#### mount/java:

classes
mount
Makefile.saj\_mount\_types
saj\_mount\_types.jar
sal\_mount.idl
src

mount/java/classes:

full set of java .class type support files

mount saj\_mount\_types.manifest

mount/java/classes/mount:

full set of .java type support files

mount/java/mount:

#### mount/java/src:

ErrorHandler.java
mount\_cmdctl.run
mount\_event.run
mountCommander.java
mountController.java
mountEvent.java
mount\_EventLogger.java
Makefile.saj\_mount\_cmdctl
Makefile.saj\_mount\_event

run command tester
run event tester
commander source
command processor source
event generator source
event logger source
command class makefile

- compiled type classes

- generated java types

makefile fior typestype support classes

- validated sal idl

mount\_TC/java: - specific to particular telemetry stream Makefile src standalone mount\_TC/java/src: ErrorHandler.java - error handler class source mount\_TCDataPublisher.java - publisher class source mount\_TCDataSubscriber.java - subscriber class source org mount\_TC/java/src/org: lsst mount\_TC/java/src/org/lsst: sal mount\_TC/java/src/org/lsst/sal: - sal class for mount sal\_mount.java mount\_TC/java/src/org/lsst/sal/mount: Actuators mount\_TC/java/src/org/lsst/sal/mount/Actuators:

- command class source

- event class source

sal\_mount\_cmdctl.jar

sal\_mount\_event.jar

#### mount\_TC/java/standalone:

mount\_TC.run - run test programs

Makefile

Makefile.saj\_mount\_TC\_pub - publication class makefile
Makefile.saj\_mount\_TC\_sub - subscription class makefile
saj\_mount\_TC\_pub.jar - telemetry publication class
saj\_mount\_TC\_sub.jar - telemetry subscription class

e.g. salgenerator mount sal python

mount/cpp/src :

Makefile\_sacpp\_mount\_python

SALPY\_mount.cpp - Boost.python wrapper SALPY\_mount.so - import'able python library

### 4.2 salgenerator Options

The salgenerator executes a variety of processes, depending upon the options selected.

validate - check the XML files, generate validated IDL html - generate web form interfaces and documentation

labview - generate LabVIEW interface

sal [lang] - generate SAL C++, Java, or Python wrappers
ib - generate the SAL shared library for a subsystem

sim - generate simulation configuration

tcl - generate tcl interface icd - generate ICD document

maven - generate a maven project (per subsystem)

verbose - be more verbose ;-)

db - generate telemetry database table

for db the arguments required are

db start-time end-time interval

where the times are formatted like "2008-11-12 16:20:01" and the interval is in seconds

### 4.3 SAL API examples

The SAL code generation process also generates a comprehensive set of test programs so that correct operation of the interfaces can be verified.

Sample code is generated for the C++, Java, and Python target languages currently.

The sample code provides a simple command line test for

publishing and subscription for each defined Telemetry type

issuing and receiving each defined Command type

generating and logging for each defined Event type.

In addition , GUI interfaces are provided to simplify the launching of Command and Event tests.

The procedure for generating test VI's for the LabVIEW interface is detailed in Appendix X. At present this is an interactive process, involving lots of LabVIEW dialogs.

## 5. Testing

#### 5.1 Environment

To check that the OpenSplice environment has been correctly initialized ; in a terminal, type

```
ipcs -a
(lists shared memory segments)

idlpp
(tests availability of idl process or)
```

To check that the SAL environment has been correctly initialized; in a terminal type

```
salgenerator (tests availability of sal processor/generator)
```

Verify that the network interface is configured and operating correctly.

Make sure that IPTABLES/Firewalld are properly configured (or disabled by issuing *systemctl stop iptables* and *systemctl stop firewalld* commands as root).

### 5.2 Telemetry

Once the salgenerator has been used to validate the definition files and generate the support libraries, there will be automatically built test programs available.

In all cases , log and diagnostic output from OpenSplice will be written to the files

```
ospl-info.log and ospl-error.log
```

in the directory where the test is run.

The following locations assume code has been built for the skycam subsystem support, there will be separate subdirectories for each Telemetry stream type.

#### 5.3 Commands

The following locations assume code has been built for mount subsystem support

```
For C++

mount/cpp/src/sacpp_mount_cmd - to send commands
mount/cpp/src/sacpp_mount_ctrl - to process commands

For java

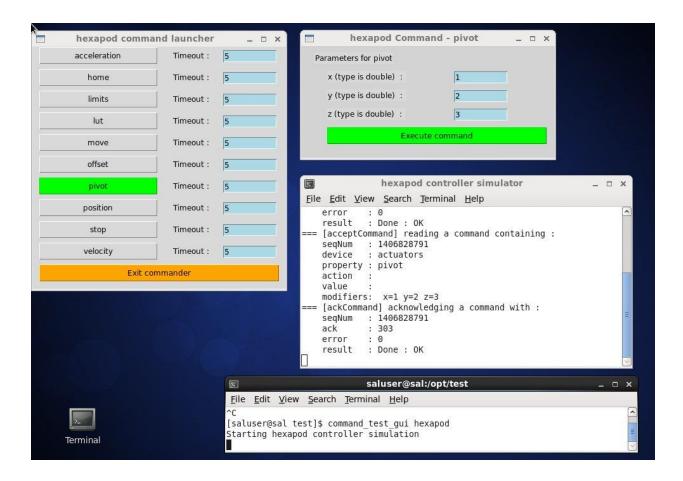
mount/java/src/mount_cmdctl.run - starts command processor
```

In addition a gui can be used to send all supported subsystem commands (with am associated processor to demonstrate reception of same). To start the gui e.g. for hexapod subsystem

```
For C++ command_test_gui hexapod
```

The gui provides a window to select the command to run. If a command has optional values /modifiers, then a subwindow will open to allow their values to be entered.

A terminal window show the messages from a demo command processor which simply prints the contents of commands as they are received.



#### 5.4 Events

The following locations assume code has been built for mount subsystem support

```
For C++

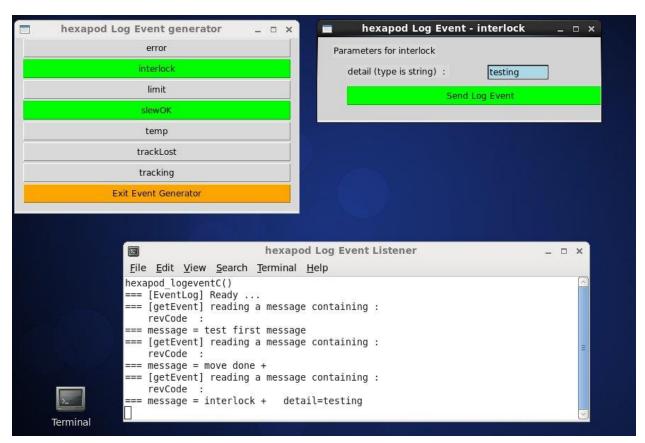
mount/cpp/src/sacpp_mount_event - to generate events
mount/cpp/src/sacpp_mount_eventlog - to log the events

For java

mount/java/src/mount_events.run - starts events processor
```

In addition a gui can be used to send all supported subsystem commands (with an associated processor to demonstrate reception of same). To start the gui e.g. for hexapod subsystem

For C++ logevent\_test\_gui hexapod



The gui provides a window to select the event to generate.. If an event has optional values /modifiers, then a subwindow will open to allow their values to be entered.

A terminal window show the messages from a demo event processor which simply prints the contents of events as they are received.

### 5.5 TCS pointing simulator

The SDK includes a TCS pointing kernel simulation, with associated gui's and data files.

This can be found in the

\$LSST\_SDK\_INSTALL/test/tcs/tcs

directory tree.

The simulation consists of the following elements, all of which communicate using the SAL layer (C++).

- a). TCS pointing kernel with GUI and command line
- b). Opsim database log, used as input
- c). Mount controller simulator
- d). Camera controller simulator
- e). Hexapod controller simulators
- f). Dome controller simulator
- g). Rotator controller simulator

The simulation is started by

cd \$LSST\_SDK\_INSTALL/test/tcs/tcs/bin ./startdemo

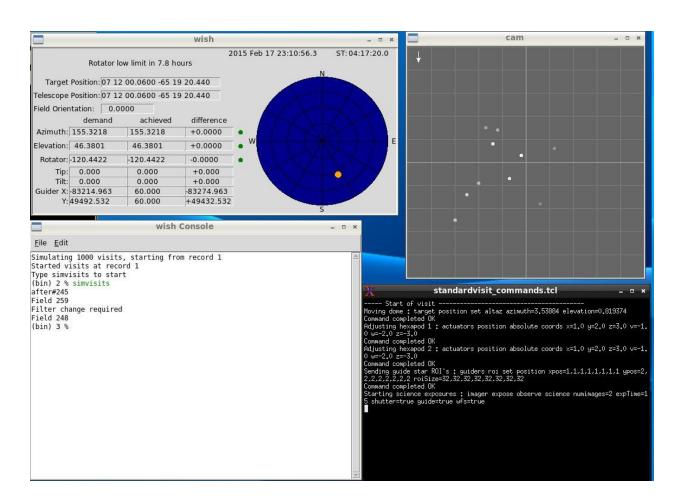
Once all the windows have deployed, the tcs simulator will automatically slew to the default target. Once it arrives (watch the GUI to follow it's progress), locate the command line interface window and type

simvisits

to start the simulated set of visits.

For each new visit, the simulator will send appropriately timed commands to each of the subsystem controller simulators.

#### TCS Simulation GUI



Standard Visit window



Customized controller simulators can also be used by specifying their location via environment variables

e.g.

 $export\ LSST\_DOME\_SIMULATOR\ /home/saldev/bin/dome\_controller\_test$ 

would change any subsequent "startdemo" invocations to use the specified executable for the dome controller instead of the default one.

## 6. Application programming Interfaces

#### 6.1. C++

```
Includes:
     #include <string>
     #include <s stream>
     #include <iostream>
     #include "SAL_mount.h"
     #include "ccpp_sal_mount.h"
     #include "os.h"
     #include "example_main.h"
      using namespace DDS;
      using namespace <subssytem>;
                                       // substitute the actual subsystem name here
Public:
      int putSample(<subsystem::telemetryType> data);
                                                                         - publish telemetry sample
      int getSample(<subsystem::telemetryTypeSeq> data);
                                                                         - read next telemetry sample
      int putSample_<telemetryType>( <subsystem::telemetryTypeC>*data); - publish telemetry sample (C)
      int getSample_<telemetryType>(<subsystem::telemetryTypeC>*data); - read next telemetry sample (C)
      void salTypeSupport(char*topicName);
                                                                         - initialize type support
      void salTelemetryPub(char *topicName);
                                                                         - create telemetry publisher object
      void salTelemetrySub(char *topicName);
                                                                         - create telemetry subscriber object
      void salEvent(char *topicName);
                                                                         - create event object
      int getResponse(<subsystem>::ackcmdSeq data);
                                                                         - read command ack
      int getEvent(<subsystem>::logeventSeq data);
                                                                         - read event data
      void salShutdown();
                                                                         - tidyup
      void salCommand();
                                                                         - create command object
      void salProcessor();
                                                                         - create command processor object
      int issueCommand( <subsystem>::command data);
                                                                         - send a command
```

int is sue Command C( < subsystem> command C \* data); - send a command (C) int ackCommand( int cmdSeqNum, long ack, - acknowledge a command long error, char \*result); int acceptCommand( <subsystem>::commandSeq data); - read next command int acceptCommandC( <subsystem> commandC \*data); - read next command (C) int checkCommand( int cmdSeqNum ); - check command status int cancelCommand( int cmdSeqNum ); - cancel command int abortCommand( int cmdSeqNum ); - abort all commands int waitForCompletion( int cmdSeqNum ,unsigned int timeout ); - wait for command to complete int setDebugLevel( int level ); - change debug info level int getDebugLevel( int level ); - get current debug info level int getOrigin(); - get origin descriptor int getProperty(stringproperty, stringvalue); - get configuration item int setProperty(stringproperty, stringvalue); - set configuration item int getPolicy(stringpolicy, stringvalue); - get middleware policy item - set middleware policy item int setPolicy(stringpolicy, stringvalue); void logError(int status); - log middleware error salTIME currentTime(); - get current timestamp int logEvent( char \*message, int priority ); - generate a log event

#### 6.2 Java

#### Includes: import <subsystem>.\*; //substitute actual subsystem name here import org.lsst.sal.<SAL subsystem>; //substitute actual subsystem name here Public: public void salTypeSupport(String topicName) - initialize type support public int putSample(<telemetryType> data) - publish a telemetry sample public int getSample(<telemetryType> data) - read next telemetry sample public void salTelemetryPub(String topicName) - create telemetry publisher public void salTelemetrySub(String topicName) - create telemetry subscriber public void logError(int status) - log middleware error public SAL\_<subsystem>() - create SAL object public int issueCommand( command data ) - send a command public int ackCommand( int cmdId, int ack, int error, String result) - acknowledge a command public int acceptCommand( <subsystem>.command data) - read next command public int checkCommand( int cmdSeqNum ) - check command status public int getResponse(ackcmdSeqHolder data) - read command ack public int cancelCommand( int cmdSeqNum ) - cancel a command public int abortCommand( int cmdSeqNum ) - abort all commands public int waitForCompletion( int cmdSeqNum , int timeout ) - wait for command to complete public int getEvent(logeventSeqHolder data) - read next event data public int logEvent( String message, int priority ) - generate an event public int setDebugLevel( int level ) - set debug info level public int getDebugLevel( int level ) - get debug info level public int getOrigin() - get origin descriptor public int getProperty(String property, String value) - get configuration item

```
      public int setProperty(String property, String value)
      - set configuration item

      public void salCommand()
      - create a command object

      public void salProcessor()
      - create command processor object

      public void salShutdown()
      - tidyup

      public void salEvent(String topicName)
      - create event object
```

### 6.3 Python (Boost.python bindings)

```
BOOST_PYTHON_MODULE(SALPY_mount){
  namespace bp = boost::python;
  bp::class_<subsystem_TelemetryTypeC>("subsystem_TelemetryTypeC")
   .add_property("telemetryItem", make_array(&<subsystem::TelemetryTypeC>::telemetryItem))
  bp::class_<SAL_subsystem>("SAL_subsystem", bp::init<int>())
     .def(bp::init<int>())
    .def(
       "abortCommand"
      , (::int (::SAL_subsystem::*)(int))( &::SAL_subsystem::abortCommand)
      , (bp::arg("cmdSeqNum"))
    .def(
       "acceptCommand"
      , (::int ( ::SAL_subsystem::* )( ::mount_commandC ) )( &::SAL_subsystem::acceptCommandC )
      , (bp::arg("data")))
    .def(
       "ackCommand"
      , (::int (::SAL_subsystem::*)(int,::long,::long,char *))( &::SAL_subsystem::ackCommand )
       , (bp::arg("cmdSeqNum"), bp::arg("ack"), bp::arg("error"), bp::arg("result")))
    .def(
       "cancelCommand"
      , (::int ( ::SAL_subsystem::* )( int ) )( &::SAL_subsystem::cancelCommand )
      , (bp::arg("cmdSeqNum")))
    .def(
```

```
"checkCommand"
  , (::int (::SAL_subsystem::*)(int))( &::SAL_subsystem::checkCommand)
  , (bp::arg("cmdSeqNum")))
.def(
  "currentTime"
  , (::salTIME ( ::SAL_subsystem:* )( ))( &::SAL_subsystem::currentTime ))
.def(
  "getDebugLevel"
  , (int (::SAL_subsystem::* )( int ) )( &::SAL_subsystem::getDebugLevel )
  , (bp::arg("level"))
.def(
  "getEvent"
  , (::int (::SAL_subsystem::* )(::subsystem_logeventC) )( &::SAL_subsystem::getEvent )
  , (bp::arg("data")))
.def(
  "getOrigin"
  , (int ( ::SAL_subsystem::* )( ) )( &::SAL_subsystem::getOrigin ) )
.def(
  "getProperty"
  , (int (::SAL_subsystem::*)( char *,char *))( &::SAL_subsystem::getProperty)
  , (bp::arg("property"), bp::arg("value")))
.def(
  "getResponse"
  , (::int ( ::SAL_subsystem::* )( ::subsystem_ackcmdC ) )( &::SAL_subsystem::getResponse )
  , (bp::arg("data")))
.def(
  "issueCommand"
  , (int (::SAL_subsystem::* )(::subssytem_commandC))(&::SAL_subsystem::issueCommandC)
  , (bp::arg("data")))
.def(
  "logError"
  , (void ( ::SAL_subsystem::* )( ::int ) )( &::SAL_subsystem::logError )
  , (bp::arg("status")))
.def(
  "logEvent"
  , (::int ( ::SAL_subsystem::* )( char *,int ) )( &::SAL_subsystem::logEvent )
  , (bp::arg("message"), bp::arg("priority")))
.def(
  "salCommand"
  , (void (::SAL_subsystem::*)()) (&::SAL_subsystem::salCommand))
.def(
  "salProcessor"
  , (void (::SAL_subsystem::*)())( &::SAL_subsystem::salProcessor))
  "salShutdown"
  , (void (::SAL_subsystem::*)())( &::SAL_subsystem::salShutdown))
.def(
  "salTelemetryPub"
```

```
.def(
     "salTelemetrySub"
     , (void ( ::SAL_subsystem::* )( char * ) )( &::SAL_subsystem::salTelemetrySub )
     , (bp::arg("topicName"))
  .def(
     "salTypeSupport"
     , (void ( ::SAL_subsystem:* )( char * ) )( &::SAL_subsystem::salTypeSupport )
     , (bp::arg("topicName")))
.def(
     "setDebugLevel"
     , (::int ( ::SAL_subsystem::* )( int ) )( &::SAL_subsystem::setDebugLevel )
     , (bp::arg("level"))
.def(
     "setProperty"
     , (::int ( ::SAL_subsystem::* )( char *,char * ) )( &::SAL_subsystem::setProperty )
     , (bp::arg("property"), bp::arg("value")))
.def(
     "waitForCompletion"
     , (::int (::SAL_subsystem::*)(int,int))(&::SAL_subsystem::waitForCompletion)
     , (bp::arg("cmdSeqNum"), bp::arg("timeout")))
.def(
  "get<TelemetryType", &::SAL_subsystem::<getSampleTelemetryType> )
.def(
  "put<TelemetryType", &:::SAL_subsystem::<putSampleTelemetryType> )
 bp::class_< subsystem_ackcmdC >( "subsystem_ackcmdC" )
   .def_readwrite( "ack", &subsystem_ackcmdC::ack )
   .def_readwrite( "error", &subsystem_ackcmdC::error )
   .def_readwrite( "result", &subsystem_ackcmdC::result )
 bp::class_< subsystem_commandC >( "subsystem_commandC" )
   .def_readwrite( "device", &usbsystem_commandC::device )
   .def_readwrite( "property", &subsystem_commandC::property )
   .def_readwrite( "action", &subsystem_commandC::action )
```

, (void ( ::SAL\_subsystem::\* )( char \* ) )( &::SAL\_subsystem::salTelemetryPub )

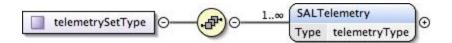
, (bp::arg("topicName"))

```
.def_readwrite( "value", &subsystem_commandC::value )
.def_readwrite( "modifiers", &subsystem_commandC::modifiers )
;
bp::class_< subsystem_logeventC>( "subssytem_logeventC" )
.def_readwrite( "message", &subsystem_logeventC::message )
;
```

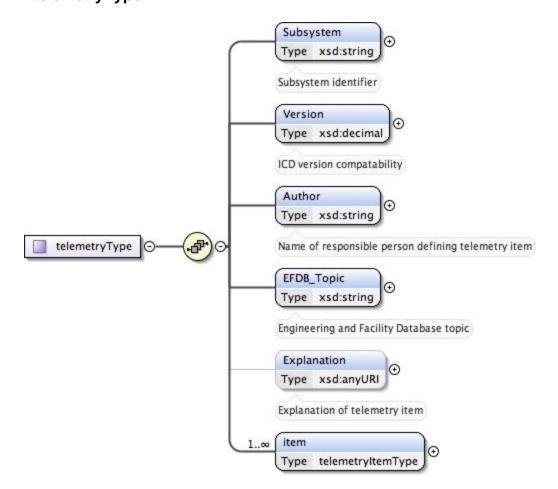
## 7.0 SAL XML Schema

### 7.1 Telemetry

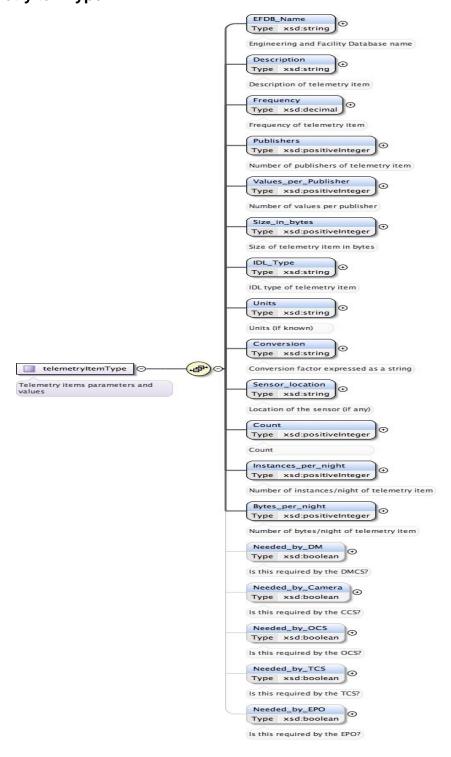
### 7.1.1 telemetrySetType



### 7.1.2 telemetryType

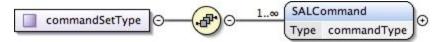


### 7.1.3 telemetryItemType

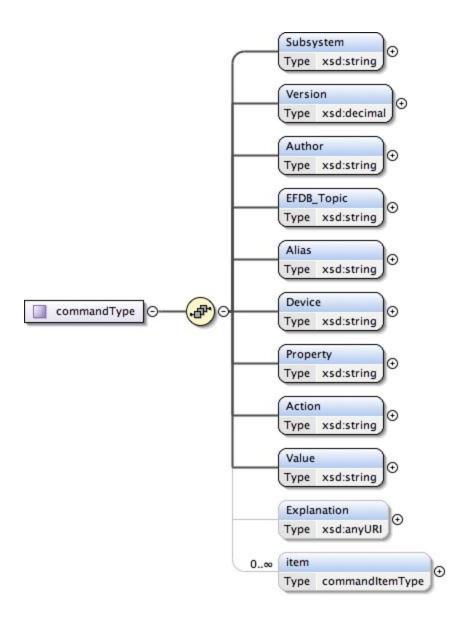


### 7.2 Commands

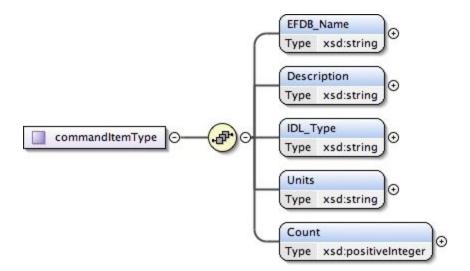
### 7.2.1 commandSetType



## 7.2.2 commandType

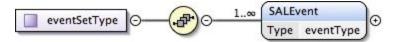


# 7.2.3 commandItemType

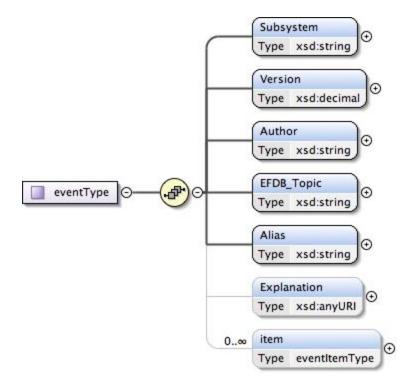


# 7.3 Events

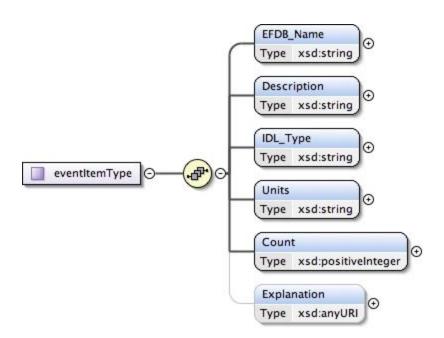
# 7.3.1 eventSetType



# 7.3.2 eventType



### 7.3.3 eventItemType



### 8.0 Link Libraries

The following libraries are required when linking an application to use the SAL and DDS middleware. For an application that communicates with multiple subsystems, the SAL libraries for each must be included.

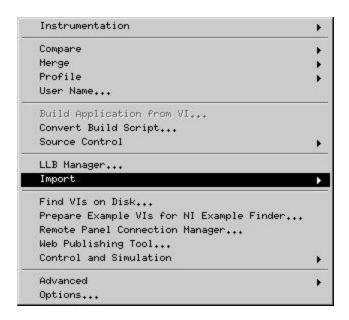
 $SAL: libSAL\_[subsystem-name].so \ , libsacpp\_[subsystem-name]\_types.so$ 

DDS: libdcpssacpp.so, libdcpsgapi.so, libddsuser.so, libddskernel.so, libddsserialization.so, libddsconfparser.so, libddsdatabase.so, libddsutil.so, libddsos.so

# 9.0 LabVIEW test VI generation

The generation of the LabVIEW test VI's is an interactive process. The LabVIEW Shared library import is used to automatically generate VI's to interact with the Salgenerator produced SALLV\_[subsystem].so library.

1. Start LabVIEW and select the Tools->Import->Shared Library (.so) option

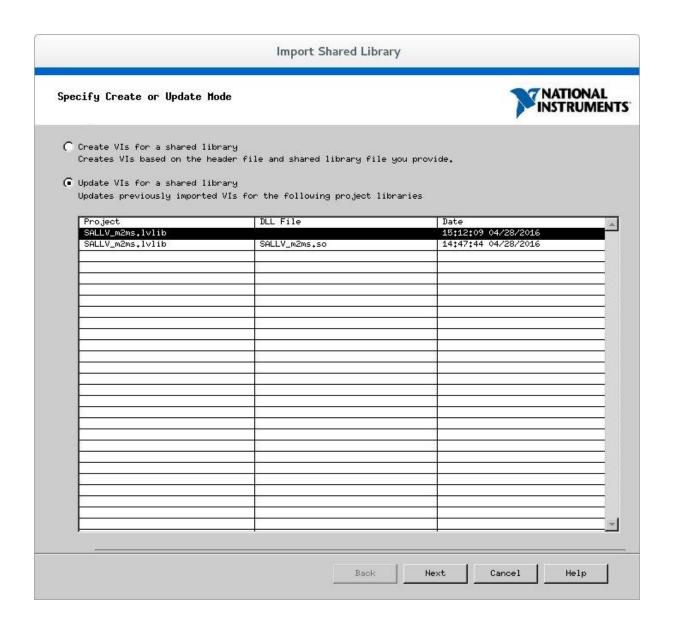


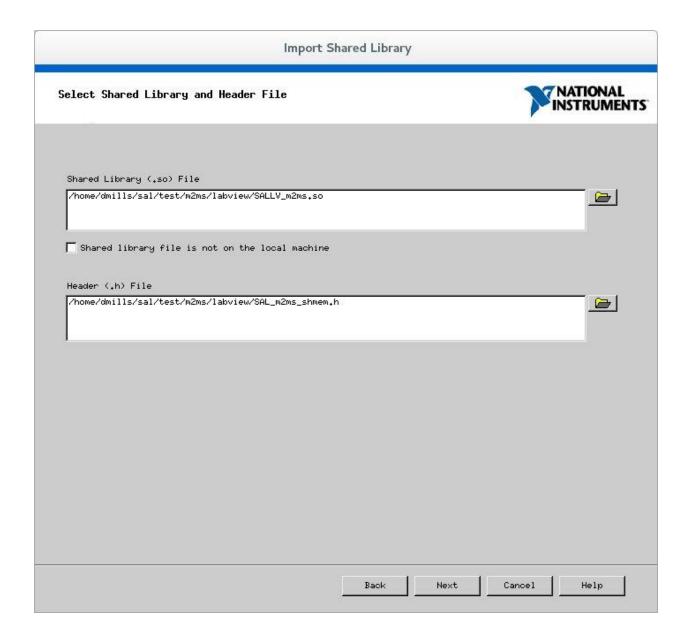
2. Choose either New or Update option and specify the path to the library and then click Next. Proceed through the rest of the dialogs as illustrated below. Generally selecting the default and clicking Next is appropriate.

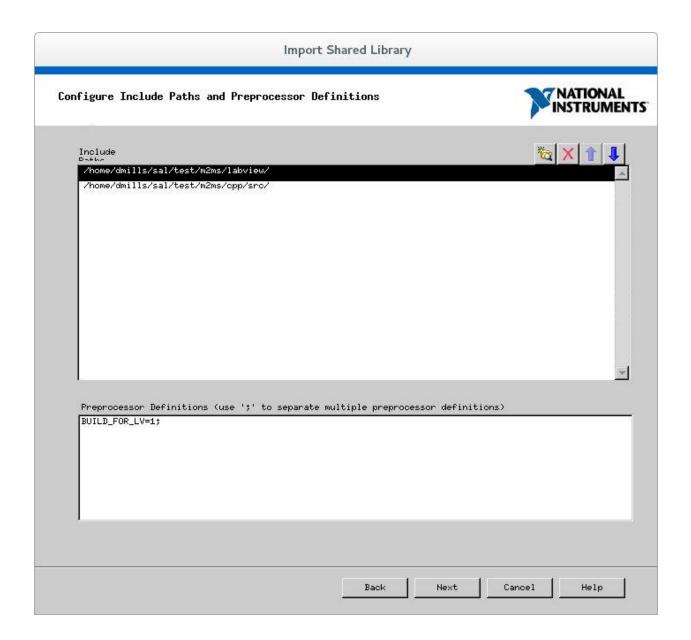
The only non-standard option is in the "Configure Include Paths..." dialog where you must enter the

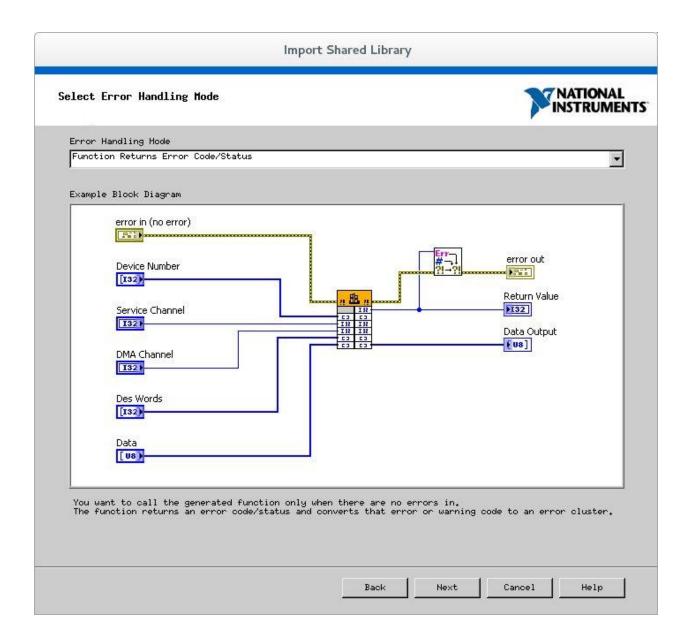
BUILD\_FOR\_LV=1

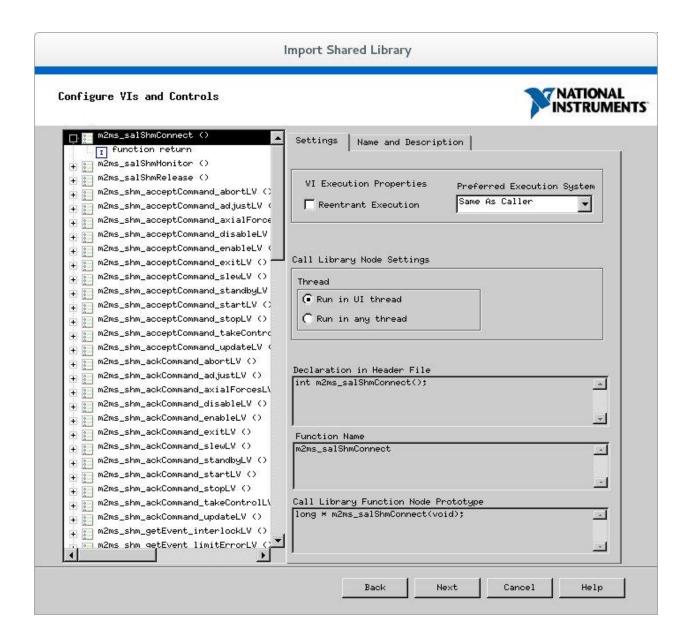
Option in the Preprocessor options section.











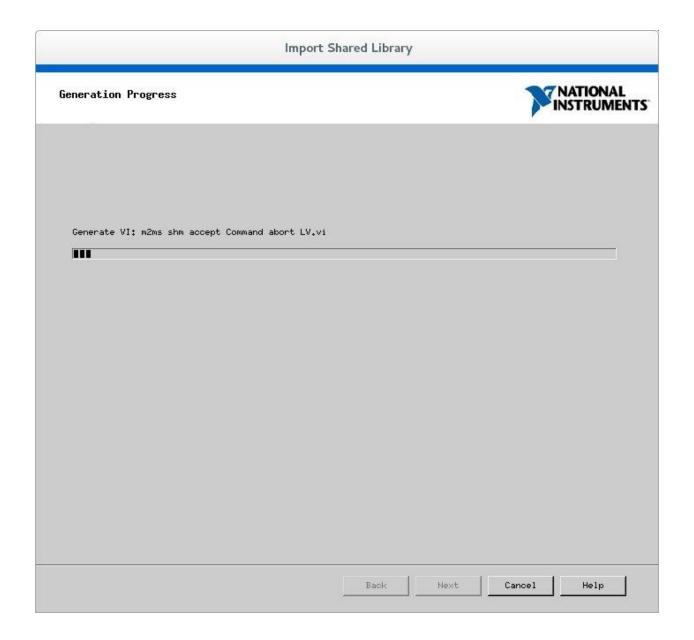
### Import Shared Library

#### Generation Summary

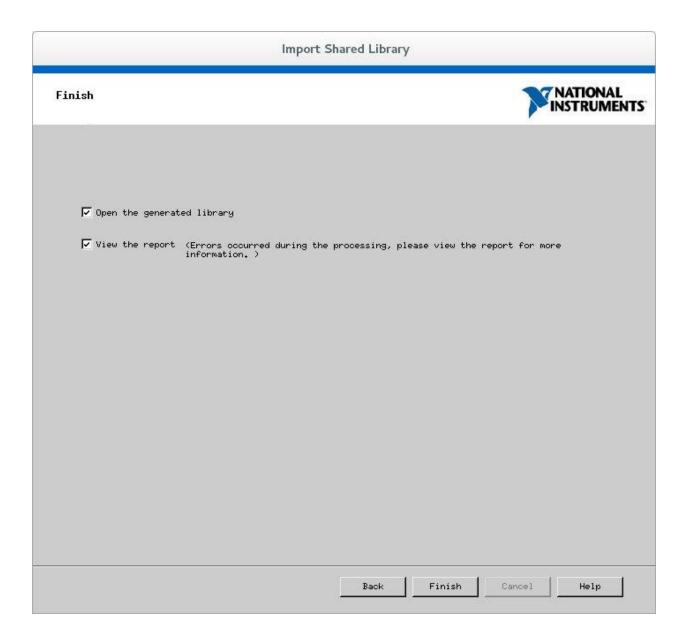


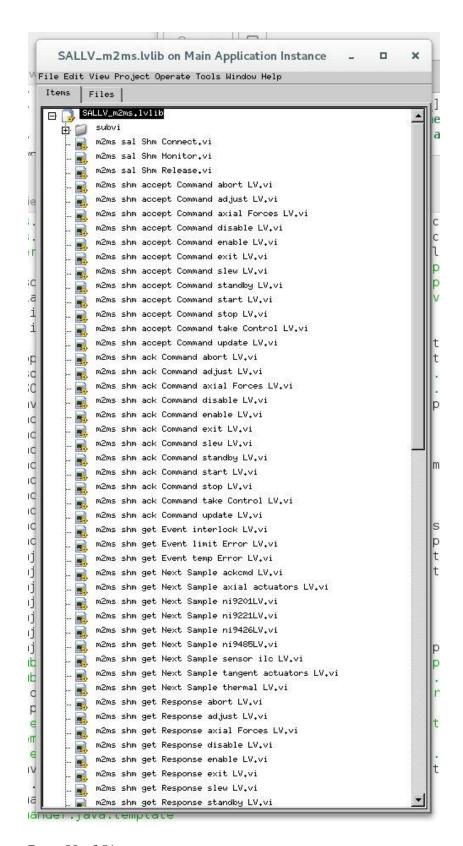
```
The selected shared library and head file:
          .
/home/dmills/sal/test/m2ms/labview/SAL_m2ms_shmem.h
        The generated files are installed in the following folder:
/home/dmills/sal/test/m2ms/labview/lib
       The generated lvlib name:
SALLV_m2ms.lvlib
       The error handling mode:
Function Returns Error Code/Status
        Total number of selected function(s): 96 int m2ms_salShmConnect():
int m2ms_salShmMonitor();
int m2ms_salShmMolease();
int m2ms_shm_acceptCommand_abortLV(m2ms_command_abortC ***command_abort_Ctl);
int m2ms_shm_acceptCommand_axialForcesLV(m2ms_command_adjustC ***Rcommand_adjust_Ctl);
int m2ms_shm_acceptCommand_axialForcesLV(m2ms_command_axialForcesCtl);
int m2ms_shm_acceptCommand_dxialForcesLV(m2ms_command_axialForcesCtl);
int m2ms_shm_acceptCommand_dxialForcesLV(m2ms_command_exialForcesCtl);
int m2ms_shm_acceptCommand_exibLV(m2ms_command_exibL ***Rcommand_exibLCtl);
int m2ms_shm_acceptCommand_slewLV(m2ms_command_stlewC ***Rcommand_slew_Ctl);
int m2ms_shm_acceptCommand_standbyLV(m2ms_command_standbyC ***Rcommand_standbyCtl);
int m2ms_shm_acceptCommand_standbyLV(m2ms_command_stantbyC ***Rcommand_standbyCtl);
int m2ms_shm_acceptCommand_standbyLV(m2ms_command_stantbyC ***Rcommand_standbyCtl);
int m2ms_shm_acceptCommand_standbyLV(m2ms_command_stantDyC ***Rcommand_standbyCtl);
int m2ms_shm_acceptCommand_standbyLV(m2ms_command_stantDyCtl);
int m2ms_shm_acceptCommand_standbyLV(m2ms_command_stantDyCtl);
int m2ms_shm_acceptCommand_takeControlLV(m2ms_command_stantDyCtl);
int m2ms_shm_acceptCommand_lupdateLV(m2ms_command_updateC ***Rcommand_updateCtl);
int m2ms_shm_acceptCommand_adjustLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_adjustLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stantLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stantLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stantLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stantLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stantLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stantLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stantLV(int cmdSeqNum, salLONG ack, salLONG error, char **result);
int m2ms_shm_accCommand_stan
          int m2ms salShmMonitor():
          int m2ms_salShmRelease();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    •
                                                                                                                                                                                                                                                                                                                                                   Back
                                                                                                                                                                                                                                                                                                                                                                                                                                    Next
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Cancel
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Help
```

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### Click Finish on the dialog.





Once the VI's has been built, you can manually test them by running them against either each other, or against the C++/Java/Python test programs.

Regardless of which option you choose, the LabVIEW environment must be set up first by

- 1. Running the m2ms\_sal\_shm\_Connect VI (leave it open)
- 2. Running the SALLV\_[subsystem]\_Monitor daemon in a terminal (this executable manages the shared memory used to mediate the transfer of data to and from LabVIEW).