

smcgen: Statistical Model-Checking Generator

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Chapter 1

smcgen Application

1.1 Main Program

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```
module Main where
import Hack

main :: IO ()
main = putStrLn hack
```

Chapter 2

smcgen Libraries

2.1 Hacking

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```
module Hack
where
```

Currently we are hacking ways to generalise `Flash.prism` from having parameter `b` fixed equal to 3.

```
hack = "hacking Flash.prism"
```

Chapter 3

smcgen Tests

```
module Main where

import Test.HUnit
import Test.Framework as TF (defaultMain, testGroup, Test)
import Test.Framework.Providers.HUnit (testCase)

import Hack

main = defaultMain tests

tests :: [TF.Test]
tests
= [ testCase "1+1=2" (1+1 @?= 2)
    , testCase "hack" (hack @?= "hacking Flash.prism")
  ]
```

Chapter 4

Model Files

4.1 Flash Prism Model

The original model developed by Jim Woodcock and Andrew Butterfield in March 2018 in TCD. Here the `b` parameter was fixed at 3, as the number of terms in some commands depend on this value.

```
dtmc

const int b=3;
const int p;
const int c;
const int w;
const int INIT = 1;
const int WRITE = 2;
const int SELECT = 3;
const int FINISH = 4;

formula writeable = (fm_clean_1!=0 ? 1 : 0) + (fm_clean_2!=0 ? 1 : 0)
                    + (fm_clean_3!=0 ? 1 : 0);

formula dirty_1 = p-fm_clean_1;
formula dirty_2 = p-fm_clean_2;
formula dirty_3 = p-fm_clean_3;

formula cand_1_2 = dirty_1>0 & fm_clean_2 >= dirty_1;
formula cand_1_3 = dirty_1>0 & fm_clean_3 >= dirty_1;
formula cand_2_1 = dirty_2>0 & fm_clean_1 >= dirty_2;
formula cand_2_3 = dirty_2>0 & fm_clean_3 >= dirty_2;
formula cand_3_1 = dirty_3>0 & fm_clean_1 >= dirty_3;
formula cand_3_2 = dirty_3>0 & fm_clean_2 >= dirty_3;

formula candidates =
    (cand_1_2?1:0) + (cand_1_3?1:0) + (cand_2_1?1:0) +
    (cand_2_3?1:0) + (cand_3_1?1:0) + (cand_3_2?1:0);

formula can_erase = fm_erase_1<w & fm_erase_2<w & fm_erase_3<w;

formula diff_1_2 = fm_erase_1-fm_erase_2;
formula diff_1_3 = fm_erase_1-fm_erase_3;
formula diff_2_1 = fm_erase_2-fm_erase_1;
formula diff_2_3 = fm_erase_2-fm_erase_3;
formula diff_3_1 = fm_erase_3-fm_erase_1;
formula diff_3_2 = fm_erase_3-fm_erase_2;

const int MAXDIFF;
```

```

formula toobig =
    diff_1_2 >= MAXDIFF |
    diff_1_3 >= MAXDIFF |
    diff_2_1 >= MAXDIFF |
    diff_2_3 >= MAXDIFF |
    diff_3_1 >= MAXDIFF |
    diff_3_2 >= MAXDIFF;

module Flash

    fm_clean_1: [0..p];
    fm_clean_2: [0..p];
    fm_clean_3: [0..p];
    fm_erase_1: [0..w];
    fm_erase_2: [0..w];
    fm_erase_3: [0..w];

    pc: [INIT..FINISH] init INIT;

    i: [0..c] init 0;

    [] pc=INIT ->
        (fm_clean_1'=p) & (fm_clean_2'=p) & (fm_clean_3'=p) &
        (fm_erase_1'=0) & (fm_erase_2'=0) & (fm_erase_3'=0) &
        (pc'=WRITE);
    [] pc=WRITE & i<c & writeable!=0 ->
        (fm_clean_1>0?1/writeable:0): (fm_clean_1'=fm_clean_1-1) & (i'=i+1) +
        (fm_clean_2>0?1/writeable:0): (fm_clean_2'=fm_clean_2-1) & (i'=i+1) +
        (fm_clean_3>0?1/writeable:0): (fm_clean_3'=fm_clean_3-1) & (i'=i+1);
    [] pc=WRITE & i<c & writeable=0 -> (pc'=FINISH);
    [] pc=WRITE & i=c -> (pc'=SELECT);
    [] pc=SELECT & (candidates=0 | !can_erase) -> (pc'=FINISH);
    [] pc=SELECT & candidates!=0 & can_erase ->
        (cand_1_2 ? 1/candidates : 0): (fm_clean_2'=fm_clean_2-dirty_1) &
            (fm_clean_1'=p) & (fm_erase_1'=fm_erase_1+1) &
            (i'=0) & (pc'=WRITE) +
        (cand_1_3 ? 1/candidates : 0): (fm_clean_3'=fm_clean_3-dirty_1) &
            (fm_clean_1'=p) & (fm_erase_1'=fm_erase_1+1) &
            (i'=0) & (pc'=WRITE) +
        (cand_2_1 ? 1/candidates : 0): (fm_clean_1'=fm_clean_1-dirty_2) &
            (fm_clean_2'=p) & (fm_erase_2'=fm_erase_2+1) &
            (i'=0) & (pc'=WRITE) +
        (cand_2_3 ? 1/candidates : 0): (fm_clean_3'=fm_clean_3-dirty_2) &
            (fm_clean_2'=p) & (fm_erase_2'=fm_erase_2+1) &
            (i'=0) & (pc'=WRITE) +
        (cand_3_1 ? 1/candidates : 0): (fm_clean_1'=fm_clean_1-dirty_3) &
            (fm_clean_3'=p) & (fm_erase_3'=fm_erase_3+1) &
            (i'=0) & (pc'=WRITE) +
        (cand_3_2 ? 1/candidates : 0): (fm_clean_2'=fm_clean_2-dirty_3) &
            (fm_clean_3'=p) & (fm_erase_3'=fm_erase_3+1) &
            (i'=0) & (pc'=WRITE);
    [] pc=FINISH -> true;

endmodule

```

4.2 Flash Prism Properties

```
!E [ F "deadlock" ];  
E [ F toobig ];  
P =? [ F toobig ];
```


Bibliography