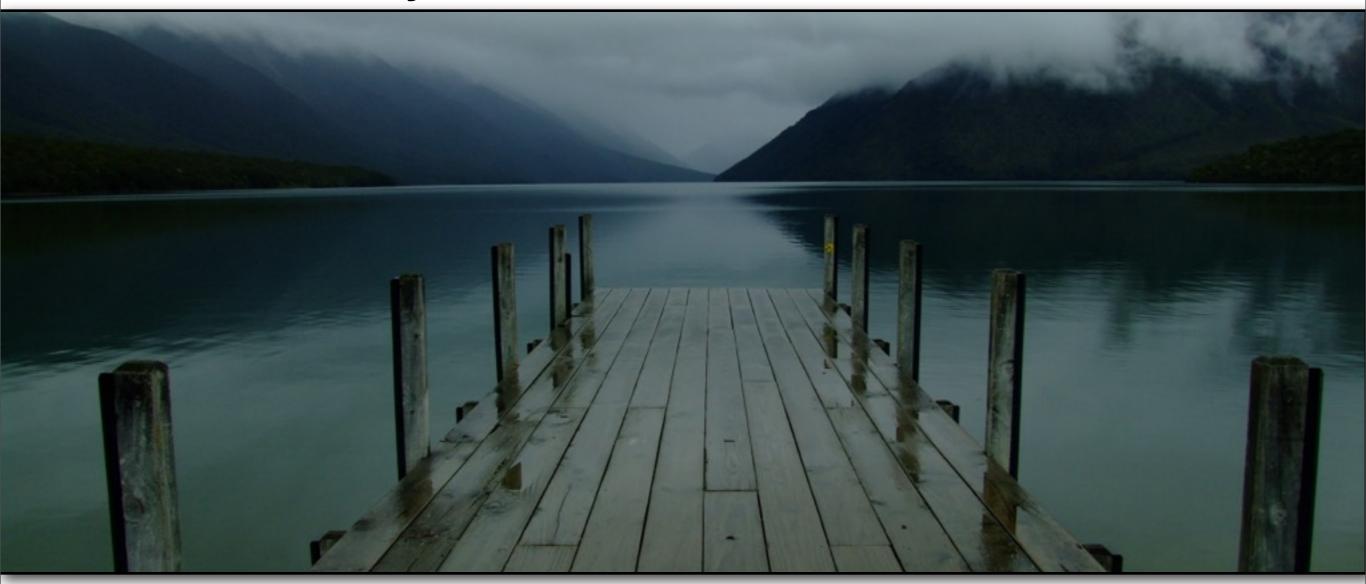
Full Sail University



Applied Design Tools & Interfaces

Layout Design Basics - Rules to Consider

Page Layout

Hicks Law

Deals with reaction time.

"The time it takes to make a decision increases as the number of options increase..."

More *options*, **longer** reaction time. Few *options*, **quicker** reaction time.



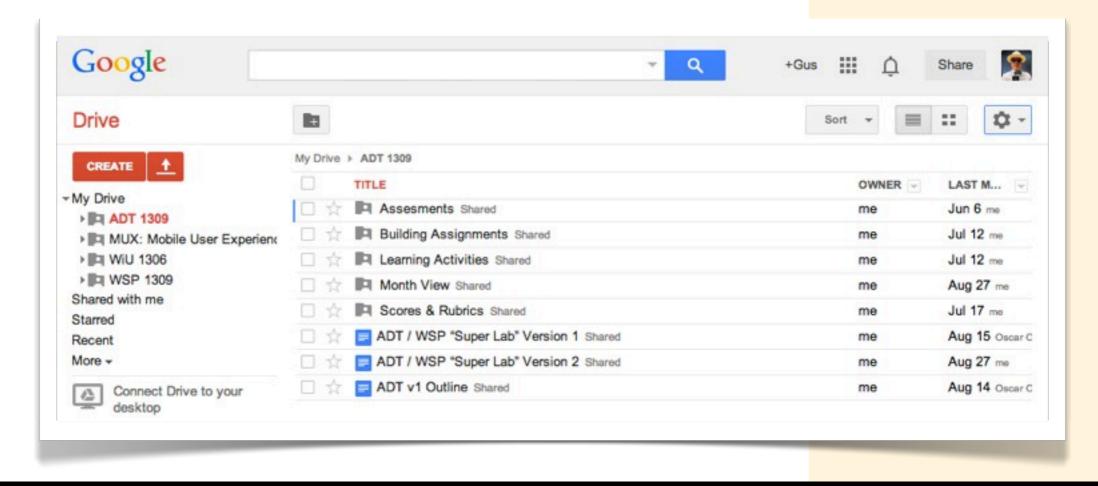
Page Layout

Ockhams Razor

Deals with the relationship between simplicity & a designs effectiveness.

Given a choice between

functionally equivalent designs, the **simplest** to use design should be selected...



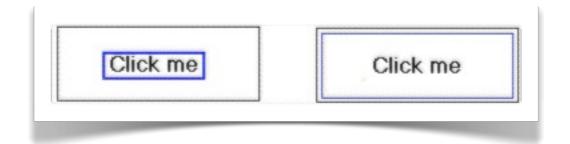
Page Layout

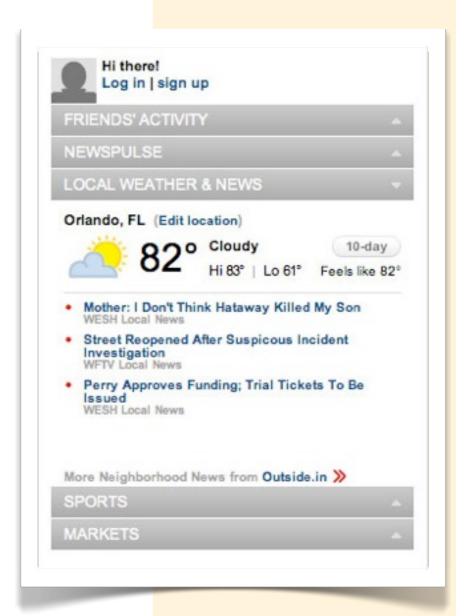
Fitts Law

Deals with the target area of interactive components.

"Used to **model the time**, it takes to use a mouse to click objects on the screen..."

Applied by designers to suggest moving buttons closer or making the target areas larger; especially for commonly used buttons.





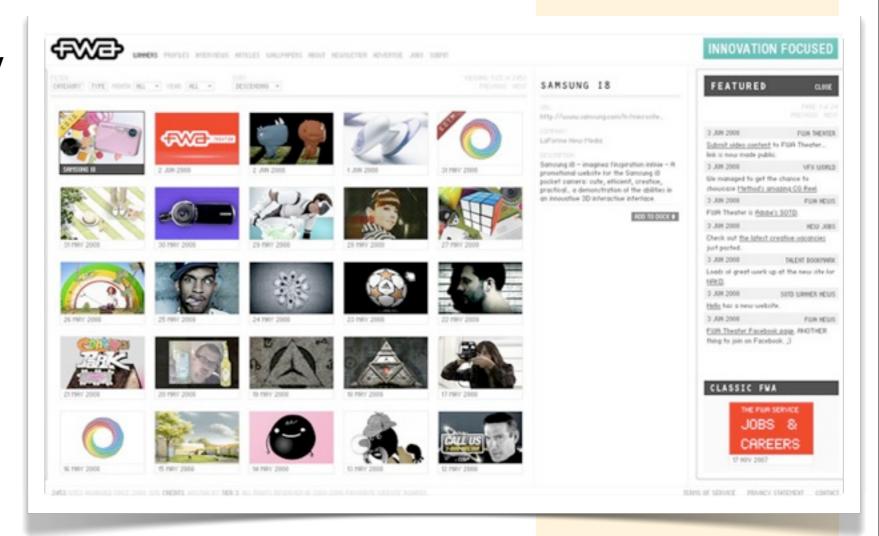
Page Layout

VanRestorff Effect

Deals with the recall of noticeable changes.

"A phenomenon in **memory**, in which noticeably different things

are more likely to be recalled than **common** things..."



Page Layout

Desktop vs Mobile

Challenges of Mobile Design...

- 1. Tiny Screen Size.
 - Strip the design down to its essence.
- 2. Variable Screen Widths.
 - Develop designs for different resolutions.
- 3. Touch Screens.
 - Make controls large enough to touch.
 - Give plenty of space between controls.
- 4. Difficulty of Typing
 - Design interactions to limit typing.
- 5. Physical Environments
 - Keep environmental factors in mind.



Page Layout

Grid Systems

How the 960 Grid just made our lives easier...

