

Andrew Chu

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EDUCATION

University of Waterloo

Bachelor of Computer Science, Honours Co-op Program, 3.94 GPA

May. 2029

Waterloo, ON

SKILLS

Languages: Java, Python, C/C++, SQL, JavaScript, HTML/CSS, TypeScript, Go, Dart, Sass

Frameworks: React, Flask, TailwindCSS, SvelteKit, NumPy, Firebase, Express.js, MongoDB, Mocha, FastAPI, Next.js

Developer Tools: Google Cloud, Linux, Git, GitHub, Node, Figma, Docker, AWS, VS Code

WORK EXPERIENCE

Data Engineer Intern

Alljoined Inc.

Aug. 2024 - Sep. 2024

Toronto, ON

- Implemented an event logging system in **Python**, identifying critical timing precision issues with EEG data
- Reduced variation in length of condition presentation by **95%**, achieving a consistent accuracy within **10 ms**.
- Performed artifact correction and statistical testing using **MNE**, **NumPy**, and **SciPy** libraries

Full-Stack Developer

Digitera Interactive

Sep. 2022 - Jan. 2023

Richmond Hill, ON

- Contributed to the "Skule News" project, a school news app to streamline communication among students
- Reduced frequency of in-app crashes by identifying and resolving outdated **Firebase** queries in the backend
- Developed image thumbnail preview UI when uploading or editing articles in **Flutter**, improving user experience
- Designed and tested **150+** lines of **Firebase Rules** to provide secure database access for 3 user privilege levels

Centre Assistant

Kumon Institute Education

Aug. 2022 - Jul. 2024

Richmond Hill, ON

- Boosted academic performance in 200+ students by providing personalized K-12 math and reading instruction
- Marked student's work efficiently, allowing for timely feedback of academic performance for 100+ students daily
- Automated weekly tasks with **Python** including student performance reporting, reducing chance of manual errors

PROJECTS

EasyMeet | React, Firebase, TailwindCSS, Mocha, GitHub Actions, CI/CD, Figma

Jan. 2025

- Developed and deployed a mobile-friendly meetup scheduling website in **React**, deployed live at **easymeet.ca**
- Designed and tested **Cloud Firestore** to protect user data while providing a no-password user experience
- Automated unit testing and deployment to support **CI/CD** practices with **Mocha** and **GitHub Actions**

Tiny Raytracer | C++, Go

Dec. 2024

- Developed Tinyraytracer, a proof-of-concept raytracer written in **Go** and **C++** for rendering geometric objects
- Implemented lighting effects such as specular lighting, refraction and reflection using the Phong reflection model

Baseline | Python, FastAPI, SciPy, NumPy, MNE, Matplotlib, React, TailwindCSS, Jupyter

Oct. 2024

- Developed Baseline, a neurotech application that uses EEG data to analyze fatigue levels in real-time
- Achieved **2nd Place** in "**Best in Neurotech**" category at Hack49
- Utilized industry tooling including **MNE**, **SciPy**, and **NumPy** to process brain waves in under **one second**
- Designed user dashboard in **React** for interpreting brain wave data with graphics made with **Recharts**

The Spyglass Website | SvelteKit, TypeScript, TailwindCSS, GitHub

Jul. 2024

- Redesigned website for school magazine with responsive web design principles and usability in mind
- Optimized experience on mobile site to follow human-interaction principles such as Fitt's Law and Rule of Thumb

Eyedentify | Python, Flask, React, MediaPipe

Mar. 2023

- Developed a facial recognition attendance tracker achieving **2nd Place** and "**Best Web App**" at YRHacks 2023
- Designed intuitive interface for users, capable of identifying and labeling faces in a picture all at once
- Implemented a **Flask** backend for photo analysis and utilized **React** for a reactive frontend interface