ANDREW CHU

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EDUCATION

University of Waterloo

Apr. 2028

Bachelor of Computer Science - Dean's Honours List

Waterloo, ON

EXPERIENCE

Software Engineer

May 2025 - Aug. 2025

CGI | LangChain, Docker, PostgreSQL, Python, Java, WebLogic, FastAPI, Ansible, Qdrant

Markham, ON

- Developed enterprise RAG chatbot to speed up information retrieval from 500+ internal production guides, reducing team incident response time
- Engineered unified dashboard for remotely executing jobs on **400+** applications and servers, automating health checks, server restarts, and email notification
- Increased chat response accuracy by 38% through fine-tuning a large language model with QLoRA

Data Engineer Intern

Aug. 2024 - Sep. 2024

Alljoined | Python, NumPy, Pandas

Toronto, ON

- Debugged critical timing issue in **EEG data preprocessing** by implementing data logging system in **Python**
- Improved data collection script performance by **20x** by refactoring **WebSocket** script to prevent deadlocking when communicating between EEG headset and computer
- Designed data processing pipeline for denoising and artifact correction using NumPy, Pandas, and scikit-learn

Full-Stack Developer

Sep. 2022 - Jan. 2023

Digitera Interactive | Flutter, Firebase, Dart

Ottawa, ON

- Led development of "Skule News" project, a mobile school news app to streamline student communication
- Integrated Firebase for authentication, real-time updates, and cloud file storage for secure backend support
- Reduced frequency of in-app crashes by 20% by resolving 6+ bugs resulting from incorrect Firebase queries

PROJECTS

UW Data Science Club Website - User Check-In and Application Portal | Next, Express, MongoDB, Redux, TailwindCSS

- Developed the University of Waterloo's Data Science Club website as the technical lead for 1000+ registered users
- Resolved 15+ development tickets spanning frontend UI enhancements, application submission workflows, and backend database migration
- Implemented email confirmation for password resets and form submission, improving user experience and security

Tinyraytracer - Computer Graphics Renderer | C++, Go

- Developed a fast and simple raytracer written in Go and C++ for multithreaded CPU-based 3D rendering
- · Accelerated I/O image write operations 8x by leveraging Goroutines to write concurrent, performant code
- Implemented effects including specular lighting, reflection, and refraction using the Phong reflection model

Baseline - EEG Fatigue Tracker (Hack49 Winner) | Python, FastAPI, SciPy, NumPy, MNE, Matplotlib, React, Jupyter

- Achieved 2nd Place in "Best in Neurotech" category at Hack49 out of 42 unique projects
- Implemented fast brain fatigue analysis method, leveraging MNE, SciPy, and NumPy
- · Designed data transformation pipeline converting large misformatted brain data files into processable chunks

Eyedentify - Facial Recognition Attendance Tracker (YRHacks Winner) | Python, Flask, React, MediaPipe

- Developed a facial recognition attendance tracker capable of identifying multiple people from a single picture
- Achieved 2nd Place Overall and "Best Web App" at YRHacks 2023 among 350+ participants
- Implemented a **REST API** using **Flask** to analyze photos sent from a responsive **React** dashboard application

TECHNICAL SKILLS

Languages: TypeScript, Python, C/C++, Java, Go, C#, CSS, HTML, PowerShell, Bash **Databases**: MongoDB, MySQL, Firebase, Supabase, PostgreSQL, Qdrant, Cosmos DB

Frameworks: Next.js, React, Express, Flask, FastAPI, Jest, SvelteKit, Electron, n8n, LangChain, nginx

Developer Tools: Azure, WebLogic, Linux, Git, Figma, Docker, Postman, Vercel, Node, Google Cloud Platform