Andrew Chu

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EDUCATION

University of Waterloo

May. 2029

Bachelor of Computer Science, Honours Co-op Program, 3.94 GPA

Waterloo, ON

SKILLS

Languages: Java, Python, C/C++, SQL, JavaScript, HTML/CSS, TypeScript, Go, Dart, Sass

Frameworks: React, Flask, TailwindCSS, SvelteKit, NumPy, Firebase, Express.js, MongoDB, Mocha, FastAPI, Next.js

Developer Tools: Google Cloud, Linux, Git, GitHub, Node, Figma, Docker, AWS, VS Code

WORK EXPERIENCE

Data Engineer Intern

Aug. 2024 - Sep. 2024

Alljoined Inc.

Toronto, ON

- Implemented an event logging system in Python, identifying critical timing precision issues with EEG data
- \bullet Reduced variation in length of condition presentation by 95%, achieving a consistent accuracy within 10~ms.
- Performed artifact correction and statistical testing using MNE, NumPy, and SciPy libraries

Full-Stack Developer

Sep. 2022 - Jan. 2023

 $Digitera\ Interactive$

Richmond Hill, ON

- Contributed to the "Skule News" project, a school news app to streamline communication among students
- Reduced frequency of in-app crashes by identifying and resolving outdated Firebase queries in the backend
- Developed image thumbnail preview UI when uploading or editing articles in Flutter, improving user experience
- Designed and tested 150+ lines of Firebase Rules to provide secure database access for 3 user privilege levels

Centre Assistant

Aug. 2022 - Jul. 2024

Kumon Institute Education

Richmond Hill, ON

- Boosted academic performance in 200+ students by providing personalized K-12 math and reading instruction
- Marked student's work efficiently, allowing for timely feedback of academic performance for 100+ students daily
- Automated weekly tasks with Python including student performance reporting, reducing chance of manual errors

Projects

EasyMeet | React, Firebase, TailwindCSS, Mocha, GitHub Actions, CI/CD, Figma

Jan. 2025

- Developed and deployed a mobile-friendly meetup scheduling website in **React**, deployed live at **easymeet.ca**
- Designed and tested Cloud Firestore to protect user data while providing a no-password user experience
- Automated unit testing and deployment to support CI/CD practices with Mocha and GitHub Actions

Tiny Raytracer $\mid C++, Go \mid$

Dec. 2024

- Developed Tinyraytracer, a proof-of-concept raytracer written in Go and C++ for rendering geometric objects
- Implemented lighting effects such as specular lighting, refraction and reflection using the Phong reflection model

Baseline | Python, FastAPI, SciPy, NumPy, MNE, Matplotlib, React, TailwindCSS, Jupyter

Oct. 2024

- Developed Baseline, a neurotech application that uses EEG data to analyze fatigue levels in real-time
- Achieved 2nd Place in "Best in Neurotech" category at Hack49
- Utilized industry tooling including MNE, SciPy, and NumPy to process brain waves in under one second
- Designed user dashboard in React for interpreting brain wave data with graphics made with Recharts

The Spyglass Website | SvelteKit, TypeScript, TailwindCSS, GitHub

Jul. 2024

- Redesigned website for school magazine with responsive web design principles and usability in mind
- Optimized experience on mobile site to follow human-interaction principles such as Fitt's Law and Rule of Thumb

Eyedentify | Python, Flask, React, MediaPipe

Mar. 2023

- Developed a facial recognition attendance tracker achieving 2nd Place and "Best Web App" at YRHacks 2023
- Designed intuitive interface for users, capable of identifying and labeling faces in a picture all at once
- Implemented a Flask backend for photo analysis and utilized React for a reactive frontend interface