

# Andrew B. Cukierwar

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## EDUCATION

<b>Washington University in St. Louis</b>	<b>St. Louis, MO</b>
<i>M.S. in Computer Science, Graduate Certificate in Data Mining &amp; Machine Learning</i>	December 2018
<i>B.S. in Computer Science, Second Major in Mathematics</i>	December 2018
<ul style="list-style-type: none"><li>• <b>Cumulative GPA:</b> 3.5/4.0; Major GPA: 3.6/4.0</li><li>• <b>Awards &amp; Honors:</b> Dean's List, Thomas H. Eliot Scholar</li><li>• <b>Relevant Coursework:</b> Linear Algebra, Probability, Statistics, Stochastic Processes, Advanced Algorithms, Multi-Agent Systems, Artificial Intelligence, Machine Learning, Bayesian Machine Learning</li></ul>	

## WORK EXPERIENCE

<b>Boeing</b>	<b>St. Louis, MO</b>
<i>Data Science Intern</i>	June 2018 – Aug 2018
<ul style="list-style-type: none"><li>• Rewrote an internal application's ML infrastructure in Python to allow for external product distribution.</li><li>• Trained a random forest classifier on Boeing 787 data to predict wire damage, reaching 90% accuracy.</li><li>• Redesigned an in-house Microsoft Access legacy application as a web app using an Oracle database.</li></ul>	
<b>Washington University in St. Louis</b>	<b>St. Louis, MO</b>
<i>Teaching Assistant   CSE 557: Information Visualization</i>	Jan 2018 – May 2018
<ul style="list-style-type: none"><li>• Helped students understand design theory and how to develop visualizations using D3 and Processing.</li><li>• Conducted weekly office hours and graded assignments for a graduate level course of 40+ students.</li></ul>	
<b>U.S. Census Bureau</b>	<b>Washington, DC</b>
<i>Data Science Fellow</i>	June 2017 – Aug 2017
<ul style="list-style-type: none"><li>• Developed a logistic regression classifier in Python to optimize the Commodity Flow Survey.</li><li>• Classified shipments into 1 of 500+ product codes based on text descriptions and numerical features.</li><li>• Applied bag-of-words model after cleaning malformed text descriptions from 3 million rows of data.</li></ul>	
<b>Ogilvy &amp; Mather</b>	<b>New York, NY</b>
<i>Media Analytics Intern</i>	June 2016 – Aug 2016
<ul style="list-style-type: none"><li>• Designed charts and drew strategic insights to build slides for monthly and competitive reports.</li><li>• Created dashboard of monthly data to be delivered to the client, Showtime, on a weekly basis.</li><li>• Maintained database by adding and cleaning data from various data streams.</li></ul>	

## RELEVANT PROJECTS

<b>Congressional Phrase Evolution in the Media (Master's Project)</b>	<b>Sep 2018 – Dec 2018</b>
<ul style="list-style-type: none"><li>• Researched how new partisan Congressional phrases are introduced and continue to evolve in the media.</li><li>• Applied NLP techniques to Congressional speech text to produce millions of preprocessed n-gram phrases.</li><li>• Computed partisanship scores for each n-gram phrase using Pearson's chi-squared statistic.</li><li>• Scraped and processed text of 300,000+ articles from 6 liberal and conservative online news sources.</li></ul>	
<b>Bayesian NBA Game Prediction Model</b>	<b>Mar 2018 – May 2018</b>
<ul style="list-style-type: none"><li>• Predicted outcomes from 2017-18 games with an accuracy of ~70% solely using prior season data.</li><li>• Trained a gaussian process regression model with an RBF kernel using pyGPs.</li></ul>	
<b>EchoChamber (Google Chrome Extension)</b>	<b>Jan 2017 – May 2017</b>
<ul style="list-style-type: none"><li>• Created a Chrome extension to monitor the overall partisan bias of the news articles a user reads.</li><li>• Trained a logistic regression classifier in Python to score and classify news articles, achieving 92% accuracy.</li><li>• Scraped and processed 14,000 articles from 13 sources across political spectrum for training and testing data.</li></ul>	
<b>NBA Lineup Cluster Analysis</b>	<b>Feb 2017 – Mar 2017</b>
<ul style="list-style-type: none"><li>• Performed a k-means cluster analysis using 2016-17 season data to identify different player archetypes.</li><li>• Applied clustering results to lineup data to determine the most effective combinations of player types.</li></ul>	

## SKILLS

**Technical Skills:** (Proficient): Python, Java, D3.js; (Intermediate): R, SQL, MATLAB, C++.