Overview of Suggested Solutions

- Two full-credit versions are provided
 - full_credit: As specified using enums
 - full_credit_mvc: MVC pattern using classes
- Bonus / extreme_bonus (and suggested solutions to sprint 2 & 3) are based on full_credit_mvc
- Every directory includes:
 - A ./test_all script that builds (via make) and runs every regression test
 - 'make rebuild' rule to recompile everything
 - 'make debug' rule to recompile all for the debugger
 - 'make div' rule to create a visual separator

```
#ifndef ENUMS H
                              enums.h
#define ENUMS H
                              (full credit only,
#include <vector>
                              enums.cpp not required)
#include <string>
using namespace std;
// To convert an enumerated value to a string,
// subscript its vector, e.g., given
       Age age = Age::teen;
// "ages[age]" will return the string version
enum Age {children, teen, adult, restricted};
const vector<string> ages =
    {"children", "teen", "adult", "restricted"};
enum Genre {fiction, nonfiction, selfhelp, performance};
const vector<string> genres =
    {"fiction", "nonfiction", "self help", "performance"};
enum Media {book, periodical, newspaper, audio, video};
const vector<string> medias =
    {"book", "periodical", "newspaper", "audio", "video"};
#endif
```

Here's one way to approach the enums. The vectors are the "to_string", though I didn't use that more obvious name. :-(

You could have instead defined the enums with helper methods e.g., age_to_string, in the Publication class.

```
#ifndef AGE H
                             age.h
#define AGE H 201609
#include "string"
                             (full credit mvc & bonus,
                              no age.cpp needed)
class Age {
  public:
    Age(int val) : value(val) { }
    static const int children = 0;
    static const int teen = 1;
    static const int adult = 2;
    static const int restricted = 3;
    static const int num ages = 4;
    string to_string() {
      switch(value) {
        case(children):return "children";
        case(teen):return "teen";
        case(adult):return "adult";
        case(restricted):return "restricted";
        default: return "UNKNOWN";
  private:
    int value;
#endif
```

Note that no .cpp file is required, since no definitions are lacking.

Regression tests are of course provided (see next slide).

Or you could use typedef, #define, or your favorite editor to define Age as a string – but solid data validation is required for this approach!

```
#ifndef GENRE H
                             aenre.h
#define
          GENRE H 201609
                             (no genre.cpp needed)
#include "string"
class Genre {
  public:
    Genre(int val) : value(val) { }
    static const int fiction = 0;
    static const int nonfiction = 1;
    static const int selfhelp = 2;
    static const int performance = 3;
    static const int num genres = 4;
    string to_string() {
      switch(value) {
        case(fiction):return "fiction";
        case(nonfiction):return "nonfiction";
        case(selfhelp):return "selfhelp";
        case(performance):return "performance";
        default: return "UNKNOWN";
  private:
    int value;
#endif
```

```
test_genre.cpp is above, and test_media.cpp and test_age.cpp are similar.
```

genre.h is to the left, and media.h is similar.

#include "patron.h"

```
string Patron::to_string() {
#ifndef PATRON H
#define PATRON H 201609
#include <iostream>
#include <string>
                                    return number;
using namespace std;
class Patron {
  public:
    Patron(string patron_name, string patron_phone_number)
      : name(patron_name), number(patron_phone_number) {}
    Patron(): name("unknown"), number("unknown") {}
    string to_string();
    string get_patron_name();
    string get patron phone number();
  private:
    string name;
    string number;
                                                patron.h
};
                                                (bonus only)
#endif
```

```
patron.cpp
                                   (bonus only)
   return name + " (" + number + ")";
string Patron::get_patron_name() {return name;}
string Patron::get_patron_phone_number(){
```

The bonus version uses this Patron class.

The full credit versions store name and phone directly in the Publication class.

```
#include "patron.h"
int main() {
                                                           test patron.cpp
 string name = "Professor Rice";
                                                           (bonus only)
  string number = "817-555-1212";
 Patron p(name, number);
 if (p.get_patron_name() != name) {
    cerr << "Name was '" << p.get patron name() <<
          "' should be '" << name << "'" << endl:
    return 1;
 if (p.get_patron_phone_number() != number) {
    cerr << "Number was '" << p.get_patron_phone_number()</pre>
          "' should be '" << number << "'" << endl:
    return 1;
  string expected = "Professor Rice (817-555-1212)";
 if (p.to_string() != expected) {
    cerr << "to_string was '" << p.to_string() <<</pre>
            "' but should be '" << expected << endl;
    return 1;
  return 0;
```

```
#ifndef PUBLICATION H
          PUBLICATION H 201609
#define
#include "patron.h"
#include "media.h"
                            publication.h
#include "genre.h"
                            (bonus version
#include "age.h"
                             using Patron)
#include <iostream>
#include <string>
using namespace std;
class Publication {
  public:
    Publication(string p_title,
                string p_author,
                string p_copyright,
                Genre p_genre,
                Media p_media,
                Age p_target_age,
                string p isbn) :
                title(p_title),
                author(p_author),
                copyright(p_copyright),
                genre(p_genre),
                media(p_media),
                target_age(p_target_age),
                isbn(p_isbn),
                patron(Patron()),
                checked_out(false) { }
```

```
bool is checked out();
    void check out(Patron& patron);
    void check in();
    string to_string();
    // Thrown on check_in if publication
    // isn't checked out
    // or on cheeck out if publication
         is already checked out
    class Invalid transaction
        : public exception { };
  private:
    string title;
    string author;
    string copyright;
    Genre genre;
    Media media;
    Age target_age;
    string isbn;
    Patron patron;
    bool checked out;
};
```

```
#include "publication.h"
                                                          publication.cpp
#include <string>
#include <iostream>
                                                          (bonus version using
using namespace std;
                                                          Patron class)
bool Publication::is_checked_out() {return checked_out;}
void Publication::check out(Patron& p patron) {
  if (checked_out) throw Invalid_transaction();
  else {
    patron = p_patron;
    checked out = true;
void Publication::check_in() {
  if (checked_out) checked_out = false;
  else throw Invalid_transaction();
string Publication::to_string() {
  string pub = "\"" + title + "\"" + " by " + author + ", " + copyright +
    " (" + target_age.to_string() + " " + genre.to_string() + " "
        + media.to_string() + ") " + "ISBN: " + isbn;
  if (checked_out) {
     pub += "\nChecked out to " + patron.get_patron_name() +
            " (" + patron.get patron phone number() + ")";
  return pub;
```

```
#ifndef LIBRARY H
#define LIBRARY_H 201609
#include "patron.h"
                                                          library.h
#include "publication.h"
                                                          (bonus version
#include <iostream>
                                                          using Patron)
#include <string>
#include <vector>
using namespace std;
class Library {
  public:
    void add publication(Publication pub);
    void add patron(Patron pat);
    void check_out(int publication_index, int patron_index);
    void check in(int publication index);
    string publication to string(int publication index);
    string patron_to_string(int patron_index);
    int number_of_publications();
    int number_of_patrons();
    void easter_egg();
  private:
    vector<Publication> publications;
    vector<Patron> patrons;
#endif
```

```
#include "library.h"
void Library::add publication(Publication pub) {
                                                          library.cpp
  publications.push_back(pub);
                                                          (bonus version, 1 of 2)
void Library::add patron(Patron pat) {
  patrons.push_back(pat);
void Library::check out(int publication index, int patron index) {
  publications[publication index].check out(patrons[patron index]);
void Library::check_in(int publication_index) {
  publications[publication_index].check_in();
string Library::publication_to_string(int publication_index) {
  return publications[publication_index].to_string();
string Library::patron_to_string(int patron_index) {
  return patrons[patron_index].to_string();
```

```
int Library::number of publications() {
  return publications.size();
                                                          library.cpp
                                                          (bonus version, 2 of 2)
int Library::number of patrons() {
  return patrons.size();
void Library::easter_egg() {
 add publication(Publication("The Firm", "John Grisham", "1991",
       Genre::fiction, Media::book, Age::adult, "0440245923"));
 add publication(Publication("Foundation", "Isaac Asimov", "1942",
        Genre::fiction, Media::book, Age::adult, "0385177259"));
 add_publication(Publication("Foundation and Empire", "Isaac Asimov", "1943",
        Genre::fiction, Media::book, Age::adult, "0385177259"));
 add_publication(Publication("Second Foundation", "Isaac Asimov", "1944",
        Genre::fiction, Media::book, Age::adult, "0385177259"));
 add publication(Publication("War of the Worlds", "Jeff Wayne", "1977",
        Genre::performance, Media::audio, Age::teen, "9780711969148"));
 add publication(Publication("Willy Wonka and the Chocolate Factory", "Roald
Dahl", "1971",
        Genre::performance, Media::video, Age::children, "0142410314"));
 add_patron(Patron("Larry", "817-555-1111"));
 add_patron(Patron("Curly", "817-555-2222"));
 add_patron(Patron("Moe", "817-555-3333"));
```

```
#include "publication.h"
#include "patron.h"
                     test_publication.cpp
                     (bonus version)
int main() {
  string expected = "\"The Firm\" by John
Grisham, 1991 (adult fiction book) ISBN:
0440245923";
  string expected_co = "\"The Firm\" by
John Grisham, 1991 (adult fiction book)
ISBN: 0440245923\nChecked out to Professor
Rice (817-555-1212)";
  string name = "Professor Rice";
  string number = "817-555-1212";
  Patron patron(name, number);
  // Test constructor
  Publication p("The Firm", "John Grisham",
     "1991", Genre::fiction, Media::book,
     Age::adult, "0440245923"
  if (p.to_string() != expected) {
    cerr << "Constructor fail: got '"
         << p.to_string()
         << "' but expecting '"
         << expected << "'" << endl;
    return 1;
```

```
// Test check out(patron)
 p.check_out(patron);
 if (!p.is checked out()) {
   cerr << "is checked out() reported</pre>
false after check_out(patron)" << endl;
   return 1; }
 if (p.to_string() != expected_co) {
   cerr << "Check out fail: got '"
         << p.to_string()
         << "' but expecting
         << expected co << "'" << endl;
    return 1; }
 // Test check_in(patron)
 p.check_in();
 if (p.is_checked_out()) {
   cerr << "is checked out() reported true</pre>
after check_in()" << endl;
   return 1; }
 if (p.to_string() != expected) {
   cerr << "Check in fail: got '"
         << publication.to_string()
         << "' but expecting '"
         << expected << "'" << endl:
   return 1; }
 Return 0;
```

```
#ifndef
                                               #ifndef
                                                          VIEW H
          CONTROLLER H
          CONTROLLER H 201609
#define
                                                #define
                                                          VIEW H 201609
#include "library.h"
                                               #include "library.h"
                             controller.h
                                                                                view.h
#include "view.h"
                                                                                (bonus version)
                             (full credit mvc
                                               class View {
                             and bonus version)
                                                  public:
class Controller {
  public:
                                                    View(Library& lib) : library(lib) { }
    Controller (Library& lib)
                                                    void show_menu();
    : library(lib), view(View(library)) { }
                                                    void list_publications();
    void cli();
                                                    void list_patrons();
    void execute cmd(int cmd);
                                                    void help();
  private:
                                                  private:
    Library& library;
                                                    Library& library;
    View view;
                                               #endif
#endif
```

This should look very familiar...

The UML model only hinted at MVC, but the requirements (and particularly the strong hint that a GUI was coming in the next sprint) fairly *screamed* MVC.

```
void View::show menu() {
                                      view.cpp
  string menu = R"(
                                      (bonus version, 1 of 3)
CSE1325 Library Management System
Publications
(1) Add publication
(2) List all publications
(3) Check out publication
(4) Check in publication
Patrons
(5) Add patron
(6) List all patrons
Utility
(9) Help
(0) Exit
)";
  cout << menu;
```

Raw strings permit typing virtually ANY text without escape sequences (e.g., \"), and are great for typing large blocks of text such as menus and help.

The raw string starts with R"(and ends with)"

This minimizes the number of cout uses, making transition to a GUI much easier!

```
void View::list publications() {
  string\ header = R"(
                                                              view.cpp
                                                              (bonus version, 2 of 3)
List of Library Publications
  cout << header;
  for (int i=0; i<library.number_of_publications(); ++i) {</pre>
    cout << i << ") " << library.publication to string(i) << endl;</pre>
void View::list_patrons() {
  string\ header = R"(
List of Beloved Patrons
  cout << header;
  for (int i=0; i<library.number_of_patrons(); ++i) {</pre>
    cout << i << ") " << library.patron to string(i) << endl;</pre>
```

```
view.cpp
void View::help() {
                                                           (bonus version, 3 of 3)
  string\ helptext = R"(
The LMS tracks publication assets for a library, including those who
check out and return those publications.
(1) Add publication - This allows the librarian to enter data
    associated with a new publication.
(2) List all publications - All data known about each publication
    in the library is listed.
(3) Check out publication - Enter the data for patrons who check out
    a publication, and mark that publication as checked out.
(4) Check in publication - Select a publication and mark it as checked in.
(9) Help - Print this text.
(0) Exit - Exit the program. WARNING: The current version does NOT
    save any entered data. This feature will be added in the "next version".
Use the '99' command to pre-populate test data.
  cout << helptext << endl;</pre>
```

```
#include "controller.h"
                                                        controller.cpp
#include "view.h"
#include "library.h"
                                                        (bonus version, 1 of 4)
#include "publication.h"
#include "patron.h"
#include "genre.h"
#include "media.h"
#include "age.h"
#include <iostream>
#include <string>
using namespace std;
void Controller::cli() {
  int cmd = -1;
  while (cmd != 0) {
    view.show_menu();
    cout << "Command? ";
    cin >> cmd;
    cin.ignore(); // consume \n
    execute_cmd(cmd);
```

This should be a standard template by now

```
void Controller::execute cmd(int cmd) {
 if (cmd == 1) { // Add publication
    string title, author, copyright, isbn;
                                                       controller.cpp
    int genre, media, age;
                                                       (bonus version, 2 of 4)
   cout << "Title? "; getline(cin, title);</pre>
    cout << "Author? "; getline(cin, author);</pre>
    cout << "Copyright date? "; getline(cin, copyright);</pre>
    for (int i = 0; i < Genre::num genres; ++i)
      cout << " " << i << ") " << Genre(i).to_string() << endl;</pre>
    cout << "Genre? "; cin >> genre; cin.ignore(); // consume \n
    for (int i = 0; i < Media::num_media; ++i)</pre>
      cout << " " << i << ") " << Media(i).to_string() << endl;</pre>
    cout << "Media? "; cin >> media; cin.ignore(); // consume \n
    for (int i = 0; i < Age::num_ages; ++i)
      cout << " " << i << ") " << Age(i).to_string() << endl;</pre>
    cout << "Age? "; cin >> age; cin.ignore(); // consume \n
    cout << "ISBN? "; getline(cin, isbn);</pre>
                                                              Note the template for
    library.add_publication(Publication(title, author,
```

copyright, genre, media, age, isbn));

Genre, Media, and Age list the options and then accept an int. Data validation is needed, though.

```
} else if (cmd == 2) { // List all publications
   view.list publications();
                                                       controller.cpp
} else if (cmd == 3) { // Check out publication
                                                       (bonus version, 3 of 4)
   int pub, pat;
   view.list publications();
   cout << "Publication number? ";</pre>
   cin >> pub;
   cin.ignore(); // consume \n
   view.list patrons();
   cout << "Patron number? ";
   cin >> pat;
   cin.ignore(); // consume \n
   library.check_out(pub, pat);
} else if (cmd == 4) { // Check in publication
   int pub;
   view.list_publications();
   cout << "Publication number? ";</pre>
   cin >> pub;
   cin.ignore(); // consume \n
   library.check in(pub);
```

```
} else if (cmd == 5) { // Add patron
   string name, number;
                                                       controller.cpp
                                                       (bonus version, 4 of 4)
  cout << "Name? ";
  getline(cin, name);
   cout << "Phone number? ";
   getline(cin, number);
   library.add patron(Patron(name, number));
} else if (cmd == 6) { // List all patrons
  view.list_patrons();
} else if (cmd == 9) { // Help
  view.help();
} else if (cmd == 0) { // Exit
} else if (cmd == 99) { // Easter Egg
 library.easter_egg();
} else {
 cerr << "**** Invalid command - type 9 for help" << endl << endl;
```

Homework #4 Sample Solutions Extreme Bonus

```
#ifndef NEWSPAPER H
#define NEWSPAPER H 201609
#include "publication.h"
                                                        newspaper.h
#include "patron.h"
#include "media.h"
#include "genre.h"
#include "age.h"
                                                Here's just a hint at the
#include <iostream>
#include <string>
                                                extreme bonus. Additional
using namespace std;
                                                code is obviously needed.
class Newspaper : public Publication {
                                                We'll cover inheritance today.
  public:
    Newspaper (string p_title,
          string p_author,
                                                Redefining operators
          string p_copyright,
                                                such as << (which wasn't
          Genre p_genre,
                                                strictly required) is covered
          Media p media,
          Age p_target_age,
                                                after GUIs.
          string p_isbn,
          string p_city)
        : city(p_city),
          Publication(p_title, p_author, p_copyright,
                       p_genre, p_media, p_target_age, p_isbn) { }
    virtual string to_string(); // enable polymorphic behaviors
    friend ostream& operator<<(ostream& os, Publication& p);</pre>
  protected:
    string city;
#endif
```

Homework #4 Sample Solutions Extreme Bonus

```
#include "newspaper.h"
#include <string>
#include <iostream>
                                                             newspaper.cpp
using namespace std;
string Newspaper::to_string() {
  string pub = "\"" + title + "\"" + " by " + author + ", " + copyright
+ " (" + target_age.to_string() + " " + genre.to_string() + " "
         + city + ") "
                                         to string is called polymorphically, e.g.,
         + media.to_string()
                                         if a publication object "is a" newspaper,
         + " ISBN: " + isbn;
                                         this one is actually called.
  if (checked out) {
     pub += "\nChecked out to " + patron.get patron name() +
              " (" + patron.get_patron_phone_number() + ")";
  return pub;
ostream& operator<<(ostream& os, Newspaper& p) {
    os << p.to_string();
                                         We simply define the "<<" operator to
    return os;
                                         output the to string of this object
                                         to whatever stream is provided (e.g., cout).
```