Class note CSE 3320

Hardware components:

- CPU
- Memory:
 - o RAM: Larger (instruction and data)
 - o ROM
 - o Cache
 - Speed
 - Sizes
- Disks
 - o SSD
 - Spinning (HDD)
- Peripherals:
 - o Video Screens
 - o KB
 - Sound
 - o Printer
 - Network Interfaces

Software:

1. Assembly- ARM assembly, x86

Text file, in.asm

Ld ax, data

Inc ax

2. Compile- C, Fortran

In.c

If conditions DO:{}

in.,c->compiler->in.obj

- 3. Interpret- Some basic language
- 4. Compile and Interpret- Java, Python
- Application (API)
- Middleware (ABI)
- OS Kernel
- ROM drivers, Microcodes
- Only run when loaded in memory, usually not distinguishable. Good for manipulating code and data.

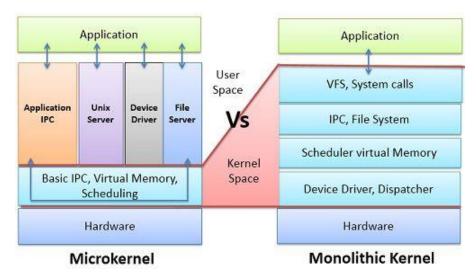
Change in performance SW

Performance

- Easy to construct
- Memory USe

OS Arch

- Monolithic Kernel Fast
 - Entire OS (Driver, File System, and Application IPC) working in a Kernel Space, able to dynamically load/unload exe modules at runtime.
 - o Both User Services and Kernel Services; kept in the same address space.
- BIOS Model
- MicroKernel
 - User and Kernel Services kept in different address space.



First Assignment