## Homework

The following homework is designed to cover the course objectives for this unit.

## **Project 3**

You will submit the third project for this course at the beginning of the next unit. Your instructor will provide you with a complete description of the projects for this course. Please refer to that for complete details.

## Homework Exercise 8.1

Submit your written answers to the following 20 questions to your instructor at the beginning of Unit 9.

- 1. What layout manager should you use so that every component occupies the same size in the container?
  - a. A GridLayout
  - b. A FlowLayout
  - c. None
  - d. A BorderLayout
- 2. To position a Button within an application Frame so that the size of the Button is *not* affected by the Frame size, you should use \_\_\_\_\_.
  - a. a GridLayout
  - b. the East or West area of a BorderLayout
  - c. a FlowLayout
  - d. the center area of a BorderLayout
  - e. the North or South area of a BorderLayout
- 3. Suppose a JFrame uses the GridLayout(2, 2). If you add six buttons to the frame, how many columns are displayed?
  - a. 4
  - b. 1
  - c. 3
  - d. 2
- 4. Which of the following best describes the relationship between Component and Color?
  - a. Association
  - b. Inheritance
  - c. Aggregation
  - d. Composition

5.	Which of the following best describes the relationship between a container and a Swing GUI object in the container?		
	<ul><li>a. Aggregation</li><li>b. Association</li><li>c. Composition</li><li>d. Inheritance</li></ul>		
6.	The default layout out of a JPanel is		
	<ul><li>a. GridLayout</li><li>b. BorderLayout</li><li>c. FlowLayout</li><li>d. None</li></ul>		
7.	Which component <i>cannot</i> be added to a container?		
	<ul><li>a. JPanel</li><li>b. JButton</li><li>c. JFrame</li><li>d. JComponent</li></ul>		
8.	are referred to as heavyweight components.		

a. Non-GUI componentsb. GUI componentsc. Swing componentsd. AWT components

9. How many frames are displayed in the following?

```
import javax.swing.*;
public class Test extends JFrame {
   public static void main(String[] args) {
     JFrame f1 = new Test();
     JFrame f2 = new Test();
     JFrame f3 = new Test();
     f1.setVisible(true);
     f2.setVisible(true);
     f3.setVisible(true);
   }
}

a. 3
b. 2
c. 1
d. 0
```

- 10. Which of the following statements is used for terminating the program when closing the frame?
  - a. frame.setDefaultCloseOperation(null)
  - b. frame.setDefaultCloseOperation(JFrame.STOP ON CLOSE)
  - c. frame.setDefaultCloseOperation(JFrame.EXIT\_ON\_CLOSE)
  - d. frame.setDefaultCloseOperation(JFrame.TERMINATE ON CLOSE)
- 11. Which of the following best describes the relationship between a container and a layout manager?
  - a. Inheritance
  - b. Aggregation
  - c. Composition
  - d. Association
- 12. To add a component c to a JPanel p, use .
  - a. p.insert(c)
  - b. p.append(c)
  - c. p.getContentPane(c)
  - d. p.add(c)

13.		nich of the following best describes the relationship between JComponent and atton?
	b. c.	Aggregation Composition Inheritance Association
14.	Wł	nich of the following classes is a heavy-weight component?
	a.	JTextField
	b.	JPanel
		JButton
		JFrame
15.	То	create a JPanel of the BorderLayout, use
	a	<pre>JPanel p = new JPanel().setLayout(new BorderLayout());</pre>
		JPanel p = new JPanel(new BorderLayout());
		JPanel p = new JPanel(BorderLayout());
		JPanel p = new JPanel()
16.	_	opose a JFrame uses the GridLayout(0, 2). If you add six buttons to the frame w many columns are displayed?

- a. 2
- c. 3
- d. 1

17. How many frames are displayed in the following?

```
import javax.swing.*;

public class Test {
   public static void main(String[] args) {
     JFrame f1 = new JFrame("My Frame");
     JFrame f2 = f1;
     JFrame f3 = f2;
     f1.setVisible(true);
     f2.setVisible(true);
     f3.setVisible(true);
   }
}

a. 0
b. 1
c. 3
d. 2
```

- 18. Which of the following best describes the relationship between Component and Font?
  - a. Aggregation
  - b. Association
  - c. Composition
  - d. Inheritance
- 19. Suppose a JFrame uses the GridLayout(2, 0). If you add six buttons to the frame, how many columns are displayed?
  - a. 4
  - b. 3
  - c. 1
  - d. 2
- 20. You should override the \_\_\_\_\_ method to draw things on a Swing component.
  - a. init()
  - b. update()
  - c. paintComponent()
  - d. repaint()