ANDREW EGGLESTON

Software Engineer

■ egglestonandrew927@gmail.com

4 +1 (508) 988-5104

andreweggleston

WORK EXPERIENCE

Northrop Grumman

Software Engineer

Created an employee management database. Gained experience in **Java EE**, **angular.js**, and **SQL**. Utilized Agile software development process to organize tasks.

m June 2019 - August 2019

♀ Baltimore, MD

The Center for the Arts in Natick

Audio Engineer

Responsible for all audio during live shows, featuring guitar, vocals, piano, etc.

May 2018 - August 2018

Natick, MA

PROJECTS

Death By Dagger

github.com/andreweggleston/DeathByDagger

A fun game, updated for the electronic age. Made use of the **Slack API** to keep players updated on their status in the game. Created using **Go**, with data hosted on **PostgreSQL**.

Javascript Raytracing

github.com/andreweggleston/js-rtx

A small **p5.js** example created to demonstrate how raytracing can be used to make a depth effect when rendering images (as long as everything can be described as a straight line). Created during the design process of a two day hackathon.

Observer

github.com/andreweggleston/observer

A web application designed to view Dota 2 replays. Replays consist of network packets from all players. **Observer** translates this network data into meaningful information such as player location and state. Written in **Go**, frontend with **React**.

WHS Planner

github.com/s0urc3d3v3l0pm3nt/whs_planner

A client application developed to provide students with a simple schedule planner and organizer. The application features an intuitive calendar, an automatically updating schedule, and a live news feed. The app was created using Java, with JavaFX as a graphical framework.

OBJECTIVE

Seeking a co-op / internship opportunity in Summer and/or Fall of 2020.

EDUCATION

Rochester Institute of Technology BS in Computer Science

m Sept 2018 - Sept 2019

MassBay Community College AS in Computer Science

May 2021

COURSEWORK

Operating Systems
Mechanics of Programming
Introduction to CS Theory
University Physics 1 & 2

SKILLS

Clearance Level - Secret

Languages

Go Python Java C Javascript
Tools

Linux Agile git SQL/OracleDB

Bash Docker Kubernetes Node.js

OIDC ETEX

ACTIVITIES

Computer Science House

Member

m September 2018 - Present

Living and learning community focused on growing member's careers and knowledge.

AWARDS

President's Scholar

R.I.T

Spring '18