# ANDREW EGGLESTON

# **Software Engineer**

gglestonandrew927@gmail.com

**4** +1 (508) 988-5104

andreweggleston

# **WORK EXPERIENCE**

# Northrop Grumman

**Software Engineer** 

Created an employee management database. Gained experience in Java EE, Angular, and SQL. Utilized Agile software development process to organize tasks.

## June 2019 - August 2019

**♀** Baltimore, MD

#### The Center for the Arts in Natick

**Audio Engineer** 

Responsible for all audio during live shows, featuring guitar, vocals, piano, etc.

May 2018 - August 2018

♥ Natick, MA

### **PROJECTS**

#### Death By Dagger

github.com/andreweggleston/DeathByDagger

A fun game, updated for the electronic age. Made use of the **Slack API** to keep players updated on their status in the game. Created using **Go**, with data hosted on **PostgreSQL**.

## **Javascript Raytracing**

github.com/andreweggleston/js-rtx

A small **p5.js** example created to demonstrate how raytracing can be used to make a depth effect when rendering images (as long as everything can be described as a straight line). Created during the design process of a two day hackathon.

#### Senior Assassin-Frontend

github.com/andreweggleston/GoSeniorAssassinFrontend

A web application developed to provide users with a way to interact with their Assassin Profile, hosted on **GoSeniorAssassin**. The app was built using **Node.js**, **Angular.js**, **HTML**, and **CSS**.

# **WHS Planner**

github.com/s0urc3d3v3l0pm3nt/whs\_planner

A client application developed to provide students with a simple schedule planner and organizer. The application features an intuitive calendar, an automatically updating schedule, and a live news feed. The app was created using **Java**, with **JavaFX** as a graphical framework.

# **OBJECTIVE**

Seeking a co-op / internship opportunity in Summer and/or Fall of 2020.

# **EDUCATION**

#### Rochester Institute of Technology

**BS in Computer Science** 

m Sept 2018 - Sept 2019

# MassBay Community College

**AS in Computer Science** 

May 2021

# **COURSEWORK**

Operating Systems Mechanics of Programming Introduction to CS Theory University Physics 1 & 2

## **SKILLS**

# **Clearance Level - Secret**

#### Languages

Go Python Java C Javascript

#### **Tools**

Linux Agile git SQL/OracleDB

Bash Docker Kubernetes Node.js

OIDC MTEX

#### **ACTIVITIES**

#### **Computer Science House**

#### Member

September 2018 - Present

Living and learning community focused on growing member's careers and knowledge.

#### **AWARDS**

#### President's Scholar

R.I.T

