Cukedoctor Documentation

Version 2.2-SNAPSHOT

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Chapter 1. Introduction

Cukedoctor is a **Living documentation** tool which integrates Cucumber and Asciidoctor in order to convert your *BDD* tests results into an awesome documentation.



Here are some design principles:

- Living documentation should be readable and highlight your software features;
 - Most bdd tools generate reports and not a truly documentation.
- Cukedoctor **do not** introduce a new API that you need to learn, instead it operates on top of cucumber json output files;
 - In the 'worst case' to enhance your documentation you will need to know a bit of asciidoc markup.

In the subsequent chapters you will see a documentation which is generated by the output of Cukedoctor's BDD tests, a real bdd living documentation.

Chapter 2. Features

2.1. Cukedoctor Converter

In order to have awesome *living documentation* As a bdd developer

I want to use **Cukedoctor** to convert my cucumber test results into readable living documentation.

2.1.1. Convert features test output into documentation

The following two features: 🖒 (000ms)

```
Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step
```

When

I convert their json test output using cukedoctor converter 🖒 (016ms)

To generate cucumber .json output files just execute your *BDD* tests with **json** formatter, example:



```
@RunWith(Cucumber.class)
@CucumberOptions(plugin = {"json:target/cucumber.json"} )
```



plugin option replaced **format** option which was deprecated in newer cucumber versions.

Then

I should have awesome living documentation 🖒 (000ms)

Documentation

Summary

S	cenario	s	Steps						Features: 2		
Passed	Failed	Total	Passed	Failed	Skippe d	Pendin g	Undefi ned	Missin g	Total	Durati on	Status
Feature1											
1	0	1	1	0	0	0	0	0	1	647ms	passed
Feature2											
1	0	1	1	0	0	0	0	0	1	000ms	passed
Totals											
2	0	2	2	0	0	0	0	0	2	647ms	

Features

Feature1

Scenario: Scenario feature 1

Given

scenario step 🖒 (647ms)

Feature2

Scenario: Scenario feature 2

Given

scenario step 🖒 (000ms)

2.2. Ordering

In order to have features ordered in living documentation
As a bdd developer
I want to control the order of features in my documentation

2.2.1. Default ordering

The following two features: 🖒 (000ms)

Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step

When

I convert them using default order 🖒 (005ms)

Then

Features should be ordered by name in resulting documentation 🖒 (001ms)

Features

Feature1

Scenario: Scenario feature 1

Given

scenario step 🖒 (647ms)

Feature2

Scenario: Scenario feature 2

Given

scenario step 🖒 (000ms)

2.2.2. Custom ordering with tags



Ordering is done using feature tag @order-

The following two features: 🖒 (000ms)

@order-2

Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

@order-1

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step

When

I convert them using tag order 🖒 (006ms)

Then

Features should be ordered respecting order tag 🖒 (000ms)

Features

Feature2

Scenario: Scenario feature 2

Given

scenario step 🖒 (000ms)

Feature1

Scenario: Scenario feature 1

Given

scenario step 🖒 (001ms)

2.3. Enrich features

In order to have awesome *living documentation* As a bdd developer

I want to render asciidoc markup inside my features.

Asciidoc markup can be used in feature **DocStrings**. To do so you can enable it by using @asciidoc tag at feature or scenario level.

Adding @asciidoc tag at **feature level** will make cukedoctor interpret all features docstrings as Asciidoc markup.





Feature and scenario descriptions are automatically interpreted as Asciidoc markup without the need for adding the feature tag.

2.3.1. DocString enrichment activated by the content type

Asciidoc markup can be used in feature **DocStrings**. To do so you can enable it by using the content type **[asciidoc]** in the DocString.

The following two features: 🖒 (001ms)

```
Feature: Discrete class feature
 Scenario: Render source code
    Given the following source code in docstrings
"""asciidoc
 [source, java]
 public int sum(int x, int y){
 int result = x + y;
 return result; (1)
 }
 <1> We can have callouts in living documentation
 Scenario: Render table
    Given the following table
 """asciidoc
  |===
 | Cell in column 1, row 1 | Cell in column 2, row 1
  Cell in column 1, row 2 | Cell in column 2, row 2
  | Cell in column 1, row 3 | Cell in column 2, row 3
  ===
```

When

I convert enriched docstring with asciidoc content type using cukedoctor converter \mathcal{O} (014ms)

Then

DocString asciidoc output must be rendered in my documentation 🖒 (000ms)

Features

Discrete class feature

Scenario: Render source code

Given

the following source code in docstrings () (002ms)

```
public int sum(int x, int y){
   int result = x + y;
   return result; (1)
}
① We can have callouts in living documentation
```

Given

the following table 🖒 (000ms)

Scenario: Render table

Cell in column 1, row 1	Cell in column 2, row 1
Cell in column 1, row 2	Cell in column 2, row 2
Cell in column 1, row 3	Cell in column 2, row 3

2.3.2. DocString enrichment activated by a feature tag

Asciidoc markup can be used in feature **DocStrings**. You can enable this by applying the tag [@asciidoc] to the feature. Note this enables the enrichment for all DocStrings within the feature.

The following two features: 🖒 (000ms)

```
@asciidoc
Feature: Discrete class feature
 Scenario: Render source code
    Given the following source code in docstrings
 [source, java]
 public int sum(int x, int y){
 int result = x + y;
 return result; (1)
 }
  ----
 <1> We can have callouts in living documentation
 Scenario: Render table
   Given the following table
 11 11 11
 ===
  Cell in column 1, row 1 | Cell in column 2, row 1
  | Cell in column 1, row 2 | Cell in column 2, row 2
  | Cell in column 1, row 3 | Cell in column 2, row 3
  ===
11 11 11
```

When

I convert enriched docstring with asciidoc feature tag using cukedoctor converter 🖒 (014ms)

Then

DocString asciidoc output must be rendered in my documentation 🖒 (000ms)

Features

Discrete class feature

Scenario: Render source code

Given

the following source code in docstrings 🖒 (011ms)

```
public int sum(int x, int y){
   int result = x + y;
   return result; (1)
}

① We can have callouts in living documentation
```

Scenario: Render table

Given

the following table (000ms)

Cell in column 1, row 1	Cell in column 2, row 1
Cell in column 1, row 2	Cell in column 2, row 2
Cell in column 1, row 3	Cell in column 2, row 3

2.3.3. DocString enrichment activated by a scenario tag

Asciidoc markup can be used in feature **DocStrings**. You can enable this by applying the tag [@asciidoc] to the scenario. Note this enables the enrichment for all DocStrings within the scenario.

The following two features: 🖒 (000ms)

```
Feature: Discrete class feature
 @asciidoc
 Scenario: Render source code
    Given the following source code in docstrings
 [source, java]
 public int sum(int x, int y){
 int result = x + y;
 return result; (1)
 }
  ----
 <1> We can have callouts in living documentation
 @asciidoc
 Scenario: Render table
   Given the following table
 11 11 11
 |===
 | Cell in column 1, row 1 | Cell in column 2, row 1
  | Cell in column 1, row 2 | Cell in column 2, row 2
  Cell in column 1, row 3 | Cell in column 2, row 3
 ===
\Pi \Pi \Pi
```

When

I convert enriched docstring with asciidoc scenario tag using cukedoctor converter \mathcal{O} (008ms)

Then

DocString asciidoc output must be rendered in my documentation 🖒 (000ms)

Features

Discrete class feature

Scenario: Render source code

Given

the following source code in docstrings 🖒 (002ms)

```
public int sum(int x, int y){
  int result = x + y;
  return result; (1)
}
```

① We can have callouts in living documentation

Scenario: Render table

Given

the following table (000ms)

Cell in column 1, row 1	Cell in column 2, row 1
Cell in column 1, row 2	Cell in column 2, row 2
Cell in column 1, row 3	Cell in column 2, row 3

2.4. Documentation introduction chapter

In order to have an introduction chapter in my documentation As a bdd developer

I want to be able to provide an asciidoc based document which introduces my software.

2.4.1. Introduction chapter in classpath



The introduction file must be named **intro-chapter.adoc** and can be in any package of your application,



By default Cukedoctor will look into application folders but you can make Cukedoctor look into external folder by setting the following system property:

System.setProperty("INTRO_CHAPTER_DIR","/home/some/external/folder");

The following two features: 🖒 (000ms)

Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step

And

The following asciidoc document is on your application classpath 🖒 (006ms)

Introduction

Cukedoctor is a **Living documentation** tool which integrates Cucumber and Asciidoctor in order to convert your *BDD* tests results into an awesome documentation.

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- Living documentation should be readable and highlight your software features;
 - Most bdd tools generate reports and not a truly documentation.
- Cukedoctor **do not** introduce a new API that you need to learn, instead it operates on top of cucumber json output files;
 - In the 'worst case' to enhance your documentation you will need to know a bit of asciidoc markup.

When

Bdd tests results are converted into documentation by Cukedoctor 🖒 (000ms)

Then

Resulting documentation should have the provided introduction chapter 🖒 (001ms)

Documentation

Introduction

Cukedoctor is a **Living documentation** tool which integrates Cucumber and Asciidoctor in order to convert your *BDD* tests results into an awesome documentation.

Here are some design principles:

- Living documentation should be readable and highlight your software features;
 - Most bdd tools generate reports and not a truly documentation.
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 - In the 'worst case' to enhance your documentation you will need to know a bit of asciidoc markup.

Summary

Scenarios			Steps							Features: 2	
Passe d	Faile d	Total	Passe d	Faile d	Skipp ed	Pendi ng	Undef ined	Missi ng	Total	Durat ion	Status
	Feature1										
1	0	1	1	0	0	0	0	0	1	647m s	passe d
					Feat	ure2					
1	0	1	1	0	0	0	0	0	1	000m s	passe d
Totals											
2	0	2	2	0	0	0	0	0	2	647ms	

Features

Feature1

Scenario: Scenario feature 1



2.5. Tag rendering

2.5.1. Render feature tags in that feature's scenarios

The following two features: 🖒 (000ms)

```
@someTag
Feature: Feature1

@otherTag
Scenario: Scenario feature 1

Given scenario step

@someTag @otherTag
Scenario: Scenario feature 2

Given scenario step
```

When

I render the feature (005ms)

Then

the tags displayed under each scenario should not have duplicates 🖒 (001ms)

Features

Feature1

Scenario: Scenario feature 1

tags: @someTag,@otherTag

Given

scenario step 🖒 (001ms)

Scenario: Scenario feature 2

tags: @someTag,@otherTag

Given

scenario step 🖒 (000ms)

2.5.2. Ignore cukedoctor tags in resulting documentation

Cukedoctor specific tags like <code>@asciidoc</code> and <code>@order</code> should not be rendered in resulting documentation.

The following two features: 🖒 (000ms)

@someTag @asciidoc @order-99

Feature: Feature1

@otherTag @asciidoc

Scenario: Scenario feature 1

Given scenario step

@someTag @otherTag

Scenario: Scenario feature 2

Given scenario step

When

I render the feature (005ms)

Then

Cukedoctor tags should not be rendered in documentation 🖒 (000ms)

Features

Feature1

Scenario: Scenario feature 1

tags: @someTag,@otherTag

Given

scenario step 🖒 (001ms)

Scenario: Scenario feature 2

tags: @someTag,@otherTag

Given

scenario step 🖒 (000ms)