ANDREW SCHORR

FRONT END SOFTWARE ENGINEER

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132 Allen St, New York, NY 10002

Full stack software engineer, specializing in Front End technologies, with an eye for design. Additionally, I enjoy working further down the stack with server side architectures, and appreciate a delightful user interface as much as any designer.

EXPERIENCE

4/19 - Present

FRONT END ENGINEER

Amazon

- Developed, documented, and evangelized best practices for a components library in use by multiple teams across the entire organization
- Led development of team's integration of codebase into new eligibility API. Working with API team to develop spec and API signatures
- Worked with engineers within organization to formulate on-boarding roadmap, which reduced time to first commit from a several weeks to just a couple days
- Developed an end-to-end test suite and approval process to move our deployment pipeline to full
 continuous integration and overhauled testing methodologies to greatly reduce time of deployments
- · Migrated end-to-end tests to JavaScript framework which reduced runtimes and increased stability

10/14 - 10/18

PRODUCT ENGINEER

Tumblr

- Modernized Tumblr's entire web platform, porting it to a greenfield, Node and React based stack to bring feature parity with our mobile apps and ease development of future features
- Led development of online status indicator, a cross platform feature to give Tumblr a more real-time feel, resulting in a 5% increase in mobile DAUs and 1.55 million and 3.5% increase in weekly messages sent
- Implemented blog subscription feature on web and API, led RFC meetings and integrated feature with push notification service for mobile apps
- Implemented cross-platform API changes and AB tests, consumed by our mobile apps to support new features, subsequent queries to determine effectiveness of changes
- Wrote RFC documents and lead architecture reviews with product, services, and quality assurance teams to ensure code quality

Fall 2015

VOLUNTEER TRAINER

Code Now

- * Taught groups of high school students programming basics in the Ruby language
- · Introduced students to the terminal; it's uses and advantages
- · Coded a choose your own adventure game, hangman, and tic-tac-toe

1/13 - 10/14

CREATIVE DEVELOPER

AKQA

- Develop a suite of global responsive websites to function across various mobile devices and desktop, in 18 separate language and location combinations
- · Responsible for client-side code architecture and organization
- · Work for clients include Verizon, Pimco, Olympus

EDUCATION

UNIVERSITY OF WISCONSIN - 2009

B.S. Economics / Madison, WI

EXPERTISE

- Knowledge of and adherence to web standards and best practices, including OWASP web application security recommendations and coursework
- Agile development methods and continuous integration/ development
- Experience in developing mobile specific sites; responsive web design

SPECIALTIES

JavaScript Sass Angular .lenkins PHP WebPack Python Hive HTML Redis Bash Git CSS Node MongoDB Linux Command Line MySQL React WebSockets Redux Ruby Backbone Cucumber

SOFTWARE

Software Github Jira Confluence Adobe Creative Suite Sketch Microsoft Office Sublime Text VS Code