TORPEDO!
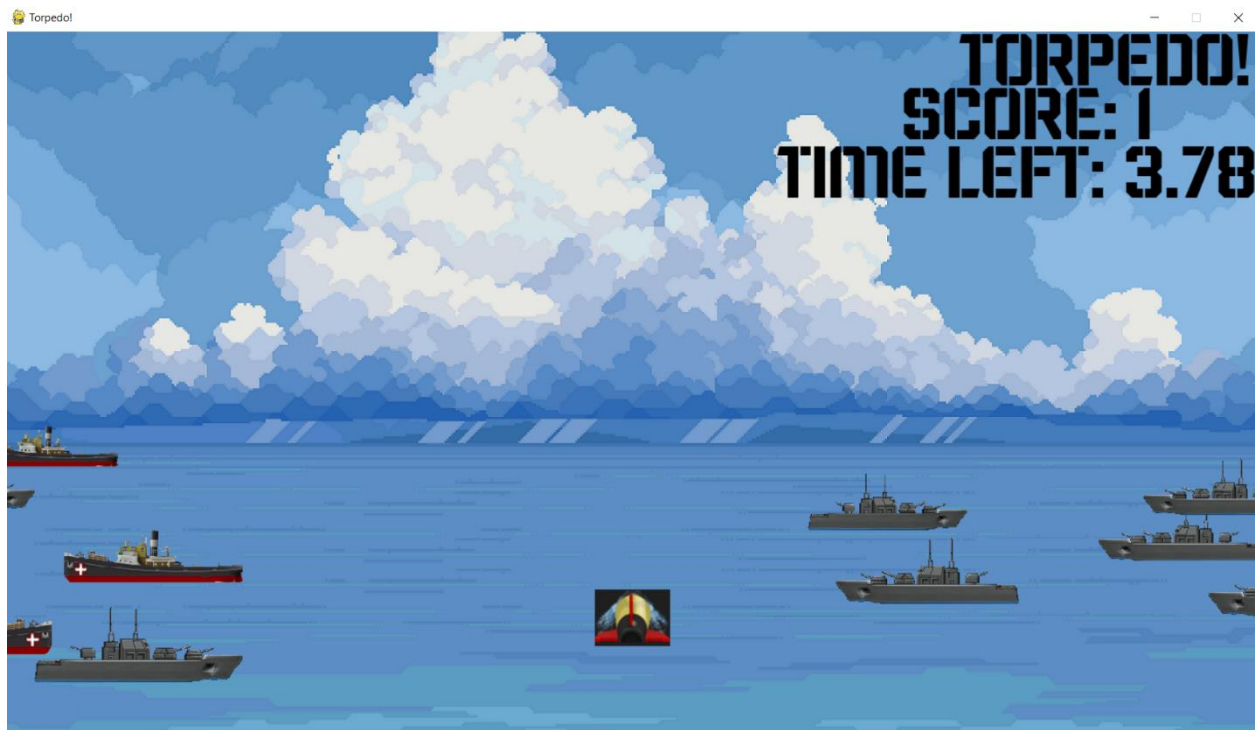
Instructions:

Press enter to begin gameplay.

Once the gameplay begins, two types of ships will spawn in front of you, enemy and friendly. Sinking enemy ships will increase your score by increments of 1, whereas sinking friendly ships will decrease your score by increments of 1. You want to sink as many enemy ships as possible in the time allowed using your torpedoes. To aim your torpedoes, you must use the left and right arrow keys. One key press to the left or right will change the angle at which you fire the torpedo by increments of 6 degrees in whichever direction you press. You can only fire torpedoes in the 180-degree field in front of you. After setting your angle, you fire your torpedo with a tap of the mousepad. You can fire as many torpedoes as you want at whatever angle you want, but be warned, firing torpedoes recklessly could sink friendly ships as well. After the round time expires, the game will automatically stop and display your score and high score. Pressing enter will take you back to the main menu

Friendly ships are denoted by a white cross and red stripe on their hull, and enemy ships are identified by their 3 surface guns and monotonous gray hull.