

# Portable And Lightweight Oscilloscope

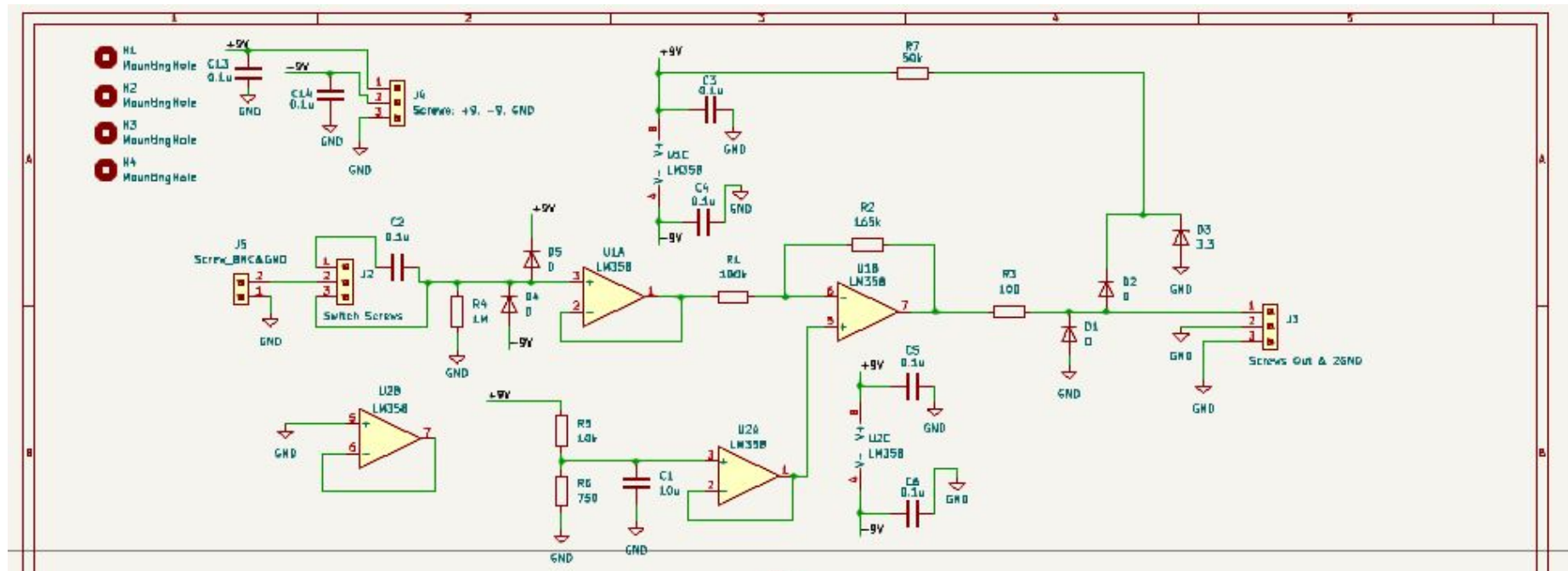
Group 6: Andrew Gondoputro, Luka Radovic, Gavin Le

# Project Summary

- Designed a portable, dual-channel digital oscilloscope
- Supports  $\pm 10$  V analog inputs and 200 kHz sampling per channel
- Built around a Teensy 4.1 with a fully custom analog front end (AFE)
- Real-time signal display on onboard LCD (no PC required)
- Single rotary encoder/button used for all user interaction (pause, trigger, scale)
- Main goals: Low-cost, portable, standalone oscilloscope for student/lab use
- Challenges included:
  - Conditioning  $\pm 10$  V signals to 0–3.3 V ADC range
  - Achieving stable ADC performance
  - Integrating all blocks into a clean enclosure

Achievements: Verified performance, clean interface

# Analog Front End

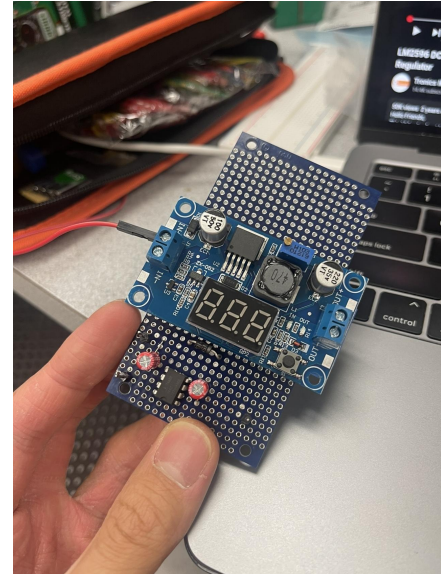
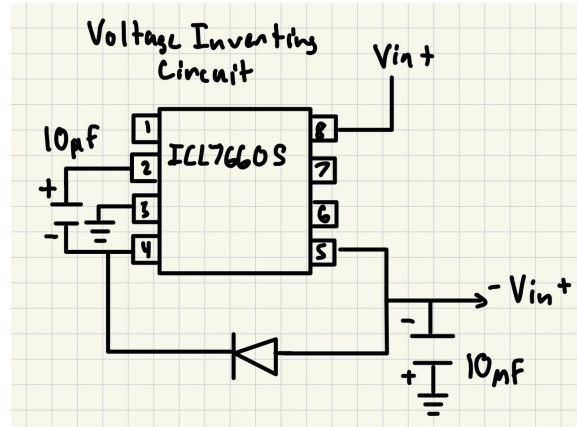
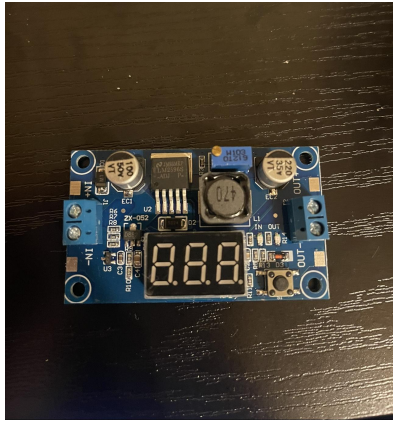


# Power Block/Supply and User Interface/Display

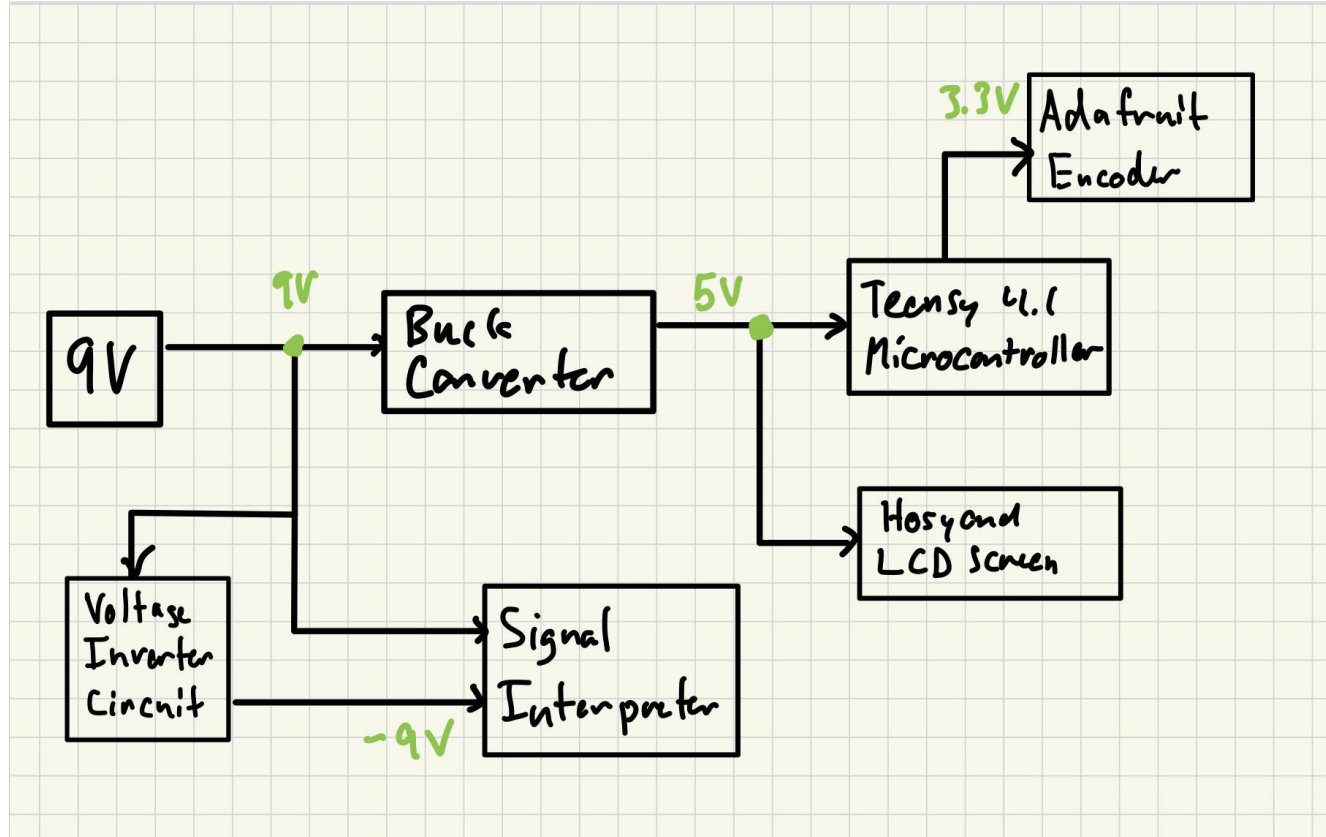
Gavin Le

# Power Block/Supply

- Step down/convert voltages for the other oscilloscope components
- Eplzon 2596 Buck Converter and Voltage Inverter Circuit
- Each separate block supplies different voltages to different components of the oscilloscope

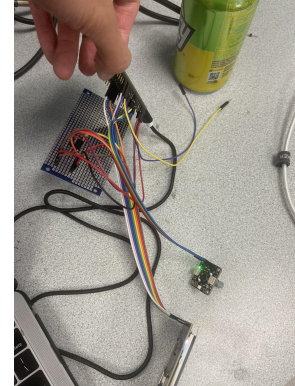
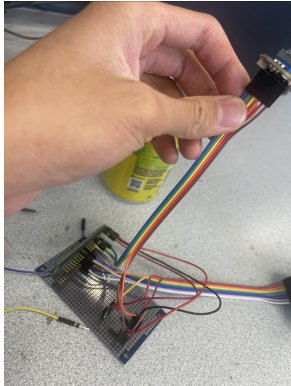


# Diagram



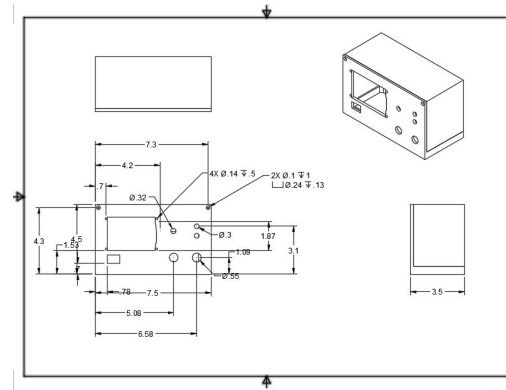
# User Interface/Display

- One Adafruit I2C Stemma QT Rotary Encoder
  - Acts as button and knob
  - Allows for switching between channels, axes, selecting/triggering, and sweeping signals
- Hosyond IPS Capacitive Touch Screen LCD Module
  - Displays time and voltage axes, as well as electric signal
- Teensy 4.1 Microcontroller
  - Handles the code and functions of the oscilloscope
  - Acts as an interface bridge between the encoder and lcd screen



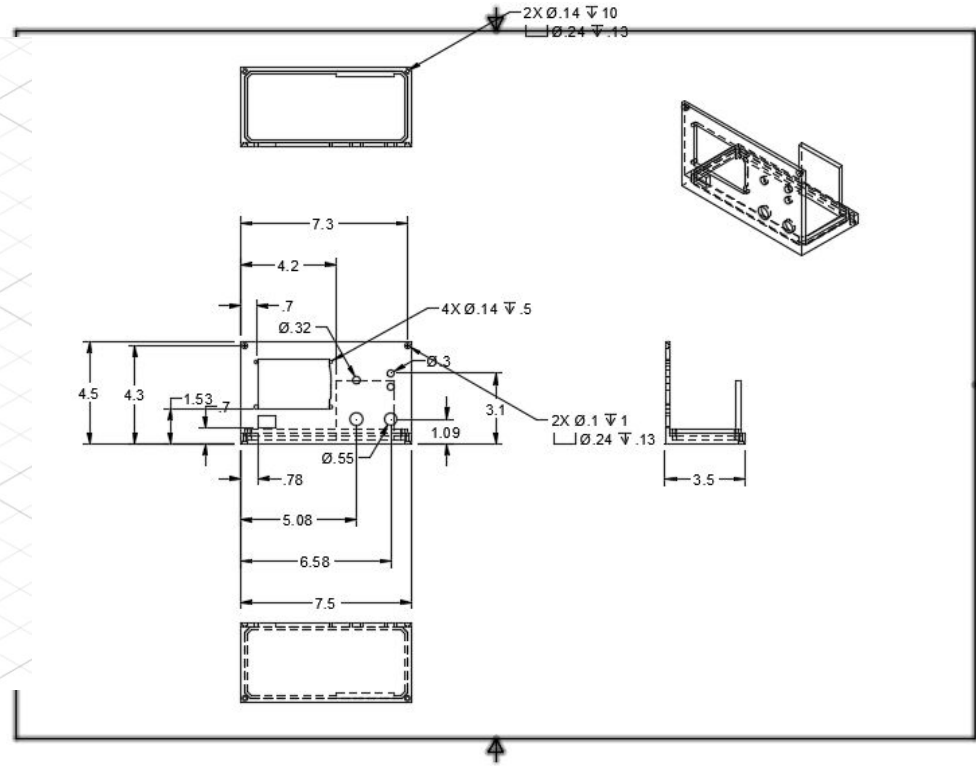
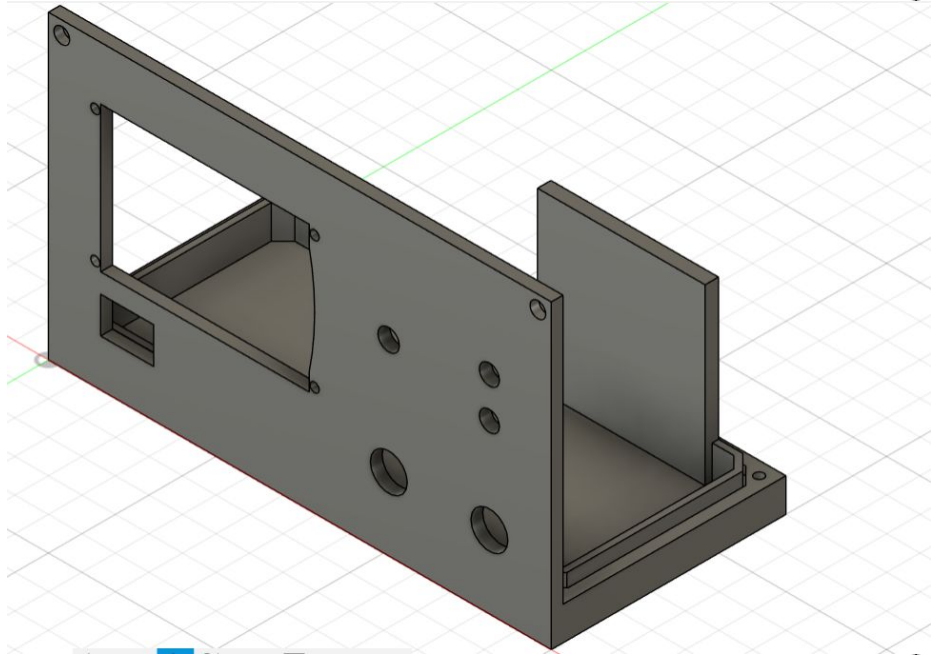
# Enclosure

- Made in CAD for exact measurements -> 3D Printed in PLA Plastic
- Sizing of: 3.5 x 4.5 x 7.5in
- Slots for each UI component to fit properly either through tolerances or screws
- Interior holding all other blocks with proper placement

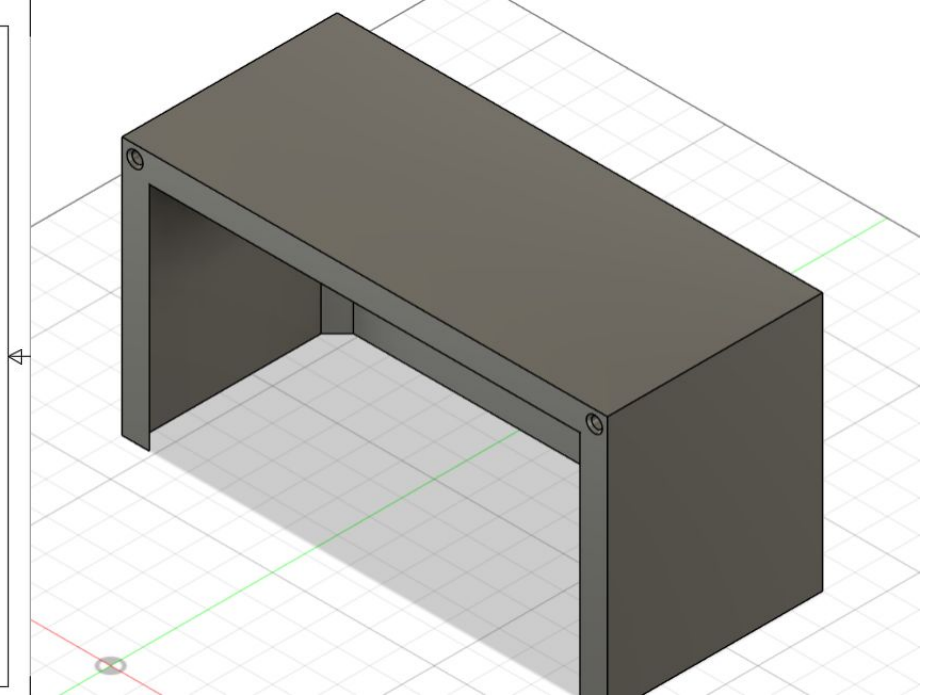
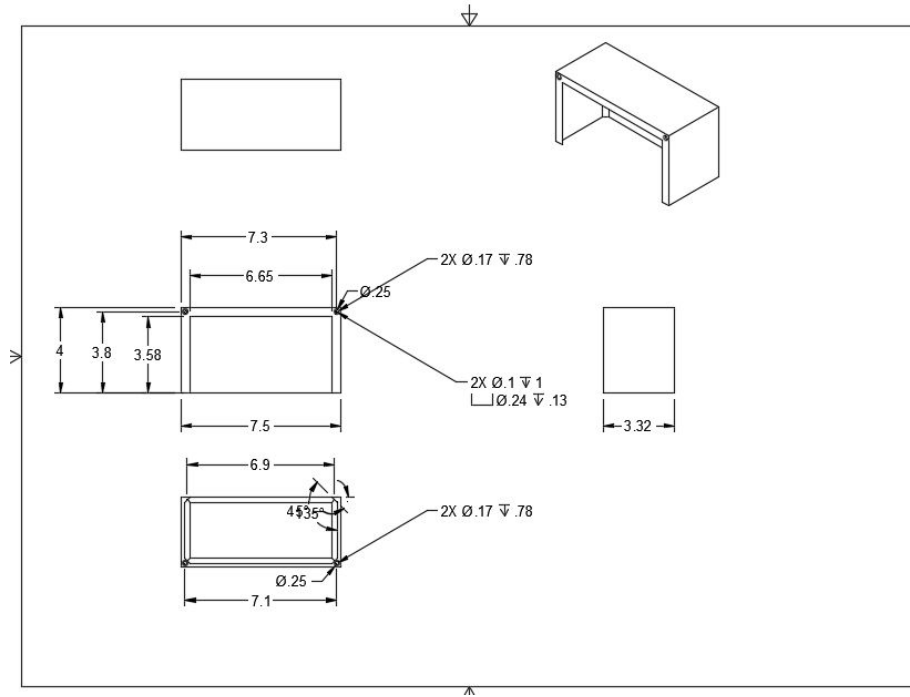




# Bottom Piece



# Top Piece

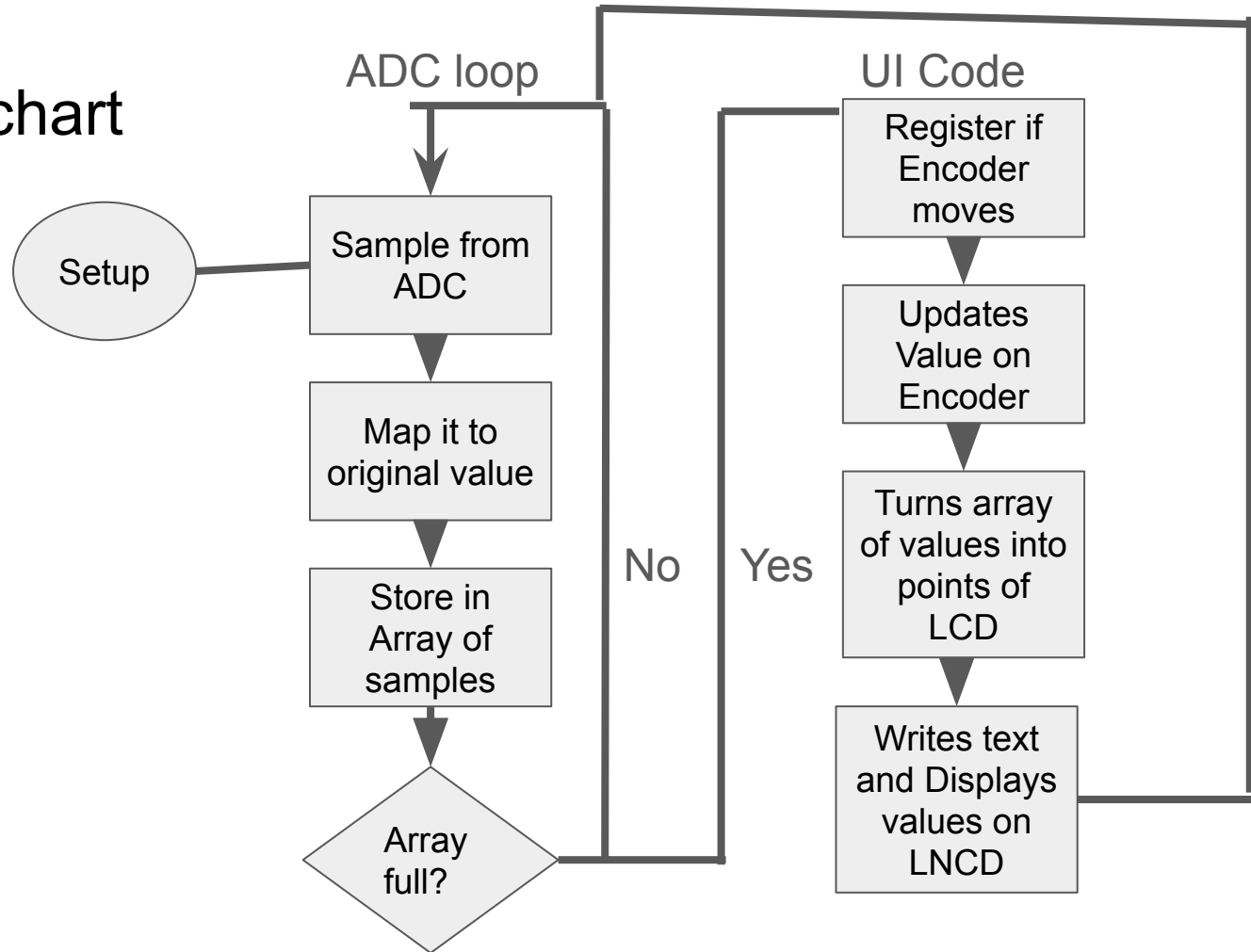


# Code

## Main Parts:

- **Receiving signals from ADC to sample a high frequency**
- **Receiving User Input from encoder**
- **Coding a User Output on the LCD**

# Code Flowchart



# Code: Sampling

```
void loop() {  
  // DECISION MATRIX POLLING  
  if (! ss.digitalRead(SS_SWITCH)) {  
    mode += 1 ;  
    if (mode > 2){  
      mode = 0;  
    }  
    Serial.print("Mode ");  
    Serial.println(mode);  
    refresh_screen();  
    delay(200);  
    if (! ss.digitalRead(SS_SWITCH)) {  
      delay(800);  
      if (! ss.digitalRead(SS_SWITCH)) {  
        trigger();  
      }  
    }  
  }  
  int32_t new_position = ss.getEncoderPosition();  
  // did we move around
```

```
void gather_samples() {  
  //elapsedMicros timer = 0;  
  //int x_interval = 5 + mode_values[0]; // time scale micro seconds sampling at 200kHz  
  for (int i = 0; i < SAMPLE_COUNT; i++) {  
    while (timer < interval_us); // hold loop until time passed  
    timer -= interval;  
  
    ch1_samples[i] = (6.66666*(adc->analogRead(A0, ADC_0))-10); // Channel 1  
    ch2_samples[i] = (6.66666*(adc->analogRead(A1, ADC_1))-10); // Channel 2  
  }  
}
```

# Code: User Input

```
void trigger(){  
    Trigger = !(Trigger && Trigger);  
}  
  
void change_val(int& m, bool increase) {  
    if (mode == 0 || mode == 1) { // X or Y scaling  
        if (increase) m++;  
        else m--;  
        m = constrain(m, -10, 10);  
    } else if (mode == 2) { // Channel select  
        if (increase) m++;  
        else m--;  
        m = constrain(m, 0, 2);  
    }  
}
```

```
if (encoder_position > new_position) {  
    encoder_position = new_position;  
    change_val(mode_values[mode], false);  
    Serial.println(mode_values[mode]);  
    refresh_screen();  
}  
else if (encoder_position < new_position){  
    encoder_position = new_position;  
    change_val(mode_values[mode], true);  
    Serial.println(mode_values[mode]);  
    refresh_screen();  
}
```

# Code: User Output

```
void refresh_screen(){  
  
    tft.fillScreen(ILI9341_WHITE);  
    tft.setTextColor(ILI9341_BLACK); tft.setTextSize(1);  
    tft.setCursor(0, 0);  
    tft.print("Mode: ");  
    if(mode == 0) tft.println("X Scale");  
    else if (mode == 1) tft.println("Y Scale");  
    else if (mode == 2) tft.println("Channel Select");  
  
    tft.print("X_Scale: ");  
    tft.print(mode_values[0]);  
    tft.print("| Y Scale:");  
    tft.print(mode_values[1]);  
    tft.print("| Channel ");  
    if (mode_values[2] == 2) tft.println("Both");  
    else tft.println(mode_values[2]+1);  
  
}
```

```
void draw_sine_wave(float amplitude, float frequency, uint16_t color) {  
    tft.fillScreen(ILI9341_WHITE);  
    tft.setTextColor(ILI9341_BLACK); tft.setTextSize(1);  
    tft.setCursor(0, 0);  
    tft.print("Mode: ");  
    if(mode == 0) tft.println("X Scale");  
    else if (mode == 1) tft.println("Y Scale");  
    else if (mode == 2) tft.println("Channel Select");  
  
    tft.print("X_Scale: ");  
    tft.print(mode_values[0]);  
    tft.print("| Y Scale:");  
    tft.print(mode_values[1]);  
    tft.print("| Channel ");  
    if (mode_values[2] == 2) tft.println("Both");  
    else tft.println(mode_values[2]+1);  
    tft.print("Trigger: ");  
    if (Trigger) tft.println("On");  
    else tft.println("Off");  
    // Draw midline  
    tft.drawLine(0, SLY / 2, SLX, SLY / 2, ILI9341_LIGHTGREY);  
}
```

# Closing

Achieved:

- Safe  $\pm 10$  V input range
- 200 kHz sampling per channel
- Real-time LCD display with intuitive control
- Fully modular and battery-powered design

Built completely from scratch with protoboards, firmware, and 3D printing

Future improvements:

- Custom PCB for better layout and durability
- Higher-resolution display or waveform features (e.g., FFT mode)
- Expansion to 4+ channels or wireless display integration

Demonstrated that lab-grade tools can be made compact, affordable, and user-friendly