



Andrew *Gosselin*

Web Developer



PROFILE

I am an Experienced Software Engineer mainly skilled in Laravel, PHP, Javascript, HTML, Java and Unity. I have also created multiple scaled VR gameplay experiences using the HTC Vive and Oculus Rift in Unity and Unreal Engine.



CONTACT

(989) 906 9425

gosseand2019@gmail.com

2576 N Euclid Avenue
Bay City, MI 48706

BACKGROUND

I've been programming for around 7 years now and I absolutely love the field. Throughout that time I have worked in many different languages, being taught through personal projects and schooling. I use PHP, HTML and JavaScript on a daily basis in my most recent projects and am as well highly proficient in C# and Java. I always learn the ins and outs of any language I work with and have a strive for learning new things in the technology field.

In my current job I have been working as a Software Engineer for a software company in the automotive industry and have been developing web-based CRM and Inventory Management software and applications using Laravel and the Ionic framework. At this company for the first major part of my employment I worked in a team of 4 people and was tasked with most of the back-end functionality in the project we were working on at the time, now I work on a lot of individual projects and do all of the planning, designing and workflow management that is required for the product to be released to the consumer.

I also am currently attending Delta College to get an Associates in Computer Science, during schooling I have always excelled at anything technology related all the way from using arduinos to build real world hardware to developing software and web applications.

*Andrew
Gosselin*



PROFESSIONAL REFERENCE

JESSE DOCKETT (dockettj@baisd.net)

PROGRAMMING INSTRUCTOR @ BAY ARENAC CAREER CENTER

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(989) 493-0656



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WORK EXPERIENCE

NEWTECH JAN 2018 - CURRENT

Software Engineer



I worked on developing many types of software during my career here, ranging from CRM to Inventory Software. I used a lot of different languages here but I used PHP, HTML and javascript on a daily basis.

VEARE ORGANIZATION JAN 2011 - FEB 2013

Freelance Developer



I Veare was an online organization developing community ideas, I mainly worked on Unity plugins and got paid on a per project basis. I developed a lot of my C# knowledge from the years spent working with them.



EDUCATION

BAY ARENAC CAREER CENTER JAN 2017 - MAY 2019

Computer Programming

CENTRAL HIGH SCHOOL GRADUATED 2019

High School

DELTA COLLEGE 2019 - CURRENT

College



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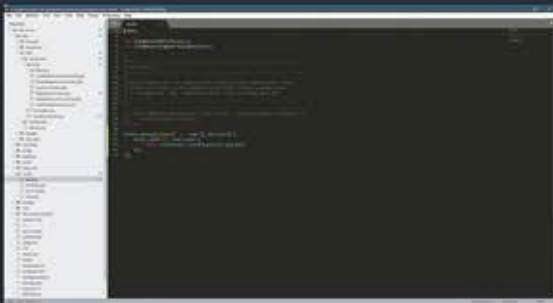


PROJECTS



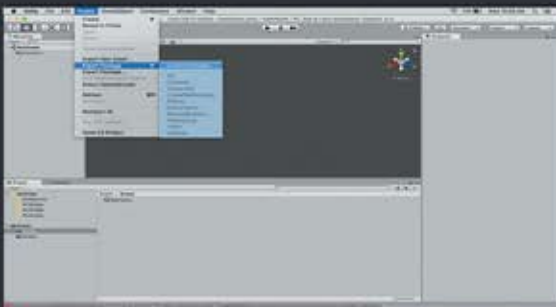
VOICED JAN 2018 - 2019 CCR Studios Project

An Assistive Communication app for nonverbal individuals, built in the Ionic Framework, with a Laravel backend.



SSO MAY 2020 - NOW Personal Project

A Single Sign On that uses SAML 2.0 and includes a fully functioning permissions system. This will include a Laravel Package for easier installation.



X-UNITY JAN 2012 - 2013 Veare

Numerous plugins for Unity made into a collection for a group of freelance developers working on a unity project.



Awards



BPA NATIONALS
WEB APPLICATION



BPA NATIONALS
SOFTWARE
ENGINEERING



BPA STATES
WEB
DESIGN



BPA STATES
WEB DESIGN
IT FUNDAMENTALS