Andrew Hannebrink

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LinkedIn: <u>linkedin.com/in/andrewhannebrink</u> **GitHub:** <u>github.com/andrewhannebrink</u> **Portfolio:** <u>andrewhannebrink.com</u>

TECHNICAL SKILLS

Languages and Frameworks: JavaScript (ES5-ES2017, Angular, TypeScript, React, Node.js, Express, D3.js, jQuery), Python (Django), CSS3 (Sass, Grid, FlexBox), HTML5 (Canvas, Jade, Soy), SQL, MongoDB, Redis, C++, Java, MATLAB, R **Environments:** Ubuntu, OSX, Chrome Dev Tools, Bash, AWS (EC2, Route-53, S3), Docker, VirtualBox, Adobe PhoneGap, Ripple Mobile Emulator, Jenkins, VIM, PhpStorm, Eclipse, Visual Studio, Grunt, Gulp, JSHint, Jasmine, Electron, Firefox

EMPLOYMENT HISTORY

Front-End Software Engineer | Zoosk | San Francisco, CA

2016-2017

- Rapidly delivered features for the world's 2nd largest dating platform with Angular, Node.js, and Google Closure UI/Library for desktop and mobile browsers in a continuous integration development cycle.
- Implemented country-specific UI experiments that simplified profile interactions and improved user experience, resulting in 30% more accepted greetings, and 7% more bookings.
- Led technical makeover of our Help Center which curtailed customer support emails, saving us from hiring a full-time employee, while still dynamically supplying users contact methods in 23 languages across 39 locales.
- full-time employee, while still dynamically supplying users contact methods in 23 languages across 39 locales
 Won 1st place in company Hack Day by allowing users to donate to charities during special in-app purchases.

Front-End Software Engineer | Net Power & Light (Acquired by Wickr) | San Francisco, CA

2016

- Worked in a 6-engineer team to develop a web and iOS app for video conferencing, live document and image sharing, and synchronized video streaming using AngularJS, WebRTC via Licode, and UI-Bootstrap.
- Greatly reduced vectors for XSS attacks by 99.9% by architecting app-wide form validation using combination of custom and existing Angular directives for sanitizing inputs and whitelisting characters.
- Followed JavaScript OOP principles to create module for panning and zooming through content in real time.
- Migrated front-end build and unit test processes from Grunt to Gulp, enabling us to build with ES6 via Babel.

Software Engineer | Twin Prime | Redwood City, CA

2014 - 2015

- Saved company ~\$20,000 yearly by improving internal response time to key customer events through Jenkins monitored email report system with a Python script pulling data from MongoDB, PostgreSQL, and AWS S3.
- Reduced load times from >20 seconds to <1 second for clients with ~100gb of data by deploying Redis caching layer to decrease page load-time due to costly SQL queries.

Assistant UNIX Systems Administrator | Washington University, St. Louis, MO

2013 - 2014

- Architected fully automated Python/MySQL system for parsing daily Infoblox DHCP log files, dynamically tracking ACK events, deleting old records and extending captive portal leases by 3 months with Infoblox API.
- Wrote server-side scripts for monitoring, recording and searching when/where a user is logged into campus access points (Cisco or Meru), using Python, crontab, and SQLite3, saving the school ~\$25,000 annually.

RECENT PROJECTS

Software Engineer | Emoji Data Visualizer | <u>live</u>

2016 - Present

• Graphically illustrated real-time emoji combination usage on Twitter with D3, Twitter API, Mongo, and Express.

Software Engineer | Emoji Twitter Bot | <u>live</u>

2015 - 201

• Engineered high-traffic Twitter bot (~15k tweets/month, >190k lifetime tweets, >18k followers) that processed emoji photo-mosaics of each image tweeted to it using Python Imaging Library and npm Twit module.

Software Engineer | Photo-Mosaic Video Generator | <u>live</u>

2014

- Produced original video content for Blackdove motion art platform and product launch at Miami Art Basel '14.
- Constructed Python software for re-editing mp4s as photo-mosaic videos with ffmpeg and Python PIL module.

EDUCATION