



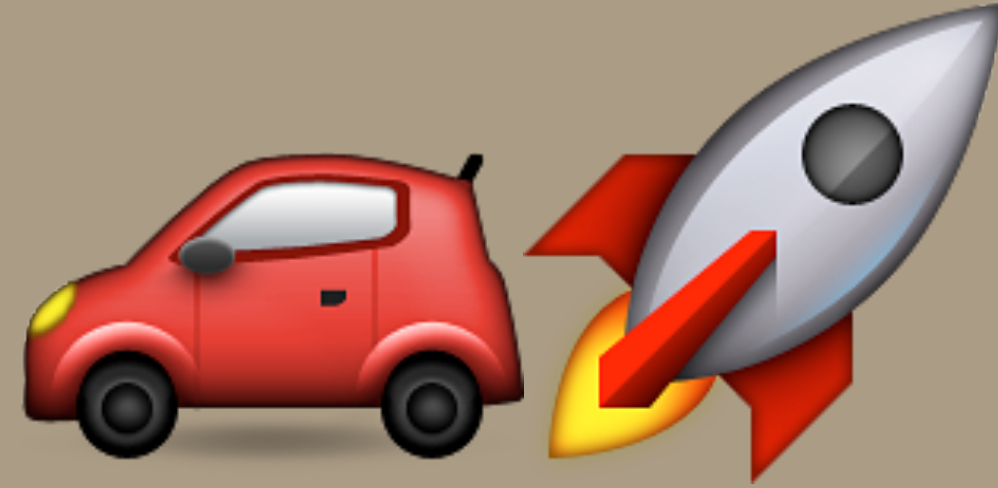
DDD-rail Your Monorail

*Breaking up the Rails monolith
with domain driven design*

Hi, I'm Andrew



Carbon Five



Meet Delorean

"It's like Uber, for time travel!"



The situation

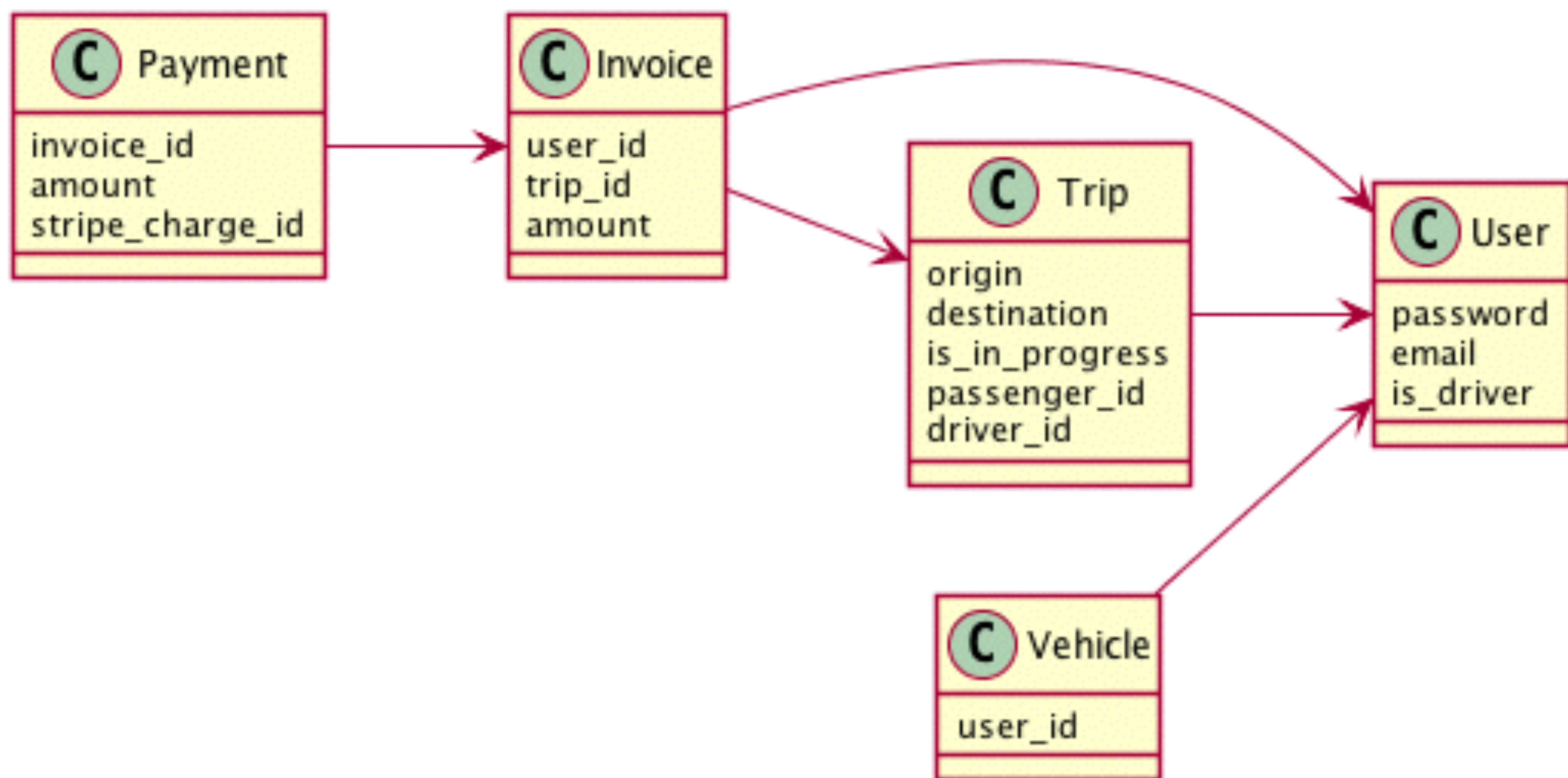


What happened?

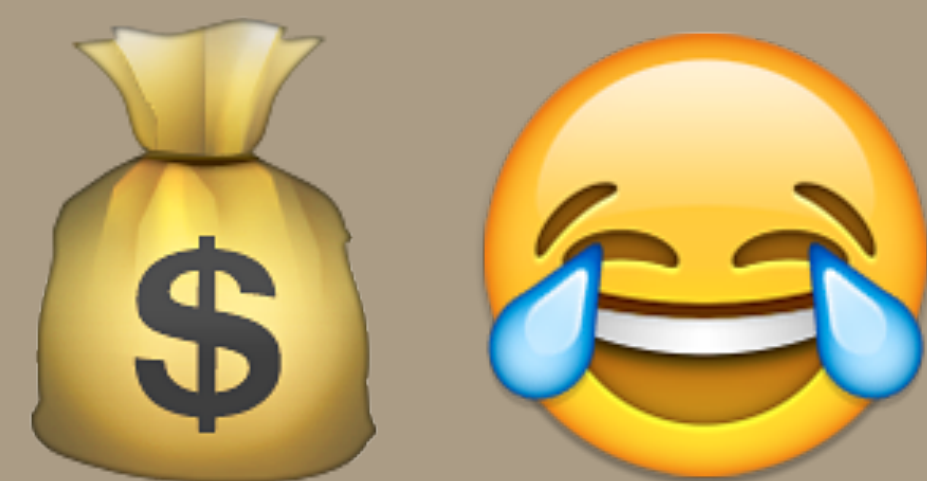
**In the beginning, there
was an app.**

The business decides...






- Drivers deliver passengers from year A to year B.  

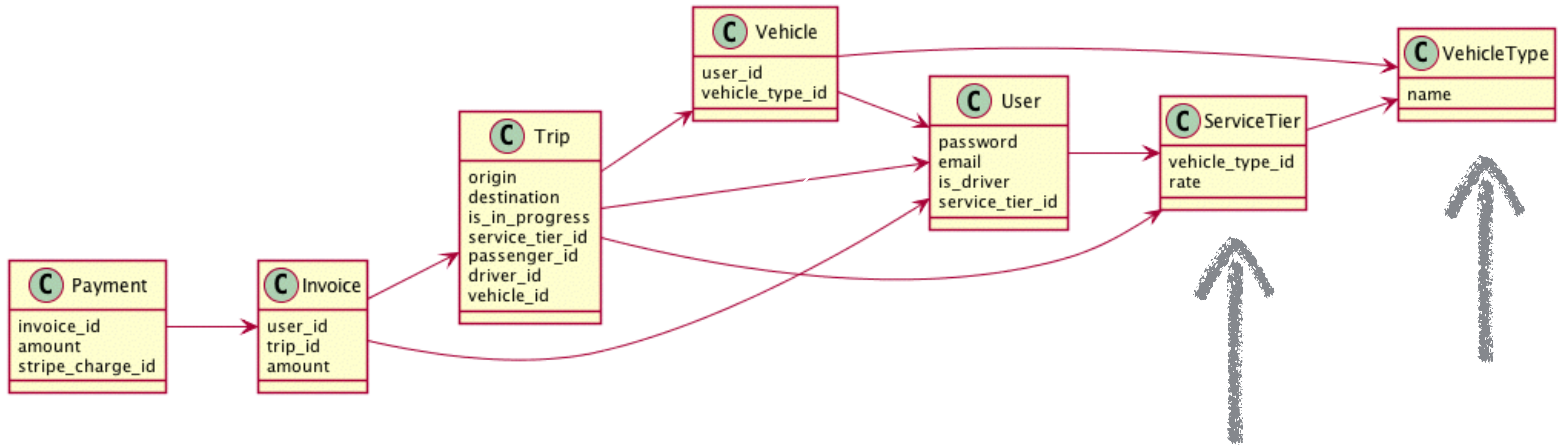


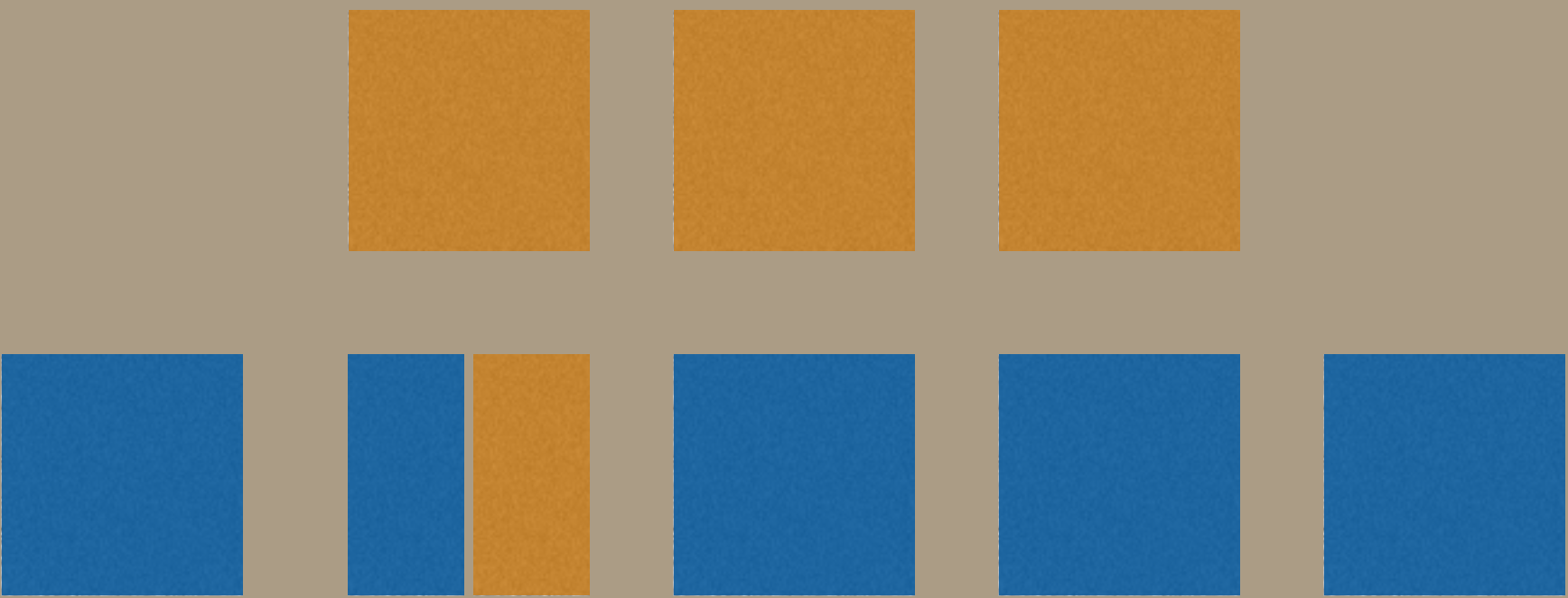




The business decides...






- Drivers deliver passengers from year A to year B.  
- **Passengers choose the type of Delorean service they want.**   

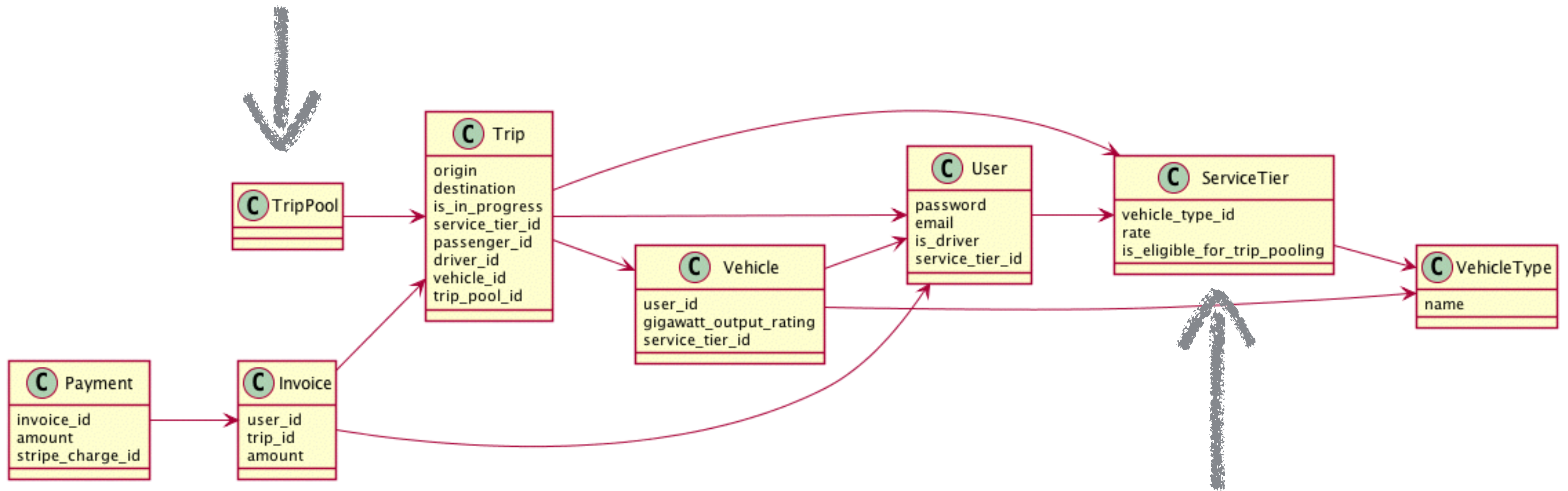


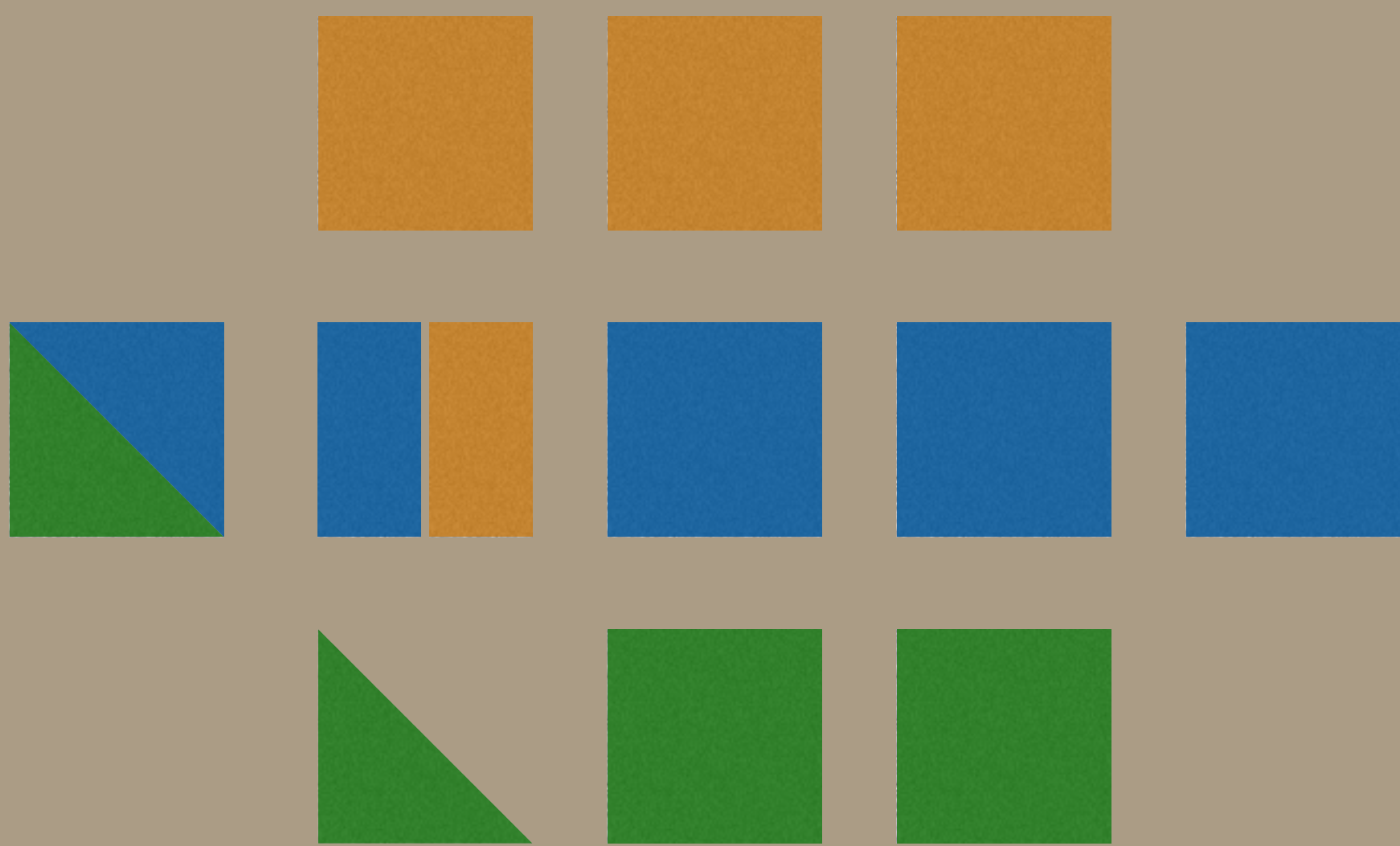




The business decides...

- Drivers deliver passengers from year A to year B.  
- Passengers choose the type of Delorean service they want.   
- **Time travel carpools!**   

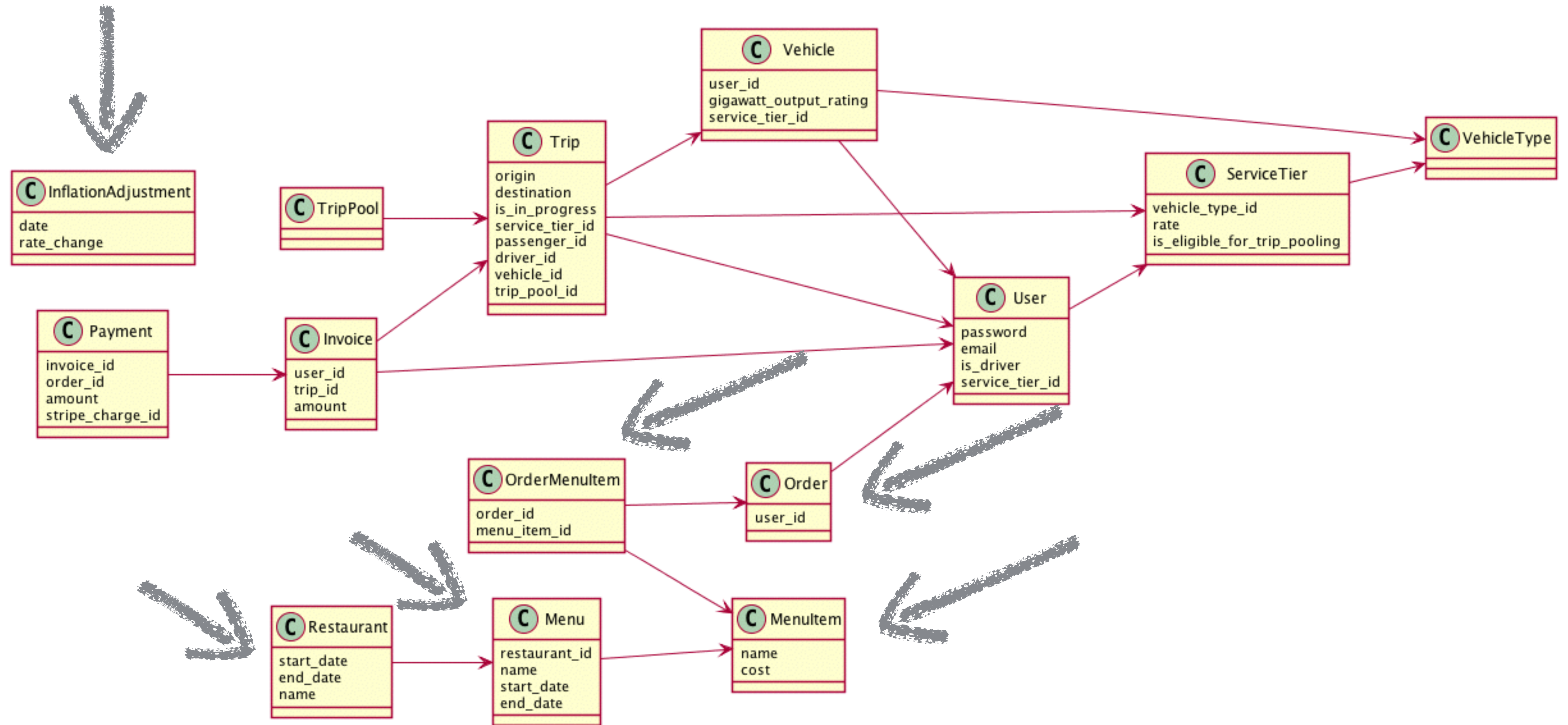


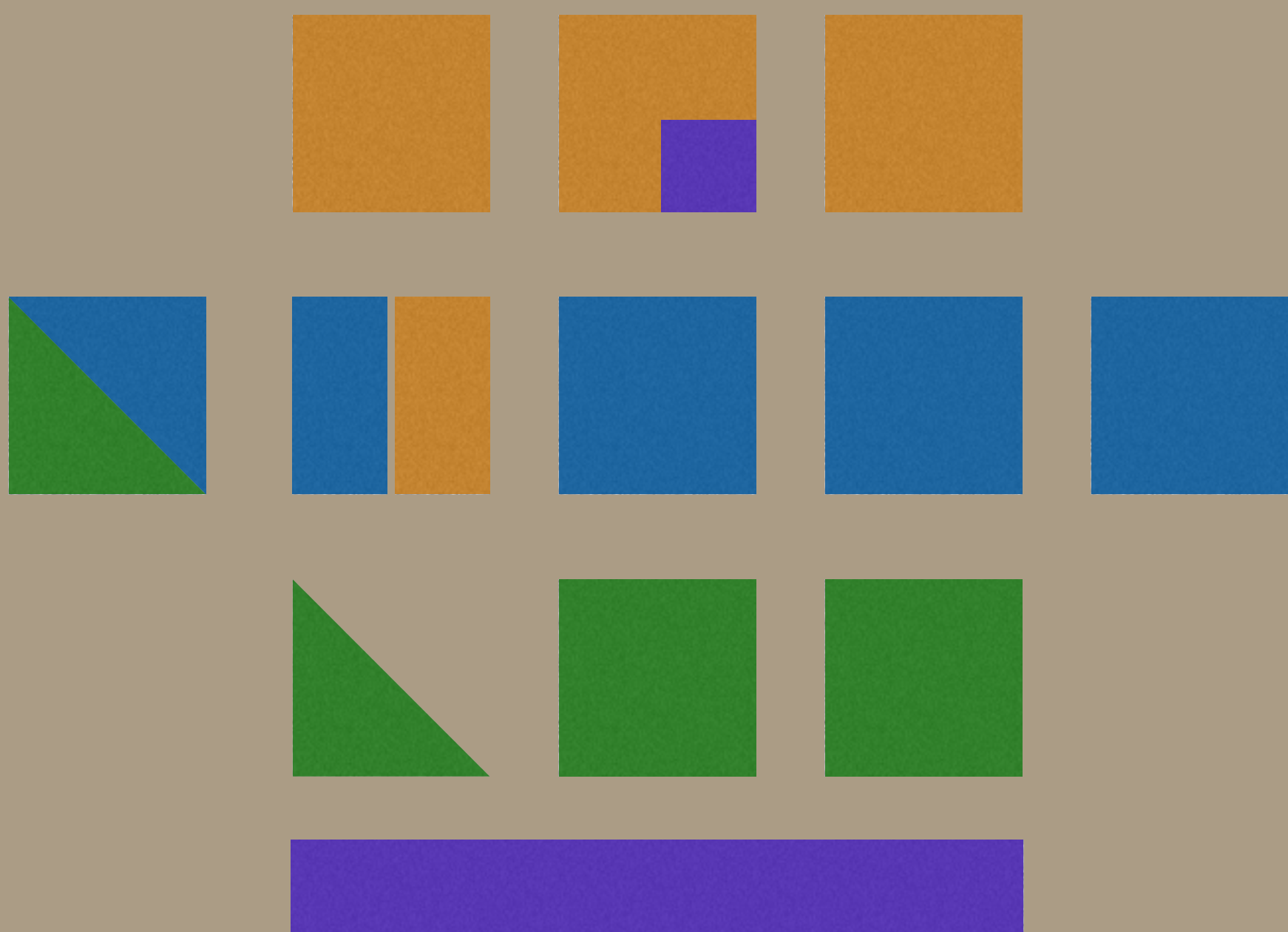




The business decides...

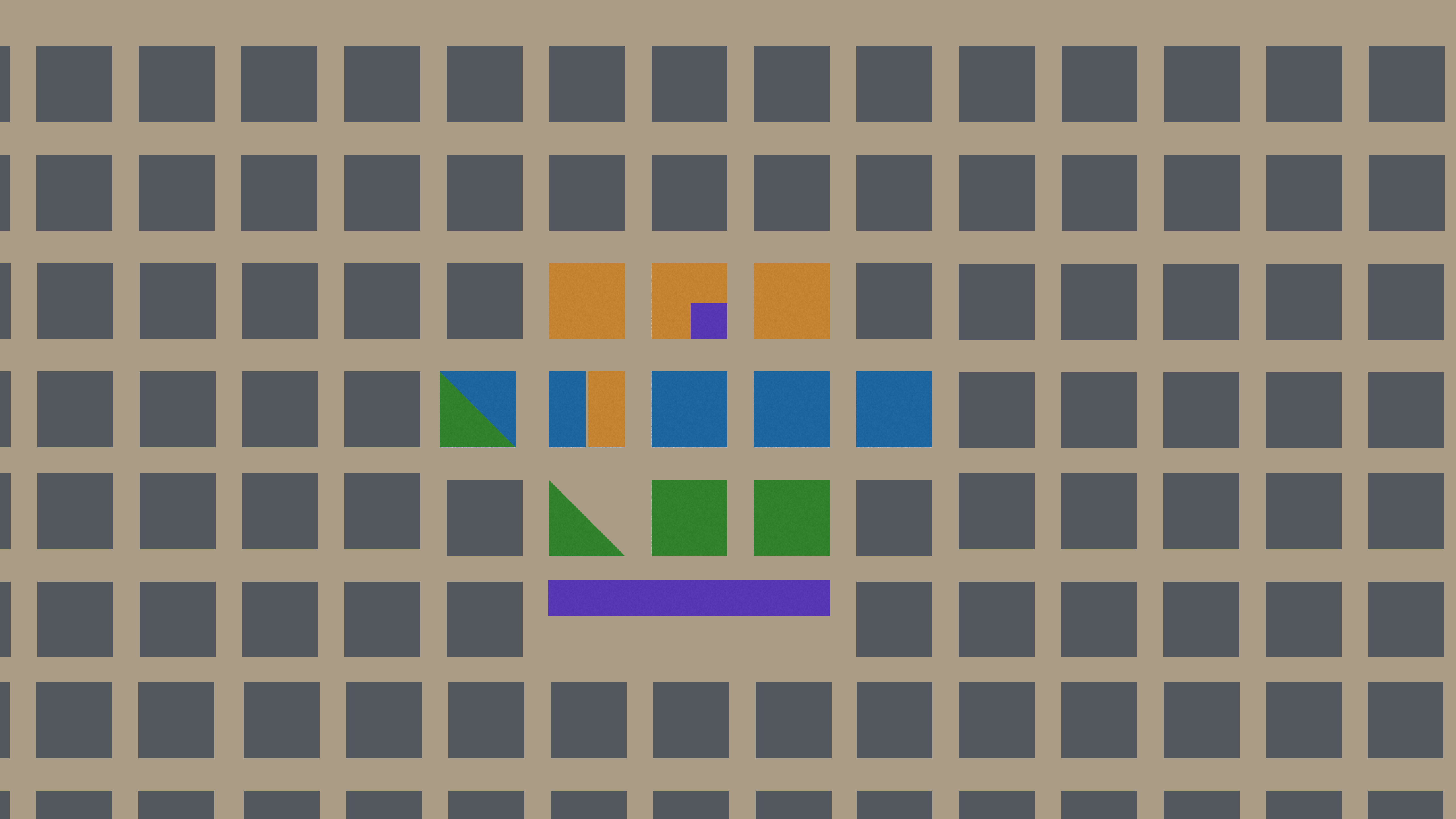
- Drivers deliver passengers from year A to year B. 🚗⌚
- Passengers choose the type of Delorean service they want. 🚗🚗🚐
- Time travel carpools! 🚗👤👤
- **DeloreanEATS: Customers order food, drivers pick up from time period and deliver to customer time period!** 🚗🍔







Hm.



Regressions

*The Payments team regresses
Trip while refactoring ServiceTier*

*The Restaurants team deploys a
new pricing algorithm that
regresses rideshare pricing*

 Responsibilities?

The Mobile team requests a new mobile login API, but which team should implement it?

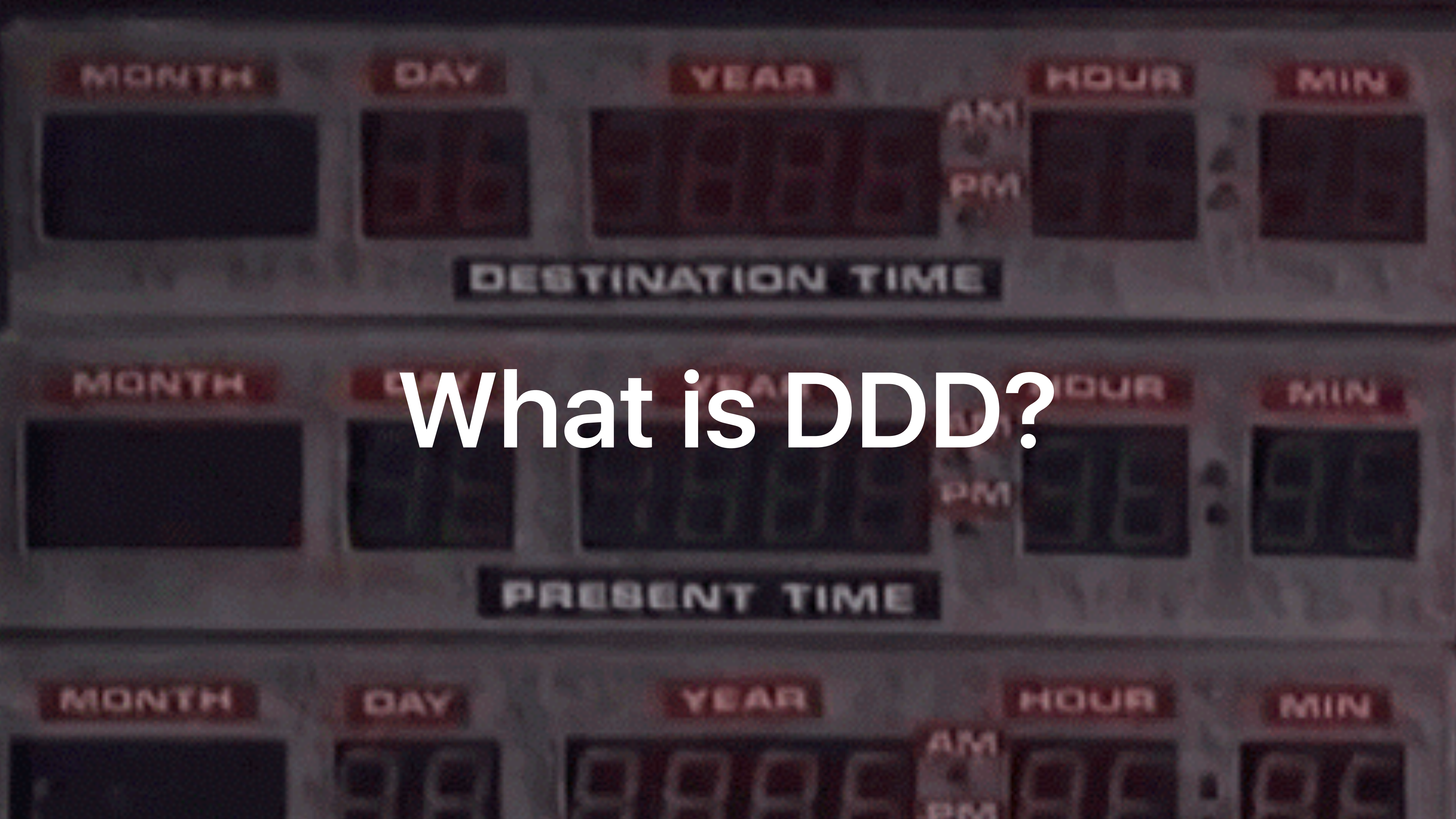
 Business won't stop

*Outsourced dev shop is rebuilding
the marketing home page and
needs a pricing API.*

CEO wants to launch "Airbnb for time travel" feature in, let's say, 2 months!

Does this sound familiar?

There are deeper insights to be had



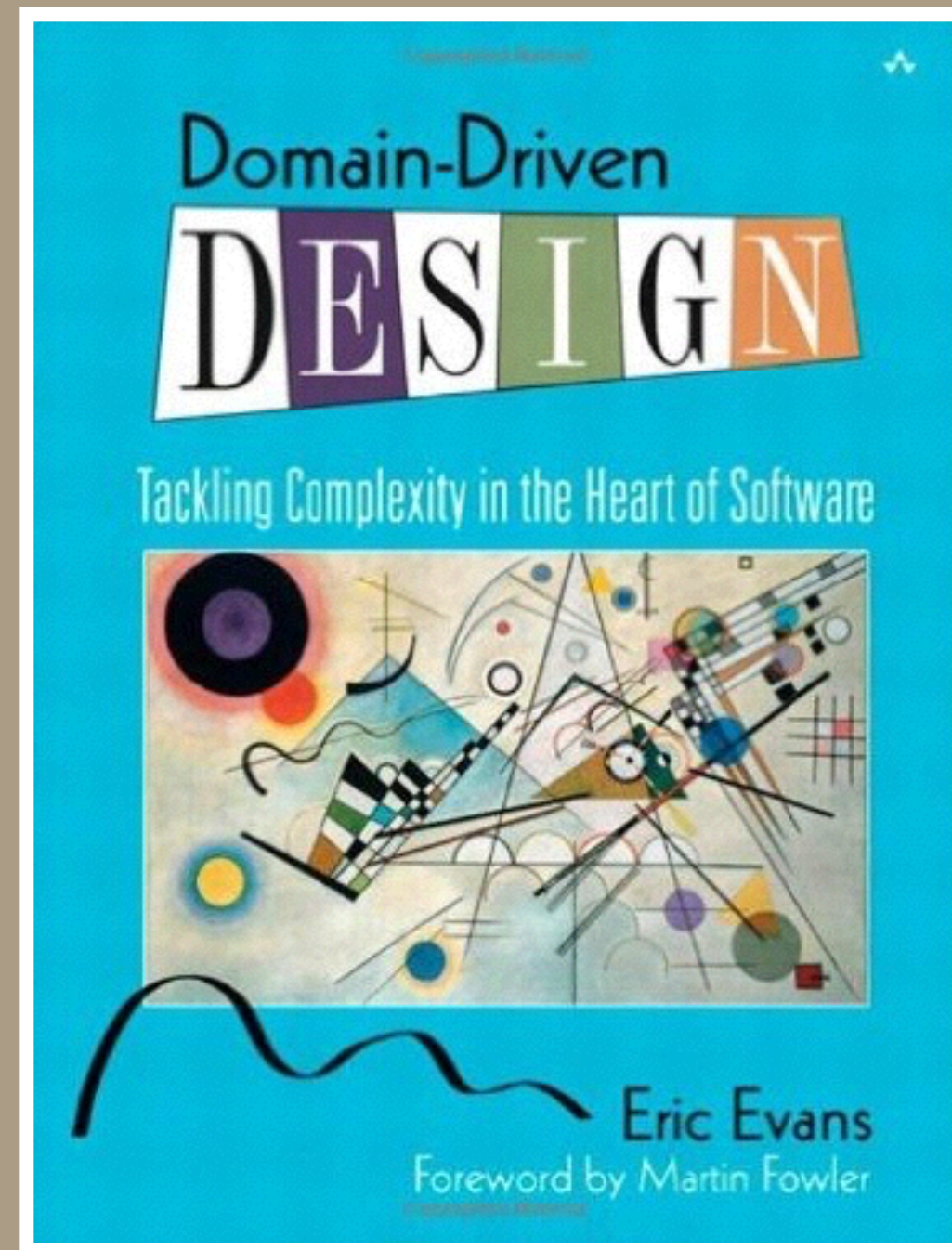
What is DDDD?

*A set of techniques to arrive at a
flexible design that cleanly maps
to the business model*

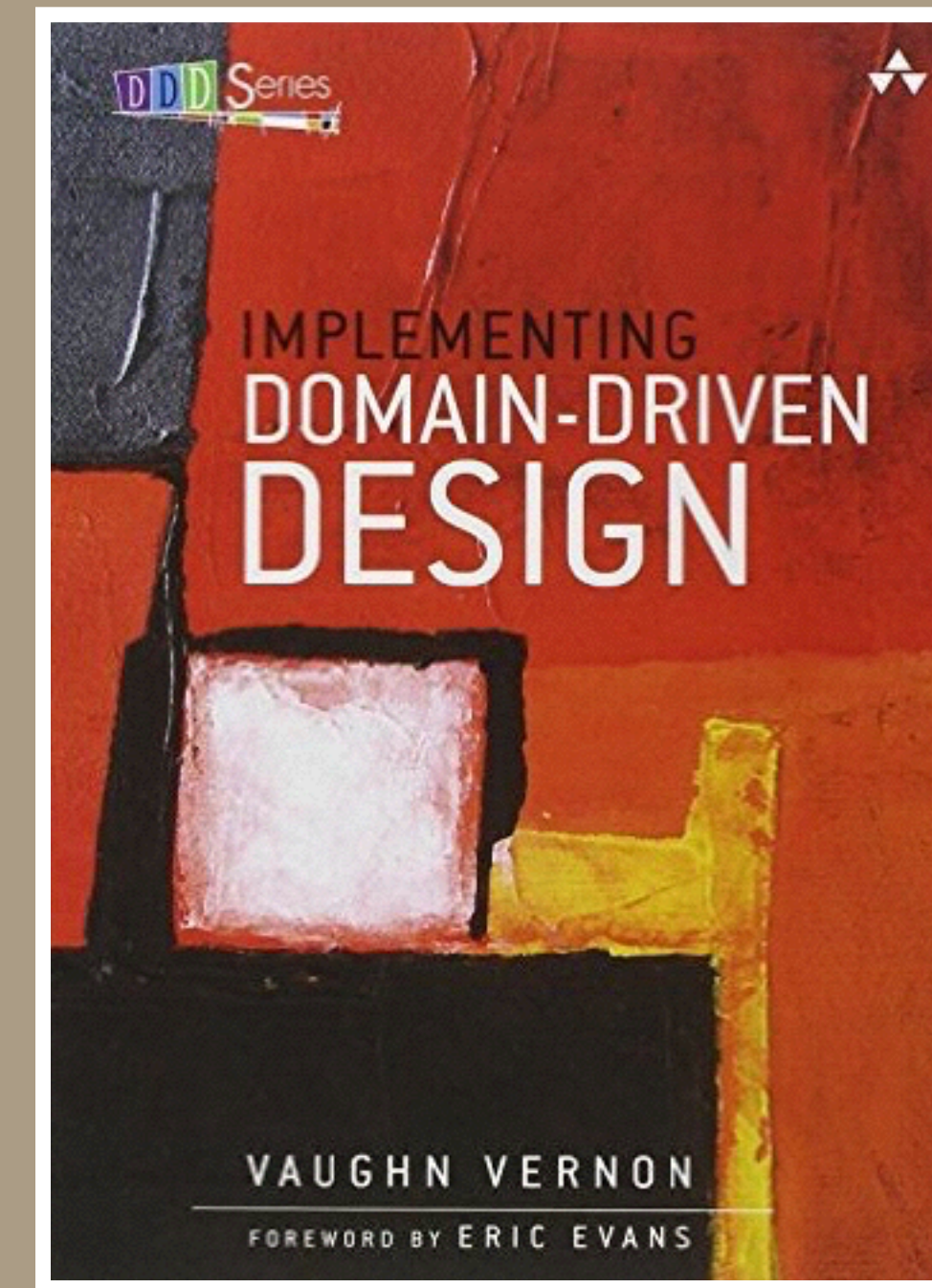
*Strong, expressive domain
models*

*There is no such thing as a
One True Perfect model*

Embrace the chaos



Domain-Driven
Design: Eric Evans



Implementing Domain-
Driven Design: Vaughn
Vernon

A person wearing a blue and white horizontally striped long-sleeved shirt and red shorts is running on a dark gravel path. The person is captured in motion, with their legs and arms in a running stride. The background is slightly blurred, showing more of the gravel path and some greenery in the distance.

💥 Let's get designing!

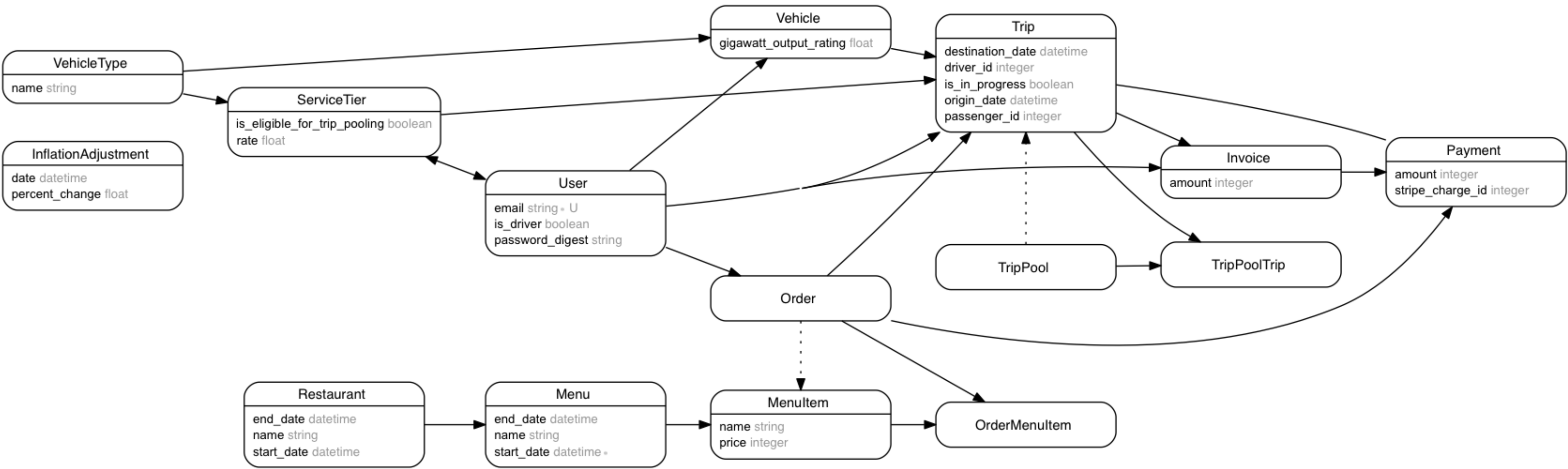
Step 1: Visualize your domain models

Rails ERD

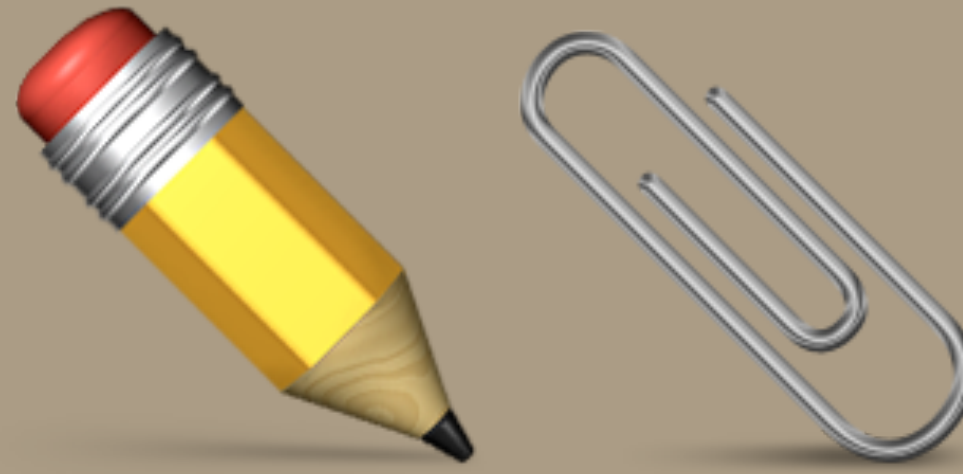
<https://github.com/voormedia/rails-erd>

Ruby gem to generate UML diagrams from
your ActiveRecord models

Delorean domain model



This helps you get the entire system into
your mind.



Print it out!

Step 2: Find your core- and sub-domains

Concept: Core Domain

What a business does

Transportation Core Domain

Concept: Subdomains

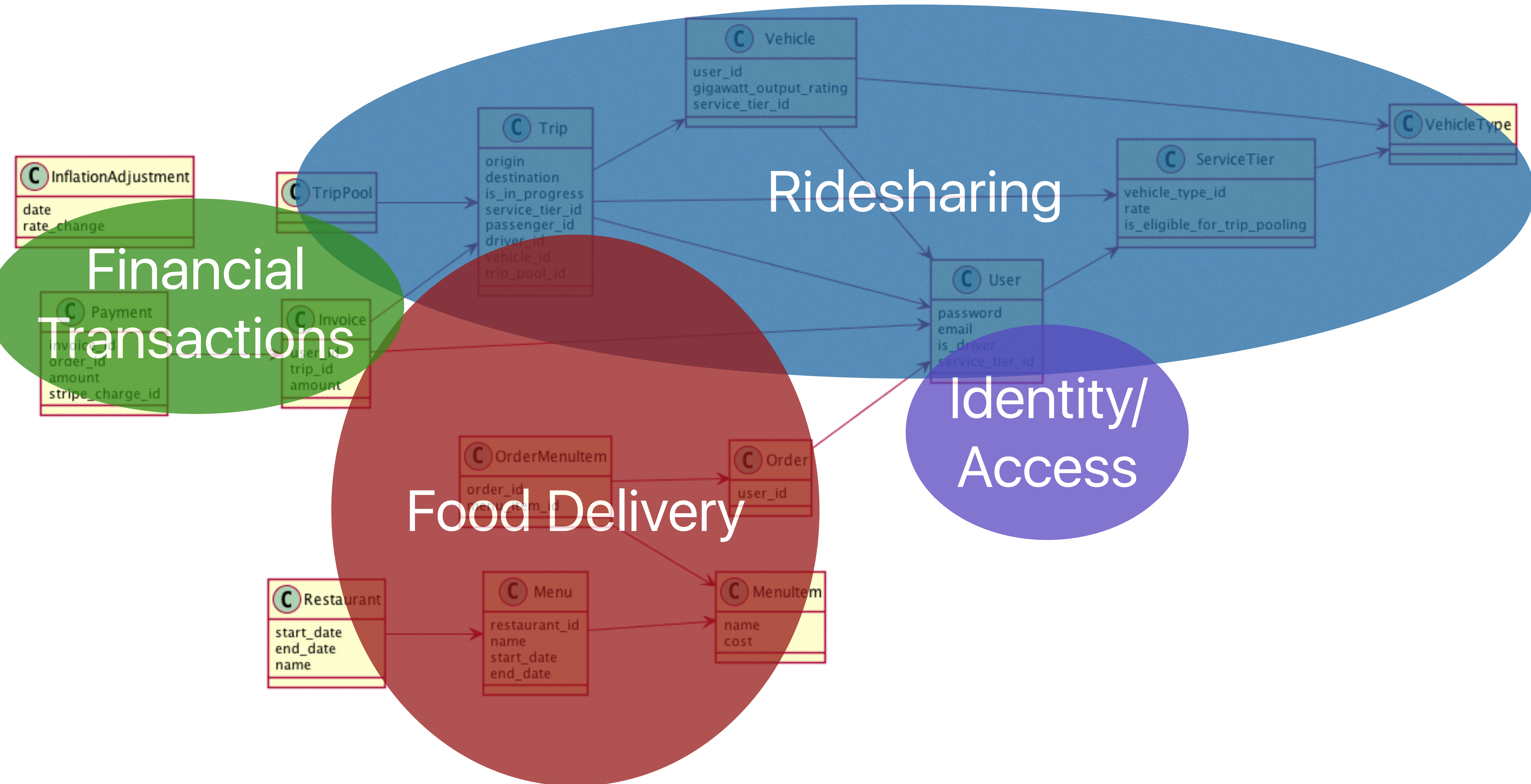
*A supporting unit within the
business*

Rideshare Subdomain

Food Delivery Subdomain

Financial Transaction Subdomain

Identity and Access Subdomain



Step 3: Get the team talking in the same
language

Concept: Ubiquitous Language

*A defined language that is used
consistently across business and
technical contexts*

Bring in the domain experts

A Driver picks up a Passenger

A Passenger requests a Pickup

An Owner drives a Vehicle

An Operator? drives a Vehicle

A User logs in and changes her Password

An Invoice is delivered to the Passenger

A Customer **orders** an item from a Menu,
which is **picked up** and **delivered** by the
Delivery Agent

Step 4: Make a glossary

Ridesharing

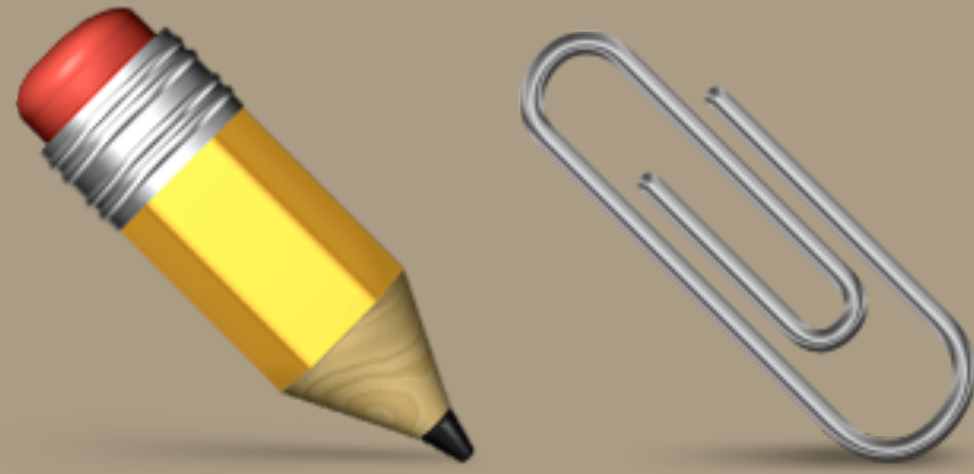
- Passenger: "..."
- Driver: "..."
- Trip: "..."
- Pickup: "..."
- Vehicle: "..."
- Vehicle Owner: "..."

Financial Transaction

- Invoice: "..."
- Order: "..."
- Payment: "..."
- Royalty: "..."
- Salary: "..."

Identity and Access

- User: "..."
- Secure password: "..."
- Role: "..."



Print 'em out!

Step 5: Draw out your software systems
(bounded contexts)

Concept: Bounded Contexts

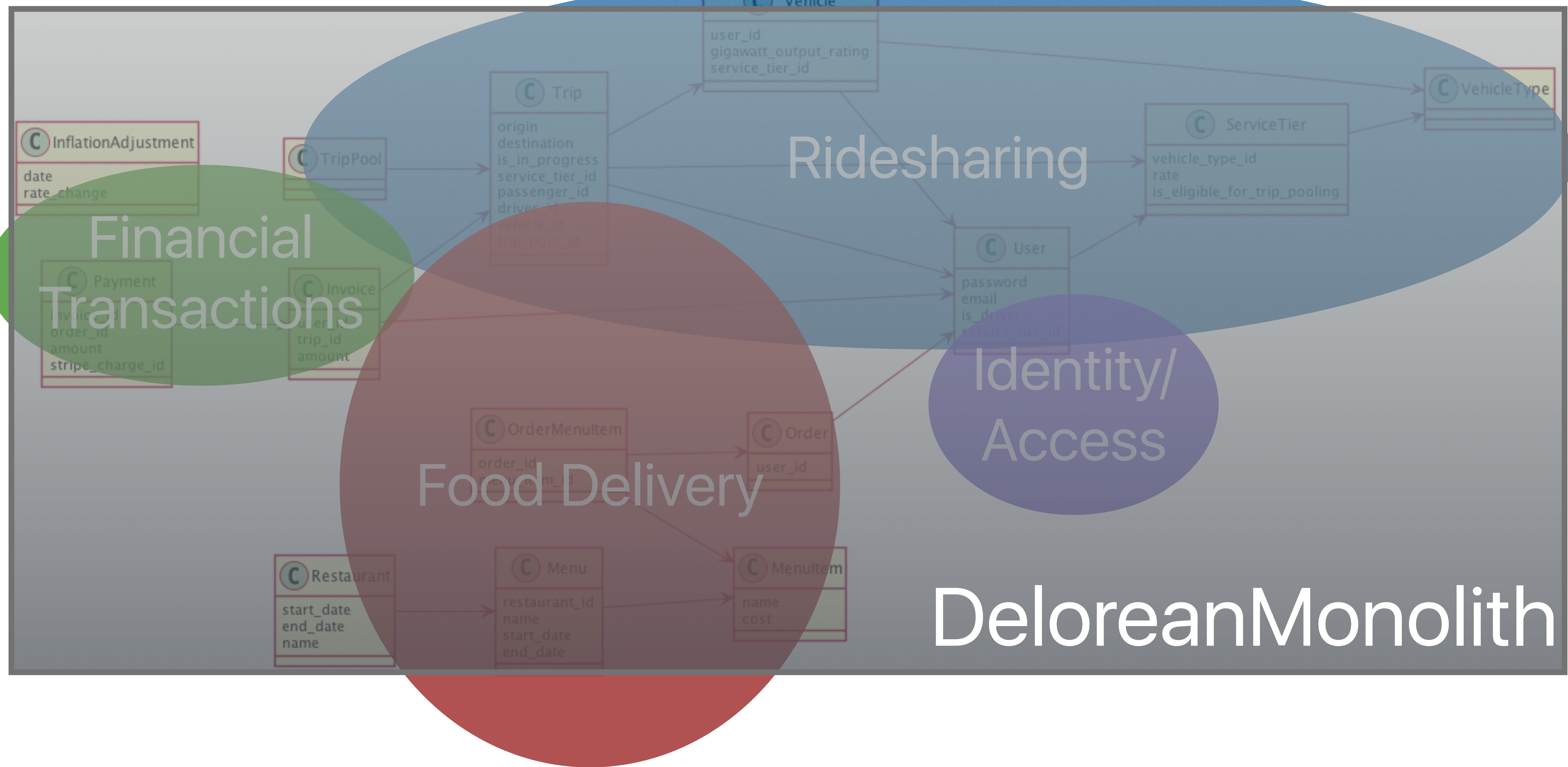
*A software system that defines the
applicability of a ubiquitous
language*

FoodDeliveryService	TripRoutingEngine
"menu"	"trip"
"restaurant"	"plan"
"delivery"	"pickup"
"customer date"	"destination"

Software systems are natural boundaries for
these linguistic terms

If a term leaks into a different software system/bounded context, you have a smell

StripeAPI



Stripe API

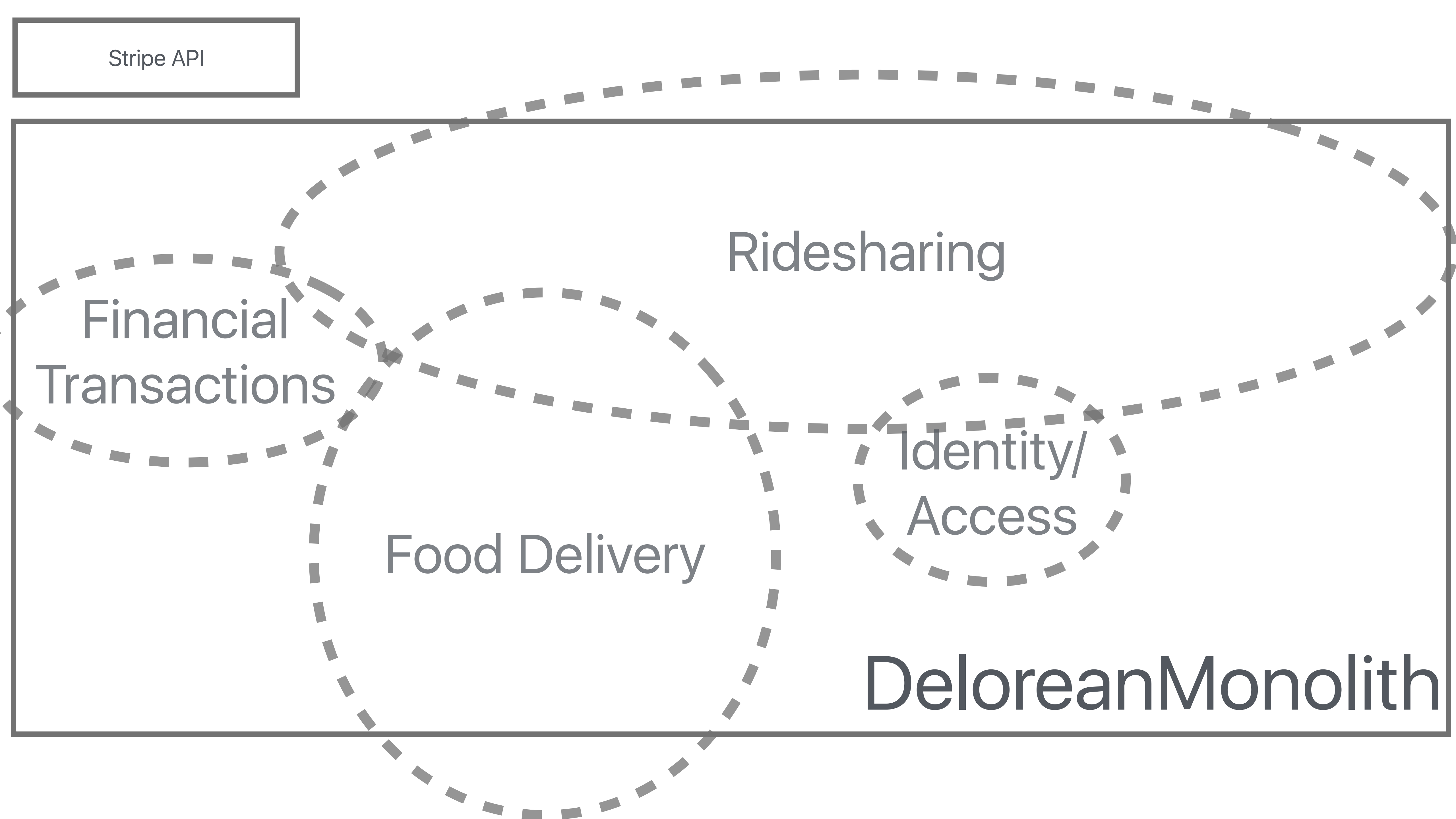
Financial
Transactions

Ridesharing

Food Delivery

Identity/
Access

DeloreanMonolith





Stripe API

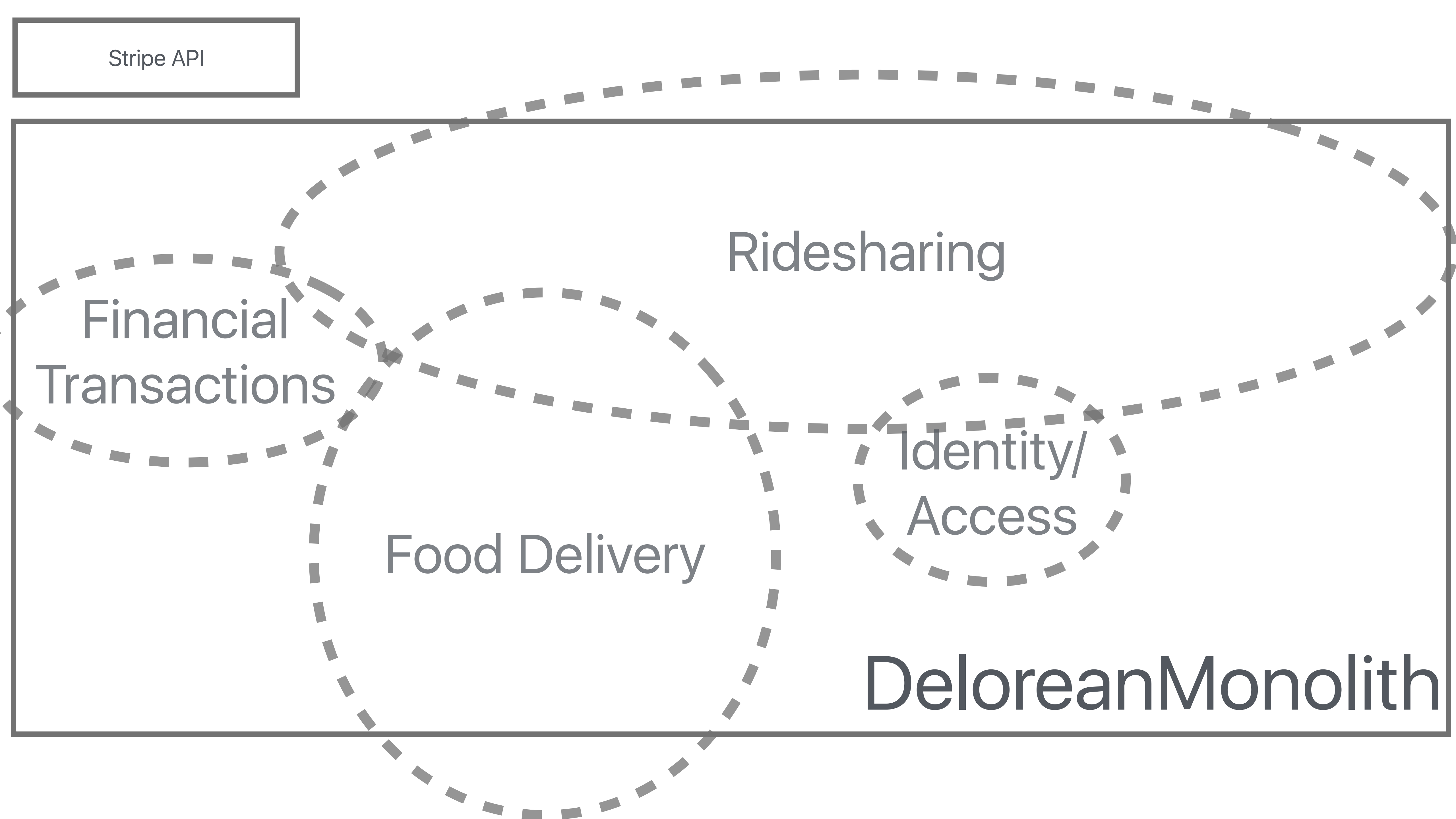
Financial
Transactions

Ridesharing

Food Delivery

Identity/
Access

DeloreanMonolith



Step 6: Now add directional dependencies

Stripe API

U

D

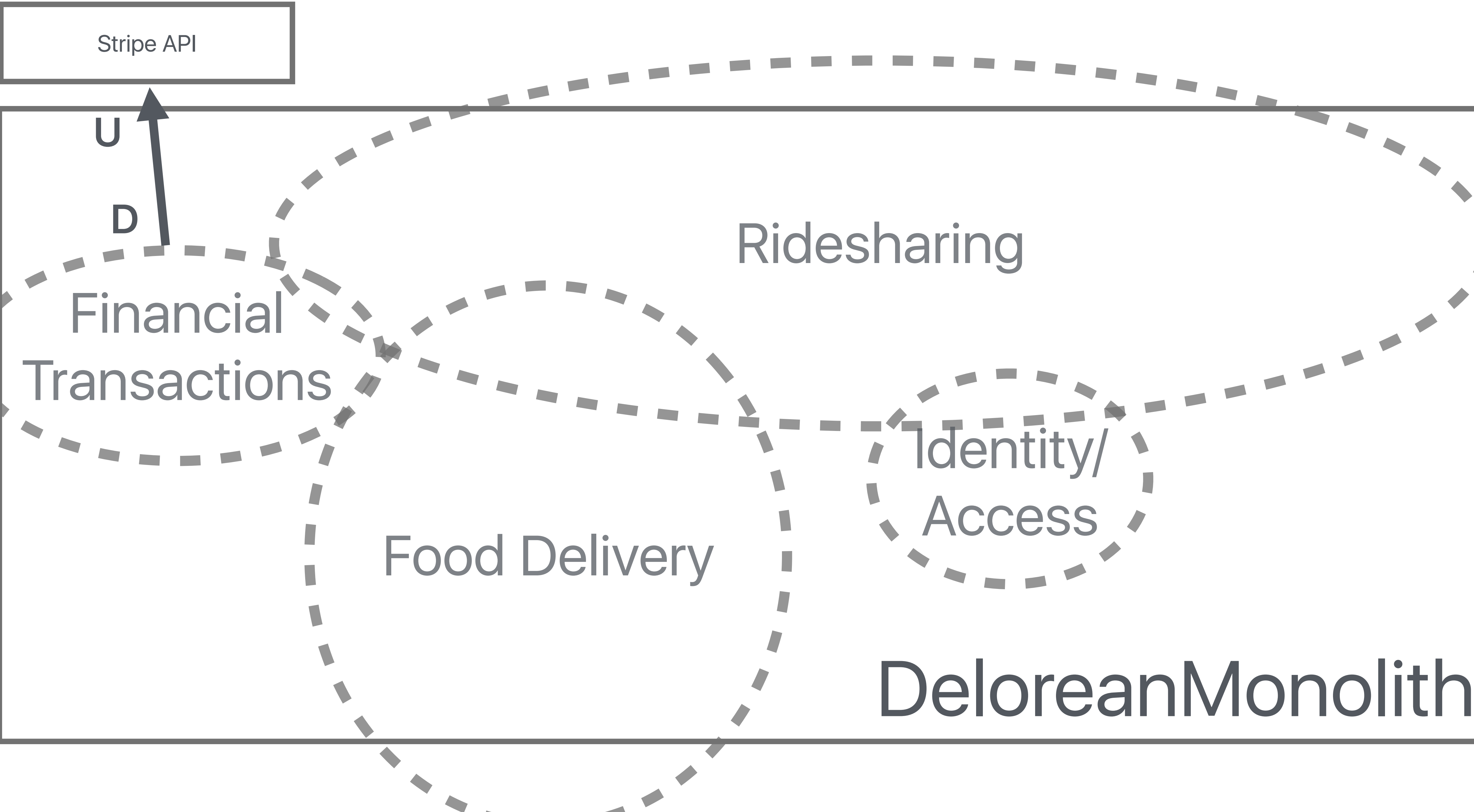
Financial
Transactions

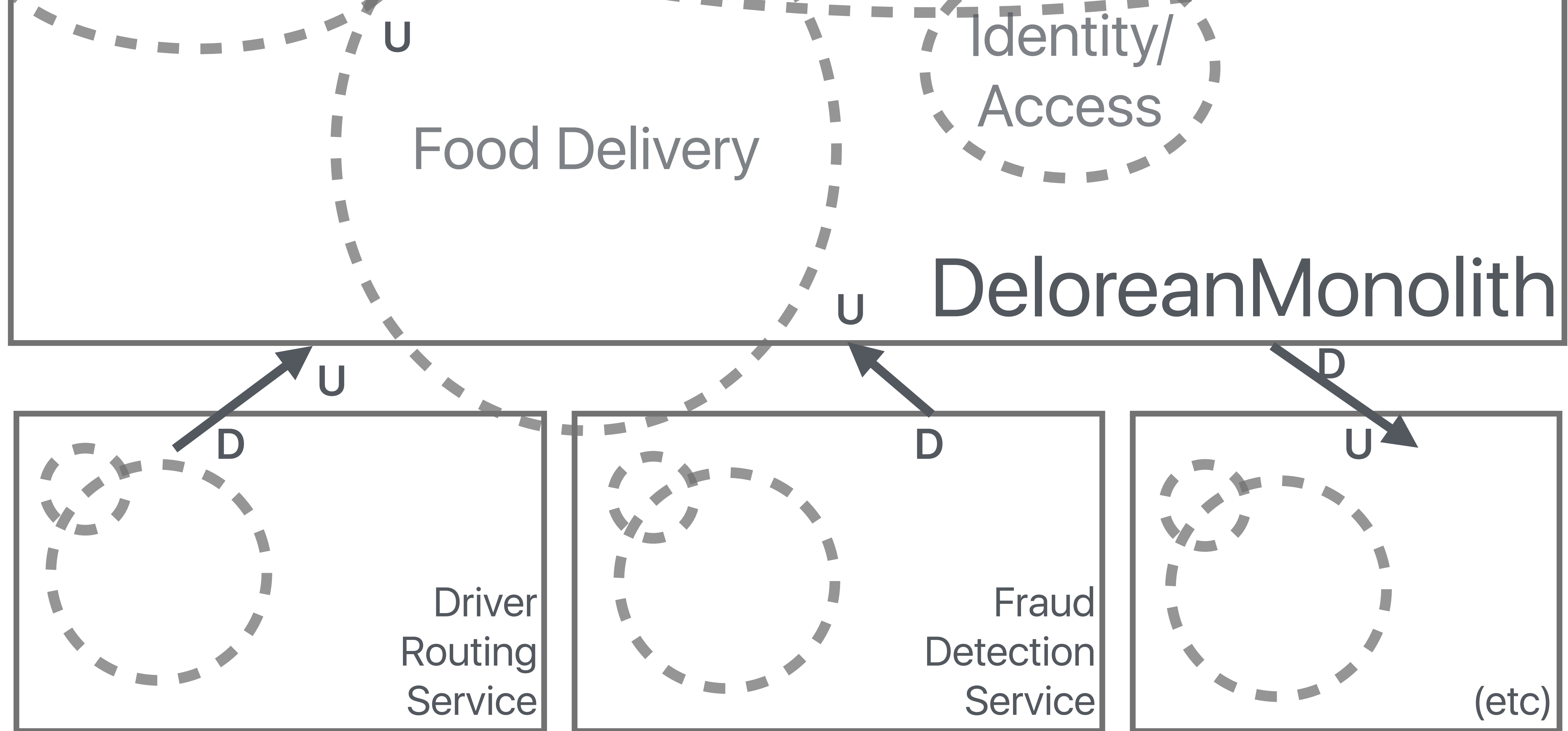
Ridesharing

Food Delivery

Identity/
Access

DeloreanMonolith

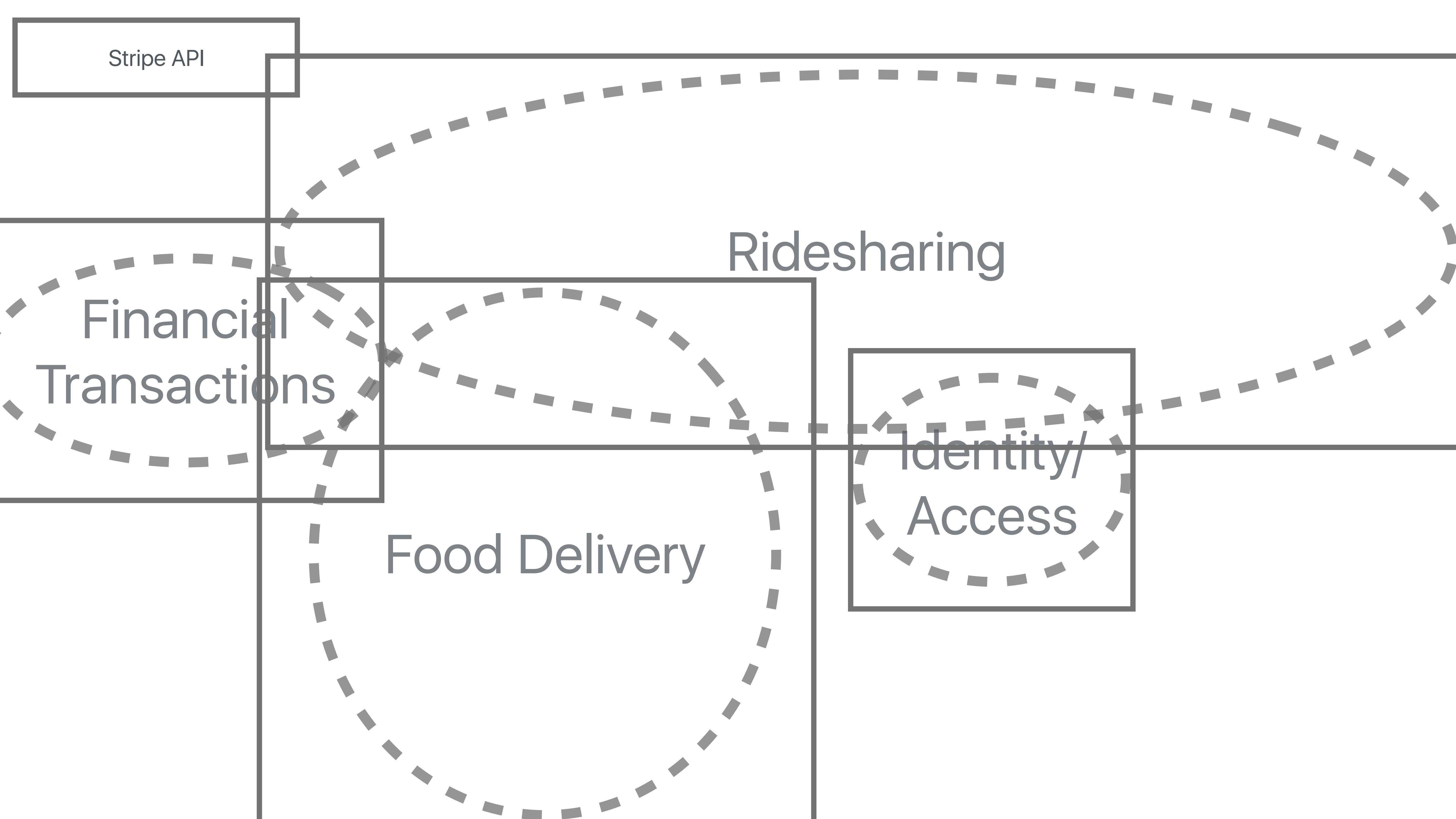




This helps you see dependencies between teams, where communication will be most important.

Context Map: A tool to visualize how your software systems relate to each other and the domain(s)

Our goal is to map our bounded contexts
directly to our subdomains.



Stripe API

Financial
Transactions

Ridesharing

Food Delivery

Identity/
Access

A blurry night photograph of a street scene. In the lower-left foreground, a bright, glowing light source, possibly a fire or a very bright light, illuminates the area. In the lower-right, a car is visible, its headlights and taillights glowing. The background is dark and out of focus, showing some distant lights and structures. The overall image has a grainy, low-quality appearance.

Show me the code!

Tactic 1: Get the names right

Adjust your class and method names to
reflect the ubiquitous language

```
# old
User.without_drivers
# new
Passenger.hailing_drivers

# old
order.calculate_cost
# new
order.calculate_billing_total
```


*Tactic 2: Namespace and
modulize your domains*

Break Rails' folder structure conventions

app/domains/financial
app/domains/financial/inflation_adjustment.rb
app/domains/financial/invoice.rb
app/domains/food_delivery
app/domains/food_delivery/menu.rb
app/domains/food_delivery/menu_item.rb
app/domains/food_delivery/menu_items_controller.rb
app/domains/food_delivery/menus_controller.rb
app/domains/identity
app/domains/identity/user.rb
app/domains/identity/users_controller.rb
app/domains/rideshare
app/domains/rideshare/driver.rb
app/domains/rideshare/passenger.rb
app/domains/rideshare/service_tier.rb

```
class Menu < ActiveRecord::Base
  belongs_to :restaurant
end
```

```
module FoodDelivery
  class Menu < ActiveRecord::Base
    belongs_to :restaurant
  end
end
```

```
class Trip < ActiveRecord::Base
  belongs_to :service_tier
  belongs_to :vehicle
end
```



```
module Rideshare
  class Trip < ActiveRecord::Base
    belongs_to :service_tier
    belongs_to :vehicle
  end
end
```

Domain code stays together

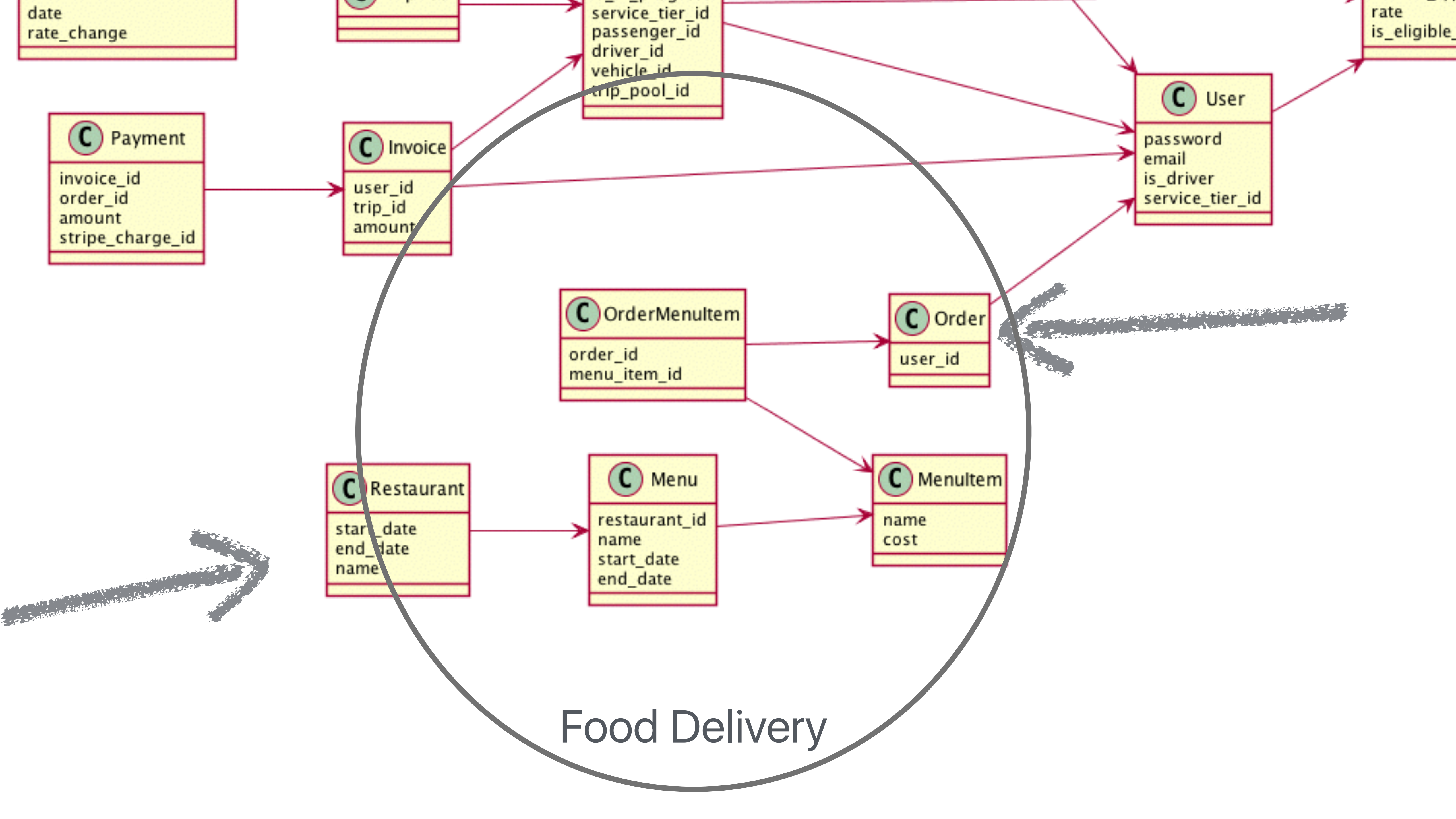
*Tactic 3: Design with
Aggregate Roots*

Aggregate: A collection of domain objects
that can be treated as a single unit

Use aggregates to model real-world entities
that belong together

Aggregate Root: An entity at the “top” of the collection that can represent the whole

FoodDelivery aggregate root: Order



A user adds a menu item to their cart



A User adds a MenuItem into their
ShoppingCart

```
module Financial
  class ShoppingCart
    def order
      @order ||= FoodDelivery::Order.new
    end

    def amount
      @order.menu_items.sum(&:cost) +
      @order.menu_items.sum(&:tax_amount)
    end

    def add(item)
      order.menu_items << item
    end

    def remove(item)
      order.menu_items.delete(item); order.save
    end
  end
end
end
```



```
module FoodDelivery
  class Order < ActiveRecord::Base
    belongs_to :user
    has_many :order_menu_items
    has_many :menu_items, through: :order_menu_items
  end
end
```



```
module FoodDelivery
  class Order < ActiveRecord::Base
    belongs_to :user
    has_many :order_menu_items
    has_many :menu_items, through: :order_menu_items

    def total_cost
      item_cost + tax_cost
    end

    def item_cost
      menu_items.sum(&:cost)
    end

    def tax_cost
      menu_items.sum(&:tax_amount)
    end

    def add_item!(menu_item)
      menu_items << menu_item
    end

    def remove_item!(menu_item)
      menu_items.delete(menu_item); save
    end
  end
end
```

```
module Financial
  class ShoppingCart
    def order
      @order ||= FoodDelivery::Order.new
    end
```

```
    def amount
      @order.total_cost
    end
```

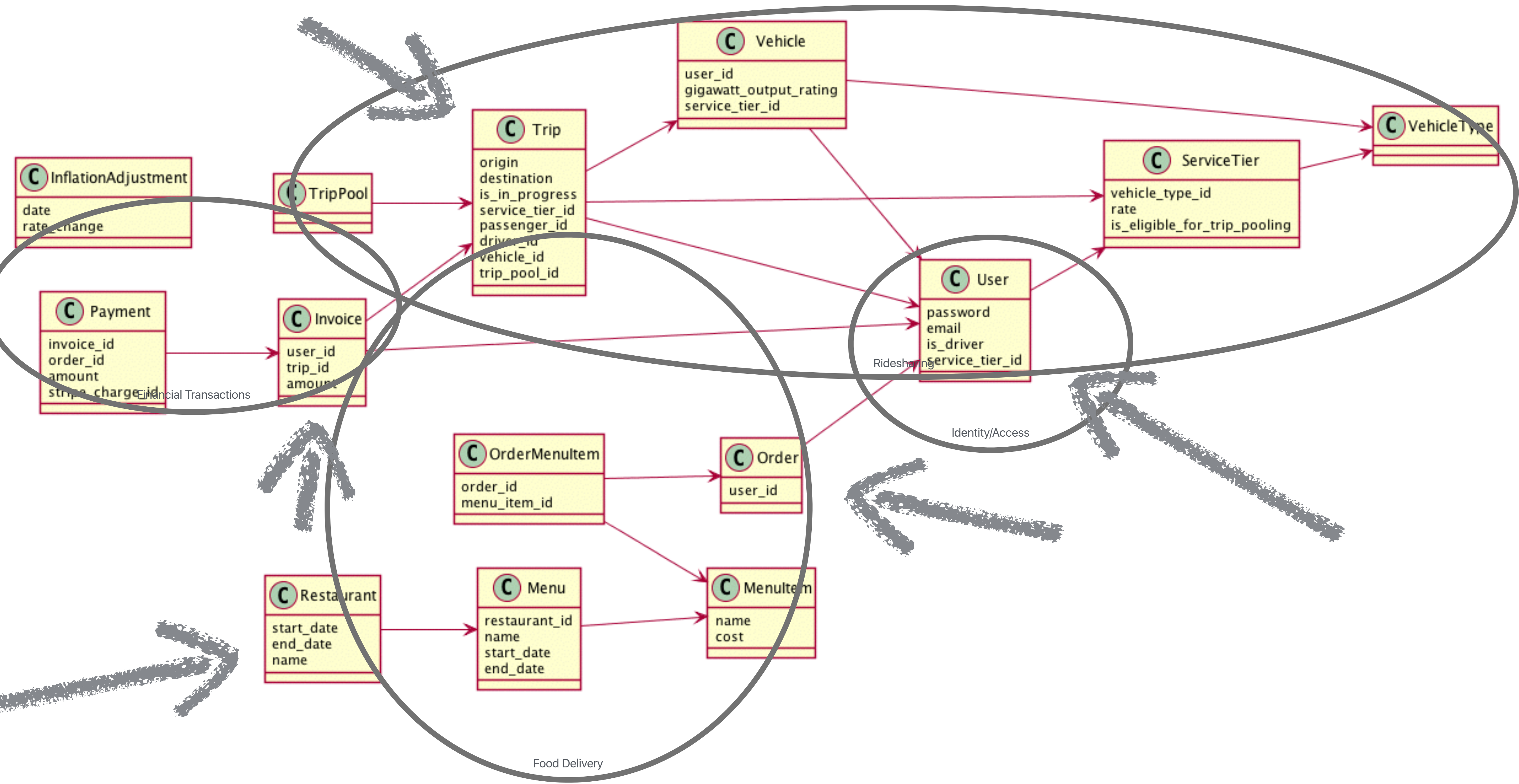
← Calculation logic kept in
FoodDelivery domain

```
    def add(item)
      order.add_item!(item)
    end
```

← Implementation-
agnostic

```
    def remove(item)
      order.remove_item!(item)
    end
  end
end
```

The root items of these aggregates are the only entities that external callers may fetch



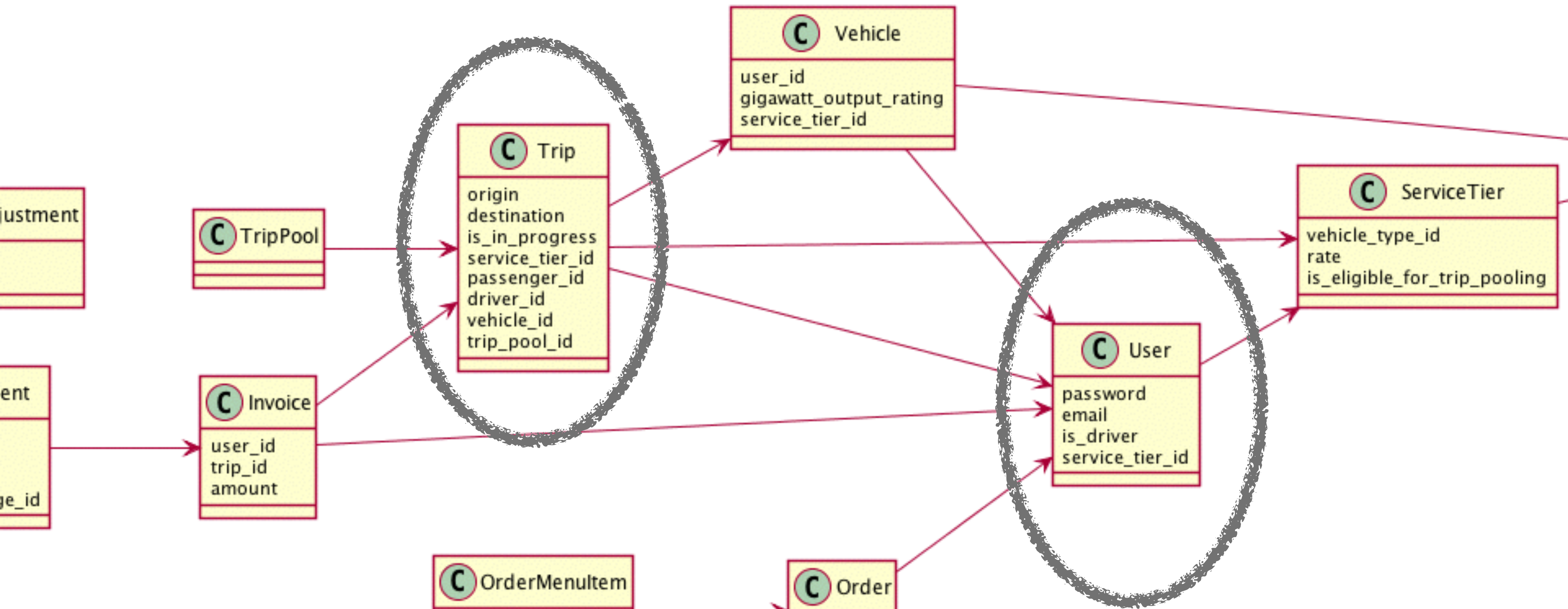
Building good interfaces for a service
oriented future!

*Tactic 4: Break database
joins between domains*

`has_many`-itis!

```
module Rideshare
  class Trip < ActiveRecord::Base
    belongs_to :service_tier
    has_many :trip_pool_trips
    has_one :trip_pool, through: :trip_pool_trips
    belongs_to :driver, foreign_key: :driver_id, class_name: :Driver
    belongs_to :passenger, foreign_key: :passenger_id, class_name: :Passenger
    belongs_to :vehicle
    belongs_to :order, class_name: FoodDelivery::Order
    has_one :payment
  end
end
```

These tend to happen in your God Objects



```
module Rideshare
  class Trip < ActiveRecord::Base
    belongs_to :service_tier
    has_many :trip_pool_trips
    has_one :trip_pool, through: :trip_pool_trips
    belongs_to :driver, foreign_key: :driver_id, class_name: :Driver
    belongs_to :passenger, foreign_key: :passenger_id, class_name: :Passenger
    belongs_to :vehicle
    belongs_to :order, class_name: FoodDelivery::Order
    has_one :payment
  end
end
```

```
module Rideshare
  class Trip < ActiveRecord::Base
    # belongs_to :order, class_name: FoodDelivery::Order
    def order
      FoodDeliveryAdapter.new.order_from_trip(self)
    end
  end
end
```



```
module Rideshare
  class FoodDeliveryAdapter
    def order_from_trip(trip)
      FoodDelivery::Order.find_by(trip_id: trip.id)
    end
  end
end
```

Decoupling domains now will ease your
architectural transitions later

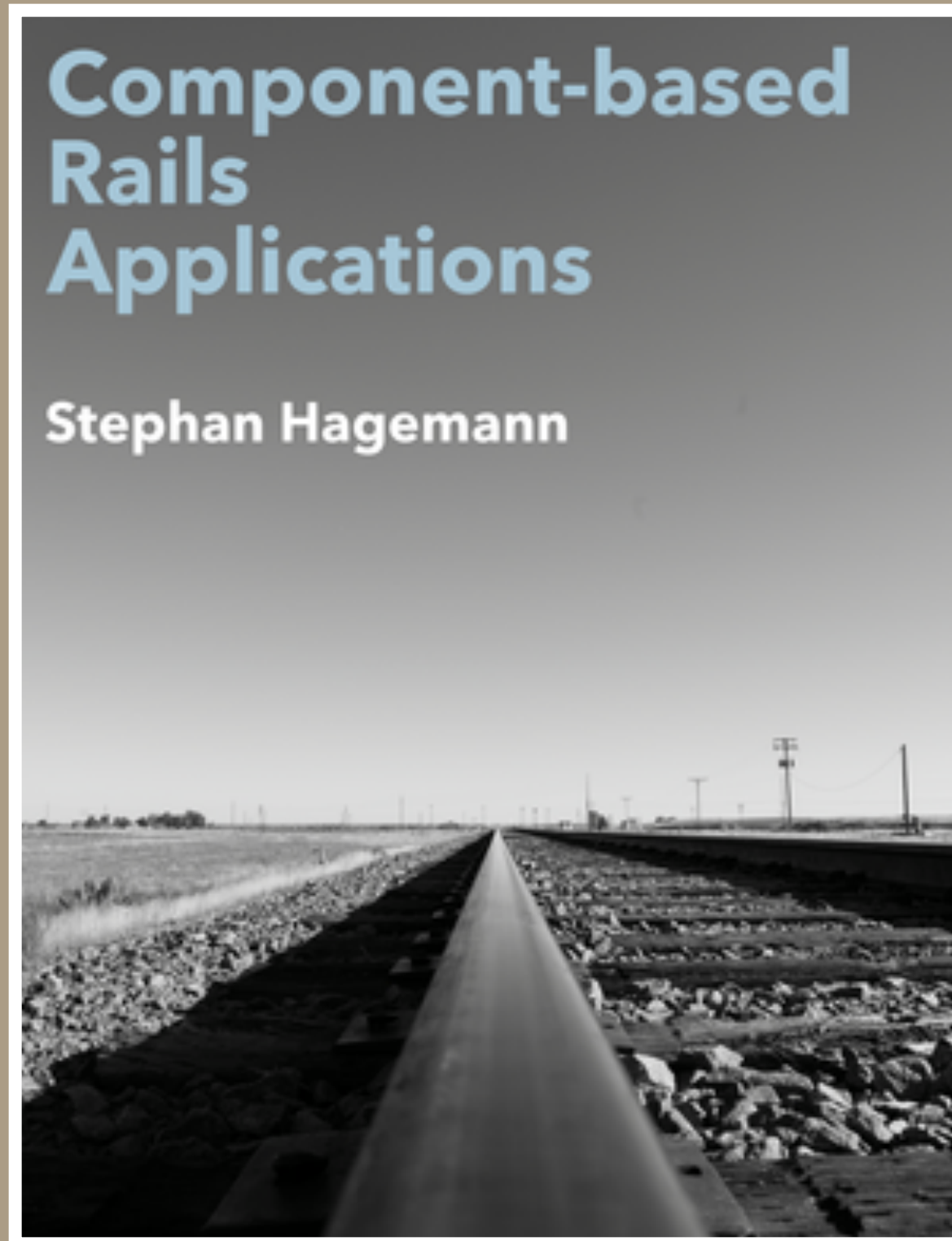
*You can do this all in small
steps!*



Toward a distributed architecture

The future has finally arrived.

Namespaced, Isolated Modules to Rails Engines



Component-Based Rails Engines (Stephan Hagemann)

Rails engines to a remote (micro-)service

Good architecture goes a very long way.



To recap



Drew things on a wall

Came up with a language

Moved code around

Team is on the same page

*Big idea: Your software speaks the
same language as your domain
experts*

Big idea: Bounded contexts are separators for linguistic drivers. Keep your language consistent in one and only one system

*Big idea: Domain code
should live together*

*Big idea: Adapters between
domains enforce domain purity*

*Big idea: Incremental
changes*



Thanks!

Sample code: <https://github.com/andrewhao/delorean>

Slides: <https://github.com/andrewhao/dddrail-talk>

Twitter [@andrewhao](https://twitter.com/andrewhao)

Github [@andrewhao](https://github.com/andrewhao)