Andrew Hong Nguyen

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EXPERIENCE

Software Developer | Tata Consultancy Services   **Sept 2018 - Present**
- Training included projects in Oracle SQL and Java
- IT GIS support

EDUCATION

University of California, San Diego   **Sept 2015 - June 2018**
  B.S in Mathematics and Computer Science
  GPA: 3.2

SKILLS

Languages: JavaScript, C++, Java, MySQL, React Native, HTML/CSS
Tools: GitHub, MATLAB, Node.js, Unity, Unreal E4

PROJECTS

My Website: andrewhongnguyen.github.io/   **Dec 2017 - Jan 2018**
HTML, CSS, JavaScript
- Mainly functions as a blog about myself.

GardensGrow   **Sept 2016 - July 2017**
C#, Unity2D
- Developed the save states and about 60% of the plants in a plants-vs-zombie-like RPG.
- Contributed to the design of 40% of the boss fights and 75% of the dungeons.
- Developed in a group of about 20 people in the Game Development Studio at UCSD.

Polo   **Sept 2017 - Dec 2017**
React Native
- Contributed extensively to the front-end of a spontaneous event-finder ios/android application for a course project with 10 other people.
- Was responsible for integrating the various screens/flows into a single application.

PROFILES

CodeSignals: Coding Report   **Coding Score: 835/850**

GitHub: github.com/andrewhongnguyen

LinkedIn: linkedin.com/in/andrew-nguyen-16b541124/