

**CSC 256 - Machine Structures**  
**Project 4**

**Assigned : March 13th, 2017**  
**Due : March 21st, 2017 @ midnight**  
**Total Points: 90 Points**

**Description** For project four, your objective is to convert the given C++ code into MIPS assembly. Please do not modify the C++ code itself. You are only allowed to make modifications to the assembly file. Start writing your code below the main: label and above the exit: label. For this project stay BETWEEN these labels.

When doing a C++ to MIPS conversion, it can be done in the following steps:

- 1 Assign variables to registers. When inspecting code, any constant values in expressions may need to be assigned to temporary registers.
- 2 Initialize variables to registers. (actually put the values into the registers.)
- 3 Then move onto the rest of the code.

Expected Output:

```
Sum: 5050
Reversed Number: 98654
is Palindrome: 1
```

**Submission**

When you have completed the assignment please upload your .s file to ilearn. PLEASE DO NOT UPLOAD ANY OTHER TYPE OF FILE.

## Base MIPS Code

```

1  .data
2      endl:      .asciiz  "\n"    # used for cout << endl;
3      sumlbl:    .asciiz  "Sum: "  # label for sum
4      revlbl:    .asciiz  "Reversed Number: " # label for rev
5      pallbl:    .asciiz  "Is Palindrome: " # label for isPalindrome
6      arr:       .word 1
7                .word 2
8                .word 3
9                .word 4
10               .word 5
11               .word 4
12               .word 3
13               .word 2
14               .word 1
15  .text
16
17  # sum          —> $s0
18  # rev          —> $s1
19  # num          —> $s2
20  # isPalindrome —> $s3
21  # address of arr —> $s4
22  # i            —> $s5
23  # beg          —> $s6
24  # end          —> $s7
25  # d            —> $t0
26  # 10           —> $t1
27  # 100          —> $t3
28  main:
29
30  exit:
31      la $a0, sumlbl    # puts sumlbl into arg0 (a0 register) for cout
32      addi $v0, $0, 4    # puts 4 in v0 which denotes we are printing a
                          # string
33      syscall           # make a syscall to system
34
35      move $a0, $s0      # puts sum into arg0 (a0 register) for cout
36      addi $v0, $0, 1    # puts 1 in v0 to denote we are printing an int
37      syscall           # make a syscall to system
38
39      la $a0, endl       # puts the address of the string endl into a0
40      addi $v0, $0, 4    # puts 4 into v0 saying we are printing a string
41      syscall
42
43      la $a0, revlbl     # puts revlbl into arg0 (a0 register) for cout
44      addi $v0, $0, 4    # puts 4 in v0 which denotes we are printing an
                          # string
45      syscall           # make a syscall to system
46
47      move $a0, $s1      # puts rev into arg0 (a0 register) for cout
48      addi $v0, $0, 1    # puts 1 in v0 to denote we are printing an int

```

```

49  syscall                                # make a syscall to system
50
51  la    $a0, endl                       # puts the address of the string endl into a0
52  addi  $v0, $0, 4                       # puts 4 into v0 saying we are printing a string
53  syscall
54
55  la    $a0, pallbl                     # puts pallbl into arg0 (a0 register) for cout
56  addi  $v0, $0, 4                       # puts 4 in v0 which denotes we are printing a
    string
57  syscall                                # make a syscall to system
58
59  move  $a0, $s3                         # puts isPalindrome into arg0 (a0 register) for
    cout
60  addi  $v0, $0, 1                       # puts 1 in v0 to denote we are printing an int
61  syscall                                # make a syscall to system
62
63  la    $a0, endl                       # puts the address of the string endl into a0
64  addi  $v0, $0, 4                       # puts 4 into v0 saying we are printing a string
65  syscall
66
67
68  addi  $v0, $0, 10
69  syscall

```

p4codeBase.s

## C++ Equivalent

```
1 #include <iostream>
2
3 using namespace std;
4
5
6
7 int main(void)
8 {
9
10     int sum = 0;
11     for(int i = 1; i <= 100; i++){
12         sum = sum + i;
13     }
14
15     int num = 45689;
16     int rev = 0;
17     int d = -1;
18     while( num > 0){
19         d = num % 10;
20         rev = rev*10 + d;
21         num = num / 10;
22     }
23
24     int arr [] = {1,2,3,4,5,4,3,2,1};
25     int beg = 0;
26     int end = 8;
27     int isPalindrome = 1;
28     while(beg < end){
29         if (arr[beg] != arr[end]){
30             isPalindrome = -1;
31             break;
32         }
33         beg++;
34         end--;
35     }
36
37
38
39     cout << "Sum: " << sum << endl;
40     cout << "Reversed Number: " << rev << endl;
41     cout << "Is Palindrome: " << isPalindrome << endl;
42     return 0;
43 }
```

p4code.cpp