ColorRGB

-r:int=255
-g:int=255
-b:int=255

+
+colorRGB()
+rgbcolor(r,g,b)
+getRed()
+getGreen()
+getBlack()
+getBlue()
+isWhite(255,255,255)
+Print

ColorCMYK

-c (cyan)=0
-m (magenta)=0
-y (yellow)=0
-b (black=0

+colorcmyk()
+cmybcolor(cyan,magenta,yellow,black)
+setcolor(cyan,magenta,yellow,black)
+getCyan()
+getMagenta()
+getYellow()
+getBlack()
+isWhite(c,m,y,b)
+Print

Point3D

-z:double=0.0

+point3D(x:double,y:double,z:double)
+Color
+getZ():double
+moveTo(x,y,z : Double)
+Print

Point

-x:double=0.0
-y:double=0.0
Color color

+Point(x,y:double)
+MoveTo x,y: double
+getx():double
+getY():double
+setColor
+Print
_____
+numofWhitePoints (Static)
+Print numofWhitePoints (Static)